# Sicae Ep. 5 Walkthrough

[CharP]: Character's Points

[Variable]: Changes variable to true, unless otherwise specified

1.	a.	Oh Uhhh" I'm alright. Your face.	[ElizaP++]		
2.	a.	ht: "What should I say?" It's fine by me. You don't have to hide it, Eliza.	[ElizaP++]		
3.	a.	ht: "Now, where should I go?"  Near the kitchen.	[NoElizaRestroomBarge]; If [ElizaP] == 2, then [ElizaGoodnightSleep]		
	b.	Hallway.			
No	te: If [N	NoElizaRestroomBarge] AND [ElizaGoodnig	htSleep], then [CuriousEliza].		
	Thoug a.	ice 4 only if [CuriousEliza]. ht: "What should I say to her?" You look good. Not sure.	[ElizaP++]		
5.	a.	"Alright! Let's go meet our house mates!"  Open the door for her.  Leave her be.	[ElizaP++]		
6.	Eliza:	"How about you MC? Do you want to join us	s?"		
	a.	Join them.  i. Sure  ii. I'm quite alright, thanks.	[MCPastSelfTalk] [NicoleP++]		
	b.	Take a nap.  i. Sure  ii. I'm quite alright, thanks.	[NicoleP++]		
7.	a.	ht: "Now what should I tell her?" We actually are. She's just a friend.	[ElizaP++]		
No	Note: Choice 8 only if [ElizaP] == 5.				
8.	a.	"Just for tonight, I promise! *giggles*"  Let her sleep with you.  Not right now.	[ElizaP++]		

<ul><li>9. Thought: "Movies again, huh? Is it her hobby or a. Greet her back.</li><li>b. Don't say anything.</li></ul>	something?" [ShinaP++]
<ul><li>10. Thought: "What should I do?"</li><li>a. Thanks.</li><li>b. No thanks.</li></ul>	[ZoeyP++]
<ul><li>11. Thought: "What should I do?"</li><li>a. Just do it.</li><li>b. Get out.</li></ul>	[YunaFirstDom] [YunaP++]
Note: Choice 12 only if [ElizaP] == 6.  12. Ken: "Do you like her or not? The answer to that a. I like her. b. No, I don't.	is pretty simple." [MCElizaFeelings]
<ul><li>13. MC: "Hm"</li><li>a. Intervene.</li><li>i. I'm their boyfriend.</li><li>ii. Don't answer.</li><li>b. Let them handle it.</li></ul>	[MCAssholeIntervene] [ElizaP++] [AliceP++]
<ul><li>14. Thought: "I didn't expect that kiss. So many unex</li><li>a. You're welcome.</li><li>b. Don't say anything.</li></ul>	spected things happening today" [NicoleP++]
Note: Choice 15 only if [ElizaP] == 7 AND [MCElizant 15. Eliza: "I gotta go now! S-see you tomorrow!"  a. Stop her.  i. Sub-choice does not matter.  b. Let her go.	zaFeelings]. [ElizaRoute]

	<u>Episode 2</u>				
No	te: Cho	ice 1 only if [ElizaP] == 7 AND [ElizeRoute	].		
1.	1. Thought: "Did she have a nightmare? What's going on?"				
		Hug her.	[ElizaP++]		
	b.	Don't bother.			
No	Note: If [ElizaP] == 8 AND [ZoeyP] == 1, then [ElizaZoeyConfrontation].				
2.	MC: "	*lightly chuckles* I love you too, Irene."			
	a.	Kiss her.	[IreneP++]		
		i. Not really.			
		ii. I always am.	[IreneP++]		
	b.	Don't do it.			
2	Thoug	ht: "Should I ask about it?"			
٥.	_	ht: "Should I ask about it?"  Ask.	[AuroraP++]		
		Don't mind it.	[Autorar ++]		
	υ.	Don't mind it.			
4.	Nicole	: "Oh, I'm sorry, MC. I didn't see you're there	e."		
	a.	Be careful next time.			
	b.	It's fine.	[NicoleP++]		
_	T1	14.			
Э.	_	ht: "Should I try and cheer her up?"  Invite her to lunch.	II week With Nicelel I Nicelel Li		
		Leave her alone.	[LunchWithNicole] [NicoleP++]		
	υ.	Leave her alone.			
6.	Yuna:	"Good. I sent a couple of databases to your F	PC"		
	a.	Alright.	[YunaP++]		
	b.	Say nothing.			
No	sto: Cho	ica 7 anly if [VunaD] 2			
		ice 7 only if [YunaP] == 2. "What? Do you want more work?"			
/.		Sure.	[YunaP++]		
		Never mind.	[1 unai ++]		
	υ.	never minu.			

