

# Second Happiness v1.6 walkthrough.

First and foremost after taking all the time to play the game, and write this, it needs to be said that if you really do enjoy a game please support its creator. Creators put a lot of time into their games and mostly we just complain about bugs or how hard it was to find something. So positive feedback, and if you can afford it, financial support means a lot to them. Okay enough said.

I tried to create this walkthrough to be the most efficient to get all the girls unlocks. There may be better ways to do it but this is how I played it and it worked okay. You might run into a schedule flaw that I missed after loading a save so remember the schedule is just a guideline and the information in the Paths is what you should rely on.

I am giving a shout out and thank you to Mirenzo for his walkthrough because without it I would not have gotten very far to start with nor would I have been inspired to write this.

If you have the cheat mod installed feel free to use it to adjust money and scores to shorten the grind in some situations but if all goes well you should not need it.

So first some information.

## The workshop job:

This is a job you will take because you need to advance it in order to pick the locks for the bathroom, Laura's room and Parent's bedroom. Once you obtain them you no longer need this job.

## The Basics:

You earn Smart ass by playing games on your computer, reading playboy (when it occurs) and certain events

You earn Impudence by Meditation and certain events.

## Play:

So to start, 'Play intro'. (Obviously you can skip this if you want but there are some fun scenes)

After the intro I have set up a base schedule for you to follow. It details all of the things you can do depending on your current unlocks and progression for the first several weeks. I ran out a loose schedule for about 30 weeks with some notes about the progress you should be able to manage during that time. At around 50 weeks you should have %95 to %100 content completed depending on how dedicated you are to all paths at once.

I have listed the times of the days as actual days, not what shows up on the game screen. It can make things a bit confusing but logically it works better for me. So if I wrote "Go to bedroom Monday night" at this time the game will display it as Tuesday night. Once you wrap your mind around it you get used to it.

Many of the paths are interlinked meaning that you might not be able to progress in one path (or part of a path) until you progress in a different path (or part of the same path). I have tried to write that into the information. Due to some of the randomness of stat increases and event occurrences it is very hard to predict exactly how far you will progress by following a specific set of instructions as well as not all paths are necessary to be done at the same time. You can use my schedule system as a guide, or ignore it and just read the paths. Which is why all of the paths and the schedules are bookmarked for easier navigation.

Well this was the best I could come up with so good luck.

## Weekly schedule

### Base

This is the raw schedule and is used for reference. Scroll down to first week.

## MONDAY

### MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Parkland;

Walk around; Lisa walking with Yanga her daughter. (If you go in and out you should be able to trigger the Scene Randomly. Warning!! Shop will be closed once the scene is triggered.)

Thickets; Yanga (just to note where she is, interaction later depending on your progress)

Work Etc; Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

### DAY:

Work Etc;

Workshop; **Get the job, time advances to night** (recommended do this Saturday)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Work Etc;

Office; **Get the job, time advances to night** (recommended do this Later)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night** (Choice doesn't seem to matter but give you different lead in scene. Try both). Scene will change when you are Student and have 12 impudence (hotspot).

### NIGHT:

My room;

Take or stash money (obvious what it does)

Best mommy hotspot; poster shows some of the progress for Shantrel

**Sleep, time advances to morning.**

Parents' Bedroom; Talk nonsense; **Don't Sleep / Sleep time advances to morning** (see notes for the day)

*Notes for the day:* Store can be visited anytime to buy coffee, look for Hotspot "buy", and buy 5 coffee (max 5). At night time, go Shantrel's bedroom, hit "Talk nonsense", hit "Don't sleep" option, see the scene Mc touching Shantrel's boobs. If you don't take coffee before, you fall asleep! Buying enough coffee will eventually open up more options but not for a long time, just don't miss it if you are skipping dialogue.

## TUESDAY

### MORNING:

Home;

Hall;

'The music is too loud'; proceed to hall (this does not affect progress)

'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Laura's bedroom; this will give you an image of her exercising but will piss her off and she will close her room for 1 day

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

### DAY:

Parkland;

Walk around; Scene with Krista (this is all you will get until you can go to the club)

Thicket; Hotspot flower (only important later with progress with Laura)

Work Etc;

Workshop; **Get the job, time advances to night** (recommended do this Saturday)

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Work Etc;

Office; **Get the job, time advances to night** (recommended do this Later)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Beach; **Get a suntan, time advances to night**, this is the volley ball game that is involved with different routes. (Progress here at your own pace watch for hotspots) see notes for the day.

Home;

Bathroom; Don't / Knock, Hit 'Knock', give money to Shantrel, time does not advance and this does affect progress.

Lala's bedroom; **Run! / Ok, ok. Time advances to night** (Choice doesn't seem to matter but give you different lead in scene. Try both). Scene will change when you are Student and have 12 impudence (hotspot).

#### NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

**Sleep, time advances to morning.**

*Notes for the day:* The volleyball game is the path for Maya, Ella, and Jenny. Do not even bother to try and win the game to Start. Check the info on that path to learn more.

#### WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; this will give you an image of her exercising but will piss her off and she will close her room for 3 days

Kitchen; **Breakfast, time will advance to Day** (more option later with progress)

#### DAY:

Parkland; Thicket; Hotspot flower (only important later with progress with Laura)

Work and etc;

Workshop; **Get the job, time advances to night** (recommended do this Saturday)

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

College; School, enter, and **study, time advances to evening.** ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

#### EVENING:

Work Etc;

Office; **Get the job, time advances to night** (recommended do this Later)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.** See notes for the day.

#### NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

Sleep, time advances to morning.

*Notes for the day:* The 'Let's talk' in the evening is a progressive scene that will pick up hearts eventually and change what Shantrel is wearing. You can also pass by if you need to go to your room to get money or back to the city as the scene will remain until you advance time or choose a different option.

## THURSDAY

### MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. Look for hotspot later after progression. This time she does not see you so she does not kick you out.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day** (Variable you might have breakfast with Shantrel)

### DAY:

Parkland;

Thicket; Hotspot flower (only important later with progress with Laura)

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista (this is all you will get until you can go to the club)

Work and etc;

Workshop; **Get the job, time advances to night** (recommended do this Saturday)

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Work Etc;

Office; **Get the job, time advances to night** (recommended do this Later)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Lala's bedroom; **Run! / Ok, ok. Time advances to night** (Choice doesn't seem to matter but give you different lead in scene. Try both). Continuing scene will vary depending on student level watch for hotspot.

Beach; Shantrel is sunbathing, hit 'Money', hit 'Move', get one Heart Start, **time advances to Night.**

NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda  
Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

**Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

*Notes for the day:* During the day you can go to the park to find Janna sitting on the bench, if she is not there you can leave the park and try again. This is a mechanic that you might use often when looking for a specific event that has a random chance. Or save and try again. Progress for her will be later after progress in other paths.

FRIDAY

MORNING:

Home; Make sure you grab enough money to have \$1000 for the EVENING (see evening events)

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast, time will advance to Day** (more option later with progress)

Shantrel)

DAY:

Work and etc;

Workshop; **Get the job, time advances to night** (recommended do this Saturday)

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

College; School, enter, and **study, time advances to evening.** ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Beach; **Get a suntan, time advances to night, LOSE!** (See Maya, Ella, and Jenny Path to learn more)

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Work and etc;

Meet Shantrel give her \$1000 (see notes for the day)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Office; **Get the job, time advances to night** (recommended do this Later)

Home; Lala's bedroom; **Run! / Ok, ok. Time advances to night** (Choice doesn't seem to matter but give you different lead in scene. Try both). Scene will change when you are Student and have 12 impudence (hotspot).

NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

**Sleep, time advances to morning.**

*Notes for the day:* Meeting Shantrel at Work and etc is a % chance so just leave and reenter if you don't meet her as time does not advance. It is also important to make sure you have \$1000 dollars when you do. This will help you progress down her path as she needs a certain amount of money from you. See Shantrel path.

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

DAY:

Beach; **Get a suntan, time advances to Evening**, This is the volley ball game that is involved with different routes. (Progress here at your own pace watch for hotspots) see Tuesday notes for the day.

Work and etc;

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

Workshop; **Get the job, time advances to night** (recommended do this Saturday) Hit 'Maybe it's not so bad'

EVENING: If you got the job at the workshop this will not be available to you the first time.

Tutor Brenda; Knock on door and get a scene with Brenda.( this will only change after progressing on her path)

Work Etc;

Office; **Get the job, time advances to night** (recommended do this Later)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

Sleep, time advances to morning.

*Notes for the day:* When you are interrupted while trying to fix the light in the bathroom if you answer 'No' for Laura and 'OK' for Lala you get a heart end. I honestly don't know what that means for the girls. If you are interrupted then time doesn't progress and you should go back in to finish the job. Remember that when you take the job at the workshop you need to show up at least once per week.

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance, it will change as you progress)

Bathroom; Locked (more options as you progress)

My Room; Meditate. To gain impudence time advances to day.

### DAY:

Beach; Get a suntan, time advances to Evening, This is the volley ball game that is involved with different routes. (Progress here at your own pace watch for hotspots) see Tuesday notes for the day.

Work and etc;

Store; Hotspot buy coffee and cake (See Monday notes for the day about coffee)

Workshop; Work, time advances to Evening

### EVENING:

Tutor Brenda; Knock on door and get a scene with Brenda.( this will only change after progressing on her path)

Work Etc;

Meet with Shantrel if you haven't and give \$1000. See Friday notes

Workshop; Work, time advances to Evening (this will help you progress)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Office; Get the job, time advances to night (See notes for the day)

### NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

Sleep, time advances to morning.



*Notes for the day:* This may be a good time to pick up the office job as it will give you the Stefa path and help later with the Brenda path.

So this is the first week. It should help you in finding the paths you want to take as you play. Shantrel, Laura, and Brenda seem to have the longest paths in the game so far.

## First Week

So by the end of the week. It should help you in finding the paths you want to take as you play. Shantrel, has longest path in the game so far.

If you follow my choices you should have Impudence 4, Smart ass 3.5, C College 10. (College may vary depending on distractions)

### MONDAY

#### MORNING:

Parent's room (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Parkland;

Walk around; Lisa walking with Yanga her daughter. (If you go in and out you should be able to trigger the Scene Randomly. Warning!! shop will be closed once the scene is triggered.)

Thickets; Yanga (just to note where she is, interaction later depending on your progress)

Work Etc; Store; Hotspot buy coffee (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

#### DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night** (Choice doesn't seem to matter but give you different lead in scene. Try both). Scene will change when you are Student and have 12 impudence (hotspot).

#### NIGHT:

Home; Parents' Bedroom; Talk nonsense; **Don't Sleep / Sleep time advances to morning** (see notes for the day)

*Notes for the day:* Store can be visited anytime to buy coffee, look for Hotspot "buy", and buy 5 coffee (max 5). At night time, go Shantrel's bedroom, hit "Talk nonsense", hit "Don't sleep" option, see the scene Mc touching Shantrel's boobs. If you don't take coffee before, you fall asleep! Buying enough coffee will eventually open up more options but not for a long time, just don't miss it if you are skipping dialogue.

## TUESDAY

### MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

### DAY:

Parkland;

Walk around; Scene with Krista (this is all you will get until you can go to the club)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Home; Bathroom; Don't / Knock, Hit 'Knock', give money to Shantrel, time does not advance and this does affect progress.

Work Etc; Office; **Get the job, time advances to night** (this will help advance Stepha and Brenda path)

### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* The volleyball game is the path for Maya, Ella, and Jenny. Do not even bother to try and win the game to Start. Check the info on that path to learn more.

## WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast, time will advance to Day** (more option later with progress)

### DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**. See notes for the day.

NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* The 'Let's talk' in the evening is a progressive scene that will pick up hearts eventually and change what Shantrel is wearing. You can also pass by if you need to go to your room to get money or back to the city as the scene will remain until you advance time or choose a different option.

THURSDAY

MORNING:

Home; Take \$5100 go to city get robbed meet Mina Go back home and get Money.

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Keep walking around and benches to get Scene with Krista (this is all you will get until you can go to the club)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Beach; Shantrel is sunbathing, hit 'Money', hit 'Move', get one Heart Start, **time advances to Night**. (Get heart start)

NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

*Notes for the day:* During the day you can go to the park to find Janna sitting on the bench, if she is not there you can leave the park and try again. This is a mechanic that you might use often when looking for a specific event that has a random chance. Or save and try again. Progress for her will be later after progress in other paths.

FRIDAY

MORNING:

Home; Make sure you grab enough money to have \$1000 for the EVENING (see evening events)

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast, time will advance to Day** (Variable with Shantrel, more option later with progress)

DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk)

Work and etc;

Meet Shantrel give her \$1000 (see notes for the day)

Beach; **Get a suntan, time advances to night**, LOSE! (See Maya, Ella, and Jenny Path to learn more)

NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Meeting Shantrel at Work and etc is a % chance so just leave and reenter if you don't meet her as time does not advance. It is also important to make sure you have \$1000 dollars when you do. This will help you progress down her path as she needs a certain amount of money from you. See Shantrel path.

The volleyball game is the path for Maya, Ella, and Jenny. Do not even bother to try and win the game to Start. Check the info on that path to learn more you will need more.

SATURDAY

MORNING:

Home;

(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

DAY:

Work and etc; Workshop; **Get the job, time advances to night** (recommended do this Saturday)  
Hit 'Maybe it's not so bad'

NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* When you are interrupted while trying to fix the light in the bathroom if you answer 'No' for Laura and 'OK' for Lala you get a heart end. I honestly don't know what that means for the girls. If you are interrupted then time doesn't progress and you should go back in to finish the job. Remember that when you take the job at the workshop you need to show up at least once per week.

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance, it will change as you progress)

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Work and etc; Workshop; Work, **time advances to Evening**

EVENING:

Work Etc;

Meet with Shantrel give \$1000. See Friday notes

Workshop; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* Make sure you have enough money for Shantrel when you get to the evening.

Week Two:

So by the end of the week. Attempted to progress Shantrel, Mina, Janna. Also setting up for Brenda, Lisa, Stephania, Lala, Maya, Ella, Jenny, and Krista.

