



**ALL RECOMMENDED CHOICES WILL APPEAR WRITTEN IN BOLD AND UNDERLINED.**

**walkthrough done until a last WHT lonesome October update**

**CONTAINS SPOILERS**

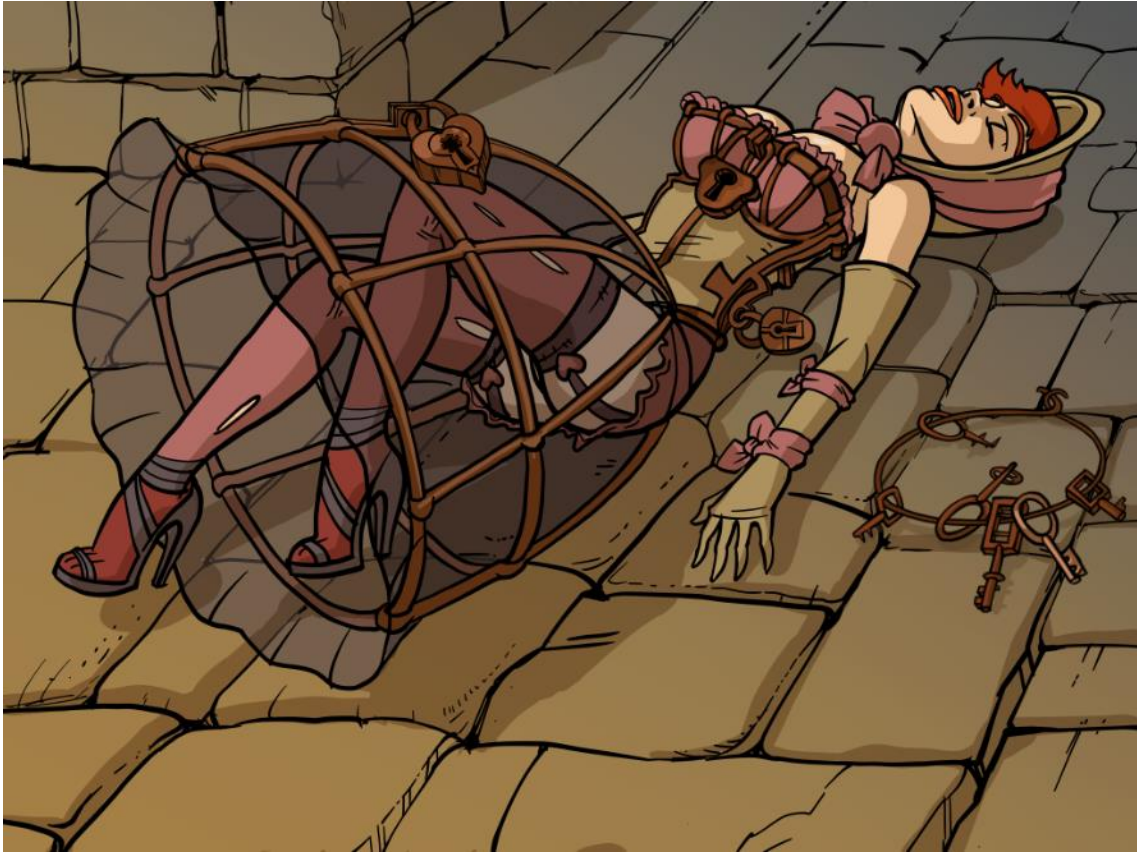
**ATTENTION THE EVENTS OF THE GAME MAY OCCUR IN A RANDOM LIKE FORM (JOBS FOUND IN THE NEWSPAPERS, JACK PATROL REPORTS, CHARACTERS FOUND)**

1st day

The game starts early in the morning somewhere in Europe on the last day of spring. In a brief dialogue with Cupid about Sam's niece, you will have the option of drinking a drink or not.

After that dialogue, Penny bumps into you and falls into disarray. You can choose:

- (Choose the keys)
- (Wake up the girl)
- **(Search the pockets)**



**For this game start recommended and get all the money possible. Then look in your pockets and choose the keys.**

Sam can't approve too much because Penny is going to wake up.

A short dialogue between Penny and Sam with choices that will not affect the progress of the game at all

Abraham Van Helsing selects and begins to threaten Penny for his unfinished services, and you can choose:

- (Do not say anything)
- **(So what happened)**

Another choice:

- **(i can stand bail for her)**
- **(abraham, calm down)**
- (say nothing)

If he chose (say nothing), Abraham will take Penny away. If you saved her, you can have a reward:

- **(Repay? Yes, you can. (Take the pants off))**
- (Forget it. I was glad to help)

If you have made the recommended choices so far, we will have the first erotic scene in the game!





Jack wants to spend time with Sam so he can train her to be a witch hunter, but Sam is reluctant. Here is another choice:

- (Okay. Why not)
- **(Yes. But this requires money)**
- (i Dont. Take apprentices)

If you have made the recommended school you will be able to ask for more money:

- **(This is not enough)**
- (pretty much)

On the way back home Sam and Jack will pass through the part of town called "The Hole" where Jack will be scared by a mouse and will have his suitcase open and Sam will only be able to choose one belong to save from the gang of thieves.

- Book
- **Cure Potion**
- Used condom
- Umbrella (jack, will not appear in a wet shirt during the game)
- Wallet
- Alarm clock



After these events you will have approximately 200 coins in the box. Go straight to the Clothing Store and buy Sports uniform. And go back to the tavern, visit Jack's room and do the first Quest of the game:

Quest: The training Ground.

- **(To work with Jack)**
- (lead Kack)



Build the training ground at "The Abandoned House", after finishing return to Jack's room and have her finish building the training ground again. Repeat this process until the field is ready. (always work with Jack to finish the field as soon as possible) That probably if you are following the steps it will be on the morning of the 2nd day

in these first days during the night choose the option to sleep.

2nd day

Pick up the newspaper from the mailbox in the hall.  
Go to Jack's room and have her finish building the training camp.  
After finishing the construction of the field. tell Jack to do another quest

Quest: Primary Sports Training

3rd day

Take the letter from the mailbox

Quest: The Beloved Pet

And call jack to read the letter.

Then go to Jack's room and send her to train in the field, always following the training to be able to see the animations.

After finishing training in the morning. Send jack home and go to "Gloomy Sparse Growth" and choose:



**(Look fo fi-fi)**

(Go back in town)

Follow

(step forward)

**(Talk in sweet tone)**

Follow

(Keep ringing Jack)

**(Reach hand out in a calming gesture)**

Follow

**(Come on fi-fi it's alright)**

(Crouch)

Follow

**(Give a piece of sausage)**

(Pat your leg come to me fi-fi)

After capturing fi-fi, she receives the reward from the seamstress Mary 80 coins and the ninja kit.

