
THE HEADMASTER

by Altos & Herdone

GAME GUIDE PART 1: CHAPTER 1



For version 0.14.3
(Patreon Release)

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INTRODUCTION TO GAME GUIDE PART 1

Welcome

This game guide is designed to help you play *The Headmaster*, by Altos and Herdone. In this game, you will play the role of a new headmaster appointed to a private school. You will have to ensure the success of the school at the same time as investigating the mysterious death of the previous headmaster.

To do this, there are multiple tasks that you will need to complete. You will have to keep grades and discipline as high as possible, to prevent a bad ending. You will have to earn money in order to buy the equipment and other resources you require. And you will need to find ways to gain influence with the other teachers in order to win their support, and pass the new school rules you wish to implement.

Game Chapters & Game Guide Volumes

The game is currently split into two “chapters”. Chapter 1 can be considered the “introduction”, and Chapter 2 (which is still in development) is the “middle game”. The intention is that once Chapter 2 is complete, then Chapter 3 will be added, which will be the “end game”.

Part 1 of the game guide (this volume) covers Chapter 1 of the game. Part 2 covers Chapter 2 of the game, and Part 3 provides some additional information, including a detailed punishment guide, details about the cheat menu, and several reference tables.

Please note that there are several events and objectives that you can complete in either Chapter 1 or 2. Do not worry if you do not complete all the actions in this guide before you start Chapter 2 – you will be able to complete them later.

Game Guide Contents

This is not a linear game. Instead, you will often find yourself trying to complete several different objectives at once. Because of this, it is not possible to provide a standard step-by-step walkthrough.

Instead, this guide contains several different sections, which are designed to help you with individual quests and other actions that you will need to complete:

- The first section, **advice for new players**, provides some basic help and guidance, particularly for the first two or three weeks of the game.

- The **quest walkthrough** explains how to complete all the quests in chapter 1 of the game – the main quests, teacher quests and student quests.
- The **event log guide** provides information about how to unlock and complete all the key events in chapter 1 of the game (which are then shown in the game event log).

There are several events and objectives that you can complete in either Chapter 1 or 2. Do not worry if you do not complete all the actions in this guide before you start Chapter 2 – you will be able to complete them later.



Quick Codes

Several parts of this guide use short codes e.g. [QM1] to refer to other parts of this document. You can see these codes beside the heading of each section. You can do a search on this code (include the square brackets) to jump directly to that section of the guide.

Originally, this document was a plain text file, and these short codes were essential to help people navigate the document. Most of them have now been hyperlinked so you can just click on them to jump to the relevant section of the document instead.

Please note that some codes will refer to sections in a different volume of this guide. If you are using the complete version of the guide (which includes all 3 volumes) then this will not affect you. However, if you are using separate volumes, then some of the links will no longer work and you will have to do a manual search.

Important Note

This game is still in development. This means that things are likely to change. There are also likely to be bugs. While every effort is made to keep this guide up to date, sometimes changes or bugs slip through.

So if you find things which are wrong, or don't seem to be working, please post a message in the Discord channel and I'll check it out.

Good luck, and enjoy your time as the new Headmaster!

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Your First Game

Tutorial

The game includes a comprehensive tutorial, which you should complete before using this guide. The tutorial introduces you to the overall story and the main characters, teaches you the basic controls, shows you how to navigate round the school, and introduces you to the main characters.

Discipline and Grades

You should try to keep Discipline and Grades as high as possible. If either of them falls to zero, the game will end. It is very easy to focus on achieving a quest, and forget to keep maintaining your grades and discipline.

Punishments

Classroom Punishments

You improve grades (and discipline) by teaching classes. When a girl misbehaves, you will usually be given the option of punishing her in class, or in your office after school. If you punish her in class, the other girls will learn a lesson and you will usually get 2 Discipline points.

(When discipline is low, you will get bonus discipline points, so you can actually get 3 or 4 points for spanking a girl in class: see below for details.)

However, because the spanking prevents you from teaching your lesson, grades do not improve. If you punish her after school instead, your lesson will not be interrupted, and you will get 1 Grade point.

There are some special scenes where you will not have any choice. For example, the first time you punish the girls, you will automatically decide to punish them after school. (See below for more details about this.)

Note: later in the game you can get more discipline points. See [REFR01](#) for more information about discipline points.

After School Punishments

When you punish a girl after school, you have the option of giving her a private punishment or a public punishment.

If you give her a public punishment, the other girls will see her being punished and you will get 1 Discipline point. If you give them a private punishment you will

get no discipline or grade points, but you will get money from the school owners instead.

Bonus Discipline Points

When discipline is low, you will get extra discipline points. This is to reflect the fact that in the early game, the girls are not used to corporal punishment, and it will have a bigger impact on their behavior. This also has a practical purpose, as it helps avoid early-game grinding.

The number of bonus points awarded is based on your current discipline level. If total discipline is 20 or less, you will get +1 bonus points. If total discipline is 10 or less, then you will get +2 bonus points.

See [REFR02](#) for more information about the bonus discipline points.

Managing Discipline and Grades

Stats Management

In summary:

If you need to...	Then do this...
Improve discipline	Teach classes and punish the girls in class.
Improve grades	Teach a classes and punish the girl after school
Get more money	Teach classes and give the girl a private after school punishment.

Evening Grade Change

The number of discipline points you have will have an impact on the school grades. Every evening (except Saturday), you will receive a message about whether the girls did any studying and the grades may go up or down as a result.

Discipline Score	Grade Change
Discipline 01-19	-1 Grade
Discipline 01-19 and the lake open	-2 Grades
Discipline 20-60	no change

Once you have Discipline over 60, you can start to earn grade points in the evening. However, this will not happen until Chapter 2 of the game. See [REFG01](#) for more details about the nightly grade changes.

Training Miss Potts

Every weekday evening, you will get a message about how well (or badly) Miss Potts was able to control her class. If she was not able to control her class, you will lose some discipline points. The possible messages are:

Message	Grade Change
Miss Potts just about managed to control her class	no change
Miss Potts could not control her class	-1 discipline
Class was so unruly the noise had a disruptive effect	-2 discipline

In order to help Miss Potts control her class, you will need to give her training. This is the first staff quest you will need to complete (see [Teaching Miss Potts, QSF1](#)). Once she has received training, then it is more likely she will control her class.

At the start of the game, you are likely to lose 4-6 discipline points every week. Once you have completed the first action point in the [Teaching Miss Potts staff quest \(QSF1.01\)](#) then you will usually only lose 1-2 points a week.

The First Two Weeks: What to Do

Key Priorities

At the start of game, you will lose grades and discipline points every day. Every night your grades will reduce by -1 because the girls are not studying, and your discipline will usually go down by -1 or -2 because Miss Potts cannot control her class.

Your first two priorities therefore need to be **increasing discipline** and **teaching Miss Potts**.

Increasing Discipline

The fastest way of increasing discipline is by teaching classes and then spanking the girls in class. You should prioritize this over any other activities, e.g. patrols or teaching sports lessons.

- You can get at least +2 discipline for spanking a girl in class. As mentioned above, you will get extra bonus discipline points at the start of the game as well. (This means that you can usually get +6 discipline points each day during the first week.)

- Alternatively, if you choose to punish them after school and give them a public punishment, you can get +1 grades and +1 discipline. You will get extra bonus discipline points at the start of the game as well. (this means you can usually get +4 discipline and +2 grades each day during the first week.

Other Actions

In the evenings, you should teach Miss Potts. You can teach her every night (including weekends) except for Wednesday. You should prioritize this over other evening events e.g. spying on the girls or talking to the other teachers.

At the weekends, do patrols. Focus on actions that increase discipline, even if this reduces your popularity. On Monday evenings, go to the dorm and help the study group with their homework. This will give you +1 grades.

By the end of the first 2 weeks, you should have enough discipline that grades are not going down, Miss Potts should be well trained enough that you are not losing a lot of discipline, and you should have enough money (from your first 2 salary payments) that you can start buying stuff. You can then work on the Mr Wilson and Miss Chang staff quests. This will allow you to get influence points that will help you pass school rules.



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INTRODUCTION

Using the Walkthrough

This walkthrough is not meant to be followed in strict order. You will find that in order to complete the first main quest, you will need to complete several staff side-quests, which are covered later in the document.

You will also find that you will usually be trying to complete several quests at one time. For example, you may have to save up money to buy an item to allow you to complete one quest, but while you are waiting you might be able to continue with a different quest.

