



Island of Lust

Version 0.5.2 by

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Guide

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Guide introduction

This is the guide of the Island of Lust game, created by [@Art of Lust](#). You can find this game on [Patreon](#). If you like the game, please consider to support the work.

Disclaimer! I do not take responsibility for any error or fault regarding this guide. I try my best to cover everything in the game, but as I'm a human I might make mistakes. Every mistake will be corrected if anyone report it to me via [e-mail](#).

As I'm not a native English speaker, sorry for any spelling/language mistake.

Game Introduction

In this game you play as a man who get caught by a huge storm and wake up on a strange island. The first woman he meet immediately wants to kill him, but the event turn otherwise, and you'll meet the queen... If you play your cards... I mean answers right you will be tasked to increase the rank of a slave.

Now it depends on you how to achieve that... Let's begin with you slave training.

In the following you can read a detailed description about the game, the characters, stats, shops, and such. If you want just to go through the game, [go here](#).

Characters

There are two main character in the game who have their attributes, stats, skills, etc. which you have to keep an eye on, and develop.

Also you (and your slave too) have to eat, take a bath, and sleep to maintain good health. When you click ont he table at home, you will be asked if you want to eat just by yourself, with your slave or you want just her to eat. Of course you can't eat if you don't have any food at home. Every food will decrease your or your slave's starvation by one.

The eating will also cause the following:

Food tier (see below)	Effect (on you or your slave, depend who eats)
0	- Health -10 - Mood rate -10 - There is a 50% chance to get indigestion state
1	Mood rate -10
3 or above	- Health will be increased by (food tier x3) - Mood rate will be increased by (food tier x3) - Spoil rate will be increased by the food tier

Also your slave's love rate will be increased by the food tier. And if there is some special condition, that will be applied (like the elven food take away the hunger).

Important: You will see stats below with multiple method, for example: loyal and loyal rate, will and will rate, etc., these are **not the same**!

You and your slave will always increase/decrease the rate if you do some activity, but to calculate some events the game will use the single value calculated by that rate. The calculate from the rate to value is the following:

Rate	Value
<10	0
>=10 and <20	1
>=20 and <40	2
>=40 and <80	3
>=80 and <160	4
>=160	5

There are some exception:

- The mood will be calculated: minimum of 10 and [(maximum of 0 and the mood rate) / 20]

- The mood value, will be calculated by decreased 5 from the value calculated by the mood formula above
- The pride stat, which is based on the promiscuity stat, it will be: 5 - promiscuity value

Master

This is you, the Master, the member of the famous Slavers' Guild... or maybe not. Of course you have some stats too, which you have to maintain.

Stats

You have the following stats:

- Health (starting with 100)
 - Your life points
 - It may decrease based on your action
 - Can be increase with some food
 - Can be increased with potion bought from the witch
 - If reaches 0, you will die
- Energy (starting with 1630)
 - Automatically draining throughout the day, some will be recovered during sleep
 - Can be increased with some food
 - Can be increased with potion bought from the witch
 - If reaches 0, you will automatically go to sleep
- Strength
 - The base of the attack at combat
- Endurance
 - The base of the endurance at combat
- Leadership
 - The dominance of the master

Skills

The skills are important, because these will be the base of your tutoring. Important: You will never be able to teach something your slave, that you don't know, so if your skill is at rank C you can't teach your slave rank B at that skill.

The following skill appear at the MC:

- Teaching
 - Start value is a random value between 0 and 50
 - The main skill you need to develop to be able to teach your slave efficiently
 - You can learn this skill at the library, for 2 gold/lesson
- Housekeeping
 - Start value is a random value between 0 and 50
 - You need this to clean the house better
 - Also you can teach your slave too
 - You can learn this skill from Agafya at the market for 2 gold/lesson
- Artistry
 - Start value is a random value between 0 and 50
 - You can teach dance and sing your slave with this skill
 - You can learn this skill from the barkeeper at the tavern for 2 gold/lesson
- Medicine
 - Start value is a random value between 0 and 50
 - The higer this skill the better the effect will be from the medicines
 - Also you can teach your slave
 - You can learn this skill from the witch at the magic shop for 2 gold/lesson
- Combat
 - Start value is 0
 - Another important skill, you need this to defeat your enemies, and your slave too

- You can learn some of this skill from the general at the barrack
- After that you have to do some fights, do develop more

Sex related skills

Just as the skills above, you need to learn these too, to teach your slave, and also you can only teach her skills you already know, so you need to develop yourself too. All of these values start with 0.

Available sex related skills (I leave it to you to find out what type of sex you can do with them 😊):

- Masturbation
- Petting
- Oral sex
- Vaginal sex
- Anal sex
- Group sex

Slave

Stats

As you pretend to be the member of the Slavers' Guild, you will be tasked to train an elf slave from the lowest F- rank to the highest S+.

If you open her profile and click on the rank, you can see what you need to develop to achieve the next rank.

Your slave has many attributes which you can train, modify and which impact on her behaviour.

First of all, your slave will have a random name out of the 962 names (in english version) that are in the game right now, but you can always rename her, by clicking on her name on her profile page.

She has the following Stats:

- Health (starting with 100)
 - The life points of your slave
 - It may decrease based on your action
 - Can be increase with some food
 - Can be increased with potion bought from the witch
 - If reaches 0, your slave will die
- Energy (starting with 1630)
 - Automatically draining throughout the day, some will be recovered during sleep
 - Can be increased with some food
 - Can be increased with potion bought from the witch
 - If reaches 0, the slave will go to sleep
- Strength (starting with 2)
 - This is the base of her attack in combat
- Endurance (starting with 1)
 - This is the base of the block in combat
- Beauty (starting with 100)
 - The look of the slave, you should not let this fall
 - If you want to remove the scars, bring her to the witch
- Temper (starting with 150)
 - Controls how she react some of your ideas
- Promiscuity (starting with 0)
 - Basicly the slutiness of the slave
- Will (starting with 30)
 - Also plays role how she will react your ideas
- Intellect (starting with 60)
 - Also plays role how she will react your ideas
- Arousal (starting with 0)
- Fame (starting with 0)

Hidden stats

The hidden stats are half-hidden basically, because you can learn about them during the scroll hunting in the library, and if you bring your slave to the witch, she can check up, and tell the level of the stats.

- Loyal (starting with 0)
- Love (starting with 0)
- Fear (starting with 0)
- Angst (starting with 0)
- Spoil (starting with 10)
- Strength (starting with 30)
- Mood (starting with 107) – It's not that hidden, the current state (not the exact number) appears on the Slave's profile page, it can be:
 - Chronic depression [0 <= Mood <20]
 - Depression [20 <= Mood <40]
 - Suppressed [40 <= Mood <60]
 - Sad [60 <= Mood <80]
 - Sulking [80 <= Mood <100]
 - Calm [100 <= Mood <120]
 - Pacified [120 <= Mood <140]
 - Positive [140 <= Mood <160]
 - Satisfied [160 <= Mood <180]
 - Happy [180 <= Mood <200]
 - Cheerful [Mood >=200]
- Stamina (starting with 15)
- Pride (starting with 5) – The pride is connected with the promiscuity, as it is calculated as 5 - (value of promiscuity)

Skills

- Cleaning (starting with 0)
 - The cleaning skill is the base of how your slave will clean the house if tasked to. If you set up the rule for her to clean the house, this skill will increase on it's own, when she cleans
- Cooking (starting with 0)
 - The cooking skill is determine how good is the food she cooks, when she tasked to. If you set up the rule to cook, this skill will increase on it's own.
- Medicine (starting with 0)
 - This will determine how the medicines work on her
- Etiquette (starting with 0)
 - With this skill she will know much better how she should behave in certain situation
- Dancing (starting with 0)
 - With this skill she will be a good dancer, so she could work in the tavern as a dancer
- Gymnastics (starting with 0)
- Combat (starting with 0)
 - With this skill she will be able to fight better.

