

# Witch Hunter Trainer + Lonesome October + Epidemic + Fresh Fish + Riviera Voyage



Posted by Kalendon: I have compiled this WT starting from the one provided by **h9000br** and I have included all of the updates from that point up the most recent one: **Riviera Voyage**

**ALL RECOMMENDED CHOICES WILL APPEAR WRITTEN IN BOLD AND UNDERLINED.**

**walkthrough done until a last WHT Lonesome October update**

**CONTAINS SPOILERS**

**ATTENTION THE EVENTS OF THE GAME MAY OCCUR IN A RANDOM LIKE FORM (JOBS FOUND IN THE NEWSPAPERS, JACK PATROL REPORTS, CHARACTERS FOUND)**

## **Earning or Collecting Coins**

Picking Penny's Pocket = up to 70

Casual Labour in Town = up to 11

Working for the Big Guy = up to 100

This Walkthrough includes the beginning sequence for BOTH the Original Incestuous Storyline as well as the new

**PATREON COMPLIANT --- Unrelated Family Friend Storyline**

## INCESTUOUS STORYLINE --- Original beginning

The Un-Related or Incestuous storylines only seem different for Day's 1, 2, 3 as far as the sequence of Events goes. Otherwise the only differences seem to be the words in the text.

## INCESTUOUS STORYLINE --- Original beginning

Sam is Jill's Paternal Uncle - her Father's Brother

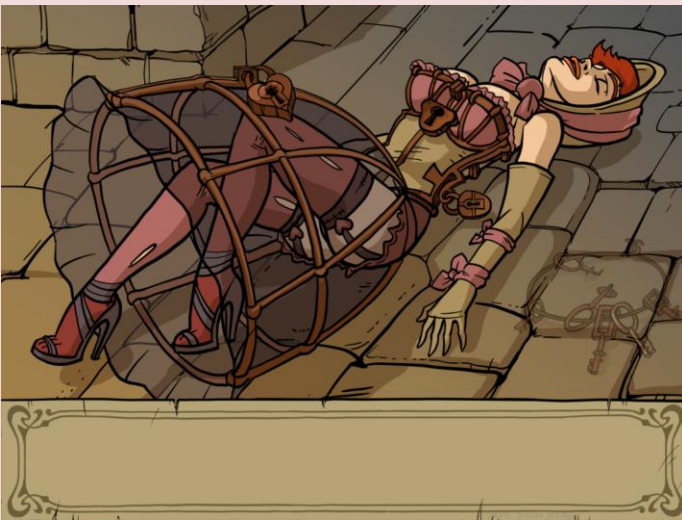
### 1st Day

The game starts early in the morning somewhere in Europe on the last day of spring.

In a brief dialogue with Cupid about Sam's niece, you will have the option of drinking a drink or not.

After that dialogue, Penny bumps into you and falls into disarray. You can choose:

- (Choose the keys) - Choose 2nd
- (Wake up the girl)
- (Search the pockets)** for up to 70 coins - Choose 1st



**For this game start recommended and get all the money possible. First look in her pockets and then choose the keys.**

Sam can't approve too much because Penny is going to wake up.

A short dialogue between Penny and Sam with choices that will not affect the progress of the game at all

Abraham Van Helsing selects and begins to threaten Penny for his unfinished services, and you can choose:

- (Do not say anything)
- (So what happened)**

Another choice:

- (i can stand bail for her)**
- (Abraham, calm down)**
- (say nothing)

If he chose (say nothing), Abraham will take Penny away. If you saved her, you can have a reward:

- (Repay? Yes, you can. (Take the pants off))**
- (Forget it. I was glad to help)

If you have made the recommended choices so far, we will have the first erotic scene in the game!



Jack wants to spend time with Sam so he can train her to be a Witch Hunter, but Sam is reluctant. Here is another choice:

- (Okay. Why not)
- (Yes. But this requires money)**
- (I Don't. Take apprentices)

If you have made the recommended school you will be able to ask for more money:

- (This is not enough)**
- (pretty much)

On the way back home Sam and Jack will pass through the part of town called "The Hole" where Jack will be scared by a large rat and will have his suitcase open and Sam will only be able to choose one belong to save from the gang of thieves.

- Book
- Cure Potion**
- Used condom
- Umbrella (Jack, will not appear in a wet shirt during the game)
- Wallet
- Alarm clock (more time?)
- Suitcase w/clothes



After these events you will have approximately 180 coins in the box. Upset with the robbery Jack heads to your apartment. Go straight to the Clothing Store and buy Sports uniform.

Before returning to your apartment, click on the RED ARROW by the left edge of the Map then go check-out the Eerie Mansion (**you can choose to do this later on but I chose to do it now**) where Cupid finds a white woman's glove (Bianca), you tell him to leave it there... **so of course** he brings it along anyways.

And go back to the tavern, visit Jack's room and do the first Quest of the game:

### **Quest: The Training Ground.**

- (To work with Jack)**
- (lead Jack)

Build the training ground at "The Abandoned House", after finishing return to Jack's room and have her finish building the training ground again. Repeat this process until the field is ready. (always work with Jack to finish the field as soon as possible) That probably if you are following the steps it will be on the morning of the 2nd day

in these first days during the night choose the option to sleep.

## **2nd Day**

Jack brings you breakfast

Pick up the newspaper from the mailbox in the hall. Looking for job ads.

Go to Jack's room and have her finish building the training camp.

After finishing the construction of the field. tell Jack to do another quest

### **Quest: Primary Sports Training**

Have Jack warm-up then go for a 6 mile run to determine her current fitness level

## **3rd Day**

Jack brings you breakfast again

Take the letter from the mailbox

## Quest: The Beloved Pet

To start the quest you can either:  
Knock back a drink (Cupid helps) - OR - Call Jack  
And call Jack to read the letter.



