

# Stray Incubus v0.7a Walkthrough

[CharL]: Character's Lust Points

[CharA]: Character's Affection Points

[CharT]: Character's Trust Points

[CharR]: Character's Respect Points

[Variable]: Sets variable to true unless otherwise noted.

[Misc]: Miscellaneous Variables

## Chapter 1

Note: Will get [SeiraL++] [YumiT++] [YumiA++] [StephR++] by default.

1. Narrator: "Accept her help?"

a. Yes.

[VenusA++]

b. No.

Note: Will get [CentR++] [Wins+=3] [CandyR++] [StephR++] [TorrR++] by default.

## Chapter 2

Note: Will get [YumiL++] by default.

1. Gabbie: "But you're a strong man, right? You can escort me there."
  - a. Accept. [GabA+=2] [GabT++] [GabR++] [GabL++]
    - i. Peeking does not matter.
  - b. Refuse.
  
2. MC: "(Shit! Which one do I follow?)"
  - a. Right Candy. [DidntGetChoiceBDSM] [Wins--]
  - b. Left Candy. [Wins++]
    - i. Brush
      1. Electric [Wins--] [CandyL++]
      2. Ice [Wins--]
      3. No Tool [Wins++] [CandyL++]
    - ii. Electric [Wins--] [CandyL++]
    - iii. Ice Wand
      1. Brush [Wins--]
      2. Electric [Wins--] [CandyL++]
      3. No Tool [Wins++] [CandyL++]
    - iv. No Tool [Wins++] [CandyL++]
    - v. No Torture [BDSM = False]
  
3. MC: z "(If I tell them a bit about this, I might get some information from them. ....)"
  - a. Tell them. [TorrA++] [TorrT++] [CandyA++]  
[CandyT++]
  - b. Don't tell them.

Note: Will get [Wins+=2] by default.

4. Steph: "Okay, guys. You are all dismissed."
  - a. Sleep here. [TorrL++] [CandyL++]  
[TorrAndCandySaw]
  - b. Go home. [SuccubusIncountered] [SeiraL++]
    - i. MC: "\*Gulp. Uhm..."
      1. Join them.
      2. Don't. [DidntJoinWaterfall]
    - ii. Seira: "I'll not ask you to forgive me for lying to you. ...."
      1. Tell her you forgive her. [SeiraA+=2]
      2. Just accept her help escaping.

5. MC: "Fair enough."
  - a. Centoria
  - b. Torr
  - c. Stephanie?

[PickedCent] [Wins--]  
[PickedTorr] [Wins++] [TorrA++]  
[PickedStep] [Wins--]

## Chapter 3

Note: There are a bunch of single menu choices. They do not matter when there is only one. When you get to multiple choices, it goes as follows: Right -> Forward -> Right -> Forward -> Forward; More single choices; Right -> Forward. The other choices just add flavor text. Can try them if you want as you must follow this path either way.

Note: Choice 7 only if not [SuccubusIncountered].

1. MC: "(Heh. I already know it's her. But I could embarrass her further...)"
  - a. Ask her what the debate was. [CandyL++]
  - b. Don't.

Note: You will get choices a, b, c if [CandyT] >=1 and not [BDSM]; else if, you will get d, c if [CandyT] >=1 and [BDSM]; else, you will get b, c if only not [BDSM]. If no choice, get [CandyA++].

2. MC: "(Shit! She's panicking! That's not good! I have to calm her down!)"
  - a. Remind her how you told her and Torr your story. [CandyA+=2]
  - b. Remind her how you didn't torture her. [CandyA++]
  - c. Remind her how she recommended the potato chips. [CandyA++]
  - d. Remind her how you told her and Torr your story. [CandyA+=2]
3. Seira: "So? Do I get a hug?"
  - a. Hug her. [HuggedSeira] [SeiraA++] [SeiraT++]
  - b. Don't.

Note: Will get [TorrL++] [CandyL++] [TorrAndCandySaw] if [SuccubusIncountered].