Sex related skills

- Masturbation (starting with 0)
- Petting (starting with 0)
- Oral sex (starting with 0)
- Vaginal sex (starting with 0)
- Anal sex (starting with 0)
- Group sex (startin with 0)

These skills won't increase on their own, you have to teach your slave.

Some even more hidden stats of your slave

- Virtue and Sin
 - These stats connect to one hidden stat named merits (which will be the virtue if positive and the sin if negative).
 - It can be a positive and a negative thing too, hence the Virtue and the Sin
 - Both can be a number between 0 and 5 (or -5 in case of sin)
 - These (if she have any) will appear as a good or bad emoticon on the slave's profile
 - Merits can be increased:
 - By 1 by hitting your slave when she have high sin stat
 - By 1 if her diligence is 4 during teaching
 - By 2 if her diligence ≥ 5 during teaching
 - By fucking her if she has high sin stat
 - By having >0 diligence at the first masturbation lesson
 - Merits can be decreased:
 - By 1 by caressing your slave when she have high virtue stat
 - By 2 if her diligence is ≤ 0
 - By 3 if her diligence < 0 for the following tasks:
 - Gymnastics
 - Striptease
 - Erotic show
 - Handjob
 - Vaginal sex
 - Anal sex
 - Oral sex
 - Massage
 - Wash the master
 - By 1 if you try to say your slave will work at the tavern when her obedience is low
 - By 1 if you try to say your slave will work at the magic shop when her obedience is low
- Psychological status - The mental status of the slave, which plays a big role in some other stats and states.
 - The psychological state itself need two more stat
 - The *mental hardness* of the slave. This one is firstly the maximum of the will, temper, spoil and pride stat, then if the slave has the courage trait, then the mental hardness will be increased by the courage level.
 - The *maximum motivation* which will be the maximum of the love, fear, loyal, mood and spoil stat
 - The psychological state will be the following with override method in the order below, for example, if the state would be obedient, but then her mood is less than 0 and spoil is greater than her fear and spoil greater than love, then her state will be changed to hysteric
 - The following states can be achieved:
 - Reluctant – This is the basic psychological state
 - Docile – If the obedience is greater or equal than the mental hardness
 - Frightened – If her fear is equal her maximum motivation and the fear is greater than her courage
 - Servile – If her obedience is greater than 6 and her love is equal her maximum motivation
 - Obedient – If her obedience is greater than 6 and her loyal is equal her maximum motivation. she will also become obedient if her obedience is greater than 6, psychological status is not frightened and her fear is equal her maximum motivation
 - Horny – If her obedience is greater than 2 and arousal is greater than 3 and arousal is greater than her love and her psychological status is not frightened
 - Depressive – If her Angst is greater than 0, and optimism is less than 0

- Hysteric – If her mood is lesser than 0 and spoil is greater than her fear and spoil greater than her love
 - Broken – If her will+temper+promiscuity is less than 3
- Obedience – This stat is very important, as this will play a huge role on how your slave behave in certain situations. The bigger her obedience is the better, as you might guess. This is a complex stat, calculated based on other stats and can be between 0 and 5:
 - If her psychical status is broken, her obedience will always be 5
 - Otherwise the general obedience will be calculated as the following:
 - Mood bonus + Fear bonus + Loyal x3 + Love x3 + Promiscuity - Spoil x2 - Will
 - Mood bonus = 1 + (Mood value / 2) IF Mood value > 0
 - Fear bonus is:
 - IF Promiscuity + Temper + Will + Intellect <11 → Fear x2
 - IF Promiscuity + Temper + Will + Intellect = 11 → Fear x2 + 1
 - IF Promiscuity + Temper + Will + Intellect = 12 → Fear x2 + 2
 - IF Promiscuity + Temper + Will + Intellect = 13 → Fear x2 + 3
 - IF Promiscuity + Temper + Will + Intellect = 14 → Fear x2 + 4
 - IF Promiscuity + Temper + Will + Intellect > 14 → Fear x3
 - After this calculation, the exact obedience will be determined as:

Formula	Exact obedience
General obedience >=20	5
General obedience >=15	4
General obedience >=10	3
General obedience >=5	2
General obedience >=1	1
General obedience <1	0

- Diligence – This stat will play a role in your slave's education. The bigger her diligence, the higher her will to learn something new or do a task. This is also complex stat which based on other stats, and there is two unique stats too:
 - Repulse: Unique value that will play a role in the calculation
 - Cleaning → -3
 - Cooking → -3
 - Combat → 1
 - Dancing → 1
 - Etiquette → 0
 - Gymnastics → -6
 - Medicine → 1
 - Masturbation → 3
 - Petting → 3
 - Oral sex → 3
 - Vaginal sex → 3
 - Anal sex → 3
 - Group sex → 3
 - Rebelliousness: Your slave has certain rebelliousness value based on her psychical satus
 - Reluctant → 1
 - Docile → -1
 - Frightened → -1
 - Servile → -1
 - Obedient → 0
 - Horny → 0
 - Depressive → -2
 - Hysteric → 3
 - Broken → -100

After that the following calculation will occur:

- Firstly if her psychical status is broken, her diligence will always be 0
- IF her repulse for the current lesson greater than her obedience → Diligence -1
- IF her rebelliousness (based on her psychical status) is greater than 0 → Diligence -1
- IF her fear is greater than her repulse for the current lesson → Diligence +1
- IF her mood value is greater than her repulse for the current lesson → Diligence +1
- IF her love is greater than her repulse for the current lesson → Diligence +1
- IF her loyal is greater than her repulse for the current lesson → Diligence +1
- IF her angst + repulse for the current lesson is greater than 5 → Diligence -1
- IF her loyal is greater than her diligence calculated till now AND her love is greater than 1 → Diligence + Loyal

The diligence that is calculated with the formulas above will be her current diligence.

Control

There are 4 category with you can control your slave (or not, depends on her stats). In each category there is multiple option which you can choose to tame her, make her better.

Action

- Heal
You can heal your slave, but only available if you have healing elixir with you.
- Caress
You can caress her hair, face, breasts, belly, pussy and butt (the available parts are based on her pose). Each caress action will cost some time, and each drain 10 energy. The slave will reply based on her obedience tier.
While most of the caress will result just a reply, when you caress her breasts, pussy or butt you may get something for your slave. If her fear is less than 2, and her obedience is greater than 1, your slave's arousal will increase by 1.
- Feed
You will feed your slave with whatever food you choose, but of course you must have some food to do so.
- Hit her
You can choose how to hit your slave, with fist, palm, or kick her. Next you need to choose which part of her body you want to hit, her face, body, breasts, butt, pussy (the available parts are based on her pose).
Every time you hit her, she will lose some health, the amount is based on the method you used * the body part you hit. The amounts are the following:
 - Palm → 1
 - Fist → 2
 - Feet → 3
 - Whip → 4
 - Face → 3
 - Body → 1
 - Breasts → 2
 - Pussy → 2
 - Butt → 2

So for example if you hit her face with your palm, she will lost 1 (palm) * 3 (face) = 3 health.

Beware, your slave might die, if she lost too much health, so it's not advised to beat her too much, unless of course if you want her dead.

Beside that, there will be other consequences of the beating, which is based on the method and her obedience and will.

- If obedience 0 or 1 and will is between 2 and 5 → Your slave will fight back, this will cause a fight, which you need to win. Beware though, if you lose, and your slave's will is 4 or 5, she will immediately kill you, otherwise she will spare your life.
- Else → Your slave will just say something, which is based on her obedience and will

- Fuck her
Pussy on anal, depends on her pose. If she have obedience of 0 or 1, she will fight back, but that's (the anal part) needed for one of the gallery images.
If her obedience is between 2 and 5, her mood will decrease, her fear rate +1, she will lose 5 health. And of course you'll fuck her...
- Undress her
Only if she is dressed. She will be undress, if she is obedient enough. If she have obedience of 0 or 1, she will fight back, but that's needed for one of the gallery images.