Go to “Gloomy Sparse Growth” and choose:

**(Look for Fi-Fi)**

(Go back in town)

Follow

(step forward)

**(Talk in sweet tone)**

Follow

(Keep ringing Jack)

**(Reach hand out in a calming gesture)**

Whistle

Follow

**(Come on Fi-Fi it's alright)**

(Crouch)

Follow

**(Give a piece of sausage)**

(Pat your leg come to me Fi-Fi)

After capturing Fi-Fi, she receives the reward from the seamstress Mary 80 coins and the ninja kit.

Then go to Jack's room and send her to the training field, always following the training to be able to see the animations.

(Exercise. Bench press) <stage 1>

After finishing training in the morning.

Then go “main street”

Whenever possible, choose the option:

**(look for the casual earnings)** to get coins.

**(Before trying to earn money I strongly suggest that Sam exercises daily to improve his own fitness... until he is back in top condition, then once/week to maintain it)**

## UNRELATED STORYLINE --- PURITAN... I mean PATREON COMPLIANT

Sam is Jill/Jack's, Father's Best Friend, and is thought of by the family as an Uncle to Jack.

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- (I Don't. Take apprentices)

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Then go to Jack's room and send her to the training field, always following the training to be able to see the animations.

(Exercise. Bench press) <stage 1>

After finishing training in the morning.

Then go “main street”

Whenever possible, choose the option:



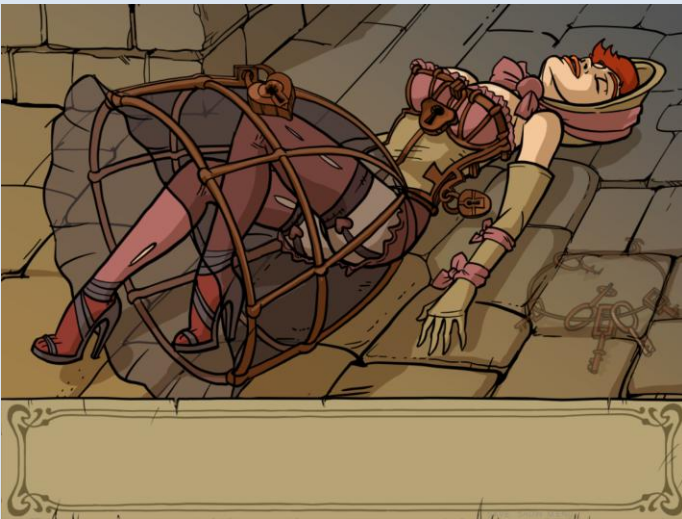
**(look for the casual earnings)** to get coins.

**(Before trying to earn money I strongly suggest that Sam exercises daily to improve his own fitness... until he is back in top condition, then once/week to maintain it)**

You have an encounter with Abraham Van Helsing (former Hunting Partner, now the Mayor) he REMINDS you that you gave up your Hunter's Licence & claims that his rats... I mean informants have told him that you seem to be illegally training an apprentice

After that dialogue, Penny bumps into you and falls into disarray. You can choose:

- (Choose the keys) - Choose 2nd
- (Wake up the girl)
- (Search the pockets)** for up to 70 coins - Choose 1st



**For this game start recommended and get all the money possible. First look in her pockets and then choose the keys.**

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- (Repay? Yes, you can. (Take the pants off)**
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If you have made the recommended choices so far, we will have the first erotic scene in the game!



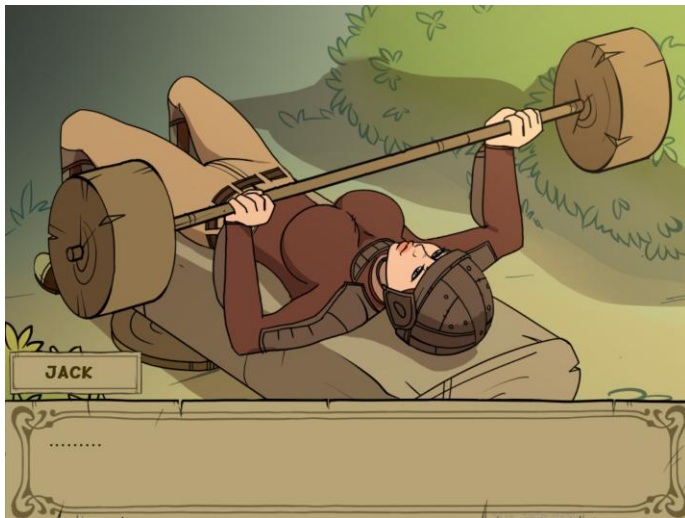
**FROM THIS POINT ON SEQUENCE SHOULD BE THE SAME  
ASIDE FROM SOME DIALOGUE OR TEXT**

## 4th Day

Jack brings you breakfast & asks you to bring her a book from the Library (Hooray)  
Go to Library & pay 30 Coins - to be able to borrow books (pick 1 of the 3 books listed)  
Go to "Clothing Store" and buy Scottish skirt **150**. [or wait until Seasonal Sale advertised **120**]  
Go to Jack's room and have her train:

(Exercise. Bench press) <stage 2>

**REPEAT THIS PROCESS UNTIL ALL THE EXERCISE STAGES ARE COMPLETED.**



After daily training with Jack.  
Then go "main street"

Whenever possible, choose the option:  
(look for the casual earnings) to get coins.

## 5th Day

Get the newspaper in the mailbox

Go to Jack's room and have her train and follow the training

(Exercise. Meditation practice) <Stage 1>

Then go "main street" to get some change.

