Cure My Addiction Assistance Walkthrough

Game Mechanics Layout

There are four primary screens to use. The first one is the main game screen.



This screen contains all the navigation controls and the Heads up display (HUD) contains the information on the MC's status: Including Day, Time, Game day, the spanking paddle (how many times this week the MC has been spanked), stamina (basically how many times the MC has ejaculated today), days left with no chores, and how many warnings the MC has received. Images of who is on board the ship and if applicable what special actions they are involved with (been spanked or playing sick). To the far right the list of the current applicable punishment actions currently being used.

Just under the people icons are five buttons that bring up addition information screens.

Character info



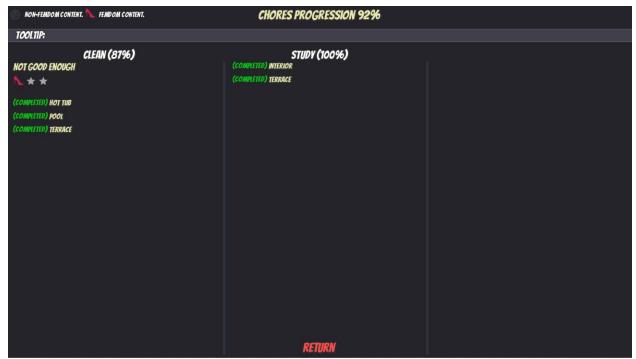
Curious where you are in achieving your goals, check the character stats.

Notebook



Notebook tracks events the author wants to track, usually doesn't have a star or an event.

Chores



The chores are track with stars just as events. Mouse overing uncompleted stars will give you some additional information on what needs to be done to get the star to turn gold. The chores are split into Cleaning chores and studing chores, which occur on various days. Mon, Tuesday, Thursday, and Friday are study chore days. Wednesday and Saturday are cleaning chore days. Sunday is a day free of chores.

Events

The Events are a list of active, locked, and completer tasks represented by stars. Grey stars are items the MC hasn't completed. Gold stars are completed events. It should be noted that at the top is a milestone with its own stars. Currently, if you mouse over a grey star it will bring up hints in the Tooltip area, under the milestone tracker. The hints vary from really useful to totally unintelligible. The Progression percentage is how far along you are to some concept of completion. Events can be Active (currently can be worked on), Locked (not available to be worked on), and Completed. When the MC unlocks a new event task, it will be moved to the active area and the stars in that event will become available.



Help



Allows you to get a brief help, change MC name, and turn on and off certain operational features of the game.

Time Events

Time	Event	Location
0100	Emily & Linda sex	Emily's Room after arranged by MC
0200	Truth or Dare	Interior
0300		
0400		
0500		
0600	Emily and the Mirror	Emily's Room (Peek and Enter are different)
	Chloe Dressing	Chloe's Room
	Rachael Shower	Peek Rachel's Room
	Amy Pool Sex	Pool (after Amy arrives)
0700	Chloe Shower	Common Bathroom (P&E)
	Emily in the Hot tub	Hot tub
O800	Emily Shower	Common Bathroom
	Chloe Naked	Chloe's Room (P&E)
0900	Breakfast	
1000	Study Chloe	Interior (Helps, Complains if spanked, or Teases)
1100	Study Emily	Terrace (Helps, Foot Rub Crotch, or Mocks)
1200	Lunch	
1300	Steal Chloe's Homework	Interior (watch results at 1500)
1400		

1500	Study Chloe	Interior (Helps, Complains if spanked, or Teases)
	Emily & Rachel Argument (A Pleasant Surprise)	MC Bedroom (go into MC Bathroom @ 1400 to watch)
1600	Chloe in Rachel's Room	Rachael's room
1700	Chloe Dressing	Common Bathroom
1800	Study Emily	Terrace (Helps, Blowjob, or shows Breasts)
	Chloe "Solar Protection"	Pool (Shoulders, Back, Leg, & Butt) not until Day 3
1900	Dinner	Terrace
2000		
2100	Emily's Bath	Common Bathroom
	Rachel Dildo	Rachel's Room
2200	Go to sleep to wake at 0600	
	Catch Rachel Masturbating	When hear noise (report to Susan, next Day)
2300	Go to sleep to wake at 0700	
	What is Emily doing	Emily's Room (P&E)
2400	Amy Sex	MC's Room

Critical Events that are difficult to figure out

Emily's Help

After MC first erection during lunch, Emily has a new dialogue option: "Remember lunch?" (I recommend waiting another day before giving back her book, to trigger Linda's help.) She'll ask you to find her missing book.