4. MC: "(I suppose I could offer to teach her how to swim...)"
  - a. Offer to help her. [HelpingTorr] [TorrA+=2] [TorrR++]  
[TorrT++] [CandyR++] [CandyT++]
  - b. Don't
5. MC: "(I had a feeling it'd be something like that...)"
  - a. Tell her you have other things to do.
  - b. Tell her you'll help. [VenusA+=3] [VenusL++] [VenusT+=2]  
[VenusR++]

Note: Will get [GabA++] by default.

6. Gab: "O-Only if y-you want..."
  - a. Tell her you'll do it yourself.
  - b. Let her 'assist' you. [GabL+=2]

Note: Will get [FransL+=2] by default.

Note: Will get [TorrA++] [TorrR++] if [HelpingTorr].

Note: Will get [YumiR++] [YumiA+=2] [StephR+=2] by default.

7. MC: "Is that so... (I guess she really needs help after all...)"
- a. Tell her you're busy.
  - b. Help her. [WentWithHailey] [HaileyL++]
    - i. Hometown.
    - ii. Tamara and herself. [HaileyA++]
    - iii. Don't pry.

**Note:** Will get [TorrL++] [TorrA++] if [HelpingTorr].

**Note:** Choice 8 only if [HelpingTorr].

8. MC: "(Great... And now I'm horny...)"
- a. Go masturbate in the locker room. [SawTorr]
  - b. Don't.

9. Axius: "Yes... You must be very confused, ...."
- a. Does not matter.

**Note:** Choice 10 only if [SuccubusIncountered].

10. Succubus: "You can... h-help... Ugh... You can give me...."
- a. Leave her here.
  - b. Help her. [NixieMet] [NixieA+=2] [NixieT+=2]

## Chapter 4

1. MC: "Got it."
  - a. Ask her about Torr and Candy.
  - b. Ask her about Venus. [AskedAboutVenus]
  - c. Ask her about herself. [GabA++]
  - d. Enough.

Note: Will get [CandyR+=2] [TorrR+=2] by default.

2. MC: "(And this sitting position of hers... It's a bit... distracting...)"
  - a. Fantasize. [TamL++]
  - b. Don't.

Note: Will get [CandyA+=2] [CandyT+=2] [TorrA+=2] [TorrT+=2] [TamA++] by default.

Note: Will get [VenusA++] if [AskedAboutVenus].

3. MC: "(It's because she couldn't conjure anything useful, huh?)"
  - a. Try to cheer her up. [TorrA+=2] [TorrT++] [CandyT++]
  - b. Just leave.

4. Torr: "Sorry for b-barging in here. I'm just gonna go, okay?"
  - a. Tell her you'll finish in a few minutes, she can take a bath after you.
  - b. Tell her to just get in. [TorrHJ] only if [TorrA] > 8
    - i. Let her have her fun. [TorrL+=2] [TorrA+=2]
    - ii. Take control. [TorrCunnilingus] [TorrL+=2]  
[TorrA+=2]

Sandbox time: Few single choices at first; Left -> Other Bed -> Door -> Right -> Down -> Continue -> Right -> Investigate.

5. MC: "W-Who's there?!"
  - a. Turn to the hallway. {Repeat Choice}
  - b. Just open the door. [TalkedToHungryGirl]
    - i. Take her in/away does not matter.
  - c. Look outside from the small window.

6. MC: "(I'm nearly there...)"
  - a. Does not matter.

7. MC: "(I guess it couldn't hurt to tell her...)"
  - a. Tell her about it. [TorrT++]
  - b. Don't

8. Quiz Answers in Order (Need at least 2 of the first 3 correct)
- a. None of them, you are a human turned into a fury.
  - b. Athena.
  - c. They all turned away a hungry cold girl.
  - d. Last question does not matter.

Note: Right -> Forward Twice -> Staircase -> Down Twice -> Left -> Wait -> Investigate -> Door -> Right.