## 6th Day

Go to Jack's room click on the wardrobe in Jack's room and choose:

**(Plaid shirt)**

(Scottish skirt)

(Sports uniform)

(Close wardrobe)

Follow

**(Try on)**

(I think that you don't have to wear it anymore)

After send her to train:

Follow

and have her train and follow the training

(Meditation practice) <stage 2>

after meditation training. choose the option:

**("Did you want something Jack?")**

(Exercise)

(Stop the training)

(Leave)

after the recommended choice Sam and Jack built a treadmill to improve Jack's stamina:

**(Work with Jack)**

(Leave)

then send Jack home

Then go "main street" to get some change.

during the night Schwarz will appear to pay the rent and will be enchanted by Jack, (who in this game does not stay), during the option:

(Pay)

**(Refuse)**

## 7th Day

go to Jack's room and have her train:

(Exercise. Running) <Stage 1>



Then go “main street” to get some change. (a dwarf named Boris can pop up from time to time selling coffee)

## 8th Day

Get the newspaper in the mailbox

go to Jack's room. she will ask about the distiller machine.

Sam will explain that the machine is broken and some parts are needed to repair it.

in the Jack click room on the machine:

**(Examine the machine)**

(Leave the examination for late)

then go to the bar downstairs and see if Schwarz is alone (if alone)

return to Jack's room:

**(give a Jack a task)**

follow

**(Steal spare parts. ask Jack help)**

Jack is going to distract Schwarz while Sam is going to remove the parts needed to repair his distiller machine.

how much of Jack. click on the machine:

**(Fix the distiller)**

now you can make your potions and drinks and give some to Jack to drink and take advantage of during the night and spy during the bath

then send Jack to train

last training stage

Exercise. Running <Stage 2>

during training choose:

**(and put off your helm! it is cumbering you right now)**

send Jack home

if you followed all the steps, you can finally start the Hunting Equipment quest:

## Quest: Hunting Equipment

You will give your old Hunter's Uniform to Jack to try but they will be too big so you will have to go to the clothing store to make adjustments. Pay 50 coins, and wait for three days until the clothes are delivered.

**Some players have encountered a Softlock involving this Event... This seems to happen if you order the Hunting Equipment on Day 11... which places the delivery date on the 14th which happens to be the day of the Festival/Carnival...**

**So the most obvious solution is DON'T order the Outfit on Day 11**

then go to Fairy circle and just watch the sisters



you can go down to the Schwarz bar and talk about some work or buy some booze or groceries. I suggest buying some groceries to make the hunter's brew potion

go to Jack's room, click on the machine and make hunter's brew and to Jack through the choice:

**work with elixirs**

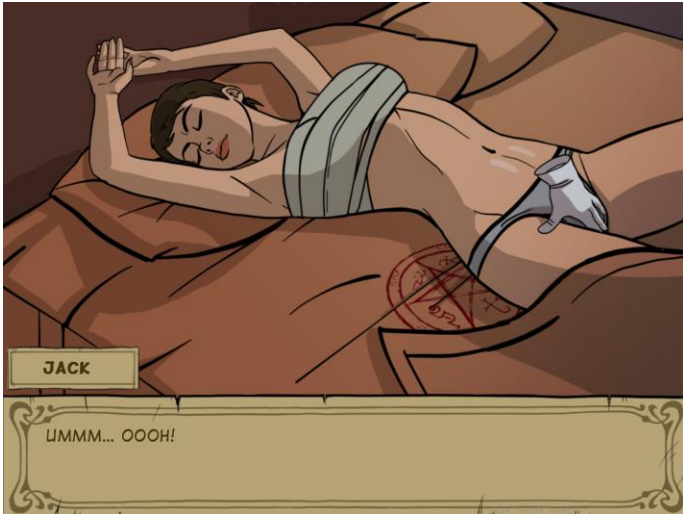


Then go "main street" to get some change

during the night, when you make Jack drink the hunter's brew you can take advantage of the situation, for better use Sam has to drink before. (but the 1st time don't drink & Cum on the floor)



Sleeping or Bathing



\*this option will only happen if you have picked up the magic glove in the "Eerie Mansion" area

## 9th Day

during the morning Jack will tell you about the carnival party he has in town, don't worry you've already bought her costume. (**unless you're waiting for the Holiday Discount Sale**)

go back to the fairy circle and choose:  
**(gather: herbs and alchemy components)**

Then go "main street" to get some change

## 10th Day

go back to the fairy circle and old Hoorra will appear and will hinder your entertainment return to Jack's room and choose:

give a Jack a task  
**send Jack collect mushrooms**

Then go “main street” to get some change



## 11th Day

during the morning delivery will arrive with Jack's hunter's clothes.

get the newspaper in the mailbox - **Holiday Discount Sale** at Clothilda's (buy Highlander outfit)

return to the fairy circle and enjoy **[get a handjob from Ling]**

go to the library and a mushroom that Jack captured with his breasts.

choose a book for Jack. (whenever possible go to the library and choose a book for Jack)

whenever possible go down to the bar

when the drunk is at the bar, Schwarz will give you a box with a fairy inside, and you can either free the fairy or sell to Hooraa, and earn 200 coins.



then go down to the bar again, and talk to Schwarz:

## Quest: Tough Guy's Job

Buy some potions from the Hooraa library or make them on your machine and go "the hole":

(Deal with the gang)

go back to the bar and talk to Schwarz, and say that the job has been done and choose:

(Could you give me some more healing potions)

during the night another quest will appear:

### Quest: Shooting Practice



### 12th Day

recover from the gang duel

go to "main street" to get some change

during the night do the quest:

### Quest: Night Walking

Take Jack Downtown at night, & while unarmed must defeat Mr. Swift, formerly a Busker but is now a Zombie.