Order

- Wash yourself
 - Even if you didn't set up rule for her, you can send her to wash herself.
- Clean the house
 - Even if you didn't set up rule for her, you can send her to clean the house.
- Cook food
 - Even if you didn't set up rule for her, you can send her to cook some food, if there are any ingredients.
- Get dressed
 - Only available if she is undressed, and of course she will dress up.
- Come with me
 - She will follow you anywhere in the city, so you can bring her to the tavern, of the witch for checkup.
- Do exercises
 - Even if there is not rules set, you can send her to do some exercises. If you use this multiple times, the response will be decided based on her obedience.
- Serve me
 - Entertain, Massage, Sex or Washing. Her response is based on her obedience.
- Turn around
 - Your slave will turn around, so you can reach her ass
- Undress
 - Only available if she is dressed. She will be undressed if she is obedient enough
- Send to work
 - Only have any use if she has work. For working at the tavern or at magic shop you need to bring her there first and assign her to work there (which can be done if she is obedient enough). After that you can assign her to work from home.

Teach

You can teach your slave about different stuff. But you can only teach her is you have that knowledge, so you have to learn first.

Also the majority of the teaching will based on her obedience, and another important stat is her diligence, which will determine if she will learn anything at all.

The calculating of these two stats is written down above, so you can check which stats and skills you need to manipulate.

Talk

You can talk about various things with your slave. Beware however if you talk too much, it may have a negativ effect, or at least no effect at all.

- Ask her something
 - What do you think about sex?
 - What is unpleasant for you?
 - Are you afraid of me?
 - What do you want to do?
 - What do you think about me?
 - How are you feeling?
 - Do you have any request for me?
 - Will you obey me?
 - What do you want?

➤ Encourage her

Will increase the daily talk by 1

If daily talk was done, the encourage effect will be 0

Otherwise the effect will be 2 + master's leadership + slave's loyal - already done daily talk number

The rate calculation:

Encourage effect	Encourage rate
≥ 5	3
< 5	2
< 2	1
< 1	0
< 0	0 and the encourage effect will be 0 as well

Then:

Slave's mood rate will be increased with the encourage effect

If encourage rate $> 0 \rightarrow$ Slave's moodlet for no praise will be 0, and the moodlet for praise will be equal with the master's leadership

If encourage effect $>$ master's leadership $\rightarrow$ master's leadership +2

➤ Give her a praise

- Small, medium or big

Will increase the daily talk by 1

If daily talk was done, the praise effect will be 0

Otherwise the effect will be 2 + master's leadership + slave's loyal - already done daily talk

The rate calculation:

Praise effect	Praise rate
≥ 5	3
< 5	2
< 2	1
< 1	0
< 0	0 and the praise effect will be 0 as well

Then:

Slave's mood rate will be increased with the praise effect

If praise rate $> 0 \rightarrow$ Slave's moodlet for no praise will be 0, and the moodlet for praise will be equal with the master's leadership

If praise effect $>$ master's leadership $\rightarrow$ master's leadership +2

➤ Scold her

- A little, a bit more or Insult her

Will increase the daily talk by 1

The effect will be slave's fear + master's leadership - slave's spoil - rebelliousness - already done daily talk number

Slave's spoil rate will be decreased with the following (effect + slave's spoil)

If effect $\leq 0 \rightarrow$ Slave's promiscuity rate will be decreased with (slave's spoil * slave's will)

If effect $>$ master's leadership $\rightarrow$ Master's leadership rate +2

Slave's fear rate will be increased with the effect

Slave's spoil rate will be increased with the effect

If Slave's health $<$ (slave's maximum health / 10) $\rightarrow$ Slave's fear will be increased with (20 + effect x20) and slave's spoil will be decreased with (20 + effect x20)

➤ Threaten her

Will increase the daily talk by 1

If daily talk was done already, the effect is 0

Else the effect will be master's leadership - rebelliousness - already done daily talk number

The rate calculation:

Threaten effect	Threaten rate
≥ 5	3

<5	2
<2	1
0	0

If effect >0 → Slave's mood rate will be decreased with the rate

If effect <0 → effect will be equal to 0

If already done daily talk number is 0 → Master's leadership rate +2

If effect > slave's fear and master's leadership >= slave's fear → Slave's fear +1

Slave's angst rate will be increased with the effect

If effect <0 → Slave's promiscuity will be decreased with (slave's spoil * slave's will)

Slave's fear rate will be increased with the effect

Slave's spoil rate will be decreased with the effect

If slave's health <=(slave's maximum health /10) → Slave's fear rate will be increased with (20 + effect x20) and slave's spoil rate will be decreased with (20 + effect x20)

Rules

There are multiple rules which you can set up for your slave, who will then follow it... or not. Yes, there are some occasions where the rules might be broken, so you have to keep an eye on them.

You can set up multiple rules at the same time, and it's advised to do so.

The rules has special effect which is listed below, but there is a more detailed explanation in the new day part.

Rule	Follow condition	Effect if not broken	Effect if broken
You are an alarm clock	Obedience + Oral skill + Nymphomania + Arousal - Ego - 5 > 0	Master's morning will be good, his mood will increase and his arousal will decrease. The slave's promiscuity will increase, her hygiene will decrease and also this will act as a training for her oral sex skill	Slave's promiscuity will decrease
Wash every day	-	Slave hygiene increase + loyalty increase	<i>Always followed</i>
You are a cook	Slave diligence(-5) >= 0	If there is food she prepares meal from 6 to 7	-
Train every day	-	She trains from 7 to 8	<i>Always followed</i>
You are a maid	-	She cleans the room from 8 to 9	<i>Always followed</i>
I am the master	-	On every new day loyalty increase	On every new day loyalty decrease
Do not cum	-	-	<i>Always followed</i>
Stay silent	Slave obedience - Slave temper >=0	On new day: - Slave will decrease - Slave temper decrease	On new day: Slave temper increase
Wash me	Slave obedience > 1	If the slave is not busy with something else, you can order her to wash you	Normal washing process
Eat when you're hungry	-	The slave will eat the highest quality of food	<i>Always followed</i>
Buy food on the market	-	The slave will go to the market to buy food	<i>Always followed</i>
Sleeping place		Effect	
Sleep on the floor		Slave's mood, energy will be decreased, her fear will increase, also she has a bad sleep	
Sleep on the carpet		Slave's loyal will increase	

Sleep in her bed	Slave's loyal will increase
Sleep in master's bed	Slave's mood will increase, but also it will be decreased too Her angst or love will increase based on her love stat

New day

As there are days in the game, there is always be a new day (unless you are dead!), and at the beginning of each day, there are some calculation which will be listed here so you will know what to do to avoid certain situation. Yes, it's certainly a huge amount of recalculation and seems like a big mess, but it may worth to study it.

Firstly some stat will be calculated for the MC and the slave, and also for the base.

- The food's expire will be calculated both for MC, the slave and the base
- For each unit if the hygiene rate - 100 > a random calculated number between 0 and 100 → The unit's hp degenerate + 0.01
- If the MC and the slave didn't eat, then their starvation value will be increased. Also their mood and hygiene will be affected by the base's mess

Then your slaves paramteres will be calculated:

