

Farmer's Dreams

R19 walkthrough

Start: dream sequence 1

1. Collecting Friendship points (FP) by talking to village people, Honor points (HP) and Corruption points (CP)
2. Improve Charisma, Physicality, Farming, Hunting, Exploring, Combat, Magic
3. Collecting things (primarily wood, but everything is important in the game)
4. Learning and improving features and tools
5. High complexity: variations/combinations between all levels of friendship and alignment
6. Earn and find money (sell things like crops, ores, ingots, Sophie's letter etc. pp; open chests; deliver info)
7. Store often!

F-keys: F2: hardware check (monitor); F4: full screen; F5: new start without saving

Watch intro

Enter name of MC (Alex)

Nina wakes you up. She brings 5 apples for your father

Question/answer: what are you dreaming of? -> About you +1 FP
-> it's nothing like that +3 FP

Quest: find 5 chickens +2 HP

Take diary, take apples

Leave house & farm, meet & talk to all (30) village people and find chickens

1. person at farm entrance
2. 1st marketeer
3. 2nd marketeer
4. 1st Militia guy (on market place)
5. 2nd Militia guy (on market place)
6. 3rd Militia guy (on market place)
7. 4th Militia guy (on market place)
8. 1st house: Heather +1 FP
9. Heather's mother Carol
10. 2nd house: Roxie +1 FP
11. General Vincent
12. Old woman (walking behind Elder Silas' house)
13. 3rd house: Brooke +1 FP
14. Darius
15. 4th house: Elise +1 FP,
16. Sophie +1 FP
17. Amanda +1 FP
18. 5th house: Nina's mother
19. Nina's grandmother -> she's in love with somebody else
-> we don't like each other in that way -10 FP
-> **maybe someday I will** +10 FP
20. Nina's father -> I don't know him very well
-> **I don't like him** +10 FP
-> He's alright, I guess -5 FP
21. Young girl (walking between Elise's and Elder Silas' houses)
22. 6th house: Elder Silas
23. Mia +1 FP
24. Aaron (in front of the shop)
25. 7th house/shop: Laura +1 FP
26. Laura's mother Angela
27. and Laura's father
28. 8th house/Bar: Evelyn' mother
29. and Evelyn's father
30. Evelyn +1 FP

10th house/Bakery is closed/locked

Quest: cut 6 Leafy Plants/grass with Scythe +2 HP

Press button "X", select "Scythe" and "Equip". Select thing, then button "Q".

Quest: fill 2 buckets with water

+2 HP

Now you have to decide, which route to go: **HONOR or CORRUPTION** (it's always a combination of both)

Important scenes:

- **Dream 2 /Day 3**
- **Walk to Goblin's mountain/Nikki**

Follow Marcus to the abandon house

-> Anyway, we should stop looking to them

+10 HP

-> **Hey, give me more space ...**

+10 FP, +10 CP

At least you need 20 friendship points with Marcus and 20 corruption points to learn feature **Stealthiness** from him

On the way to Sam you can talk again to Amanda

At the well press "X", select bucket and choose "hold"; select well and press space bar

Quest: find Sam's luck charm at the well and meet Nina

Storm comes up. Nina & MC are safe in a cave -> **You should take off your wet clothes ...**

-> **That's not what I'm saying**

+5 FP

-> **Don't be stupid ...**

+5 FP

-> Sorry, it's just ...

-> Well, it would make you...

-5 FP, +5 CP

-> I'm going out to search some wood ...

+3 FP

Quest: collect stones and logs

-> Take a quick look

+ 10 CP

-> **Keep eyes closed**

+10 HP

-> **Don't worry so much. We are friends ...**

+5 FP

(Bug: eyes open/close => Map020.json can be edited with Notepad)

-> Well, I'm feeling a bit tired again

Next morning

+5 FP

Back in the village

Day 01 - after the storm

Intermezzo: Fairy on the farm planting trees and grass

Quest: father needs medic. Go to Elder Silas. Mia supports as nurse

+13 FP

Quest: get medicine from Elder Silas

Quest: Crafting & Building

-> Go to Darius in the evening

Go back to Elder Silas and talk. Medicine is ready at 13:00

Talk to Mia. Mia wants to bake a pie. You need more HPs than CPs/ Alignment = 0 or better

+1 FP

Do you like to company me?

-> **Sure!**

+1 FP

-> Not right now

+1 FP

-> Someone ... Anyone

-> I'd like to go with you

+1 FP

-> Maybe Sam would like to go

+1 FP

-> Yeah ...

-1 FP

-> Maybe later?

