

JoiPlay Tutorial

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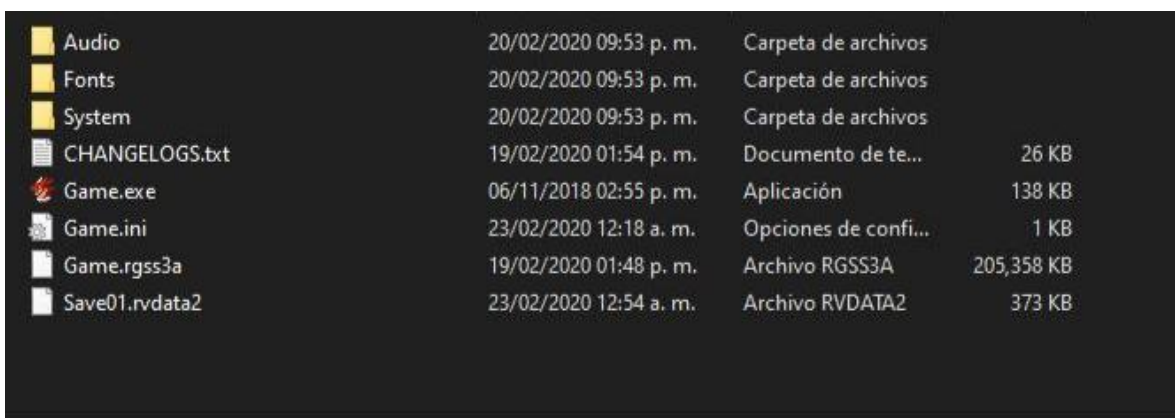
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How to play RPGMaker and Ren'py based games on JoiPlay (Android only)

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We're gonna need to transfer the game's files to the device in which you want to play it in (in this particular case, we're gonna do it to "The Manor").

First, you need to copy the game's folder to your device (if you have the files on your computer) or just download and extract the compressed file from the page. This is what should be inside the game's folder (except for the save file already in there, that's mine :^v)