- Firstly the psychical state will be recalculated with the method you can read above
- Next there will be a calculation on how the slaves followed the rules.
 - If you set up the „Wash every day” rule → Slave's loyal rate +1
 - If you set up the „Stay silent” rule and
 - She followed it → Slave's temper rate -1 and Slave's will rate -1
 - She didn't follow it → Slave's temper rate +1 and Slave's will rate +1
 - If you set up the „I am the master” rule and
 - She followed it
 - IF Master's leadership >2 → Slave's loyal rate increased by Master's leadership/2
 - ELSE → Slave's loyal rate +1
 - She didn't follow it → Slave's loyal rate -1
 - If you set up the „You are an alarm clock” rule and
 - She followed it → Master has good morning, Master's mood rate +10, Master arousal rate will be decreased by the slave's oral skill, the slave will practice her oral skill, slave's promiscuity rate +5, mess of the base increase
 - She didn't follow it → Slave's promiscuity rate -5
- Calculation on the slave's sleeping condition
 - If slept on the floor → Mood rate will be decreased with (1 + pride), stamina rate -1, fear rate +1, moodlet for bad sleep = 1
 - If slept on the carpet → Loyal rate +1
 - If slept on her bed → Loyal rate +5
 - If slept on the master's bed → Mood rate will be increased with love x2, mood rate will be decreased with pride, mood rate will be decreased with angst
 - If love = 0 → Angst rate will be increased with pride x5
 - If love = 1 → Angst rate will be increased with pride x2
 - If love > 1 → Love rate +1
 - If pride <2 and angst <1 and mood >5 and love >1 → Love rate +1 and will have positive sleep
- Next the slave stats will be calculated (all of the stat will be the slave's stat, I will notify when it's not)
 - If energy >0 → Stamina rate +2, mood rate will increase with (1 + energy/50)
 - If scar rate is >0, then it will be decreased by the following number: master's medicine skill + slave's medicine skill - slave's hygiene
 - If there is still scar rate >0 left, then moodlet for wounded will be 1, otherwise it will be 0
 - If mood is

- Less than 5 → Angst rate will be increased with (5 - mood)
 - Greater or equal than 5 → Angst rate will be decreased with (love x2 + loyal x2)
- If psychical status is depressive → Angst rate +3
- If angst >0 → Temper rate will be decreased with angst, will rate will be increased with angst
 - Also if angst > temper → Moodlet for angst will be equal with her angst
- Multiple choice
 - If love > fear and fear >0 and mood >=5 → Fear rate -1
 - If love >0 and fear is >0 and mood is >5 → Fear rate will be decreased with her love
- If fear > loyal and fear > will and fear > pride → Her moodlet for fear is 1
- Arousal calculation:
 - This needs a modifier which is the following:
 - If nymphomania trait is >0 → Modifier = 0 + (temper + mood - 4)/2
 - If nymphomania trait is <0 → Modifier = 0 - (temper + 4 + mood)/2
 - Then her arousal rate will be increased with the following: stamina + temper + (mood - 4) + love + modifier - (6 + angst + pride + fear)
- If arousal >0 and arousal > ((moodlet for orgasm + will + pride + temper)/3) → Moodlet for horny = 1
- If nymphomania trait >1 and arousal >0 → Moodlet for horny = 1
- If nymphomania trait <0 → Moodlet for horny = 0
- If moodlet for orgasm >0 → Moodlet for orgasm will decreased by 1
- If moodlet for orgasm <0 → Moodlet for orgasm =0
- If brand trait >0 → Obedience rate +1
- If brand trait =3 → Obedience rate +1
- If virtue>0
 - Mood rate will be decreased with virtue x2
 - If love <3 → Angst will be increased with virtue x2
 - If virtue > moodlet for no prise → Moodlet for no prise will be equal to virtue
- If sin >0
 - If sin > fear → Fear rate -1
 - Fear rate will be decreased with sin x2
 - Mood rate will be increased with sin
 - Spoil rate will be increased with sin x2
 - If moodlet for no punish < sin and fear >0 → Moodlet for no punish will be equal to sin
- Merits will be set to 0
- If spoil >3 → Loyal rate -2, love rate -2, obedience rate -2
- If spoil rate >0 → Spoil rate - (1 + fear + love + angst)
- If angst <1 and mood >=5 and spoil<3 and fear <4 → Love rate will be increased with the lesser of the following two: mood-4, loyal
- If angst >=4 and fear >=4 and mood <5 and pride >1 → Love rate will be decreased with pride + will + temper
- Mood rate will be increased with love + (stamina - 3) + arousal - fear - spoil - angst - hygiene
- If mood >8 and love <2 and loyal <=3 and love <1 → Mood rate will be decreased with pride + temper + will
- If love >0 → Moodlet for moral will be equal of the love stat value
- If angst >0 → Moodlet for angst will be equal of the angst stat value
- If spoil >0 and spoil >(mood-5) → Moodlet for spoil =1

Work

There are some income source in the game, which can help you in case you don't want to die early due to the lack of food for example. ☺

The best part, later on you can even send your slave to work, so you can do other important stuff. To do so, you must bring her to work once, and there choose that she will work. After that, you can send her to work from home.

Gardening



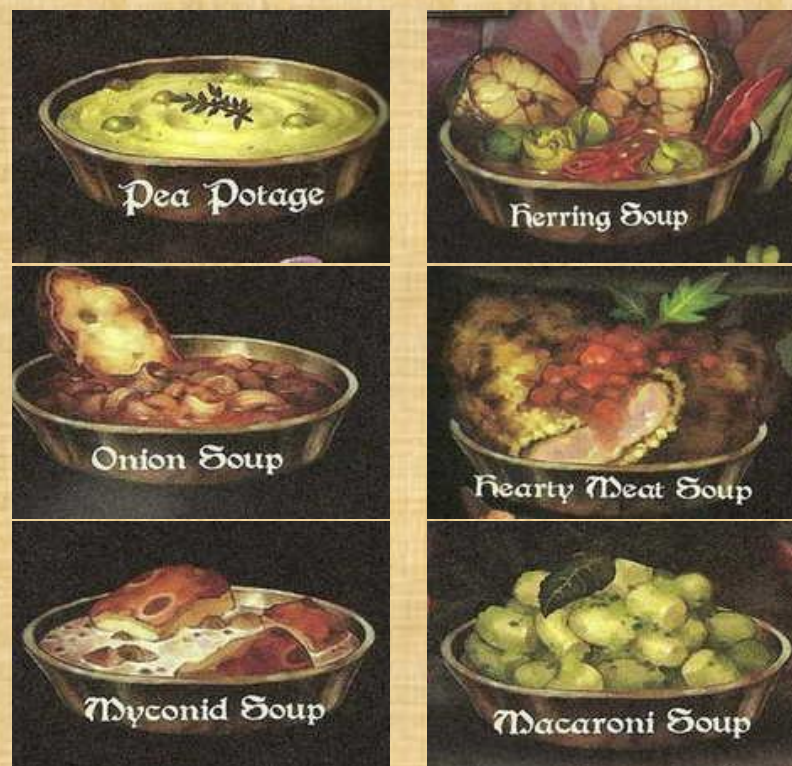
You can help the witch at the magic shop to get rid of the weeds from the flower patch. This work only available from morning to 15:00! This applies to your slave, she can work there only at that time. There is a 10x10 patch where flowers and weeds randomly appear (lot more weed than flower), they are the blueish colored plants. Just click on the weeds to get rid of them, and do not tear down flowers if possible. You have limited time to do so, and after that, you'll get the money based on your efficiency. Later on you can send your slave to this work.

Cooking



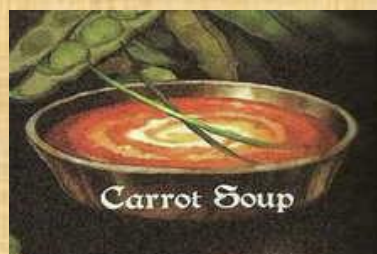
You can help the barkeeper to create meals for the visitors. This work only available from morning to 15:00! This applies to your slave, she can work there only at that time. The minigame's screen has 3 main parts (see above). The middle part is where you see how much time you have left to make the current meal, also there you can see what the visitors want, and how much of them they want. The left part is where all the food appear in 4 categories as the following:

