Lucky Mark: Save file Cheat-sheet.

By MonkeyLord83

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I. How to use

The Document is divided into 2 parts. In the first part, I'll explain what each line in the save mean, and the minimum and maximum of each value. This is only for those of you who wants to understand the save so that you can figure out for yourself what you need to do or what might be the problem/issue with your game/your save. If you're only interested in which lines correspond to which event/quest/scene, and how to trigger them at will, skip to the second part of the Document. You can use Ctrl+F and search for what you want or Click on Table of Content. For those of you who don't know where your save file is located, the path way is: "Lucky Mark ALPHA 170\Lucky Mark ALPHA 17.0 WIN_Data\StreamingAssets\Save". Open it with Notepad or Notepad++ (recommended) and you should be ready for the next part.

II. What each line means, and min-max values of each:

*Important note: if value in any line is higher than its maximum, it will cause the game and quest line/event to not work properly. For example, if <eventWifeMassage> (which is the line for "Skillful fingers" event) is set to any value higher than 2, you will not have the option to replace the masseur on Wednesday. Or if the 2 lines <ChrisParyLevel> and <JessPartyLevel> are set to any number higher than 1 before you start the house party event on Friday, the party will abruptly end after 3 games were played and you won't be able to do anything with Chris or Jess. So, read carefully before you edit your save to avoid mistakes. If you find any values to be able to be higher than the number I stated as maximum value, tell me so I can edited it.

<root>

<DateTime>3/5/2019 1:50:48 PM</DateTime> Date and time the save was created.

<keyLang>2</keyLang> Language of the save, 1 for Russian, 2 for English

<keyEscape>true</keyEscape>

<keyPhone>false</keyPhone>

<money>40640</money> How much money you have. No max value.

<time>19</time> Time of the day, min value 0, max value 23. Correspond to the time of the day you want.

<week>5</week> Day of the week, mind value 1 for Monday, max value 7 for Sunday.

<day>75</day> Number of days passed in the game. For the sake of simplicity, I use 70 + whatever day of the week it is.

<introHelp>false</introHelp>

<bossLR>1001</bossLR> Sympathy/Relationship with Bill. Values can be as high as you want.

<wifeLR>1001</wifeLR> Sympathy/Relationship with Elena. Values can be as high as you want.

<doughterLR>1001</doughterLR> Sympathy/Relationship with Christina. Values can be as high as you want.

<zariLR>1001</zariLR> Sympathy/Relationship with Zari. Values can be as high as you want.

<annieLR>1001</annieLR> Sympathy/Relationship with Annie. Values can be as high as you want.

<jessicaLR>1001</jessicaLR> Sympathy/Relationship with Jessica. Values can be as high as you want.

<homeInBoss>false</homeInBoss> Is Bill at home? False = no, True = yes

<homeInWife>false</homeInWife> Is Elena at home? False = no, True = yes

<homeInDoughter>true</homeInDoughter> Is Christina at home? False = no, True = yes

<bossLevel>999</bossLevel> Relationship level with Bill. Value can be as high as you want even though you only need it at 10.

<wifeLevel>999</wifeLevel> Relationship level with Elena. Value can be as high as you want even though you only need it at 10.

<doughterLevel>999</doughterLevel> Relationship level with Christina. Value can be as high as you want even though you only need it at 10.

<wifeBlockTalk>false</wifeBlockTalk>

<heroLocationBoss>0</heroLocationBoss> Location of Bill. You can't really change it so that he'll be somewhere he shouldn't be, I tried.

<heroLocationWife>0</heroLocationWife> Location of Elena. You can't really change it so that she'll be somewhere she shouldn't be, I tried.

<heroLocationDoughter>9</heroLocationDoughter> Location of Christina. You can't really change it so that she'll be somewhere she shouldn't be, I tried.

<heroLocationAnnie>0</heroLocationAnnie> Location of Annie. You can't really change it so that she'll be somewhere she shouldn't be, I tried.

The next 27 lines are quite similar, set them all to true if you want. Basically, true means you have the said item in your inventory and false means you don't. I'll provide a short explanation of what they are next to each line:

<invMyPhone>true</invMyPhone> your phone

<invFlowers>true</invFlowers> Flowers (gifts)

<invTruffel>true</invTruffel> Candies (gifts)

<invPillSleep>true</invPillSleep> Sleeping pills

<invHeroSportwear>true</invHeroSportwear> sportwear so you can do gym with Chris and Elena.