If you follow my choices you should have Impudence 6, Smart ass 4, C College 12. (All score may vary depending on distractions, and random variable) I will posting scores but there are too many random events to affect them so if they don't match up don't worry, just note when some events require a minimum.

MONDAY

MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

DAY:

College; School, enter, and **study, time advances to evening.** ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Work Etc; Workshop; Work **time advances to night** (improve lock pick skill and search for lock picks)

NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning** (see notes for the day)

*Notes for the day:* For now we are just building progress. Coffee gives you the option to Don't Sleep in parent's bedroom, and progresses Lisa's path.

TUESDAY

MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Home;

Bathroom; Don't / Knock, Hit 'Knock', give money to Shantrel, time does not advance and this does affect progress.

Work Etc; Workshop; Work, **time advances to night** (improve lock pick skill and search for lock picks)

NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* None

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast with Shantrel, time will advance to Day** (more option later with progress)

DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**. See notes for the day.

NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* The 'Let's talk' in the evening is a progressive scene that will change what Shantrel is wearing and how she responds to you based on your progress with her. You can also pass by if you need to go to your room to get money or back to the city as the scene will remain until you advance time or choose a different option.

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

**Kitchen; Breakfast, time will advance to Day** (Variable you might have breakfast with Shantrel)

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Money', hit 'Move', get new animation, **time advances to Night**.

NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

*Notes for the day:* During the day you can go to the park to find Janna sitting on the bench, if she is not there you can leave the park and try again. This is a mechanic that you might use often when looking for a specific event that has a random chance. Or save and try again. Progress for her will be later after progress in other paths.

## FRIDAY

### MORNING:

Home; Make sure you grab enough money to have \$1000 for the EVENING (see evening events)

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Cops; (visit Work and etc, buy cake and at least 1 coffee first, I recommend buying 5 just to get more coffee to progress Lisa's path.) Enter 'Cops' and hit **Coffee, time advances to Day**. See notes for the day.

### DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Work and etc;

Meet Shantrel give her \$1000 (see notes for the day)

Beach; **Get a suntan, time advances to night**, LOSE! (See Maya, Ella, and Jenny Path to learn more)

### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Remember Meeting Shantrel at Work and etc is a % chance so just leave and reenter. It is also important to make sure you have \$1000 dollars when you do. This will help you progress down her path as she needs a certain amount of money from you. See Shantrel path.

Taking coffee to Mina will help you gain access to the club which is on the left side of the 'Work and etc'. It will eventually help you in your progress with Janna, Lala, the Volleyball gang, and Krista.

The volleyball game is the path for Maya, Ella, and Jenny. Do not even bother to try and win the game to Start. Check the info on that path to learn more.

## SATURDAY

### MORNING:

Home;



(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (this scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

DAY:

Work and etc; Office; hit 'Get paid' **time advances to evening.**

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* When you are interrupted while trying to fix the light in the bathroom if you answer 'No' for Laura and 'OK' for Lala you get a heart end. I honestly don't know what that means for the girls. If you are interrupted then time doesn't progress and you should go back in to finish the job. Remember that when you take the job at the workshop you need to show up at least once per week.

SUNDAY

MORNING:

Home;

Parent's room; (nice scene **time does not advance**, it will change as you progress)

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Work and etc; Workshop; Work, **time advances to Evening**

EVENING:

Work Etc;

Meet with Shantrel and give \$1000. See Friday notes

Office; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* Make sure you have enough money for Shantrel when you get to the evening.

Week Three:

So by the end of the week. This schedule up to this point is still nothing more than a guide and you should change it within the options available to you to choose the path you want to pursue.

Now you will want to thoroughly read through the paths to find out which girls you want to target next while continuing on the Shantrel path. Remember that many of the paths have routes that require you to finish another path first or to have specific stats or condition. There are also a few end that you can encounter such as the gypsy wedding that will pop you back to the menu screen.

Some you can run simultaneously while others you cannot. Most advice on the forums have said to run one path at a time so be careful. The option for Friday evening is temporary depending on which path you choose next. For example Lala's path will need that evening event to go to her room before she can go to the club, but she can't go to the club until Mina lets you into it, then you need to convince Mina to let Lala in.

Also you might want to start swapping out some of the work evenings for studding with Lala if you want to pursue her path.

Once you can get impudence from Laura then you should bring coffee and cake to Mina Sunday mornings. After you have been robbed now you can buy coffee for Mina at the police station in the morning you will need to do this 5 times to friend her and have her invite you to the club.

## MONDAY

### MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

### DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Work Etc; Workshop; Work **time advances to night** (improve lock pick skill and search for lock picks)

### NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning** (see notes for the day)

*Notes for the day:* For now we are just building progress. Coffee gives you the option to Don't Sleep in parent's bedroom, and progresses Lisa's path.

## TUESDAY

### MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

#### DAY:

Parkland; Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening**. CHECK NOTES FOR THE DAY!!

#### EVENING:

Home;

Bathroom; Don't / Knock, Hit 'Knock', give money to Shantrel, time does not advance and this does affect progress.

Work Etc; Workshop; Work, **time advances to night** (improve lock pick skill and search for lock picks)

#### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* At this point I saw someone trying to get at Brenda's panties. This is the start for the Brenda path. Make sure to read it before you try to catch him.

### WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast with Shantrel, time will advance to Day** (more option later with progress)

#### DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

#### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**. See notes for the day.

#### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* The 'Let's talk' in the evening is a progressive scene. I noticed that she was wearing a very nice see through robe by now and was leaning against me to watch the TV.

### THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; Breakfast, time will advance to Day (Variable you might have breakfast with Shantrel)

#### DAY:

Parkland; At this point these are only listed to check for progress.

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and study, time advances to evening. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Money', hit 'Move', get new animation, time advances to Night.

#### NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. Time advances to morning (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

*Notes for the day:* Shantrel path is progressing on the beach and Laura's bedroom scene is also progressing

### FRIDAY

#### MORNING:

Home; Make sure you grab enough money to have \$1000 for the EVENING (see evening events)

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Work and etc; Shop; Buy cake and coffee for Mina. (Opps! Today if you are buying the 23 cup total it cost more.) Hit ok to advance with Lisa.

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit Coffee, time advances to Day. See notes for the day.

## DAY:

College; School, enter, and **study, time advances to evening**. ('Listen carefully' might give you more point for College if not distracted / 'I'm too lazy' gives a few scenes but never helps any progress at this point)

## EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Work and etc;

Meet Shantrel give her \$1000

At this time the evening slot has several choices. Office, Beach, Workshop, reading, computer, and Lala homework. **Time advances to night**, See note for the day.

## NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Today when I got coffee at the shop Lisa told me it would cost more.

Taking coffee to Mina will help you gain access to the club which is on the left side of the 'Work and etc'. It will eventually help you in your progress with Janna, Lala, the Volleyball gang, and Krista.

Evening options: you can now start to decide whose path you want to start progressing next. Read the paths carefully to learn about required stats and other paths that cross each other. End of the week notes will have more information.

## SATURDAY

### MORNING:

Home;

(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (this scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

### DAY:

Work and etc; Office; hit 'Get paid' **time advances to evening**.

### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**.

### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Once again in the evening you get a new robe on Shantrel, soon you will get the porn option.

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance, it will change as you progress)

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Work and etc; Workshop; Work, **time advances to Evening**

EVENING:

Work Etc;

Meet with Shantrel and give \$1000. See Friday notes

Office; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* Today ran into Lisa getting a smoke outside the shop so I went in and bought more expensive coffee before I went to work. I also found the same lock as the bathroom at the workshop. Guess who is getting closer to opening that locked door on Tuesday night, and Sunday morning. Also when I bought coffee for Stepha at the office I got the next progress in the path.

Week Four:

So by the end of the fourth week. Impudence for me is 11, smartass 4.5 College 15. I have given Shantrel over \$10,000 already so finding her on the street to give her money is not as important anymore.

Mina has offered to let me into the club. (I might have skipped one more breakfast to deliver her coffee than I have listed.)

Here is the schedule:

MONDAY

MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Work Etc; Workshop; Work **time advances to night** (improve lock pick skill and search for lock picks)

NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning** (see notes for the day)

*Notes for the day:* For now we are just building progress. Coffee gives you the option to Don't Sleep in parent's bedroom, and progresses Lisa's path.

TUESDAY

MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

EVENING:

Home;

Bathroom; Don't / Pick the Lock, Hit 'Pick the lock, nice new scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* At this point I saw someone trying to get at Brenda's panties. This is the start for the Brenda path. Make sure to read it before you try to catch him.

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast with Shantrel, time will advance to Day** (more option later with progress)

DAY:

College; School, enter, and **study, time advances to evening.**

## EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**. See notes for the day.

## NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* The 'Let's talk' in the evening is a progressive scene. I noticed that she was wearing a very nice see through robe by now and was leaning against me to watch the TV.

## THURSDAY

### MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day** (Variable you might have breakfast with Shantrel)

### DAY:

Parkland; At this point these are only listed to check for progress.

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening**.

### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move', get new heart, **time advances to Night**.

### NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

*Notes for the day:* Shantrel path is progressing on the beach and Laura's bedroom scene is also progressing

## FRIDAY

### MORNING:



Home; Make sure you grab enough money to have \$1000 for the EVENING (see evening events)

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Work and etc; Shop; Buy cake and coffee for Mina. (Opps! Today if you are buying the 23 cup total it cost more.) Hit ok to advance with Lisa.

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day**. See notes for the day.

#### DAY:

College; School, enter, and **study, time advances to evening**.

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Work and etc;

Meet Shantrel give her \$1000

At this time the evening slot has several choices. Office, Beach, Workshop, reading, computer, and Lala homework. **Time advances to night**, See note for the day.

#### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Today when I got coffee at the shop Lisa told me it would cost more.

Taking coffee to Mina will help you gain access to the club which is on the left side of the 'Work and etc'. It will eventually help you in your progress with Janna, Lala, the Volleyball gang, and Krista.

Evening options: you can now start to decide whose path you want to start progressing next. Read the paths carefully to learn about required stats and other paths that cross each other. End of the week notes will have more information.

### SATURDAY

#### MORNING:

Home;

(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (this scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

#### DAY:

Work and etc; Office; hit 'Get paid' **time advances to evening**.

#### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening**.

#### NIGHT:

Home; My room; **Sleep, time advances to morning**.

*Notes for the day:* Once again in the evening you get a new robe on Shantrel, soon you will get the porn option.

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance, it will change as you progress)

My Room; Meditate. To gain impudence **time advances to day.**

### DAY:

Work and etc; Workshop; Work, **time advances to Evening**

### EVENING:

Work Etc;

Meet with Shantrel and give \$1000. New dress making progress.

Office; Work, **time advances to night**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

*Notes for the day:* So now that Shantrel has a new dress more options have opened up. You can now find her at home in the evening in the kitchen with the red dress starting next week

## Week Five:

So by the end of the week.

I followed the same schedule that I laid out for week four and Lisa asked me about spicy coffee (this is a little after 60 cups)

New progress in the kitchen in the morning, can now hit 'Tits'.

The beach has progressed to give hearts.

Made progress with talking with the girls in the park on Friday evening.

Went to the club Friday evening to trigger more events.

Picked the lock on the bathroom Sunday morning but did not have enough stats to scare Lala.

## Week Six:

So by the end of the week. I ended with 14 Impudence, Smartass 7 and College 22

Plan to increase my homework score with Lala, increase my affinity with Santrel, and go to the club again on Friday to get enough progress to meet Krista. I still want to work at the workshop to get the other bedroom doors unlocked.

Was able to set a trap for Shantrel

Got extra service from Lisa

At this point I have enough Impudence to proceed on the Volley ball group but I will post pone until I have more work done at the workshop to get my lock pick for the bedrooms.

## Week Seven:

So by the end of the week. Impudence 16 smartass 8 nerd 25

Found the panties in the bathroom

Managed to meet up with Janna in the park and talk to her, got her a beer.

Sunday morning scared Lala in the bathroom started heart.

Sunday evening Shantrel red dress hit 'UP' for fun.

## Week Eight:

So by the end of the week. Impudence for me is 17, smartass 8.5 Nerd 25.

Plan ask Krista to show tits two more times but that was a waste. Go with 'How are you doing'

Snuck into Lala's room Wednesday evening had fun.

Here is an updated schedule:

### MONDAY

#### MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home;

Kitchen; Money to Shantrel **FIRST!** This does not advance time

Work Etc; Workshop; Work **time advances to night** (improve lock pick skill and search for lock picks)

#### NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

### TUESDAY

#### MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Optional at this point)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

EVENING:

Home;

Bathroom; Hit 'Pick the lock, nice new scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast with Shantrel, time will advance to Day** (more option later with progress)

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day** (Variable you might have breakfast with Shantrel)

DAY:

Parkland; At this point these are only listed to check for progress.

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move', get new heart, **time advances to Night.**

NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

FRIDAY

MORNING:

Home; Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Work and etc; Shop; Buy cake and coffee for Mina

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

At this time the evening slot has several choices. Office, Beach, Workshop, reading, computer, and Lala homework. **Time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SATURDAY

### MORNING:

Home;

(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then **time will advance to Day**

### DAY:

Work and etc; Office; hit 'Get paid' **time advances to evening.**

### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance, it will change as you progress)

My Room; Meditate. To gain impudence **time advances to day.**

### DAY:

Work and etc; Workshop; Work, **time advances to Evening**

### EVENING:

Home; Kitchen Meet with Shantrel red dress.

Work Etc; Office; Work, **time advances to night**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## Week Nine:

So by the end of the week Impudence for me is 18, smartass 9 Nerd 27.

Returned to Lala room Wednesday evening. (Need to finish Sunday morning bathroom before I get too far)

Progressed with Krista, and Janna

Got drunk one more time.

I am able to unlock the bedroom doors now so I will no longer be going to the workshop unless another path requires it.

I took a win at the volleyball game.

## Week Ten:

So by the end of the week. Impudence for me is 21, smartass 11 Nerd 30.

Should check which days I can unlock doors what doors.

So Thursday I went to Laura's room in the morning and unlock Shantrel room at night. Choose to sleep and got new scene, Friday unlocked Shantrel's room got another scene of her leg on me.

