Post recenti di SecretGame



31 mar 2022 at 09:01 Tech news : Feedback on Steam - Advice for creators.

Hello,

I'm creating this topic to help the creators of independent video games who would like to offer their game on Steam.

I proposed Lucie Adult Game at the beginning of January and I finally managed to get the important criteria to be published.

Here are the returns from STEAM

- No picture of a real human (with clothing or not). Nothing. (blur is not enough)

Your app has failed our review because it contains mature content or themes, but the Mature Content Survey doesn't currently describe the content accurately, or is missing important information in the section "What should customers know about the Mature Content in your game?".

- Intellectual property : Music, picture

Your app appears to incorporate intellectual property from third parties. The Steam Distribution Agreement makes it your responsibility to provide Valve with all necessary rights to distribute your game. We can decline to ship your game if concerns have been raised about intellectual property. Please provide us reasonable assurances that you are not infringing on the rights of any third parties whose IP is incorporated in your game. Those assurances could take the form of license agreements, or a legal opinion from your attorney analyzing the intellectual property issues and explaining why you don't need licenses. Without such assurances, we don't plan to ship your app.

- No sex in Steam Achievements.

Your build has failed our review because the "Steam Achievements" are not PG-13. Please change your achievement names, descriptions and/or images so they achievements are appropriate for younger Steam users (13 years old).

- No link to Patreon or website in game.

Your build has failed our review because it contains a call to action to donate through a non-Steam website. (I forgot one Patreon icon on a desktop).

- No controller Support. Input field in renpy don't work with the controller.

Your build has failed our review because the "Full Controller Support" category appears on the store page, but the game does not appear to fully support the Xbox One controller. The user is not able to access some of the game's functions using only the controller.

- Bad description of mature content :

Please give a more accurate overview of the mature content in your game, such as sexual acts or extreme violence. You may also need to further clarify if the app involves topics that customers may have a sensitivity to, and would like to be aware of, such as sexual assault/non-consensual sex/BDSM, drug/alcohol abuse, self-harm, or suicide.

Conclusion :

Lucie is my first game, and I'm not very confident about the notion of intellectual property. I have indeed put a lot of video games or movie references. I can't afford to take the risk of a lawsuit about it.

So I won't offer Lucie on Steam, it would be too much work, **but my next game will respect their** condition from the start.

I hope this helps you in your creation.

Steam is a must to have.

=> Without promotion on steam, **2000 people had added** Lucie in their wishlist in 2 weeks ! Steam seems to be huge in terms of potential, it's the professional world. !

===> However, I will offer the HD version to patreons >= 5\$ within a few days. I have to remove the steam censor and it's ok.

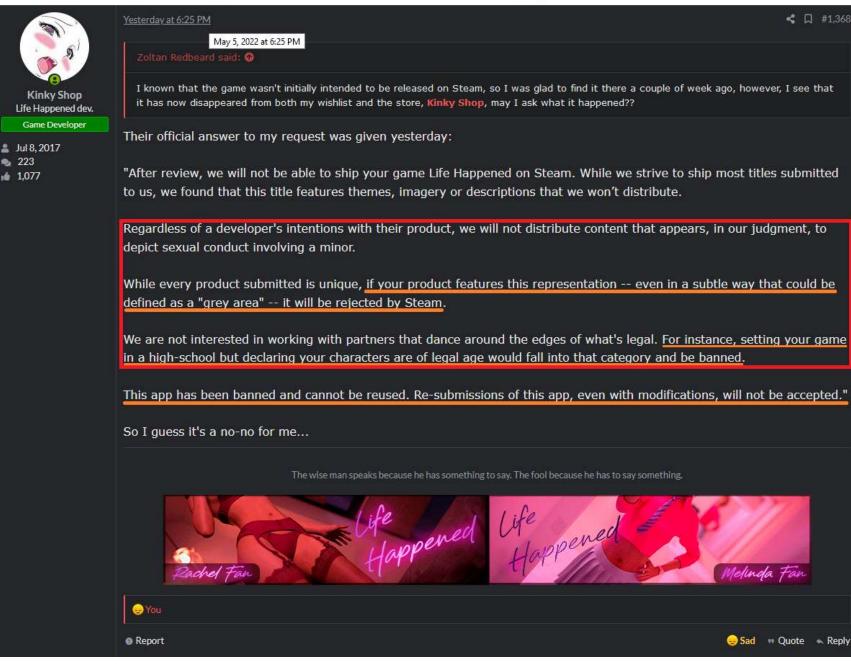


Eric.

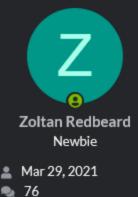
Kinky Shop's Experience With Life Happened

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14



About incest



Viressa said: 🙆

Oct 5, 2022

Not impossible but unlikely, this game is subscribestar-only to avoid having to deal with Patreon censorship and from what I've heard Steam is even stricter about this stuff. (At the very least BreadManGames would have to make Leslie a "landlady" and maybe have to redraw the protagonist.)

Actually, when it cames to adult games, Steam isn't always as strict as patreon on the incest side, in fact, if the game doesn't pictures anybody, particularly girls, that is seemingly underage, even by appearance, and the eventual school figured in the game is at least a college, most likely it will be ok.