Sometimes, you need to complete part of one quest in order to progress a different quest. For example, you need to upgrade the science facilities in order to persuade Miss Chang (the science teacher) to help you with Mr Wilson's quest.

Therefore, please use this walkthrough as a guide, not as step-by-step instructions.



Quest Walkthrough Contents

Main Quests [QM]

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[QM3] A Man's Work.....	21

Staff Quests [QSF]

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MAIN QUESTS

[QM]



[QM1] Order to the Chaos.....	17
[QM2] If a Headmaster Falls in the Woods.....	19
[QM3] A Man's Work.....	21

[QM1] Order to the Chaos

Description

Discipline is low and the girls are not studying in their free time. You must assert your authority and bring order to the school.

Unlocking this Quest

This staff quest is available from the start of Day 2.

Note: The actions in this quest do not have to be performed in any particular order. So e.g. you can upgrade the science facilities before you teach Miss Potts.

[QM1.1] Increase Discipline

Full description = (1) Increase Discipline to 20 to prevent grades from declining.

Teach classes and punish students to ensure that your discipline score remains above 20. If discipline falls below 20 again, then you will need to complete this action again.

At the start of the game, you will get 2 discipline points if you punish a student in class, and 1 discipline point if you give them a public after school punishment. See [REFR01](#) for more information.

[QM1.2] Help Miss Potts control her class

To complete this, you need to complete actions 1-4 in the "Teaching Miss Potts" staff quest ([QSF1.01](#) to [QSF1.04](#)). This involves visiting Miss Potts in her apartment in the evenings to give her some training.

[QM1.3] Upgrade the science facilities

Full description = (3) Upgrade the science facilities for Miss Chang.

To complete this, you need to complete actions 1-6 in the "Experiments Gone Wild" staff quest ([QSF2.01](#) to [QSF2.06](#)). This involves buying new equipment for the science classrooms and hiring a new lab technician.

[QM1.4] Win Mr Wilson to your side

Full description (before quest is unlocked) = (4) Win Mr Wilson to your side

Full description (after the quest is unlocked) =
(4) Help Mr Wilson with his request

To unlock this staff quest, you will need to visit Mr Wilson in his apartment during the evening and agree to steal Priti's password.

To complete this quest, you need to complete actions 1-3 in the "Priti as a Picture" staff quest ([QSF3.01](#) to [QSF3.03](#)). This involves stealing the social media password of one of the students.

[QM1.5] Implement a new rule

Full description = (5) Implement a new rule at a weekly meeting of the school board.

At the Friday school board, pass a new school discipline rule. Two new rules are available from the start of the game: the public punishment outfit rule, and the Strict Uniform Policy rule. You will unlock other rules later in the game (e.g. see [QSF4.2](#) and [QSF4.4](#)).

You need a certain amount of discipline and influence points before you can pass a rule. The Strict Uniform Policy rule (under Uniform policy) has the lowest requirements: you will need 18 Discipline and 4 Influence points to pass this rule.

To gain the influence points, you will need to complete some of the staff quests. See the staff quests "Teaching Miss Potts" ([QSF1.02](#)), "Experiments Gone Wild" ([QSF2.02](#), [QSF2.07](#)) and "Priti as Picture" ([QSF3.03](#)) for details about how to achieve the first influence points. See REF01 for a list of all the influence points you can get.

Please note that deciding to open the lake (under Other Rules) does not complete this action.

Fun note: once you have passed the Strict Uniform Policy, you can do underwear inspections on most of the students you see in the hall in the classroom building. (See [SCH11](#) for a particularly fun one on Liz.)

[QM1.6] Completing this Quest

Once you complete action points 1-5 ([QM1.1](#) to [QM1.5](#)), then in the evening you will have the "second dream" event where you have sex with Sarah. (See also [OTH03](#))

If you have not already unlocked the scene, the following weekday morning you will see a scene with Sally and Izzy running. (This scene can also be unlocked if you have previously punished Debbie, see [DEB02](#)).

[QM2] If a Headmaster Falls in the Woods

Description

The old headmaster was worried he was being followed in the woods. Could he have been murdered? You decide to investigate in case you yourself are in danger.

Unlocking this Quest

To unlock this quest, open the Recycle bin on your computer and read the April 15 entry.

[QM2.1] Ask the staff

Full description = (1) Ask the staff about the old headmaster and see if anyone knows anything about his death.

In the evening, speak to Mr Wilson and ask him about "the old headmaster". If you have not unlocked the "Priti as a Picture" staff quest yet ([QSF3](#)), then you will have an initial conversation with Mr Wilson, and then you will need to visit him the following night before you can ask him about the headmaster.

[QM2.2] Visit the lake

Full description = (2) Visit the lake in the morning and speak to the groundskeeper about finding the old headmasters body.

At the Friday School Board, choose to open the Lake (see under Other Rules).

Note: you should ensure Discipline is 20+ before you do this, or grades will decrease by -2 every day the Lake is open.

In the morning, go to the lake and speak to Jimmy. Ask about "the old headmaster".

[QM2.3] Ask Jimmy to show you the spot

Full description = (3) Ask Jimmy to show you the spot where the old headmaster died.

In the morning, go to the lake and speak to Jimmy. Ask about "the old headmaster's body". You can do this immediately after asking about "the old headmaster" ([QM2.2](#)).

Jimmy will tell you that you'll need to wait for him to clear the way. This quest action will change to "Wait for Jimmy to clear the path" (see [QM2.4](#), below).

[QM2.4] Wait for Jimmy to clear the path

Full description = (3) Wait for Jimmy to clear the path into the woods to show you where he found the old headmaster's body.

Complete actions 1-5 from the "A Troublesome Inspector" staff quest (QSF5.1 to QSF5.6). The following morning, Jimmy will tell you that the path is now clear, and he will take you to the spot where the headmaster died. You will find his wallet which has a number combination hidden in it.

[QM2.5] Try using the numbers

Full description = (4) Try using the numbers you found with the safe in your office.

Go to your office and click on the bookcase. You will then be able to unlock the safe and this event will unlock.

[QM2.6] Ask Miss Chang about BDSM

Full description = (5) Ask Miss Chang what she knows about British Defense System Manufacturers.

Complete A Troublesome Inspector action QSF5.7. This involves you opening the old headmaster's safe and reading his notes about the school's owners. You discover a company called British Defense System Manufacturers (BDSM) appears to be involved.

In the evening, speak to Ruth. She will take you to her house to have a private discussion. (This action is also required for the Experiments Gone Wild Quest, QSF2.09) During the discussion she will warn you that there is a spy on campus.

[QM2.7] Spy on Campus

Full description = (5) Miss Chang warned you about a spy on campus. Could there be a connection between the spy and the old headmaster's death? You will need to investigate.

This is not available in the game yet.

[QM3] A Man's Work

Description

Some jobs are best left to a man. Spanking naughty schoolgirls is a prime example.

Unlocking this Quest

This quest is unlocked on the first weekday after you complete the "Order to the Chaos" main quest ([QM1](#)) and have the second dream event (see [OTH03](#)).

The next weekday, you will see a cut scene similar to the "Day 2" introduction, where the headmaster walks into school talking about the need to take a more active role in the punishments of the girls. You will then receive a message saying you have a new main quest.

[QM3.1] Find out your colleagues' opinions

Full description = (1) Find out your colleagues' opinions on changing the rules at the next meeting of the school board.

At the Friday school board, vote on the Corporal punishment rule "corporal punishments may be carried out on students by any teacher regardless of gender". The discipline and influence requirements for this rule will be shown as "?".

Holding this vote will unlock the "a troublesome inspector" staff quest ([QSF5](#)).

[QM3.2] Earn 3 Influence from Miss Newman

Full description = (2) Earn three influence points from Miss Newman

To complete this, you need to complete actions 1-3 in the "Sally Learns the Ropes" staff quest (see [QSF4.1](#) to [QSF4.4](#)).

[QM3.3] Find a way to convince Ruth

Full description = (3) Find a way to convince Ruth to let you spank the girls.

To complete this, you need to complete actions 1-6 in the "A Troublesome Inspector" staff quest ([QSF5.1](#) to [QSF5.8](#)). This also involves completing actions 1-4 of the "If a Headmaster Falls in the Woods" main quest ([QM2.1](#) to [QM2.5](#)).