Soup

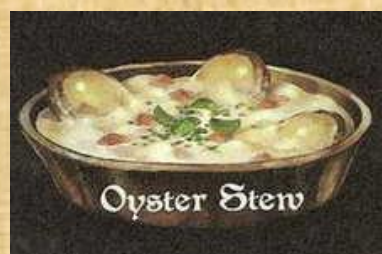




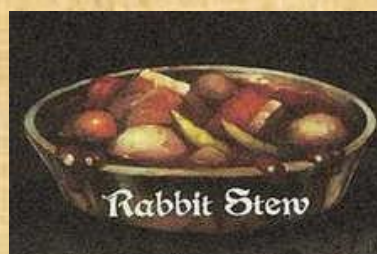
Chicken Soup



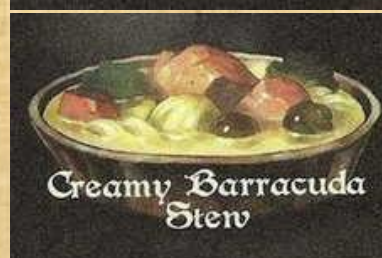
Carrot Soup

Main dish

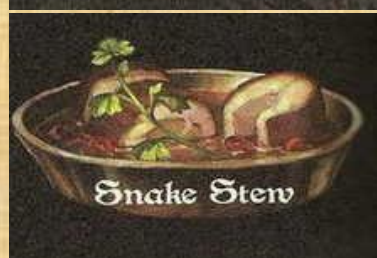
Oyster Stew



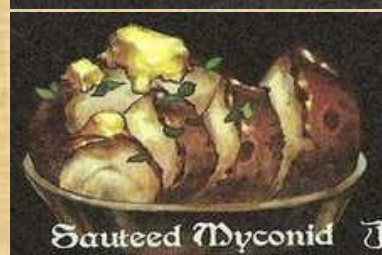
Rabbit Stew



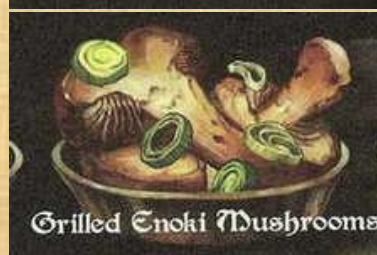
Creamy Barracuda Stew



Snake Stew



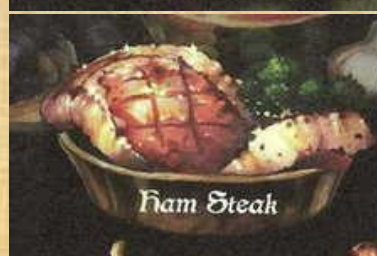
Sauteed Myconid



Grilled Enoki Mushrooms



Stuffed Cabbage



Ham Steak



Deep-fried Scorpion



Roast Ham Steak



Seared Hare



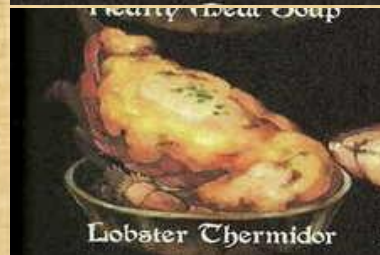
Roasted Chicken



Sauteed Minotaur
Tongue



Stir-fried Bat



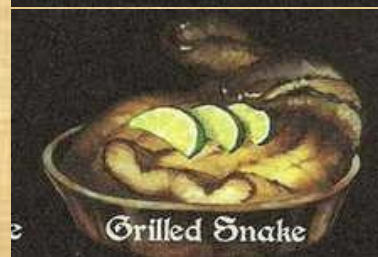
Lobster Thermidor



Boar Piccata



Stewed Minotaur Tongue



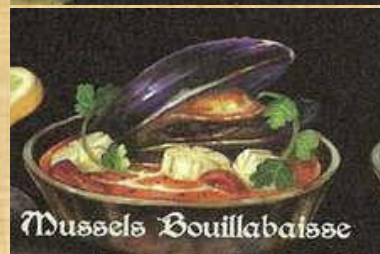
Grilled Snake



Roasted Salamander



Barracuda Meunière



Mussels Bouillabaisse



Deep-fried Herring



Paella with Mussels

Drinks



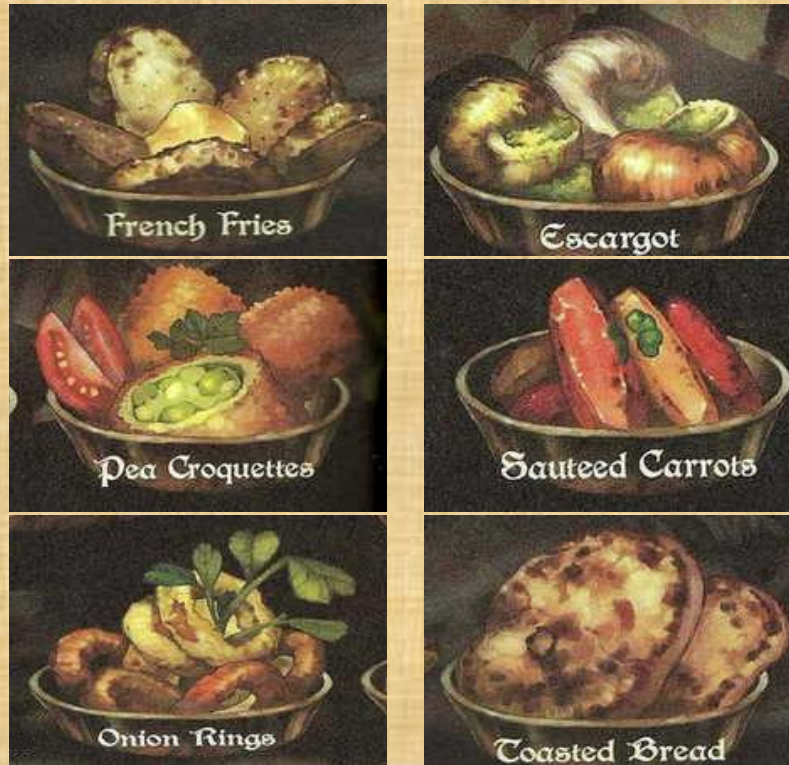
Ale



Beer



Snack



Then the right part, where the meals appear which you select. There you can see the progress of it's readiness. After it's ready, the bar began to empty up, so you have to click on it, to place it to the middle part (you can see the counter will increase).

Once all of the requested meals are ready, just click to the deliver button (which appear only when everything is ready), to finish that order, and begin the next one.

Later on you can send your slave to this work.

Striptance

Only your slave can work as dancer. First you have to start the Tavern striptance quest, then you have to get the dancing manual from the library and read it multiple times. Then you have to teach your slave to dance. When she is at rank B, go to the market and buy the dancing dress.

Then bring her to the tavern and tell the barkeeper that you found a dancer.

From now on, you can send your slave to striptance between 18:00 and 21:00.

Shop

There are a few shops in the game, where you can spend all your money you get from the works mentioned above.

Market store

Agafya, the dwarf lady of the market will sell you many types of food, also you can buy the bed for your slave from her.

- Bed – 480 gold → You can buy it, then you can set up a rule for your slave to sleep in this bed.

- Canned food – 6 gold → A tier 2 food, will give you or your slave a little energy. Will be spoiled in 14 days.
- Dry food – 1 gold → A tier 1 food, will give you or your slave a little energy. Will be spoiled in 4 days
- Raw food – 3 gold → A tier 0 food, will give you or your slave a little energy. Will be spoiled in 2 days.
- Delicacies – 24 gold → A tier 4 food, will give you or your slave a bigger amount of energy. Will be spoiled in 1 day.
- Prepared meal – 12 gold → A tier 3 food, will give you or your slave a bigger amount of energy. Will be spoiled in 2 days
- Spoiled food – 1 gold → A tier 0 food, will decrease you or your slave's energy. It's already spoiled...
- Elven bread – 144 gold → A tier 3 food, will give you or your slave a big amount of energy. Won't be spoiled, also will take away the hunger for 6 days.
- Elven buns – 96 gold → A tier 3 food, will give you or your slave a big amount of energy. Won't be spoiled, also will take away the hunger for 4 days.
- Elven cookies – 48 gold → A tier 3 food, will give you or your slave a big amount of energy. Won't be spoiled, also will take away the hunger for 2 days.

Magic shop

A witch in the magic shop will sell you potions mostly, which can be helpful at maintain your health and energy.