### 13th Day

attention don't send Jack to the hunting quest

this can bug the game and other missions may not appear.

go back to "the hole" duel with the gang and return to Schwarz's bar:

**(Work complete)**

follow

**(Sure)**

### Quest: Bouquet for the Lady

Schwarz asks you to give Mary the Seamstress some flowers, to **show their appreciation**, for the work she does for them. He gives you, the 15 coins that have been collected, & asks you to pick out the Bouquet and deliver it to her at her Flat (After 6:00 pm). You can either pick some from a meadow or Buy them from the Street Vendor, Downtown.

**25 Coins - "Fine, I'm Sold. I'll take 25 Coins Bunch..."**



6 Coins - "Fine, Give your "Composition"."  
Free - "I Don't Think So. Some Other Time..."



Gifting Mary with the 25 Coin Bouquet causes her to offer to Stitch-up your wounds if needed

Schwarz will tell you that almost every night a big guy shows up at the bar and you can do some work for him.



so every night go down to the bar and check if this guy is going to be there. [up to 100 coins]

## 14th Day

pick up the newspaper from the mailbox (you might have a job at the clothing store)  
do work for Clothilda

during the night Jack will ask you about the carnival costume.

give her the clothes:

**(Costume of a highlander)**

you can try to give kinky ninja, but at this point in the game she will not accept.

**(take a peek on Jack (enjoy))**



during the event Lucy will appear will be jealous of the husband who is performing, take advantage of the situation.

## 15th Day

upon waking Jack complaining of neck pain, Sam will offer to relieve such pain with massage.

now Sam can massage Jack through the dialogue with her in the option:

chat

**choose: Massage Stage 1**



go to "main street" to get some change

## 16th Day

go to "main street" to get some change  
to be able to buy healing potions

## 17th Day

go to "main street" to get some change  
to be able to buy healing potions

## 18th Day

go to "main street" to get some change  
to be able to buy healing potions

## 19th Day

in the morning Jack will ask you for 20 coins, Sam will be able to:

**give the coins**

refuse

I don't have enough

go to "main street" to get some change

## 20th Day

get the newspaper from the mailbox (a job may appear in the factory)  
do the job

go to "main street" to get some change

## 21st Day

go to "main street" to get some change

## 22nd Day

Ling One of the twins from the circus will show up and tell you about a very special invitation. (**SHE GENERALLY APPEARS BEFORE, SOON AFTER THE 2 MEETING WITH THE TWINS AFTER HANDJOB**)

if you already have at least 6 or 7 healing potions go back to the "fairy circle" and fight Dubovik

**defeat Dubovik and earn Ling's reward**



go to "main street" to get some change

## 23rd Day

get the newspaper from the mailbox, a job may appear in the cemetery.

go down to the Schwarz bar. and ask for another job?

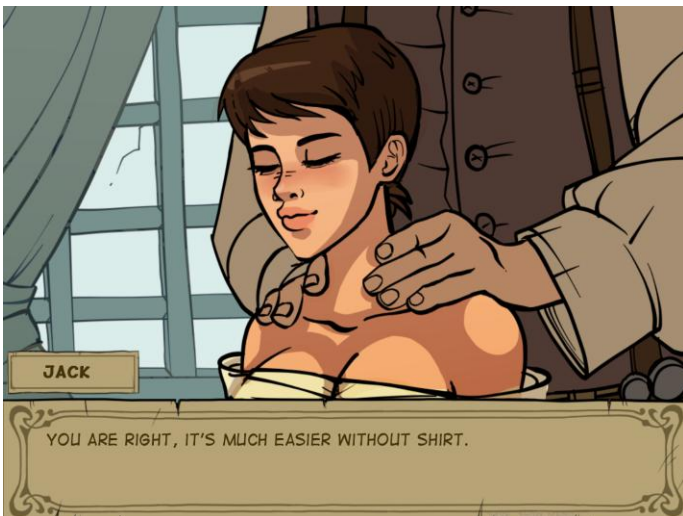
go to "the hole" beat the gang

go to the cemetery and you won't be able to do the job. has a watchdog along with another Witch Hunter.



## 24th Day

if the Jack corruption is already at level 5 you can do massage 2.



and finally you can choose the quest.

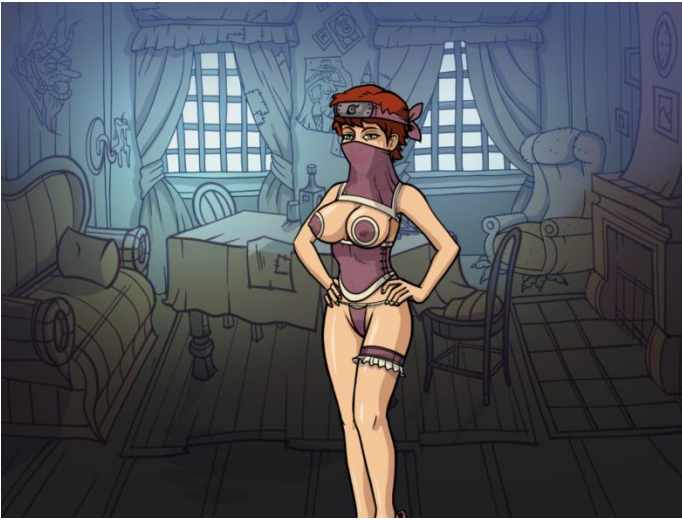
### Quest: Hunt Begins

you will bequeath Jack to the cemetery

On your way home you see Penny you can either:

**Approach Penny (Ninja Lingerie Scene) -- OR -- Go back home (Party Scene)**

Penny will show up at your place and you can have fun.



after returning from the cemetery Jack will have to pass the report of the day she did doing the hunt.



## 25th Day

go down the Schwarz bar and he will give you another job of finding a dwarf in the city and threatening you.

return to Jack's room,  
send her to hunt  
south side

go to "main street" to get some change and find the dwarf.  
the night Jack will return from the hunt and report on the day.  
during the conversation Sam will be able to convince Jack to take booze and you can take advantage of the situation.