Then go "main street"

Whenever possible, choose the option:

**(look for the casual earnings)** to get coins.

4th day

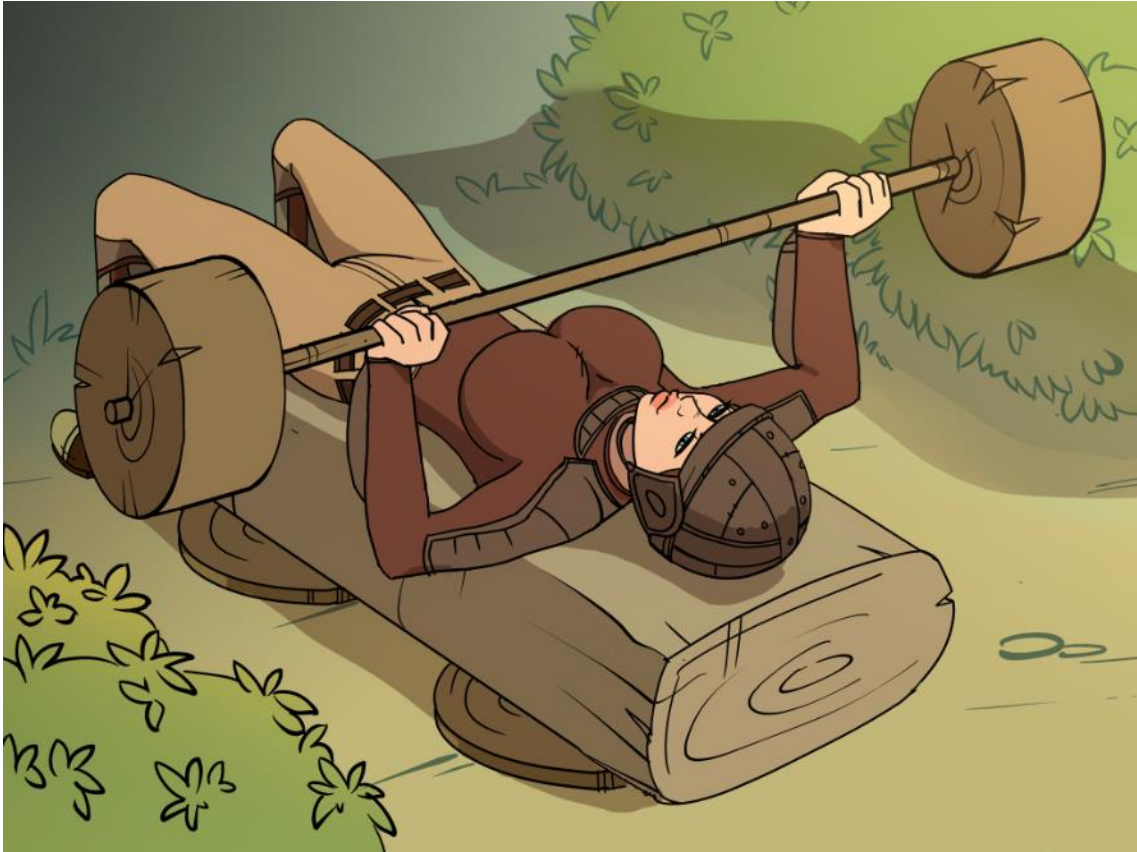
Go to "Clothing Store" and buy scottish skirt.

Go to Jack's room and have her train:

(Exercise. Bench press) <stage 2>

(Meditation practice) <stage 1>

**REPEAT THIS PROCESS UNTIL ALL THE EXERCISE STAGES ARE COMPLETED.**



After daily training with Jack.  
Then go "main street"

Whenever possible, choose the option:  
(look for the casual earnings) to get coins.

5th day

Get the newspaper in the mailbox  
Go to jack's room and have her train and follow the training  
(meditation practice) <stage 1>  
Then go "main street" to get some change.

6th day

Go to jack's room click on the wardrobe in jack's room and choose:

**(Plaid shirt)**

(Scottish skirt)

(Sports uniform)

(Close wardrobe)

Follow

**(Try on)**

(I think that you don't have to wear it anymore)

After send her to train:

Follow

and have her train and follow the training  
(meditation practice) <stage 2>

after meditation training. choose the option:

**("Did you want something Jack?")**

(Exercise)

(Stop the training)

(Leave)

after the recommended choice Sam and Jack built a mat to improve Jack's stamina:

**(Work with jack)**

(Leave)

then send jack home

Then go "main street" to get some change.

during the night Schwarz will appear to pay the rent and will be enchanted by jack, (who in this game does not stay), during the option:

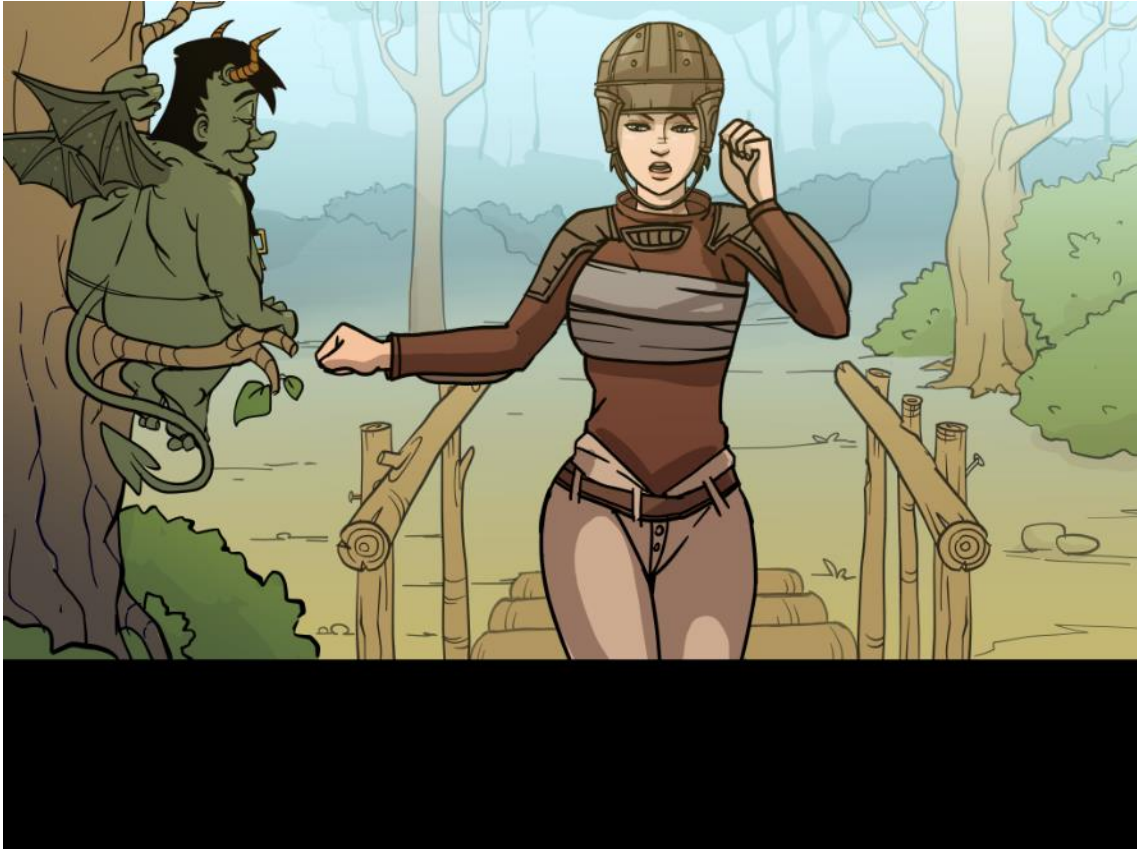
(Pay)

**(Refuse)**

7th day

go to jack's room and have her train:  
exercise. running <stage 1>





Then go “main street” to get some change. (a dwarf named boris can pop up from time to time selling coffee)

8th day

Get the newspaper in the mailbox

go to jack's room. she will ask about the destiller machine.

Sam will explain that the machine is broken and some parts are needed to repair it.

in the jack click room on the machine:

**(Examine the machine)**

(Leave the examination for late)

then go to the bar downstairs and see if Schwarz is alone (if alone)

return to jack's room:

**(give a jack a task)**

follow

**(Steal spare parts. ask jack help)**

Jack is going to destroy Schwarz while Sam is going to remove the parts needed to repair his destiller machine.

how much of jack. click on the machine:

**(Fix the destiller)**

now you can make your potions and drinks and give some to jack to drink and take advantage of during the night and spy during the bath

then send jack to train

last training stage

running 2

during training choose:

**(and put off your helm! it is cumbering you right now)**

send jack home

if you followed all the steps, you can finally start the hunting equipment quest:

you will give your clothes to Jack to try but they will be too big so you will have to go to the clothing store to make adjustments. pay 50 coins. and wait a few days until the clothes are ready.

then go to fairy circle and just watch



you can go down to the Schwarz bar and talk about some work or buy some booze or groceries.