<invCheerleader>true</invCheerleader> Not entire sure myself

<invDvdEroticThriller>true</invDvdEroticThriller> DVD for event with Christina

<invSuntanOil>true</invSuntanOil> Suntan Oil for event with Elena

<invGiftBear>true</invGiftBear> Stuffed Teddy Bear (gifts)

<invGiftAlco>true</invGiftAlco> Whiskey (gifts)

<invCinemaSolo>true</invCinemaSolo> Solo movie to watch with Chris

<invCinemaLesbo>true</invCinemaLesbo> Lesbo movie to watch with Chris

<invCinemaMasturb>true</invCinemaMasturb> Masturbation movie to watch with Chris

<invCinemaBlowjob>true</invCinemaBlowjob> not entirely sure myself

<invDressCat>true</invDressCat> Cat dress for Chris event.

<invGlases>true</invGlases> Special Glasses for Chris event.

<invPortwein1>false</invPortwein1> 1 bottle of wine for Elena event

<invPortwein2>false</invPortwein2> 2 bottle of wine for Elena event

<invPortwein3>true</invPortwein3> 3 bottle of wine for Elena anal rape event

<invAnnieBooks>true</invAnnieBooks> books for Annie

<invPornMagazines>false</invPornMagazines> Porn Magazines for Annie

<invDildoAnnie>false</invDildoAnnie> dildo for Annie

<invGlue>true</invGlue> Glue for Annie event.

<invZariBikiny>true</invZariBikiny> Bikini to give to Zari during date

<invJessicaPhone>false</invJessicaPhone> Phone to give to Jessica on third date

<invJessicaGift>true</invJessicaGift> Gift to give to Jessica to repeat third date event.

<invVibrator>true</invVibrator> Vibrator for blowjobs from both Jessica and Chris after party.

The next 18 lines are your stats. For the sake of simplicity keep all of them at max values, which is 100. Or you can use the Cheat mod, which keeps them all at 100 for you.

<energy>100</energy>

<satiety>100</satiety>

<mood>100</mood>

<neatness>100</neatness>

<fitness>100</fitness>

<selfconfidence>100</selfconfidence>

<style>100</style>

<swagger>100</swagger>

<conviction>100</conviction>

<massage>100</massage>

<eroMassage>100</eroMassage>

<photo>100</photo>

<education>100</education>

<charisma>100</charisma>

<programming>100</programming>

<hacking>100</hacking>

<luck>100</luck>

<imagination>100</imagination>

The next 13 lines are the work you have to do for Christina, Bill & Elena to get various rewards from them. I'll provide a short explanation next to each one to say what it is.

<workLine>0</workLine> How many lines of work you still need to do to finish the work Bill gives to you (normal work, this is before meeting with Cheng).

<workHackerLine>0</workHackerLine> How many lines of work you still have to do to finish the hacking work Bill gave to you. This is the one you do to get rewards from Elena.

The next 3 lines are the easy/medium/hard tasks Bill gives to you before you can start doing hacking work. 0 indicates you have no job, 1 indicates you have a job and still need to do it, 2 indicates you have done it and can turn it in to Bill.

<workEasy>0</workEasy>

<workMedium>0</workMedium>

<workHard>0</workHard>

The next 3 lines are the easy/medium/hard hacking jobs Bill gives to you before you can start doing hacking work. 0 indicates you have no job, 1 indicates you have a job and still need to do it, 2 indicates you have done it and can turn it in to Bill. Currently, the only tasks available are the easy ones. Here I have it at 2, so I can trigger rewards from Elena anytime I want. Medium and Hard Task are not implemented yet. So even if you change the value, neither Bill nor Elena will response.

<workHackerEasy>2</workHackerEasy>

<workHackerMedium>0</workHackerMedium>

<workHackerHard>0</workHackerHard>

The next 5 lines are regarding Christina Coursework in Work at Home event. It's similar to above, but I'll still explain them simply.