[QM3.4] Have at least one Student Enforcer

Full description = (4) Have at least one student enforcer (prefect).

You will need to raise Debbie to punishment Level 5, and assign her a role as a prefect. To do this, you need to complete actions 1-5 in the "Sally Learns the Ropes" staff quest ([QSF4.1](#) to [QSF4.6](#)).

[QM3.5] Hold another vote

Full description = (4) Hold another vote at the school board to allow you to spank the girls yourself.

Once you have Influence 9 and Discipline 40, pass the new Corporal Punishment rule "corporal punishments may be carried out on students by any teacher regardless of gender" at the Friday board meeting.

Once you have successfully passed the rule, you will see the large "How to Discipline a Young Woman" scene ([CLA11](#)), where Mr Mykock comes to the school with two other teachers to watch you punish the first girls by yourself.



STAFF QUESTS

[QSF]



[QSF1] Teaching Miss Potts.....	24
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[QSF5] A Troublesome Inspector.....	39

[QSF1] Teaching Miss Potts

Description

Miss Potts can't control her class. Fortunately you are an expert in disciplining young woman and have offered to pass on some of your skills.

Unlocking this Quest

This staff quest is available from the start of Day 2.

[QSF1.01] Visit Miss Potts apartment

Full description = (1) Visit Miss Potts' apartment in the evenings to provide her with basic training.

During the evening, visit Miss Potts' apartment. You can visit her any night (including weekends) except for Wednesdays. You will have an initial conversation where you agree to give her additional training.

You will then need to visit her another 6 times, and choose "continue training". The first 4 lessons will involve you discussing (in order) her need to show confidence; classroom dynamics; the need for consistency; and how she is making progress. The last 2 lessons will involve you giving her a verbal telling off. At the end of the last lesson, you will tell her you will visit her in her classroom to check how she is dealing with the girls.

[QSF1.02] Visit Miss Potts's classroom

Full description = (2) Visit Miss Potts's classroom during school hours to check up on her progress

Visit Miss Potts' classroom during the day. You will see her managing to control Debbie, and you will receive 1 Influence point.

[QSF1.03] Discuss the Next Phase

Full description = (3) Visit Miss Potts' apartment and discuss the next phase of her training.

Visit Miss Potts in the evening again. As before, you can visit her any night (including weekends) except for Wednesdays. You will say she needs a practical lesson in being spanked.

[QSF1.04] Dress Up Like a School Girl

Full description = (4) You have convinced the English teacher to dress up like a school girl so you can spank her. Visit her at her apartment in the evening.

Visit Miss Potts in the evening again. She will be dressed like a school girl. This time, you will spank her.

[QSF1.05] Visit Miss Potts for Advanced Training

Full description = (5) Visit Miss Potts again for more advanced training.

In the evening, visit Miss Potts' apartment again and continue her training. You will give Miss Potts another lesson where she will hold up some books and you will expose her.

[QSF1.06] See Miss Potts Punish One of the Girls

Full description = (6) Visit Miss Potts' Classroom to see her punish one of the girls (you may need to unlock new rules at the school board to proceed).

If you have not already done so, you will then need to pass the Very Strict Uniform Policy that allows you to confiscate clothing. You will pass this rule as part of the "Sally Learns the Ropes" staff quest (see [QSF4.5](#)). This involves raising Debbie to Level 4 and touching her to unlock the rule. You will need 6 Influence and 30 Discipline to pass the rule at the next Friday morning school board meeting.

After you have passed the rule, visit Miss Potts' classroom during the day. You will see her forcing Faye to strip to her underwear and demonstrate her aerobics lesson. Afterwards Miss Potts will kiss you and you will get 1 influence point.

[QSF1.07] Visit Miss Potts apartment again

Full description = (6) Visit Miss Potts' apartment again to continue her training.

In the evening, visit Miss Potts' apartment again and continue her training. You will then strip her naked, give her a spanking and finger her to orgasm. Miss Potts will then suck your cock.

[QSF1.08] Visit Miss Potts apartment again

Full description = (6) Visit Miss Potts' classroom to supervise her spanking one of the girls.

Visit Miss Potts' classroom during the day. You will see Claire mess up and punish Mary in the wrong way, and you will stop the punishment.

[QSF1.09] Discuss Mary's Punishment

Full description = (6) Visit Miss Potts' apartment to discuss Mary's punishment.

In the evening, visit Miss Potts' apartment again. You will discuss the punishment and agree to show Miss Potts the wrong way to give a punishment.

[QSF1.10] Show her the Wrong Way to Give a Punishment

Full description = (7) Wait until Claire visits you in your office and show her the wrong way to give a punishment.

The following day, you will automatically get a scene in your office where Claire will arrive in a school uniform and you will punish her. This scene will happen immediately after any after-school punishments you have.

The goal of the punishment is to max out her fear. However, if her fear score is greater than her submission score, then she will use her safe word and the scene will end. If Claire uses her safeword, you will automatically get the same scene the following day.

During her punishment, you should insult her, lightly slap her face, inspect her uniform, and tear off her skirt and knickers. Inspect her bra and then tear off the rest of her clothes. Grope her breasts, slap her breasts and take her picture.

After that, change position and force her over your desk. Spank her and do a cavity search. Change position and force her to her knees. Pull your dick out, do a dick slap, make her kiss it and force it in her mouth. Twist her hair or slap her, and force it down further.

Finally, change position and lift her onto your desk, legs in the air, and force her legs apart. You can finger her first or simply penetrate her to complete the punishment. You will then get +1 Influence

[QSF2] Experiments Gone Wild

Description

Miss Chang has complained about the lack of science facilities at the school.

Unlocking this Quest

This staff quest is available from the start of Day 2.

[QSF2.01] Upgrade the science classroom

Full description = (1) Upgrade the science classroom by using the construction menu on your computer

Once you have \$500, buy the "Upgrade science facilities" from the Upgrade Facilities option on your computer.

[QSF2.02] Tell Miss Chang about the new equipment

Full description = (2) Tell Miss Chang you have ordered new equipment for her

In the evening, talk to Miss Chang in her classroom about the New Equipment. This will give you 1 Influence point.

[QSF2.03] Check in on Miss Chang's classroom

Full description = (3) Check in on Miss Chang's classroom during school hours

Mr Mykock will visit you the following morning and give you a warning. During the day, visit Miss Chang's classroom. You will then see Miss Chang's clothes dissolving solution in action.

[QSF2.04] See if Miss Chang needs anything else

Full description = (4) Check back with Miss Chang in the evening to see if there is anything else she needs

Visit Miss Chang in the evening again and ask her for "further help with the board". She will say she wants a lab technician.

[QSF2.05] Ask about hiring a lab technician

Full description = (5) Summon Samantha to your office during school hours and ask about hiring a lab technician

During the day, use your phone to call Sam into your office and talk about the New Technician. She'll say she needs 3 days. This quest action will change to "Wait a few days" (see [QSF2.06](#), below).

[QSF2.06] Wait a few days

Full description = (6) Wait a few days for Sam to ask around town and see if there is anyone looking for work.

On day 4, call Sam back into your office and ask about the Lab Technician. She'll say she's found 2 candidates, who you can interview.

Note: Sam needs 3 days, not 3 working days, so if you ask Sam on Thursday you can hold the interviews on Monday.

If you accept Trixie's offer of a blowjob, then you will hire Trixie. If you refuse her offer, you will hire Anna. To unlock this quest, you can select either candidate.

If you select Anna, then that night Trixie will visit you at your apartment. She will offer you a blowjob if you appoint her as the new dance teacher.

Note: you can decide not to recruit Trixie, but this will prevent you from seeing some additional scenes.

[QSF2.07] Visit Miss Chang in the Evening

Full description = (7) Visit Miss Chang and see how she's getting on with her new assistant.

Speak to Miss Chang in her classroom the evening.

If you have hired Anna, Miss Chang will thank you and you will get 1 Influence Point. See [QSF2.09](#) for the next quest action.

If you hire Trixie, then Miss Chang will be annoyed with you, and this quest action will change to "Summon Trixie to your office" (see [QSF2.08](#), below).

[QSF2.08] Summon Trixie to your office

Full description = (8) Summon Trixie to your office and figure out what to do with her

During the day, use your office phone to summon Trixie. You will appoint her as Dance Teacher and hire Anna, the other candidate, as the lab technician. You can accept Trixie's offer of a blowjob or not: in both cases Trixie will invite you to visit her in her apartment one evening.