[ZoeyFeelingsKeep] [ZoeyP++]

Note: Choice 8 only if [ZoeyP] == 1. 8. Thought: "What should I tell her?"

b. Just be friends with her.

a. Accept her feelings and start over.

1. Nicole: "Come on. It'll be fun!" a. Agree. [NicoleRoute] b. Reject. Note: Choices 2-3 only if [NicoleRoute]. 2. Thought: "... Or is she baiting me?" a. Play along. [NicoleP++] b. Be direct. 3. Nicole: "Huh? Why so?" a. Nothing... b. I mean... [NicoleP++] Note: Choice 4 only if [ZoeyFeelingsKeep]. 4. Zoey: "Your height would really help a ton. Haha!" a. I'm not sure. b. Of course. [ZoeyRoute] 5. MC: "Well... alright..." a. Thank her. [YunaP++] b. Leave. Note: Choice 6 only if [ZoeyRoute]. 6. Zoey: "Can I?" a. Let her comfort you. [ZoeyP++] i. Take the initiative. ii. Leave her alone. [ZoeyRoute = False] b. End the conversation. [ZoeyRoute = False] 7. Thought: "After such a long time... what an underwhelming way for us to meet again." a. Find a way to cheer her up. [KanaRoute] b. Don't mind her. Note: Choice 8 only if [ElizaRoute]. 8. MC: "I owe you a lot, yet you never asked anything in return." a. Help her ease her pain. [ElizaParentsVisit] [ElizaRoute = False] [ElizaParentsVisit] [ElizaDate] b. Let's go on a date.

1.		"Yes, I am sure." Do it yourself.		
	b.	Let her do it.	[YunaP++]	
No	ote: Cho	pice 2 only if [NicoleRoute].		
		d: "Are you two dating now or something?	911	
		She's my girlfriend.	[NicoleP++]	
		No, we are not.	[NicoleRoute = False]	
3.	Nicole: "Who?"			
	a.	Greet her.	[LisaP++]	
	b.	Introduce her.		
4.	Lisa: "Look how glorious she is. Isn't she beautiful?"			
	a.	It's kind of old for my taste.		
	b.	It suits you.	[LisaP++]	
5.	Lisa: "	Lisa: "You can also consider it a short training if you want. Ahaha!"		
		Accept her challenge.	[LisaRoute]	
		Reject it.	[LisaRoute = False]	
6.	Aurora	Aurora: "Tomorrow is your last day for this week. Saturday and Sunday are all yours		
	a.	I got it.		
	b.	Thank you.	[AuroraP++]	
7.	MC: "	'Als Teil des Clans'."		
	a.	Good girl.	[KanaP++]	
	b.	Let's go		
No	ote: Cho	sice 8 only if [NicoleRoute] AND [NicoleP]	== 7; else, [NicoleRoute = False].	
8.	Nicole	e: "Like, we are not even dating yet!"		
	a.	Get her.	[NicoleRoute]	
	b.	Let her go.	[NicoleRoute = False]	

1.	Lisa: "Huh Are you actually concerned about me? Since when?"				
	a.	Laugh about it			
	b.	Serious answer	[LisaP++]		
Not	te: Choic	ce 2 only is [LisaRoute].			
2.	Lisa: "Are you amnesic or something?!"				
	a.	Compliment her looks.	[LisaP++]		
	b.	Keep it low.			
3.	Though	t: "(What are they?)"			
	a.	Money			
	b.	Footsteps	[RiddleOne]		
	c.	Time			
	d.	Clothes			
4.	Though	at: "(What goes up but never goes back down?)"			
	a.	Age	[RiddleTwo]		
	b.	Balloon			
	C.	Airplane			
	d.	Gas prices			
5.	Thought: "(I only want you to progress)"				
	a.	Power			
	b.	Fear			
	C.	Ship			
	d.	School	[RiddleThree]		
6. Lisa: "Holy shit! Som		oly shit! Someone from the Intel branch still exis	ts!"		
	a.	Introduce yourself.			
	b.	Introduce yourself and thank her.	[JessP++]		
Not	te: If [Lis	aRoute] AND [LisaP] == 4, then [LisaRoute]; else,	[LisaRoute = False].		
		ce 7 only if [LisaRoute] AND [LisaP] == 4.			
7.	Though	t: "What should I do?"			
	a.	Does not matter.			
8.	Though	t: "Tsk, what the hell happened?"			
	a.	Ask if she's okay	[NicoleP++]		
	b.	Ask what happened			