9. MC: "(It's time to choose...)"

a. Fight

[AgainstAthena] [AnaA+=2] [AnaR+=5]

[AnaT+=3]

b. Leave

[ObeyedAthena]

## Chapter 5

1. MC: "(I suppose a tea shop keeper where people ....)"
  - a. Ask her a few questions.
    - i. Ask all.
  - b. Don't
  
2. MC: "(Ugh...)"
  - a. Tip him. [TippedFrankie]
  - b. Don't.
  
- Note: Choice 3 only if [BDSM].**
3. MC: "\*Gulps. (What's going on in there...)"
  - a. Have a look.
  - b. Go to your room.
    - i. Turn off BDSM for good. [BDSM = False]
    - ii. Don't
  
4. Irena: "And even those who have tails or horns ...."
  - a. Ask all.
  
5. Thomas: "Very well, then. I'll give you whatever information I can. Ask away."
  - a. Ask all.
  
6. Toni: "Of course! Ask Toni anything!"
  - a. Ask all.
  
7. Erwin: "Of course."
  - a. Ask all.
  
8. Frankie: "Questions? Sure thing!"
  - a. Ask all.
  
9. Misty: "Oh... Uhm... Sure. What would you like to know?"
  - a. Ask all.
  
10. Irena: "Heh. Is this your brain or your dick talking? ...."
  - a. Tell her to be careful at night. [IrenaA++]
  - b. Don't.

**Note: Will get [JenA++] by default.**

11. MC: "(Damn... I recall Gabbie telling me that Jenny was more ....)"
- a. Tell her you'll escort her back. [EscortingJenny] [JenA++] [JenT++]  
[JenL++]
  - b. Tell her to wait for Jamie to escort her back.

12. Serena: "Maybe you are shy, after all. Should I leave?"
- a. Ask her to leave.
  - b. Tell her she can stay. [AffairWithSerena]
    - i. Yes, mommy. [CallingSerenaMommy]
      - 1. Does not matter where you cum.
      - 2. Next choice does not matter.
    - ii. Yes, ma'am.
      - 1. Does not matter where you cum.

13. MC: "... I think..."
- a. I believe her.
  - b. I don't believe her. [DontBelieveIrena]

14. MC: "(I have to think of something else quick!)"
- a. Think about something gross.
    - i. I guess it was kinda exciting... [IrenaA++]
    - ii. Let's not do this again...
  - b. Don't think about something specific. [IrenaHJ] [IrenaL++]
    - i. I guess it was kinda exciting... [IrenaA++] [LikedIrenasHJ]
    - ii. Let's not do this again...

Note: Choice 15 only if [EscortingJenny].

15. MC: "(Fucker!)" [JenA+=2]
- a. Does not matter.

16. MC: "(Platinum level? I don't really know what that is...)"
- a. Claim to be a platinum-level guest. [Claimed]
  - b. Ask her how you can become ....

Note: Choice 17 only if [AffairWithSerena].

17. Serena: "So... Let's just forget it ever happened. Okay?"
- a. Call her out on her act.
    - i. Does not matter where you cum.
  - b. Tell her you understand. [EndedSerena]

18. MC: "(Seems the conventional method won't work ....)"
- a. Cover her mouth.
  - b. Close her nose.
  - c. Shout REALLY loud. [CandyWake1]

19. MC: "(Whoa... She looks really nice...)"

- a. Tell her she looks pretty.
- b. Tell her the rich girl look suits her.
- c. Focus on the mission.

[CandyA+=4]

[CandyA+=2]

Note: [Viktor] if [VenusT] >= 2.

20. MC: "(I guess Candy is on the other side...)"

- a. Do not put your PP in.
- b. Put your PP in.

[CandyL+=4] [CandyBJ]

Note: From here on out, each choice will have an associated variable. I will put the variable name on the choices that I feel are important. I do not want to add endless clutter, so hopefully this reduces it. If a variable becomes important and I do not have it listed, I will add it and try to make a note of it.

## Chapter 6

1. MC: "Err..."
  - a. An old friend of mine. [IrenaA++] [C6.1]
  - b. Axius's daughter. [C6.2]

Note: [TorrA+=2] by default.