## 26th Day

get the newspaper see if you have any work in the city  
send Jack on a hunt. south side  
if you don't have a job somewhere in the city,  
go to "main street" to get some change and find the dwarf.

## 27th Day

Jack will complain that he has no clothes for the picnic events that are taking place in the city, save enough coins to buy the promised clothes. **GIVE JACK THE DAY OFF**  
to get some change and find the dwarf.

## 28th Day

send Jack for hunting south side  
to get some change and find the dwarf.  
Jack will return to tell you about his patrol day.

## 29th Day

In the newspaper will have the news that porters are needed at the city's train station. you can spend the day there to get some change.  
send Jack for hunting south side  
when you arrive Jack will be wet due to rain, and you will be able to enjoy the view. (if you took the umbrella there at the beginning of the game, this option will not occur)



## 30th Day

It is very likely that Jack is not feeling well to go on the hunt.  
you can spend the day there to get some change, or find the dwarf to give Schwarz's message

It is possible that during the night the option of taking a bath may appear.  
if you choose this option during the bath Jack will appear while Sam takes a shower. Sam will invite Jack, to join him in the tub, but she will not accept.

## 31st Day

It is possible that Jack is still not feeling well.  
repeat the process from the previous day.

## 32nd Day

get the newspaper from the mailbox. **Ladies Health article (Hoora has Potion Recipes)**  
send Jack on the hunt.  
to get some change and find the dwarf.  
when Jack returns she will give you the patrol report.

## 33th Day

send Jack on the hunt.  
to get some change and find the dwarf.  
when Jack returns she will give you the patrol report.  
of a hand feeling her ass



## 34th Day

send Jack on the hunt (by now the southern cemetery should be at full 10%)  
to get some change and find the dwarf.  
when Jack returns she will give you the patrol report.  
where Sam found ghoulish sperm on his clothes.

## 35th Day

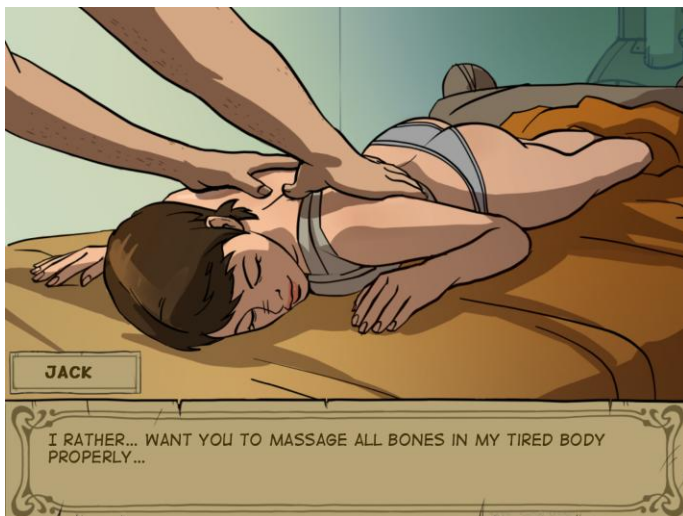
after yesterday's patrol experience, Jack is not going to feel good for the hunt. to get some change and find the dwarf.

## 36th Day

cupid will bring the newspaper to you with the news that the fishing season has started.



Now you can fish to do the massage part 3 on Jack.



send Jack on the hunt.

if you already have 300 coins buy the summer clothes for Jack.





to get some change and find the dwarf.  
in case you find the dwarf. Schwarz's message and the dwarf will have Golden nuts. that you can choose to give to Schwarz or stay with you. (give all of them or **keep 2 Golden Nuts**)  
when Jack returns she will give you the patrol report.  
she'll say she sunbathed and went topless during today's patrol.



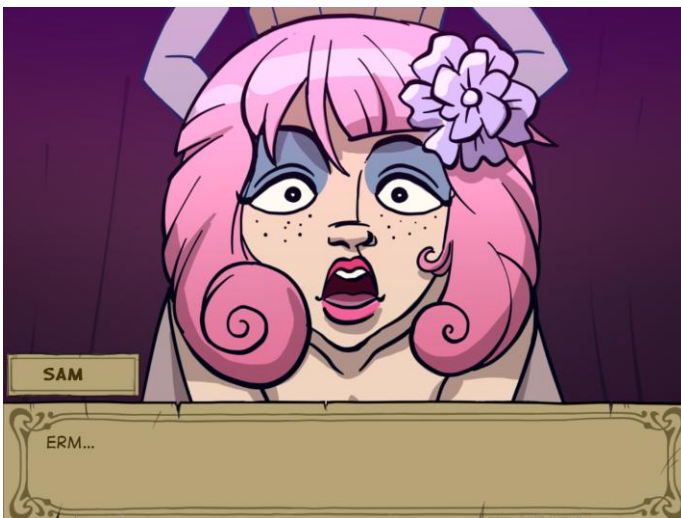
Go down to the bar and tell Schwarz that the message was given to the dwarf.

## 37th Day

Go fishing  
if you bought Jack summer clothes  
when entering the room she will already be wearing the clothes.  
to get some change  
the night Schwarz will call you saying that Jack is slightly upset at the bar.



after drinking. will already tell you about your sexual experience in bordello



## 38th Day

go down the bar and Schwarz offers to **BUY FISH for 20 Coins/lb**

send Jack on the hunt.

to get some change

when Jack returns she will give you the patrol report.

it is quite possible that the dwarf is at your door talking about a mine and a possible deal with you.

## 39th Day

during the morning you can fish. Have your 1st encounter with the Mermaid.

send Jack on a hunt.

if you have 50 coins go to the factory and get the water pump

when go to the mine and install the pump that will not work.

Jack returns she will give you the patrol report.

she was sunbathing again, when she was almost attacked with a string of horny monsters.



