Nex(e)us Institute Guide

Current Version: 0.04.2

The purpose of this guide is to help players find content that they cannot on their own. The guide is written in a way that gets you 'To the Point' so that players will be able to know what to do. The guide will be updated the day after every public release to allow for players to find the new content on their own, if they wish. Enjoy the game and Support the Creator!

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Bad Endings

Note: Bad Endings are viewable in a room inside the Castle. This list is meant to help players find them and unlock the ability to view them. To unlock the ability to view them you must have triggered the event that would lead to them. For Example: After completing a Side Quest all the Bad Endings related to it will become unlocked. Similarly there are certain Endings that are missable. For Example: If you do not enter the bathrooms in the Prologue you will be unable to view the Bad Ending related to it.

1 - Happy to Obey (Prolouge) - In the first choice choose "Fuck it, I want my harem"

2 - Heart of Stone (Anytime) - Go to the warehouse in the upper right corner of the Institute and stand on the pedestal

3 - Wash Your Hands (Prologue) - After speaking to all of the professors head to the bathrooms on the right side of the Institute

4 - A Blinding Sight (Main Mission) - During the first Main Quest in the light dungeon get "hit" by the lights 4 times

5 - Distorted Perceptions (Main Mission) - After reaching the end of the dungeon Sarah and Gracie will appear, get caught by them

6 - A Really Bad Decision (Anytime) - After meeting Abigail, talk to her and ask her a question. Go to more questions and ask to hypnotize her

7 - It's a Trap! (Pro Gamer Side Quest) - Accept the kiss from the girl once entering the computer

8 - Lost in Pleasure (Pro Gamer Side Quest) - Get hit by a fireball during the sequence

9 - A "Comfortable" Position (Pro Gamer Side Quest) - Look at the light sequence one too many times

10 - Happily Ever After (Pro Gamer Side Quest) - Lose the fight against Melody
11 - Under The Pool (A Really Sweet Voice Side Quest) - Go back to the pool immediately after Nicole says that she should grab something from her office
12 - The Things We Do For Love (Random Event) - Nicole's home PC will display a warning message when checking on Melody, go to where you started 'Pro Gamer' and watch the demonstration

<u>Quests</u>

Note: To properly access quests you must first complete the 1st main quest with Sarah and Gracie. If you have already completed the 1st main quest and have already received the side quests from the list, that are NOT finished, THEY WILL NOT BE COMPLETABLE, you will either have to replay the game and redo the main quest OR load a save from before having taken the side quest while also having completed the main quest. (Basically: Don't start a side quest unless the dev has completed the quest line for it, I have also marked which ones are incomplete as well.) Attached below is a map of the whole Institute to help with navigation.



• A Glassy Look - In the Library: after walking up the stairs head right, into the room with a crack in it (Incomplete)

• A Really Sweet Voice - In the Sports Field go up and to the right to find the pool, head up into the locker room, speak to the girl in the top right corner.

• Journey into the Past - In the Sports Field go all the way up the road and find the old building, inspect the front door, then try to leave the area (Incomplete)

• **Nicole in Wonderland** - In the Park head all the way left and down, there will be a bush with sparkles in it (Incomplete)

• **Pro Gamer** - In the Computer Lab enter the first room to the right, talk to the girl with brown hair. To complete this quest simply pass all of the tasks that you are required to do, if you need to, look at bad endings 7 - 10 to know what not to do. For the sequence with the flashing lights if you are colorblind or just have bad memory, the sequence is: Right, Down, Up, Down, Left, Right, Up, Left.