For example, Solar Solar

However, and you're right about it even if I personally think that it is more important for the female characters, it is extremely important that the game doesn't contains sex involving scenes with anybody that could be considered, even remotely, underage, even if it is not directly stated but can be inferred from the context (and that's why the school should be at least a college), to me, here, the MC looks perfetcly fine, but who knows what Steam's reviewers will think about it Contain anything copyright protected, otherwise, if not rejected priorly, the Leap of Faith's odyssey can occur, even if it ended well.

You can find even more details in my signature, there isn't everything, but the most information I could found about the Steam restrictions are there \bigcirc

Of course, I could be wrong, and there's always the subjective standards of the one who has to review and approve the game, but my research take me to this until now \bigcirc

Edit: Thinking about it, it would be good if some devs who got their games approved and some devs who got their games declined from Steam would share their experience and set up some sort of guide in a dedicated thread, it would be an additional help to everybody 😤

Last edited: Oct 5, 2022

Steam Guidelines on Adult Games at 2022/03/31, courtesy of Secret Game and Kinky Shop.

There are other rules, about characters apparent age, any copyrighted media, any School below College is Evil, and so on, including, but not limited to, the Steamworks Distribution Program Rules, but those are a good staring point.

Addendums from lewdpixels.com.

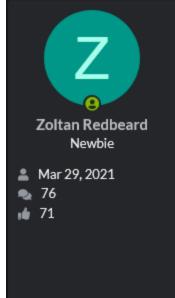
🕑 Viressa and BreadManGames

🛛 Report 🖌 Edit 👕 Delete

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About rape

it may require further investigations



Friday at 11:47 AM

FightmeLaiLai said: 🚳

Considering Gail was raped at the very beginning. Zero chance on steam.

I know that maybe it's a bit late, however, meanwhile I've done a bit of research and, even if I'm not completely sure by now, I found that in fact Steam does have some adult games with fictional rape. The famous ban of Rape Day seems to be related to the fact that it was a troll game and the rape part was just the one which had the largest mediatic coverage about (see \checkmark Why Steam are allowing rape games?), according to the reviews here, it is conceivable that something similar can be applied also for the ban of Deep Sea Death together with the fact that "each game ends within two minutes with the death of the main heroine and game over." (see 333 Joe Steel's review)

On the other hand, some games do have some rape scenes here and there and are on Steam as well, some are even heavily centered about it, like Matsuki's Life In Prison (see also State This needs to go.), so, considering the whole context, I don't personally think that the rape of Gail at the very beginning will be a problem for Steam.

Obviously I can be wrong, but considering the amazing quality of the title, I would suggest

DamagedCoda, if interested in that, to investigate further before giving up on a possible publication of The Office on Steam, because it could be a missed opportunity and a loss for many unaware potential players as well $\frac{2}{2}$

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🖸 DamagedCoda and Zane11

🛛 Report 🧪 Edit 👕 Delete

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Drifty's AVN Music FAQ, after the Leap of Faith experience:

Can I use music from Epidemicsound in games with adult content?

No. Epidemicsound very clearly states that they do not allow their music to be used in adult games. They have been very open about this, and everyone I've talked to within Epidemicsound has confirmed this.

Can I use music from Artlist in games with adult content?

No. They had no mention of adult content earlier, and at one point even approved directly via customer service, but have since changed the terms of their licenses.

Can I use music from Premiumbeat in games with adult content?

<u>Premiumbeat</u> allows adult content but has a limit of 1.000 downloads. If you need more than that (which is everybody making a game) it means getting the enterprise license, which is handled by Shutterstock because Shutterstock owns <u>Premiumbeat</u>. Shutterstock does not allow adult content. Do note that Shutterstock uses external sellers working for provision, so they will avoid the question, or tell you anything you want to hear to get the sale. Their lawyers on the other hand will confirm it's not allowed, also backed up by the small print in the contract you will be asked to sign.

Do these companies actually check games for any DMCA breaches?

Most likely not. In the case of music, musicians have their songs on different artist sites, meaning <u>Artlist/Epidemicsound</u>/Shutterstock is just one/more of their platforms. The musician will have to fill in a complaint first, and the sites will have their lawyers act on behalf of the musician, who in terms will have to verify that the music is not used on other sites. <u>So</u> when it gets to the point where you are notified, lawyers are already involved.

The exception is when <u>Artlist/Epidemicsound</u>/Shutterstock order special songs directly from one or more musicians (kind of like <u>Daz</u> Originals or <u>Daz</u> Store) where they end up owning the song and license rights completely and exclusively.

So how do I go about licensing music for my game?

Contact musicians directly. Don't be overly <u>professional, but</u> explain you're an indie developer and you're making a game. Be honest about your project and what it contains in terms of adult content. Musicians are just people like you and me, and some even enjoy working with indie developers and will give special permissions for indie projects. Not everyone will say yes (far from), but you will certainly sleep better at night if you have long-term plans for games.

You can also order special music from sites such as Fiverr. Although, the prices normally reflect the quality.

About sleep sex

it may require further investigations