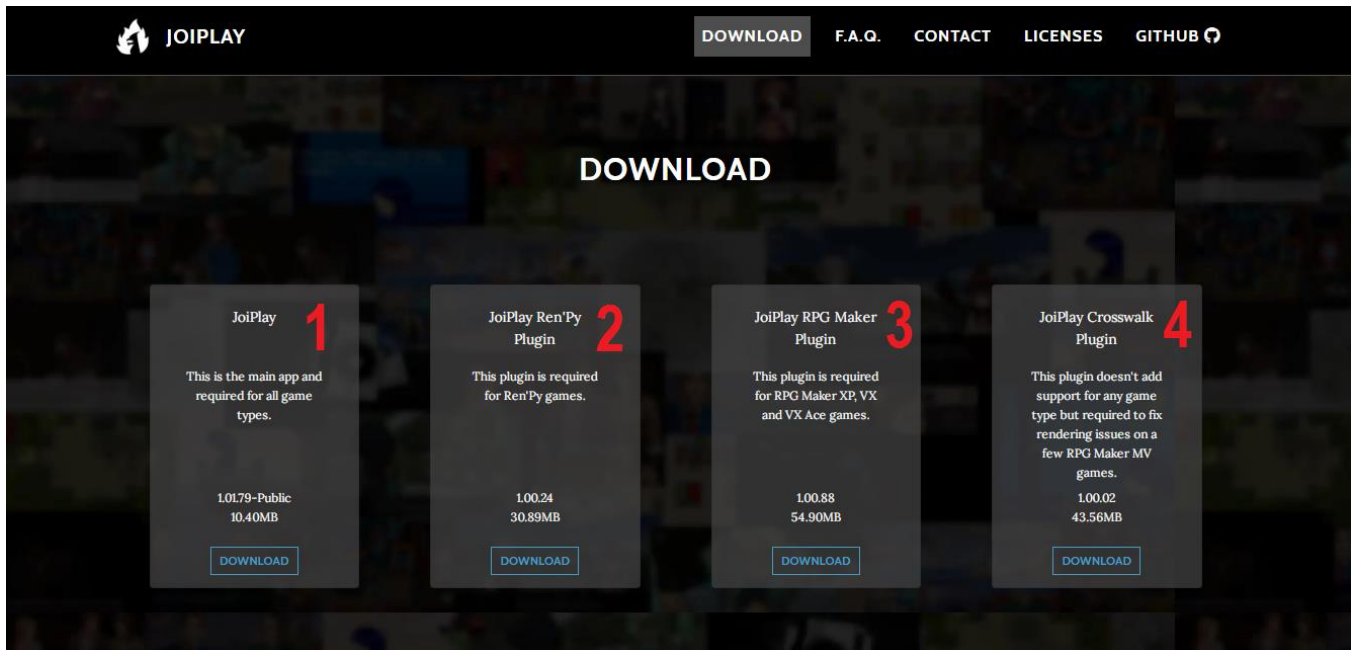


Once you've done it, proceed to download the [JoiPlay](#) app files. (Click the blue text).

The screenshot shows the JoiPlay website homepage. At the top, there is a navigation bar with the JoiPlay logo and links for DOWNLOAD, F.A.Q., CONTACT, LICENSES, and GITHUB. The main content area features a large image of a smartphone displaying the JoiPlay app interface. To the right of the image, the text reads: "JOIPLAY can run most of the Ren'Py, RPG Maker XP/VX/VX Ace/MV, TyranoBuilder and HTML based games on your Android devices. JoiPlay aims to enhance your playing experience with built-in cheats, patch support, feature rich virtual gamepad, external controller support and more. Estimated game compatibility is 70% for RPG Maker XP/VX/VX Ace games and 90% for other game types. Game compatibility is affected by usage of native libraries, win32api and Node.js modules. JoiPlay uses Ren'Py and RPG Maker plugins based on Ren'Py, rapt, MKXP and android-mkxp projects." At the bottom center, there is a circular icon with a downward-pointing arrow.

Once you are in the webpage, click “Download” or scroll down a bit to get to the files we are looking for.

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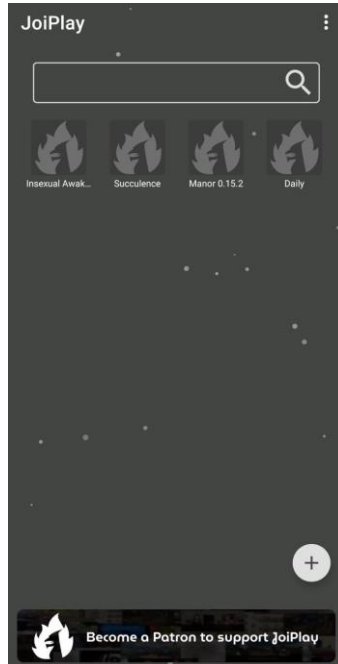


File **1** is the main app, the other three files are plugins to be able to play **(2)** Ren’py and **(3)** RPGMaker based games, **(4)** is to fix some issues with RPGMaker MV games, although it’s not required for “The Manor”.

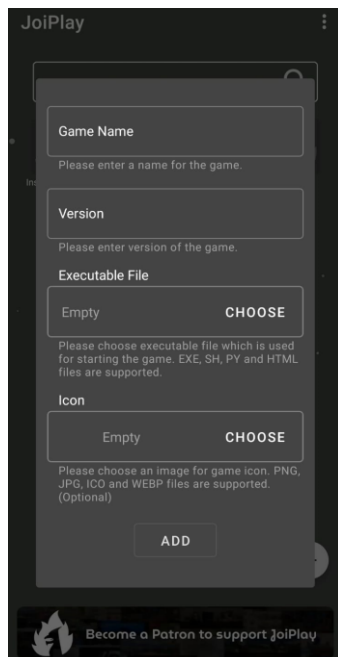
Just as a PSA, take in account that there’s no guarantee of everything working flawlessly since this is a still developing app. So far I’ve not encountered game breaking issues while playing “The Manor” besides the already existing bugs you can already find in the WIP “PC” version.

After installing file **1**, we’ll install file **3**. Optionally, if you also wanna play Ren’py based games that have no ports available, you can install file **2**.

Once the installation of the plugins is done, load the app. It will show you a gray background and to the bottom right area there's a button with the “+” symbol.