- Ammonia – 6 gold → Bring back unconscious people
- Potion of Beauty – 300 gold → Heal 25 health, and remove scars
- Stimulant – 21 gold → Give 2000 energy for the master or the slave
- Energy drink – 10 gold → Give 1000 energy for the master or the slave
- Energy tonic – 6 gold → Give 500 energy for the master or the slave
- Healing potion – 24 gold → Give 50 health for the master or the slave
- Healing potion – 12 gold → Give 25 health for the master or the slave

Combat

There are several combat fight in the game, which you have to win, mainly:

- The ork at the Fairy lawn, to complete the New rejuventaion method quest
- The queen's sex slave, to open up the Queen's audience quest, also to get a blowjob
- Your slave, several times, if you try to undress, fuck or beat her when she is not obedient enough



In every combat you and your enemy have an Attack and Endurance parameter, and also a Health bar. The health is based on the health, and whose reaches zero, loses the fight. The attack is based on the strength, the endurance is based on the endurance, and also both stat will be altered by the combat skill. The main part is there are 6 icons (3 attack, 3 defense) at the left side which are the types from top to bottom: high, middle, low

You have to choose 1 attack and 1 defense pose in each round. If you choose the same attack type as your opponent's defense they won't get any hit, and vice-versa.

So basically you need to find the attack to be different than your opponent's defense type, but your defense to be the same as your opponent's attack type, so you don't get hurt.

At the first part of the game, you have to be cautious, and also advised to save before the fights, but later on when you'll have high combat skill, it becomes easier (saving still recommended).

Walkthrough

Firstly just follow the intro where you meet the General and the Queen.

- ✓ I'm a member of the Slaver's guild.
- ✓ Knowledge is power /If you want some guide; Recommended/

After that you will have free control over what you want to do, and how you want to do, where you want to go, and everything else.

You have to train, get money, get food, control and teach your slave to finish the quests and be the best Slaver. You decide how to achieve that, but below you can see a nice(?) method to finish the quests.

Quests

Increase slave's rank to S+

- ✓ Train your slaves every attribute to reach the overall rank of S+

Visit the library

- ✓ Go to the library at any time, and speak with the librarian
- ✓ Advised to ask her about help for tutoring, books and such

Earn money

- ✓ Go to the tavern or the witch and ask if they have some work for you

- ✓ Go there at the appropriate time and do some work successfully

Buy food at the market

- ✓ Simply go to the market and buy some food
- ✓ Or send your slave to the market to buy something

Feed the slave

- ✓ Your slave have to eat, either by herself or with you, both will complete the quest

Talk to your slave

- ✓ Just go to your slave and talk with her about basicly anything

Tavern stripdance

Requirements: 105 gold,

- ✓ Go to the tavern to see the barkeeper stripdance and talk with her after that
- ✓ When your slave is listen to you enough, bring her to the tavern, and tell the barkeeper that you found a dancer
- ✓ Find a dance dress for your slave. For this, go to the market, and ask for the dress
- ✓ You have to buy it for 100 gold **[Gold -100]** **[Gallery unlocked: Image XVII.]**
- ✓ You have to train your slave in dancing to rank B
 - To teach her you have to go to the library and ask the librarian if she can teach you to dance
 - Buy the book for 5 gold **[Gold -5]**
- ✓ Go home and repeat the following process until your slave has B rank dancing skill:
 - Learn from the book you bought from the library
 - Teach your slave how to dance
- ✓ Go back to the tavern with your slave and tell the barkeeper once more that you bring the dancer

Racketeer

Requirements: [Tavern stripdance](#) quest completed

- ✓ Go to the plaza, after you finished the Tavern stripdance then you trigger the Racketeer quest
- ✓ 2 days later go to the tavern and talk with the barkeeper
- ✓ If your strength and stamina is less than 1 and your combat rank is less than 1 you will be tasked to get stronger. **[Quest started: Become stronger]**
- ✓ After you promise to look after the blackmailer go to the Town gateway
- ✓ After you finished with the guy, go back and talk with the barkeeper **[Gallery unlocked: Image XX.]**

Become stronger

Requirements: Have Strength <1, Endurance <1 and Combat rank is <D when you start the Racketeer quest

- ✓ Train until you have at least strength =1, stamina =1 and combat rank is D
- ✓ Go to the city

New rejuvenation method

Requirements: [Queen audience](#) quest completed

- ✓ When you are home, the guards will come for you, no matter what you choose, you'll be brought to the court and talk with the queen **[Quest started: New rejuvenation method]**
- ✓ Go to the market and ask for the fairy nectar, so you'll learn about the Fairy Lawn
- ✓ Go to the Witch, and ask for fairy nectar, so you'll learn the correct order you have to fuck the fairy and the spell too, you have to remember them (or maybe not? 😊).
- ✓ Go to the Fairy Lawn at the evening (the lawn only appear on the map, if you learnt about it at the market)
- ✓ Choose „Reveal yourself“
- ✓ Win the fight
- ✓ Fuck the fairy the correct order: oral, vaginal, anal, vaginal, anal, oral
- ✓ After that you can cum

- ✓ There is a timer, so you have a short time to make a decision which spell you want to use. The correct is „Spliunisukanektar” [Gallery unlocked: Image XVIII.]
- ✓ Go to the castle and give the nectar to the queen

Visit the library in the evening

Requirements: [Queen audience](#) quest completed

- ✓ Go to the library between 20:00 and 23:00
- ✓ Unlock more chat option for the librarian

Queen audience

Requirements: You have to beat the slave at the barrack, then get a blowjob

- ✓ Go to the castle and speak with the queen [Skill upgrade: Master - Group sex → D] [Skill upgrade: Master - Oral sex → C] [Skill upgrade: Master - Vaginal sex → D] [Gallery unlocked: Image XV.] [Quest started: Visit the library in the evening]

Buy elixir

Requirements: You have to beat the slave at the barrack, and not have healing elixir with you

- ✓ Go to the magic shop and buy the healing potion which cost more (that's the healing elixir)
- ✓ Go back to the barrack and tell the slave that you have the elixir
- ✓ With this, you'll have the blowjob scene [Gallery unlocked: Image IX.] [Quest started: Queen audience]

Hidden events tutorial

Requirements: Must be done at the beginning of the game, you must have less than rank D for Masturbation, also Agafya must have ≥ 0 affection towards the MC

- ✓ Go to the market and meet with Agafya
- ✓ Click on her boobs, so she will comment that
- ✓ Click on the boobs again
- ✓ „You have amazing boobs”
- ✓ „Your husband is a fool” [Agafya's affection +1]
- ✓ „Of course I want” [Skill upgrade: Master - Masturbation → D]

Futanari Potion

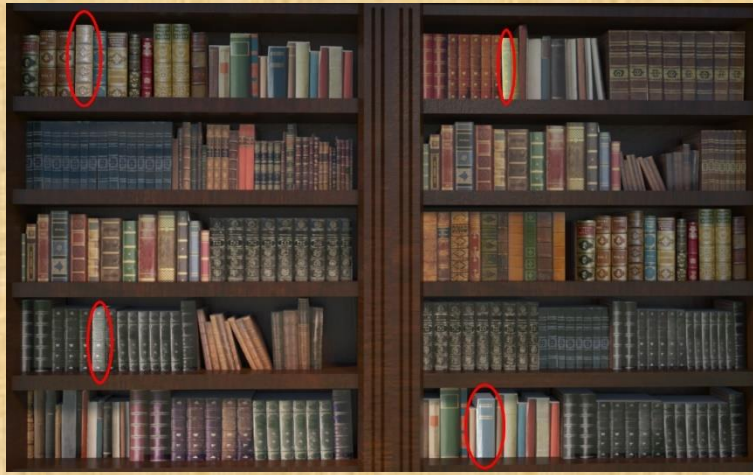
Requirements: At least start the quest [New rejuvenation](#) method

- ✓ Go to the barrack, watch the scene [Quest started: Find Futanari Potion] [Skill upgrade: Master - Group sex → C] [Gallery unlocked: Image XIX.]