I have progress as far as I can for most of the Shantrel scenes except the bedroom at night, and the kitchen so Thursday I studied with Lala.

The volley ball girls path opened up due to my stats on Friday so that evening I played and won. Saturday Afternoon played again got 'the cliff' previously played games help my win/loss ratio. Played again Sunday day, took the loss got the hotspot.

I have enough skill to pick the locks of Laura and Shantrel's bedrooms so I stopped fixing the bathroom on Saturday morning. Might take the time to play games on the computer and increase my Smartass stat.

Scared Lala in the bathroom Sunday morning and got a heart.

Here is an updated schedule:

### MONDAY

#### MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel **FIRST!** This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Work Etc; Office **time advances to night**

#### NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

### TUESDAY

#### MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista.

College; School, enter, and **study, time advances to evening.**

EVENING:

Home;

Bathroom; Hit 'Pick the lock, nice new scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home;

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast with Shantrel, time will advance to Day**

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.



Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day** (Variable you might have breakfast with Shantrel)

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista.

College; School, enter, and **study, time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Lala bedroom; Lala homework. **Time advances to night,**

NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning** (this scene will progress each time and work on the path with Laura. See path with Laura for details, also eventually you will be able to gain 1 impudence.)

FRIDAY

MORNING:

Work and etc; Shop; Buy cake and coffee for Mina

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

At this time the evening slot has several choices. Office, Beach, Workshop, reading, computer, and Lala homework. **Time advances to night,** See note for the day.

NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SATURDAY

### MORNING:

Home;

(Optional) Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

### DAY:

Work and etc; Office; hit 'Get paid' **time advances to evening.**

### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

### DAY:

Beach Volley ball, **time advances to Evening**

### EVENING:

Home; Kitchen Meet with Shantrel red dress.

Work Etc; Office; Work, **time advances to night**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## Week Eleven:

So by the end of the week. Impudence for me is 20, smartass 14 Nerd 36.

I got my fist denial for a kiss in the kitchen Monday evening when I gave her money will wait until Monday and try again.

Laura and the girls in the park in the evening, Stella showed me her butt and that is all that is available in this version.

Tuesday day I decided to steal money and start that part of the Laura path.

Spend the rest of the time grinding.

Started the blackmail

### Week Twelve:

So by the end of the week. Impudence for me is 22, smartass 16.5 Nerd 39.

Monday after the guy tried to lift up Brenda's skirt my dialoge advanced

Monday Kitchen got my second denial for a kiss and heart. I don't think my stats are high enough for me to continue but I am going to check.

Drank coffee again on Monday and scene progressed at night with 'Pretend to sleep'

Tuesday my stats were high enough to get the 'Tickle' to work. Also went to the beach played volleyball and gave Ella a cocktail.

Continues progress in Laura's room Thursday at night.

I did a lot of reading in my room in the mornings when there is no progress in the kitchen.

Come Friday progress a little with Brenda.

Decide to ignore Shantrel for a week.

Went to the club to progress with Krista I also only brought \$250 so I progressed Mina as well (woot! Two for one!)

Saturday played games and bribed Stephania

### Week Thirteen:

So by the end of the week. Impudence for me is 24, smartass 16.5 Nerd 40.

Monday talked to Maya at school and got heart start.

Rode bike to school with Krista both Tuesday and Thursday.

Went to Club made further progress with Krista and of course brought little case and made progress with Mina too.

Saturday morning Shantrel came to me to make up. (Looking forward to the progress) Took cake to Mina again, and bribed Stepha.

Hit the club again got end heart with Krista progressed with Mina.

Here is an updated schedule:

#### MONDAY

##### MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

##### DAY:

College; School, enter, and **study, time advances to evening.**

##### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel This does not advance time

Lala's bedroom; Run! / Ok, ok. Time advances to night

Office time advances to night

NIGHT:

Home; Parents' Bedroom; Talk nonsense; Don't Sleep time advances to morning

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. Time advances to morning

TUESDAY

MORNING:

Home;

Hall; 'Let's Talk'; 'Slap her butt' / leave (Impudence of 7+ will have hotspot and more scenes)

Kitchen; Breakfast, time will advance to Day, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and study, time advances to evening.

EVENING:

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Lala's bedroom; Run! / Ok, ok. Time advances to night

Beach Volley ball, time advances to night.

NIGHT:

Home; My room; Sleep, time advances to morning.

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; Breakfast with Shantrel, time will advance to Day

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

NIGHT:

Home; Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## FRIDAY

### MORNING:

Home; Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Work and etc; Shop; Buy cake and coffee for Mina

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

### DAY:

College; School, enter, and **study, time advances to evening.**

### EVENING:

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework. **Time advances to night.**

Beach Volley ball, **time advances to night.**

Club, **time advances to night.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SATURDAY

### MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

### DAY:

Office; hit 'Get paid' **time advances to evening.**

### EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

### DAY:

Beach Volley ball, **time advances to Evening**

### EVENING:

Home; Kitchen Meet with Shantrel red dress.

Office; Work, **time advances to night**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## Week Fourteen:

So by the end of the week. Impudence for me is 27, smartass 21.5 Nerd 48.

I had gone back to meeting up with Shantrel in the kitchen every chance I got and gave her money there.

Tuesday day, and Wednesday day I was able to steal from Laura's bedroom.

Progressed with Krista in the park.

Lala asked about the club so I talked to Mina and got her in.

Left evidence in Laura's room.

Progressed with Stephania

Got heart end with Ella

Got heart with Lala in the bathroom.

Hit 'Up' in Kitchen with Shantrel got heart.

## Week Fifteen:

So by the end of the week. Impudence for me is 24, smartass 19 Nerd 44.

More progress with Krista Tuesday get heart, also after Krista scene you arrive in the class. If you are trying to advance with the Brenda scene you might want to leave the class and then reenter. (This might trigger Brenda getting her skirt lifted.

Thursday more progress with Krista get heart. Keep studying with Maya.

Thursday and Friday progressed with Lala

Progressed and got heart with Shantrel.

Saturday with Stepha I choose slap her ass.

Went to Club Saturday evening to progress Mina Sunday day brought her cake.

Sunday evening kitchen hit up got heart.

### Week Sixteen:

So by the end of the week. Impudence for me is 28, smartass 22.5 Nerd 46.

Laura's room Cum on face got to progress her angry. Got beer, but not the flowers

As the scene progresses with Krista you skip school.

Progress again with Lala

Progress with Mina

Progress with Shantrel.

Did not study everyday.

Here is an updated schedule:

### MONDAY

#### MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel. This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Office **time advances to night**

#### NIGHT:

Home; Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

### TUESDAY

#### MORNING:



Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Beach Volley ball, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **Breakfast with Shantrel, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Brenda's House

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

#### DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

#### NIGHT:

Home;

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

### FRIDAY

#### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework. **Time advances to night.**

Beach Volley ball, **time advances to night.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

DAY:

Office; hit 'Get paid' **time advances to evening.**

EVENING:

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Beach Volley ball, **time advances to Evening**

EVENING:

Home; Kitchen Meet with Shantrel red dress.

Office; Work, time advances to night

NIGHT:

Home; My room; Sleep, time advances to morning.

Week Seventeen:

So by the end of the week. Impudence for me is 29, smartass 23.5 Nerd 41.

Monday morning saw Yanga peeing in the Thickets.

Decided not to study much in hopes of getting progress with Shantrel

Maya finally got enough hearts with to make some progress.

Reconciled with Laura had more scenes in her bedroom stealing.

Sleeping with Shantrel I was invited.

Played on the computer

Progressed with Krista again.

Progressing with Lala

Mina got offended took a taxi.

Week Eighteen:

So by the end of the week. Impudence for me is 30, smartass 26 Nerd 36.

Progressed with Krista again

Progressed with Brenda now I can get lessons.

Shantrel is now wearing formal clothes on Monday.

Visited Laura at night again and got her mad in the morning again.

Bought swimsuit for Shantrel. Should have bought it last week.

Made progress with Stepha got end heart.

Mina progress.

Week Nineteen:

So by the end of the week. Impudence for me is 28, smartass 26 College 18.

This is the weeks were I will not be going to school but continuing all other paths that I am on.

Also I started checking into Badgirl in the evenings as I know it will have progress later. Track what days I see people to see if there is a pattern.

Krista Tuesday Thrusday progress.

Visit Lala every time available to gain WTF and progress.

Skipped beach to progress with Lala got room BJ, and Sunday morning BJ.

Progressed with Mina about cake.

Set trap also.

Got confronted by Shantrel about not going to school

Here is an updated schedule:

## MONDAY

### MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

### DAY:

Check Badgirl

Possible work.

Wait, **time advances to evening.**

### EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel. This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Office **time advances to night**

### NIGHT:

Home; Parents' Bedroom; Invited **advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## TUESDAY

### MORNING:

Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

Work Etc; Store; Hotspot buy coffee and cake

### DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

Krista scene **study, time advances to evening.**

EVENING:

Check Badgirl

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Beach Volley ball, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **Breakfast with Shantrel, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Home; Laura's bedroom; Steal money

Wait, **time advances to evening.**

EVENING:

Check Badgirl

Brenda's House

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home;

Parents' Bedroom; Invited **advances to morning**

My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

#### DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

Krista scene **study, time advances to evening.**

#### EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Check Badgirl

Brenda's House

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

#### NIGHT:

Home;

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

### FRIDAY

#### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

#### DAY:

Wait **study, time advances to evening.**

#### EVENING:

Check Badgirl

Brenda's House

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework. **Time advances to night.**

Beach Volley ball, **time advances to night.**

Club, **time advances to night.**

NIGHT:

Home; Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

DAY:

Office; hit 'Get paid' **time advances to evening.**

EVENING:

Check Badgirl

Brenda's House

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:



Beach Volley ball, **time advances to Evening**

EVENING:

Check Badgirl

Brenda's House

Home; Kitchen Meet with Shantrel red dress.

Office; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

**Week Twenty:**

So by the end of the week. Impudence for me is 26, smartass 27 College 0.

Skipping school for a second week.

Progressed Mina with cake.

Progressed with Lala

Continued with Krista

Confronted by Shantrel second time. Back to school for me.

**Week Twenty One:**

So by the end of the week. Impudence for me is 27, smartass 27 College 6.

I went back to my normal schedule to see what new progress I will get and I need to get my College level back up to nerd level so that I can continue progress on the Maya Path and Krista Path.

Got Lala with black panties in the bathroom but no progress.

Got heart at sink with Shantrel.

Here is an updated schedule:

**MONDAY**

MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel. This does not advance time

Lala's bedroom; Run! / Ok, ok. Time advances to night

Office time advances to night

#### NIGHT:

Home; Parents' Bedroom; Invited advances to morning

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. Time advances to morning

### TUESDAY

#### MORNING:

Home; Kitchen; Breakfast, time will advance to Day, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

Work Etc; Store; Hotspot buy coffee and cake

#### DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and study, time advances to evening.

#### EVENING:

Check Badgirl

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Lala's bedroom; Run! / Ok, ok. Time advances to night

Beach Volley ball, time advances to night.

#### NIGHT:

Home; My room; Sleep, time advances to morning.

### WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; Breakfast with Shantrel, time will advance to Day

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and study, time advances to evening.

EVENING:

Check Badgirl

Brenda's House

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' time advances to morning.

Hit 'Let's talk', 'Money', 'Yeah', time advances to Night.

Home;

Parents' Bedroom; Invited advances to morning

My room; Sleep, time advances to morning.

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; Breakfast, time will advance to Day

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and study, time advances to evening.

EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## FRIDAY

### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

### DAY:

College; School, enter, and **study, time advances to evening.**

### EVENING:

Check Badgirl

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework. **Time advances to night.**

Beach Volley ball, **time advances to night.**

Club, **time advances to night.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SATURDAY

### MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

### DAY:

Office; hit 'Get paid' **time advances to evening.**

### EVENING:

Check Badgirl

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Beach Volley ball, **time advances to Evening**

EVENING:

Check Badgirl

Home; Kitchen Meet with Shantrel red dress.

Office; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Week Twenty Two:

So by the end of the week. Impudence for me is 28, smartass 28 College 6.

Progress with Shantrel a lot

Progressed with Janna some

Progressed with Mina

Week Twenty Three:

So by the end of the week. Impudence for me is 30, smartass 29 College 6.

Finished Mina

Progressed with Janna

Progressed with Shantrel

Progressed with Lala

Progressed with Brenda.

## Week Twenty Four:

So by the end of the week. Impudence for me is 32, smartass 30 College 9.

Shantrel got her panties, and started progress to heart end in many scenes.

Lala took her panties off in the bathroom.

Started private lessons with Brenda.

Finished with Janna.

## Week Twenty Five:

So by the end of the week. Impudence for me is 34, smartass 31 College 18.

Time to get my grades up.

Progressed with Lala

Progressed to many heart ends

Here is an updated schedule:

### MONDAY

#### MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel. This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Brenda's House; Study. **Time advances to night**

#### NIGHT:

Home; Parents' Bedroom; Invited **advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

### TUESDAY

#### MORNING:

Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Check Badgirl

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **time will advance to Day**

DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Check Badgirl

Brenda's House

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home;

Parents' Bedroom; Invited **advances to morning**

My room; **Sleep, time advances to morning.**

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day**

#### DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

#### NIGHT:

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

### FRIDAY

#### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

#### DAY:

College; School, enter, and **study, time advances to evening.**

#### EVENING:

Study after school.

Check Badgirl

Home; Kitchen; Meet Shantrel



Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework.

Brenda's House

Beach Volley ball, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

DAY:

Office; hit 'Get paid' **time advances to evening.**

EVENING:

Check Badgirl

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Beach Volley ball, **time advances to Evening**

EVENING:

Check Badgirl

Home; Kitchen Meet with Shantrel red dress.

Office; Work, **time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Week Twenty Six:

So by the end of the week. Impudence for me is 35, smartass 32 College 26.

Was able to pick up the Maya path again.

Finished progress with most heart ends.

Week Twenty Seven:

So by the end of the week. Impudence for me is 35, smartass 32 College 52.