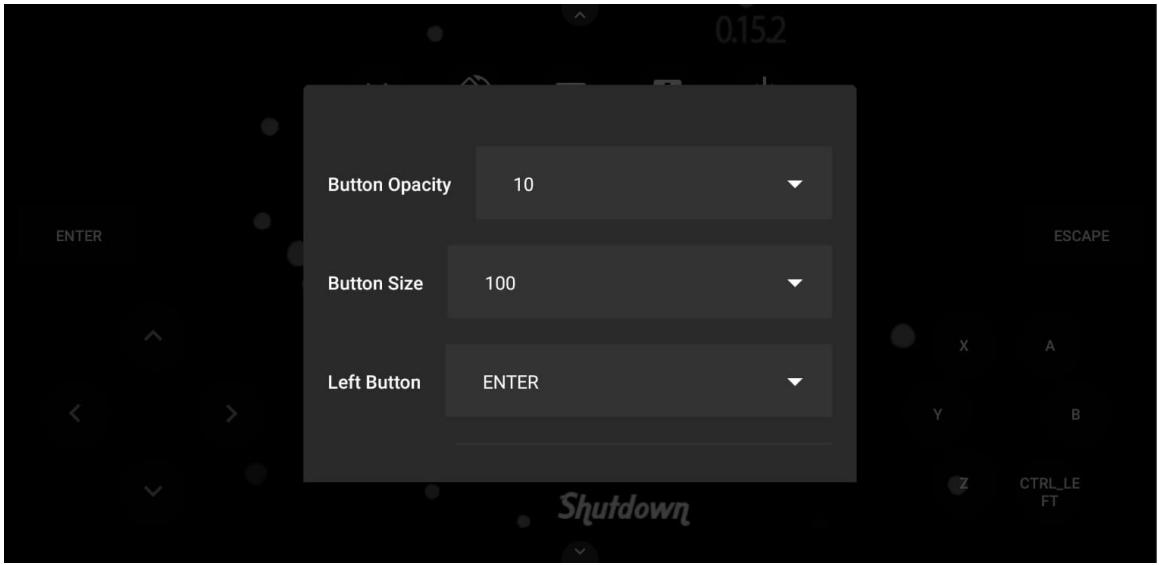
To add the game, tap the icon and it will show you a new window where you can input the name the “shortcut” will have.

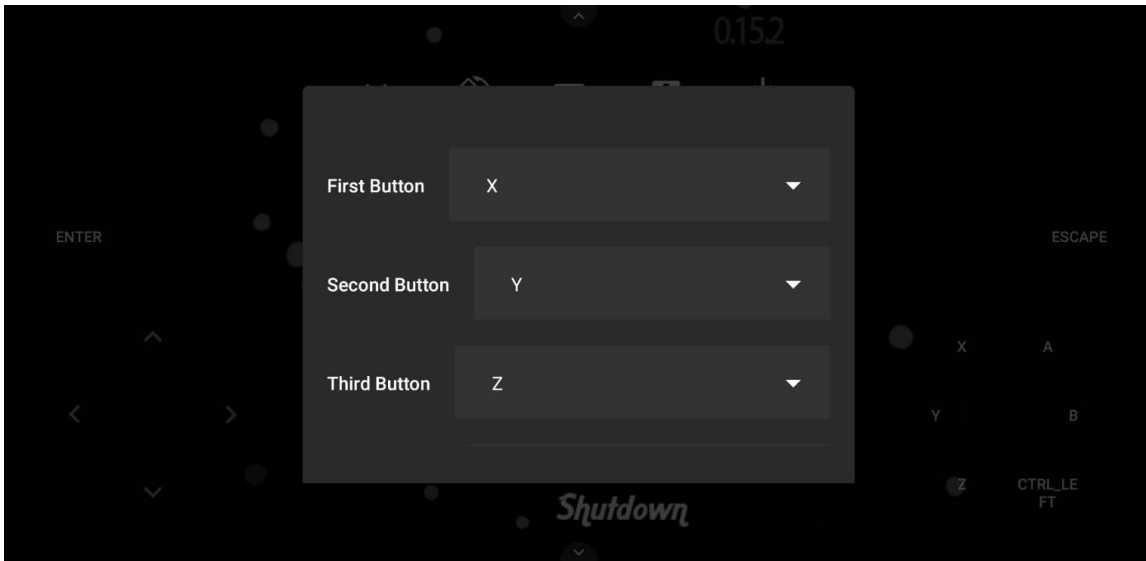


Once you input the name and the version (not required), tap the “Choose” button that's just below the text box. This will prompt a file explorer window.

