

Battle for Luvia
Full Walkthrough
By SeventhVixen

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If its your first playthrough make sure and watch the prologue to get a background for the story and where it begins and a nice lewd scene that sets the basis for your heroes return. You will not miss out on any advantages or character building points by skipping it however.

There are four traits/paths that you will build depending on your choices and actions throughout the game. Also a minor Trait Loyalty.

Piety – The quality of being religious or reverent.

Knightly – How chivalrous you are and true to your knighthood.

Lewdness – Self Explanatory

Ambition – Desire to do or to achieve something of grandeur

Loyalty – Your commitment to the Countess

I will separate sections out on paths if there are more than one choice if it is a one Off I will have the traits in BOLD so you can choose based on your path. You do not have to pick the same path unless you want to. I suggest playing paths after you have played and chosen how you want to and then see what happens if you stay on a true path.

Notes depending on your playthrough pick the option that best represents your character. If you want to do Piety for example the icon will tell you which option to choose. This will not necessarily change the story, but you may miss out on some events and X out certain romances for the chapter. I will point out these choices.

I will also detail the Romances in a section below each chapter's main story and how to complete them. Also so I do not have to say so every time below in the guide. **IF YOU CHOOSE TO DO ANAL YOU WILL GET LEWDNESS POINTS.**

Prologue

- You start out at the castle and at first all you need to do is go upstairs and talk to Countess Irena
- you can either choose with all due respect or I will oblige. First choice does not give you any points so feel free to choose how you wish or what you feel as it is of no consequence. With all due respect does give you a bit more insight and history on her claim for the Duchy though.
- Ill proudly Oblige or I have my doubts – Ill proudly Oblige gives plus 5 with Irena and ends the dinner. If you go with, I have my doubts Irena will assure you they will be cleared, but you will not gain plus 5 with her and you will lose Loyalty.
- You are put back in the main hall where you started with new people in the area. Make sure to talk to all of them as not only do you have relationship building, but you also get insights from Tobias on each of the regions, learn to negotiate from Tobias, build on your relationship with Maffrids and a romance option Lilianna in their daughter, you can also build your relationship with Pierre who is in charge of the guard, and lastly you get 5 points with Avani of the Kandashar delegation
- Conversation with Pierre (He is an entitled prick so I choose to piss him off and increase my loyalty with the Countess. You may choose to do what you feel is best)
- You get three choices I Prefer to choose I Only do the Countess Bidding to increase my loyalty to the Countess. You lose 10 points with Pierre. The first option where you tell him as first knight of the guard you already know nets you negative 5 with Pierre. Its none of your business will give you Negative 20 loyalty and negative 30 with Pierre and ends the conversation. He is a prick and I do not like him so choose how you see fit. I feel the best is to gain loyalty with the Countess as it nets you the loyalty and only negative 10.
- you only get this if you choose you already know or that you only do the countess bidding. I placate him on my second choice and tell him a half truth to get plus 5 with him.
- Tobias conversation - answer “Ill achieve it someday” to gain 5 points with Tobias and gain loyalty. If you choose that you have your doubts you will lose 5 points with Tobias and Loyalty with Leffren. Then learn how to negotiate and get the first items to negotiate with. Learn and gain notes about each of the regions as well.
- After you have talked with everyone exit. It will give you a note saying make sure to talk with everyone. If you have simply exit and move on to the next scene with Mina the maid of the countess and a possible love interest.
- After a conversation you are invited to meet her latter for some Sarding. **SAVE HERE** so you can go through all the choices in the Night. simply progress to night after the conversation.
- After a cut Scene with the Duke you will have your first major choice and will give you a chance for earning Piety points or building a relationship with Lilianna or Mina. If you are wishing to play a path then do as follows. The possible trait outcomes are for mainly **Piety** or

Lewdness, however if you choose Mina (both the **Lewd** and **Piety** path gives you options) you have the option to gain **Knightly** points at the expense of **Ambition**.

- **Piety Path start**- Choose that your soul needs healing.

- Note - You will still get a chance to go see Mina or Lilianna if you choose Piety so its really the best option as it's a win in my opinion.

- your second choice comes right after with a knock on your door from Lilianna. You can choose to reject her and she will be Xed out and you lose 20 relationship points with her, for the rest of chapter one and two and you gain relationship points with Mina or you can choose her and build relationship with her.