Picked up Janna path using the mod to boost my College stat to 50

Week Twenty Eight:

So by the end of the week. Impudence for me is 40, smartass 36 College 55.

Making the grind. Did not go to school all week.

Progressed with Krista

Progressed with Brenda

Week Twenty Nine:

So by the end of the week. Impudence for me is 42, smartass 37 College 62.

Went to school all week to start **Teaching Lessons.**

Started with **Brenda; The Study Sessions:**

Met Shantrel Friday evening for **Teaching Lessons.**

Here is an updated schedule:

MONDAY

MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake (Optional) 'Panties', **time advances to day**

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

DAY:

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Kitchen; Money to Shantrel. This does not advance time

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; Parents' Bedroom; Invited **advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

TUESDAY

MORNING:

Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **time will advance to Day**

DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

EVENING:

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home;

Parents' Bedroom; Invited **advances to morning**

My room; Sleep, time advances to morning.

## THURSDAY

### MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; Breakfast, time will advance to Day

### DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and study, time advances to evening.

### EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. Time advances to night

Home; Lala bedroom; Lala homework. Time advances to night,

### NIGHT:

Parents' Bedroom; Talk nonsense; Don't Sleep time advances to morning

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. Time advances to morning

## FRIDAY

### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit Coffee, time advances to Day.

Work Etc; Store; Hotspot buy coffee and cake (Optional) 'Panties', time advances to day

Home;Kitchen; Breakfast, time will advance to Day

DAY:

College; School, enter, and study, time advances to evening.

EVENING:

Study after school.

Check Badgirl

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework.

Brenda's House

Beach Volley ball, time advances to night.

NIGHT:

Home; My room; Sleep, time advances to morning.

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games time will advance to Day

DAY:

Office; hit 'Get paid' time advances to evening.

Beach Volley ball, time advances to Evening

EVENING:

Check Badgirl

Home; Hit 'Let's talk', 'Money', 'Yeah', time advances to evening.

Club, time advances to night.

NIGHT:

Home; My room; Sleep, time advances to morning.

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. Time advances to morning

## SUNDAY

### MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

### DAY:

Beach Volley ball, **time advances to Evening**

### EVENING:

Check Badgirl

Home; Kitchen Meet with Shantrel red dress.

Brenda's House **time advances to night**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## Week Thirty:

So by the end of the week. Impudence for me is 43, smartass 38 College 65.

Progressed with Maya,

Progressed with Brenda.

Met Shantrel on Friday at work, will now skip school.

## Week Thirty one:

So by the end of the week. Impudence for me is 44, smartass 39 College 60.

Finished with Krista in the park.

Progressed with Brenda.

Expecting Shantrel to confront me next Monday but I did not skip lessons from Brenda so I will have to skip a second week as well.

Here is an updated schedule:

## MONDAY

### MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties look for the tickle hotspot)

DAY:

Check Badgirl

Possible work.

Wait, **time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. Check here for progress. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Home; Kitchen; Money to Shantrel. This does not advance time

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; Parents' Bedroom; Invited **advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

TUESDAY

MORNING:

Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

Krista scene **study, time advances to evening.**

EVENING:

Check Badgirl

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

## WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **Breakfast with Shantrel, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Home; Laura's bedroom; Steal money

Wait, **time advances to evening.**

EVENING:

Check Badgirl

Brenda's House

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' **time advances to morning.**

Hit 'Let's talk', 'Money', 'Yeah', **time advances to Night.**

NIGHT:

Home;

Parents' Bedroom; Invited **advances to morning**

My room; **Sleep, time advances to morning.**

## THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; **Breakfast, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)



Krista or Janna scene **study, time advances to evening.**

EVENING:

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Check Badgirl

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. **Time advances to night**

Home; Lala bedroom; Lala homework. **Time advances to night,**

NIGHT:

Home;

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

FRIDAY

MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

DAY:

Wait **study, time advances to evening.**

EVENING:

Check Badgirl

Brenda's House

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework. **Time advances to night.**

Beach Volley ball, **time advances to night.**

Club, **time advances to night.**

NIGHT:

Home; Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

SATURDAY

MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

DAY:

Office; hit 'Get paid' **time advances to evening.**

EVENING:

Check Badgirl

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Beach Volley ball, **time advances to Evening**

EVENING:

Check Badgirl

Home; Kitchen Meet with Shantrel red dress.

Brenda's House; Study. **Time advances to night**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Week Thirty Two:

So by the end of the week. Impudence for me is 44, smartass 42.5 College 57.

Finally made some progress with Jenny got heart end for volley ball question. And heart end for Lesbian too.

Progress with Shantrel and Brenda

## MONDAY

### MORNING:

Parent's room; (nice scene)

Work Etc; Store; Hotspot buy coffee and cake (Optional) 'Panties', **time advances to day**

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties but nothing to do until farther in Shantrel path then look for the tickle hotspot)

### DAY:

College; School, enter, and **study, time advances to evening.**

### EVENING:

Home; Kitchen; Money to Shantrel. This does not advance time

Brenda's House; Study.

### NIGHT:

Home; Parents' Bedroom; Invited **advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## TUESDAY

### MORNING:

Home; Kitchen; **Breakfast, time will advance to Day**, hit 'Tickle' hotspot nothing important will happen for now but continue doing this. When you finally get a different result progress has been made.

### DAY:

Parkland; Walk around; Scene with Krista.

Home; Laura's bedroom; Steal money

College; School, enter, and **study, time advances to evening.**

### EVENING:

Home; Bathroom; Hit 'Pick the lock, scene in the tub.

Brenda's House; Study.

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. (This has choices and hotspots later)

Home; Kitchen; **time will advance to Day**

### DAY:

Home; Laura's bedroom; Steal money

College; School, enter, and study, time advances to evening.

EVENING:

Home; Hit 'Pass by', 'Lala's bedroom', hotspot 'Under bed', 'Wait' time advances to morning.

Hit 'Let's talk', 'Money', 'Yeah', time advances to Night.

NIGHT:

Home;

Parents' Bedroom; Invited advances to morning

My room; Sleep, time advances to morning.

THURSDAY

MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. With Impudence of 5 you get a progressive hotspot.

Bathroom; you will get a scene with both girls in the bathroom getting ready so they kick you out. (Progress later in the game will give you options here.)

Kitchen; Breakfast, time will advance to Day

DAY:

Parkland;

Benches; scene of Laura's friend Janna (progress later) (%50 chance, see notes for the day)

Walk around; Scene with Krista. (If you hit 'Walk Around' and 'Benches' a few times you should be able to trigger the Scene Randomly. This will only progress once go to the club)

College; School, enter, and study, time advances to evening.

EVENING:

Check Badgirl

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Beach; Shantrel is sunbathing, hit 'Into Her Panties', hit 'Move'. Time advances to night

Home; Lala bedroom; Lala homework. Time advances to night,

NIGHT:

Parents' Bedroom; Talk nonsense; Don't Sleep time advances to morning

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## FRIDAY

### MORNING:

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

Work Etc; Store; Hotspot buy coffee and cake (Optional) 'Panties', **time advances to day**

Home;Kitchen; **Breakfast, time will advance to Day**

### DAY:

College; School, enter, and **study, time advances to evening.**

### EVENING:

Study after school.

Check Badgirl

Home; Kitchen; Meet Shantrel

Parkland; Bench; meet Laura and girlfriends. (Various scenes depending on progress also % chance of being able to talk or find them in a fight.)

Lala homework.

Brenda's House

Beach Volley ball, **time advances to night.**

### NIGHT:

Home; My room; **Sleep, time advances to morning.**

## SATURDAY

### MORNING:

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

My room; Play games **time will advance to Day**

### DAY:

Office; hit 'Get paid' **time advances to evening.**

Beach Volley ball, **time advances to Evening**

### EVENING:

Check Badgirl

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to evening.**

Club, **time advances to night.**

NIGHT:

Home; My room; **Sleep, time advances to morning.**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

SUNDAY

MORNING:

Home;

Parent's room; (nice scene time does not advance)

Bathroom; hit 'Scare' then 'Stay'

My Room; Meditate. To gain impudence **time advances to day.**

DAY:

Beach Volley ball, **time advances to Evening**

EVENING:

Check Badgirl

Home; Kitchen Meet with Shantrel red dress.

Brenda's House

NIGHT:

Home; My room; **Sleep, time advances to morning.**

## Schedule from here on:

At this point you should be able to adjust your schedule to reflect whatever path you are actively trying to progress on.

I recommend that you plan out what you are going to do based on what is left in the paths you are trying to finish. By week forty I was able to finish the volleyball girl's path, and progress quite far with Shantrel, but I had to put Brenda on hold. I have provided you with a weekly schedule that should show all relevant events that you need to finish the paths. Good Luck.

## Most possible events:

This is the raw schedule and is used for reference.

MONDAY

MORNING:

Parent's room; (nice scene time does not advance, it will change as you progress but apparently there is more content at a certain point but not in this version),

Parkland;

Walk around; Lisa walking with Yanga her daughter. (If you go in and out you should be able to trigger the Scene Randomly. Warning!! Shop will be closed once the scene is triggered.)

Thickets; Yanga (interaction depending on your progress in different paths)

Work Etc; Store; Hotspot buy coffee and cake

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

Kitchen; **Breakfast, time advances to day** (This scene changes to sometimes see Lala's panties, tickle hotspot)

#### DAY:

Work Etc;

Workshop; 'work' **time advances to evening**

Office; 'work' **time advances to evening**

Store; Hotspot buy coffee and cake

College; School, enter, and **study, time advances to evening.**

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to evening.**

Home; Laura's room; 'Steal money' if available

#### EVENING:

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work' **time advances to night**

Store; Hotspot buy coffee and cake

Parkland; Bench; meet Laura and girlfriends.

Tutor Brenda; 'Knock.' Study **time advances to night**

Home;

Kitchen; Money to Shantrel This does not advance time

Lala's bedroom; **Run! / Ok, ok. Time advances to night**

#### NIGHT:

My room;

Take or stash money (obvious what it does)

Best mommy hotspot; poster shows some of the progress for Shantrel

**Sleep, time advances to morning.**

Laura's bedroom; (options here depending on current attitude with Laura) **time advances to morning**

Parents' Bedroom; (options depending on Shantrel path) **time advances to morning**

## TUESDAY

### MORNING:

Home;

Hall;

'The music is too loud'; proceed to hall

'Let's Talk'; 'Slap her butt' / leave

Laura's bedroom; this will give you an image of her exercising but will piss her off and she will close her room for 1 day

Kitchen; **Breakfast, time will advance to Day**, 'Tickle' hotspot

### DAY:

Cops; Coffee or homework depending on Mina, **time advances to evening.**

Parkland;

Walk around; Scene with Krista

Thicket; Hotspot flower

Work Etc;

Workshop; 'work' **time advances to evening**

Office; 'work' **time advances to evening.**

Store; Hotspot buy coffee and cake

College; School, enter, and **study, time advances to evening.**

Home; Laura's room; 'Steal money' if available

### EVENING:

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work', **time advances to night**

Store; Hotspot buy coffee and cake

Beach; **Get a suntan, time advances to night,**

Tutor Brenda; 'Knock.' Study **time advances to night**

Home;

Bathroom; 'Pick the lock'

Lala's bedroom; **Run! / Ok, ok. Time advances to night**



## NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda  
Home; My room; Set Trap for Shantrel **Sleep, time advances to morning.**

Parents' bedroom; (options depend on Shantrel path) **time advances to morning.**

## WEDNESDAY

MORNING: Every morning Shantrel come to clean your room. If you set trap **time might advance to day.**

Home;

My Room; Go to Moira's (this is after you have started lessons.)

Lala's bedroom; Conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; this will give you an image of her exercising but will piss her off and she will close her room for 3 days

Kitchen; **Breakfast, time will advance to Day** (more option later with progress)

## DAY:

Parkland; Thicket; Hotspot flower

Home; Laura's room; 'Steal money' if available

Work Etc;

Workshop; 'work' **time advances to evening**

Office; 'work' **time advances to evening.**

Store; Hotspot buy coffee and cake

College; School, enter, and **study, time advances to evening.**

## EVENING:

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work', **time advances to night**

Store; Hotspot buy coffee and cake

Beach; Meet Janna, or Julia. **Time advances to night**

Home; Hit 'Let's talk', 'Money', 'Yeah', **time advances to night.**

## NIGHT:

Tutor Brenda; 'To the door';

Home; My room; **Sleep, time advances to morning.**

Parents' Bedroom; (options depending on Shantrel path) **time advances to morning**

## THURSDAY

### MORNING:

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Laura's bedroom; She is exercising again. Look for hotspot 'Crawl' **Might advance time to Day.**

Bathroom; Options vary depending on Lala and Laura path. **Might advance time to Day.**

Kitchen; **Breakfast, time will advance to Day**

Work Etc; Store; Hotspot buy coffee and cake

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

### DAY:

Parkland;

Thicket; Hotspot flower

Benches; scene of Laura's friend Janna **time advances to evening**

Walk around; Scene with Krista **time advances to evening**

Work Etc;

Workshop; 'work' **time advances to evening**

Office; 'work' **time advances to evening.**

Store; Hotspot buy coffee and cake

College; School, enter, and **study, time advances to evening.**

### EVENING:

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work', **time advances to night**

Store; Hotspot buy coffee and cake

Parkland; Bench; meet Laura and girlfriends.

Home; Lala's bedroom; **Run! / Ok, ok. Time advances to night**

Beach; Shantrel is sunbathing, **time advances to Night.**

### NIGHT:

Tutor Brenda; 'To the door'

Home; My room; **Sleep, time advances to morning.**

Parents' Bedroom; Talk nonsense; **Don't Sleep time advances to morning**

Laura's bedroom; Laura has passed out on her bed. You can hit 'Hall' to leave, or you can advance the scene and see what happens. **Time advances to morning**

## FRIDAY

### MORNING:

Parkland; Walk around; meet Stella.