+1 FP

Blue Daisy

-> they remind me of you

+4 FP

-> They are not as pretty as you

+2 FP

Go to Mia, pie is ready to eat

-> It's delicious!

-> quest: 100 black berries for a pie (long term)

-> **It's not bad...**

(my preference: short term/more "romantic")

-> quest: 8 spike berries for a pie

Go & talk to Nina

+1 FP

Go to Nina's father

+10 FP

-> **I need some money**

+300G

Quest: Report to Nina's father

-> Don't worry

+10 HP

Go to Marcus (market place between 10:00 and 14:00)		+1 FP
Go to Elise (7:00 to 20:00) and talk		+1 FP
Quest: deliver 20 pieces of wood to Elise		
Go back to the farm and collect wood. Go back to Elise, hold wood and talk		+5 FP, +2 HP
Learn basics of "conversation, gifting and flirting" from Elise		
Flirting (related to friendship levels/at the beginning only with Heather, Nina and Elise!); Gifting: daily: Evelyn, weekly: all others		
Go upstairs and talk to Sophie		+1 FP
Quest: deliver Sophie's letter to Toby	-> No way	+3 FP
	-> OK	+5 FP
Optional: go to Marcus and show letter. Marcus: Let's open it		
	-> Good idea	+10 FP, +5 CP
	-> I won't do it	
	-> Fine!	+150G, +5 FP, +5 CP
	-> maybe for more money	
Marcus offers 300G max	-> OK	+300G, -5 FP, +5 CP
If you request > 300G	-> no deal then	
	-> This is wrong. No	
Talk to Amanda		+1 FP
Go to Brooke (9:00 to 22:00) and talk. Darius sleeps until 13:00		+1 FP
Go to Heather (8:00 to 20:00), talk		+1 FP
Quest 1: deliver 3 fences		
Quest 2: Heather's money problems	-> sounds good to me	+4 FP, -30G
	-> no way	
Go to the shop, talk to Laura		+1 FP
Talk to Mia		+1 FP
Go to Elder Silas (at 13:00), select Quest. Receive medicine and medicine recipe		
Quests: Take care of Redd; Find a girlfriend; Crafting and Building		
Go back to father, give him medicine and food (apple), talk		+1000G
Go to Aaron (6:00 to 15:00 at forest entrance) and talk		
Quest: Hunter training		
Go to the forest, explore all corners in all maps of the forest, check and collect everything (flowers, bitter roots, green herbs, wood, chests)		
Meet Derek at the mine. Receive a pickaxe and enter the mine. Explore every corner and get some copper ores. Sell them to Derek. Your time in the forest ends at 17:00		
Go to the bar at/after 17:00, meet Evelyn, talk and give her a "Blue Daisy"		+1, +2 FP
Go to Darius and talk to him about Crafting and Building		
Quest 1: give bottle of Rum to Darius		+2 HP, +hammer, +copper hammer recipe
Choose Darius as your MASTER	-> Yes	
	-> No	
<i>Side quest (if you are low on gold: 50G or less): "deliver" one girl, Heather or Mia, to Darius. Who - depends on friendship level</i>		
	-> Mia	Go to Mia and ask her to look for Darius
	-> Heather	Go to Heather and ask her to look for Darius
	-> No	
Go to the farm and start plant preparation (use tools in chest) and seeding		
If you showed/sold Sophie's letter to Marcus you can join him at 23:00 at the Abandon house		+5 CP
At the well you meet Nina's grandma	-> Sure!	+10 FP
	-> OK	+80G
	-> no way	-10 FP, 100G
	-> Now we are talking	+5 CP
	-> Sorry, I want no part of this	+8 HP
Back at the Abandon house. Look and become caught by Sophie => quest: Sophie's extortion		
Day 02		
Give father medicine and food, farming (daily job)		
Go out and Selena appears	-> Go down on her	+10 FP, +10 CP
	-> Try to continue things inside the wagon	

-> Stop

-> Refuse

-> Try things inside the wagon +10 FP, +10 CP

Do daily business

Give money to Heather (quest: Heather's money problem) -100G

Talk to Marcus at market place +1 FP

Talk to Elder Silas - quest: Food donation

Talk to Darius + fence recipe

Craft 3 fences and go to Heather, repair the fence -> Keep it, I did it as a favor +10 FP

-> **Thanks** (you give it back next day) +125G

Go to the bar at/after 17:00, meet Evelyn, talk and give her a "Blue Daisy" +1, +2 FP

Day 03

Dream 2: meet Linda and Jasmine. Make your choice: -> To have Sex (+1 in Physicality)
 more options: party conversation with Amanda and Heather