[QSF2.09] Visit Miss Chang in the Evening

Full description = (9) Visit Miss Chang and see how she's getting on with her new assistant.

Speak to Miss Chang in her classroom the evening. Miss Chang will thank you and you will get 1 Influence Point.

[QSF2.10] Wait for Miss Chang to ask for assistance

Full description = (10) Wait for Miss Chang to ask for further assistance

Note: if you originally hired Anna (not Trixie), this task is shown as number (8), not (10).

Complete A Troublesome Inspector action [QSF5.7](#). This involves you opening the old headmaster's safe and reading his notes about the school's owners. You discover a company called British Defense System Manufacturers (BDSM) appears to be involved.

In the evening, speak to Ruth about "the notes in the old headmaster's safe". She will take you to her house to have a private discussion. (This action is also required for the "If a Headmaster Falls in the Wood Quest, [QM2.6](#)) During the discussion she will ask you to purchase a 3D printer for her.

[QSF2.11] Purchase a 3D Printer

Full description = (11) Purchase a 3D printer for Miss Chang. COMING SOON

Note: if you originally hired Anna (not Trixie), this task is shown as number (9), not (11).

This is not available in the game yet.

[QSF3] Priti as a Picture

Description

Mr Wilson the math teacher appears to have an unhealthy fixation on one of the students. A sweet and innocent girl by the name of Priti. He has asked for your help to steal her email password.

Unlocking this Quest

To unlock this staff quest, you will need to visit Mr Wilson in his apartment during the evening, and agree to steal Priti's social media password.

[QSF3.01] Ask Miss Chang

Full description = (1) Ask Miss Chang if she knows how to steal someone's email password without them knowing.

You will first need to upgrade the science classroom (See the "Experiments Gone Wild" staff quest, [QSF2.01](#)). You do not need to have told Miss Chang about the upgrade. (This means you can complete [QSF3.01](#) before you complete [QSF2.2](#)).

In the evening, visit Miss Chang in her classroom and ask about "stealing passwords" and then about "the keylogger program".

[QSF3.02] Summon Priti

Full description = (2) Use the phone in your office to summon Priti.

During the school day, use your office phone to call Priti to your office. You will then steal her password and social media pictures.

[QSF3.03] Deliver Priti's Password

Full description = (3) Deliver Priti's password to Mr Wilson.

Visit Mr Wilson in the evening and talk to him about "Priti's password". You will give him the password, and you will get 1 Influence Point.

[QSF3.04] Check back with Mr Wilson

Full description = (4) Check back with Mr Wilson another night to see if there is anything else he needs

Visit Mr Wilson in the evening and ask for "more help with the board". He will tell you that he wants nude pictures of Priti. You can agree or disagree. If you agree, see [QSF3.05](#). If you disagree, he will ask for a prostitute and Viagra instead.

If you have already hired Trixie (either as the lab technician or the dance teacher), see [QSF3.09](#) for the next action. If you have not hired Trixie, see [QSF3.08](#).

You can change your mind about taking the nude pictures. To do this, visit Mr Wilson in the evening again. Speak to him about the "photos of Priti". If you originally disagreed and now want to take the photos of Priti, tell him "I've decided to help you". If you originally agreed and now want to hire the prostitute instead, tell him "I've changed my mind".

[QSF3.05] Purchase a Digital Camera

Full description = (5) Purchase a digital camera and then decide how to obtain high quality naked photos of Priti

Once you have \$1000, buy the Digital Camera from the Online Shopping | Electronics option on your office computer. (You might already have this if you have completed the "Sally Learns the Ropes" staff quest (see [QSF4.4](#)). It will arrive the following day.

[QSF3.06] Summon Priti to your Office

Full description = (6) Summon Priti to your office then decide how to obtain naked photos of her.

You can then use your phone to summon Priti to your office.

You can then choose to "order her to strip" or "trick her". The "order to strip" option will give you less influence points and will result in you losing a large number of grade, discipline and popularity points. (For details, see [XTRA02](#). See [QSF3.08](#) for the next actions if you take this route.)

You should therefore choose to "trick her". You will then take some basic photos of her, and will unlock the ability to purchase the "school swimwear samples". See [QSF3.07](#) (below) for the next action.

[QSF3.07] Order swimwear and uniform samples

Full description = (7) Order swimwear and uniform samples for Priti to try on. Then summon her to your office.

Once you have \$1200, buy the School Swimwear Samples from the Online Shopping | Electronics option on your office computer. It will arrive the following weekday. You can then use your phone to summon Priti again and complete the photoshoot.

[QSF3.08] Decide whether to hand over the pictures

Full description (if you tricked Priti) = (8) Visit Mr Wilson and decide whether to hand over the pictures.

Full description (if you forced Priti to Strip) = (8) Speak to Mr Wilson and decide whether to hand over the pictures.

Visit Mr Wilson's apartment in the evening and talk to him about the photos of Priti. You can decide whether to hand them over or not. If you hand them over, you will get 2 influence points and this staff quest will be completed.

If you refuse to hand over the photos, he will ask for a prostitute and some Viagra instead.

If you have already hired Trixie (either as the lab technician or the dance teacher), see [QSF3.10](#) for the next action. If you have not hired Trixie, see [QSF3.09](#).

Note: If you ordered Priti to strip, you will only get 1 influence point (not 2) if you give Mr Wilson the photos. In the morning, Samantha will tell you that Priti was seen running from your office in tears. Your grades, discipline and popularity will all decrease by 10. If this causes grades or discipline to fall to zero, you will get an immediate bad game ending.

[QSF3.09] Figure out a way to get a prostitute

Full description = (9) Figure out a way to get a prostitute for the Math teacher.

In order to complete this, you will need to hire Trixie. See the "Experiments Gone Wild" staff quest ([QSF2.06](#)) for how you can hire her. This action will then change to "Ask Trixie if she knows any local prostitutes" (see [QSF3.10](#))

[QSF3.10] Ask Trixie if she knows any local Prostitutes

Full description = (9) Ask Trixie if she knows any local prostitutes.

Once you have hired Trixie, use the phone in your office to ask her to come to your office. She will tell you that she knows a suitable escort agency, and you then email the company.

[QSF3.11] Wait a Day and Check for Reply

Full description = (10) Wait a Day and check for a reply from the escort agency

The following day, check your email on your office computer. The agency will tell you that they have a suitable girl called Candy, but she will cost you \$2000. You will then see a picture of Candy.

Note: If you are playing easy mode, the prostitute will only cost \$1200.

[QSF3.12] Email back the Escort Agency

If you do not have \$2000, you will tell yourself that you'll need to save up and then email back at a later date. If you have enough money, you will be asked if you want to transfer the money or not.

If you do not have enough money, or if you decide not to pay the money, then you can re-read the email at a later date.

Once you have \$2000, pay the money for Candy.

Note: If you are playing easy mode, the prostitute will only cost \$1200.

[QSF3.13] Purchase some Viagra

Full description = (12) Purchase some Viagra from the online store.

Once you have \$200, attempt to buy the Viagra pills from the Online Shopping | Health option on your office computer. When you get the option, buy the cheap \$20 pills instead.

Note: You can buy the normal Viagra pills if you wish, but that will mean you will not see the full scene with Candy later.

[QSF3.14] Purchase some Viagra

Full description = (13) Wait for the Viagra to arrive from the online store.

The pills will arrive the following weekday. (If you order them on Friday or Saturday, they will arrive on Monday).

[QSF3.15] Deliver the Pills to Mr Wilson

Full description = (14) Deliver the pills to Mr Wilson and inform him that the prostitute has been ordered.

Once the pills have arrived and you've paid for the prostitute, see Mr Wilson in the evening and tell him that "I have found you a prostitute". If you bought the cheap pills, you should remove the warning label before you hand them over.

At the end of the following day, you'll be told by Samantha that Mr Wilson didn't show up to his last class of the day. (If it's a weekend, you'll get a phone call from Miss Potts saying Mr Wilson didn't show up to a book club instead.) You'll then automatically go to Mr Wilson's apartment.

You can choose to play through the scene however you want. But to see the full scene, tell Candy that you are Mr Wilson and then later give Mr Wilson another Viagra substitute.

[QSF3.16] Visit Mr Wilson Again

Full description = (14) Wait a couple of nights and visit Mr Wilson again.

The following evening, go back to Mr Wilson's apartment and talk about Candy. You will get 2 Influence points. That completes this staff quest.