## 40th Day

Jack won't be feeling well for the hunt

if you have 50 coins, go back to the factory for another pump and return to the mine, install it again and now Boris will be able to work on the mine and every two days he will give you a percentage of his earnings.

## 41st Day

visit Boris at the mine.

send Jack on a hunt.

to get some change.

when Jack returns she will give you the patrol report.

## 42nd Day

Go fishing, have your 2nd meeting with the Mermaid. - A woman swimmer has lost her clothes

- **(Refuse)**

- Help --- BAD ENDING #2



visit Boris at the mine  
send Jack on a hunt

go down the bar and ask Schwarz about a job  
duel with the gangs and win  
to get some change.

**Once the CRYPT is marked on the Map & the South is 23% Cleared...**  
**DO NOT send Jack Hunting again until you need to rescue Louis**

## 43rd Day

visit Boris at the mine  
to get some change.

## 44th Day

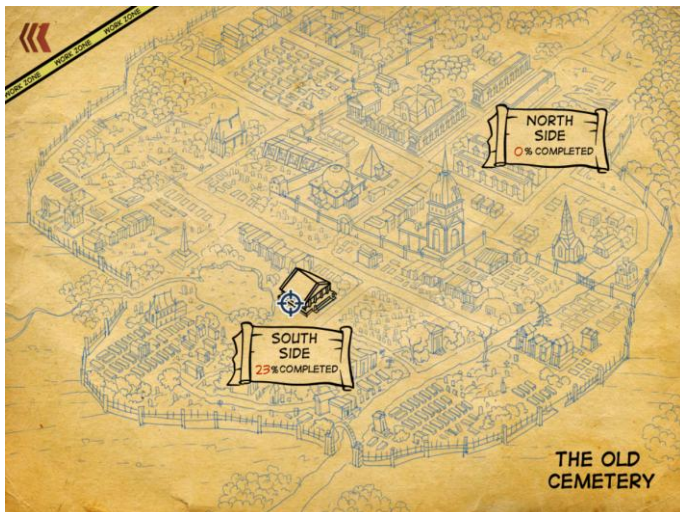
visit Boris at the mine  
get the newspaper from the mailbox.  
send Jack on a hunt  
to get some change.

## 45th Day

send Jack on a hunt  
to get some change.

## 46th Day

Go fishing, have your 3rd meeting with the Mermaid. Delphine introduces herself  
Visit Boris at the mine  
when sending Jack for the hunt and on the cemetery map this part of the map is already released



go down to the bar and talk to Lucy:  
(come up and see what's wrong)  
return to Jack's room and have her hunt on the map part above  
and then send Jack to this place.

attention is 4 rounds of shots you can only miss once. (preferably in the last round)

an attractive vampire will infect Sam with her beautiful breasts



Jack will save you, upon returning to the bar, Lucy had asked Sam to visit her in the next room

when you get to the room Lucy will be waiting for you  
have a good time



Louis will appear shortly before the climax

## 47th Day

visit Boris at the mine  
send Jack on a hunt  
to get some change.

## 48th Day

visit Boris at the mine  
if Jack hunts have already completed 23% do not send Jack for hunting.  
to get some change.  
the vampire queen who hypnotized Sam will appear overnight  
cupid is going to invite her in.



After you wake up to a woman's scream Sam has to choose between:

- It's ok. Nothing to worry about.
- **In that case we have to be on guard.**

## 49th Day

Go fishing, have your 4th meeting with the Mermaid.  
visit Boris at the mine  
to get some change.

## 50th Day

visit Boris in the mine he will tell you that he found other tunnels  
during the night, you will find Lucy in the rain walking around the city.



she invites you to call on her to spend some nights with her.

**WARNING!!! --- IF YOU TAKE TOO LONG TO RESOLVE THE ISSUES AND SAVE LUCY'S LIFE AFTER SEEING THIS SCENE... SHE BREAK'S INTO YOUR FLAT & BITES YOU BAD ENDING**

## 51st Day

go to the mine and notice that Boris is missing

go to Jack's room  
to get some change.

## Quest: Missing the Partner (Underground Hunt)

Tell Jack about Boris being missing in the mine. She will prepare most of the supplies.

buy or make some potions and hunters brew tmb  
go to Jack's room and (Searching for Boris.) "Let's Head Out."



at the entrance of the mine you can choose to leave a sacrifice on top of the stone or not.

**(SAVE THE GAME BEFORE) --- A MINER'S SPIRIT WILL WARN OF DANGER**

head towards compass E, E (search the broken barrel), W, W, W, N, W, E, E, E, N (check the skulls), N (warning), S, W, N, E, E (warning), N (deadend), S, W, W (mushrooms), E, S, E, N (search the skulls and bones), S, W, N, W,W (Boris in Pit), N (Battle Giant Slurm + Catch Baby then Exit the Mine)

				<b>NORTH</b>		
	#17 - Giant Slurm			#14 - Deadend		
	#16 - Boris in a pit	#15 - mushrooms	#11 - Crystals	#12 - Slurm's	#13 - cave-in	
			place holder	#10 - cave in		
<b>WEST</b>			#11 - Crystals	#09 -bones		<b>EAST</b>
	#06 deadend	#05	#07 - Slurms	#08 mushroom		
		#04	#01 - start	#02	#03 - barrel	
				<b>SOUTH</b>		



see how innocent Jack is, face the giant slug by shooting him in the eye, (DO NOT LEAVE THE CAVE WINNING THE GIANT SLUG).

after leaving the cave

fix Jack's hunting outfit and then send her out on the hunt. on the North Side

and buy alchemy at Hoor's shop which costs 80 coins

buy also mandrake root, belladonna and tansy. oak moss.

if you already have young pine needles, harvest in the "softwood forest"



Jack will give you the patrol report.

recalled traumatic experiences from the past.





before bed, choose take a bath



Go to the Bar downstairs, and choose either:

**(Spend Evening with Lucy)** - OR - "Some Other Time"



## 52nd Day

Go fishing, have your 5th meeting with the Mermaid.

visit Boris at the mine  
give Jack Massage #3  
go get some change.