-> To be loved (+1 in Charisma)

-> **To protect people I love** (+1 in Combat)
 you fight Laura's plant monster after the party

-> To be a great farmer (+1 in Farming)

Explain 9 elements? -> **Yes, please**

-> No, I already know what they are

Start daily business (med and food to father, farming, talking to people, visit the forest)

Meet Alma at the market place

Quest: rebuild market place -> **I can do it** +1 FP

-> Maybe Darius can help

Alma sells your crops and fruit with higher prizes compared to Food Donation see list on last page

Go to the bar at/after 17:00, meet Evelyn, talk and give her a "Blue Daisy" +1, +2 FP

Day 04

Start daily business (support father, farming, talking to people, visit the forest)

Try to increase friendship levels with each girl except Mia (flowers, chocolate, crops, fruit ...) see list on last page

Go to Darius +Tent recipe

Go to Evelyn, talk, gift Blue Daisy (cat should disappear). Talk again (now you should have 10 FP with Evelyn).

Go outside to the tree left beside Darius' house

Evelyn joins. Use woolen yarn to lure cat down and earn +10 FP

Day 05

After leaving the house you hear a cat. Go behind to the middle of the house. Bring it back to the Bar/Evelyn

Go into the bar and help Evelyn -> Joke +1 FP

-> Compliment

After your help Evelyn offers -> Coffee

-> **Milk** +2 FP & job for 20G/h

-> Beer -2 FP

Cat's name -> Casanova Cat hates every name

Walk to left side of Vincent's and Roxie's house at 5:30. If there are stars you can watch a scene/pic

Go back to the farm and harvest (if possible). Sell harvest to Elder Silas

Go to Laura and buy cloth and more seeds (keep in mind: you need money for Heather)

Darius' quest: Go to Darius at/after 17:00 to watch Mia/Heather-Darius scene

Talk to Mia before 20:00. Quest: Mia's massage/collect 20 Oily herbs in the forest

Day 06

Do daily business on farm

Sell harvest (until you reached 100) to Elder Silas. Talk to Elder Silas (quest confirmed/closed)

Craft tent and bring it to Alma on market place. Put your harvest into the chest

Go to Aaron and finish forest exploration. You receive a fishing rod and go to the forest to collect earthworms

Go fishing and catch a Big Waryfish

Talk to fisherman. Quest: Elise's lunch

Go to Laura, talk and start, if FP level is 10, flirting (daily and gift a flower to improve FP level)

Day 07

Give med and food to father 7th/last time (quest done)

Daily business on farm

Go to Aaron, show Big Waryfish

+fishing rod & recipe

Follow him to the forest, learn shooting with bow and arrow

+bow and 10 arrows

Target: Squirrels and rabbits

-> Do I have to?

-> **sure thing**

Go hunting

Go to Heather. Give money to reach 500G

-> it's ok

(quest failure)

-> **how about you owe me a favor?**

At Elise (if you achieved 20 FP: quest (indoor garden))

-> **I like helping you**

-> I expect some kind of compensation

-> Sounds good

+100G, -10 FP

-> I meant something more erotic

(=> no quest)

-> **It sucks, but it's understandable**

+3 FP

At Marcus (at 10:00). If you have 20 FPs and 20 CPs:

-> OK, cool

-> **Invisibility technique?**

-> **can you teach it to me?**

-> **I'm ready**

-> ask if you doing it right

-> stay still

-> give up

-> stay casually still

-> **stay perfectly still**

To Nina

-> Don't answer her

-> **I'm just relaxing a bit**

-> I'm just relaxing ... see you later

-> Talk to her

-> give up

-> **keep going**

+Feature Stealthiness

-> another time then (if you ask after 12:00)

-> good luck with that

Go to the lake (before 16:00). No one there. Collect tulips close to water. Mermaid appears

Garlic is at the other side of the lake. Go to south, collect garlic

Mermaid appears again

-> **Sounds fun to me**

you promise a Blue Flower

-> I prefer to get some answers

Mermaid wants a Blue Flower

Go back to fishing point, hold Elise's lunch and talk to fisherman

+sinker bait recipe

Go to the forest for hunting, collecting and, if available, getting Copper ores (sell them to Derek)

Go to Amanda (between 19:00 and 19:45)

+ 3 CP

Day 08

Go to father's room and detect a painting of your mother (Quest: mother's necklace). You can give medicine and apple to father (8th time)

Mia appears. Quest: Party

+10 FP

Harvest and go to the tent. You receive your first value

Go to Vincent's house and talk to him. Then talk to Roxie

+1 FP

Craft seed for Elise's indoor garden. Go to her

-> **Yes**

+5 FP, +2 HP

-> No

Go to Heather and give her money to achieve 1000G

-> Show me your tits (obviously related to high "corruption" level)

-> **I do this because you are my friend** +11 FP

Go back to farm, meet Marcus at the left side. Talk to him about secret beach at the lake.

