

Hello! Before you start reading this walkthrough there are some important informations you need to know:

The plot of this game is not entirely linear, meaning that there is no single path to be able to progress through the story. The various stages and events can be achieved through entirely different gameplay experiences, sometimes making it difficult to progress through the story.

In addition to this there is the further difficulty represented by the absence of a quest log, which can lead to deadlock situations where the player doesn't know what to do.

I have made this guide so that you can get an overview of the various quests and how to tackle them to avoid deadlock.

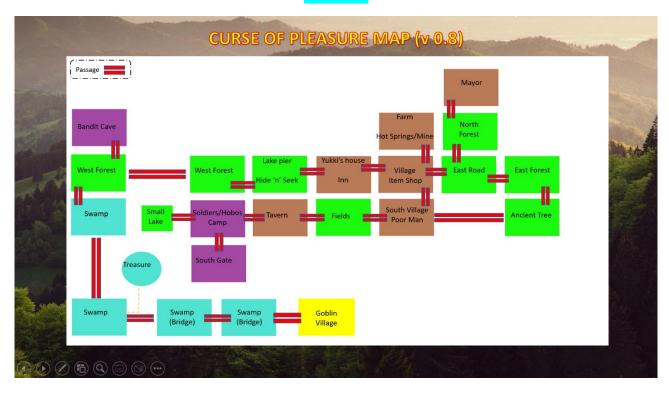
Please note: this guide follows the order in which I have personally followed and with which I have unlocked all the scenes in the current version. However, as I have already mentioned, it is possible to achieve the same result with a different game order.

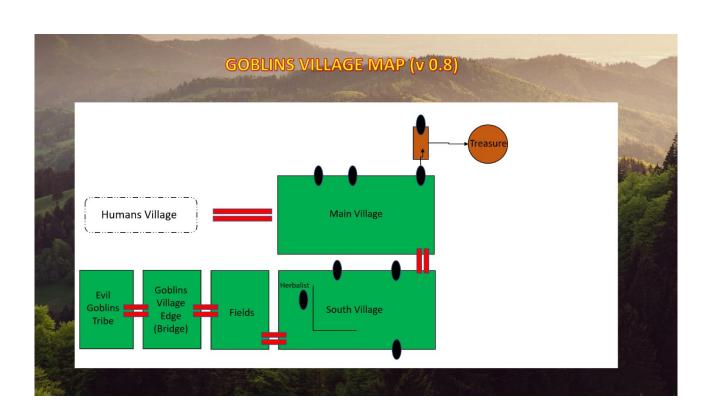
The guide presents two maps (human regions and goblin village) and a track to progress through the game from the beginning to the end of version 0.8.

To conclude: the guide is very detailed, but still within the bounds of common sense, which means that in some cases details have not been specified because they are marginal or minimal, so you will still need to put in a minimum of effort;)

Have fun!

# MAPS





# **GAME WALKTHROUGH v0.8**

- After the tiger attack at the beginning of the game, Yuuki and her brother Seita have to go home
  - o The next morning the father of the blonde kid (Hiroshi) calls Yuuki. Go talk to him
- Go to the mayor's house
  - Go to the Item shop and get the equipment
- Take the East Road and then continue to walk to the East Forest
  - You can either fight every enemy or try to avoid them.
    - I recommend fighting to gain experience points and become stronger
  - When you've reached the final stage you'll find a demon. Fight him. You can't win so don't put much energy in this fight
- ❖ At the mayor's house you receive the curse explanation
- Go talk to the doctor at the Inn
  - o Ground floor, last room with the old man
  - Go back home
- First study event
  - o Automatic scene where Yuuki helps Seita and his friends
- The next morning someone knock at your door
  - Talk to Togo-San
  - You can now rest until dusk by laying in your bed or start exploring the locations
- Have dinner at the Inn in the evening
- The next morning choose between taking a shower or go to the doctor
  - o If you take the shower one of Seita's friends will take a peek
  - After the shower talk to Seita
- Go to the doctor
  - Automatic scene
- Play with the kids
  - Go to the Lake Pier and play Hide 'n' seek
  - o The kids' spots are:
    - From the pier move left then up to find Hiroshi
    - From the centre just look up, there's Takashi
    - From the pier move right, behind the last green tree, there's Seita
  - Take a bath with the kids
- Have dinner with Seita
  - After go fo a walk
  - Go to the village
  - Meet the thief
  - o Try to catch him
  - o He's in the West Forest next to the Lake Pier behind a tree
  - o Fight against him
  - The best way to win these fights is to balance STR, DEX, AGI. Look at the statistics
    - STR must be higher than enemies' total HP (if possible. If not add max STR)