[QSF4] Sally Learns the Ropes

Description

Sally is already an accomplished disciplinarian and you think she might be ready to learn some of your advanced teaching methods.

Note: Punishing Debbie

To complete this quest, you will need to give Debbie several private punishments. You will initially get the opportunity to punish Debbie either by patrolling the halls or teaching classes.

If you patrol the halls, you will sometimes get a random patrol event where Debbie gives Lucy a wedgie. If you teach classes, you will sometimes get a random event where Debbie is bullying Lucy.

You can only complete these quest actions when giving Debbie a private punishment. You will not be able to progress this quest if you give her a public punishment or punish her in class instead.

Unlocking this Quest

You will unlock this quest by giving Debbie a private punishment. She will start the punishment at Level 2. You are told that you will not be able to level her up during this punishment but it is still worth giving a severe punishment to earn as much money as possible.

The next weekday morning you will see a scene with Sally and Izzy running. This quest will become unlocked. The option to buy the paddle will be unlocked. The option to propose a new Corporal Punishment rule to remove skirts will become available.

Alternative path: If you have not unlocked this quest by the time that you complete the "Order to the Chaos" main quest (QM1), then it will automatically unlock at the same time as the "A Man's Work" main quest (QM3). The option to buy the paddle and propose the "remove skirts" rule will become available as well.

[QSF4.1] Purchase a paddle

Full description = (1) Purchase a paddle from the online store.

Once you have \$500, buy the paddle from Online Shopping | Sex Toys option on your office computer. It will arrive the following weekday morning.

[QSF4.2] Remove skirts rule

Full description = (2) Convince the school board that skirts must be removed for corporal punishments.

Once you have Influence 4 and Discipline 25, pass the new Corporal Punishment rule to remove skirts at the Friday board meeting.

Note: passing this rule is also required as part of Rachel's Student Quest (see [QST02.02](#)) and Amy's Student Quest (see [QST04.02](#)), so you may have already completed this action.

[QSF4.3] Catch Debbie misbehaving (Part 1)

Full description = (3) Catch Debbie misbehaving and sentence her to a private punishment

Note: This is a large action, so for clarity it has been split into 2 parts, [QSF4.3](#) and [QSF4.4](#). But it is part of the same quest action.

Teach classes or do patrols until you see Debbie bullying Lucy and you can give her another private punishment.

At the start of this punishment, you should get a message saying you have everything you need to cause sufficient pain and humiliation.

Debbie will start this punishment at Level 2. Remove her clothing & skirt. Position her with hands above her head, and do a body search. Position her bent over the desk and do a hand spanking (or ruler) spanking and a paddle spanking. Position her over Miss Newman's knee and massage her buttocks. This will unlock a new "massage inner thighs" action. Massage her inner thighs. You will then get a message saying that you have raised Debbie to level 3.

Sally will tell you she is impressed, and you will get 1 Influence point from her.

[QSF4.4] Catch Debbie misbehaving (Part 2)

(For part 1 of this action, see [QSF4.3](#), above)

Once you have \$1000, buy the Digital Camera from the Online Shopping | Electronics option on your office computer. (You might already have the camera if you have completed the "Priti as a Picture" staff quest (see [QSF3.05](#)). The camera will arrive the following weekday.

Once the camera arrives, carry out a patrol. You will see Debbie start to apologize to Lucy, until Cassandra arrives and Debbie bullies Lucy again. When

Debbie arrives at your office after school, choose to give her another private punishment.

Note: this patrol event only happens once. If you do not complete it successfully (for example, if you do not have the camera, or you choose to give Debbie a public punishment instead), then see [DEB06](#) for details of alternative options.

Debbie will start this punishment at Level 3. Remove her clothing & skirt. Position her with hands above her head, do a body search and use the camera to take pictures. Position her bent over the desk and do a ruler spanking and a paddle spanking. Position her over Miss Newman's knee. Massage her inner thighs. This will unlock the "rub pussy" action. Rub her pussy. You will then get a message saying that you have raised Debbie to level 4.

Sally will say she's worried about touching a student's pussy, you will reassure her and you will get 1 Influence point.

At the end of the punishment, tell her to "let me touch you". You will tell her that you are going to do a common trust exercise with her. Touch her hair and face, then touch her arms, then touch her legs, then touch her breasts. This will unlock the ability to propose the Very Strict Uniform Policy rule at the School Board, which allows you to confiscate clothing. You can also try to touch Debbie's pussy but she will refuse.

The following morning, Miss Newman will ask you if you get turned on by watching her spank the girls. You will admit you do get aroused, and you will get +1 Influence point.

[QSF4.5] Confiscate clothing

Full description = (4) Convince the school board to allow you to confiscate clothing that does not fit with the school's uniform policy.

Once you have 6 Influence and 30 Discipline, pass the Very Strict Uniform Policy at the next Friday morning school board meeting.

[QSF4.6] Catch Debbie misbehaving

Full description = (5) Catch Debbie misbehaving in class and then sentence her to another private punishment.

Teach classes until you see Debbie being teased by Donna. Choose to give Debbie a private punishment.

Debbie will start this punishment at Level 4. Remove her clothing & skirt (her panties will also be removed). Position her bent over the desk and do a hand (or ruler) spanking and a paddle spanking.

Position her over Miss Newman's knee and rub her pussy. This will unlock the fingering option. Position her with hands above her head and get Miss Newman to finger her to orgasm. You will then get a message saying that you have raised Debbie to level 5.

(At the end of this punishment, you can assign Debbie a role as a prefect, but this is not required to unlock this quest. However, you must assign her a role to complete the "Taming a Prefect" student quest, [QST1](#).)



[QSF5] A Troublesome Inspector

Description

In order to ensure the girls are not being mistreated the government sent an inspector to your school by the name Ruth Thomas. Ruth is determined to prevent you from being able to punish the girls yourself. She is immune to your charms and you will need to find some other way to convince her.

Unlocking this Quest

This quest is unlocked by holding the initial vote on the Corporal punishment rule "corporal punishments may be carried out on students by any teacher regardless of gender" at the Friday school board. For the initial vote, the discipline and influence requirements will be shown as "?".

[QSF5.1] Visit Ruth in the teachers' lounge

Full description = (1) Go and visit Ruth in the teachers' lounge located in the office building.

If you have not already done so, unlock the "If a Headmaster Falls in the Woods" main quest (QM2) by opening the Recycle bin on your computer and reading the April 15 entry.

Go to the teachers' lounge and speak to Ruth. Ask about "the old headmaster". (You cannot ask Ruth about the old headmaster until the "If a Headmaster Falls in the Woods" main quest is unlocked.)

[QSF5.2] Speak to Miss Chang about the password

Full description = (2) Speak to Miss Chang about getting the password to the old headmaster's computer.

In the evening, talk to Miss Chang in her classroom about "the old headmaster's password".

[QSF5.3] Spike Sally's drink

Full description = (3) Spike Sally's drink with the shrinking potion formula while she's in the shower (Monday afternoon in the men's changing rooms).

The first time you speak to Sally in the Sports Center changing room, she will apologize for exposing herself to you on Day 1. If you have not already done so,

speak to Sally on Monday, Tuesday, Wednesday or Friday afternoon to have this initial conversation.

After you have had the initial conversation, then on Monday afternoon visit the men's changing room. You will see Sally's bag on a bench. Click on it.

[QSF5.4] Wait until the evening

Full description = (4) Wait until the evening.

This should be self explanatory. Either skip the period or find something else to do that afternoon, e.g. teaching a class.

You will then get a big cut scene with Sally and Miss Chang, where Sally shows Miss Chang that size isn't everything. It ends with Sally spanking Miss Chang, and then Miss Chang will then give you the password.

[QSF5.5] Open the locked journal

Full description = (4) Open the locked journal entry in the recycle bin of the old headmaster's computer.

Open the Recycle bin on your computer and read the (previously locked) April 16 entry.

[QSF5.6] Blackmail Ruth

Full description = (5) Ruth and the old headmaster were having an affair. Use the information to blackmail her.

During the day, go to the Teachers' Lounge and speak to Ruth about the old headmaster's journal.

In the evening, you will have the "third dream" event, with Sarah and her friend Rosie. (See [OTH04](#))

[QSF5.7] Hope for a miracle

Full description = (6) Hope for a miracle.

