0.7.3d

by JohnDupont

[You can support me, the modder, on my Patreon page.](#)

[You can support the game developpers, Hreinn Games, on their Patreon page.](#)

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Installation

If you're updating from an older version, always delete the old "game/JDMOD" folder before installing the new one to avoid any installation problem.

In order to comply with Patreon's Terms of Use, the images for the bonus scenes need to be added by the user:

Use random.guy's KoD JDMOD Installer
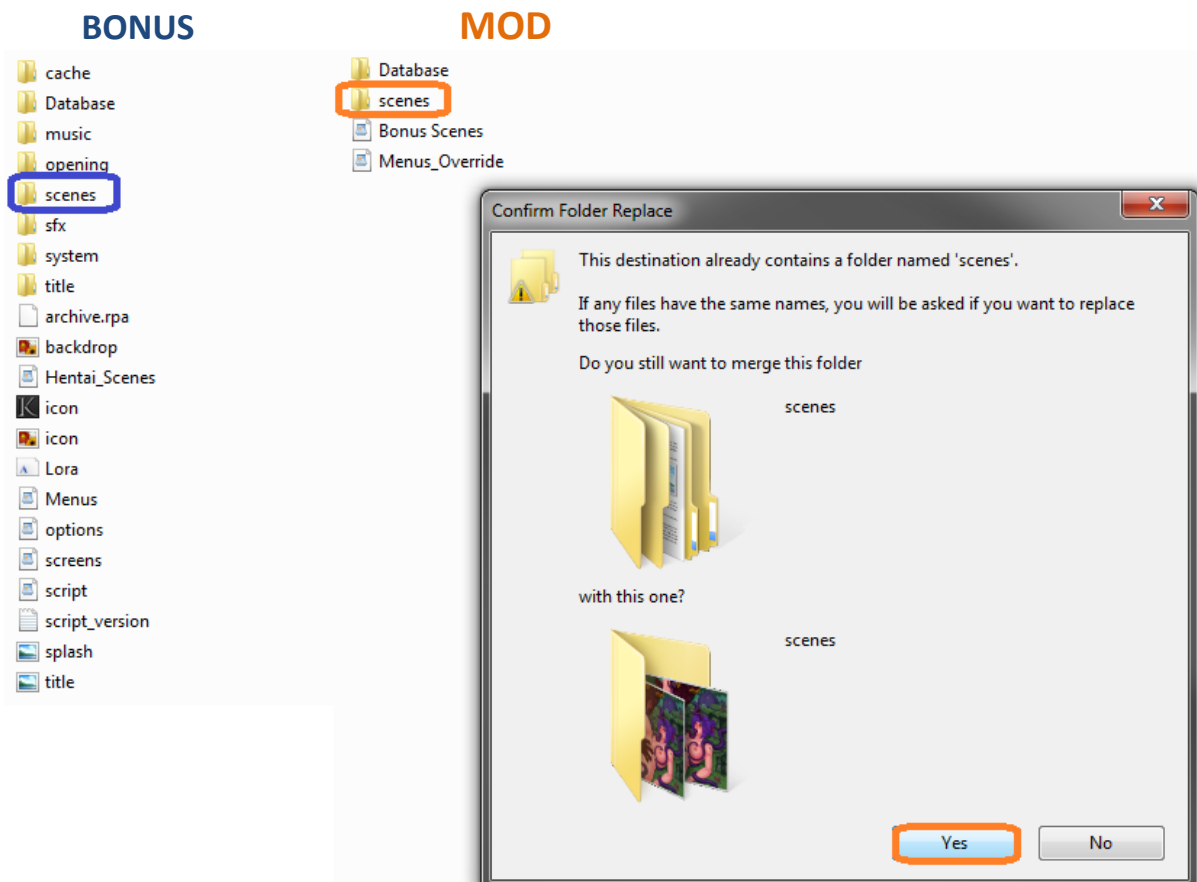
OR

Install the JDMOD manually:

1) Extract the .7z file.