Search for the folder in which the game's .exe file is located, tap the .exe file and then tap "Choose". Once you're done, just tap "Add" and a shortcut will be added. Alternatively, you can add a personalized icon but that's just an aesthetic choice as it doesn't have an impact in the game per se.

Tap the new icon created and start the game. Make sure to personalize your controls by tapping on the gear icon. You can adjust what keys you can access and also change the opacity of the buttons to adjust to your personal taste.



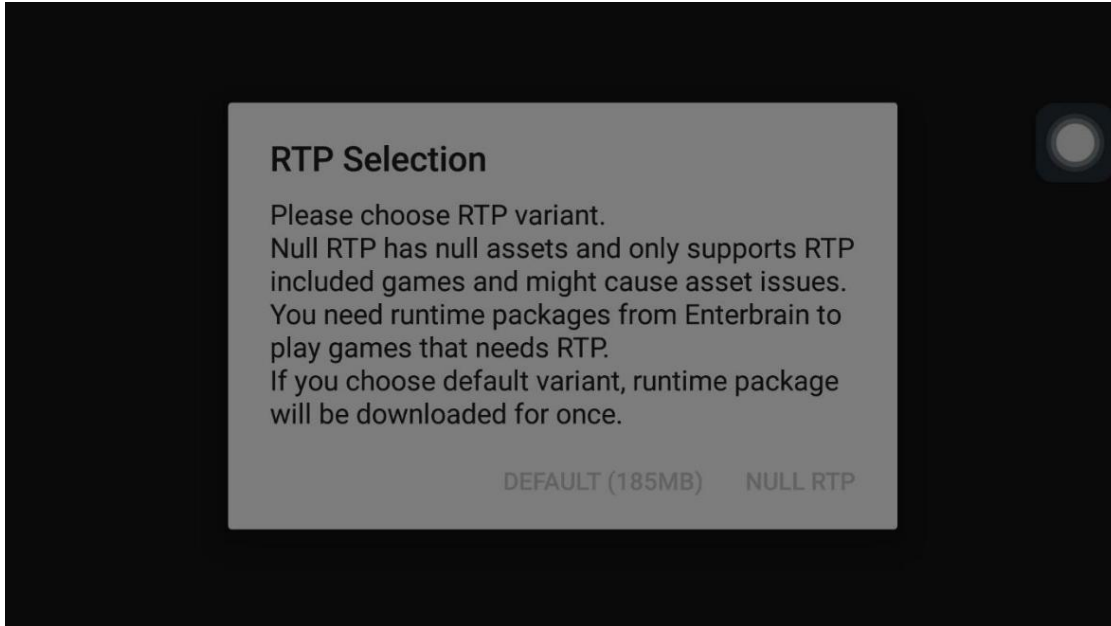


In case you can't play the game properly (as in missing textures) or a pop-up window appears while launching the game for the first time, check the next page on how to deal with it.

Pitch Black/Missing Layout Basement Bug (JoiPlay Only “bug”)

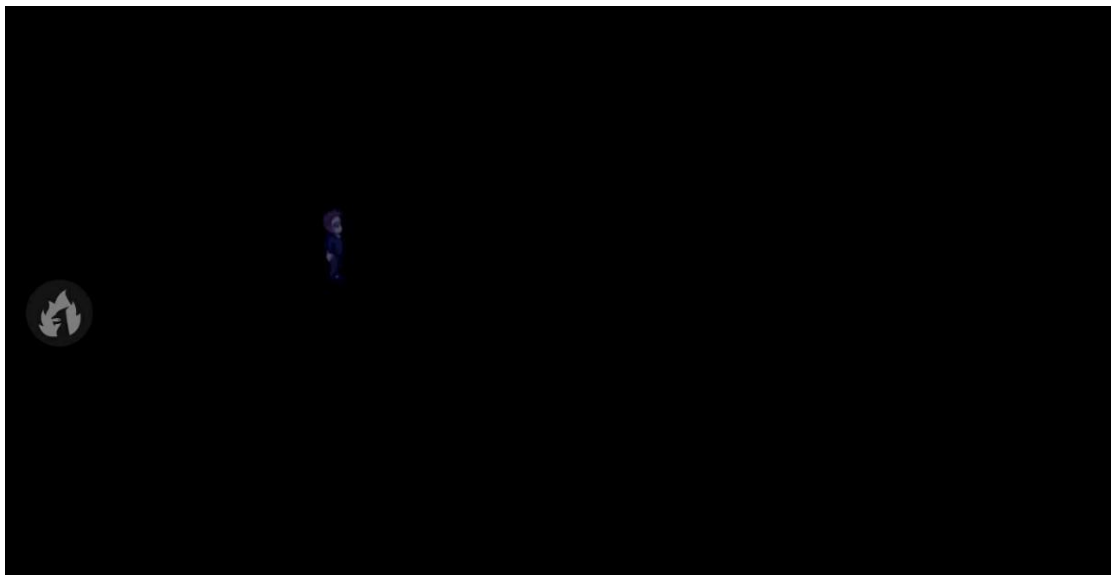
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If you tried playing The Manor using JoiPlay and upon launch you see this screen:



Please choose the “DEFAULT (185MB)” option and after it downloads, you should be able to play the game (as in the window not appearing again/not having missing objects or textures). To corroborate if the RTP download and installation was successful, upon launching the game try going to the basement as soon as possible. If you can clearly see the basement layout you’re golden to keep playing.

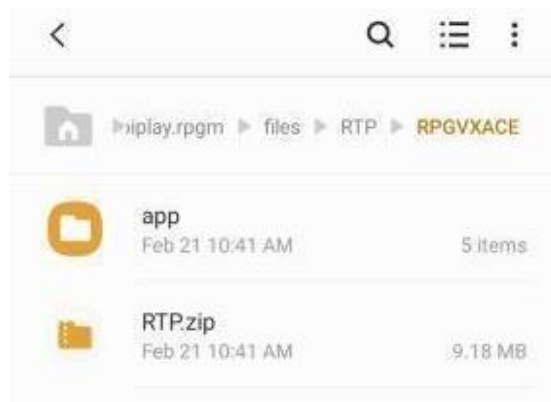
If instead you only see a wall of black and the main character’s sprite like in this image:



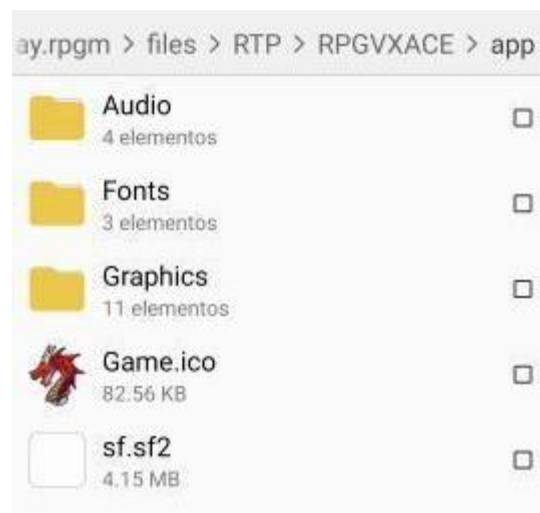
You're gonna need to do a bit of tweaking using your phone's File Manager. But first, close the JoiPlay app completely (kill the process).

So, once you have your device's File Explorer app open, go to the "Internal Storage" option and then navigate through these folders in the following order: **Android > Data > com.joisplay.rpgm > files > RTP > RPGVXACE**.

Once you access that last folder, it should only show a folder called "app". if there's a zip file named "RTP.zip", that means the "Default" RTP did not extract properly. Example:



You need to **EXTRACT** (not move) that "RTP.zip" file into that "app" folder. Once you extract that file to the "app" folder, access it and it should look like this.



After that, re-launch JoiPlay and you will be able to see the basement textures and play the game normally. If for some reason the RTP file did download but its size is smaller than 100 MB, the download was faulty. Check the next page to download the correct file.

RTP Fix (in case the original RTP download file is faulty)

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So recently a user mentioned that the RTP file downloaded to his device didn't work and for some reason the file's size was around 3 MB, which isn't the correct size, to say the least. So I decided to upload the RTP file separately in case you experience this same error.

However, I have to note that the instructions of **WHERE** to extract it are the same as the ones in the **Basement Fix** part of the tutorial, so please check the correct path by going to the previous page.

Download the RTP clicking [here](#)