- Choose hit chance > 85% and a good amount of AGI
- The AP points allow you the manage the battle statistics
- After the fight watch the automatic scene
- From mayor's house go to the soldiers' camp
  - Go talk to the commander inside the tent guarded by 2 soldiers
- Go home and sleep
- Go to the item shop
  - Talk to the owner
  - o Bug chance: it may occur a conversation about apples, if this is the case, talk again to the owner and choose the option "equipment upgrade" from the dialogue menu
  - You can now decide between exploring the map and obtain some random scenes or heading immediately to mayor's house
  - Here are the random events
    - At the inn talk to Hiroshi (breast groping)
    - At the village go inside the first house you encounter with the kid catching the cat (nipple stimulation)
    - At the village go to auntie's house, the last one with the dog outside, go inside and talk to the man (cleavage peek)
    - South Village: talk to the poor man then go to the soldiers' camp and talk to the two around the campfire
    - Tavern: talk to the woman behind the desk
- Mayor's house
  - Accept his quest
  - o Go to the bandits' cave
  - Fight the thieves
  - In this case AGI won't work as good as before, so max your DEF instead
- Go home and sleep
  - Short extra scenes: go to the inn and talk to the kid in the hallaway
- Coal Village Quest
  - Go to the bandits' cave
  - Talk to Theff
  - Fight enemies (STR > enemy's VIT, DEX > 90%, Dex > 80%, AGI > 80%)
  - o Reach the campfire
  - Reach the slave camp
    - How to finish your duty:
    - Look for shiny vegetables → take the wood on the ground → help the old man chopping the wood (the guard next to him is jumping)
    - Eat
  - At the end of the working day go North. When you enter the village there's a sign on the right. Follow that direction and reach the river then take a bath. Meet Boo.
  - Go back to the village, go North then enter the building guarded by two thieves. Go upstairs and talk to the boss
  - o In jail you can talk to Boo or go straight to bed
  - Repeat this whole thing at least 3/4 times
    - You can choose what to do with the boss

- o Fight the thieves and open the jail door, then turn left
- Defeat the guards
- o Follow the same path until you reach the village
- Turn right, fight the thief then exit the village
- Go right and exit again
- Talk to the commander then go back to the coal village
- Go to the boss' building
- o After the battle talk to the commander, to Boo and finally Theff
- o End of the Coal Village Quest

### Random events at Yuuki's village

- Go talk to Boo (house with the dog)
- Go talk to the poor farmer
- Go talk to Takashi (the kid at the Farm)
- Play hide 'n' seek
  - One is behind a tree (up/right)
  - One is behind another tree (down/last tree on the right)
  - One is behind a tree (all the way down. Look for his blonde hair)
  - Go to sleep
- Talk to Hiroshi and help him study
  - Repeat 3 times
- Go talk to Takashi (Farm) and play hide 'n' seek
  - Find 2 kids, then go to the swamp and fight the goblin (max STR, AGI > 80%, Hit chance > 80%)
  - Go back to the West forest and talk to Hiroshi
  - Talk to Boo
  - Go to sleep until next morning then talk to Seita
- Go talk to Theff at the tavern at night
  - To stay awake at night you need to wait until the evening, then talk to Seita and have dinner with him. When you're in bed decide to stay awake
- Talk to the blue haired man at the village
- Go talk to the poor man and give him the 400 gold you earned with the blue haired man
  - Go to sleep
- Go to the item shop
  - Talk to the poor man
  - Pose for him
- Go to the inn and talk to the blue haired man
- Rest until the evening then go talk to Boo
  - Let pass some days then talk to him again so your exhibitionism level can rise a little bit
- Go to the inn and talk to the book vendor
  - Ground floor. His room is next to the doctor
- Go home
  - O Stay awake at night, go to the book shelf and read the book
  - o Go to the tavern and talk to Theff
  - o Go to sleep