- **For Piety you want to choose Mina or go to bed as choosing Lil will automatically get you lewd points plus 10. Picking Mina will get you a total of plus 15 with her and no negatives to Piety.**

- Going to bed and not seeing Mina does not net you anymore Piety so Mina is the best choice if you care about relationships in the game.

- If you choose Mina after the sarding you are cuddling you can pick to gain and Start some **Knightly** points Option 3 Of course I love you gives you **Knightly plus 20 but negative 20 Ambition** as she is not noble, choices maybe I'm not sure or that's quite unexpected gains you no further relationship points or trait points.

- **Lewd Path** - Or choose that you could use a good Sarding or you need to rest your soul as ether allows you to choose the fun times before your journey the lewder path

- Note and optimal for the **Lewd** path If you choose Lil (10 points of lewdness)and still want to see Mina/Katerina let her get up to the point where you can release in her face for 5 points with her or hold it back and you can ether see Mina still or look for Katerina. If you finish on Lil you gain an additional plus five with her as she likes it, but you will not get to visit Mina or Katerina.

- If you choose Katerina you gain 10 lewdness and start the Romance with her and gain 5 relationship points. (you can do this latter, so If you are a min/max player read my preference or if you want to be true to Piety follow above or for true Lewdness go with Mina).

- If you choose Mina you will get the womanizer trait and more lewdness plus 50, which could affect you in certain standings in the future. If you want to be a Womanizer and stay on the true Lewdness path, you Lewd person pick Lil and do not finish and then choose Mina you will get plus 50 lewdness.

- **the Lewdest points is Lil, hold back, then Mina. Also get you the womanizer trait. Plus 60**

- **The second most lewd is Lil, hold back, then Katerina. Plus 20**

- **the third is Lil, Finish. – Plus 10**

- My preference is to stay with Lil to maximize her points as you will not get to get to see her again, then patch your relationship up with Mina latter in Chapter 1. So I choose to gain 20 Piety

on my first choice and then gain some lewdness and points with Lil and stay and cum on her for more relationship points (you need loyalty and she is noble and it pisses Pierre off to me a win).

- The Next morning after a parting conversation you receive your safe passage powers and a letter to deliver. You then set out with your faithful squire Sean and get one question that is up to you to decide and gives you points to ether **loyalty**, **ambition**, and **piety**.

- Choose depending on the path that is more correct to your journey. The first gives you 30 **Piety**, Baron 20 **ambition**, Count gives you plus 50 **ambition**, and Duke 100 **ambition** and **loyalty**.

- **This ends the Prologue**

Chapter 1 – Crops and Coin

Your initial goal is to raise the affinity with the Mayor of Penketh and get the best deal for your Countess. To do this the guide will get you to plus 4, which is the max you can get at this time.

- Travel to Penketh and you will encounter a cutscene with a gypsy camp being a attacked by bandits.

Gypsy Encampment

- Your first and only battle in chapter one or two thus far will occur. Simply strike with W, A, D and block with space bar, if you are losing Sean will come and kill him. If you are going for **Piety** you want to win as then you can spare him for 20 points. Win the battle and you will get a choice and 20 **knightly** points.

Path Point options

During your Tarot Reading which you truly want you have the option to earn a lot points toward your desired path. If you are playing Piety and spared the bandit you can earn in this alone up to 220 points. Not much in the way of Lewdness but 110 is not bad. Ether way choose for your playthrough.

- You can spare the last bandit for **Piety plus 20** or kill him. Note if you let him go you will see him help someone latter try and kill you.
- You then get to speak the Gypsy leader Minerva and make a choice that gives you **lewdness** plus 10 or **Knightly** plus 10
- Your second choice will decide if you want to stay and help Minerva or leave (you can return). Stay and Help the Minerva and gain 10 **knightly** points and 5 points with Minerva. If you choose to leave you will incur negative 10 relationship points and gain **loyalty** to the Count. Your choice
- **If you chose to stay** it will be night. Click on Minerva's Van to start your Tarot reading. Your Third choice occurs at night with a tarot reading with Minerva (pending that you

agreed to stay and help) choose appropriately for your playthrough. You can get either 50 **ambition** or 50 **Piety**.