2. Ana: "MC?"
  - a. Ask all. [Ch6AskA1 through A3]
3. Irena: "So? Wanna come?"
  - a. Sure. [C6.3]
  - b. I think I need to prepare for tonight. [LikeDress3 = 2] [C6.4]  
{Skip Choices 4-7}
4. Irena: "Thoughts?"
  - a. Looks nice! [LikeDress1 = 1]
  - b. I don't think the color agrees with you.
5. MC: "(Heh... Totally worth coming here seeing her all ....)"
  - a. Looks great! [LikeDress2 = 1]
  - b. A bit too... flowery for you, I'd say.
6. MC: "Hm... (Seems she likes this one...)"
  - a. Yep. You look great! [IrenaA++] [LikeDress3 = 1]
  - b. Hm... Not sure....
7. Irena: "So? Which one do you think I should get?"
  - a. The red one. [LikeDress1 = 2]
  - b. The black one. [LikeDress2 = 2]
  - c. The white one. [LikeDress3 = 2]

Note: [TorrA++] [TorrT++] [CandyT++] [CandyA++] by default.

8. MC: "(Hm? Is she flirting with me here? Never can tell with her, can you?)"
  - a. Flirt back. [IrenaL++] [C6.14]
  - b. Nope. [C6.15]

9. Misty: "S-Sorry! I'm t-talking too much, aren't I?"
- a. Tell her you'd love to dance with her. [DancedWithMisty] [MistyA+=2]
  - b. Avoid the subject.

10. MC: "(What can I even say at this point...)"
- a. Try to say something... Anything... [AnaA+=2] [AnaT++] [C6.18]
  - b. Say nothing. [C6.19]

**Note:** [CandyR+=7] [CandyT+=4] [CandyA+=5] [AnaR+=5] by default.

**Note:** Choice 11 only if [DancedWithMisty].

11. MC: "(I guess I could offer my help without an official mission though...)"
- a. Offer to help her. [C6.20]
    - i. Tell her she could come back with you. [InvitedMisty] [MistyA+=3]  
[MistyT+=2] [MistyR+=2]
    - ii. Don't say anything.
  - b. Don't offer. [C6.23]

**Note:** Choice 12 only if [HelpingTorr] AND [TorrA] >= 9 AND [TorrT] >=4.

12. MC: "(Hmm... She's acting a bit... weird....)"
- a. Give Torr a swimming lesson. [C6.21]
    - i. Hide under the table. [TorrL+=3] [C6.25]
    - ii. Push' Torr under the table. [C6.26]
      - Note:** Choice 1 if [CandyT] > 4 OR [CandyA] > 6. Else, [TorrL++].
      - 1. Make a move on Candy. [CandyL+=3] [TorrL+=3]  
[C6.27]
      - 2. Don't. [CandyL++] [TorrL+=3]  
[C6.28]
  - b. Look for a float for her instead. [C6.29]

13. MC: "Please find me in my room. -Serena."
- a. Go. [C6.30]
    - i. Choices do not matter.
  - b. Don't go. [C6.31]

**Note:** [MistyA++] if [InvitedMisty].

14. Clair: "Drink up, stud."
- a. Drink. [C6.34]
    - i. Accept her 'offer.' [C6.35]
      - 1. Pull out.
      - 2. Creampie her. [ClairCreampie]
    - ii. Politely decline. [C6.39]
  - b. Politely refuse. [C6.40]

Note: Choices 15-17 only if [SeiraA] >= 6 OR [HuggedSeira].

15. Seira: "Tell me what's been worrying you. Let it out."

- a. Ask if she thinks you can be a good ninja. [AskSeiraCh6.1]
  - i. I want to be able to protect you. [C6.41]
  - ii. Maybe you're right. [C6.42]
- b. Ask what she thinks of your choice...." [AskSeiraCh6.2]

16. Seira: "How about you tell me more about your adventures?"

- a. Tell her you're too tired for that. {Go to next chapter} [C6.46]
- b. Indulge her. [C6.47]

17. MC: "(I can't believe Seira is basically giving me a ....)" [SeiraL+=2]

- a. Ask to suck on her boobs while she does it. [C6.43]
- b. Don't ask [Ch6.44]

## Chapter 7

Note: Choices 1 only if [SeiraA] >= 6 OR [HuggedSeira].

