

# RAVAGER WALKTHROUGH (v2.2.1)

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WARNING: THIS WALKTHROUGH CONTAINS SIGNIFICANT  
SPOILERS

# Index

- Tips & Info
- Chapter 1
- Chapters 2 - 3
- The World
- Lairs & Factions
- Hordes
- Quests
- Captives
- Other Characters
- Sex Scene Catalogue

## Tips & Info

Before you start go to 'Preferences' and toggle any types of content you want to avoid. However, even if you aren't interested in specific kinks most of them are avoidable. Turning them off may limit resources you can otherwise use/exploit.

At the bottom of the screen you will see a button labeled 'Back'- this will undo the last thing you did. It's very useful if you want to see all the outcomes a scene can have, or if you feel like you've made a mistake. Be warned, however, you can only go back a certain amount of times in a row (50?), so be sure to 'save' often, just in case.

Ravager is an Role Playing Game where some decisions will increase a corresponding 'Status' level. Certain actions will need a high enough Status level to be successful.

**STRENGTH** will help you physically overpower your foes, and win in battle

**CHARM** makes it easier to intimidate, deceive, resist mental attacks, and be diplomatic

**POTENCY** measures your virility, and aids in certain special circumstances

**CRUELTY & MERCY** govern your reputation to others, and how willing they are to join you

The first time you have a sexual interaction with a character will almost always increase your POTENCY level- subsequent sexual interactions with that character will not.

If you eat a character you will gain +STRENGTH, but Lose that character for the rest of the playthrough.

In the current game version STRENGTH and CHARM are the most used statuses.

# Chapter 1

**In the beginning you are born and meet your 'mother', Princess Adeline.**

(If you try to mount the Princess and pout she will order her handmaiden to pleasure you. You will still be able to get 'service' when she arrives if you dont do this, but it will give +CRUELTY)

- Bite the Princess: (+STRENGTH)
- Nestle closer to the Princess: (+CHARM)

**She briefly leaves, and you meet her Handmaiden.**

(Getting 'serviced' by the Handmaiden will give +POTENCY)

- Eat the meal brought to you: (+STRENGTH)
- Attack the handmaiden: (+CRUELTY)

**Afterwards you confront the current Regent, Balthorne, who betrays the Princess.**

(**Fooling** or **roaring** at the Regent will allow you to **bite his dick off** when you escape. Charging the guards will get you killed)

- Fool the Regent: (Requires CHARM 1)
- Roar at the Regent: (Requires CRUELTY 1)
- Bite the Regent's dick off: (Requires STRENGTH 1)

**You evade the guards as you escape the city**

(Here you can either **scale the building** to hide in a Commoner's room, or **dive over the side-gate** to **hide under a cart**. **Confronting the guards, returning the way you came** or **raping the commoner roughly** will get you killed.)

Commoner:

- Freeze in place: (+CHARM)
- Pounce > Kill: (+STRENGTH)
- Pounce > Take her, gently > Leave: (+POTENCY)
- Pounce > Take her, gently > Kill: (+POTENCY & STRENGTH)

Cart:

- Pick off one of the guards: (+CRUELTY)

## Chapters 2 - 3

**The dragon explores the world, claims a lair, builds alliances, and collects captives.**

In Chapter 2 & 3 the game becomes open-world, and you have 14 days [events] to find a lair before the guards track you down and kill you. Chapter 3 starts after you claim a lair. Any of the actions can be done in any order, but one major event (See: Maelys section) is only available during Chapter 2. It's recommended to get a lair as soon as possible after that, which will add 6 days to the countdown. The game is currently unfinished, and will end after the countdown runs out.