- Your Fourth choice will give you options for 50 **Knightly** or 50 **ambition** points. Choose accordingly for your playthrough.
- Your fifth choice will give you either **Piety, Knightly** (also gives you loyalty with the countess), or **Ambition** points. 50 points toward your desired path. Choose accordingly.
- Your Sixth choice gives you options for **Lewdness, Piety, Knightly**. 100 points for your desired path. Choose accordingly.
- You can visit the campfire at night, but at this time they do not trust you and will not trust you fully for the current versions.

Penketh

- The next morning travel to Penketh.
- **Important Upon entering Penketh go to the Townhall and upon entering talk to the Priest (Charles) and make sure to give him the letter as you will not have another opportunity to do so and thus will not gain one point of affinity with the Mayor.**
- Upon talking to Charles select the option that states you have a letter for him. This will award you 1 affinity which is crucial if you are trying to get the maximum.
- Go in your inventory and select the letter for Father Charles that was given to you by Countess Irena.
- He will leave to talk to the Mayor and then lets you know the Mayor will see you. You may ask him what the letter was about by talking to him again, but he does not say much.
- After a cut scene he will ask for you powers, and you get three options I choose the second but it does not matter which one you choose. Give him your powers and Speak with him again and you will gain another point of affinity with him. In order to open free roam, you must accept the first deal (number five) so speak to him again. Do not worry as this is not final and simply unlocks the ability to free roam and gains you 10 relationship points with the Mayor.
- After your business is concluded for now with the Mayor it is nightfall and you can head to the Inn and collect your squire and meet Robyn and Dexter.
- After conversing with Robyn you get a choice as you met her earlier in the Mayors office. You can select to gain 20 points toward **Piety** or **lewdness** at the expense of 5 points with Robyn for the **Piety** option or negative 10 for the **Lewd.** or gain 5 points with Robyn by Ignoring the fact.
- You then get a choice to either go and meet an adventuring party, staying and conversing with Robyn or minding your own business. I choose to stay and spend time with Robyn which gains you an additional 10 points with her for a total of 15 if you ignored the fact earlier. Either way is fine as if you choose the adventuring party first the next time you stay and chat with Robyn you will gain the points. So its your call on the order.
- You then wake up and its morning.
- Go to the market check the cloth area first to see a cutscene and open further dialogue with the provision master Hall. Note: if you do not see the cutscene of by checking out the cloth

merchant you will not get some funny dialogue with Hall after a rock clunks him in the head.

- Go back to the Inn and this time chat with the adventurers after a good amount of conversation they reveal a quest they are on for the lady killer (Not as in a Murderer ether lol). You get one choice with the Alana to Sard or not to Sard that is the question. Your choice but saying no kills any chance of romance with her for now. Sarding with her gives you 10 **lewdness** and 10 relationship. For Piety choose to return to your quarters and you will gain 20 **Piety** but lose 10 relationship points with Alana.
- While Sarding if you chose to do so, if you decide Anal you will get a further 10 **lewdness**. After you finish you get 5 more relationship points with Alana. You will wake up behind the inn in the morning.
- Then go and collect the food provisions from the deal you accepted and then head back and speak to the countess. (there is more to do at the market, but I will include that at the end in the relationship area).

Leffrin

- When you arrive in the upper chambers watch the cutscene and speak to the countess.
- **Important do not tell her it went well, be honest and say it went poorly to gain further points with her. She will also tell you the most important thing would be Food or Coin. Food is gained by 3 affinity and 4 affinity gets you coin and plus five relationship with the Countess.**
- **After a cutscene you are free to explore I will provide information on the main quest and then how you can focus on your relationships/Romance after the main part but before the final important choice. IE do not return to tell the countess after gaining four affinity and instead do the Relationship side quests before returning to her.**
- It will be nightfall so go and sleep in your chambers at the castle go to the lower chamber and then to the chambers. You can click on the bedside to remember if you wish to see previous deeds done in your chamber.