Go to Laura, buy new seeds to fill up your garden

Do some farming work and go to the well at 16:00. Meet Nina and Trevor. Quest: Fire the party

(if you received 300G from Nina's father go to him

-> **Deliver information**

+500G

Quest: Awkward conversation)

=> Sophie's extortion: she is looking for you between abandon house and farm entrance.		
	-> I don't know what you are talking about	
	-> Shhh. Can you speak any louder?	Boozes for party
	-> I don't remember this	
	-> Bring it on	+10 FP (?)
	-> Damn, you're right	Boozes for party
	-> What do you want?	Boozes for party
	-> Can we please don't talk about this?	
	-> Forget it, I won't do it	
	-> I have no other option then	
Quest: Sophie's extortion. Go to the bar	-> Buy	+ 3 beers
	-> Steal some booze	(need Sam's help)
Go to Sam	-> Go to the party (Bug? Or you start going to the party now)	
	-> Ask for help	
	-> Tell the truth	
	-> Lie	go back to the bar
	-> Nothing	
Go to your father at 23:00 and talk to him. You receive the key for his chest and get the necklace		

Day 09 (Party day)

Go to father's room and talk to him	-> ask Elise to visit	
	-> call your girlfriend for a visit	
Farming and bring harvest to Alma		
Go to Elise. After nearly caught by Amanda go upstairs	-> I'll do my best!	+1 FP
	-> Well, I could bring in someone else	+10 CP
Go to Mia, talk and gift necklace		+1 FP, +10 FP
Go to Elder Silas. Quest: responsible party	-> of course then talk to Mia again (related to your alignment level)	
	-> Sorry, but not this time	(Sophie's extortion)
Go to Laura and gift a tulip or Blue Daisy, flirt		+1 FP, +2 FP, +4 FP
Go to Sam at 17:00	-> Go to the party	go to the party location
	-> Ask for help	(part of Sophie's extortion)
	-> Nothing	
Get 50 pieces of wood for party fire.		
Start the fire, fuel the fire by 50 pieces of wood	-> yes	add 50 pieces of wood
Nina: Hell of a fire		+10 FP
	-> you look cute	+5 FP
	-> you look gorgeous	+8 FP
	-> It's because I never saw...	+5 FP
	-> I'm sorry I should tell...	
	-> you look weird	
	-> I prefer you wet	+5 FP
Talk to Mia	-> He is really awesome	+3 FP
	-> Vincent	
	-> Sometimes...	-5 FP
	-> You're right	-2 FP
	-> Alex	
	-> Mia	
	-> I hope I can be more like him	+5 FP
Talk to Sam		
If your Physicality is 20 or higher: extended options. Heather conversation and plus >1000G in your pocket: start Amanda's route.		
Talk to Heather, Alma & Kaya	-> Heather has been talking about me?	
	-> Soon, I hope	
	-> He he, sorry	+5 FP
	-> Oh no, I really...	+10 FP
	-> I'm joking	+2 FP
	-> Oh no...	
	-> What? We are just friends	+10 FP

	-> Who knows?	+10 FP
	-> I'd look good...	
	-> Only good things I hope	+10 FP
	-> Soon, I hope	
	-> He he, sorry	+5 FP
	-> Oh no, I really...	+10 FP
	-> I'm joking	+2 FP
	-> Oh no...	
	-> What? We are just friends	+10 FP
	-> Who knows?	+10 FP
	-> I'd look good...	
Talk to Amanda	-> Different better, or different worse	
	-> It must be all the money I'm making	
	-> <show your money>	+15 FP
	-> Sure, I'll get you something	Quest: Amanda's gift
	-> And what would I get in return?	
	-> How about a kiss?	
	-> How about a date?	-5 FP
	-> Your love!	
	-> Nothing I guess	
	-> You look as beautiful as always	+5 FP
Talk to Tabitha	-> Yes	
Look into the fire	-> I'm ready	
Evelyn appears	-> Thanks	
	-> Not yet, but soon	
	-> I don't drink alcohol	+10 FP
	-> don't like the taste	
	-> like being in control	+10 FP
	-> like you...	+5 FP
	-> Not today	+5 FP
	-> Thank you. Not so beautiful as you	-5 FP
	-> Bye	
	-> Bye (kiss...)	-5 FP
Mia appears to leave	-> Go with her	
	-> Bye	Sam guides Mia home
Go to Heather, Alma and Kaya	-> Drink more	
	-> Go home	+5 FP
Talk to Laura	-> OK, thanks	no more talk to Laura
	-> I want to talk to you	walk her home
On your way back Laura is attacked by a monster	-> Fight (you need 10 Combat points)	Kiss from Laura
	-> Call for help (you fail and reduced Laura scene in basement!)	