Work Etc; Store; Hotspot buy coffee and cake

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

College; School, enter, and hide **study, time advances to evening.**

Home;

Lala's bedroom; Different conversation scene. (Currently these do not have any effect on progress)

Kitchen; **Breakfast, time will advance to Day**

### DAY:

Work Etc;

Workshop; 'work' **time advances to evening**

Office; 'work' **time advances to evening.**

Store; Hotspot buy coffee and cake

College; School, enter, and **study, time advances to evening.**

Cops; Coffee or homework depending on Mina, **time advances to evening.**

### EVENING:

Beach; **Get a suntan, time advances to night,**

Parkland; Bench; meet Laura and girlfriends.

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work', **time advances to night**

Store; Hotspot buy coffee and cake

Meet Shantrel

Club; enter club. **time advances to morning.**

Home; Lala's bedroom; (Lala path choices)

### NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home; My room;

Take or stash money (obvious what it does)

Best mommy 'hotspot'; poster shows some of the progress for Shantrel

Sleep, time advances to morning.

## SATURDAY

### MORNING:

Parkland; Walk around; meet Stella. time will advance to Day

Work Etc; Store; Hotspot buy coffee and cake

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit Coffee, time advances to Day.

Home;

Laura's bedroom; Scene with her sitting on bed cost \$5 to enter and \$20 if you continue. You can do this 3 time today. (This scene will have more options after progress on her path)

Bathroom; hit repair as it will increase the skills you need unlock doors. If you are interrupted see notes for the day. If you are successful then time will advance to Day

### DAY:

Beach; Get a suntan, time advances to Evening or night depending on your options.

Work Etc;

Workshop; 'work' time advances to night

Office; 'Get Paid', time might advances to night depending on your choices.

Store; Hotspot buy coffee and cake

Badgirl hotspot (this is the time you can purchase things)

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit Coffee, time advances to Evening.

### EVENING:

Tutor Brenda; Knock on door and get a scene with Brenda.

Work Etc;

Workshop; 'work' time advances to night

Office; 'work', time advances to night

Store; Hotspot buy coffee and cake

Badgirl hotspot (this is the time you can purchase things)

Club; enter club. time advances to morning.

Home; Hit 'Let's talk', 'Money', 'Yeah', time advances to evening.

### NIGHT:

Tutor Brenda; 'To the door';

Home; My room; **Sleep, time advances to morning.**

## SUNDAY

### MORNING:

Home;

Parent's room;

Bathroom; Locked

My Room; Meditate. To gain impudence **time advances to day.**

Kitchen

Work Etc; Store; Hotspot buy coffee and cake

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Day.**

### DAY:

Beach; **Get a suntan, time advances to Evening or night depending on your options.**

Work Etc;

Workshop; 'work' **time advances to night**

Office; 'work', **time advances to night**

Store; Hotspot buy coffee and cake

Badgirl hotspot (this is the time you can purchase things)

Cops; (visit Work and etc, buy cake coffee first) Enter 'Cops' and hit **Coffee, time advances to Evening.**

### EVENING:

Tutor Brenda; Knock on door and get a scene with Brenda. Hotspots.

Home; Kitchen; Meet Shantrel

Work Etc;

Meet with Shantrel if you haven't and give \$1000. See Friday notes

Workshop; Work, **time advances to Evening** (this will help you progress)

Store; Hotspot buy coffee and cake (See notes for the day about coffee)

Office; **Get the job, time advances to night** (See notes for the day)

### NIGHT:

Tutor Brenda; 'To the door'; this will only be important once you start with lessons with Brenda

Home;

Kitchen; Shantrel several options.

My room; [Sleep, time advances to morning.](#)

## [Shantrel Path:](#)

Shantrel has the most scenes and objectives in the game so I am running this entire walkthrough with her as the primary and picking up all other paths as they fit in the best without having to abandon Shantrel' path in the process.

This is everything I could get as of V1.6

### [Starting up.](#)

Progress starts when you give her money at the beach and the Kitchen, how much she has received total, and how many times you have touched her. As well as your current impudence and smartass stat.

Money is the big motivator to start everything up. Next is continuous contact with her to increase affinity along with increasing your impudence and smartass. As you give her more money scenes change and with higher stats more options appear in those scene as well as how often you touch her. (Grope, Up, Tickle). Once you get her in the red dress progress is mostly based on when you give her money.

You are constantly looking for progress in a scene, and most of them to end with a heart end.

Many scenes will not progress without progress in a different scene so don't get discouraged, just check them all to see what you might be missing.

### [How to first progress:](#)

Start by following the first week schedule that I have laid out for you after that it is up to you whether or not you want to use my schedule as a guide or not.

You will want to focus on giving her money and spending time with her at each scene that she is available at.

Once impudence reaches 11 new options when eating breakfast alone with Shantrel. Each time you Hit 'Tits' you will be increasing your affinity with her and progress can be made in other scenes. This will end in a heart, and more options.

Once your smartass reaches 8 look for hotspot in the bathroom for 'Panties', continue to progress and choose both options. One ends with a heart while the other will continue to progress later. See [Bathroom part](#).

The [Beach scenes](#) will also gain you affinity.

Tuesday morning breakfast you can hit 'Tickle' under the table and if you have a smartass of 12 you will get to see a nice view.

With enough affinity, and cash she will start wearing the red dress in the kitchen which will have hotspot 'Up' you will get more options after you have progressed more in her path.

Don't forget to hit 'Money' in the [Kitchen scene](#) first to get a heart so that you can continue your progress and see new scenes and eventually new options. If you have given her over \$20,000 you no longer need to meet her (unless otherwise stated) in 'Work and etc' on Sunday or Friday as she will be in the kitchen. (if you meet her in 'Work and etc' she won't be in the kitchen.)

Also keep setting the traps you can check [My Room Part](#): to follow the progress.

Around the time where she starts wearing formal clothes Monday in the kitchen you will need to skip school for at least two weeks. So if you notice that you aren't making any new progress read each part to see what you are missing.

### [Parent's Bedroom part:](#)

This has multiple subsections.

### *Monday Morning check in:*

This will progress only once in V 1.6 according to the text.

### *Sunday Morning check in:*

This will progress only once until you have bought the third set of panties. (this will require a little back and forth in my instructions sorry.) Hit 'Yes', hotspot 'Touch' get heart. Now you will need to meet her in the [Workstation scenes](#) to progress. Come back and check. Then check again (After heart end from [Workstation scenes](#) 'Touch her breasts' scene will progress.) hit 'Yes', hotspot 'Target' get heart. (Also will need to have completed Stephania Path)

Repeat but this time hit 'No', 'Target!' get heart end. At this point go to [Bathroom part](#). Also return here to hit 'Help' instead of 'Target!' to get a kiss.

Again repeat hit 'No', 'Target!', then 'Don't put on' hotspot 'Heels', 'Butt', 'Heels', 'Heels' then hotspot 'Scold' get heart.

Repeat hit 'No', 'Target!', then 'Don't put on' hotspot 'Heels', 'Butt' ('Butt' is not necessary), 'Heels', 'Heels' then hotspot 'Scold' get heart.

Do not give Shantrel more than \$400 for the week. Hit 'No', 'Target!', 'Don't put on', hotspot 'Heels' three times. Then choose 'You will suck!' get heart end. Now you can get progress Monday evening [Workstation scene](#).

Repeat hit 'No', 'Target!', then 'Don't put on' hotspot 'Heels' three times then hotspot 'Scold' get heart end.

Repeat either heart end as desired.

### *Sleep at night:*

At first this is only available Monday night. Once you can pick the lock then Thursday night, and Saturday are also available. (Same nights as [Laura's Bedroom](#))

#### *Talk nonsense:*

[Sleep](#); If you hit 'sleep' this scene will also progress as your stats increase but not as far. Starts with your leg over her in the morning at least twice, then her leg over you. Then she plays more.

[Don't sleep](#); If you drink enough coffee (5 cups) you can hit 'Don't sleep' and this scene will progress as your stats increase. Continue to play through scene. First it is just you who play with her as she sleeps, then she wakes up first all disheveled and you are naked. Eventually she starts to touch you, then a little more. This scene progresses based on how much affinity you have with her, and how many times you have hit 'Money' in the kitchen, and then how much you play with her in the [Kitchen scene part](#). (At least as far as I can tell.)

After you have progressed in [Bathroom part](#) get your coffee and hit 'Don't sleep' new choices hit 'Move a little' get heart. Repeat get heart end.

#### *By invitation at night:*

After you have progressed past the first scolding event and around when she has you unclog the sink you will have sleeping scenes with new options. You will want to keep exploring these until you get hearts or progress more on the other paths. Monday night you will no longer need coffee and you will get two Choices '[Go away, bad dream.](#)' and '[Come on, that's a pretty good dream.](#)' Progress is affected by the kitchen and the beach.

['Go away, bad dream.'](#)

Once you have gotten heart at [Sink scenes](#) after confrontation you will get two choices. Hit 'Wake up.' Get heart. Once you have gotten to [Teaching Lessons](#): 'Sleep' get heart end (the sleep dream will change after are able to hit 'Grab her' at the [Workstation scene](#).)

['Come on, that's a pretty good dream'](#)

Scene that progresses little. (No progress after heart end at [Beach scene part](#))

Tuesday night:

After **Teaching Lessons**: you will find a scene of Shantrel lying in bed with new lingerie, choose 'Finger her.' And watch for hotspot 'A dream' get heart end

After you have started the **Julia / Moira Path**, repeat but hit 'Lick her.' Nothing may happen, but after you get heart. Then when Moira asks you to come earlier this scene will progress and get heart. Repeat hotspot 'Trying...' get heart end.

Friday night:

After you have bought the third pair of panties in **Teaching Lessons**: when you enter Shantrel's room Friday night you get two options. 'No' or 'Knock'. Hit 'No' get heart. Repeat hit 'Knock' get heart. Again repeat 'Knock' then 'Touch' hotspot 'Knock knock' hit option 'Knock knock', again 'Knock knock' the hotspot 'touch' get heart end.

Next week repeat 'Knock', 'Leave' get heart. Repeat 'Knock', 'Leave' get heart end. Repeat as desired.

Beach scene part:

This is a progressive scene that will depend on other scenes, and the amount of interaction. It ends with a heart.

Just keep repeating the scene with hitting 'money', choice of 'panties', and 'move'. This will end in a heart.

Choices of 'Rub away sand' and 'Pretend to be asleep' will continue with a new heart. 'Lie like a seal' does nothing.

After you get the last heart here there doesn't appear to be much more progress in this scene until you get her the new swimsuit.

Once you give her the new suit (other progress must be made in the **Kitchen scene part**.) repeat for heart.

Once you have progressed at **Hall watching TV**: repeat watch for hotspots to get the heart end.

Bathroom part:

It starts out with you passing money under the door, but once you get the lock pick skill you can enter. Once your stats get high enough you can find hotspot 'panties',

'sniff them' (smartass 15), get heart end (smartass 25).

'take them' (impudence 21) after that it just takes time for you to make progress in the kitchen to help this scene along.

When you decide to buy her panties visit 'Badgirl' on Saturday day. At night (for me it was Wednesday) when you enter 'Parent's room' you will give her the new panties. Get heart.

Once you have reached **Teaching Lessons**: you progress to 'Rub her back' repeat scene until you get heart. Now repeat to get new options. Try them all until you get new scene and heart end.

Repeat with hotspot 'panties', 'take them' to make progress and buy new panties. Go to her room Wednesday night to give them to her.

After you begin **Julia / Moira Path** continue to repeat with hotspot 'panties', 'take them' get heart end. Buy new panties Go to her room Wednesday night to give them to her get heart.

After progressing in **Sunday Morning check in** 'Rub her back' but try to fail at it. (This might require a save if you want to retry.) ('Find a towel' will give you a kiss scene, you can repeat later to get this) hit 'No' then hotspot 'Target' animation get heart end.

Repeat as desired. (Both titjob and towel can be repeated) More progress can now be made in (Thursday night don't forget your coffee) **Parent's Bedroom parts** as well as **Date Maya**.



Now you can enter the bathroom but DON'T get 'Panties' and choose 'Nope', then immediately reenter the bathroom and find Shantrel at the mirror. Hotspot 'Brush' get heart end.

### [Kitchen scene part:](#)

This is a progressive scene that will alternate depending on the day, the number of times you interact and get affinity, your impudence, your smartass stat, as well as other scenes progress.

### [Workstation scenes:](#)

You will first find her at the workstation on Monday evening. Choice 'Money' will progress the scene slowly. Once you have given her enough money and have enough affinity with her through hearts she will begin wearing a red dress.

After she starts wearing the red dress and you give her money 4 times she will start to deny you kisses. Two more times and you decide to not talk to her for a week. That means avoid any contact with her, you can interact with anyone else excluding Shantrel (It takes two weeks game time.) One morning you will get scene of Shantrel picking out underwear and she invites you to her room. Now you can go back to giving her money around the house, but make sure to hit the hotspot 'Up' now to progress (5 times).

Hitting 'Up' should start a new heart. Repeat for another heart. Repeat for more and another heart. If you try to hit 'Up' again at this point no progress will be made. (She will confront you.) Instead start giving her money again and she will have you fix the sink. Further progress is detailed in [Sink scenes](#).

Next step on Monday she goes back to wearing her formal clothes and your only option is money. At this point you should be able to buy the swimsuit. (It is based on a hidden stat and is available a little earlier but this is a more defining point.) Saturday you will need \$3500 go to 'Work and etc' hit the sign that says 'Badgirl' hit buy swimsuit for Shantrel. Next Thursday go to the beach. Find more details in [Beach scene part](#). Now is also the time to stop going to school for two weeks.

After [Confrontation part](#): hit 'Up' now and you get options. The first one to get a heart end is 'Look at her butt.' Then 'Play' (repeat as desired no impact until later) heart end. (Progress needed at [Sink scenes](#): and [Parent's bedroom part](#): [invitation at night](#): 'Go away, bad dream.' to continue)

Once you have progressed at [Hall watching TV](#): now hit 'Up' and 'Rub her panties.' Then watch for hotspots get heart end, repeat and hit 'Touch her breasts'.

If you tickle Shantrel at breakfast Monday morning then Monday evening when you give her money you can hit 'Up' until heart end.