Akros Manor – Your Home

- At this point I choose to return home to see your mother, sister, and servants (you do not have to do it this way, but it's what I do). Go to the map and click on Akros manor.
- You will see a cutscene and be able to chat with your mother and sister
- You will get a choice in the conversation with your mother. There are four options that will give you points as follows. Option 1 honoring your position to the countess... will gain you **loyalty** but you lose 10 relationship points with your mother, Option 2 will earn you 20 points of **Ambition** and 10 relationship points with your mother, but you loose **loyalty** to the countess, option 3 Maybe this will... gives you 50 **ambition** and 10 relationship points with your mother at the expense of **loyalty**, option four I don't know what may bring... loses you 10 **Ambition** and five points with your mother. Choose accordingly.
- **Important: You will then get a quest that you can pursue for giving the wood to build a family castle or you can decide against this and give it to Hall. If you are planning on**

an aggressive approach in the negotiations with the Mayor and want 4 affinity you need to make sure to give the wood to Hall to help with the Paper issue in the Market.

- She also gives you a picture of your sister and a quest to find a proper suitor for you sister.
- You then meet the two Servants Jezebel and Hannah. For now Jezebel is the only possible one to have a scene latter with. I will detail that in the romance walkthrough.
- Go to sleep and the next morning enter the house and then exit to speak with your sister about finding her a suitor.
- Speak with you mother and you can give her the wood of Leffren or give the wood to the the bailiff for paper. I choose to give her the wood to build akros castle which also increases your **ambition** and relationship with your Mother. Do as you wish 😊
- Do not ask for coin as of yet that will come latter (see the romance section for chapter 1)
- Travel back to Penketh and start work on building more affinity or you can end him.

Penketh

- Go back to the Townhall
- **Important decision awaits here**
- **You can ether make friends with the Mayor, kill him and appoint Hall to his position, or be aggressive but not kill him. I have chosen both to get 4 affinity but prefer to make him a friend for some beneficial and lewd scenes with Robyn that will follow. In this walkthrough I will go through the Friendship route, but feel free to save and play both if you prefer.**

Aggressive approach with the Mayor

- If you choose that the aggressive approach you will gain 100 **Knightly** points and loose 100 relationship points with the Mayor
- You then are pressed with yet another important decision you can Kill him or choose **Piety** and let him live. Your will gain 200 **Piety** points and lose 50 **Ambition**.

Mayor Lives

- If you were aggressive but let him live after the scene when you return to his quarters you will be accompanied by armed gaurds. Do not accept any deal and instead visit the Market and speak with Hall to obtain the Gypsy quest for the love potion.
- Enter the van as it will be nightfall and speak with Minerva
- You can have general chit chat with her or ask about resources you have obtained as well. To get what the Mayor asked select option one and say you need a potion (you can also ask about what else she does if you like).
- She will then tell you after getting the ingredients that she needs the seed of a stud and well your up 😊. You can choose to do this willingly for 20 **lewdness** and negative 20 **Piety** or refrain for 20 **Piety** and negative 20 **Lewdness**. Either way she gets your seed.
- Return to the Penketh
- After a cutscene you will see Minerva offer to escort her around the market as well as back to the gypsy camp. This will gain you relationship points with Minerva as well as the

gypsies. You will also receive 20 points for being **Knighly** for escorting them back to camp and more relationship points with Minerva.

- After a cutscene where assassins from the Duke try to kill you. You will arrive back at the gypsy camp and can complete the Gypsy missions for now. Note if you spared the bandit earlier you will see him again. If not the scene still happens.
- After the cut scene you arrive back at the Gypsy camp
- **Note** this is now going to deviate from the main story, but since you are at the Gypsy camp you may as well finish this part and complete Minerva and the gypsies so you do not have to go back later to do so.
- After the cut scene enter the tent and speak with Minerva
- Choose “make a request”, I want something from you, and Since I’ve seen those. You will not gain or lose any path points for doing this.
- wait until evening and do the same again (The boob job not the hand job)
- The next morning go to Minerva’s coach and talk to the gypsy you saw in the window during round two of the boob job. Enjoy your sarding if you want to get 10 **lewdness** with the Gypsy girl in front of the Van in the day. Sleep then head back to Penketh in the Morning. This ends the Gypsy section for now. You gain Points with Minerva and a new Romance the Gypsies.
- Back in Penketh
- Return to the market and speak with Hall and give him the Love potion and gain another point of affinity
- Speak with the Mayor and accept the 3 affinity deal as that is your only option.