Find code

Requirements: Masturbation rank B, Petting rank D

- ✓ Go to the magic shop at night and open the door [Quest started: Find code]
- ✓ If you don't want to run around finding hints skip the following, but if you want to find them, just follow these steps:
 - Go to the library the next day and ask „Can I look at the books?”
 - Find all the hints



- Go back to the magic shop and get the book from the table for another hint



- Open the inventory and read all the hints
- ✓ Now you can figure out the code, which is 042

One possible playthrough

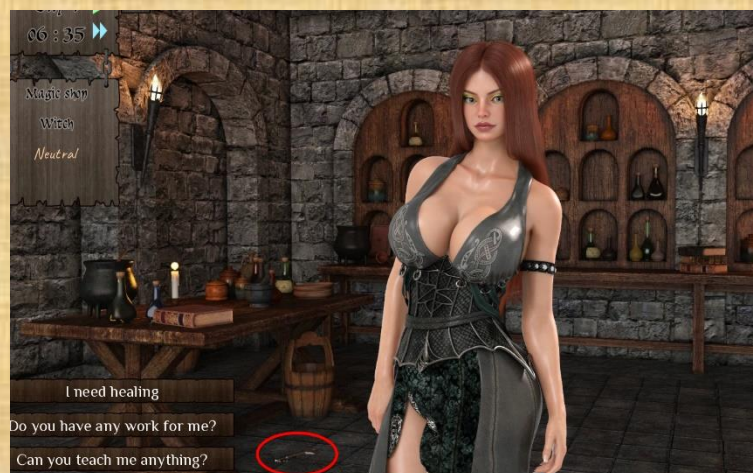
There could be multiple possible way to finish everything, this is just one, which I find the most convinient for me. Also you'll see that there is the tags for completing quests, of increasing skills, just like above.

These are the same, so your skill won't increase two times... just to be clear. 😊

Also I won't tell you every time to eat or feed your slave, train, wash and stuff like that (or will I?), so you have to keep an eye out for those.

Day 1

- ✓ Finish the tutorial
- ✓ Talk with your slave → Encourage her **[Quest completed: Talk to your slave]**
- ✓ Go to the city, then the market and meet with Agafya **[Quest started: Hidden events tutorial]**
- ✓ Look at the tits, then look at them again **[Quest completed: Hidden events tutorial]**
- ✓ „You have amazing boobs”
- ✓ „Your husband is a fool” **[Agafya's affection +1]**
- ✓ „Of course I want” **[Skill upgrade: Master - Masturbation → D]**
- ✓ Go to the magic shop, and take the key from the floor (next to the table)



- ✓ „Do you have any work for me?”
- ✓ Your work is started ([See Works](#)) **[+Gold]**
- ✓ „Show my your goods”
- ✓ Buy an energy drink **[-10 Gold]**
- ✓ Go to the tavern
- ✓ Choose whichever you want
- ✓ „Do you have any work for me?”
- ✓ Your work is started ([See Works](#)) **[Quest completed: Earn money] [+Gold]**
- ✓ Go to the library **[Quest completed: Visit the library]**
- ✓ You can choose whichever you want
- ✓ You got the scroll „Road to success”
- ✓ Read the scroll
- ✓ Go home
- ✓ Workout x6 **[Skill upgrade: Master - Combat → B]**
- ✓ Go to the tavern between 20:00 and 23:00 **[Quest started: Tavern stripdance] [Gallery unlocked: Image XIV.]**
- ✓ Go to the magic shop at night (later than 23:00) **[Skill upgrade: Master - Masturbation → C]**
- ✓ Go home, sleep until morning

Day 2

- ✓ Set up some rules for the slave: Wash every day, You are a cook, You are a maid, I am the master, Buy food on the market
- ✓ Drink your energy drink
- ✓ Talk with your slave → Encourage her
- ✓ Talk with your slave → Order → Come with me
- ✓ Go to the tavern and tell the barkeeper that you found a dancer
- ✓ Ready to work
- ✓ I will **[+Gold]**
- ✓ Go to the market and look at Agafya's tits again **[Skill upgrade: Master - Petting → D] [Gallery unlocked: Image VII.]**
- ✓ Go to the library
- ✓ „Do you have any more scrolls?”
- ✓ You got the scroll „Parameters”
- ✓ Read the scroll
- ✓ „Can you tech me how to dance?”
- ✓ Buy dance manual **[-5 Gold]**
- ✓ Go home
- ✓ Check your slave while she wash herself **[Gallery unlocked: Image IV.]**
- ✓ Go to the magic shop at night
- ✓ Use the key from your inventory on the door
- ✓ **[Skill upgrade: Master - Masturbation → B] [Gallery unlocked: Image VIII.]**
- ✓ Go home, sleep until morning

Day 3

- ✓ Talk with your slave → Encourage her
- ✓ Go to the tavern
- ✓ Ready to work **[+Gold]**
- ✓ Mostly this time, **[Quest completed: Buy food at the market]**, because your slave will buy food
- ✓ Go to the magic shop
- ✓ Ready to work **[+Gold]**
- ✓ Go to the library
- ✓ „Maybe you still have some more?“ **[Gallery unlocked: Image VI.]**
- ✓ You got the scroll „Hidden parameters“
- ✓ Read the scroll
- ✓ Go home
- ✓ Workout x4 **[Skill upgrade: Master - Combat → S]**
- ✓ Talk with your slave
- ✓ Read the Dance manual x2
- ✓ Go to the magic shop at night and try to open the door
- ✓ Now you need to solve the combination lock **[Quest started: Find code]**
- ✓ The following part can be skipped, if you don't want to search for hints
 - Go sleep until morning
 - Go to the library and ask „Can I look at the books?“
 - Find all the hints ([image](#)🔗)
 - Go back to the magic shop and get the book from the table for another hint
 - Open the inventory and read all the hints
- ✓ Go back to the magic shop at night, and solve the lock. The code: 042 **[Quest completed: Find code]**
- ✓ **[Skill upgrade: Master - Petting → C]** **[Gallery unlocked: Image X.]**
- ✓ Go home, sleep until morning

Day 4

(I assume you just entered the code so day 4 it is - if you went to find the hints, then add 1 day)

- ✓ Talk with your slave → Praise her
- ✓ Click on the table
- ✓ Eat with a slave **[Quest completed: Feed the slave]**
- ✓ Go to the tavern
- ✓ Ready to work **[+Gold]**
- ✓ Go to the magic shop
- ✓ Show me your goods“
- ✓ Buy a healing elixir **[-24 Gold]**
- ✓ Go to the barrack
- ✓ „Can you teach me anything?“
- ✓ „Teach me“
- ✓ Martial arts lesson **[-20 Gold]**
- ✓ Sparring
- ✓ „Let's train“
- ✓ Choose whichever you want
- ✓ Win the fight (Advised to save)
- ✓ „Yes, here is, take it“ **[Gallery unlocked: Image IX.]** **[Skill upgrade: Master - Oral sex → D]**
- ✓ Go to the castle
- ✓ Introduce yourself **[Skill upgrade: Master - Group sex → D]** **[Skill upgrade: Master - Oral sex → C]** **[Skill upgrade: Master - Vaginal sex → D]** **[Quest completed: Queen audience]** **[Quest started: Visit the library in the evening]**
- ✓ Go to the library **[Quest completed: Visit the library in the evening]**
- ✓ Go home
- ✓ Choose whichever you want **[Quest started: New rejuvenation method]**