Day 10

Daily work on the farm

Bring harvest to Alma. She doesn't pay for the crops (Bug???)

Go to Elise. Sneak into her bedroom

Go to Laura, flirt and talk. She needs help

-> I don't have time right now

-> **sure**

+10 FP & job for 15G/h

Talk to Roxie. Vincent left to Goblin's mountain

+1 FP

Talk to all other village people

Go at home before 22:00. Mia is there

-> Help Mia

-> **Watch**

-> I just got here

-> **I saw everything**

-> **You did a nice thing...** +10 FP

-> You're a pervert

-> I didn't meant it as a bad thing

-> (Blackmail) loss of Mia's friendship

Go to Heather at 22:00 and bring her to your father -> come on her thighs
-> **Grab her tits** quest done

Day 11

Daily work on the farm

Alma doesn't pay for the crops, but it is counted up (Bug???)

Go to Elise

Meet Marcus. He's back and needs help. Quest: she likes her mushrooms

Go to the forest

Join Heather, Kaya and Alma in the park (at 16:00) -> We are just friends

-> **Let's go out on a date**

A date at the lake -> cum on her tits +12 FP

-> cum on her face +14 FP

-> **cum inside her mouth** +18 FP

Quest: swimsuit for Heather

Day 12

Daily work on farm and talk to all people in the village

Join Roxie at Elder Silas' house

+10 FP Roxie, +3 FP Mia

Go into Elder Silas' house and talk to Roxie

+1 FP

Go to the farm and look to father. You decide to go to Goblin's mountain the next day

Quest: Blue Flower

Check plantation and fill up, what's missing. Go to Laura and buy seeds with all money you have

Talk to Nina at 20:00 at the well

-> **Talk about Trevor**

-> **maybe in another life**

-> He's a douche

-> hug her

Go to Nina's father -> I can try

-> **No way** +1500G

Go to Sam, talk

Go back to the farm and sleep

Day 12 (day counter does not work correctly => bug!)

Go to Goblin's mountain

-> Just go, you little bitch +10 CP

-> You can do it! Trust in yourself

-> **You may die if you go, you'll die ...** +10 HP

In the forest Sam joins

Trevor joins during the monster attack

+35 HP

Nikki appears

-> **Go** +10 HP

-> confront fight

-> **negotiate** loss of all money, +10HP

-> stay Nikki scene

Each of these "Nikki"- options will lead to unique routes during the party!

Go to left side until you reach slime's area. Go into red area. Trevor kills it

Walk upwards and reach a magic maze, where Vincent is caught

To leave this maze you must walk over white stone pattern clockwise: go up, then right, down, then left

On way back the group is caught again in a maze created by Fairy

Who should stay?

-> **Alex**

-> Sam

-> Trevor

-> Vincent

Goblins come up to fight

-> Warn Trevor

-> **Help** +10 FP

Back in the village

Go to all girls to collect FPs. Go to your house. Elder Silas and Mia come in with medicine

Leave house after Mia left. Work something (cut some wood)
 Go back into house (after 19:00) and talk to Mia +1 FP
 Leave farm and meet Sam -> Talk Sam out of it
 -> **incentivize Sam**

Quest: Heal the Fairy

Go to the bar to join the party. The route during the party is related to scene in forest with Nikki:

- Route 1: Nikki scene "stay"

Evelyn: -> Coffee (remember lake party conversation)
 -> Alcohol is it then
 -> No, coffee is good for now +5 FP
 -> Beer
 -> Rum (min. 50 FPs with Evelyn => Evelyn scene)

Evelyn: another drink? -> Coffee
 -> Beer
 -> Rum

Evelyn: another drink? -> Water
 -> Beer
 -> Rum

Drinking contest: -> Go for it
 -> Hangovers aren't cool

Laura wants your company walking home -> **Sure** +10 FP; -10 FP Nina
 -> Nah...