2) Add the images from the bonus to the mod.
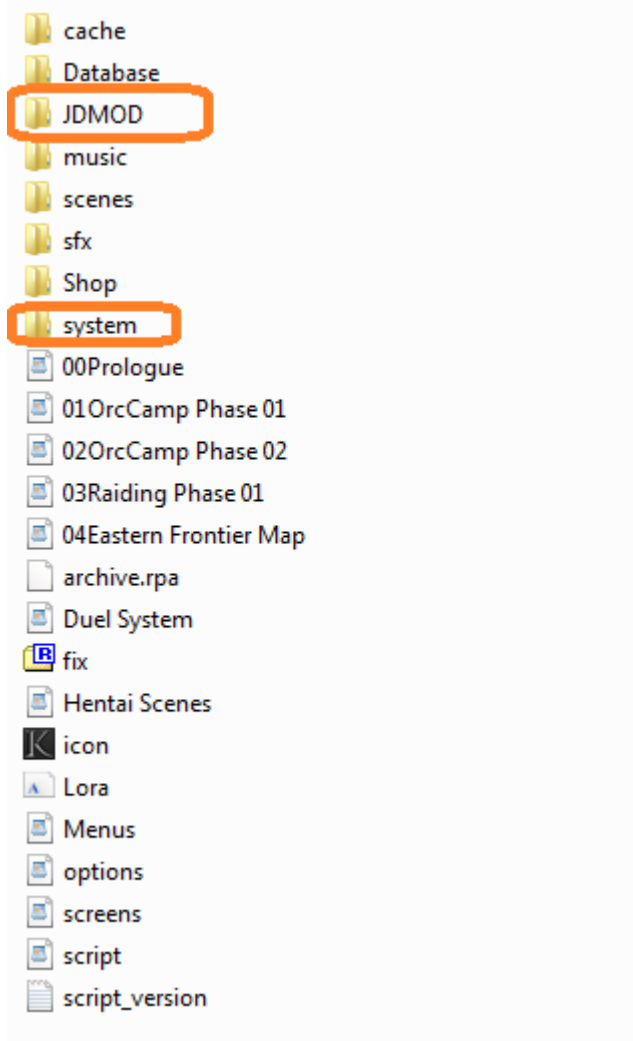   2.1) Extract the RPA packages from the last bonus using UnRen (Windows, MAC/LINUS)
      2.2) Merge the **"scenes" folder from the bonus** with the **"scenes" folder the mod**.

BONUS   **MOD**

3) Drop the "JDMOD" and "system" folders from the mod into the "game" folder of the game.

MOD

- JDMOD
- system
- JDMOD - Read Me

GAME

- README
- Kingdom of Deception.sh
- Kingdom of Dece...
- Kingdom of Dece...
- renpy
- lib
- game

➔ Move to game

If the installation was done correctly, the "game" folder of the game should look like this:

- cache
- Database
- JDMOD
- music
- scenes
- sfx
- Shop
- system
- 00Prologue
- 01OrcCamp Phase 01
- 02OrcCamp Phase 02
- 03Raiding Phase 01
- 04Eastern Frontier Map
- archive.rpa
- Duel System
- fix
- Hentai Scenes
- icon
- Lora
- Menus
- options
- screens
- script
- script_version

Features

Gallery Unlock

Adds a button to lock/unlock the full gallery.

Bonus Scenes Gallery

Adds multiple scenes made by Hreinn Games but not included in the base game :
- 3 introduction scenes, which were removed in 0.4.0 ;
- 3 scenes from Bonus #1 ;
- 3 scenes from Bonus #2 ;
- 4 scenes from Bonus #3 ;
- 3 scenes from Bonus #4 ;
- 4 scenes from Bonus #5 ;
- 5 scenes from Bonus #6 ;
- 4 scenes from Viressa's fanfic mod. You need to install their mod to unlock the scenes.

Console Enabler

Allows console opening.