Complete actions 1-3 from the "If a Headmaster falls in the woods" main quest ([QM2.2](#) to [QM2.5](#)). This involves going to the lake and speaking to Jimmy about "the old headmaster" and "the old headmaster's body".

The following morning, Jimmy will take you to the spot where the headmaster died. You will find his wallet with the safe combination in it. Go to your office and

click on the bookcase. You will then be able to unlock the safe and you will get a cut scene. You read the notes the old headmaster was making about the school's owners and find some intimate pictures of the old headmaster with Ruth.

This quest action will change to "Confront Ruth again in the teachers' lounge" (see [QSF5.8](#), below).

Fun note: during the cut scene, if you tell yourself that you're a villain and you're OK with that, then you'll get the opportunity to humiliate Ruth by doing an underwear inspection on her later in the game.

[QSF5.8] Confront Ruth again

Full description = (6) Confront Ruth again in the teachers' lounge.

Talk to Ruth in the Teachers' lounge about "the old headmaster's safe".

You will have various options about how to speak to Ruth. If you told yourself that you were a villain in the earlier cut scene, you will blackmail her, and have the option to humiliate her further by doing an underwear inspection.

If you told yourself that you're not a villain, you can choose whether to simply give her the photos, or to blackmail her. However, even if you decide to blackmail her, you can't humiliate her further by doing an underwear inspection. Regardless of which option you choose, in the end Ruth will agree to your demands, although she will set out some conditions of her own.

Fun note: if you told yourself that you're a villain and you're OK with that during the earlier cut scene ([QSF5.7](#)), and then you decide to humiliate her, then you will be able to demand underwear inspections from her whenever you visit her in the teachers' lounge.



STUDENT QUESTS

[QST]



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[QST01] Taming a Prefect

Description

You need a strong girl on your side to keep the others in line. Debbie would be ideal if she wasn't so wild. Use Miss Newman to tame the savage girl in your office.

Unlocking this Quest

To unlock this event, you will need to do paperwork in your office three times. The first time, Maxine will introduce herself. The second time, Lucy will come to you wanting help. (If you have popularity 5+, you will give Lucy a job: see [PAP03](#) for details.) The third time, Maxine will demand that you stop the use of corporal punishment.

During the week, do a patrol. You will see the "Debbie shows Maxine who's boss" event ([PAT09](#)), where Debbie confronts Maxine and decides to give her a spanking. (You can either intervene and stop the spanking, or wait and watch Debbie give the spanking.)

The following Sunday afternoon, you will automatically see an event where Maxine holds a protest ([STD01](#)). You can choose to break it up, or to walk away. Either option will unlock this quest. However, if you break it up your popularity will decrease by 2 points.

WARNING: Until you complete this quest, Maxine will keep giving protests every Sunday afternoon. If you break it up, you will lose 2 popularity points, and if you walk away you will lose 2 discipline points.

[QST01.01] Raise Debbie to Level 5

Full description = (1) Raise Debbie to Level 5 and assign her the role of Prefect. Follow the questlog for Miss Newman.

To complete this, you need to complete actions 1-5 in the "Sally Learns the Ropes" staff quest ([QSF4.1](#) to [QSF4.5](#)). At the end of the punishment where you raise Debbie to level 5 you should choose to "assign role". Debbie will give you a handjob and you will make her a prefect.

[QST01.02] Wait until Sunday

Full description = Wait until Sunday and have Debbie put an end to Maxine's protests.

The following Sunday afternoon, you will automatically see an event where Maxine holds a protest ([STD02](#)). However, this time Debbie will stop the protest.



[QST02a] The Headmaster's Pet (Part 1: Chapter 1)

Description

A cute young woman named Rachel keeps falling asleep in lessons. She appears to be addicted to computer games, although you suspect this is merely a symptom of some deeper problem. You will need to learn more about her if you are to help her overcome her addiction. Perhaps you can also find a role for her to help you in the running of the school.

Rachel's Storyline

Rachel's storyline is separated into 2 quests: The Headmaster's Pet, and The Headmaster's Pet Part 2.

In her first quest, you give Rachel her initial training and make her your Personal Executive Trainee (or P.E.T.). In The Headmaster's Pet Part 2, you give her some advanced training and finally complete her quest.

You can complete some of Rachel's first quest while you are in Chapter 1 of the game. However, you will need to start Chapter 2 of the game before you can complete Part 1 of Rachel's quest or start The Headmaster's Pet Part 2. This means that Rachel's walkthrough has been separated into three separate parts:

Walkthrough Part	Ref	Description
The Headmaster's Pet Part 1, Chapter 1	QST02a	This covers the actions you can take with Rachel in Chapter 1 of the game.
The Headmaster's Pet Part 1, Chapter 2	QST02b	This covers the conclusion to Rachel's first quest, where you make her your P.E.T. This takes place in Chapter 2 of the game.
The Headmaster's Pet Part 2	QST03	This covers Rachel's second quest. This takes place in Chapter 2 of the game.

Unlocking this Quest

To unlock this event, teach classes until you see Rachel falling asleep in class, and choose to give her a private punishment.

If this is the first time you have punished Rachel, you will automatically decide to give her a private punishment. Otherwise, you will need to choose to punish her after school and give her a private punishment.

During this punishment you will not be able to level her up during this punishment but it is still worth giving a severe punishment to earn as much money as possible.

In the evening, spy on her room in the evening and you will see the "Rachel and the Ointment" event ([SPY04](#)) where Donna and Maxine comfort Rachel, Maxine takes a photo of her bottom for evidence, and Donna rubs some ointment on Rachel's bottom.

In the morning, you will then automatically see Rachel's "Sleeping in Reception, Part 1" event ([STR01](#)). This quest will then unlock.

During the Sleeping in Reception event, you will have the option to order her to your office after school. However because you haven't been able to purchase the aloe vera cream yet, you won't be able to raise her to the next level.

(If you let her go, you will get +1 popularity. Alternatively, you can still get money or discipline points by giving her a private or public punishment.)

[QST02.01] Purchase the Ointment

Full description = (1) Purchase the ointment from the online store to provide extra pleasure during punishment.

Once you have \$50, buy the Aloe Vera Cream from the Online Shopping | Health option on your office computer. It will arrive the following weekday.

[QST02.02] Allow skirts to be removed

Full description = (2) Convince the school board to allow skirts to be removed to provide extra humiliation.

Unlock the "Sally learns the Ropes" Staff quest ([QSF4](#)) by giving Debbie her first private punishment. This will also unlock the ability to propose the "remove skirts" rule. You can then pass the rule at the Friday school board (see [QSF4.2](#) for details).

Note: passing this rule is also required as part of Sally's Staff Quest (see [QSF4.2](#)) and Amy's Student Quest (see [QST04.02](#)), so you may have already completed this action.

[QST02.03] Catch Rachel falling asleep

Full description = (3) Catch Rachel falling asleep in class again then convince her to talk to you about her night-time habits.

Teach classes until you see Rachel falling asleep in class again, and choose to give her a private punishment. At the start of the punishment, you will say to yourself that "I should have everything I need now".

Rachel will start this punishment at Level 1. Remove her clothing & skirt. Position her bent over the desk and do a hand spanking and ruler spanking. Position her over Miss Newman's knee and apply the ointment, spank her and massage her buttocks. You will then get a message saying that you have raised her to the next level (level 2).

At the end of the punishment, give her the special homework assignment. You tell her that she should be masturbating instead of playing computer games.

[QST02.04] Spy on Rachel's room

Full description = (3) Spy on Rachel's room to make sure she does her homework.

After you have given Rachel her special homework assignment, spy on her room in the evening. You will see her trying to masturbate (but poorly).

Note: if you get a message saying that it doesn't look as if Rachel is here, then spy on the shower room first. You will see Rachel taking a shower by herself. Once you have seen this scene, you can spy on Rachel's room and see her trying to do her "homework".

[QST02.05] Assign her the role of your trainee

Full description = (3) Catch Rachel falling asleep in class again then assign her the role of your trainee. You may need to unlock new punishment actions first by following Miss Newman's questline.

If you have not already done so, you will need to purchase a paddle (see [QSF4.1](#)) and then raise Debbie to punishment level 3. See [QSF4.3](#) for details. This will unlock the "massage inner thighs" option.

Teach classes until you see Rachel falling asleep again, and give her a private punishment.

Rachel will start this punishment at Level 2. Remove her clothing & skirt. Position her with hands above her head, and do a body search. (If you have it, you can use the camera to take pictures instead of doing a body search).