- Route 2: Nikki scene after "go & confront & help"

Evelyn: -> Coffee
 -> Alcohol is it then
 -> No, coffee is good for now +5 FP
 -> Beer
 -> Rum (min. 50 FPs with Evelyn => Evelyn scene)

Evelyn: another drink? -> Coffee
 -> Beer
 -> Rum

Evelyn: another drink? -> Water
 -> Beer
 -> Rum

Trevor talks to you about Nina -> **Help him**
 To Nina: -> **I guess**
 -> Not really
 -> Give bad advice +10 CP
 -> Refuse

Drinking contest: -> Go for it
 -> Hangovers aren't cool

Laura wants your company walking home -> **Sure** +10 FP; -10 FP Nina
 -> Nah...

- Route 3: "go & negotiate"

Evelyn: -> Coffee
 -> Alcohol is it then
 -> No, coffee is good for now +5 FP
 -> Beer
 -> Rum (min. 50 FPs with Evelyn => Evelyn scene)

Evelyn: another drink? -> Coffee
 -> Beer
 -> Rum

Evelyn: another drink?	-> Water	
	-> Beer	
	-> Rum	
Amanda talks to you about your wealth	-> Sure, I'll get you something	Quest: Amanda's gift
	-> And what would I get in return?	
	-> How about a kiss?	
	-> How about a date?	-5 FP
	-> Your love!	
	-> Nothing I guess	
Drinking contest:	-> Go for it	
	-> Hangovers aren't cool	
Laura wants your company walking home	-> Sure	
	-> Nah...	+10 FP; -10 FP Nina
Evelyn scene	-> Pretend you do not remember	
	-> It was great!	

Day 13

Daily work (farming)
Talk to village people
Go to the forest, meet Elder Silas, then talk to foreman (man with helmet)
Quest: repair the bridge (deliver 500 pieces of wood) +2000G
Go to the Bakery and buy bread (20x)
Go to the forest and the mine. Talk to Derek. Quest: bring 5 black powder to Derek
Quest: check the Fairy (between 9:00 and 14:30)
Go back to village, to the farm to look for the Fairy
Fight with Nina

	-> Kiss her	
	-> Bad idea	
	-> Kiss her	
	-> We are friends	

Go to the forest and to Goblin's mountain (explore all maps and collect things). Check small cave 1 (left side) and open way to big cave 2 (axe). Be patient and you find a way to black powder inside 2 chests at left upper corner. If you are caught by any Goblin you are outside and lose 50 stamina points
After you found and collect black powder go back to Derek and give him 5 packs. When stone slide is bombed away you can enter other areas of the mine. Explore all rooms first
Quest: Truth Ore Dare deliver 10 copper, iron, silver and gold ores to Derek + several recipes

Day 14

Daily work (farming), talk to your father and go to the village
If you already collected 8 Spiked Berries in the forest on your way to Goblin's mountain go to Mia
She will bake a pie +10 FP
Go to Elise
Go to Laura

	-> You	
	-> I won't tell	
	-> Of course	
	-> Not really	

Laura plants an indoor garden in your sleeping room +1 FP
Go to the mine to collect copper ores
Hold 10 copper ores and talk to Derek prior 17:00 + several recipes & furnace
Go back to the farm and position the furnace. Feed it: hold 5 ores, have 20 pieces of wood

Day 15

Daily work (farming) (I started to increase the plantation)
Get ingot from furnace and feed it again
Talk to all women and girls

Talk to Marcus. If you have 8 mushrooms go to the lake and talk with Kaya. After this meeting you are back at the market place. Marcus gives a piece of soap to you. Gift it to one of the women
Go to the mine and get ores (never forget to carry bread or Elise's lunch with you – ores are randomly positioned)
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening (you may work in the bar, too)

Day 16

Daily work (farming)
Get ingot from furnace and feed it again
Talk to all women and girls. Give gifts to improve level of FP
Go to Marcus, show 2 mushrooms and go to the lake peeping
Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening (you may work in the bar, too)

Day 17

Daily work (farming)
Get ingot from furnace and feed it again. Improve your tools by using "Craft" & "recipe"
Talk to all women and girls
Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening (you may work in the bar, too)
If bridge is repaired go to Laura's father at the bridge -> Expensive gift -2000G
-> **Swimsuit** -1500G
-> Strawberry seeds
-> Nothing

Choose one of these items and wait 2 days

Day 18

Daily work (farming)
Get ingot from furnace and feed it again. Improve your tools by "Craft & recipe"
Talk to all women and girls
Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening (you may work in the bar, too)

Day 19

Daily work (farming)
Get ingot from furnace and feed it again. Improve your tools by "Craft & recipe"
Talk to all women and girls
Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening
Fetch swimsuit from Laura's father and walk to Heather
Invite her to the lake for 21:00 -> cum inside
-> cum outside

