



Game Guide

V3.20



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Introduction

Welcome to the ever-growing Sissy Maker game manual. Patrons will receive a guide journal every month to better deliver the full Sissy Maker experience.

Warning: This guide contains spoilers!

Controls

Point and click navigation. It couldn't be simpler than that. In the game, these are the commands you'll see.

- **Talk** - Talk with a character in your current location.
- **Move** - Opens the main map or valid locations when inside a facility.
- **Main Map** - Shows the city panoramic. When you open the map, Chris and James stand idle around the city until you chose their destiny. Any movement costs Chris 10 energy points.
- **Rest** - Recovers HP and Energy spent on daily activities.
- **Stay** - Makes Chris and James spend some time in the location.
- **Look around** - Checks the surroundings. If you need explore a location use this command.
- **Job** - Use this command to assign for work, if one is available.

Questionnaire

The questionnaire helps define what kind of person Chris is, this affects the game and the relationship between her and James.

Of course, you can change everything over the course of the game, but make sure to focus on what you like most.

1 - What's your favorite color?

- a> Light Sky Blue ♂ ↑ ♀ ↓
- b> Deep Pink ♂ ↓ ♀ ↑
- c> Violet

2 - What's your favorite sexual position?

- a> Cow girl **Strength** ↑ **Cup size: A**
- b> Doggy Style **Stamina** ↑ **Body type: pear shape**

3 - If you were stripping for somebody, what part you take off first ?

- a> My top first **Sex appeal** ↑
- b> My bottom first **Dexterity** ↑
- c> I'd get naked as soon as possible **Charisma** ↑

4 - What's the hardest thing to tell to your parents?

- a> I'm not virgin anymore ♂ ↓ ♀ ↑
- b> I'm gay ♂ ↑ ♀ ↓
- c> I'm not going to the college **Intelligence** ↑

5 - An unattractive person of the opposite sex stole you a kiss, your reaction is:

- a> Punch him/her on the face ♂ ↓ ♀ ↑ **Strength** ↑
- b> Say "Are you out of your mind?" and go away **Intelligence** ↓
- c> Say "Alright, you owe me one..." ♂ ↑ ♀ ↓ **Bargain** ↑



6 - Where is the best place to seat in a classroom ?

- a> First row **Intelligence** ↑
- b> Middle row **Bargain** ↑
- c> Last row **Charisma** ↑

7 - Favorite Music Style:

- a> Heavy Metal **Stamina** ↑
- b> Jazz **Charisma** ↓
- c> Dance Music **Dexterity** ↑

8 - The most important in a good relationship is :

- a> Respect **Bargain** ↑
- b> Love ♂ ↓ ♀ ↑
- c> Good Sex **Sex Appeal** ↑

9 - The perfect cock shape is :

- a> long and thin **Cock** ↑
- b> short and thick **Anus: normal**
- c> neither ♂ ↑ ♀ ↓

10 - When you look at the mirror what do you see ?

- a> Someone strange **Sex appeal** ↑
- b> A boy **Sex appeal** ↓
- c> A girl **Charisma** ↑

11 - You're in a club, which restroom you go.

- a> Women's room ♂ ↓ ♀ ↑ **Body type: pear shape** **Intelligence** ↑
- b> Men's room ♂ ↑ ♀ ↓ **Body type: banana shape** **Sex appeal** ↑

Status Screen

Physical:

Strength

Used for strength feats. It also modifies the **Body Figure**. At levels 4 and 5 it starts to make Chris' body lean towards a male prominent figure.

Stamina

Used for resistance feats and modifies Energy level. More stamina means extra energy for Chris' daily tasks.

Dexterity

Used for skill tests.



Social:

Bargain

Used to unlock extra dialog options. (Not yet in the game)

Intelligence

Used to master new skills easier, also decides the success rate of jobs.

Charisma

Delivers affinity bonus points. Helps with dealing with people in general.

Sex Appeal

Used to gauge sexual attraction. Some appearance points will also modify Sex Appeal levels. (Not yet in the game)

Appearance:

Male / Female Balance

Breast Cup Size

A B C D ... so on.

From C cup above it will affect Chris' body figure towards female balance.