<courseworkLine>0</courseworkLine> How many lines you still have to write to finish whatever work you signed up for

<coursework20>0</coursework20>

<coursework30>0</coursework30>

<coursework40>0</coursework40>

<coursework60>2</coursework60>

0 means you have no task. 1 means you have it and still need to do it. 2 means you finished it and can give it to Chris at any time for reward. Here I have hard task at 2 so I can get a dance/footjob/blowjob from Chris any time I want.

<eventWifeBossCinema>1</eventWifeBossCinema> “Talents show” event (Elena). 0 means you haven’t done it, 1 means you have

<eventZariCook>1</eventZariCook> “The virtue itself” event (Zari). 0 means you haven’t done it, 1 means you have.

<eventWifeBalcon>1</eventWifeBalcon> “Oil for tanning” event (Elena). 0 means you haven’t done it, 1 means you have.

<eventWifeGoToBed>1</eventWifeGoToBed> “Goodnight” event (Elena). 0 means you haven’t done it, 1 means you have.

<eventWifePool>1</eventWifePool> “Beautiful view” event (Elena). 0 means you haven’t done it, 1 means you have.

<eventWifeDoughterBalcon>4</eventWifeDoughterBalcon> “Sunbath for two” event (Elena+Christina). 0 means you haven’t done it, 1-4 indicates how many times you’ve seen it, currently, 4 is the maximum you can see.

<eventMasseur>2</eventMasseur> “Good Masseur” event (Elena). 0 means you haven’t done it, 1 means you need to call the Masseur, 2 means you can get ripped off by him any time you want before you get wise and stop. :P

<eventWifePhoto>0</eventWifePhoto> seems like an old plan that Alex no longer plan to apply.

<eventWifeBossKitchenPool>7</eventWifeBossKitchenPool> “Good boss” event (Bill+Elena). 0 means you haven’t done it. 1-7 indicates each of the steps you take. 7 is maximum.

<eventDoughterLeaningHome>5</eventDoughterLeaningHome> “Work at home” event. 0 means you haven’t done it. 1-5 indicates your progress. 5 is maximum.

<eventWifeCinemaPill>2</eventWifeCinemaPill> “Very Interesting movie” event (Elena). 0 means you haven’t done it. 1 means you can put sleeping pill in her drink. 2 means you have put sleeping pills in her drink.

<eventDoughterGoToBed>9</eventDoughterGoToBed> “Time to sleep” event (Christina). 0 means you haven’t done it, 1-9 indicates your progress. 9 is maximum so far.

<eventWifeGym>1</eventWifeGym> “Partners for training” event (Elena). 0 means you haven’t done it. 1 means you have.

<eventDoughGym>2</eventDoughGym> “Selfless Instructor” event (Christina). 0 means you haven’t triggered it. 1 means you still have to talk to Elena. 2 means you can train with Chris.

<eventFilmFamily>0</eventFilmFamily>

<eventWorkBoss>2</eventWorkBoss> Forgot what this is.

<eventTaxiHome>0</eventTaxiHome>

<eventFoolTrick>0</eventFoolTrick>

<eventDoughterLeaningSchool>6</eventDoughterLeaningSchool> “Delighted Student” event (Christina). 0 means you haven’t started. 1-6 shows your progress, 6 is currently max.

<eventDoughterCheerleader>1</eventDoughterCheerleader> “Hot Cheerleader” event (Christina). 0 means you haven’t done it, 1 means you have.

<eventDoughterNight>0</eventDoughterNight>

<eventDoughterBar>2</eventDoughterBar> “The Secret party” event (Christina). 0 means you haven’t trigger it. 1 is the first time you’ve seen Christina prepare to leave for a party. 2 is when you have the option to invite Jessica over instead.

<eventDoughterCinema>6</eventDoughterCinema> “Look and repeat” event (Christina). 0 means you haven’t triggered it. 1-6 indicates your progress. 6 is current maximum.

<eventWifeTable>8</eventWifeTable> “Breakfast under the table” event (Elena). 0 means you haven’t triggered it. 1-8 indicates your progress. 8 is maximum and means you can repeat to go down on Elena every Saturday.

<eventWifeBath>1</eventWifeBath> “Good morning” event (Elena). 0 means you haven’t done it. 1 means you have.

<eventDoughterPool>1</eventDoughterPool> First time you find Christina at the pool at night after party. 0 means you haven’t done it, 1 means you have.

<eventDoughterSleep>1</eventDoughterSleep> “Sweet dreams” event (Christina). 0 means you haven’t done it. 1 means you have.