Quest: Heather's virginity

Day 20

Daily work (farming and producing ingots/update the tools)
Talk to all women and girls
Go to Amanda after 19:00 -> sneak in +3 CP
-> go away

Day 21

Daily work (farming and producing ingots/update the tools)
Talk to all women and girls

Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening (you may work in the bar, too)

Day 22

Daily work (farming and producing ingots/update the tools)
Talk to all women and girls
Talk to Heather and give 100G. If you achieve level of 3000G +10 FP
Go to the mine and get ores
Go to the forest for collecting, hunting, exploring ...
Go to Evelyn in the evening and gift Marcus' soap to her (you may work in the bar, too)

Day 23

Daily work (farming and producing ingots/update the tools)
Talk to all women and girls
Talk to Heather and give 100G or more. If you achieve level of 3000G +10 FP
Take mushrooms and go to Marcus, then you are at the lake and peep on bathing girl

Day 24

Daily work (farming and producing ingots/update the tools)
Talk to all women and girls
Talk to Heather and give 100G or more
Go to the forest and collect oily herb. If you get 20 go to Mia
Go to Darius and watch

- > Try it
 - > Fuck her breasts
 - > Fuck her mouth
 - > I loved it
 - > It was ... something
- > Forget it
 - > Does it matter
 - > I'll think of something else

Day 25

You're waken up by noise. Nikki is in your room to steal

- > Let her go (bug! game crashes)
- > **give 1000G** +20 FP, +10 HP, loss of al money
- > Don't let her go (bug! game crashes)
 - > Yes
 - > Deepthroat her
 - > Let her finish
 - > No, thieves need to be punished
 - > Spank that ass
 - > Missionary
 - > Cum inside
 - > Cum outside
 - > Doggy (bug! game crashes)

Another bug: you start under last day . . .

Daily work (farming) does not work!

Talk to all women and girls
Talk to Heather and give 100G or more
Go to the bridge and order -> Expensive gift -2000G
Go to the forest and the mine, talk to Derek and chose him as MASTER

Day 26

Take bomb and clear stone slide on farm's crystal cave
Go to Nina (BUG surprise: quest "Demolition Expedition" is solved!)

- > Pull out (logical bug!)
- > Come inside

Go to Nina's house at 21:00 (sparkling stars). Quest: Strawberries for Nina

Day 27

Daily work (farming and producing ingots/update the tools)

Go to the forest and the mine. Talk to Derek

+ Standing Torch recipe

Day 28

Daily work (farming and producing ingots/update the tools)

Go to the forest and the mine

Go to the bridge and get expensive gift for Amanda. Order strawberry seeds and start to collect tulips

Day 29

Daily work (farming and producing ingots/update the tools)

Go to Laura. She asks for help during the whole day

-> **Yes**

+1 FP

-> No

Day 30

Daily work until 7:45 (farming and producing ingots/update the tools)

8:00 join Laura to help in the shop

-> **Yes**

+1 FP

-> No

-> **Yes**

+1 FP

-> No

-> **Yes**

-> No

(high number of variations and combinations, repeat/follow Laura's words)

-> Bend her over

-> Fuck her ass

-> Change position

-> Fuck her pussy

-> Cum inside

-> Cum on her

-> Cum in mouth

-> Cum on face

-> Cum on tits

-> Missionary

-> Blowjob

-> Titfuck

-> Cum inside her ass

-> Cum on her butt

-> Cum in mouth

-> Cum on face

-> Cum on tits

-> Fuck her doggystyle

-> Blowjob

-> Missionary

-> Titfuck

Day 31

Daily work & procedure

Go to Heather. If you achieved level "5000G":

-> Flirt

-> Cum in Heather's ass

-> Cum in Carol's mouth

-> Cum on Carol and Heather

-> Be casual about it

+10 FP

Go to Laura and buy strawberry seeds (they need 3 days to grow. I prepared 3 rows to seed and to harvest within 3 days in a row)

Day 32

Daily work & procedure

Give expensive gift to Amanda (friendship level should be 80+)
Go to the bridge and order again an expensive gift
Go to Laura after 18:00

Day 33

Daily work & procedure
Go to Laura after 18:00

Day 34

Daily work
Harvest strawberries
Go to Nina and gift tulips
If friendship level is 50+: go to Brooke, flirt and talk. Quest: Brooke's secret
Go to Nina at 21:00 and hold 25+ strawberries -> Use her buck cheeks
-> Try penetration again

Day 35

Daily work
Talk and gift chocolate to Sophie. You need min 30+ FP for next steps in the bar
Go to Evelyn in the bar (new quest: Help Evelyn in the bar).
Go outside to bar's board and click "work" -> I'll mob that shit coming out your mouth
-> **Somebody got to do this**
-> Maybe If you could actually aim for the toilet