## The World



### **-The Lowlands-**

#### **Fishing Village [Gutter's Cove]:**

- Pick off one of the townspeople: Drunk (Cuchilla) interaction
- Access Sunken Temple Lair
- Recruit Mercenary Horde

#### **Swamp:**

- Witch (Valzira) interactions
- Wisp (Garren) interactions

#### **The Wildlands:**

- Wolfgirl (Naho) interactions, recruit Wolfmen Horde



## **-The Highlands-**

### **The Town [Bastion]:**

- Rogues (Sabitha & Inej) interactions
- Heist Quest

### **Roads:**

- Trader (Mina) interactions
- Access Abandoned Mine Lair

### **Farmsteads:**

- Farmgirl (Marie-Anne) interactions
- Access Abandoned Mine Lair

### **Forest:**

- Huntress interaction



## **-The Mountain-**

### **Fortified Village [Coldreach]:**

- N/A

### **Campfire:**

- Fangirl (Darja) interactions
- Access Ancient Spire Lair

### **Monastery:**

- Abbess (Chanwe) interactions
- Nun sex scene

### **Peaks:**

- N/A



## **-The City-**

- N/A

## Lairs & Factions

Each lair will offer unique Factions with which the dragon can build an alliance, but they're otherwise functionally identical. Only one lair can be chosen per playthrough. Once you unlock a Faction's representative you may gift them Captives, however no benefits are currently implemented.

In your Lair you can **summon your attendant**, who is also the representative of the Kobold Horde- This will give you the option to give him **a new name**, change the **title** they refer to you by, and **make something**:

- **Traps:** (Not currently implemented)
- **A Sacrifice:** +3 STRENGTH
- **An Idol:** +3 CHARM

Only one of these can be chosen. To gain the +3 benefit, **rest for the night** after your decision and pick **any option** after that.



### **Sunken Temple (Proteans)**

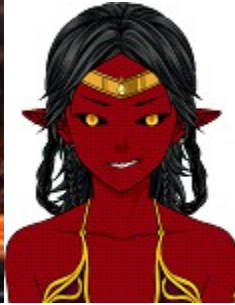
Eldritch horrors from beyond time and space, represented by 'Mother'.

#### To unlock the Lair:

Visit the Fishing Village, infiltrate a ship, attack the Mercenaries (Requires STRENGTH 2 if you listen in first), and stow away.

#### To unlock Mother:

Investigate the deep chambers of the temple and focus on the statue, then capture The Abbess, visit her in your lair, and say "**THERE IS A GOD HERE**". This will lead to a scene where she is converted into Mother (Tentacles/Chanwe Orgy). Just don't flee at any point- though due to the Temple's strange geography you won't always be able to, even if you try~



## Abandoned Mine (Infernals)

Demons and hellhounds from the Inferno itself, represented by 'Žižeryx'.

### To unlock the Lair:

Visit the **Farmstead**, **demand shelter** (+CHARM), and **let her go** (+MERCY, Lose Marie-Anne) or **rape her** (See: Marie-Anne section)

Visit the **Roads**, **attack the oxcart** (See: Mina section)

### To unlock Žižeryx:

Explore the **depths**, then **step onto the altar**. After that, you can create an alliance in return for **power**, **pleasure**, or **knowledge**. In the current version each choice gives the same successful result, except for "**NOTHING FROM YOU**" which makes Infernal content unavailable for the rest of the game.



## Ancient Spire (Malagar)

An evil scientist with twisted ambitions, represented by himself.

### To unlock the Lair:

Visit the **Campfire** and agree to let Darja be your Captive (See: Darja section)

### To unlock Malagar:

Claim the **Ancient Spire** as your lair and **rest for the night** until he shows up.

## Hordes

After you claim a lair you can recruit Hordes as minions and followers. They have three levels of morale, which you can increase one level by gifting them a Captive. High morale will make them able to complete quests for you. To gift a Captive to a Horde, **survey your horde** in your lair and choose the one you want to interact with. Giving a Captive to a Horde will lead to a 'Fate Scene', where you hand them over- after that, visiting that Horde may trigger an erotic 'Followup Scene' between the Horde and the gifted Captive. You will no longer be able to interact with Captives you gift to a Horde, other than their 'Followup Scene', which is randomly repeated when you revisit the Horde. Some Hordes will also gain morale if you offer them gold and silks (currently only Kobold Horde)



### **The Kobolds**

They show up automatically when you claim a lair, where you will meet their representative, Petruk. All of the choices lead to the same conclusion, except if you decide to **Squish him**- which will make his second-in-command **Grokkan** take over, but otherwise gives the same results. Listed below are results of gifting captives to the Kobolds:

**The Drunk:** Kobold/Drunk Orgy

**The Trader:** N/A

**The Wolfgirl:** N/A

**The Fangirl:** Kobold/Fangirl Oral

**The Abbess:** Kobold/Abbess Orgy

**The Farmgirl:** Pig/Farmgirl Vaginal

**The Rogues:** N/A

**The Inquisitrix:** N/A

**The Witch:** N/A

**The Trap:** N/A



## **The Wolfmen**

To recruit the Wolfmen, visit the Wildlands and overpower their leader (See: Naho section).  
Listed below are results of gifting captives to the Wolfmen:

**The Drunk:** Wolf/Drunk Anal

**The Trader:** N/A

**The Wolfgirl:** Wolfmen/Wolfgirl Orgy

**The Fangirl:** N/A

**The Abbess:** Wolfmen/Abbess Orgy

**The Farmgirl:** N/A

**The Rogues:** N/A

**The Inquisitrix:** N/A

**The Witch:** N/A

**The Trap:** N/A



## The Mercenaries

To recruit the Mercenaries, visit **the Fishing Village** after you claim a Lair and **crash the bar**. You will find two Mercenaries guarding the entrance, either **scare them off (+MERCY)** or **attack them (+CRUELTY)**, then **enter**. Inside you will meet their leader, Rhyll, who eventually offers to work for the dragon in return for **gold, glory (Requires MERCY 6)**, or **power (Requires CRUELTY 6)**. You can refuse any of his offers, but this will lock their content for the rest of the game. The Mercenaries are not fully implemented as of the current game version, but recruiting them will add seven days to your countdown.

**The Drunk:** N/A

**The Trader:** N/A

**The Wolfgirl:** N/A

**The Fangirl:** N/A

**The Abbess:** N/A

**The Farmgirl:** N/A

**The Rogues:** N/A

**The Inquisitrix:** N/A

**The Witch:** N/A

**The Trap:** N/A

# Quests

## Heist

**Requires: POTENCY 4, and/or CHARM 4**

**Result: Capture Heloise, Obtain Gold (Optional)**

To unlock the Heist, visit **The Town [Bastion]** and meet the Rogues. Any actions you take with them will result in the opportunity to do the Heist, except if you **attack them** which will get you killed. After obtaining the quest, return to **The Town** to start it.

- Climb the side of the building: Continues the quest
- Escape over the town walls: Ends the quest

The dragon meets the Inquisitrix, who has the power of mind control. All of your choices will be manipulated, until you get the option to **resist**. Any other choice will result in a game over.

- "I WANT TO FUCK YOU": (Requires POTENCY 4)
- Resist: (Requires CHARM 4)

## Raid

**-Wolfmen Route-**

**Requires: Wolfmen (Morale Lv 1+)**

**Result: Capture Valzira, Wolfmen Morale -1**

To unlock the Raid, meet Valzira by visiting the **Swamp** and **following the smoke**. Afterwards, **visit your Wolfmen Horde**:

- "I HAVE A JOB FOR YOU": Valzira Captured

**-Malagar Route-**

**Requires: Ancient Spire Lair, Wolfmen (Optional), Met Garren (Optional), Cuchilla (Optional)**

**Result: Capture Valzira, Unlock Valzira Ritual Scene, Lose Cuchilla (Optional), Lose 3 Days (Optional)**

To unlock the Raid, **talk to Malagar about her** in your lair. He will eventually give you three options to complete the quest:

- "ME": Valzira Captured, Lose 3 Days
- "THE WOLF TRIBE": (Requires Wolfmen) Valzira Captured
- "THE DRUNK": (Requires Garren & Cuchilla) Valzira Captured, Lose Cuchilla

## Captives

The Captives are women (and one Femboy) who you can capture and bring back to your lair for sex and other interactions. They can be gifted to your Hordes to increase morale and unlock special sex scenes, but doing so makes the Captives otherwise unavailable to you for the rest of the game. See the 'Hordes' section for their Horde sex scenes. Some scenes are only possible after learning their names, so be sure to talk to each after you capture them. Listed below are all the current Captives and their main erotic content. Note that certain actions will cause you **lose** a captive, making them unavailable for the rest of the game.



**Cuchilla (The Drunk)**

### Meeting (Dragon/Cuchilla Vaginal):

In the Fishing Village (Gutter's Cove) **pick off one of the townspeople** and **confront them**. Choose **any of the next options** to follow her home and **take advantage**.

