



- In general, triggers are saved when you choose an option. Meaning, you can load a save, choose an option, load a future save and the game will behave like you've chosen that option all along. That way you can see different endings without having to go through text again and again.

- Some choices are not listed, they don't matter.

- Recommended is to do side paths before going further down.

- If you want to see dead ends, save before them and go forward until it's game over.

- I'd recommend doing routes in order: route 1 -> route 2

Chapter 1

Chapter 2

Chapter 3

Chapter 4