- Rest until the evening
  - o Go talk to Boo
  - Go back home and talk to the kids
- Go to the tavern 3 times
- Go to sleep
  - Rest until the evening
  - Go talk to Boo (inside hi house, 1<sup>st</sup> floor)
- Go to the inn
  - o Go upstairs then turn right
  - o Talk to the nobleman
- Go to the hot springs
  - o Talk to the blue haired man
  - o Bring Boo 4 times
  - o Bring Seita 4 times
  - o Go alone 2/3 times
  - Bug: use the fast travel sign to go to the hot spings DO NOT cross the caves or Yuuki
    will turn left and remain stuck
- Rest until the evening
  - o Go talk to Boo
- Remove your jacket and go talk to the item shop owner
- Go to sleep
  - o Go talk to Boo
- Go talk to the item shop owner
  - o Go to the mayor
  - o Return to the item shop
  - Go to the Swamp and look for the ingredients
    - Look for the orange flowers (they are sparky) and one of the big red ones
- Go to the hot springs
- Go talk to the nobleman at the inn as first thing in the morning
- Goblins Quest
  - Go to the mayor
  - Go to the Swamps and cross the bridge
  - o Talk to the goblin
  - Go talk to the herbalist (Griz)
  - o Inside one of the caves there's a ball which allows you to get the recollection room
  - Go talk to Nicolas
  - Go back to the mayor
  - o Go home and rest
  - Go to the goblins village
  - o Fight the evil goblin
  - Go to the mayor
  - o Go home and rest
  - o Go to the item shop in the morning
  - Go back to the herbalist
  - Test the potion

- Automatic events
- After every try you end up at the goblin village. Go home, sleep, then go back to the goblins
- After the last try go to the item shop
- Go back to the goblins village
- Cross Goblins Village Edge
- Fight the evil goblins
- Automatic event
- Go north and fight the monster END OF CURRENT VERSION
- Go talk to Nicolas
- Talk to the herbalist and take the healing potions
- Go home and talk to Seita
- o End of the goblins quest

## From now on having dinner with Seita to stay awake at night in no longer required.

- Stay awake at night
  - o Go to the tavern
  - Talk to the man behind the desk
  - Go to sleep
- Go talk to the poor man
  - o Talk to Theff
- Homeless Camp Quest
  - Go to the soldiers' camp
  - o Talk to the hobos in the last tent (there is 3 of them)
  - o Talk to the old hobo
  - Go home and cook something for them
  - Go back to the hobo camp
  - Deliver the food
  - Automatic scene with the old hobo inside his tent
  - Cook some food
  - Deliver the food to the hobos
  - Talk to them and try find them a job
  - o The jobs are:
    - Hiroshi's father at the Inn
      - Talk to the young hobo after
    - The mayor
      - Talk to the second hobo
    - The item shop owner
      - Talk to the third hobo
  - o Go back to the hobos camp and talk to the old man
    - No food required
  - Go back to him the next day
  - END OF CURRENT VERSION
- Talk to Boo in the evening (his room, 1st floor)
  - o At night talk to Boo's father

- Talk again to Boo in the evening
  - Bug: IMPORTANT during this night event DO NOT pause the game for a save or you'll remain stuck. Go straight to Boo's father
- Talk again to Boo in the evening
  - Night event
  - END OF CURRENT VERSION

#### Beach Events

- o Talk to Boo in the morning and go to the beach
- Automatic scenes
- At the end of the day go west before you leave. There's a beach next to the other with a treasure chest
- o Talk again to Boo in the morning. Go to the beach
- Automatic scenes
- Stay awake at night
  - o Read the second volume of the book
  - o Go topless around the village at night
  - o Talk to the village guard
  - o Go talk to the hobos
  - o Go inside the tavern and talk to the customers
  - o Go to sleep

#### ❖ Theff Night Events

- o Go to the poor man's house while you're topless and talk to Theff
- o Repeat for 3 times
- o Automatic scenes
- Talk to Theff during the day
- END OF CURRENT VERSION
- Truth or Dare with the kids
  - o Talk to Takashi
  - o Play truth or dare
  - o 3 dare + 3 truth for each kid

THIS IS THE END OF VERSION 0.8

I HOPE THIS WALKTHROUGH WAS HELPFUL 🐯