I suggest buying some groceries to make the hunter's brew potion

go to jack's room, click on the machine and make hunter'a brew

and to jack through the choice:

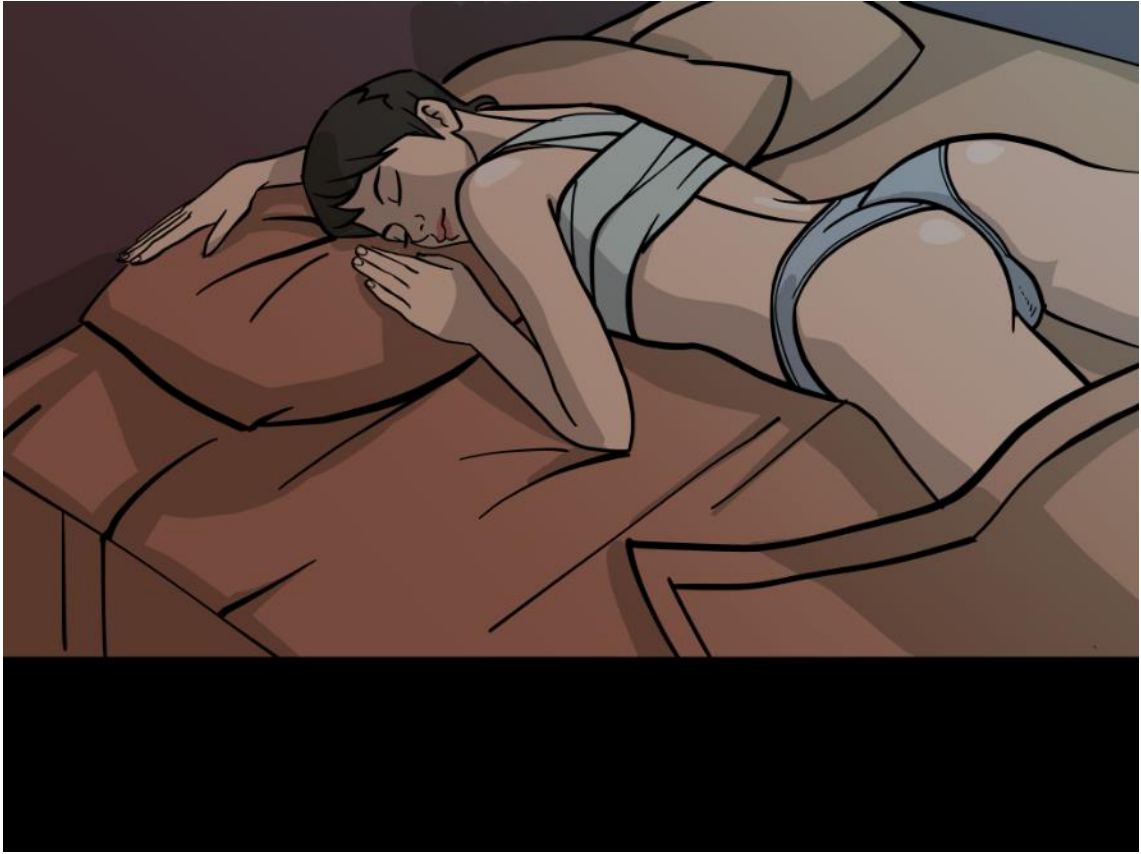
work with elixirs

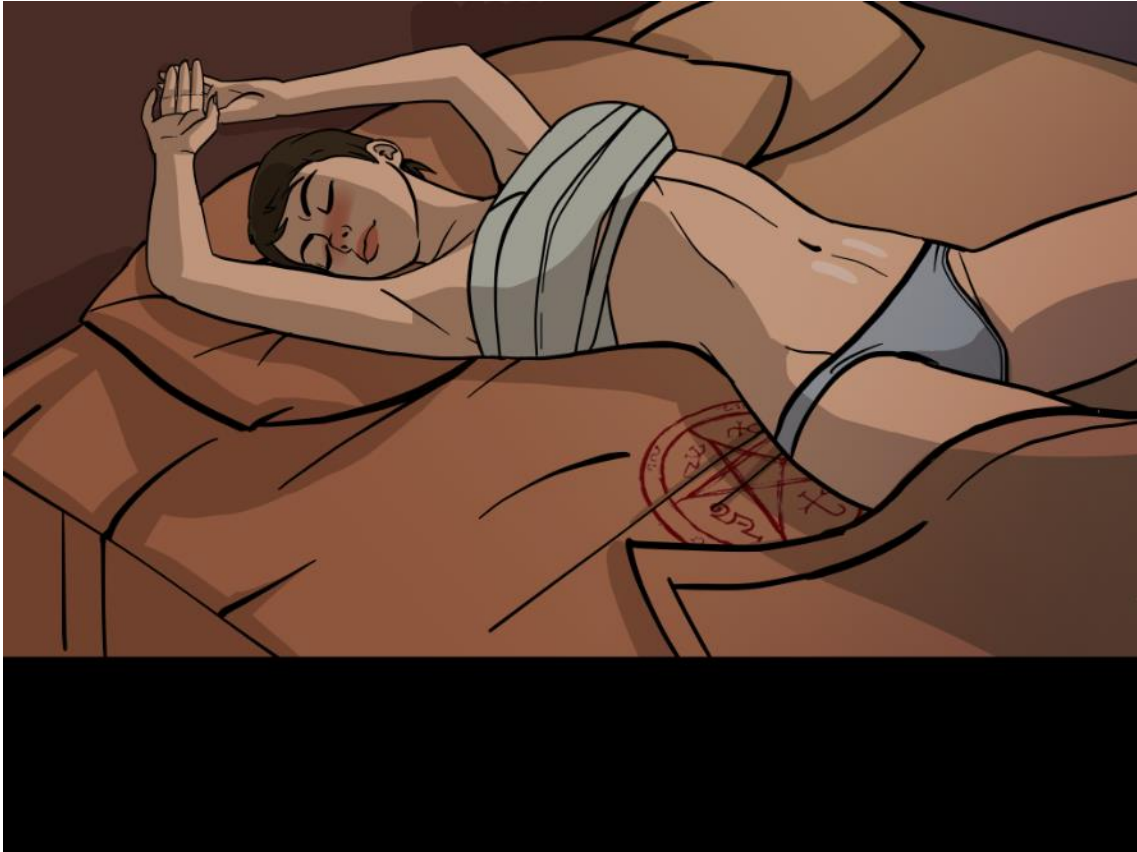


Then go "main street" to get some change

during the night, when you make jack drink the hunter's brew you can take advantage of the situation, for better use sam has to drink before.







\*this option will only happen if you have picked up the magic glove in the “eerie mansion” area

9th day

during the morning jack will tell you about the carnival party he has in town, don't worry you've already bought her costume.

go back to the fairy circle and choose:  
(gather: herbs and alchemy components)

Then go “main street” to get some change

10th day

go back to the fairy circle and old Hooria will appear and will hinder your entertainment  
return to jack's room and choose:

give a jack a task  
send jack collect mushrooms

Then go “main street” to get some change



11th day

during the morning jack will appear with the hunter's clothes.

get the newspaper in the mailbox

return to the fairy circle and enjoy

go to the library and a mushroom that jack captured with his breasts.

choose a book for jack. (whenever possible go to the library and choose a book for it)

whenever possible go down to the bar

when the drunk is at the bar, Schwarz will give you a box with a fairy inside, and you can either free the fairy or sell to Hoorra, and earn 200 coins.





then go down to the bar again, and talk to Schwarz:

quest tough's guy job

Buy some potions from the horra library or make them on your machine  
and go "the hole":  
(Deal with the gang)

go back to the bar and talk to Schwarz, and say that the job has been done and choose:  
(Could you give me some more healing potions)

during the night another quest will appear:  
shotting practice



12th day  
recover from the gang duel  
go to "main street" to get some change

during the night do the quest:

Quest night walking

13th day  
attention don't send Jack to the hunting quest  
this can bug the game and other missions may not appear.  
go back to "the hole" duel with the gang and return to Schwarz's bar:  
**(Work complete)**

follow

**(Sure)**

Schwarz will tell you that almost every night a big guy shows up at the bar and you can do some work for him.



so all night go down to the bar and check if this guy is going to be there.