Once you have progressed in [Teaching Lessons](#): and have finished your lessons Hit 'Up' then 'Touch her breasts' then 'Don't let go' get heart. Repeat hit 'Look at her butt' then 'Bite'. Repeat Hit 'Up' then 'Touch her breasts' then 'Don't let go' get heart end. Go to [Sunday Morning check in](#) for progress.

After you get the heart end at [Sunday Morning check in](#) Monday morning hit 'Tickle' at breakfast meet Shantrel in the Kitchen in the evening hit 'Up' get heart. Repeat hit hotspot 'Up' then 'Don't let go' choose 'Grab her' get heart end.

### [Sink scenes:](#)

The first time she takes you to the sink she removes your clothes get heart. The next time you ask her to take your underwear off too, get heart. The third time she is not tricked, get heart. After you start [Teaching Lessons](#): repeat until heart. You will now need to get heart in Parent's bedroom from 'Go away, bad dream.' After that hit 'Money' she teases you hit 'Jerk off' get heart?" Next time repeat and hit 'Ask' (this order is important) get heart?"", repeat hit 'Ask' again get heart. Next progress is at [Hall watching TV: Saturday evening](#):

Repeat hit 'Ask', 'On her face' hit hotspot 'I want more!' get heart end.

### [Confrontation part:](#)

You must skip going to school, just adjust your schedule to not visit the school for anything. This might delay and progress for any path requiring you to enter the school, but you can progress all others. It only took me one week when

I progressed this way. Alternatively the easiest way to do this is to stay in your room by hitting the Morning tab. It will quickly give you progress in this path without making any mistakes for it. (It is also quicker).

Shantrel will confront you at night (for me it was Sunday night) about not going to school and you will lose 3 impudence and get heart. Don't forget that you will also lose at least 18 College points. (This can affect other paths and scenes that use that score.)

Continue your same schedule for one more week. Shantrel will confront you again. Make peace and return to going to school.

If you are progressing the [Brenda Path](#) you might be able to recover your College level more quickly with her extra lessons.

Now when you are back in the kitchen with her and she has the red dress always choose money until you get heart. (Progress seems somewhat random and I never really sorted it out.)

### The Hall watching TV: 'Let's talk'

Entering the hall on Wednesday evening and Saturday evening hitting 'Let's talk' will trigger these scenes.

#### Wednesday evening:

Here you will find Shantrel laying on the couch reading. Hit 'Money' scene will progress. Once you have given her more than \$5000 she will be wearing a new robe and lingerie. Once you have reached **Teaching Lessons:** Shantrel will change positions so you can massage her 'Move closer' repeat. About the time you get to touch her [Saturday evening](#) you will finally make progress here get heart. Repeat and watch for hotspot 'Cheat' get heart end.

#### Saturday evening:

Here you will find Shantrel laying on the couch reading. Hit 'Money' scene will progress. Once you have given her more than \$5000 she will be wearing a new robe and lingerie. After more progress in the kitchen scenes are made, more progress will be made here.

Repeat but hit 'Don't' not porn, then hit '...' until end, get heart end. **You should now look for heart ends at the beach, Monday kitchen, bathroom sniff panties, all workstation 'Up' scenes, and Sink scene with hotspot 'I want more!'**

Monday morning at breakfast look for the hotspot 'Tickle' under the table. (This affects Monday morning kitchen scenes.) You are ready for **Teaching Lessons:**

After you get heart end in **Teaching Lessons:** Hit 'Money', 'Turn on porn', 'off', get heart. Repeat, hit 'touch' get heart. Repeat hit 'No' get heart. Again repeat with 'No' until you get progress and heart. Next time look for hotspot 'She's not gonna scold!' get heart. Repeat until get heart end.

#### My Room part:

Early on the only scenes that occur are Shantrel coming in to clean your room every Wednesday morning. That progresses in conjunction with your stats and other progress. Your only choice is whether or not to set the trap, keep setting the traps and you will get a heart start. Now you wake to find her bent over with a hotspot 'Up' you get another heart. After you have gotten your heart from '[Go away, bad dream.](#)' Shantrel will be wearing something new when cleaning your room get heart. Hit 'Shoot' get heart. After some progress she will not be surprised by you in the morning once again 'Shoot' and watch for hotspots. (This will now [progress time to Day](#))

After you have progressed in **Teaching Lessons:** you will want to continue to set traps to get heart. Next progress hit 'Up', she has different panties on (puma) again hit 'Shoot' get new animation. Repeat get heart.

Next time hit hotspot 'Tail' get heart.

Now when you set a trap you get to choose what trap to set.

### Teaching Lessons:

While you are obtaining all the heart ends that you can and repeating all the scenes you want you should also be preparing for the next progress point. You will want high stats, and Nerdking or higher level.

Go to school every day (progress the Brenda Path to help) once you are ready meet Shantrel at 'Work and etc' Friday evening but don't give her any money, she will bring you to school and talk with Moira. Next Friday evening in meet with her again at 'Work and etc' this time you decide to skip school for a week. (You must skip school and you cannot take lessons from Brenda either) Skip for as many days as it takes until you get confronted by Shantrel (I believe your college level must drop by at least 12) hit 'No' about playing joke, go back to school for a full week. Meet Shantrel at 'Work and etc' Friday evening but don't give her any money again and she will talk to Moira once more, this time you get heart. Stay in school again for all week and Meet Shantrel at 'Work and etc' Friday evening again but don't give her any money, get heart.

Repeat Meeting and no money again, choose 'I liked it' then watch for hotspots. New progress can be made in the Bathroom, and bedroom at night.

Repeat Meeting and no money again, choose 'I liked it' new scene, then watch for hotspots, get long animation, get heart end.

Again repeat meeting and no money now you will get training and heart.

Continue to repeat this training for progress. Once you get the test hit 'Hm, just a moment...'

Repeat hotspot 'Take off her panties' get quizzed hit '1XXX' get heart. Now you should be able to get lessons Sunday Evening in the kitchen. This should help progress this path more quickly.

Continue to repeat teaching lessons to make progress and watch for new hotspots 'Suck it' get heart. Repeat get heart. Again repeat get new scene get heart.

Next Friday Mrs Moira offers to start to teach you Wednesday mornings. Hit 'Yes', 'Take off panties', 'I'm not gonna ask for so much', don't hit 'Suck it'. You can play this out in different ways to get heart start but if you force her she will get offended and affect other scenes. (I cover this just a little later.)

Wednesday morning in 'My bedroom' Hit 'Go to Moira's' [See Moira's Path](#).

Tuesday night go to 'Parents' bedroom' see [Parent's Bedroom part: Tuesday night](#).

Repeat this method until Moira asks you to come earlier in the morning. (See [Moira's Path](#).) This Friday repeat and you will get heart. (Text should read "He didn't ask for a blowjob...") If not make sure you are not skipping any classes or studies with Moira.

Next Friday hit 'Yes', 'Take off panties', 'I'm not gonna ask for so much', hit 'Suck' get heart start.

Friday hit 'Yes', 'Take off panties', 'She promised a blowjob!', hotspot 'Take off', 'Convince', '1XXX', get heart end.

Now you can choose the force method which gives extra scenes. Friday hit 'Yes', 'Take off panties', 'She promised a blowjob!', hotspot 'Take off', 'Force' get heart . (You now need get a new heart at [Tuesday night](#) 'Lick'.)

Friday evening meet at 'Work and etc' and give no money and she will tell you that she is very offended.

Sunday evening meet Shantrel give her \$1000 She will forgive you but not completely.

Next Friday hit 'Yes', 'Take off panties', 'She promised a blowjob!', hotspot 'Take off', 'Force' scene dialog is a little different.

Friday evening meet at 'Work and etc' and give her \$1000 and she will take you shopping. Hotspots 'Touch' get heart.

Repeat meet at 'Work and etc' either Friday or Sunday and give her \$1000 and she will take you shopping. Hotspots 'Touch' get heart end. Repeat as desired. (if she doesn't let you walk her repeat 'Force again')

## [Lala Path:](#)

The Lala path has different stages that from what I have read can be messed up if not run in order. If this is incorrect I will change it once someone can confirm it. Until then why chance it.

It all seems to be based on impudence and homework.

### [Wednesday Evening Let's Talk:](#)

When you have a high impudence of 20 and have let Lala into the club and have high enough affinity with Shantrel, on Wednesday evening when you hit the let's talk option you will have access to a scene with Lala dancing, just look for the hotspot 'Pull'.

### [Wednesday Evening Pass by in the hall:](#)

If you have a Impudence 10, and smartass of 9 or more Wednesday evening when you go home you can 'pass by' and go to Lala's bedroom, find hotspot 'Under bed', then 'Wait'. Hit hotspots until she turns her ass towards you. (I found the hitting 'Leg' as some of your choices helps.) Continue several visits until hotspot 'Back and forth!' heart, repeat.

### [Locked bathroom:](#)

Sunday morning you can try to pick the lock and enter the bathroom where you will discover Lala getting ready to use the toilet. If you have 10 impudence and have done homework with Lala enough (6 times) you can 'Scare' her get a heart. This scene will progress but it will subtract from your homework score '-1 WTF' Scare her again and 'Stay' get another heart. Repeat 'Scare', and 'Stay' heart. Repeat again 'Scare', and 'Stay'.

This scene should be completed before you hit 'I'm good' in her room.

Once you have selected 'I'm good' in her room and make sure that you are letting her got to the club Friday's hit 'Look' then 'She will suck!' repeat until hit 'In her mouth!' get heart end.

### [Evening homework / Club:](#)

Lala's bedroom; Run! / Ok, ok. (Choice doesn't seem to matter but give you different lead in scene. Try both). Scene will change when your College score is between 15 and 25, and have 12 impudence (hotspot). This will increase her homework score. College score above 25 you won't get the hotspot, but you still get the homework score.

Once you have increased your score enough, and have gone to the club, (completed the locked bathroom recommended) on Thursday you will mention going to the club and dialog continues. Now Friday you will have to go to the club and ask Mina to let Lala in, if you have been visiting Mina with coffee and cake enough she will accept, otherwise you will have to do that first. Go back to Lala's room get heart.

Thursday evening go to Lala's bedroom she asks about you being mad get heart. Again Friday go back to Lala's bedroom get heart.

Repeat next Thursday evening go to Lala's bedroom get heart. Friday evening go to Lala's bedroom she doesn't go to the club, get heart.

Thursday evening go to Lala's bedroom she asks about you being mad get heart. Again Friday go back to Lala's bedroom

Hit hotspot 'Panty!' Now you get the three choices that have three scenes. You will need to repeat Thursday and Friday to get them all. Start with '[I'm mean!](#)'

### [I'm mean!](#)

Choose this and hit hotspot 'Open!' get heart start. Repeat this scene get heart. Next Sunday morning unlock bathroom and hit 'Look' and 'She will suck!'. Next Wednesday evening at home choose 'Pass by' hit 'Under her bed' and 'Investigate'. Repeat all. 'In her mouth!' for Heart end

*'I'm good!'*

Choose this see [Locked bathroom](#).

*'Be gentle to her!'*

See [Thursday Morning Bathroom](#).

### [Thursday Morning Bathroom:](#)

Must complete [Evening homework](#) to progress. Meet Lala alone in the bathroom Thursday morning (This can be done visiting Laura in her room first Thursday morning) hit 'Lock' Get heart. Meet a second time hit 'Lock' get heart. Third time get heart. Next you might get her in her black panties but she complains about you not letting her in the club, no progress. Friday evening visit her bedroom as she is preparing to go to the club. Hit 'Be Gentle to her!'. Meet her alone in the bathroom Thursday morning hit 'Ok' get heart. Repeat for progress, repeat and new options get heart. Repeat and progress. Next watch for hotspots.

You will find both girls in the bathroom in order to progress here you will need to have completed [Laura's dress](#) entirely. Hit 'I'm late, too' get heart end.

### [Hall in the evening:](#)

After you have allowed Lala into the club and finished '[I'm mean!](#)' then when moving in the hall on Tuesday you might run into Lala in a towel. Look for hotspots.

End as of V1.6

### [Laura Path:](#)

She has a few scenes in the intro and after that you can enter her room for money to see her in various stages of dress, one is even animated. I have laid out in the Base weekly schedule what days are good, and what days will make her angry.

### [Bedroom Steal Money:](#)

During the day sometimes you can go into her room and 'Steal money' this will result in you being caught every time. This is a progressive scene which you will need to repeat 3 times to open up a peeing scene for Thursday morning in her room.

Keep repeating to get more options.

### [Bedroom Wednesday Morning:](#)

You will find her exercising she will kick you out and lock you out of her room. After you have finished [Laura's dress](#) enter and get heart. Return and get new scene and heart. Return with money get heart. Again return with money get heart end.

### [Bedroom Thursday Morning:](#)

When you have at least 5 impudence you will have a hotspot to 'Crawl'. Doing so will give you 1 impudence. This will also disable the room at night. It is also a progressive scene which has three options, choosing

'Never expected this' will advance the scene. There is a peeing scene that can be accessed by getting caught stealing money from her room at least 3 times.

### [Bedroom at Night:](#)

You can enter her room and progressively work through the scene each week. You will need to increase your Smart Ass to be at least 10 advance (it might recommend you read playboy but that is to increase your smartass) First choice is 'Cum here' or 'No. This way, I'll leave an evidence...' (You will need cum on her face and in her mouth to progress with her being angry with you and making you buy her beer at the park see [Laura is angry](#)). Now you will get new choices, 'Lovely lips', 'In her sweet mouth', 'Caress', and 'Take a chance'. Once you get those choices you might be able to enter her room at night Monday, Thursday, and Saturday (same nights as Parent's Bedroom) if your lock picking skill is high enough. Take a chance is a progressive scene.

### Bedroom Saturday Morning:

You can go to her room 3 times and for \$20 you will gain impudence.

### Laura is angry:

Once you have visited her at night and got her sunglasses dirty she will confront you as you leave the house (lose 1 impudence). If you try to enter her room at night she will be up and kick you out. Thursday evening find her and her friends in the park, hit 'Hello', got to 'Work and etc', 'Shop', 'Beer. Go back to Park, 'Benches' if you get interrupted return Friday Evening. Now she wants you to bring her flowers. Go to the 'Thickets' meet Yanga she will sell you 2 flowers for \$200. If you buy the flowers and return Laura will complain. Monday go to the park then 'Thickets' meet Yanga again. This time she will ask you if you are a maniac. 'No'. Return in the evening and pick the flowers, take them to Laura at the bench.