You killed the Mayor

- If you kill him you lose 50 **Piety**, Gain 100 **ambition** and some **Loyalty** with the Countess.
- There will be a cutscene with Sean and you will end up at the Tavern with Robyn
- You can either earn 50 **Piety** by going to bed or Advance on her and have some fun and you will gain some further points in the relationship. You will also have a chance for some **Lewdness** plus 10 if you choose to do anal. After the fun with Robyn however she will be very upset with what you did to the Mayor and you will lose 30 relationship points with her.
- The next morning in the market you will be confronted by the Priest and told of the murder of the Mayor. You have two choices you can lie and loose 30 Piety and negative 15 relationship points with the Priest or accept and be honest that you killed him for 30 **Knighly** points and negative five points with the Priest.
- You will appoint Hall to the position and automatically gain up to 3 affinity.
- Speak with Hall again to receive the Gypsy quest for the love potion.
- Enter the van as it will be nightfall and speak with Minerva
- You can have general chit chat with her or ask about resources you have obtained as well. To get what the Mayor/Hall asked select option one and say you need a potion (you can also ask about what else she does if you like).

- She will then tell you after getting the ingredients that she needs the seed of a stud and well your up 😊. You can choose to do this willingly for 20 **lewdness** and negative 20 Piety or refrain for 20 **Piety** and negative 20 **Lewdness**. Either way she gets your seed.
- Return to the Penketh
- After a cutscene you will see Minerva offer to escort her around the market as well as back to the gypsy camp. This will gain you relationship points with Minerva as well as the gypsies. You will also receive 20 points for being **Knightly** for escorting them back to camp and more relationship points with Minerva.
- After a cutscene where assassins from the Duke try to kill you. You will arrive back at the gypsy camp and can complete the Gypsy missions for now. Note if you spared the bandit earlier you will see him again. If not the scene still happens.
- After the cut scene you arrive back at the Gypsy camp
- **Note** this is now going to deviate from the main story, but since you are at the Gypsy camp you may as well finish this part and complete Minerva and the gypsies so you do not have to go back latter to do so.
- After the cut scene enter the tent and speak with Minerva
- Choose “make a request”, I want something from you, and Since I’ve seen those. You will not gain or lose any path points for doing this.
- wait until evening and do the same again (The boob job not the hand job)
- The next morning go to Minerva’s coach and talk to the gypsy you saw in the window during round two of the boob job. Enjoy your sarding if you want to get 10 **lewdness** with the Gypsy girl in front of the Van in the day. Sleep then head back to Penketh in the Morning. This ends the Gypsy section for now. You gain Points with Minerva and a new Romance the Gypsies.
- Back in Penketh
- Return to the market and speak with Hall and give him the Love potion You will still need to help in controlling the paper crisis in the Market.

Leffrin

- Head back to Leffrin and you will see a cutscene and the Countess is mad that you killed baralis and you will loose 10 relationship points with her as well as Tobias even though he defends your decision.
- After the cutscene go to bed and you will get a cutscene with your Late wife Anna and then a new romance scene with Katerina or the second time if you choose see her already in the Prologue.
- Speak with Tobias in the morning and choose to manage resources and select Lefrins wood and then ask him to turn it into paper for Hall. (If you already gave the Wood to your Mother you will not be able to do this as previously noted). Choose how you wish but without the wood you are only able to get up to 3 affinity, giving Hall the paper will bump you to 4 and give the optimal outcome for the Countess.
- If you made the choice to turn the wood into paper head back to Penketh.

Penketh

- Speak with Hall and give him the paper to get the 4th point of affinity. Keep in mind giving Hall the paper instead of using the wood for you family will give you negative 10 with your mother.
- You will get two choices of 4 affinity – one is food and coin the other is men and coin. Choose how you wish as the countess will tell you that you then need to secure the other from latter meetings.
- After the meeting it is night and you can then go and see Robyn and have some fun with her. If you chose to not do it right after killing the Mayor she is accepting and you will gain points instead of losing a ton.
- Return back to Leffrin and give the Countess the good news. If you achieved 4 affinity you will gain plus 5 with the Countess and she will no longer be mad at you.

Before speaking with the Countess I prefer to tie up any lose ends and romances so make sure to go to the romance guide to complete the remaining romances. Robyn will be completed for the most part and you can talk to her and enjoy her company but you will not get the friendly scenes in your room from her that is part of the Mayors affinity 4 quest.