1. MC: "Hmmm..."
  - a. Join Seira. [C7.1] [SeiraL+=3]
    - i. Let her 'help' you. [C7.2]
      1. Not really. [C7.3]
      2. A bit. [C7.4]
    - ii. 'Help' her instead. [C7.5]
  - b. Don't. [C7.7]
  
2. Anabelle: "So? What do you say?"
  - a. Spar with Anabelle. [C7.8]
    - i. User your powers. [C7.9] [AnaL++]
    - ii. Don't. [C7.10]
  - b. Don't. [C7.11]

Note: Choice 3 only if [InvitedMisty].

3. Misty: "Th-Thanks..."
  - a. Uniform. [AskMisty\_C7.1]
  - b. Tattoo. [AskMisty\_C7.2]
  - c. She finds it here. [AskMisty\_C7.3]
  - d. Extra eyes. [AskMisty\_C7.4]
  - e. Enough questions. {Continue}

Note: Will get [CandyR+=5], [TorrR+=5], [SeiraR+=3], [CandyT+=5], [TorrT+=5], [CandyA+=5], and [TorrA+=5] by default.

4. Yumi: "Don't you want to meet her?"
  - a. No, Seira is all I need. [C7.12] [SeiraA+=5]
  - b. I suppose... [C7.13]

Note: Choice 5 only if [InvitedMisty] AND [WentWithHailey].

5. MC: "That's so..."
  - a. ...cool! [C7.14] [MistyA+=2]
  - b. ...weird. [C7.15]

Note: Choice 6 if [TorrT] >= 10.

6. Torr: "But?"
  - a. Why do you even need to prove that? [C7.16]
  - b. No buts. I think it's a solid goal to pursue. [C7.17]

Note: If [AnnaA] >= 2, then [AnnaL++] and [AnnaA++].

7. Jennifer: "Err... Sorry about him, MC. He can be a bit of an... ass sometimes..."
- a. Why are you even with this prick? [C7.18] [JxJ--] [JenA+=2]
  - b. Don't worry about it. [C7.19]

Sandbox time: Cannot follow this one as well as the others, so here is a list of variables set: [C7\_UpstairsJumpscare], [C7\_UpstairsRoom1Done], [C7\_UpstairsRoom2Done], [C7\_FirstFloorKitchenDone], [C7\_FirstFloorKitchenKnifeDone], [C7\_FirstFloorKitchenFoodDone], [C7\_FirstFloorKitchenVialsDone], [C7\_FirstFloorMasterBedRoomDone], [C7\_FirstFloorDoctorBedRoomDone], and [C7\_FirstFloorDoctorBedRoomBedsideDone]. These should not be used in the future, but I listed them just in case.

Note: [SawDiary] by default.

Note: [SeiraL++] if [SeiraL] >= 5.

Note: Choice 8 only if [JenA] >= 4.

8. Jen: "Unless YOU think it's weird, of course!"
- a. Tell her it's not weird. [C7.20] [JenL+=2]
  - b. Tell her it's weird. [C7.21]
9. Margot: "Just nod if you did."
- a. Nod. [C7.22]
    - i. Nod. [C7.23]
      - 1. Let her take her notes. [C7.24]
      - 2. Interrupt her. [C7.25]
        - a. Fill her up. [C7.26] [CamelInMargot]
        - b. Pull out. [C7.27]
    - ii. Shake your head. [C7.28]
  - b. Kick her out of the room. [C7.29]

Note: Choice 9 only if [GabL] >= 2.

10. Gabby: "I-Is it okay, if I..."
- a. Kiss her. [C7.30] [GabL+=2] [GabA+=2]
  - b. Ask what she means. [C7.31]
11. Fransisca: "I better go clean myself up from this mess."
- a. Stop her. [C7.32] [FransL+=3]
    - i. Shoot it down her throat. [C7.33]
    - ii. Pull out and cum on her face. [C7.34]
  - b. Don't [C7.35]