Body Figure

Inverted Triangle (When strength is at least 5) ♂ ↑↑

Apple Shape (When strength is at least 4) ♂ ↑

Banana Shape

Pear Shape

Hour Glass

Cock

2 inches, up to 12... starting with 4 inches

Anus

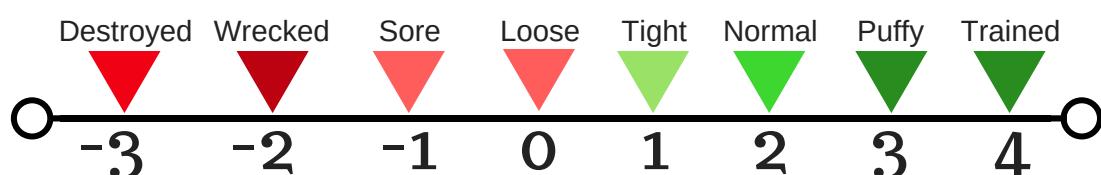
The current condition of the anus, noted as good or bad. Events, items and training, can make bring either of these conditions. Anus can switch from good to bad condition anytime.

Loose: health penalty 10

Sore: health penalty 20

Wrecked: health penalty 30

Destroyed: health penalty 40



Miscellaneous:

Health

Health level (There may be a health penalty depending on **anus** condition.)

Health recovery: **rest, hospital**

There is a chance of getting **sick while traveling with low health.*

Energy

Energy level (There may be a energy bonus depending on **stamina** levels.)

Energy recovery: **rest, hospital**

Energy consumption: **train, study or travel**

There is a chance of getting **sick while traveling with low energy.*

Cash

Money on hand – spend it on stuff or save it.

Debt

The money Chris owes James.

Deadline

The time Chris has left to pay James. If this runs out, the game ends.



Major Events

Starting from v1.70, we give hints about events in the game. If you don't feel like finding the events yourself (or you are struggling with it), here're more hints for the major events.

 = THIS IS A SEX EVENT

First Mission
Let's Go ?
Shall We ?

- *Meet all STP employees*
- *Enough training*
- *Visit Penny*

Available: Demo, v1.0

Simone Sapienza
Requires:
First Mission

- *Enough training*
- *Visit Simone in the afternoon or evening*

Available: Demo, v1.0

Ronda Ruthless
Requires:
First Mission

- *Enough training*
- *Visit Ronda in the afternoon or evening*

Available: Demo, v1.0

First Mission Completed
Requires:
Simone Sapienza
Ronda Ruthless

- *Enough babysitting jobs taken*
- *Visit Penny in the afternoon or evening*

Available: Demo, v1.0

Dancer

- *Keep Looking around inside Lotus Dew.*

Available: v1.3

Kane's Candy Cane

- *Enough babysitting jobs taken*
- *Enough energy*
- *Attend for babysitting*

Available: v1.4

Nadidah Teferi

Requires: Sophia's treatment after the first mission is completed

- Visit STP during the daytime

Available: v1.6

Nady at Lotus

Requires: Nadidah Teferi

- Be active in the evening inside Lotus Dew

Available: v1.6

Nady checks the apartment

Requires: Nady at Lotus

- Enough Nady's affinity
- Return to the apartment

Available: v1.6

Late night at the apartment

Requires: Nady checks the apartment

- Enough Nady's affinity
- Be active in the late night inside the apartment

Available: v1.6

Nady and James get along

Requires: Nady checks the apartment

- Enough Nady's affinity
- Be active in the late night inside the apartment

Available: v1.6

Penny Hardth vs The Devil

Requires: Sophia's treatment after the first mission is completed

- Find Penny after The Devil asks for a proof of income.

Available: v1.7

Defaulting The Devil

- Fail to payoff the loan before the deadline.

Available: v1.7

Devil's Hell (Ending)

- Fail to pay the debt to James before the deadline while having a loan in the bank.

[!] This triggers a bad ending.

Available: v1.7

Ronda helps in the woods

Requires:
Penn'y notification for the sissy level 3 test

XXX

- Find Ronda in the woods after talking and accepting the invitation**

Available: v1.9

Simone helps

Requires:
Penn'y notification for the sissy level 3 test

XXX

- Talk to Simone with enough energy and a good enough anus condition**

Available: v1.9

Sophia's lube

Requires:
Penn'y notification for the sissy level 3 test

XXX

- After Simone's help, go and try Sophia's new invention with the "Corkscrew Butt Plug" at home until its good enough.**

Available: v2.0

Super Zore

Requires:
Penn'y notification for the sissy level 3 test

XXX

- After getting wrecked by Kane during a baby sitting job, try Simone's "Super Zore Lotion" for recovery**

Available: v1.9

The Sissy Level 3 Test

Requires:
8 days after Penn'y notification for the test

XXX

- Finish all the four previous training with "trained" anus and high energy when Penny finds you**

Available: v2.0

Park Walk (Hold Hands)

Requires:
Try "Corkscrew Butt Plug" at home until its good enough.