- "YES": (+CHARM, +POTENCY)
- Remain silent: (+POTENCY)

If you have a lair you can now capture them. After you arrive at your lair you'll be confronted with your minion, either choice will let you keep her. Sex scene is repeatable as a captive.



## Mina (The Trader)

### Meeting (Dragon/Mina Titjob):

On the Roads you will discover an oxcart, **attack it**. After that, **either choice** will progress to the next scene. Do this in Chapter 2 to unlock the Abandoned Mine Lair, or Chapter 3 for silks.

- "CONTINUE" > "UNACCEPTABLE"/Growl > "ACCEPTABLE" > "YES" > Claim Lair > Sleep: (+CHARM, +MERCY) Unlock Abandoned Mine, Capture Mina
- "CONTINUE" > "UNACCEPTABLE"/Growl > "ACCEPTABLE" > "NO": (Requires STRENGTH 2, +CHARM) See next section (Crossbow)
- "CONTINUE" > "UNACCEPTABLE"/Growl > "SHOW ME" > "YES" > Claim Lair > Sleep several times: (Requires CHARM 2, +CHARM) Unlock Abandoned Mine, Capture Mina
- "CONTINUE" > "UNACCEPTABLE"/Growl > "SHOW ME" > "NO": (Requires CHARM 2, STRENGTH 2, +CHARM) See next section (Crossbow)

If you **go for the crossbow** (Requires STRENGTH 2) at any point:

- "STRIP" > Any option > "ENOUGH" > Eat the oxen: (+STRENGTH, Lose Mina)
- "STRIP" > Any option > "YOU" > "THEN DIE" > Eat the oxen: (+STRENGTH, +STRENGTH, Lose Mina)
- "STRIP" > Any option > "YOU" > "THEN RUN" > Eat the oxen: (+STRENGTH, Lose Mina)
- "STRIP" > Any option > "YOU" > "BARGAIN" > "ACCEPTABLE": (+POTENCY) Dragon/Mina
- "RUN" > Eat the oxen: (+MERCY, +STRENGTH, Lose Mina)

If you **get a Titjob from Mina** the following choices become available:

- "YES": Unlock Mercenary/Mina scene, Dragon/Mina Anal scene (See: Mercenary section)
- "GO" > Eat the oxen: (+CRUELTY, +STRENGTH) Unlock Mercenary/Mina, Dragon/Mina Anal scene (See: Mercenary section)
- Eat her > Eat the oxen: (+STRENGTH, +STRENGTH, Lose Mina)

### Captive (Dragon/Mina Vaginal):

After you **capture Mina** (not unhappy), **visit her** and tell her you **need relief**:

- "I WANT MORE" > "RICHES" > "ACCEPTABLE": Dragon/Mina
- "I WANT MORE" > "BASTION": Dragon/Mina



**Naho (The Wolfgirl)**

### Meeting (Dragon/Naho Doggystyle, Wolfmen/Naho Spitroast, Wolf/Naho Doggystyle):

Visit the Wildlands and **continue** after you hear howling. Choose **any of the next options**, and get ready to fight.

- Attack!: (Requires STRENGTH 4)

Afterwards, decide what to do with Naho:

- Make her submit to you anyway: (+POTENCY, Capture Naho), Dragon/Naho
- Turn her over to the pack: (+CRUELTY, +Wolfmen morale, Lose Naho), Wolfmen/Naho

If you have a lair you will now meet Eburon, the pack's new representative, and have a chance to recruit them & capture Naho.

- "PROTECTION": Doesn't win them over, return to other choices
- "NAHO": (Requires CHARM 4, Lose Naho), Wolf/Naho
- "MORE BITCHES": (Requires lair+other captives, Capture Naho) or "ALL YOU WANT, WHEN I AM KING": (Capture Naho)
- "THE LOWLANDS AS YOUR ROAM": (Capture Naho)

After recruiting the Wolfmen they will follow you to your lair and have a small conflict with the Kobolds. Both options for calming them down result in the same outcome.

### Lesbian (Cuchilla/Naho Oral, Fingering):

After you capture both Naho and Cuchilla, visiting Naho may trigger a scene between them.