Making Friends with the Mayor

Penketh

- Speak to the Mayor again and you can get some info on Penketh. Then ask if he needs any help which will begin the gypsy quest. **IMPORTANT if you want 4 affinity you need to get his friendship higher so choose the lewd option as this will net you 5 friendship and allow you to speak with him latter in the tavern. If you do not max affinity will be 3 and you will be forced to accept the food deal before you can speak to him in the tavern.**

Gypsy Camp

- After the conversation leave and head back to the Gypsy camp
- Enter the van as it will be nightfall and speak with Minerva
- You can have general chit chat with her or ask about resources you have obtained as well. To get what the Mayor asked select option one and say you need a potion (you can also ask about what else she does if you like).
- She will then tell you after getting the ingredients that she needs the seed of a stud and well your up 😊. You can choose to do this willingly for 20 **lewdness** and negative 20 **Piety** or refrain for 20 **Piety** and negative 20 **Lewdness**. Either way she gets your seed.

Penketh

- Return to the mayor depending and give him the elixir of love and again choose the lewd response for additional friendship gain 1 affinity.
- Leave his office and go to the market

- After a cutscene you will see Minerva offer to escort her around the market as well as back to the gypsy camp. This will gain you relationship points with Minerva as well as the gypsies. You will also receive 20 points for being Knightly for escorting them back to camp.
- After a cutscene where assassins from the Duke try to kill you. You will arrive back at the gypsy camp and can complete the Gypsy missions for now. Note if you spared the bandit earlier you will see him again. If not the scene still happens.
- After the cut scene you arrive back at the Gypsy camp

Gypsy Camp

- Note this is now going to deviate from the main story, but since you are at the Gypsy camp you may as well finish this part and complete Minerva and the gypsies so you do not have to go back later to do so.
- After the cut scene enter the tent and speak with Minerva
- Choose “make a request”, I want something from you, and Since I’ve seen those.
- wait until evening and do the same again (The boob job not the hand job)
- The next morning go to Minerva’s coach and talk to the gypsy you saw in the window during round two of the boob job. Enjoy your sarding if you want to get some lewdness. Sleep then head back to Penketh in the Morning. This ends the Gypsy section for now. You gain Points with Minerva and a new Romance the Gypsies.

Penketh

- **Back in Penketh wait until evening and head to the Tavern and speak to the Mayor in the right corner. If you followed this guide to a T you should be able to speak with him if not then it will say you should become better friends first. This means you have to accept the 3 affinity deal as the only way to get to 4 as showing the Mayor you are a man of general lewdness in the previous conversations with the Gypsy quest.**
- Select option 2 and ask him about his relationship with the Patroness Robyn. This will also open Robyn as a Romance option.
- **To get to 4 affinity you need to sard Robyn the other option gives you piety but disappoints the Mayor. Sarding Robyn will give you 30 lewdness so if you want to play piety take the 3 affinity offer and move on.**
- **Since I’m going off getting 4 affinity this walkthrough will reflect that. Note this does not limit your playthrough you will just return to the countess with a fair deal rather than the optimal one. The only difference it makes in the end is points to lewdness or piety for you and plus 5 with the countess or nothing if you take the fair deal.**
- After accepting to sard return to your room and go to sleep. Robyn will come to your room and you will complete the deal and gain the fourth point of affinity. For extra relationship points after sarding her in the rear, sard her boobs for extra relationship points with Robyn.
- The next Morning go to the Mayor and negotiate a deal and accept the 4 Affinity deal to provide all the levies he can muster.
- **Before you complete the final mission I choose to do the Romance options available so you can either end chapter one or continue to the Romance guide at this time for those available.**

- This ends your mission with the Mayor and now you can return to the Countess and give her the good news and gain loyalty and plus 5 relationship with her. Wait two nights which will also give you a cut scene dream of your late wife Anna and a sarding scene with the Maid.
- After you give the queen the news sleep two nights and visit the upper chambers at night to start the final scene that will complete Chapter 1.

Leffrin

- Sleep two nights and click the upper chambers at night and you will start the dinner
- During the Dinner you are faced with a Very Important choice.
- You can choose to stop Pierre this has very negative consequences and will loose you affinity with Leffrin and relationship points with the Countess or you can let Pierre go and punish Mina and you keep the peace. This is unfortunately the better option and although I would love to kick Pierres ass this does not appear to be the better option. Mina will forgive you ether way so choose how you wish carefully.