Console

Console Commands

- **Main commands**

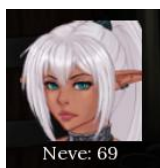| Sabia's Stats	Affection	Misc
Sabia.level =	A_groknak = A_tekrok =	money =
	A_rokgrid = A_dajrab =	dom = sub =
Sabia.stamina = Sabia.maxstamina =	A_neve =	
	A_lutvrog = A_jadk =	freedom = slavery =
Sabia.hp = Sabia.maxhp =	A_maply =	
	A_vehlis =	L_humans =
Sabia.str = Sabia.con =	A_ylva = A_kia =	L_orcs = L_catgirls =

- **Items**

Inventory.add_item()

How to use the console

- **Main commands**

Open the console with Ctrl+O.

Type a command (e.g. "A_neve = ") followed by a number (e.g. "69").

Press Enter.

- **Items**

Open the console with Ctrl+O.

Type the command "Inventory.add_item()" and the name used by the game* for the item (e.g. "Orchealthpotion") between the brackets.

Press Enter.

You can add multiple at once by adding a coma followed by a number (e.g. ",10") after the name of the item.

> Inventory.add_item(Royalgold,10)

* The names used by the game can be found in game/Database/items.tsv.

Broom	Obsidianbark	HGNMead	Royalgold
Knife	Hearttreesyrup	HGNWine	Antlers
Shovel	Tentacleslime	Furnishings	Whitehind
Grayleaf	Venomnettle	HGNTent	Makhorbones
Firemoss	Cheapfood	Healthpotion	
Steelshrooms	Goodfood	Energypotion	
Vigorreeds	Expensivefood	Orchealthpotion	
Broom	HGNFood	Hazewine	

Changelog

Since the mod needed to be changed with each new version, I used the same version number as the game.

0.7.3d:
- Added 3 scenes from Viressa's fanfic mod to the gallery.

0.7.3c:
- Added 5 scenes from Bonus #6 to the gallery.

0.7.3b:
- Added 4 scenes from Viressa's fanfic mod to the gallery.

0.7.3a:
- Added Console Enabler feature ;
- Bugfix: one of the bonus scenes didn't work correctly.

0.7.3:
- Added the images for the 3 introduction scenes after Hreinn Games removed them from the base game.

0.7.0:
- Improved compatibility with *random.guy*'s KoD JDMOD Installer.
- Bugfix: one of the bonus scenes didn't work correctly.

0.6.4a :
- Removed the images from the mod. They now have to be manually added by the user for it to work correctly ;
- Added a feature to check if the installation was done correctly ;
- Added link to my Patreon page.

0.6.4 :
- Added 4 scenes from Bonus #5 to the gallery. Thanks to *AnOnYmOuS*.

0.6.2a:
- Removed the console enabler mod.

0.6.2:
- Changed the position of the "Return" button in the Bonus scenes gallery ;
- Changed the title of the Bonus scenes gallery.

0.6.0d:
- Bugfix: the old intro scenes were obsolete.

0.6.0c:
- Bugfixes.

0.6.0b:

- Bugfixes.

0.6.0a:
- Bugfixes.

0.6.0 :
- Made major modifications to the code to :
  - Allow compatibility with other versions of the game ;
  - Keep the bonus scenes separate from the rest ;
  - Facilitate installation and updates.
- Changed the position of the Unlock and Exit buttons.
- Removed the end message for 0.5.0.

0.5.2c :
- Added 3 scenes from Bonus #4 to the gallery. Thanks to *AnOnYmOuS*.

0.5.2b :
- Revamped the gallery unlocking mod.

0.5.2a :
- Updated for 0.5.2.
- Added the console enabler mod by *skot205*.

0.5.0a :
- Updated for 0.5.0.
- Created the end message mod. *Pretty sure, they'll add it in a hotfix :D*
- Removed the item management mod. *Hreinn Games added it in 0.5.0.*
- Removed the check stats mod. *Hreinn Games added it in 0.5.0.*

0.4.2d :
- Bugfix : 3 pictures were missing and 1 scene didn't have the JDMOD tag for the gallery.

0.4.2c :
- Added 4 scenes from Bonus #3 to the gallery. Thanks to *gotta450*.

0.4.2b :
- Added the gallery unlocking mod by *Vinfamy*.
- Added 9 scenes to the gallery. *Unlocking the gallery was necessary in order to add scenes.*

0.4.2a :
- Created the item management mod.
- Created the check stats mod.