- "DO SO": Cuchilla/Naho
- "LEAVE US BE": Funny Kobold interaction



**Darja (The Fangirl)**

### Captive (Dragon/Darja Anal, Vaginal):

**Visit the Campfire. All options** lead to the same result (Capture Darja, Unlock Ancient Spire)

- Reconsider the whole thing: Lose Darja
- "NO" > Leave: Return to mountain, possibility to revisit

If you **claim the Ancient Spire** as a lair Darja will offer herself to you immediately. If you **capture Darja** after you **claim another Lair**, visit her and tell her **it's time**:

- Oblige her: Dragon/Darja Vaginal
- "NO" > Revisit Darja: Dragon/Darja Anal

Sex scene is repeatable as a captive.



## **Chanwe (The Abbess)**

### **Meeting (Dragon/Chanwe Anal):**

Visit the Convent.

- Try to sneak in > Attack her: Dragon/Nun

During the Dragon/Nun scene Chanwe will interrupt and offer herself in place of the Nun.

- Allow her: Dragon/Chanwe Anal

Mount her instead: Dragon/Chanwe Anal

If you have a lair you can now capture them. After you arrive at your lair you'll be confronted with your minion and have choice to give her to the Kobold Horde (+Kobold morale, Lose Chanwe). Sex scene is repeatable as a captive.

### **Sacrifice (Tentacles/Chanwe Orgy):**

**Investigate the deep chambers** of the Sunken Temple Lair and **focus on the statue**, then **capture The Abbess**, visit her in your lair, and say **"THERE IS A GOD HERE"**.



## Marie-Anne (The Farmgirl)

### Meeting (Dragon/Marie-Anne Oral + Dragon/Marie-Anne Anal, Vaginal):

**Visit the Farmstead.** If you **hunt the cattle** (+STRENGTH) before meeting Marie-Anne her content becomes unavailable. **Approach the stable** to meet her. Any of the next options will lead to the following choices:

- "PLEASURE" > Force her: (+POTENCY) Dragon/Marie-Anne Anal Vaginal
- "PLEASURE" > Wait patiently > Growl your approval: (+POTENCY) Dragon/Marie-Anne Oral
- "PLEASURE" > Wait patiently > Rape her instead: (+POTENCY) Dragon/Marie-Anne Oral + Dragon/Marie-Anne Anal, Vaginal
- "YOUR SERVICE": (Requires CHARM 4) Capture Marie-Anne

After the oral sex scene you will have the option to make her **come with you** (Requires CHARM 4, Capture Marie-Anne) or **eat her** (+STRENGTH). When you capture her you'll be confronted with your minion and have choice to give her to the Kobold Horde (+Kobold morale, Lose Marie-Anne). Sex scene (Oral) is repeatable as a captive.

If you raped her instead you have three options:

- Take her with you: Capture Marie-Anne (Unhappy)
- Free her: (+MERCY)
- Leave her there: (+CRUELTY) Unlock Mercenary/Marie-Anne oral (See: 'Mercenary')

If you rape Marie-Anne and dont **take her with you** you will **Lose her** but have the option to return to the Farmstead and **hunt the cattle** (+STRENGTH). Sex scene (Anal, Vaginal) is repeatable as an unhappy Captive.

### Captive (Dragon/Marie-Anne Oral, Vaginal):

Depending on how you captured Marie-Anne, she is either happy or unhappy.

If happy:

- Visit her in your lair > Let her service you: Dragon/Marie-Anne Oral
- Visit her in your lair > "I WANT MORE" > "YOU ARE MINE": Dragon/Marie-Anne Oral, Vaginal

If unhappy:

- Visit her in your lair > Watch/Greet > "YOUR BODY": Dragon/Marie-Anne Vaginal

### Dream Sequence (Horse/Marie-Anne Handjob, Oral):

After capturing Marie-Anne, **rest for the night** until you see a vision of the Farmstead.



**Heloise (The Inquisitrix)**

### Captive (Dragon/Heloise Vaginal, Oral):

**Visit Heloise** in your lair after you **complete the Heist Quest**. If you remove both her blindfold and gag at any point before sex, the game will end.