- Talk with Chris at park during daytime and willing to hold Chris' hands when the option appears.**

Available: v2.1

Going Steady (Ending)

Requires:
Over 2/3 of the debt is collected (cash or in the bank)

XXX

- Go to rest during night time.**
- Relationship between Chris and James is good enough. Includes:**
 - +++ "Park Walk (Hold Hands)"**
 - ++ Chris' Affinity**
 - + Charisma, cup size and more**

[!] This triggers an ending.

Available: v2.1

Green items increase the chances of success
Red items decrease the chances of success.

James and Nady Pairing (Ending)
Requires:
100% of the debt is collected (cash or in the bank)

XXX

- **Return to apartment during night time.**
- **Relationship between Nady and James is good enough. Includes:**
 - **+++ Nady' Affinity**
 - **-- Chris' Affinity**
 - **++ "Nady and James get along"**
 - **++ "Meet Nady in the park"**

[!] This triggers an ending.

Available: v2.2

Green items increase the chances of success

Red items decrease the chances of success.

Daily Sex

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- Morning / Afternoon / Evening / Late Night Sex (LV3)**
 - **Talking to Chris in the Morning / Afternoon / Evening / Late Night with affinity >= 3**
- Morning / Afternoon / Evening / Late Night Sex (LV4, STP Sissy Level 2)**
 - **Talking to Chris in the Morning / Afternoon / Evening / Late Night with affinity >= 4 and STP Sissy Level >= 2**
- Morning / Afternoon / Evening / Late Night Sex (LV4, STP Sissy Level 3)**
 - **Talking to Chris in the Morning / Afternoon / Evening / Late Night with affinity >= 4 and STP Sissy Level >= 3**

[!] Some of the events requires enough energy.

[!] Some of the events requires a good enough anus condition.

Available: v2.1, v2.4

James and Nady in the woods
Requires:
Nady checks the apartment

XXX

- **Jog in the park.**
- **Enough Nady's affinity.**

Available: v2.6

Show Girl (Job)
Requires:
Location "Desire Club" is unlocked.

- **One of the dancing skill is good enough.**
- **Cup size is big enough.**

Available: v1.5

Sex at Desire Club

Requires:
Show Girl (Job)

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After the "Show Girl" job event, if Chris still has energy, there's a chance one of the following events will appear (actual chance based on "sex appeal" levels):

- **Kanes at Desire Club (requires: school girl outfit)**
- **Young man at Desire Club**
- **Handsome man at Desire Club**

[!] There's an affinity penalty on Chris if Chris' sissy level is not high enough*

*In version 2.6, it's not possible to have Chris' sissy level to be high enough to avoid this penalty. However, there're various ways to recover Chris' affinity.

[!] Some of the events requires a good enough anus condition. Otherwise, there's a penalty on anus condition.

Available: v2.5, v2.6

Devil in the Stall

Requires:
Location
"Vanity & Variety"
is unlocked

XXX

- **Search for clothes in Vanity & Variety.**

Available: v2.7

Penny in the Stall

Requires:
Location
"Vanity & Variety"
is unlocked

XXX

- **Search for clothes in Vanity & Variety after you have at least one set of outfit purchased.**
- **Requires Sissy Level 3+ and Anus' level 'Puffy' or better for a better outcome.**

Available: v2.7

What's up security?

Requires:
At least 5 days after
the first "robber"
encounter

- **Event #1 - Security vs Robber - Meet Security while walking on the street during morning or afternoon. (Requires: At least 5 days after the first "robber" encounter)**
- **Event #2 - Security vs Skinheads - Meet Security while walking on the street during evening or late night. (Requires: At least 2 days after Event #1)**
- **Event #3 - What's up security? - Talk to the security at STP HQ (Requires: Event #2)**
- **Event #4 - Penny's security - Talk to Penny (Requires: Event #3)**

[!] You can now hire scouts at STP HQ after this series of events.

Available: v2.8

Freya wants a piece of datass

Requires:
12 hours after hiring every scout

- Trigger automatically at STP HQ for the first time / Talk to the security on recurring.
- Time: Morning / Afternoon

[!] This event can only trigger once after every scout hiring.
[!] Requires STP Sissy Level 3+ to complete the event.

Available: v2.8



Frida wants your body

Requires:
12 hours after hiring every scout

- Trigger automatically at STP HQ for the first time / Talk to the security on recurring.
- Time: Evening / Late night

[!] This event can only trigger once after every scout hiring.
[!] Requires STP Sissy Level 3+ to complete the event.