<eventMain>28</eventMain> “Interesting Journey” event. 0 means you haven’t started it. 1-28 indicates your progress. 28 is maximum. Because this seems to cause a lot of confusion, problem, I’ll say which number means what:

1. You need to finish “Breakfast under the table events and ask Elena “Learn more information about Bill”.
2. You need to talk to Elena again and finish “Good boss” event.
3. You need to talk to Bill about Annie.
4. You need to phone Annie and convince her to come.
5. You need to transfer money to Annie so she can buy tickets and stuff.

6. You need to phone Annie and talk to her again.
7. You need to wait for Annie to arrive.
8. You need to tell Bill Annie arrived.
9. You need to talk to Annie again.
10. You need to buy books for Annie and give them to her.
11. You need to finish getting Annie settled in as a maid.
12. You need to talk to Bill and go to the meeting with Cheng.
13. You can now do easy hacking job and get rewards from Elena and Bill.
14. Keep doing hacking jobs and give to Elena before giving it to Bill, until Bill shows up at 8:00 on Monday morning and talk about another meeting with Cheng.
15. You need to talk to Cheng at 18:00 on Sunday in the Hall.
16. You need to talk to Bill to unlock House Party.
17. You need to go on first date with Jessica and ask her to convince Chris with you.
18. You need to repeat House Party, please both girls, and then suggest to talk at the bar.
19. You need to talk to Bill to let him knows Chris agree to meet Cheng.
20. You can have a quickie with Mia whenever Cheng visits Christina (14:00 Sunday)
21. Talked to Bill again about work.
22. Christina came to your room on Saturday night/Sunday dawn (go to sleep at 0:00 on Sunday). Unlock option to invite her to your room to repeat when you talk to her in her room.
23. Talked to Bill again, he informed you Chris refuse to see Cheng again.
24. You supposedly have to talk to Chris about visiting her mother, but this step wasn't necessary for me.

25. Go to sleep, event should trigger automatically in the morning. You and Chris drives to Katerina's house, everything is on auto. Might want to save considering the unrepeatable sex scenes involved (unless you edit save back to this number, of course).
26. Talk to Bill about result of your trip.
27. Go to your PC, click on "Compromising material on Bill".
28. Go talk to Bill, give him the picture, choose whichever, doesn't matter. Afterward, just wait until midnight, go to sleep and the ending sequences will start.

<eventZariImagination>1</eventZariImagination> "Beyond Reality" event (Zari). 0 means you haven't done it, 1 means you have.

<eventWifeMassage>1</eventWifeMassage> "Skillful fingers" event (Elena). 0 means you haven't triggered it. 1 means you can to Elena about replacing the masseur. If you set it to 2, Elena is waiting for you inside the spa for the massage session.

<eventDoughterHandjob>3</eventDoughterHandjob> "Job for two hands" event (Christina). 0 means you haven't done it. 1-3 indicates your progress, 3 is maximum.

<eventDoughterKitchenNight>4</eventDoughterKitchenNight> "Good night kiss" event (Christina). 0 means you haven't done it, 1-4 indicates your progress. 4 is maximum so far.

<eventWifeNightPool>4</eventWifeNightPool> "Company for the evening" event. 0 means you haven't triggered it, 1-4 indicates your progress. 4 means you unlocked "More than needs".

<eventAnnieOnline>7</eventAnnieOnline> "Online sister" event (Annie). 0 means you haven't done it. 1-7 indicates your progress. 7 is maximum.

<eventWifeNightPoolDrunk>5</eventWifeNightPoolDrunk> "More than needs" event. 0 means you haven't unlocked it. 1-5 indicates your progress. 5 means you can repeat the event to anal rape Elena.

<eventZariCredit>4</eventZariCredit> “Family debt” event (Zari). 0 means you haven’t triggered it. 1-4 indicates your progress. 4 is maximum.

The next 3 lines are all parts of “Delighted student” event, each of them is also a separate line of achievement, earned by fantasize about Christina with 30, 50, and 70 imagination again and again. The value shown are the maximum value of each event.