Position her bent over the desk and do a hand (or ruler) spanking and a paddle spanking. Position her over the knee, apply the ointment, give her a hand

spanking and massage her inner thigh. You will then get a message saying that you have raised her to the next level (level 3).

At the end of the punishment, assign Rachel a role. You assign her a role of personal trainee.

[QST02.06] Meet with Rachel at Lunchtime

Full description = (4) Meet with Rachel at lunchtime in your office the next school day.

The afternoon after you assign Rachel a role, there will be a scene where Rachel reports to you. You will receive a message saying that you have a new follower: Rachel, and that you can click on her icon to interact with her.

[QST02.07] Explore the school with Rachel

Full description = (4) Explore the school with Rachel and try to work out what is causing her body confidence issues.

On Monday, Tuesday, Wednesday or Friday afternoon, go to the sports Center. You will get a scene where Rachel says she doesn't like changing with other girls, and you agree she can change with you.

Go into the men's changing room and there will be a scene where Sally and Rachel get changed together.

Note: you have to click on the Sports Center and then on the men's changing room. If you click on the quick access button on the main map menu, you will not be able to complete this quest action.

[QST02.08] Make Rachel take her Shirt off

Full description = (5) Find a reason to make Rachel take her shirt off in front of the other girls during a sports lesson.

You will need to complete two practice games. To get the practice matches, you will need to teach sports lessons in the afternoon. Every time you teach 5 sports lessons, you will play a match during the fifth lesson.

In addition, during the afternoon when you see Rachel and Sally getting changed together ([QST02.07](#)), you will automatically play a match.

During the first practice game, you will need to play a "shirts and skins" game. You will need popularity 9+ to do this.

During the second practice game, you will need to make the teams switch things around so the other team takes of their tops. You will need discipline 15+ to do this.

Note: If you did not have enough popularity or discipline to get the girls to play "shirts and skins" or to swap things around, then you will need to play another 5 games and you will get another opportunity to do so.

During this event, you will also be asked if you prefer big boobs or small boobs. You should say you prefer small boobs or you like both equally.

(See [SPT03](#), The First Match, and [SPT04](#), The Second Match, for more details. See [XTRA08](#) if you said that you liked big boobs.)

[QST02.09] Make Rachel take her Shirt off in your Office

Full description = (6) Find a reason to make Rachel take her shirt off in front of you in your office. Perhaps by making her change clothes for a public punishment.

If you have not already done so, pass the Public Punishments "punishment outfit" rule at the Friday school board. You will need Discipline 25+ and Influence 4+ to do so.

Teach classes until you see Rachel falling asleep again. Order her to your office after school and give her a public (not private) punishment. Say that you like her boobs. You will discover her weakness: that she had body envy of other curvier women. You tell her you will teach her a special confidence building exercise.

Completing this event will unlock the ability to purchase the "cat ears".

[QST02.10] Purchase some cat ears

Full description = (7) Purchase some cat ears online

Once you have \$50, buy the Cat Ears from the Online Shopping | Clothing option on your office computer. It will arrive the following weekday.

[QST02.11] Punish Rachel Again

Full description = (7) Punish Rachel again and teach her to be less anxious about her body.

If you have not already done so, you will need to purchase a camera and then raise Debbie to punishment level 4. See [QSF4.3](#) for details. This will unlock the "rub pussy" option.

Teach classes until you see Rachel falling asleep in class, and choose to give her a private punishment. At the start of the punishment, you will say to yourself "I feel like I know Rachel a lot better now".

Rachel will start this punishment at Level 3. Remove her clothing & skirt. Position her with hands above her head, do a body search and use the camera to take pictures.

Position her bent over the desk and do a ruler spanking and a paddle spanking. Position her over the knee. Massage her inner thighs and rub her pussy. You will then get a message saying you have raised her to the next level (level 4)

At the end of the punishment, carry out the Special Confidence Building Technique. She will act like a cat and you will pet her. You will also tell her to do her "homework" that evening.

[QST02.12] Spy on Rachel's Room again

Full description = (7) Spy on Rachel's room again

In the evening, spy on Rachel's room. You will see her trying to masturbate again. The following morning, you will get a scene with Rachel sleeping in reception again.

Decide to teach her a lesson. Pull her knickers down (you can also peak at her vagina if you want) and then open up her shirt. This will then allow you to propose a new "strip to underwear" rule at the school board. However, you will not be able to pass this rule until you start Chapter 2 of the game.

Note: During the Sleeping in Reception event, you will have the option to order her to your office after school. If you let her go, you will get +1 popularity. Alternatively, you can get money or discipline points by giving in her private or public punishment. However, you won't be able to raise her to the next punishment level until you have started Chapter 2 of the game and unlocked the new rule.

[QST04a] The Spanking Connoisseur (Chapter 1)

Description

A young athlete named Amy is constantly late and always runs around at dangerous speeds as a result. It's a bad habit that is disruptive to your lessons and you fear she might one day injury someone. From observation of the girl during her punishments you have determined that she is a masochist, deriving sexual pleasure from pain. A girl like that could prove useful to you as a practice subject to help train your staff and Prefects in the art of discipline.

Note: Punishing Amy

To complete this quest, you will need to give Amy several private punishments. You will initially get the opportunity to punish Amy either by patrolling the halls or teaching classes.

If you patrol the halls, you will sometimes get a random patrol event where Amy is running in the halls. If you teach classes, you will sometimes get a random event where Amy is late to class. Order her to your office after school and then sentence her to a private punishment.

Unlocking this Quest

You will unlock this quest by giving Amy a private punishment. She will start the punishment at Level 2. You are told that you will not be able to level her up during this punishment but it is still worth giving a severe punishment to earn as much money as possible.

That evening, spy on Amy's room. (Note: Amy's room will initially be shown as an "unknown room".) You will see Maxine ask Amy to take a photo to gather evidence against the headmaster and this quest will unlock.

[QST04.01] Spank Amy in front of her Classmates

Full description = (1) Spank Amy in front of her classmates to see how she reacts

Teach classes until Amy is late for class. Decide to punish her now. She will become aroused and you will get +1 Horniness point.

[QST04.02] Remove Skirts Rule

Full description = (2) Convince the school board to allow skirts to be removed as part of a punishment.

Unlock the "Sally Learns the Ropes" Staff Quest (QSF4) by giving Debbie her first punishment. This also unlocks the option to propose a new Corporal Punishment rule to remove skirts.

Once you have Influence 4 and Discipline 25, pass the new Corporal Punishment rule to remove skirts at the Friday board meeting.

Note: passing this rule is also required as part of Sally's Staff Quest (see QSF4.2) and Rachel's Student Quest (see QST02.02), so you may have already completed this action.

[QST04.03] Sentence Amy to a Private Punishment

Full description = (3) Sentence Amy to a Private Punishment

Teach classes or do patrols until you get the opportunity to give Amy another private punishment.

Amy will start the punishment at level 1. Remove her clothing & skirt. At this point, Amy will give you a riding crop to punish her with.

Note: if you did not spy on Amy's room after her first punishment, she will not give you the riding crop, and you will not be able to raise her to Punishment Level 2.

Position her bent over the desk and do a hand spanking and ruler spanking. Position her over the knee and do a hand spanking. Put her in the diaper position and use the riding crop on her inner thigh. You will get a message saying you have maxed out her pain, humiliation and pleasure and raised her to the next level (level 2).

Ask her about her sex life. She will admit to masturbating frequently and making out with multiple other students.

[QST04.04] Spy on Amy's Room Again

Full description = (3) Spy on Amy's room again

In the evening, spy on Amy's room. You will see her spanking herself with her riding crop. You realize that she is receiving pain, humiliation and pleasure in her own time, and this is rendering her immune to your methods.

This will unlock 4 new quest actions, to find out her sources of pain, humiliation and pleasure (see [QST04.05](#), [QST04.06](#) and [QST04.09](#)) and to punish her in class again (see [QST04.10](#)). You can complete these events in any order.



[QST04.05] Find Amy's Source of Pain

Full description = (1) Find out Amy's source of regular pain – speak with her in the sports Center on Tuesday morning.

On Tuesday morning, go to the sports Center and talk to Amy. She will show you her abs. You realize that her exercise regime is the source of pain.

If you have popularity 10+ then you can also find out about her source of humiliation (see [QST04.06](#) below).