Spend a 2nd evening with Lucy & buy her drinks and Choose:

- ...Your Branded! (5 Coins)
- **Something Special for this Beautiful Lady, Please! (30 Coins)**
- No Money...

While spending time with Lucy, she says she's bored with this town, you reply:

- **Doesn't your husband really try to amuse you?**
- I think you are overstating after all. Everything is not so bad. (ENDS THE EVENING)

## 53rd Day

visit Boris at the mine  
go get some change.

go down to the Schwarz bar

Spend a 3rd evening with Lucy, she wants to dance to the song "Intractable"... but it is not in the Jukebox... so you can either

- **"I'll better visit Mary."**
- (Pay 50 Coins)

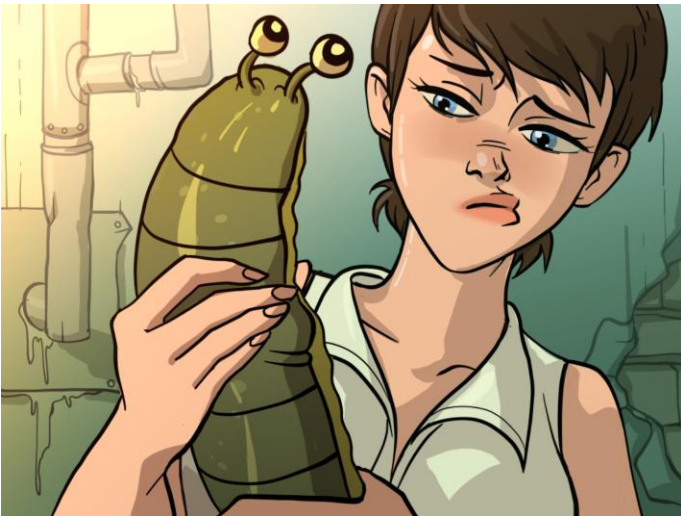
If you Chose VISIT MARY... take Lucy for a walk.

## 54th Day

prepare the Cleopatra bath potion.

of a Hunter Brew potion for Jack to drink, then Unknown Tincture too.

then give Jack a task (ask for dose of goo)



then try to earn change

Wilhelmina will be waiting in the hall with a proposal. Which consists of Sam making potions in exchange for sex in the city brothel or money.

Go to the bar downstairs & talk to the Bard, & arrange to meet him by Mary's flat tomorrow evening

that night choose:

take some booze

take a bath using (Cleopatra's Bath Mix) After Jack joins you in the tub choose:

- Just lean back and enjoy!
- **What about a shot of "Hunter's Brew"?**

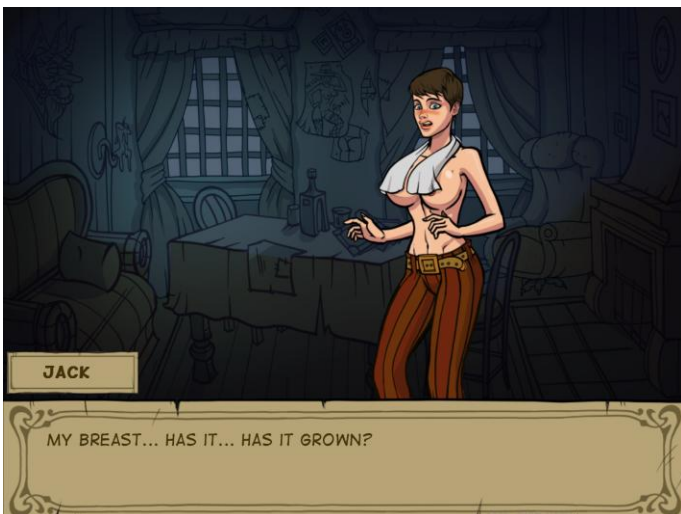


after satisfying Jack if you made the right choice.

You wakeup to noises out in the hall, check it out... Lucy is in hall with Glowing Red Eyes

Jack will wake you up with the effects of the unknown tincture potion: Choose

- **I have to examine everything first, I think.**
- Pull yourself together Jack!



## 55th Day

Visit Boris

Jack will welcome you to her room with a surprise.

and will ask you to do another Cleopatra bath

send Jack to the hunt on the south side of the cemetery

try to get the necessary ingredients for another bath potion for the Cleopatra.  
Jack will not appear as usual after the hunt.

Meet the Bard & take him to meet Mary & Fi-Fi... Fi-Fi likes the music so Mary gives you the record.



Go to the bar & dance to 'Intractable' with Lucy. After the dance Lucy invites Sam to her room  
**ACCEPT** -- OR -- REFUSE

In Lucy's Room, there's a heavy makeout session... Does Sam:  
(FOLLOW THROUGH..) -- OR -- **(STOP THE ACT.)**

**FOLLOW THROUGH** -- a 4 Day sequence leading to **Bad Ending #1 - CRIMSON CURSE**

**STOP THE ACT.** -- In order to save Sam's life & have a chance to Reverse Lucy's Vampiric transformation.  
the ONLY answer that will work is -- **(REMIND ABOUT LOUIS..)**

Sam and cupid go after Jack. that will be in the cemetery hidden from scary clowns.  
on returning if you have made another Cleopatra bath potion. have fun.