Chapter 2 Hartlepool

- Upon entering Hartlepool you will see a cutscene with a robed woman and will be attacked
- You will then get to meet the Leader of Hartlepool and get your first choice of chapter 2
- you can choose to accept raising the levies in Hartlepool, which will give you a secondary option to ether taking the levies or letting that wait.
- If you agree to help and wait you gain plus 5 relationship points with Belinda.
- If you choose to push forward with the levies you gain nothing and lose nothing.
- Option two of we need your best more than you will gain you 10 **ambition** at the expense of 20 **Piety** and negative 5 relationship points with Belinda.
- Option three that we need to address your problems will get you 20 **knightly** points and 5 realtionship points with Belinda.
- After a long cutscene with the Marshall you will learn about the problems and gain a quest “The Rat Problem”, and run into the Mercenaries you met in Penreth earlier. After the cutscene is over you can roam freely.
- It will be evening and you can go to the Northern Docks and after a cutscene with the Port guard and Avani you will be able to speak with them.
- When speaking with Avani you will get two options.
- You get a plus 10 **Lewd** option “Ill Personally make sure” this nets you negative five with Avani and the second option the plus 10 **Knightly** one “You’re an Esteemed guest” will get you 5 points with Avani. This will start the quest the Blockade Laggard
- Sleep outside twice
- In the Day head to the common house and you will encounter the woman you saw upon first entering Hartlepool and you will confront her.
- For Romance choose the plus 30 **Lewd** option which gives you **completion of the romance** with the Rouges for now. Or choose to gain plus 30 **Piety** by turning her down and Xing out the Romance with her for now.
- Ether way you will get knocked out and see another Knight ie the ladykiller who will question you and your intentions for him.

- You will Get three options and gain plus 10 **Knight** for choice one, or plus 10 **Ambition** for choice two, or -10 **Piety** for choice three.

Really not much at this time but I will add more latter to complete this quest as right now you really cannot do much besides completing the first part of the lady killer and starting a quest on the docks at night. When you run into the emissary from the Prologue choose the knightly option as it gives you plus 5 relationship points where the lewd option loses you 5.

Romance Chapter One

If you have been following my guide you should already have completed a few romances during the main quest playthrough. Romances Completed should be as follows

Minerva (completed during the gypsy quests as stated)

Lia and Emilia (Completed During the Gypsy Quest)

Liliana Maffren (Completed during the Prologue) If you choose Mina or Piety she will not be available again until chapter 4.

Alana of Acallaris (completed during the second Tavern scene and well receiving the Ladykiller quest)

Mariola – She is the pottery merchant in the Market

- **To complete her romance for this chapter visit her in the market and purchase all of the items she has available which will take all of your 18 gold (do not worry as you can return to Akros manor and ask your mom to refill your pouch and which you get 20 Gold). After the purchase leave and speak with her again. Choose option 1 advance on her and you will complete her romance for now. You gain relationship points with Mariola and some lewdness as well.**
- **Note: you can if you like take the purchased vases to Minerva for some tips (for future updates not in this one) about who would like these lovely items.**

Robyn the inn keeper

- **Go to the inn at night and speak to the Mayor again and tell him you plan on seeing Robin again for another Anal scene**
- **Wait until night and back to the tavern to speak with Robyn and select wait to be alone with her the first time and meet me in my room latter the second time.**
- **Speak with her and do each of the options available each night with her to unlock all available scenes and complete her Romance.**
- **To unlock all the scenes you need to visit her a total of five times including the additional Mayor scene to start. This ends the romance with Robyn and unlocks all available content for chapter 1 and 2 for now.**

Jezebel Akros Manor Maid

- **This one is easy as you already should have slept one night in Akros manor.**
- **Return home and talk to you mother to refill your pouch and get a nice peep of Jezebel.**
- **Sleep at home and you will get a nice wake up and ether start a romance with her or reject her. Your choice ether way it ends the Romance with Jezz for now. If you accept her choose both options as each will give you plus 5 romance with her.**
- **May be a bug but each additional time you sleep she will wake you up happily and if you cum in her mouth you will keep getting plus 5 with her. So if you want you can max out her relationship but nothing more happens thus far.**