Available: v2.8



Mr. Kane Drinking

Requires:
Sex at Desire Club
- Kanes at Desire Club

- Have a bank account
- 6+ babysitting jobs completed.
- Chris' affinity <= 3

Look around in Lotus Dew

Available: v2.9



Mr. Kane Confession

Requires:
Sex at Desire Club
- Kanes at Desire Club

- Have a bank account
- 10+ babysitting jobs completed.
- Chris' affinity <= 2

Go for babysitting job(s)

Available: v2.9



Chris and James Argue

Requires:
Mr. Kane Drinking

- Chris' affinity <= 2

Talk to Chris one or more times in the apartment.

Available: v2.9



Tropical Getaway (Ending)

Requires:
Over 1/2 of the debt is collected (cash or in the bank)

- Go to the apartment during day time after Met Nady already.
- Sissy Level >= 3
- Relationship between Chris and Kane is good enough. Includes:
 - +++ School Girl Outfit collected
 - ++ Kane's Affinity
 - ++ "Mr. Kane Drinking"
 - ++ "Mr. Kane Confession"

[!] This triggers an ending. (with option)

- + A lot of babysitting jobs finished.
- ++ "Chris and James Argue"
- Chris' Affinity

Available: v2.9



Green items increase the chances of success
Red items decrease the chances of success.

Tropical Getaway (Ending)

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- ***This is an alternative way of triggering Kane's ending, introducing in v3.0***
- ***Sissy Level >= 3***
- ***Decrease Chris' affinity 3 more times while at LV1***

Tips: One of the quick ways to decrease Chris' affinity level is to talk with Nady late night at apartment when Nady's affinity is at max level to likely trigger the sex event (if not, talk again).

Tips 2: You can always buy drinks for Chris at desire club to recover affinity.

[!] This triggers an ending. (with option)

Available: v3.0

The Quiet Before The Storm

Requires:
Tropical Getaway (Ending)

- ***Refuses Kane's offer in the Tropical Getaway event.***

Available: v3.0

Girls' Night (Part 1)

Requires:
The Quiet Before The Storm

- ***Go back to the apartment during the day after 'The Quiet Before The Storm'.***

Available: v3.0

Girls' Night (Part 2, 3)

Requires:
Girls' Night (Part 1)

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- ***Go to Lotus Dew after Part 1.***
- ***Go to Desire Club after Part 2.***

Available: v3.0

XX Lotion

XXX

- Mini Game -

- ***Buy a XX Lotion from the lab and apply it at home.***

Tips: Move your mouse at a fairly slow and constant speed with left/right directions. Keep pink bubbles at a low amount or Chris will cum.

Available: v3.0

Glory Hole

Requires:
Any of the sex events at desire club hotel

XXX

- Mini Game -

- ***Buy 3 drinks for Chris at desire club (first time only)***
- ***Go to the bathroom at desire club.***

Tips 1 : Different customers have different preferences. Watch closely to the pink bubbles. The more they are, the happier customers are.

Tips 2: Action order, speed, directions are all important.

Tips 3: Always spit before stroking or deep throat.

Tips 4: Stroke / Deep throat is recommend during the second half of the mini game.

Tips 5: Fast 'Deep throat' is recommended toward the end.

Available: v3.0

Threats & Blackmail

Requires:
Girls' Night Part 3

- **Go back to the apartment during evening or late night.**

Available: v3.1

Threats & Blackmail (Club)

Requires:
Threats & Blackmail

XXX

- **Step 1: Go to Desire Club and try to obtain the drink.**
- **Step 2: Go back to the apartment during evening or late night.**
- **Step 3: Win the mini game or start from step 1 again. (Loop)**

Available: v3.1

The Way Home

Requires:
Threats & Blackmail (Club)

- **Automatically triggered from the end of the event 'Threats & Blackmail (Club)'.**

* Simply returns to the apartment when using saves from v3.1 and already finished the 'Threats & Blackmail (Club)' event.

Available: v3.2

Home Suspicious Home

Requires:
The Way Home

XXX

- **Go rest in the apartment during evening or late night.**

Available: v3.2

Outfit System

Starting from v2.30, players can buy various outfits from the shop by matching the correct pieces of the outfit. **Requirement: After the "Nady checks the apartment" event, and the player decides to "walk around" in the park during morning or afternoon.**

Sport wear

- Default outfit

School girl

- Additional CGs in various sex events with Chris in the apartment.
- Additional CGs in the "Kane's Candy Cane" sex event.
- Bonus cash for the "babysitting" job.

Show girl

- Additional CGs for the "show girl" job.
- 2x "sex appeal" statistics.