- "LET US TALK" > Remove her gag: Game over
- Fuck her > Remove her blindfold > Later, perhaps: (Requires POTENCY 4, +POTENCY), Dragon/Heloise Vaginal
- Fuck her > Remove her gag > "NO": (Requires CHARM 6, +POTENCY), Dragon/Heloise Oral, Vaginal
- Fuck her > Leave both on: (+POTENCY) Dragon/Heloise Vaginal
- Fuck her > Remove both: Game Over

If you removed her blindfold or gag before sex you will have the option to remove the other afterwards (+CHARM).

**Sacrifice (Dragon/Žižeryx/Heloise Anal, Oral):**

After you **claim the Abandoned Mine** as your Lair, **complete the Heist Quest** and **tell Žižeryx that Heloise is ready.**



**Valzira (The Witch)**

**Captive (Dragon/Valzira Oral):**

**Visit Valzira** in your lair after you **complete the Raid Quest.**

- Fuck her throat: (+POTENCY) Dragon/Valzira Oral

**Ritual (Dragon/Valzira Oral, Anal):**

**Complete the Raid Quest** via the Malagar Route, then **visit Malagar** and **tell him she's ready.**

- Fuck her throat: (+POTENCY) Dragon/Valzira Oral

Fuck her ass: (+POTENCY) Dragon/Valzira Anal



**Issa (The Trap)**

**Meeting (Dragon/Issa Anal, Kobold/Issa Anal):**

After you claim a lair, **rest for the night** until Issa tries to sneak in.

- "LEAVE US BE": Choice of sex and/or capture, Dragon/Issa Anal (Capture Issa)
- "PUNISH HIM": Kobold/Issa Anal, choice to remove or capture (Capture Issa, Lose Issa)
- "REMOVE HIM": Either choice after that will remove Issa (Lose Issa)

Sex scene (Dragon/Issa) is repeatable as a captive.

**Dynamic (Issa/Darja Kissing):**

**Capture Issa and Darja, then visit Issa twice, reveal yourself and say "yes".**

## Other Characters



**Maelys (The Huntress)**

### Meeting (Centaur/Maelys Vaginal):

**Visit the Forest** during Chapter 2.

- Nothing/Walk away: Ends the encounter
- Stay and watch: Centaur/Maelys
- Scare off the centaurs: (Requires CHARM 2)
- Attack the centaur: (Requires STRENGTH 3, 4 if you tried & failed to scare them first)



**The Nun**

### Meeting (Dragon/Nun Anal):

**Visit the Convent.** Withdrawing at any point ends the encounter.

- Try to sneak in > Attack her: Dragon/Nun



**Chia (The Handmaiden)**

**Meeting (Dragon/Chia Handjob):**

The Handmaiden visits you in Chapter 1.

- Look at her body > Approach her: Dragon/Chia
- Lunge for her > Tear at her clothes > Any options: (+CRUELTY) Dragon/Chia



**Mother (The Aberration)**

**Dream Sequence? (Dragon/Mother Missionary, Dragon/'Adeline' Cowgirl):**

After you **claim the Sunken Temple** as a Lair, **rest for the night** until you're awoken by 'Adeline'.

- Kiss her/Let her/"EH, CLOSE ENOUGH": Dragon/'Adeline'
- "I HAVE QUESTIONS" > "NO" > "YOU ARE NOT HER" > "CONTINUE": Dragon/Mother



**Žižeryx (The Infernal)**

**Sacrifice (Dragon/Žižeryx/Heloise Anal, Oral):**

After you **claim the Abandoned Mine** as your Lair, **complete the Bastion Heist Quest** and **speak to Žižeryx**.



**The Commoner**

**Meeting (Dragon/Commoner Vaginal):**

During Chapter 1, when you are being chased by the guards **scale up the side of the building** or **climb up into a window** to find the commoner, then **pounce on her** and **hold her in place**.

- Take her, roughly: Dragon/Commoner, Game Over

Take her, gently: Dragon/Commoner



## The Mercenary

### Meeting (Mercenary/Marie-Anne Oral):

**Visit the Farmstead**, then **rape Marie-Anne** and **leave her there** (See: Marie-Anne section). Afterwards, **revisit the Farmstead**.