Day 36 (35 -> day counter does not work properly)

If it's a sunny day go to the forest and look for secret spot at the beach
-> I believe in love
-> **I agree with Savier**

Day 37

Daily work
Take blue crystals and go healing the Fairy
(I start this action in late afternoon/evening. The next day starts always after 09:00)
New quest: Fairy Master (find the Fairy near the point where you picked the Blue Flower)

Day 38

Daily work (if possible!)
Leave farm and meet Elder Silas. He shows a new bulletin board (new quests from village people to be satisfied at same day (BUG!))
Talk to Henry (he's looking for Marcus)
Go the forest and explore all corners. Collect everything you find
After 17:00 go to the bar. Vivian is in the bar, totally drunken.
Talk to her
-> **Eh, why not?**
-> Cum inside
-> Cum on face
-> Cum on tits
-> No
-> Cum inside
-> Cum on face
-> Cum on tits

Leave the bar after 21:00 to meet Tabitha
-> **Yes**
-> No

After 2 times: new quest "Tabitha, show me your tits" (you can do it for next 25 days . . . like a running gag)
Go to bed. Dream 3: Mermaid appears. Quest: meet the Mermaid at 16:00 at the lake

Day 39

You can continue with daily procedure like work, gift, flirt and visit/talk to village people, order expensive gift(s) and have 2 nice evenings with Laura . . . check Bulletin board (**quests do not work!**)

Produce ingots and update your tools/ You need 69 (nice number) days to update your tools from “standard” to “gold”
Plus: 2 days for each standing torch (you may need some in the mines...)

Then go the lake to meet Mermaid

or:

Be at the lake at 16:00, where you met Mermaid before (Ensure free space in your inventory!)

-> **Yes**

-> No

Quest: Mermaid's Blue Flower
In Mermaid's cave

+1 Hookshot
+3 Water Fruit
+1 Pearl
+1 Mollusc shell
+1 Mermaid potion
+1 Explorer Notes 6

You're back in the village and bandits stay in front of Elder Silas. You fight back

Dialogue Summa & Zack

-> Give them all your gold

-> Don't help

After defeating all bandits . . .

This is the end of the current version. Thank you for playing Farmer's Dreams!

	Seed	Sell
Strawberry	150	110
Strawberry +		125
Tomato	50	40
Tomato +		50
Onion	20	30
Onion +		40
Potato	30	35
Potato +		45
Corn	80	70
Corn +		80
Eggplant	40	30
Eggplant +		40

	Seed	Sell
Bell Pepper	40	45
Bell Pepper +		55
Cucumber	30	25
Cucumber +		35
Carrot	25	30
Carrot +		40
Cabbage	40	90
Cabbage +		100
Wheat	20	10
Wheat +		20
Broccoli	30	65
Broccoli +		75

	Seed	Sell
Garlic	collecting	10
Black Berry	collecting	45
Spike Berry	collecting	60
Apple	collecting	20
Flesh	hunting	150

Dumbfish	fishing	10
Big Dumbfish	fishing	
Waryfish	fishing	
Big Waryfish	fishing	20

	Seed	Sell
Copper Ore	mining	12
Iron Ore	mining	18
Silver Ore	mining	30
Gold Ore	mining	60
Copper Ingot	mining	120
Iron Ingot	mining	192
Silver Ingot	mining	300
Gold Ingot	mining	600

Women Like & Love

Amanda

Like: Chocolate, Strawberry, Strawberry+; **Love:** Expensive Gift, Soap

Brooke

Like: Beer, Pumpkin, Strawberry; **Love:** Rum, Pumpkin+, Strawberry+

Elise

Like: Cabbage, Tomato, Bell Pepper, Eggplant, Broccoli, Cucumber; **Love:** Cabbage+, Tomato+, Bell Pepper+, Eggplant+, Broccoli+, Cucumber+

Evelyn

Like: Chocolate, Strawberry+, Blue Daisy, Milk; **Love:** Store Gift, Soap

Heather

Like: Special Bread, Onion, Corn, Onion+, Corn+; **Love:** Chocolate, Cucumber+, Strawberry+, Soap, Swimsuit

Laura

Like: Blue Daisy, Tulip; **Love:** Soap

Mia

Like: - ; **Love:** Blue Daisy, Mom's Necklace

Nina

Like: Special Bread, Corn, Pumpkin, Strawberry, Corn+, Pumpkin+, Strawberry+; **Love:** Tulip

Roxie:

She doesn't accept any gift!