- ✓ Go home, sleep until morning

Day 5

- ✓ Go to the tavern
- ✓ Ready to work **[+Gold]**
- ✓ Go to the market and check Agafya's tits again **[Skill upgrade: Master - Petting → B]** **[Gallery unlocked: Image XI.]**
- ✓ „Do you have a fairy nectar?”
- ✓ Go to the magic shop
- ✓ Ready to work **[+Gold]**
- ✓ „Do you have a fairy nectar?”
- ✓ „I need healing” **[-Gold]**
- ✓ Go to the barrack **[Skill upgrade: Master - Group sex → C]** **[Gallery unlocked: Image XIX.]**
[Quest started: Find futanari potion]
- ✓ Go to the library
- ✓ You got the scroll „Skills”
- ✓ Read the scroll
- ✓ „By any chance do you have a book...”
- ✓ „...about the influence of the moon on potency?” **[Gallery unlocked: Image XVI.]** **[Skill upgrade: Master - Vaginal sex → C]**
- ✓ Go home
- ✓ Read the Dance manual x2
- ✓ Go to the Fairy lawn after 21:00
- ✓ „Reveal yourself”
- ✓ Win the fight (Advised to save)
- ✓ Fuck her mouth
- ✓ Fuck her pussy
- ✓ Fuck her ass
- ✓ Fuck her pussy
- ✓ Fuck her ass
- ✓ Fuck her mouth
- ✓ Cum
- ✓ „Spliunisukanektar” {Watch out for the timer} **[Gallery unlocked: Image XVIII.]**
- ✓ Go to the castle
- ✓ Introduce yourself
- ✓ „I brought the fairy nectar” **[Quest completed: New rejuvenation method]**
- ✓ Go home, sleep until morning

Day 6

- ✓ Go to the tavern
- ✓ Ready to work **[+Gold]**
- ✓ Go to the magic shop
- ✓ „I need healing” **[-Gold]**
- ✓ Go home
- ✓ Talk with your slave → Touch → Undress her **[Gallery unlocked: Image III.]**
- ✓ Win the fight (you should be able to beat her, but advised to save)
- ✓ Spare
- ✓ Talk with your slave → Order → Come with me
- ✓ Go to the magic shop
- ✓ „I need healing”
- ✓ Heal your slave and yourself (if needed)
- ✓ Go home
- ✓ Read the Dance manual
- ✓ Sleep until morning

Day 7

- ✓ Go to the tavern
- ✓ Ready to work [+Gold]
- ✓ Go to the magic shop
- ✓ Ready to work [+Gold]
- ✓ Go to the market
- ✓ „Show me your goods”
- ✓ Buy the bed [-480 Gold]
- ✓ Go home
- ✓ Set the rule for the slave: You sleep in your bed
- ✓ Talk with your slave → Order → Turn around → Touch → Fuck her → Anal [Gallery unlocked: Image II.]
- ✓ Win the fight (you should be able to beat her, but advised to save)
- ✓ Spare
- ✓ Talk with your slave → Order → Come with me
- ✓ Go to the magic shop
- ✓ „I need healing”
- ✓ Heal your slave and yourself (if needed)
- ✓ Go home
- ✓ Click on the table → Eat with slave
- ✓ Wash
- ✓ Sleep until morning

Day 8

- ✓ Check on your slave at 8:00 while she is cleaning the house [Gallery unlocked: Image V.]
- ✓ Go to the tavern
- ✓ Ready to work [+Gold]
- ✓ Go home
- ✓ Talk with your slave → Order → Do exercise
- ✓ Check your slave doing some exercise [Gallery unlocked: Image I.]
- ✓ Sleep until morning

Day 9

- ✓ Go to the tavern
- ✓ Ready to work [+Gold]
- ✓ Go home
- ✓ Click on the table → Eat with slave
- ✓ Talk with your slave → Order → Come with me
- ✓ Go to the magic shop
- ✓ Tell that your slave will work [+ Gold]
- ✓ Ready to work [+Gold]
- ✓ Wait for your slave to come home
- ✓ Talk with your slave → Teaching → Petting [Skill upgrade: Slave - Petting → D]
- ✓ Talk with your slave → Teaching → Petting → Lesson 2 [Skill upgrade: Slave - Petting → C] [Gallery unlocked: Image XIII.]
- ✓ Talk with your slave → Teaching → Oral sex [Skill upgrade: Slave - Oral sex → D] [Gallery unlocked: Image XXI.]
- ✓ Talk with your slave → Order → Turn around → Touch → Fuck her → Anal
- ✓ Sleep until morning

Day 10

- ✓ Go to the tavern
- ✓ Ready to work [+Gold]
- ✓ Talk with your slave → Order → Turn around → Touch → Fuck her → Anal [Skill upgrade: Master - Anal sex → D]

- ✓ Talk with your slave → Teaching → Anal sex **[Skill upgrade: Slave - Anal sex → D]** **[Gallery unlocked: Image XXII.]**
- ✓ Talk with your slave → Teaching → Dancing x5 **[Skill upgrade: Slave - Dancing → B]**
- ✓ Talk with your slave → Order → Come with me
- ✓ Go to the market
- ✓ „Do you have any dancing outfit?”
- ✓ „Here’s the money” **[-100 Gold]** **[Gallery unlocked: Image XVII.]**
- ✓ Go to the tavern
- ✓ „I found a dancer for your” **[Quest completed: Tavern stripdance]**
- ✓ Go home
- ✓ Click on the table → Eat with slave
- ✓ Sleep until morning

Day 11

- ✓ Go to the tavern
- ✓ Ready to work **[+Gold]**
- ✓ Go to the magic shop
- ✓ Ready to work **[+Gold]**
- ✓ Go home
- ✓ Click on the table → Eat with slave
- ✓ After 18:00 talk with your slave → Order → Send to work → Stripdance
- ✓ Sleep until morning

Day 12

- ✓ Go to the tavern **[Quest started: Racketeer]**
- ✓ Go to the tavern
- ✓ Ready to work [+Gold]
- ✓ Go to the Town gateway
- ✓ Go to the tavern
- ✓ „I dealt with the bandit” **[Gallery unlocked: Image XX.]** **[Quest completed: Racketeer]** **[Skill upgrade: Master - Artistry → A]**
- ✓ Go home
- ✓ Click on the table → Eat with slave
- ✓ Talk with your slave → Teaching → Masturbation **[Skill upgrade: Slave - Masturbation → D]**
- ✓ Talk with your slave → Teaching → Masturbation → Lesson 2 **[Skill upgrade: Slave - Masturbation → C]** **[Gallery unlocked: Image XII.]**
- ✓ Talk with your slave → Teaching → Masturbation → Lesson 3
- ✓ „I don’t know” **[Skill upgrade: Slave – Masturbation → B]**

Gallery



Set 'Train every day' rule to the slave, then wait for her to do some training, and watch her

	When her obedience is 0 or 1, try to fuck your slave in the butt (Beware of the fight)
	While her obedience is 0 or 1, try to undress your slave (Beware of the fight)
	Set the 'Wash every day' rule to your slave, then watch her washing herself
	Set the 'You are a maid' rule to your slave and watch her cleaning the room
	Go to the library and ask for slave trainer scroll third time
	Check Agafya's tits twice when you first met her, then check them at the next day too

	Go to the magic shop and take the key, go back at night, and then again at the next day at night, and use the key on the door
	After the sparring is unlocked, go and win a sparring, but bring an elixir too, then ask for a blowjob
	If your petting skill is at least 1, visit the witch at night until she put a new lock on her door. Go to the library check the books for hints, and go to the magic shop to get the final hint (the book on the table). Or just insert 042 to the lock. ☺
	If your petting skill is greater or equal than 2, go to the market and check her tits
	Teach your slave masturbation 2 times (lesson 1 and 2)
	Teach your slave the Petting skill lesson 1 and 2



Go to the tavern between 20:00 and 23:00



Go to the castle when the queen audience quest is active



Need strength level greater or equal than 1, completed 'Visit the library in the evening' quest, then go to the library and ask for the book about the moon's influence on potency



Go to the tavern with your slave and tell the barkeeper you found a girl for dancer, then go to the market and ask for a dress, and pay for it.



Start the quest 'New rejuvenation method', then learn about the method to get the nectar, go to the Fairy lawn at night, win the fight, then fuck her in the correct order, and tell her the correct word.



After starting the quest 'New rejuvenation method' started, go to the barrack



Deal with the ork in the quest 'Racketeer' and talk with the barkeeper



Teach your slave the Oral sex skill



Teach your slave the Anal sex skill