### Meeting (Mercenary/Mina Anal, Dragon/Mina Anal):

**Visit the Roads**, then **rape Mina** and **let her leave**. Afterwards, **revisit the Roads** and **investigate the gathering**. If you have **claimed a Lair** you can now **scare them off**: (Requires CHARM 4)

- Remove her gag > Release her > Return to Lair > Sleep: (+MERCY) Capture Mina
- Remove her gag > "YOU'LL HAVE TO DO BETTER THAN THAT" > "WE HAVE A DEAL" > Any choices: Capture Mina
- Remove her gag > "YOU'LL HAVE TO DO BETTER THAN THAT" > "I'LL JUST RAPE YOU" > Leave her there: Dragon/Mina Anal, Lose Mina
- Remove her gag > "YOU'LL HAVE TO DO BETTER THAN THAT" > "I'LL JUST RAPE YOU" > Take her with you: Dragon/Mina Anal, Capture Mina (Unhappy)
- Fuck her > Take her with you: Capture Mina (Unhappy)
- Fuck her > Leave her there: (+CRUELTY, Lose Mina)

Sex scene (Dragon/Mina) is repeatable as a captive.



## The Centaur

### Meeting (Centaur/Maelys Vaginal):

Visit the Forest during Chapter 2.

- Nothing/Walk away: Ends the encounter
- Stay and watch: Centaur/Maelys
- Scare off the centaurs: (Requires CHARM 2)
- Attack the centaur: (Requires STRENGTH 3, 4 if you tried & failed to scare them first)



**Princess Adeline** No sex scenes currently implemented



**Sabitha & Inej (The Rogues)** No sex scenes currently implemented



**Rhyll (The Mercenary)** No sex scenes currently implemented



**Eburon (The Wolfman)** No sex scenes currently implemented



**Garren (The Wisp)** No sex scenes currently implemented



**Malagar (The Warlock)** No sex scenes currently implemented

# Sex Scene Catalogue

## Consensual

Dragon/Marie-Anne Oral (Dragon needs release, Marie-Anne is very understanding)

Dragon/Marie-Anne Oral, Vaginal (Dragon wants more than oral, Marie-Anne obliges)

Dragon/Mother Vaginal (Dragon has wild horror-sex with Mother)

Dragon/Darja Anal, Vaginal (Darja eagerly offers herself as a concubine)

Dragon/Mina Vaginal (Mina strikes a deal with Dragon in return for sex)

Issa/Darja Kissing (Issa and Darja practice on each other to become better consorts)

Horse/Marie-Anne Handjob, Oral (In a flashback, Marie-Anne services a horny horse)

## Dubious Consent

Dragon/Chia Handjob (Chia reluctantly services the Dragon after coercion or Adeline's orders)

Dragon/Cuchilla Vaginal (Dragon takes advantage of a drunk, but enthusiastic Cuchilla)

Dragon/Heloise Vaginal, Oral (Heloise is raped, but eventually embraces it)

Dragon/Issa Anal (After trying to sneak into the Dragon's lair he tests Issa's loyalty)

Dragon/Commoner Vaginal (The Commoner is raped, but eventually embraces it)

Dragon/Žižeryx/Heloise Anal, Oral (Heloise is raped, but eventually embraces it)

Tentacles/Chanwe Orgy (Chanwe is hypnotized and raped, but eventually embraces it)

Cuchilla/Naho Oral, Fingering (Cuchilla wrestles a heated Naho into submission)

## Non-Consensual

Dragon/Marie-Anne Vaginal, Anal (Marie-Anne is bound and raped by the Dragon)

Dragon/Nun Anal (Dragon breaks into the Convent and rapes the Nun)

Dragon/'Adeline' Vaginal (Dragon is seduced, then raped, by Mother in disguise)

Dragon/Valzira Oral (Valzira is orally raped by the Dragon)

Dragon/Valzira Oral, Anal (Valzira is orally or anally raped in a ritual)

Dragon/Mina Anal (Dragon rapes a bound Mina after scaring off Mercenary rapists)

Centaur/Maelys Vaginal (Maelys is captured and raped by centaurs)

Kobold/Issa Anal (After trying to sneak into the Dragon's lair the Kobolds rape him)

Mercenary/Marie-Anne Oral (A Mercenary takes advantage of a helpless Marie-Anne)

Mercenary/Mina Anal (Mercenaries take advantage of a bound and gagged Mina)