<eventDoughterSchoolImag30>3</eventDoughterSchoolImag30>

<eventDoughterSchoolImag50>3</eventDoughterSchoolImag50>

<eventDoughterSchoolImag70>2</eventDoughterSchoolImag70>

<eventAnnieMaid>15</eventAnnieMaid> “New maid” event (Annie). 0 means you haven’t started it. 1-15 indicates your progress, 15 is maximum and needed for Elena blowjobs and etc.

<eventWifeGoToBedFootjob>2</eventWifeGoToBedFootjob> Not entirely sure, but I believe this is one of the rewards for hacking.

<eventAnnieMorningDildo>5</eventAnnieMorningDildo> “Morning Fun!” event (Annie). 0 means you haven’t started it. 1-5 indicates your progress. 5 is maximum.

<eventAnnieHandjob>8</eventAnnieHandjob> “Morning surprise!” event (Annie). 0 means you haven’t started it. 1-8 indicates your progress. 8 is maximum and required if you want to repeat the scene.

<eventBillMaid>2</eventBillMaid> Bill’s part in the “New maid”/ “Dreams come true” quest lines. 0 means you haven’t triggered it or refuses money from Bill, 1 means you take money, and 2 is maximum and required for other events to go smoothly.

<eventElenaMaid>5</eventElenaMaid> “Dream come true” event (Elena). 0 means you haven’t triggered it. 1-5 indicates your progress. 5 is current maximum and needed so that Elena will give you blowjobs everywhere you want.

<eventAnnieSleep>5</eventAnnieSleep> “Sleeping princess” event (Annie). 0 means you haven’t started it. 1-5 indicates your progress. 5 is maximum.

<eventZariDate>1</eventZariDate> “Date with Zari” event (Zari). 0 means you haven’t done it. 1 means you can do it, 2 means you can skip straight to 13:00 and she’ll be on the date.

<eventChristinaDate>1</eventChristinaDate> Whether or not you’re dating Christina (Confess after House party if you went Chris route). 0 means you’re not. 1 means you are and required to get Christina to give you blowjobs around the house.

<eventZariWish>2</eventZariWish> “One good turn deserves another” event (Zari). 0 means you haven’t triggered it. 1 means you haven’t had 69 with Zari, 2 means you have.

<eventCarKeys>1</eventCarKeys> Whether or not you have car keys in your possession. 0 means no, 1 means yes.

<eventJessicaCar>3</eventJessicaCar> “Real Gentleman” event (Jessica). 0 means you haven’t triggered it. 1 is the time you run into Jessica’s ex Rick and have to beat him. 2 is first and second date with Jessica (depending on which step you’re on in “Interesting Journey” quest line). 3 means third date and every repeated date afterward.

<eventDoughRelations>8</eventDoughRelations> “Girlfriend!” event (Christina). 0 means you haven’t triggered it. 1-8 indicate your progress. 8 is current maximum.

The next 5 lines are simply different places where Chris will give you blowjobs. 0 indicates she hasn’t, 1 indicates she has.

<eventDoughBlow1>1</eventDoughBlow1>

<eventDoughBlow2>1</eventDoughBlow2>

<eventDoughBlow3>1</eventDoughBlow3>

<eventDoughBlow4>1</eventDoughBlow4>

<eventDoughBlow5>1</eventDoughBlow5>

<eventDoughBestFriend>1</eventDoughBestFriend> “House party” double blowjob ending. 0 means you haven’t done it, 1 means you have. Though all changing the value to 1 does is light up the achievement, it won’t make getting the scene to repeat any easier.

<eventMiaBalcon>1</eventMiaBalcon> “MIA!” event (Mark). 0 means you haven’t done it, 1 means you have.

<eventWifePhotoNew>6</eventWifePhotoNew> “Supermodel!” event (Elena). 0 means you haven’t triggered it. Because this is a new event for v15.0, I’ll detail what each value means:

1. Elena showed up at your bed room (Tuesday morning), after you’ve finished Dream comes true/Queen of blowjobs. And demanded you meet her at 14:00 Tuesday.
2. You need to buy a camera and talk to Elena again on Tuesday at 14:00.
3. First photoshoot session.
4. Second photoshoot session.
5. Third photoshoot session.
6. You’ve done third photoshoot session. If you talk to Elena again, you can start over from first photoshoot session (the value gets reduced to 3).

<eventChrisAnal>1</eventChrisAnal> Decides whether or not Chris comes to your room at night. 0 means you didn’t ask her to during the day, 1 means you did.