14th day

pick up the newspaper from the mailbox (you might have a job at the clothing store)

do work for clotilda

during the night Jack will ask you about the carnival costume.

give her the clothes:

**(Costume of a highlander)**

you can try to give kinky ninja, but at this point in the game she will not accept.

**(take a peek on jack (enjoy))**





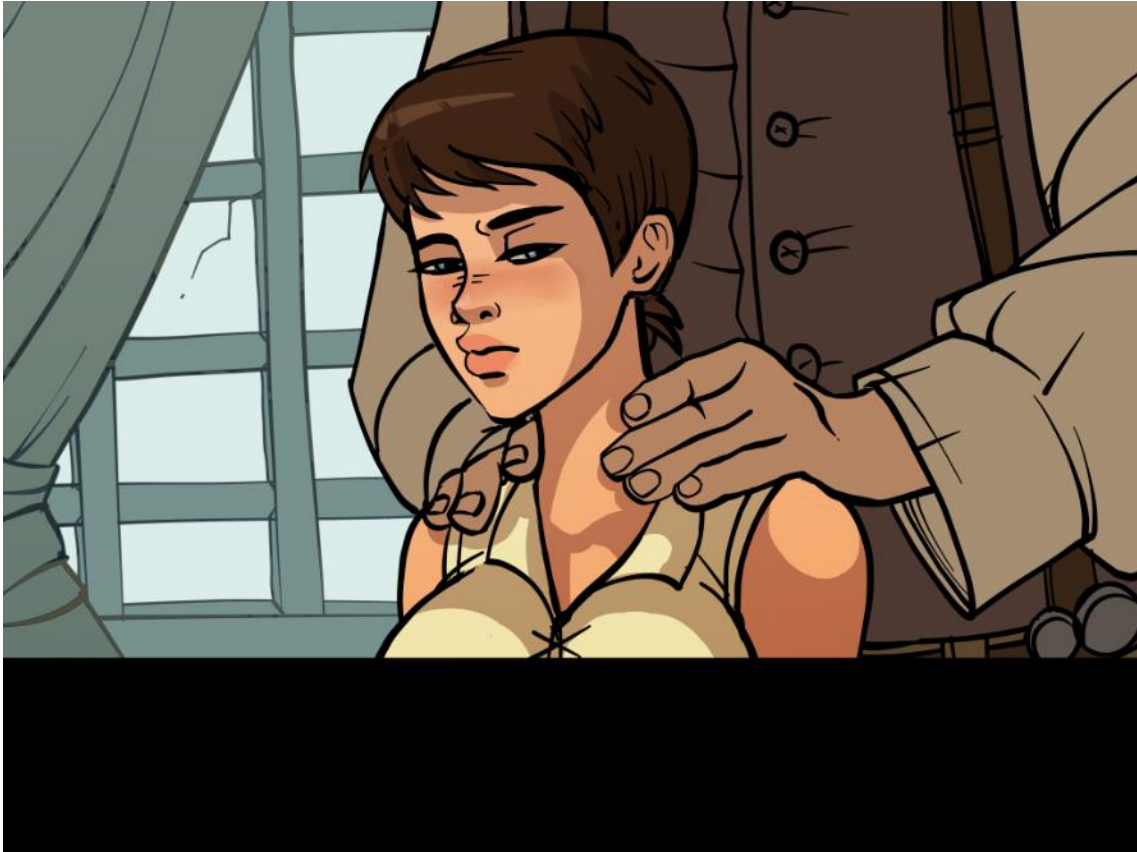
during the event Lucy will appear will be jealous of the husband who is performing, take advantage of the situation.

15th

upon waking jack complaining of neck pain, Sam will offer to relieve such pain with massage.

now sam can massage jack through the dialogue with her in the option:

chat



go to "main street" to get some change

16th

go to "main street" to get some change  
to be able to buy healing potions

17th

go to "main street" to get some change  
to be able to buy healing potions

18th

go to "main street" to get some change  
to be able to buy healing potions

19th

in the morning jack will ask you for 20 coins, sam will be able to:  
give the coins  
refuse  
I don't have enough

20th day

get the newspaper from the mailbox (a job may appear in the factory)  
do the job

21th

go to "main street" to get some change

22th

Ling One of the twins from the circus will show up and tell you about a very special invitation.  
(SHE GENERALLY APPEARS BEFORE, SOON AFTER THE 2 MEETING WITH THE TWINS AFTER HANDJOB)

if you already have at least 6 or 7 healing potions go back to the "fairy circle" and fight Dubovik

defeat Dubovik and earn Ling's reward



go to "main street" to get some change

23th

get the newspaper from the mailbox, a job may appear in the cemetery.

go down to the Schwarz bar. and ask for another job?

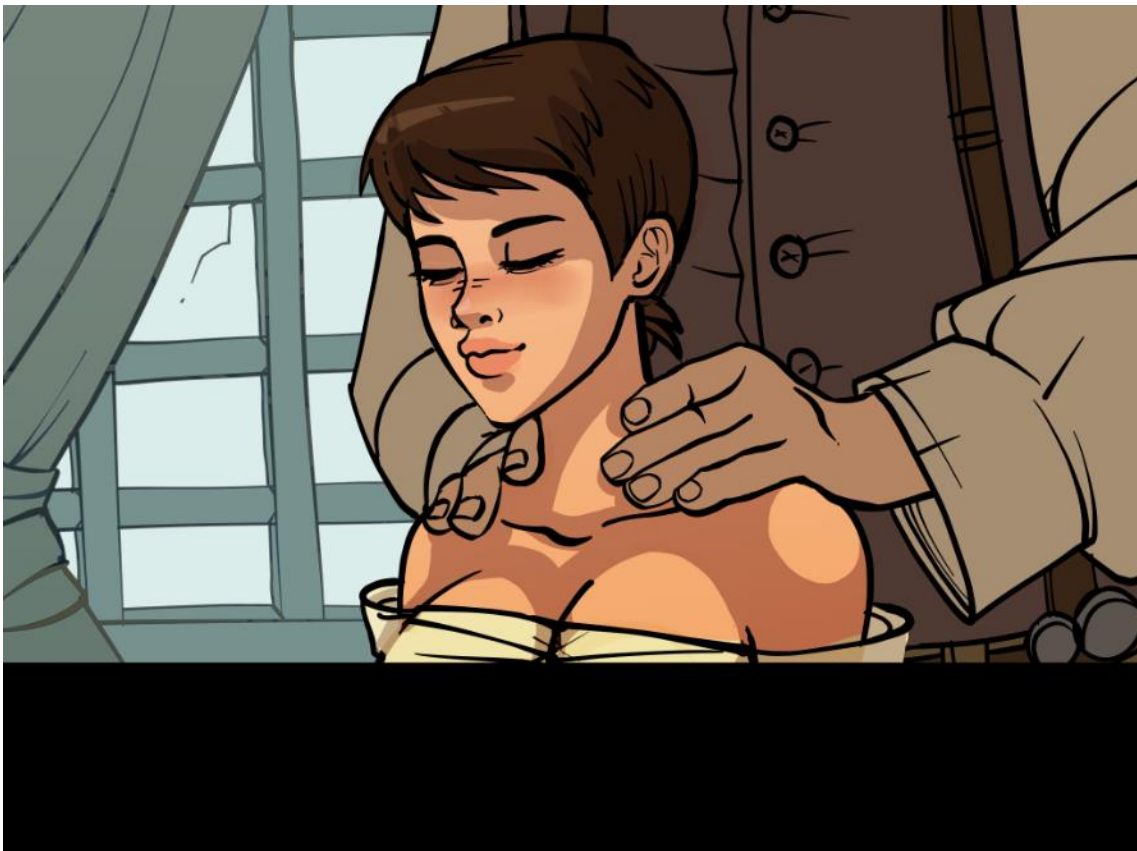
go to "the hole" beat the gang

go to the cemetery and you won't be able to do the job. has a watchdog along with another witch hunter.