Mina of Leffrin

- **Head back to Leffrin and go to the lower grounds**
- **Exit to Garden and speak with Mina (if she is not there or they are both there simply exit and reenter and she will show up sitting on the bench)**
- **If you chose not to come and see her in the Prolouge she will be disappointed. To continue your relationship with her you can choose the Lie option or the break option. Choosing to lie nets you a loss of 20 piety and plus 5 relationship points. The other gains you 20 Piety and plus 5 relationship points. Choose how you wish.**
- **Ether way you choose, she will invite you to her chambers in the evening.**
- **Exit and wait until evening and go and see her in the lower quarters select search for someone and select Mina (Note you have to speak with her during the day if you wish to see her otherwise you cannot visit her unannounced).**
- **After a cut scene you will sard, you can choose to seed her or not, then cuddle where she will suggest Marriage. You can choose how you want I usually agree and tell her I love her (this nets you negative 20 ambition and positively 20 knightly, the others follow as you expect) as it makes her happy and its not binding, nor does it prevent anything. Choose how you wish though.**
- **The next morning visit her again in the garden and suggest to meet up latter.**
- **Go and see her in the evening and you will sit and chat. You have three options the third for a BJ nets you nada but does not hurt to try, the first you converse and ask how she is doing or hear the story again, so you want to choose lay in bed.**
- **Once in bed choose to play with her pussy as playing with her ass will give you lewdness but net you negatively in your relationship and you get shut down.**
- **This will complete Mina. Save and try the other options as the Anal one is interesting with her.**

Katerina of Leffrin

- **Sleep your second night at Leffrin castle and watch the cutscene with you late wife and then enjoy the first scene with Katerina. Speaking with her one on one in the garden before this scene does not do anything so it's a waste of time.**

- Visit her in the Garden the next day (remember if she is not there simply keep reentering until she is alone).
- Speak with her and after a cut scene you can gain Piety or Lewdness (she likes this choice). Your choice
- You then will suggest seeing her latter and she will invite you to the kitchen. Simply wait until night and go the lower level and search for her. You can gain some lewdness, She will like if you say you are a slut you gain 10 lewdness and 5 relationship points with her, or say Mina could learn from you and gain the same, or say nothing while she is giving you a handjob. You can then choose to have her suck your cock or cum on her face your choice. I choose to cum on her face and then have her give me a BJ (Note if you end the night on the BJ you loose 5 points with her). Then you will sard away you can choose to go vaginal or anal, cum in her or out(Note she prefers vaginal, but try both). Remember Anal always gives you lewd points. This gives you the check mark, but there are more scenes.
- The next morning SAVE and THEN visit her in the garden and speak with her.
- Choose to fool around and then choose to go into the bushes in more ways than one lol 😊.
- You can choose to Sard her face or sard her cowgirl. The next choice is VERY IMPORTANT if you care about keeping a good relationship with Mina.
- IF YOU CHOOSE TO SARD HER ASS MINA WILL CATCH YOU. Choose to sard and seed her pussy.
- This ends Katerina

Hartlepool Rogues

- Upon entering Hartlepool you will see a cutscene with a robed woman and will be attacked
- You will then get to meet the Leader of Hartlepool and get your first choice of chapter 2
- you can choose to accept raising the levies in Hartlepool, which will give you a secondary option to ether taking the levies or letting that wait.
- If you agree to help and wait you gain plus 5 relationship points with Belinda.
- If you choose to push forward with the levies you gain nothing and lose nothing.
- Option two of we need your best more than you will gain you 10 **ambition** at the expense of 20 **Piety** and negative 5 relationship points with Belinda.
- Option three that we need to address your problems will get you 20 **knightly** points and 5 realtionship points with Belinda.
- After a long cutscene with the Marshall you will learn about the problems and gain a quest “The Rat Problem”, and run into the Mercenaries you met in Penreth earlier. After the cutscene is over you can roam freely.
- It will be evening and you can go to the Northern Docks and after a cutscene with the Port guard and Avani you will be able to speak with them.
- When speaking with Avani you will get two options.
- You get a plus 10 **Lewd** option “Ill Personally make sure” this nets you negative five with Avani and the second option the plus 10 **Knightly** one “You’re an Esteemed guest” will get you 5 points with Avani. This will start the quest the Blockade Laggard

- Sleep outside twice

Walkthrough by Dracodadark