You can find it in Chloe's room using the search button (only available when she's not in the room). Give the book to Emily and you can now have some fun with her.

CHORES: FemDOM: Not Good Enough

Ask Susan for help when you are close to being kicked out (3 punishments in a week). After you've started that event chain, wait for a cleaning chores day and mess up on one chore. Rachel will send you to Susan for punishment and the scene will unlock the star. Note that femdom content must be ON.

Event: normal: Is She sick (COPIED from previous Walkthrough)

Trigger: You use 3 "days without chores" and Chloe will talk to you after breakfast.

When she asks, "So what do you want?"

If you say "I want a handjob," you'll be able to spank her faster.

You might consider answering, "I want to see your boobs," it one of the rare scenes you can't repeat.

Tomorrow at 08:00 check Chloe's room, peek or enter both have different outcomes (you'll be able to do both later).

You'll talk with her after breakfast.

If you said "I want a handjob" you have the choice to spank her or see her boobs.

Chloe now has a 50% chance to be sick on a chores day.

Check every morning at 08:00 if you can peek when she's sick, once you caught her 3 times, you'll unlock rectal temperature scene.

When Chloe is pretending to be ill, you can spank her.

Notes. Depends on when in the game. Early on Chloe will play sick, if you check her room at 0800 then you will see Linda checking her for a fever. You will also see a thermometer over the picture of Chloe, indicating that she is playing sick.

Later in the game (after Chloe has stopped pretending to be sick), you can trigger the last few stars by going to Linda and telling her that Chloe ask for her. You can then go at 0800 and peek or walking in to finish those stars.

Aunt makes a mistake

First time you get the event from Susan. To start this event you must steal Chloe's homework at least 3 times and you'll be able to talk to Susan: "Thief?". Now you need to find sleeping pills: search Doc Office at 16:00. Go talk to Susan. Now you need to blackmail Linda during "Naughty Doctor," in her office at 21:00 when the door is unlocked and have her create a distraction. Wait for next dinner. At 23:00 go into the corridor and enter Rachel's room, do a "Quick peek" and "Make Sure" for a little extra. Go to sleep and wait for 10:00 then go talk to Susan. The same day, after dinner (2000), peek in Rachel's room. You can hear noises coming from Rachel's room. Talk to Chloe and Emily about it, then Linda. Search the bridge; it's only possible when Susan is not here. Now you need to wait for the repeatable to be available. On the day Rachel miss the phone call, after dinner, go to the bridge and set the alarm then immediately go into the corridor. The next day, talk to Susan.

You can now enter Rachel's room the next time. You must have unlocked "Rachel's helping hand." You put sleeping pills in Rachel's drink at 0.00 by the pool. Then you are in your room. Wait 1 hour, go into Rachel's room, disable the clock (if you have found the flashlight by searching your bathroom take a peak). Sleep. In the morning (10.00) go tell Susan (the captain) that it's done. Then at 20.00 knock at Rachel's door, they will let you in

Warnings

Cheating

Rollback in enabled (UnRen.bat or editing) will work, but it appears to break some things. For example some stars will become harder to achieve. It's safer to use Quicksave (F5) and Quickload (F8) to save and restore before complex actions. Using the console is possible, but the code and variables aren't set up for simple changes of variables.

Things presented that you can't do

Can't join Rachel in the hot tub

Can't get Chloe to accept Emily doing the spanking

Find Emily's bracelet