This scene will payout several ways. If you have less than \$1,000 she will forgive you and end. If you have \$1,000 or more she will take \$1,000 and you end up with two choices, 'Show your pussy.' Or 'Jerk it off!' Jerk it ends with that is all that is in this version. Show pussy ends with a peeing scene. (There is a progress tracker on this but I don't know what it will do.)

### Laura's dress:

For this to work you will need to have a job, and have gotten at least 2 handjobs from Laura in the park. Go to 'Badgirls' during the day during the week see Laura trying on a dress. She corners you and wants you to buy her the dress but it is \$5000! Watch scene get heart.

Now you will need to talk to her friends from the park. You can meet Stella in the park Saturday and Sunday morning, and Janna at the beach in the evening on Sunday (get a suntan, somewhat random encounter). If you have not finished their path to this point you will not get the options you need to progress.

Now meet Laura in the hall and she wants to talk to you about the dress. So now comes the hard part the dress costs \$5100 but if you come to town with more than \$4999 you get robbed. Here is what you need to do, you must work at the office enough times to earn at least \$200 then you take as much cash as you can to get close to \$5000, Saturday day go to the office and get paid and 'Run away!' now you will have enough money to buy the dress.

Watch for hotspot 'Butt' get heart.

The next part you need to go back to work at the office for money, and stop into the workshop on Tuesday or Wednesday night to meet Yanga and buy acid for \$300 (make sure you have the money). Next when you can enter Laura's bedroom and hit 'Dress'. The next time in the morning enter Laura's bedroom for progress. Watch for hotspots 'Tits'.

Repeat acid and ruin dress again. Repeat work and buy new dress. Return to Laura and get new scene.

Repeat acid and ruin dress again. Choose 'Tits' or 'Mouth'. Repeat as desired.

End as of V1.6

### Laura, Janna, and Stella in the Park:

There really isn't a path here yet.

Just go to 'Parkland', 'Bench' Monday evening, and Friday evening. Sometimes you will be able to say hello, other times they are beating up on some guy and you can't go back. After meeting Laura, Stella, and Janna on the bench in the park and talking to them at least 3 times extra dialog will begin. Repeat until Janna says that she wouldn't mind if you stayed. Then Janna will be pleasant, Laura is still rude, and the whole progress ends with Stella showing you her butt and that is all that is available in this version.

End as of V1.6

## [Janna Path:](#)

This I recommend saving for the times when you are skipping school as it doesn't require a lot of work and the scenes are currently minimal.

After meeting Laura, Stella, and Janna on the bench in the park and talking to them at least 3 times extra dialoge will begin. Repeat until Janna says that she wouldn't mind if you stayed. Thursday morning you will need try to find her on the bench, repeat until you get the chance to say hello. (I actually tried hitting 'walk around' and 'benches' repeatedly and each time she showed up I was able to further the dialog.)

Eventually you will decide to buy her some beer. Got to 'Work and etc' the 'shop' and buy some beer from Lisa. Return say hello (twice if necessary, I had a glitch) get heart. Next time buy more beer and return to the bench make progress get interrupted by Stella get a heart. (This will advance the day into evening so if you are trying to increase your College level or you are on the [Krista path](#) this will interfere.)

Next Thursday same routine but now you are buying 3 beers get a heart but still interrupted by Stella.

Next Thursday rinse and repeat buy 3 beers get a heart but still interrupted by Stella but look for the hotspot 'Butt'. Nothing happens this time.

Again Thursday go buy beer have choice of how many. Choose 1 go back to the park and go to 'Thicket' hit 'Flower', return to the 'Benches' watch for hotspot hit 'Butt' choose 'Yes' work your way through the 'There' until you get a good spot. Get heart. (The first repeat I had when I choose 'There' she chased a cat.) This will help you in the progress with [Laura's new dress](#).

End as of V1.6

## [Stella Path:](#)

Go to the park Friday or Saturday morning to meet Stella. You get four choices. None of them work for you.

Meet her again same four choices but any of them will work. She then asks for you to walk her to the end of the park. 'No-no' ends it. 'Yeah' lets you walk her nothing happens and it ends. Repeat this then hit 'I thought your underwear's dye ran!' Repeat again and she remembers you. Repeat until progress is made and you ask about Laura's dress. Read [Laura's new dress](#).

End as of V1.6

## [Maya, Ella, Jenny Path \(Volley ball girls\):](#)

I put the game in the first two weeks to see if that will help with the loss/win count and to introduce you to the game early on. The game can be played Saturday and Sunday day, and Tuesday Friday evenings at the beach. You will also need to go to the club at least twice before you can progress. Also you need impudence 15 and smartass 10 to progress on this path. You can wait until you are done working in the 'Workshop' to start this path as it will free up some time in your schedule to play the game.

I am not even going to go into how to win the game as some people really struggle, and others have no problem.

Also I recommend completing these in the order they are listed as that seems to be either the only way.

### [Ella part:](#)

Here is the breakdown of what you need from the game.

Win at least three sets or until Ella takes off you top and wants to 'Jump of the cliff'. (These do not have to be in a row.)

That means that you win enough games in a set that you don't buy drinks for the girls and Ella has to strip.

Once that is done loosing will be your goal so it should be easier after that.

If done correctly you will find a hotspot on Ella when buying the drinks 'Place for hands' 1, 2, third time is the charm. Now you can buy her a cocktail. If your smartass is at least 15 she will go to the bathroom and you can follow. Look for hotspot 'Occupied!' and then 'click' and then 'Place for hands'.

This scene should be repeated for Heart end, but she only seems to drink when she wants to.

End as of V1.6

### Maya part:

When Available talk to Maya at school until you get the heart. (I have only played this while I was Nerd or Higher if you drop below nerd you will not progress.) She will not have her homework done on Wednesday so don't bother. When you get enough hearts you will get the option to 'Pull up skirt', then hit 'Don't' get heart. You can grope her only after she wiggles her bottom at you (5 times). After you grope her (5 times as well) she will invite you to play volley ball (only if you have hit her in the butt at least twice during volley ball games) get heart.

Next time you play volley ball be careful not to hit Maya in the butt, lose the game, hit 'Okay' watch for hotspot 'It's time to be here' get heart. Don't touch Ella's butt when getting drinks until you repeat and get heart end in the shop. (not sure about touching Ella didn't want to risk it.)

The next time you play if you may have to hit 'Take a swipe at her' if it comes up otherwise you will not progress here.

Repeat until you get ice-cream on the head and heart end.

After you finish [The Team](#): talk to Maya again at school. This time choose 'Don't' get heart.

Next time talk to her and choose 'Pull up skirt' get heart end. Repeat 'Pull up skirt' then 'Don't' to get the same result every time.

### Date Maya:

You will need to have progressed in [Bathroom part](#) to start this. Also note the text for this option.

"Maybe it's time to ask Maya for a date? But she has such a nasty temper, I'm afraid the consequences can be strange and IRREVERSIBLE!"

Go to College hit 'Maya', then 'Yes, a date!' and you are off get heart.

Next at College hit 'Maya' hotspot 'Butt' hit options 'Tell her stories' 'kiss' ('kiss' hotspot 'Panties' will send her home) or 'stand on my knees' repeat until she goes home. Hotspot 'Butt' will reduce the about of options to hit before she goes home.

You need to go to the park during the day and pick the flower at the thicket and then at College hit 'Maya' hotspot 'Butt' hit options 'Tell her stories' 'kiss' or 'stand on my knees' repeat until she goes home.

Next ask her out on Friday at college hit 'Maya' hotspot 'Butt' now you will take her to the club. (Hotspot 'Last chance' will end the evening) Get heart end. Game end.

End as of V1.6

### Jenny part:

I am taking this straight from Mirenzo's walkthrough because it works. So full credit where credit is due.

Go school, speak with Jenny, you have 3 questions:

- 1 – Homework
- 2 – Volley
- 3 – Lesbian.

Start with the 1st question, DO NOT TRY THE OTHERS or you will get several Heart "?"

The 3 questions must be done sequentially, if you didn't get the first question heart end, you will never get the second question heart end and so on.

**First question "Homework"**



Speak with her, get the first heart

After the first heart start, the probability to speak with her alone are 1/5 so save the game at home, go school, speak, if her friends show up and don't let you speak with her, reload and try again.

You must get 3 Hearts total, 2 start and 1 end.

### 2nd question "Volley"

Same as before, get the first heart start and save the game before ask again.

Beware here, to get the heart end you must have won the volley game 5 times in total.

Total Heart to collect for 2nd question are 3, 2 start 1 end.

### 3rd question "Lesbian"

First time I speak with Jenny about this question I get the Heart End.

When you get all the 3 question heart end, you will meet Jenny outside of school at day time, if you don't see her click around the wall. Talk to her, get heart start.

Do not need to speak with Jenny inside school.

Continue speak with Jenny out school, get several heart start, and beware for hotspots.

Like he said remember to ask them in order and complete each set before moving on. And don't forget you need to win the volleyball game at least 5 times!!

Once you have talked with her enough at school and are no longer making progress go to the beach and play volley ball (and loose) after the café scene choose 'Wander along the beach' watch for hotspots, get heart.

Next weekday talk to Jenny at school hit hotspots, she agrees to go to the beach, get heart

Repeat volley ball game and 'Wander along the beach', watch for hotspots, get heart.

Again repeat volley ball game and 'Wander along the beach', watch for hotspots, get heart.

Repeat volley ball game again and 'Wander along the beach', watch for hotspots, get heart. Continue to repeat until you get new hotspot 'Go for it' get heart. Repeat for new scene. Repeat again for new dialogue and to help with [The Team](#).

Now onto the next part.

End as of V1.6

### [The Team](#):

Saturday go to the beach and lose the game, don't touch Ella, if you have played this section in order you should get a new scene with the three girls. Hit 'Touch'.

Now this is a bit tricky so save here. Once again I didn't have to figure this out on my own, Mirenzo did it first and saved me a lot of trouble so once again the following is directly from his walkthrough.

[Under table you will see a series of Hotpots and one option "Don't touch".

For better clarification I will assign a Capital letter to every actions:

A = Jenny Foot

B = Jenny Shin

C = Jenny Thigh

E = Ella Foot

Click mean Left mouse button on DIALOG BAR

Never click twice, click only once when I write Click.

Some hotspots allow one animate sequence that MUST be completed from your pc not from you, if you click the sequence stop and you must restart from your save.

The right sequence is:

A – B – C – C – Click – B – Click – Click – Click – E – Click – Don't touch.

If everything goes well Maya get up and go home, Jenny and Ella want go to the beach, you answer Yes.

If something go wrong, all go home.]

That should work and get you to the beach with the two girls.

The first time hit 'Sleep', 'Touch Ella' get heart.

Second time hit 'Touch Jenny' get heart.

Third time hit 'Sleep', 'Touch Ella' get heart.

Fourth time hit 'Touch Jenny' get heart.

Fifth time hit 'Touch Jenny' get animation.

When you repeat hit 'Sleep', 'Girls, move aside!'

Now repeat with any combination that you like.

End as of V1.6

### [Mina Path:](#)

In the second week or third get robbed by leaving the house with over \$5000 in the morning.

You will need 5 coffee trips to become friends with Mina who will then allow you to get access to the club.

Got to the club and meet Krista (See Krista Path) get drunk and repeat 3 times. (More about the club with Lala Path)

The next step is to go to the club with less than \$400 and choose option 'Spend all money' you will wake at Mina's house Get a heart. Repeat the process to make progress and get heart. Repeat get choices 'Sleep a little longer' or 'Get up'. Choose either, get heart. Repeat process new scene watch cartoons get heart. Repeat process new scene promise cake, get heart. (Make sure to keep bringing her coffee and cake when you can)

Next time you wake up in her room you get a choice to 'Sleep a little longer' or 'Get up' again choose either get heart "?".

Next time you go to the club she asks you for \$50 for taxi. Mina got offended, get heart "?". Repeat, and same end. Again repeat same end but more dialog.

Next day morning go to Shop and 'Ask about the cake.' She will tell you to talk to Yanga. Monday morning make sure you have \$1500 go to the Park, Thicket, hit 'Ask about the cake'. Next morning go to shop and 'Ask about the cake', don't panic, just come back the next morning again and 'Ask about the cake'. (Don't forget to buy coffee) take coffee and cake to police station and give to Mina. Next time you go to the club she asks for \$50 again for taxi but progress (look for Hotspots) get heart. Repeat club watch for hotspot get heart. Again repeat watch for hotspots 'Move a little' get heart.

Next time after the club Mina is ready for testing, get heart. Tuesday day go to Cops and get heart. (this appears to be all there is at this point.

End as of V1.6

### [Lisa Path:](#)

Coffee Girl, you can find her walking around the park randomly Monday morning. If you go in and out you should be able to trigger the Scene. Warning shop will be closed for that time once the scene is triggered.

You can make all the progress just by buying coffee at the shop. After enough cups she will begin to charge you for more expensive coffee. Agree to the more expensive coffee and buy the cake. Now when you enter the shop buy the cake and after several more cups she will ask if you would like your coffee hotter and spicier. Agree to it and make progress and enjoy the "plot" ☺. Hit close to get a better view, and watch for the hotspot 'very close' this will make your coffee more expensive.

Around 80 cups of coffee when you go to the shop and buy cake you get the option of 'Panties' that will get you a heart start. The next step is when you buy cake and you have a question for Lisa 'Lisa I wanted to ask you something', this

will lead to a hotspot 'Help count boxes' which leads to more hotspots 'try them both and see what happens, get a heart. After the scene remember that you promised to come back and get spicy coffee the next day. Don't forget to follow through on that for progress.

Now when you go back to buy more coffee you can buy cake then hit 'Panties' for a repeat, or a new scene with new choices get heart. No matter what you choose she will want you to come back tomorrow just before she closes. If you do you will want to save before you enter 'Work and etc' because this is an ending path with two choices. If you want to keep playing from this point you will have to load your last save.