<eventAnniePsyho>4</eventAnniePsyho> “Family Psychologist!” event. 0 means you haven’t trigger it. 1-4 indicates your progress. 4 is maximum. However, it is the number 3 you want to remember as it is the trigger number for the sex scenes with Annie.

<eventDoughterCinemaStar>1</eventDoughterCinemaStar> number of stars when doing “Look and repeat” event. I didn’t bother cheating.

<eventWifeChatStar>5</eventWifeChatStar> number of stars when talking to wife while doing "More than needs" event. 5 is maximum, any higher and it won't work. Have it at 4 or 5 and you only need to remember 1 topic she likes to start the event.

<dGoToBedJerkOff>0</dGoToBedJerkOff>

<dGoToBedPeek>0</dGoToBedPeek>

The following 5 lines are just places where Elena has given you blowjobs. 0 for hasn't, 1 for has. Any higher will break it, have them all at 1 and "Queen of blowjobs" unlocked.

<WifeBlowBalcon>1</WifeBlowBalcon>

<WifeBlowPool>1</WifeBlowPool>

<WifeBlowShower>1</WifeBlowShower>

<WifeBlowKitchen>1</WifeBlowKitchen>

<WifeBlowBath>1</WifeBlowBath>

<WifeGotobeFootjobCount>9</WifeGotobeFootjobCount>

<ZariAlcho>4</ZariAlcho> How much Alcohol has Zari drunk during the date.

<ZariDateLevel>2</ZariDateLevel> Zari date level. 0 means you haven't triggered event. 1 means you're still convincing her. 2 means you have gone on a date with her. Maximum is 4, in which she's already very comfortable with you.

The next 2 lines are Christina's and Jessica's mood at the party in "House party" event. 1 is minimum, 4 is maximum. Be aware that during the party, any action you choose will raise one or both girls' mood, and if either one of their mood is higher than 4, then the game bugged and you won't be able to proceed. So before starting the party, make sure to have them both at 1, and then follow the walkthrough for the outcome you want.

<ChrisParyLevel>1</ChrisParyLevel>

<JessPartyLevel>1</JessPartyLevel>

<CarEnterJessica>0</CarEnterJessica> 0 means Jessica is not at the garage waiting for you to take her home, 1 means she is.

<eventStars>999</eventStars> number of stars for any other event/date/sex scenes ("Date with Zari"/ "One good turn deserves another", Christina's after party first blowjob, aka, the one that started it all, Jessica in the car). Take note, however, that you just need it to be at 18 anyway, as stars will reset mid-scene and you'll still have to remember what to do or follow the walkthrough to get through the rest of the sex scenes.

<kitchenDialog1>1</kitchenDialog1>

<kitchenDialog2>1</kitchenDialog2>

<kitchenDialog3>1</kitchenDialog3>

<kitchenDialog4>1</kitchenDialog4>

<kitchenDialog5>3</kitchenDialog5>

<kitchenDialog6>1</kitchenDialog6>

<kitchenDialog7>2</kitchenDialog7>

</root>

III. Important lines for specific events:

A. Elena:

More than needs:

<time>1</time>

<week>7</week>

<day>76</day>

<invPortwein3>true</invPortwein3>

<eventWifeNightPool>4</eventWifeNightPool>

<eventWifeNightPoolDrunk>5</eventWifeNightPoolDrunk>

<eventWifeChatStar>5</eventWifeChatStar>

Getting blowjobs at all 5 places anytime you want:

<time>…</time>

<week>…</week> Change according to the time and date you want (read walkthrough).

<day>…</day>

<invSuntanOil>true</invSuntanOil> (Only need if you want blowjob in massage room).

<eventWifeMassage>2</eventWifeMassage> (Only need if you want blowjob in massage room without having to talk to her at 14:00 about replacing masseur).

<workHackerEasy>2</workHackerEasy> (Only need if you want blowjob Wednesday night).

