



Overall map

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Various actions can be performed from the entire map.

on top

Various actions can be performed from the entire map.




① Time


It shows the current time zone and day of the week.


*When the character acts 36 times, the time zone will switch.


*Character placement changes depending on type, day of the week, time of day, and mood.

② Main menu

 **time zone switch** : You can proceed to the next time slot.

 **shop** : You can shop using room points. ▶

 **Resident registration** : Register your character as a town resident. ▶

 **system** : Open the system menu. You can also save and load from here. ▶

③ Map icon

If you select the displayed icon, a list of characters at that location will be displayed.


Select a character from the list to move it to the map.


* Some icons will not be displayed when there is no character or when the conditions are not met.


■ Workplace : Workplaces that can be registered are determined by the "Type" specified in Character Make.

 **office** : It will be the assignment destination of the type "OL".

 **Clinic** : It will be assigned to the type "Nurse".

 **seminar** : It will be assigned to the type "student".

 **live house** : It will be assigned to the type "idol".

 **casino** : It will be assigned to the type "dealer".

 **private house** It will be assigned to the type "unemployed".

■ Date Map : You can confess or take a break.

 **Cafe**  **restaurant**  **park**

* Cafés and restaurants consume the character's money when entering. Not available if missing.

■ Special

 **one's home** : When a female character reaches a certain level of satisfaction, she will be able to choose her home. ▶

 **love hotel** : There are many points where H can be done, and it is a map that allows you to play various positions.

* Inviting will consume the character's money. Not available if missing.

④ Room point

It is a point that can be obtained by satisfying the character.

You can purchase items with special effects that make it easier to progress through the game at the "Shop".

Shop

on top

- Shop : You can shop using room points.



① Owned room points

Room points currently owned by the player.

It will increase by raising the character's satisfaction gauge.

② Products

You can purchase it by spending the displayed number of points.

*Sold out items can be purchased again after a certain amount of time has passed.

③ Product description

Hover over the item with your mouse to see the description.

④ Product switching

Change the category of products displayed.

Resident registration screen

on top

- Resident registration screen : Register your character as a town resident.



① Workplace button

This is a button to select a facility to register a resident.

When selected, the window on the right changes.

* The workplace that can be registered is determined by the "type" specified in character makeup. *From top to bottom: "office", "clinic", "seminar", "live house", "casino", and "living room". ▶

② Current workplace

Displays the name of the workplace selected in the "workplace button".

③ Switch tab

You can switch the gender of the registered character.

* Male characters can be registered in "Other Character 1" and "Other Character 2".

④ Character registration slot

Character registration frame. The number varies by workplace.

⑤ Character information

The information of the character that the mouse cursor is over is displayed.

● How to register a female character



① Workplace selection

Select the facility to register the resident.

* The workplace that can be registered is determined by the "type" specified in character makeup. *From top to bottom: "office", "clinic", "seminar", "live house", "casino", and "living room". ▶

② Gender selection

Select "Female character" from "Switch tab".

③ Register slot selection

Select the slot to register.

*Seats and initial positions may change slightly depending on the slot.

④ Character selection

Select "Registered slot" to display a list of saved characters.

Select the character you want to register from the list.

*If you select "Create new", you can move to character makeup and create a new character. ▶

⑤ Registration

Register the selected character in the slot.

Male character registration/overwrite registration method

on top

● Male character registration/overwrite registration method



A default character is registered in the male character slot.

If you want to change while maintaining the status, please do "appearance change". If you want to reset the status and appear, please overwrite registration.

① Workplace selection

Select the facility to register the resident.

*From top to bottom: "office", "clinic", "seminar", "live house", "casino", and "living room".

② Gender selection

Select "Other character 1" from "Switch tab".

* "Other character 1": You can register a male character who works together in the workplace.

* "Other characters 2": You can register a special male character outside the workplace.

③ Register slot selection

Select the slot to register.

Character types (positions such as job titles) differ depending on the slot.

■ "Other characters 1"

Office: Boss - Colleague - Janitor

Clinic: Doctor - Outpatient - Inpatient

Seminar: Lecturer - Student - Janitor

Live House: Manager - Owner - Fun

Casino: Dealer - Manager - Guest

Living Room: Family

■ "Other characters 2"

will be business partner - bad friend 1 - bad friend 2 in any workplace.

④ Character selection

Select "Registered slot" to display a list of saved characters.

Select the character you want to register from the list.

*If you select "Create new", you can move to character makeup and create a new character.

⑤ Registration

When selected, an overwrite confirmation screen is displayed.

Select "Yes" to complete the overwrite registration in the slot.

* Please note that the status of characters that have been overwritten will be reset.

Appearance change/registration cancellation

on top

● Appearance change/registration cancellation



① Slot selection

Select a slot to act on.

② Action selection

Appearance change: Move to character makeup and change the appearance of the currently registered character.

*If you select "Save and Exit" after selecting on the character makeup screen, the registered character card will be overwritten.

Unregister: Unregister the selected character.

*Please note that the status of registered characters will be reset.

System menu:

on top

- System menu : You can change in-game settings and save/load.



save

You can save your game progress. ▶

Load

You can resume from the saved state. ▶

help

You can check the help displayed when you play for the first time.

option

You can change the settings in-game. ▶

Save screen :

on top

- Save screen : This is the screen to save the progress of the game. *Up to 20 can be saved.



① List of save data

When you select an item, it will be saved after confirmation.

* Please note that if you save to "Saved data", the previous data will be discarded.

② Load

Go to the loading screen. ▶

Loading screen:

on top

- Loading screen: This is the screen for resuming from the saved state and deleting the save data.



① List of save data

If you select "Saved data", it will be loaded after confirmation.

• Please note that the current status will be discarded when loading. • You can delete the data by selecting on

the "Saved data" confirmation screen . *Please note that the data will be deleted from the PC itself. 🗑️

② Auto save data list

In addition to manual saves, there is also an "auto save" that saves at specific times.

This is a list of data saved by "Auto Save".

• If you select "Saved data", the data will be loaded after confirmation.

• Please note that the current status will be discarded when loading.

*You can set the timing at which the autosave is performed in "Options" - "Autosave Timing". ▶

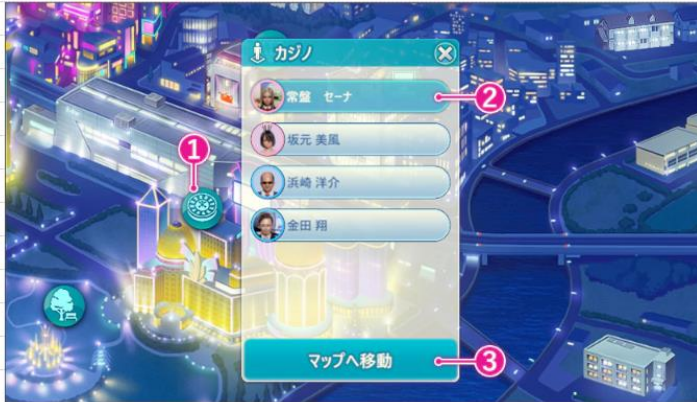
③ Save

Move to the save screen. ▶

Map movement:

on top

- Map movement : You can check the characters in the facility, and move to the facility and give action instructions to the characters.



① Workplace selection

Selecting the workplace icon displays a list of characters in the facility.

② Character selection

Select the character that will be the initial viewpoint from the character list.

*It is the character that will be the visual center when moving to the map.

You can change the character that gives the appreciation/instruction after moving to the map.

③ Action selection

Move to the action scene of the selected workplace. ▶