You can repeat this as long as you don't return to the shop the next evening. The trigger is if she gives you a BJ, the boobjob won't trigger the gypsy event.

End as of V1.6

### Stephania Path:

Working at the Office you might lose smart ass when she blames you for things so watch your scores in case you are chasing a path that needs them you might want to change up you schedule.

When you notice an option at the office for 'About Jack' Do NOT use it until you have progressed with Brenda. (See Brenda path)

Got to office and hit 'Get the job' then hit 'A free schedule sound awesome!'

Working there will be a series of events, look at her ass, she blames you for something and not get paid, you make a delivery, and you get her coffee. The first time you get her coffee she puts you down. The second time if you bring cake you slap her on the ass.

### Blackmail:

After whenever you work at the office and you have the opportunity to buy her coffee 'do it', but do NOT slap her ass. You will then begin the blackmail process on Saturday when you get paid.

Continue blackmail her until you get 2 options, hit "Stay". (Remember to bring her coffee when you can)

When you get other 2 options, hit "Continue" watch for hotspot 'Slap, smack'. Eventually you get other 2 options "Slap her ass" and "Let her think she's the boss", do both of them at least twice. Beware hotspot.

Repeat until you get 'Talk.' Get heart. Return next Saturday repeat hit 'Talk.' Heart end.

Repeat as desired.

### About Jack:

This is part of the Brenda Path and is covered there. Once you have talked to Stepha about him you no longer need to work at the office in v1.6.

End as of V1.6

### Brenda Path:

Days to stop:

Monday: Study or after school lessons.

Tuesday: Study or after school lessons.

Friday: Hotspot 'Wave your hands'(No extra scenes in this version)

Saturday: Evening White Apron. (No extra scenes in this version)

Sunday: Evening extra lessons with wine.

The first step in this path is noticing that someone is trying to pull up her skirt when you got to school.

When you have at smartass of at least 12 you will notice that he is dressed like you and she will talk to you for the first time. The next time you see her getting her skirt lifted you have the choice to 'Help' and you get a little more dialog. After the 8<sup>th</sup> time seeing the scene and then hitting 'Help' it progressed more. Now you need to help catch the guy.

9<sup>th</sup> time was little more dialog, 10<sup>th</sup> time promise reward, now show up to school in the morning pick a hiding spot (I prefer top one) hit 'To the police' get nice pictures, (you must have already met Mina by being robbed see [Mina Path.](#)) if you choose 'Persuade' you will have to repeat the scene several times before he agrees to stop.

Now after school Monday, Tuesday, and Friday in the evening at school you can hit 'Study, you nerd' (this will give you extra College points until your score reaches 40, and they won't progress time) Repeat lessons for progress until you can hit choice 'Look at her pants.' Repeat until you ask for private study.

Visit her house every night for a week and hit all the options and hotspots available you will get 1 heart for Monday, and 1 heart for Tuesday lessons. Continue your lessons Monday and Tuesday watch for hotspot 'Unzip', repeat until you have high enough stats and can ask both questions. (Easy question smartass 15, Hard question smartass 22 college 40)

Visit Brenda Sunday evening to meet Jack, repeat all lessons and meet Jack again. You recognize that he is from the office.

Now ask the questions Easy one day then hard the next.

Go to the office during the day (not Saturday) 'Ask about Jack' Stepha will keep him working.

Sunday evening go to Brenda's house, 'Knock' DON'T hit hotspot 'wave hands', DO hit new hotspot 'The hand needs to be here!' get scene. Now you start [The Study sessions.](#) Then continue onto [The Classroom.](#)

### [The Study Sessions:](#)

There is a bit of a grind in the evenings to gain progress with Brenda.

When you go to Brenda's house focus on the hard questions until ask about anatomy get heart. Repeat get heart. At this point you should be able to repeat Sunday evening lessons and get heart. (if not repeat all again)

Repeat Monday and Tuesday with hard question until you see a new hotspot Sunday evening, hit 'Wine!' 3 times, get heart.

Repeat Monday and Tuesday with hard question, Sunday evening, hit 'Wine!' but only 2 times, get heart.

After you ask 'Hard question' and she touches you get heart end switch to 'Easy question' for progress and new hotspot. Sunday evening, hit 'Wine!' 2 times, look for hotspot 'Leg!', give wine again, get heart.

Continue Monday and Tuesday with 'Easy question'.

Sunday evening, hit 'Wine!' 2 times, look for hotspot 'Leg!' get scene, no more wine, get heart.

Monday and Tuesday continue with 'Easy question', watch for new hotspot 'Poke' get heart end.

Sunday evening, hit 'Wine!' 2 times, look for hotspot 'Leg!' get scene, no more wine, new hotspot 'Open!' get animation, get heart end.

### [The Classroom:](#)

Friday when Brenda is not in the mood to teach watch for hotspot 'Hm' on the podium, now on Friday do lessons after school look for black panties. (It is a chance only so you will need to repeat, or save and try again.)

Now go to school Friday morning and hit 'Hide'. Repeat, hit 'Take a look'. Repeat until you get options 'Take off her panties' get heart end. (If you are getting caught too much try to wait for a while after hiding before you click to continue. It seemed to work for me.)

Next after school Monday, Tuesday, or Friday in the evening at school you can hit 'Study, you nerd', then 'Study', then 'Spy' Get heart. Repeat get heart. Again repeat need better spy skills get heart. Repeat hit 'Go to the library'.

Again repeat 'Go to the library' this time she asks you for \$10 hit 'No' get heart.

Repeat 'Go to the library' this time she asks you for \$10 hit 'No' then 'Give 10' get heart.

Repeat 'Go to the library' \$10 hit 'Give 10' get heart.

Repeat 'Go to the library' \$10 hit 'Give 10' hotspot 'Touch' get heart.

Repeat 'Go to the library' \$10 hit 'Give 10' hotspot 'Touch', 'Attack from behind' get heart.

Repeat 'Go to the library' \$10 hit 'Give 10' hotspot 'Touch', 'Attack from behind', 'Attack from the front' get heart.

Repeat 'Go to the library' \$10 hit 'Give 10' hotspot 'Touch', 'Attack from behind', 'Attack from the front' 'Ass' get heart.

Again Repeat 'Go to the library' \$10 hit 'Give 10' hotspot 'Touch', 'Attack from behind', 'Attack from the front' 'Ass' get heart end.

At this point there is a 50/50 chance that she may beat Moira in cards so she will not ask for money.

End as of V1.6

### [Krista Path:](#)

After going to the club the first time you can go to the park on Tuesday and Thursday day and walk around to run into Krista on her bike. If you ask her to 'Wait' and 'How are you' after about three times she will offer you a ride to school. You will need to repeat the encounter at least 10 times.

When this scene ends you are in the classroom, if you are trying to progress in the Brenda Path I recommend you leave the class to the school and then reenter. (This might trigger her scene getting her skirt pulled.)

Now go to the club Friday or Saturday and watch the progress get heart, repeat until heart end.

Find her again in the park hit 'Wait' and 'How are you' both days in the week. Once you have spent enough time with her you will get choices. "To the Right" or "To the Left". Hit left and get heart. Repeat hotspot 'Butt!' get heart. Repeat scene progresses get heart. Repeat again, get heart. Repeat once more get heart. Soon these will progress time and you will skip school. If you are progressing the [Brenda Path](#) you can still get College points with her studies.

Next time the scene will advance and you will do her homework get heart. Repeat, progress, get heart. Repeat again, get heart. Once more repeat and get heart. Repeat this time get hand job. Repeat, same (this will no longer progress until your College level is 50 or more) proper stat get heart. Repeat get progress and heart. Now see what happened with the choices you have.

This next part requires you to get Laura angry (see [Laura is angry](#)) when she asks for flowers go to the park Monday morning, 'Thickets' tell Yanga 'Yes! I'm a maniac.' (Don't forget to finish with [Laura is angry](#) if you want) Now Tuesday day return to park repeat scenes with Krista but choose 'Handjob' get new scene.

Repeat new option in last menu, choose 'Fuck her mouth' get heart end.

You should also reconcile with Yanga. (She does not have her own path at this point v1.6) Go to the park either Thursday or Monday morning and walk around until you meet Lisa and Yanga on a walk.

End as of V1.6

## [Julia / Moira Path:](#)

Wednesday evening go to beach 'Get a suntan' get woken up by Julia.

During getting lessons with Shantrel in **Teaching Lessons:** Moira will invite you to study at her place. Wednesday morning in 'My bedroom' Hit 'Go to Moira's' get heart. Repeat hit 'Yes' to come earlier get heart. Repeat and she falls asleep hit 'Yes' get heart. Repeat until you meet Julia get heart. Repeat Julia complains about her mom, hit 'No', repeat hit 'No' until Julia changes clothes, hotspot 'Say something' get heart hit 'No'.

Repeat hotspot 'Say something' get heart hit 'No'. Next time you come you get options, hit 'Look around' get heart hit 'No'.

Again repeat hit 'Look around' get heart hit 'No'. Repeat Julia doesn't want to go to class get heart hit 'No'.

Again repeat hit 'Look around' think about yoga get heart hit 'No'.

This time hit 'No' hotspots 'Say something', and 'Touch' get heart hit 'No'.

Again repeat hit 'Look around' think about abs get heart hit 'Yes'. (Note hit 'Yes')

Repeat hotspots 'Say something', and 'Touch' get heart hit 'Yes'.

Again Repeat hotspots 'Say something', and 'Touch' get heart end hit 'No'.

Repeat 'Look around' watch discussion hit 'No'.

Again repeat 'Look around' watch get heart hit 'No'.

Repeat 'Look around' watch no panties get heart end.

Choose 'Yes' or 'No' to repeat as desired.

End as of V1.6

## [Angie Path:](#)

Nothing here. She has dialog at the Badgirl shop after buying panties for Shantrel, but no scenes in this version. (plans unknown)

## [I want Christmas:](#)

This event will become an option in your room about the time you complete all the progress in the kitchen [Workstation scene](#).

My room at night, choose 'I want Christmas'.

Talk to Lala, then go to Laura's bedroom hotspot 'Butt', return to Lala and choose 'Talk'. Return to Laura's bedroom hotspot 'Butt'. Continue to talk to Laura and hit 'Butt' watch for new hotspot 'Poke'. Now 'Talk' to Lala, and choose 'Tell about the sofa'. Now go to Workshop in town get tools (if he doesn't give you the tools you don't have enough stats and must reload before you chose Christmas and go back to work). Go to Laura's room to progress.

Come Day talk to Shantrel, then Go to the city and Lisa's store to buy supplies (\$500).

Evening talk to Shantrel and choose 'No'.

Go to shop and buy beer. Then sleep. Next morning you are woken up to decorate the tree.

Below are the paths you can take from this point.

### Bad Home ending:

Evening go to shop hotspot 'Hm'. Next go to Club Krista tells you how to mix drinks. Go to park and Thicket meet Yanga hit hotspot 'Vodka', choose 'Nope' hit hotspot 'Vodka', and now choose 'Cheaper? Yes.' Until at least \$999 (if you want to drop it down to less than \$500 you can get bad end.)

Return home and go to Kitchen 'Yes! Christmas!' then choose 'Yes' to mix drinks.

### Don't give punch to Lala:

Offer beer to Laura sleep with Shantrel. (Bad ending.)

### Good Home ending:

Go to kitchen repeat scene until you find Shantrel hotspot 'Pillow'.

Evening go to shop hotspot 'Hm'. Next go to Club Krista tells you how to mix drinks. Go to park and Thicket meet Yanga hit hotspot 'Vodka', choose 'Nope' hit hotspot 'Vodka', and now choose 'Cheaper? Yes.' Until at least \$999 (if you want to drop it down to less than \$500 you can get bad end.)

Return home and go to Kitchen 'Yes! Christmas!' then choose 'Yes' to mix drinks.

Here is another save point. Choose;

### Don't give punch to Lala:

Offer beer to Laura sleep with Shantrel. (Good ending)

### Offer punch to Lala:

Offer beer to Laura. Here is another save point.

#### *Yes bring them inside:*

Hi hotspots 'Undress' till everyone is naked. Choose 'Best butt' (You can only choose one and saving to retry does not work here) repeat Christmas to get them all. (Good ending.)

#### *No leave the outside:*

Hotspot 'Undress' Lala makes demands. (Bad or Good ending? I think Good.)

### Night out ending:

Go to kitchen repeat scene until you find Shantrel hotspot 'Pillow'.

Evening go to shop hotspot 'Hm'. Next go to Club Krista tells you how to mix drinks. Go to park and Thicket meet Yanga hit hotspot 'Vodka', choose 'Nope' hit hotspot 'Vodka', and now choose 'Cheaper? Yes.' Until at least \$999 (if you want to drop it down to less than \$500 you can get bad end.)

Return home and go to Kitchen 'Yes! Christmas!' then choose 'Yes' to mix drinks.

Choose 'Offer punch' (or 'Don't', doesn't matter) then Choose 'No' then 'Maybe I should ask Laura to take me with her?'

Choose 'Have a drink'

Then 'Play a game on PC'

Then 'Ponder on the meaning of life, the Universe and all'

Again 'Ponder life' (If you continue from here with just 'Ponder' you will get dance animation but bad end.)

'Play a game on PC'

'Ponder'

'Have a drink' choose Janna

'Play a game on PC'

'Have a drink' choose Stella

Now you have to choose who to go after (this is a good save point)

*Look for Stella*

Hotspot 'Poke!', 'Undress' choose 'Nope' 'Look' choose any of the top four options (you will need to hit something 5 times) Get long animation. (With sound BTW) Good end.

*Look for Janna*

Hotspot 'Undress' Choose 'David, get the fuck outta here' and you get one animation. If you choose 'David, maybe you should get the fuck outta here' you get much more. (All with sound BTW)

*Look for Laura*

Choose 'No' and you get a lot of yellow rain. Choose 'Stop him' get animation. (With sound BTW)

End as of V1.6

### *Final thoughts:*

Well I hoped this was helpful to some of you. If I missed something or am completely wrong please let me know.

I am not intending to keep this current but I might try to bring it up to 1.7 seeing how it just came out.

Good luck and keep banging those sprites.

Beaubob