<eventElenaMaid>5</eventElenaMaid>

B. Christina:

Repeating the deepthroat scene that started all follow-up blowjobs:

<time>19</time>

<week>5</week>

<day>75</day>

<doughterLR>1001</doughterLR>

<doughterLevel>999</doughterLevel>

<eventDoughterBar>2</eventDoughterBar>

<eventChristinaDate>0</eventChristinaDate>

<eventDoughRelations>0</eventDoughRelations> (Not sure if required, but just to be safe)

<ChrisParyLevel>1</ChrisParyLevel>

<JessPartyLevel>1</JessPartyLevel>

<eventStars>999</eventStars> (optional, to save time if you want to skip the warm up)

Getting blowjobs from Christina in all 5 places:

<time>…</time>

<week>…</week> Change according to the time and date you want (read walkthrough).

<day>…</day>

<coursework60>2</coursework60> (only if you want blowjob in "Work at home")

<eventChristinaDate>1</eventChristinaDate>

<eventDoughRelations>3</eventDoughRelations>

Christina's nightly visit:

<time>0</time>

<week>x</week>

<day>70+x-1</day>

<eventChristinaDate>1</eventChristinaDate>

<eventMain>22</eventMain>

<eventDoughRelations>8</eventDoughRelations>

<eventChrisAnal>1</eventChrisAnal>

Go to sleep and event should trigger.

C. Jessica:

Blowjob in the car:

<time>2</time>

<week>6</week>

<day>75</day>

<invJessicaGift>true</invJessicaGift>

<eventCarKeys>1</eventCarKeys>

<eventJessicaCar>3</eventJessicaCar>

<ChrisParyLevel>1</ChrisParyLevel>

<JessPartyLevel>4</JessPartyLevel>

<CarEnterJessica>1</CarEnterJessica>

<eventStars>999</eventStars> (optional, so that you can skip the boring parts)

D. Christina+Jessica:

<time>19</time>

<week>5</week>

<day>75</day>

<doughterLR>1001</doughterLR>

<jessicaLR>1001</jessicaLR>

<doughterLevel>999</doughterLevel>

<invVibrator>true</invVibrator>

<conviction>100</conviction>

<eventChristinaDate>1</eventChristinaDate>

<eventDoughRelations>3</eventDoughRelations>

<ChrisParyLevel>1</ChrisParyLevel>

<JessPartyLevel>1</JessPartyLevel>

<eventStars>999</eventStars> (optional)

E. Zari:

Easy date with her, complete with option to 69 or Jacuzi:

<time>13</time>

<week>5</week>

<day>75</day>

<zariLR>1001</zariLR>

<invZariBikiny>true</invZariBikiny>

<eventZariCredit>4</eventZariCredit>

<eventZariDate>2</eventZariDate>

<eventZariWish>2</eventZariWish>

<ZariAlcho>4</ZariAlcho>

<ZariDateLevel>4</ZariDateLevel>

<eventStars>999</eventStars>

With these lines, you can start cinema at any time, be sure to choose the Lust option, and Zari will be in Jacuzi at 17:00. Otherwise, you can also go into the Pool at any time and trigger the "69" scene at will.

F. Annie:

Therapy session where a few sex scenes are involved.

<time>23</time>

<eventAnnieHandjob>8</eventAnnieHandjob> probably not necessary, but just to be safe

<eventDoughRelations>8</eventDoughRelations> probably not necessary, but just to be safe

<eventAnniePsyho>3</eventAnniePsyho>

Days don't matter, just wait one hour and go to sleep, event should automatically trigger. The reason I set time to 23 instead of 0 is because it's tricky to remember the right number for day and week when it's at midnight, so to be on the safe side, set time to 23, wait one hour, then go to sleep.

G. Katerina:

<time>23</time>

<eventMain>23</eventMain>

Days don't matter, just wait one hour and go to sleep, event should automatically trigger. The reason I set time to 23 instead of 0 is because it's tricky to remember the right number for day and week when it's at midnight, so to be on the safe side, set time to 23, wait one hour, then go to sleep.

H. Mia:

<time>14</time>

<week>7</week>

<day>77</day>

<eventMain>21</eventMain>

<eventStars>999</eventStars> (optional)

I. Ending sequence (A.K.A.: The only place you can see any vagina sex scenes in this damn game):

<time>23</time>

<eventMain>28</eventMain>

Days don’t matter, just wait one hour and go to sleep, event should automatically trigger. The reason I set time to 23 instead of 0 is because it’s tricky to remember the right number for day and week when it’s at midnight, so to be on the safe side, set time to 23, wait one hour, then go to sleep.