24th  
if the jack corruption is already at level 5 you can do massage 2.





and finally you can choose the quest.

hunts begins

you will bequeath jack to the cemetery

penny will show up at your place and you can have fun.



after returning from the cemetery jack will have to pass the report of the day she did doing the hunt.



25th day

go down the Schwarz bar and he will give you another job of finding a dwarf in the city and threatening you.

return to jack's room,  
send her to hunt  
south side

go to "main street" to get some change and find the dwarf.  
the night jack will return from the hunt and report on the day.  
during the conversation sam will be able to converse Jack to take booze and you can take advantage of the situation.

26th day

get the newspaper see if you have any work in the city  
send jack on a hunt. south side  
if you don't have a job somewhere in the city,  
go to "main street" to get some change and find hte dwarf.

27th

Jack will complain that he has no clothes for the picnic events that are taking place in the city,  
save enough coins to buy the promised clothes.  
to get some change and find hte dwarf.

28th day

send jack for hunting south side

to get some change and find the dwarf.  
Jack will return to tell you about his patrol day.

29th day

In the newspaper will have the news that porters are needed at the city's train station. you can spend the day there to get some change.

send jack for hunting south side

when you arrive Jack will be wet due to rain, and you will be able to enjoy the view. (if you took the umbrella there at the beginning of the game, this option will not occur)



30th day

It is very likely that Jack is not feeling well to go on the hunt.

you can spend the day there to get some change, or find the dwarf to give Schwarz's message

It is possible that during the night the option of taking a bath may appear.

if you choose this option during the bath jack will appear while sam takes a shower. Sam will invite you but Jack will not accept.

31st day

It is possible that Jack is still not feeling well.

repeat the process from the previous day.

32nd day

get the newspaper from the mailbox.

send Jack on the hunt.

to get some change and find the dwarf.

when jack returns she will give you the patrol report.

33th day  
send jack on the hunt.  
to get some change and find hte dwarf.  
when jack returns she will give you the patrol report.  
of a hand feeling your ass

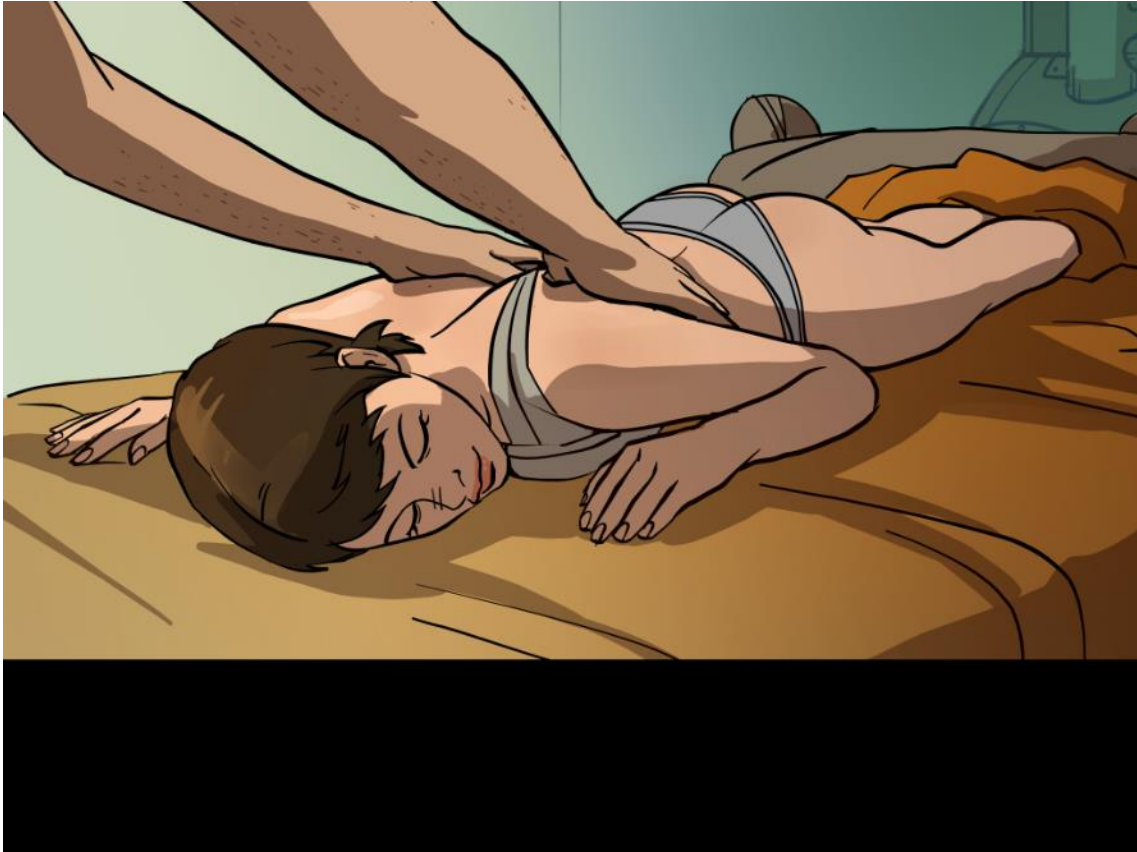


34th day  
send Jack on the hunt (by now the southern cemetery should be at full 10%)  
to get some change and find hte dwarf.  
when jack returns she will give you the patrol report.  
where Sam found ghouel sperm on his clothes.

35th day  
after yesterday's patrol experience, jack is not going to feel good for the hunt.  
to get some change and find hte dwarf.

36th day  
cupid will bring the newspaper to you with the news that the fishing season has started. now  
you can fish to do the massage part 3 on Jack.





send jack on the hunt.  
if you already have 300 coins buy the summer clothes for Jack.



to get some change and find the dwarf.  
in case you find the dwarf. Schwarz's message and the dwarf will have Golden nuts. that you can choose to give to Schwarz or stay with you.  
when jack returns she will give you the patrol report.  
she'll say she sunbathed and went topless during today's patrol.