**56th Day**

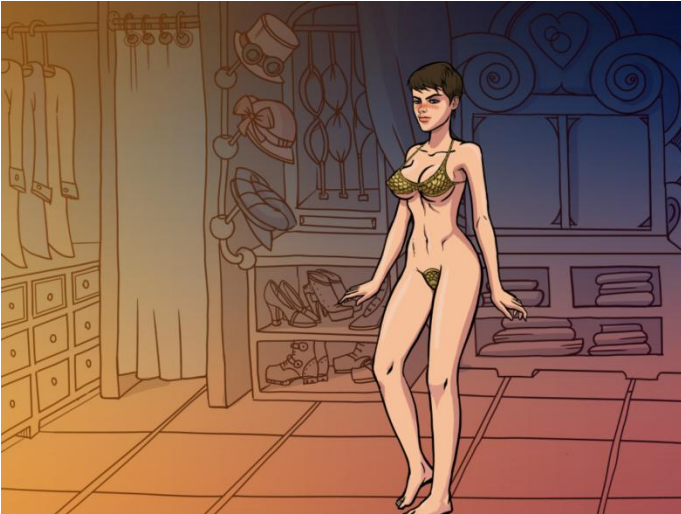
**Quest: Healing Lucy**

Go to Jack's room and tell her that Lucy's Vampirism, can be reversed thru a RITUAL  
Jack agrees to help to set up & perform the Ritual this evening

Go fishing, have your 6th meeting with the Mermaid. Get a Blowjob & almost drown.  
- (Come!) --- BAD ENDING #2  
- **(Stay on the Shore.)**

## Quest: "Mermaid's Issue." Part 1

Delphine needs a bra. Talk to Jack, then go to Clothilda's & have Mary help her, to pick out the new bra, the price is 300 Coins.



You can either pay it yourself... OR get Schwarz & Boris to contribute 100 Coins each, to help cover the cost.

Meet Jack by Lucy's door, then take Lucy to the Circus. So that Jack can prepare her flat for the Ritual. After the show return to the flat with Lucy... Then Sam proceeds to keep Lucy distracted thru using various sexual positions, while Jack watches them & conducts the RITUAL successfully.

## 57th Day

Lucy leaves a Note in mailbox, saying that she is leaving on the Train... Does Sam:  
**(SAY GOOD-BYE TO LUCY) -- OR -- (STAY AT HOME)**

Sam goes to say his Goodbye to Lucy

Go to the bar & talk to Schwarz for the Coins, then

Go to the mine & talk to Boris for the Coins

Then go to the Store & end up paying 270 to Mary for the outfit

Then return to your flat & take Jack to meet Delphine to give her the new clothes

in Jack's room,

send Jack to the hunt on the south side of the cemetery

Jack will not appear as usual after the hunt.

Sam and cupid go after Jack. that will be in the cemetery hidden from scary clowns.

on returning if you have made another Cleopatra bath potion. have fun.

go back to the room and click on the book under the bed  
then click on the wardrobe.

## 58th Day

Go fishing

visit Boris at the mine

make the potion from page 3 - Lunar Tea

go to bordello

during the conversation choose:

- (give to signal to Mine)
- (here is a dose of lunar tea)

make your choice:

- take a money
- free bordello visits

again Jack will not show up, cupid and Sam go after Jack in the cemetery finding Jack in one in smoke.



Jack hadn't remembered anything.

## 59th Day

Go fishing

visit Boris at the mine

have Jack get another batch of the Corrosive Goo

give Jack the day off

go back to the room and click on the book under the bed  
then click on the wardrobe.

make the potion from page 2 - Black in White

## 60th Day

Go fishing

visit Boris at the mine

### Quest: Spellbound Glasses (advanced hunter's equipment)

Give the Monocle to Jack then cupid will reveal himself to Jack claiming to be her, guardian angel.



### 61st Day

Go fishing  
visit Boris at the mine

### 62nd Day

Go fishing  
visit Boris at the mine

### 63rd Day

Go fishing  
visit Boris at the mine

### Quest: "Mermaid's Issue." Part 2

In the evening Jack shows you a Flyer from the Circus, showing a Mermaid (Delphine)

After confirming that It is indeed Delphine. Jack and Sam come up with a plan to rescue her from captivity. But they need some Costumes (from the Bordello)

### 64th Day

visit Boris at the mine

### Quest: "Mermaid's Issue." Part 3

To get the costumes, Sam has to work as a bouncer (**see 3 scenes**) in the brothel for three days. His jobs starts the next morning – be careful not to miss it and don't be late, your shift starts at noon. If you miss it the Quest will be failed.

Sam has 2 options to get the costumes... Which does Sam choose

**"HERE IS THE MONEY." (PAY 100 COINS)**

**OR**

**BE A BOUNCER FOR -- "THREE DAYS."**

## 65th Day

You see Penny on the 1st day. Hoorra 'dropped' an "Oculus Vagus"(Wandering Eye camera)

## 66th Day

On the 2nd day. Penny & Rose... do a 3-some with Schwarz... Does Sam look or not?

**(Don't Go.) -- OR -- (Check.)**

## 67th Day

have Jack get another batch of the Corrosive Goo

On the 3rd day. A Widow(Dominatrix)... wants to See Sam in action, does he comply

**(FOLLOW THE LADY..) -- OR -- (REFUSE..)**

### **Quest: "Mermaid's Issue." Part 4**

Using the Harlequin & Strongman Costumes. Sam causes a distraction & Jack successfully breaks Delphine out of her captivity at the Circus

Then back at the flat, later in the night. Sam & Cupid spy on, Delphine (soaking in the tub) & Jack (washing herself while sitting on a washbasin). Delphine wanting to give jack a massage discovers that Jack in also female, then Morphs into a Merman

Will Sam watch or interfere with Delphine's intention of popping Jack's Anal Cherry?

**(INTERFERENCE.) -- OR -- (CONTINUE WATCHING.)**

## 68th Day

### **Quest: "Mermaid's Issue." Part 5**

Go to the Train Station for the 10:00 Train to the Coast

**THAT'S ALL, FOLKS!!!!**