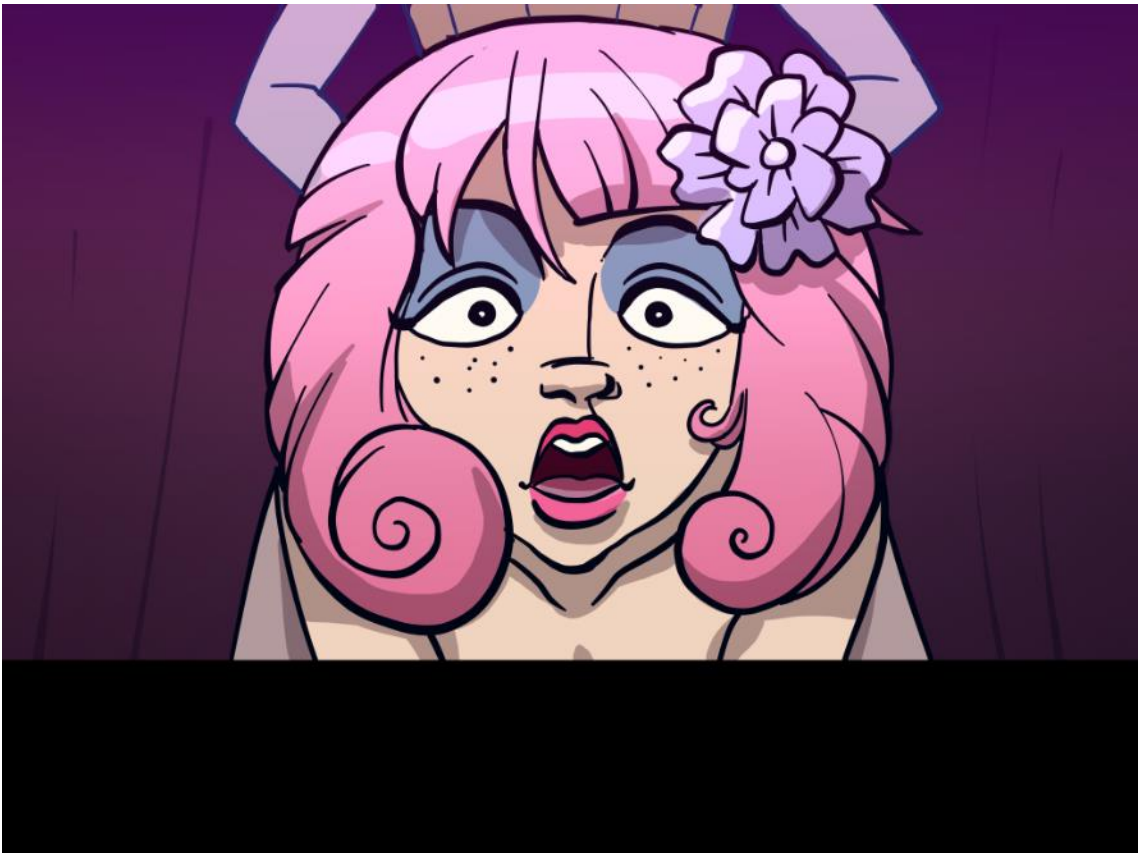


Go down to the bar and tell Schwarz that the message was given to the dwarf.

37° during the morning you can fish. do this until you can get something.  
if u bought jack summer clothes  
when entering the room she will already be wearing the clothes.  
to get some change  
the night Schwarz will call you saying that Jack is slightly upset at the bar.



after drinking. will already tell you about your sexual experience in bordello



38th day

send jack on the hunt.

to get some change

when jack returns she will give you the patrol report.

it is quite possible that the dwarf is at your door talking about a mine and a possible deal with you.

39th day

send jack on a hunt.

if you have 50 coins go to the factory and get the water pump when go to the mine and install the pump that will not work.

jack returns she will give you the patrol report.

she was sunbathing again, when she was almost attacked with a string of horny monsters.



40th

jack won't be feeling well for the hunt

if you have 50 coins, go back to the factory for another pump and return to the mine, install it again and now boris will be able to work on the mine and every two days he will give you a percentage of his earnings.

41st day

go fishing.

visit boris at the mine.

send jack on a hunt.

to get some change.



when jack returns she will give you the patrol report.

42nd day

go fishing

visit boris at the mine

send jack on a hunt

go down the bar and ask Schwarz about a job

duel with the gangs and win

to get some change.

44th day

go fishing

visit boris at the mine

send jack on a hunt

to get some change.

45th

go fishing

visit boris at the mine

send jack on a hunt

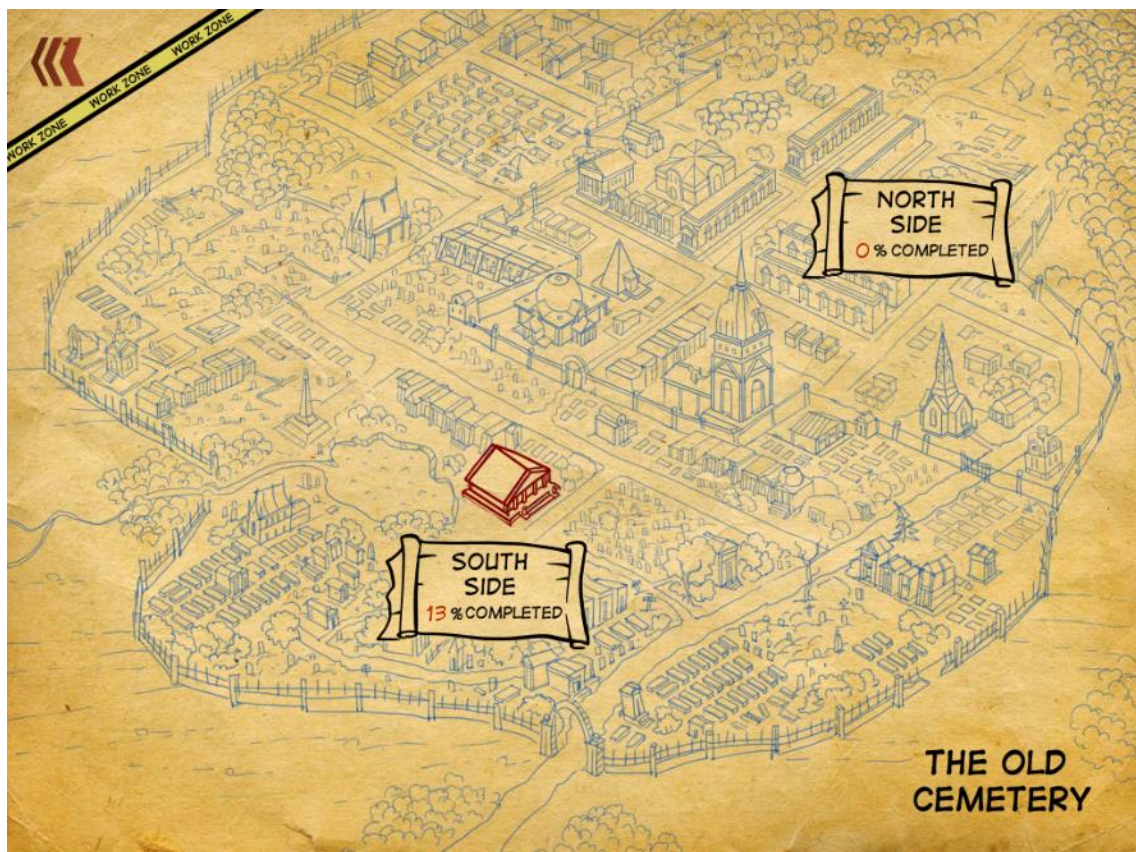
to get some change.

46th

go fishing

visit boris at the mine

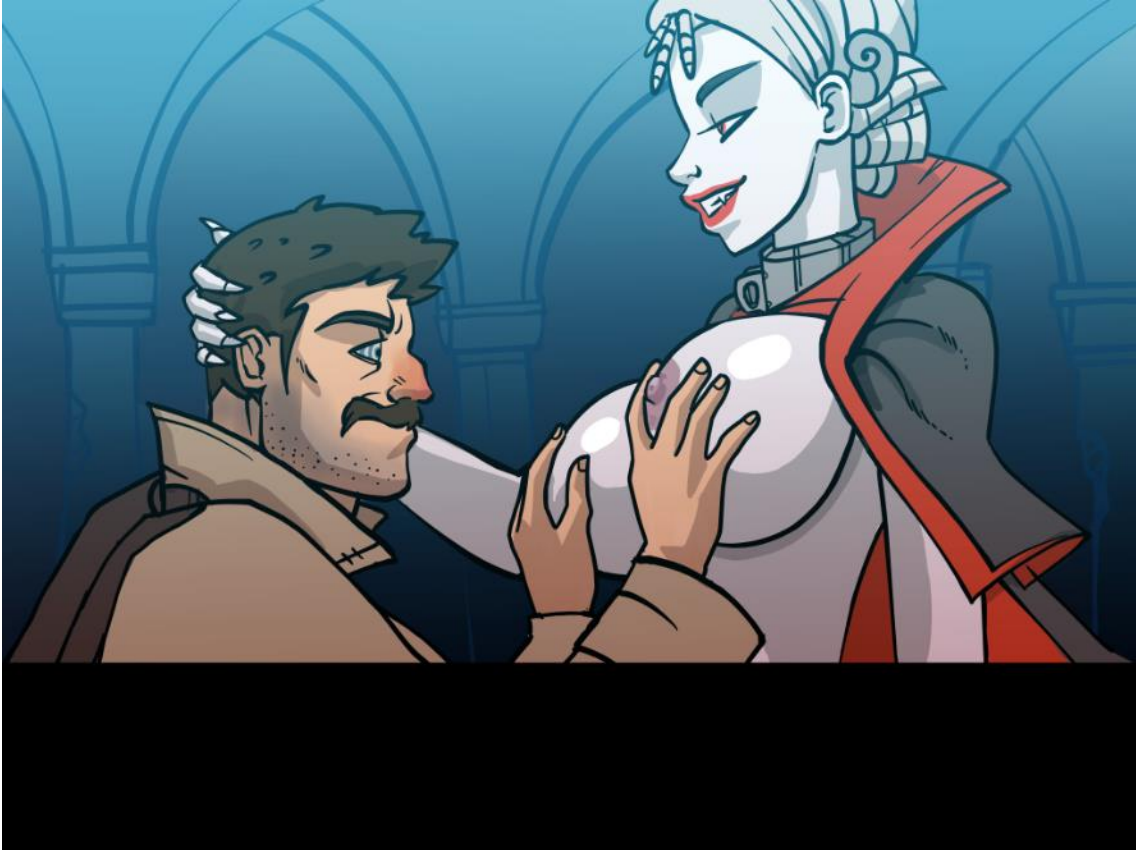
when sending Jack for the hunt and on the cemetery map this part of the map is already released



go down to the bar and talk to lucy:  
(come up and see what's wrong)  
return to jack's room and have her hunt on the map part above  
and then send jack to this place.

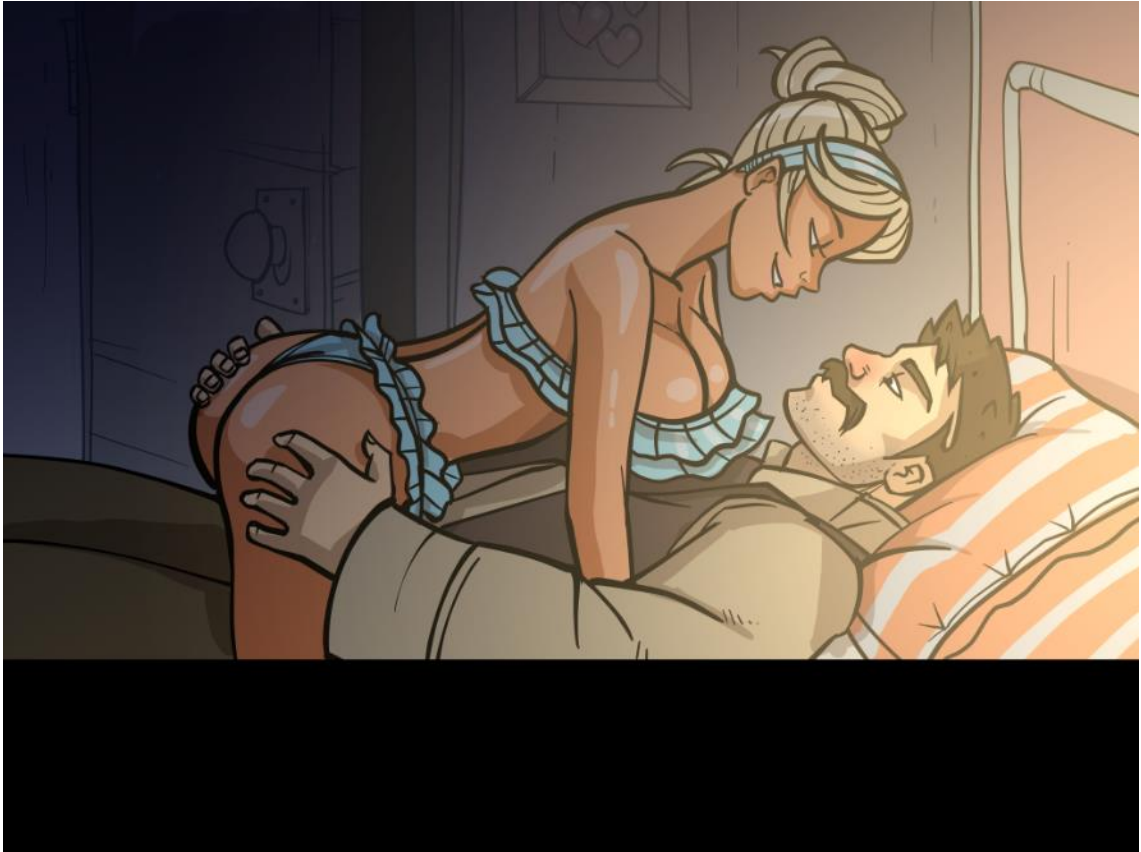
attention is 4 rounds of shots you can only miss once. (preferably in the last round)

an attractive vampire will infect Sam with her beautiful breasts



jack will save you, upon returning to the bar, lucy had asked sam to visit her in the next room

when you get to the room lucy will be waiting for you  
have a good time



louis will appear shortly before the clímax





47th day  
go fishing  
visit boris at the mine  
send jack on a hunt  
to get some change.

48th day  
go fishing  
visit boris at the mine  
if jack hunts have already completed 23% do not send jack for hunting.  
to get some change.  
the vampire queen who hypnotized sam will appear overnight  
cupid is going to invite her in.



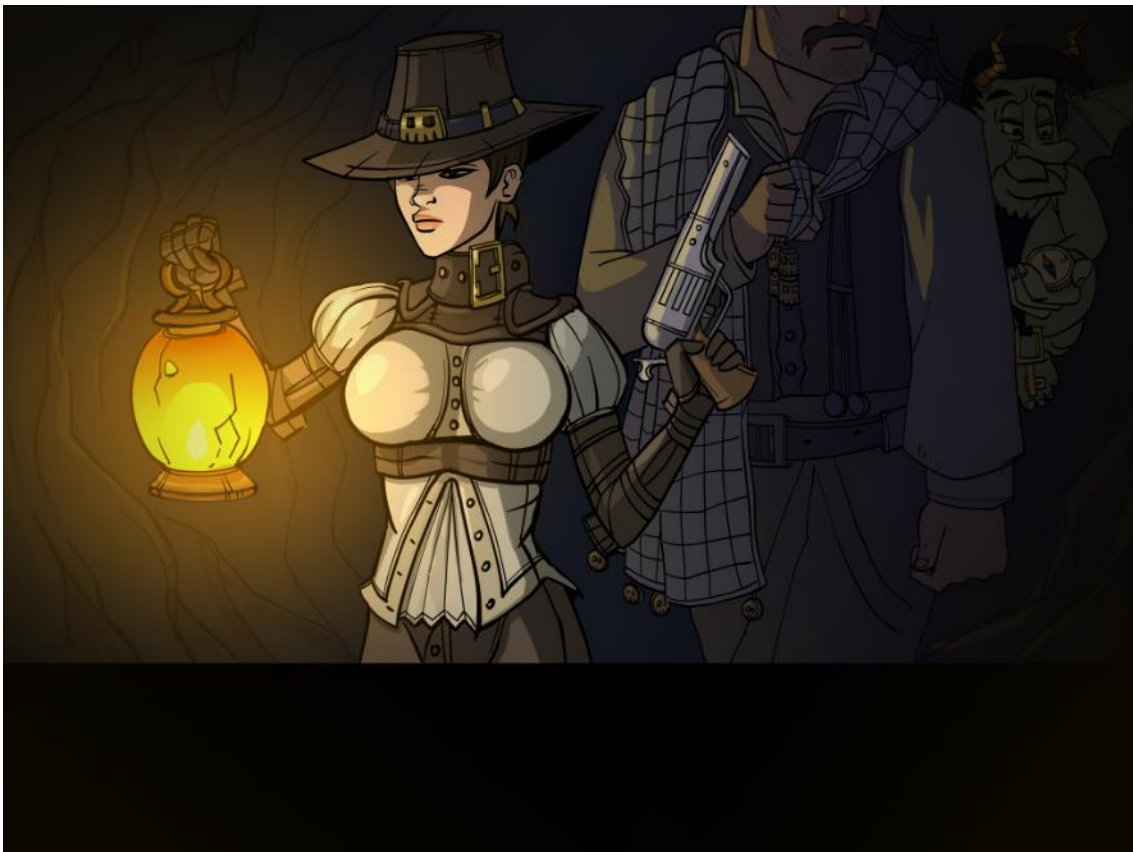
49th day  
go fishing  
visit boris at the mine  
to get some change.

50th day  
go fishing  
visitite boris in the mine he will tell you that he found other tunnels  
during the night, you will find lucy in the rain walking around the city.  
she'll have to call to spend some nights with her.



51st day  
go fishing  
go to the mine and notice that boris is missing  
go to jack's room  
to get some change.  
quest: missing the partner (undeground hunt)

52nd day  
go fishing  
buy or make some potions and hunters brew tmb  
go to jack's room and searching for boris (let's head out)



at the entrance of the mine you can choose to leave a sacrifice on top of the stone or not.  
(SAVE THE GAME BEFORE)  
head towards compass E, E, search the broken barrel, W, W, W, N, E, N, W, S, E, N, search the  
skulls and bones, S, W, N, W, W



see how innocent Jack is, face the giant slug by shooting him in the eye, (DO NOT LEAVE THE CAVE WINNING THE GIANT SLUG).



after leaving the cave

fix jack's hunting outfit and then send her out on the hunt. on the north side

and buy alchemy at Horra's shop which costs 80 coins

buy also mandrake root, belladonna and tansy. oak moss.

if you already have yong pine needles, harvest in the "softwood forest"



Jack will give you the patrol report.

recalled traumatic experiences from the past.





before bed, choose take a bath



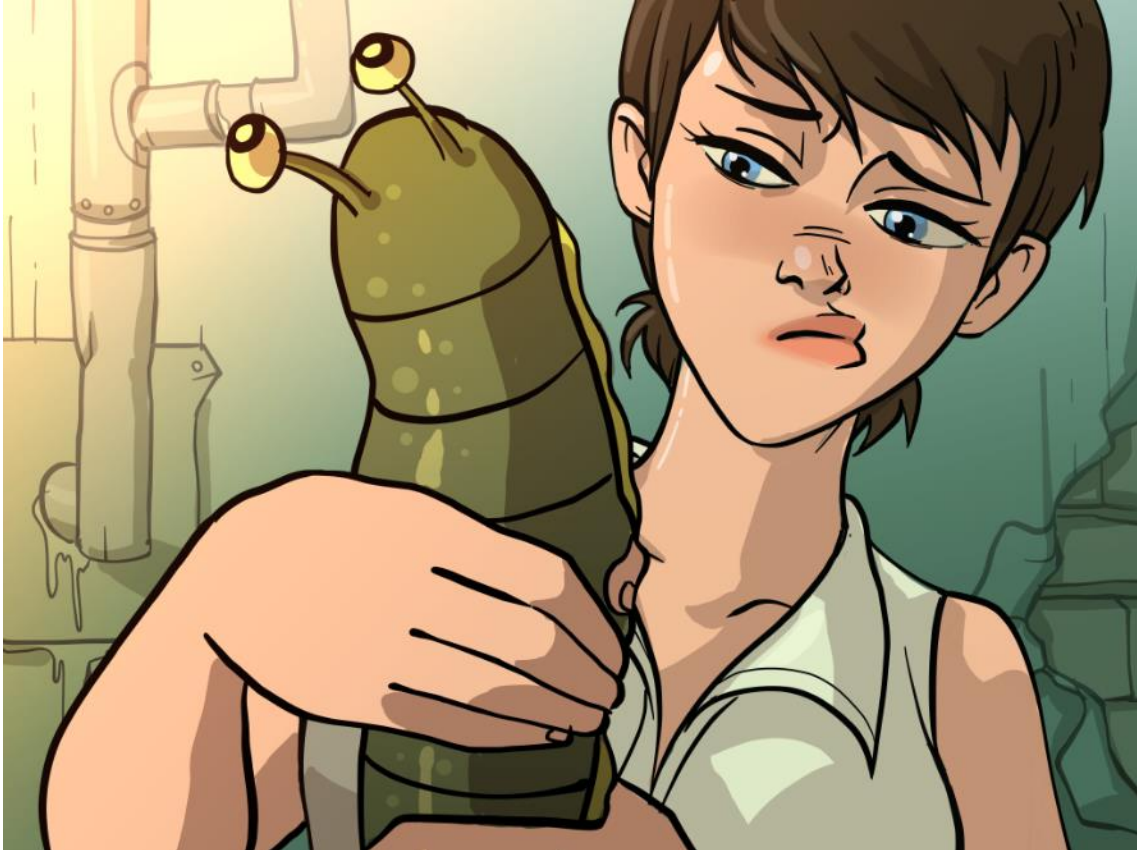


53th day

Jack will not feel well for hunting.  
worry about harvesting pine needles or fishing

54th day

prepare the cleopatra bath potion.  
of a hunter brew potion for jack to drink, then unknown tincture too.  
then give jack a task (ask for dose of goo)



then try to earn a change

the night choose:

take some booze

take a bach (cleopatra's bath mix)



after satisfying jack if u made the right choice.  
Jack will wake you up with the effects of the unknown tincture potion



55th

Jack will welcome you to her room with a surprise.

and will ask you to do another cleopatra bath

send jack to the hunt on the south side of the cemetery

try to get the necessary ingredients for another bath potion from the cleopatra.

jack will not appear as usual after the hunt.

sam and cupid go after jack. that will be in the cemetery hidden from scary clowns.

on returning if you have made another cleopatra bath potion. have fun.



foto

go down to the Schwarz bar

Wilhelmina mine will be waiting in the hall with a proposal. Which consists of Sam making potions in exchange for sex in the city brothel or money.

56th day

send jack for the hunt

go fishing

go visit boris at the mine

try to earn some change

again jack will not show up, cupid and sam go after jack in the cemetery finding jack in one in smoke.



Jack hadn't remembered anything.

57th day

in jack's room,

send her to train

go back to the room and click on the book under the bed

then click on the wardrobe.

make the potion from page 2 black in white and lunar tea

go to bordello

during the conversation choose:

- (give to signal to mine)
- (here is a dose of lunar tea)

make your choice:

- take a money
- free bordello visits

go to abandoned house finish training with jack.

return home.

quest: spellbound glasses (advanced hunter's equipment)

cupid will reveal himself to jack as her guardian angel.

THAT'S ALL, FOLKS!!!!