[QST04.06] Find Amy's Source of Humiliation

Full description = (2) Find out Amy's source of constant humiliation – speak with her in the sports Center on Tuesday morning.

Once you have popularity 10+, go to the sports Center on Tuesday morning and talk to Amy. She'll tell you she was expelled because she did a porn shoot. You

will then need to find the magazine she posed for. See [QST04.07](#) for the next action.

Note: this quest action can be completed at the same time as [QST04.05](#), finding Amy's source of pain.

[QST04.07] Track down the Magazine

Full description = (2) Find out Amy's source of constant humiliation – track down the magazine she posed topless for.

Once you have \$1000, use the Web Search option on your office computer to search for her porn. The next day, check your email (also on your office computer) and you'll be able to buy the magazine. It will arrive 5 working days (i.e. a full week) later.

After looking through the magazine, you will say that you need to spy on Amy again. See [QST04.08](#).

[QST04.08] Spy on her Room again (Olympics)

Full description = (2) Find out Amy's source of constant humiliation – spy on her room again another night.

In the evening, spy on Amy's room. You will see her being upset about missing the Olympics. You will realize that her humiliation comes from being kicked off the Olympic squad.

[QST04.09] Find Amy's Source of Pleasure

Full description = (3) Find out Amy's source of regular pleasure – patrol the halls and find out what Amy gets up to between lessons.

You will need to punish Amy in class without her skirt first. See [QST04.10](#), below.

Do a patrol during the week. You will see Amy making out with Tia in the stationary cupboard. You will automatically choose to give Amy a punishment after school.

Note: after you have completed the four actions (spanking Amy in class without a skirt, and finding her sources of Pain, Pleasure and Humiliation), then you will need to give her another private punishment (see [QST04.11](#)). If you complete all the other requirements before you spy on Amy and Tia, then you can use the punishment you give her here to automatically complete [QST04.11](#) as well.

[QST04.10] Punish Amy in Class without her Skirt

Full description = (4) Punish Amy in Class without her skirt to see how she reacts.

Teach classes until Amy is late for class. Decide to punish her now. The other girls will tie her up and tickle her. You will learn she is turned on by being tied up.

[QST04.11] Catch Amy Misbehaving

Full description = (5) Catch Amy Misbehaving and sentence her to a private punishment.

If you have not already done so, buy the paddle from Online Shopping | Sex Toys option on your office computer. It will cost \$500. The paddle will arrive the following weekday.

Note: the paddle is also required as part of Sally's Staff Quest (see [QSF4.1](#)) and Rachel's Student Quest (see [QST02.05](#)), so you may have already bought this.

Teach classes or do patrols until you see Amy misbehaving, and sentence her to a private punishment.

Note: you will automatically sentence Amy to an after-school punishment when you see her making out with Tia in the cupboard. If you have finished all the other requirements, you can complete this action then.

During the punishment, you will need to raise Amy to level 3. You may have already done this. In this case, you can simply choose to "end punishment" although is still worth giving a severe punishment to earn as much money as possible.

If Amy is still at Level 2, you should remove her clothing & skirt. Position her bent over the desk and give her a ruler spanking and paddle spanking. Position her over the knee and do a hand spanking. Put her in the diaper position and use the riding crop on her inner thigh. You will get a message saying you have maxed out her pain, humiliation and pleasure and raised her to the next level (level 3).

At the end of the punishment, you will see her trying to touch herself, and you will tie her hands behind her back. Afterwards, choose to "help her out". You will demonstrate "edging orgasms" on her by fingering and licking her to multiple orgasms.

[QST04.12] Spy on Amy's room again (Tia)

Full description = (5) Spy on Amy's room again.

In the evening, spy on Amy's room again. You will see Amy teaching Tia how to give her multiple orgasms. You will tell yourself that you will need to take even more drastic measures.

The ability to purchase the Chastity Panties will be unlocked.

[QST04.13] Purchase chastity panties

Full description = (5) Purchase chastity panties online.

Once you have \$600, buy the Chastity Panties from the Online Shopping | Clothing option on your office computer. It will arrive the following weekday.

If you have not completed the "A Man's Work" quest (QM3), then when the panties arrive, you tell yourself that you should convince the school board to allow you to punish the girls yourself before you try to make Amy wear them. See [QST04.15](#).

If you have completed the "A Man's Work" quest, then you will tell yourself that you should patrol the halls again and try to catch her misbehaving. See [QST04.16](#).

[QST04.14] Purchase a cane

Full description = (6) Purchase a cane (optional).

Once you have \$500, buy the cane from the Online Shopping | Sex Toys option on your office computer. The cane will arrive the following weekday.

Note: you do not have to do this step, but it will make it easier to raise Amy's punishment level when spanking her.

[QST04.15] Convince the School Board

Full description = (7) Convince the school board to allow you to punish the girls yourself.

You will need to start Chapter 2 of the game, by fully completing the Main Quest "A Man's Work" (QM3) to that you can punish the girls yourself. This action will then change to "Patrol the halls". (See [QST04.16](#).)

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Using the Event Log

Replay Feature

The game includes a replay feature, which is accessed through the "replay menu" option in the top right. This shows the event log, which lists all the main events in the game.

The event log allows you to see if there is any content that you have not seen yet, and it also allows you to replay all the events that you have unlocked. You can sort the Event Log by event or by character. This can help you find particular scenes, or help you identify what event you haven't unlocked yet.

Note: This guide is presented in the same order as the "event" listing, not the "character" listing.

Replay Menu

The red arrow shows the location of the replay menu on the main game screen:



List of All Events by Chapter

The following table shows all the events, listed in the same order as the event log. This will help you quickly find an event, even if you have not currently unlocked it.

Events in **blue** are those that you can unlock in Chapter 1, and events in **gray** are events you can only unlock in Chapter 2. Please note that in most cases, you do not have to unlock an event in Chapter 1: you can start Chapter 2 and still unlock most Chapter 1 events.

However, there are a few events which you cannot complete in Chapter 2, and if you wish to see them, you **MUST** complete them during in Chapter 1. These events are in **red**.

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Sarah on Stage The School Tour & Job Interview The Water Balloon Sally in the Men's Room	Debbie Gets Spanked Spying on the Girls The Dream

Staff Quests	
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STA01 Miss Chang's Formula STA02 The Interview	STA03 Little Sally Still Wants to Fight STA04 Miss Chang's Expensive Request
Trixie	
STA05 Trixie's Second Chance	STA06 Trixie's Special Relaxation Techniques
Miss Potts	
STA07 Spanking the English Teacher STA08 Punished by the Books STA09 Claire Teaches Faye a Lesson STA10 Claire Gets a Proper Punishment	STA11 Claire Gives her First Spanking STA12 The Wrong Way to Give a Punishment
Mr Wilson	
STA13 Stealing Priti's Password STA14 Priti's Pictures: The Direct Approach?	STA15 Priti's Photoshoot SAT16 Hey Mr, Wanna Buy Some Candy?
Ruth	
STA17 The Old Headmaster's Safe	STA18 Ruth's Capitulation

Student Quests	
Debbie	
STD01 Maxine's Protest (Part 1)	STD04 Debbie's Pledge of Loyalty
STD02 Maxine's Protest (Part 2)	STD05 Debbie Wants a Job
STD03 Debbie Gets Fingered	
Rachel	
STR01 Sleeping in Reception (Part 1)	STR15 A New Spanking Position
STR02 Special Homework Assignment	STR16 Rachel Gets a Promotion
STR03 Sally and Rachel Get Changed	STR17 Teacher's Favorite Student
STR04 Rachel's Weakness Revealed	STR18 Cats Don't Wear Clothes
STR05 Confidence Building Exercise	STR19 Rachel's Jealousy Strikes Again
STR06 Rachel Gets Frustrated	STR20 Rachel's Protector
STR07 Sleeping in Reception (Part 2)	STR21 Sharing is Caring
STR08 Making Rachel Jealous	STR22 Dildo Practice
STR09 A Test of Confidence	STR23 It Still Won't Fit
STR10 The Boner Rule	STR24 Dildo Punishment
STR11 Rachel Shows You her Homework Technique	STR25 Cuddle Time
STR12 Rachel's First Orgasm	STR26 Trouble in the Showers
STR13 The Lewd Content DLC	STR27 Her First Anal Dildo
STR14 Rachel's Difficult Morning	STR28 Sally's Painful Lesson
	STR29 Rachel's Revenge
	STR30 Rachel's Epiphany
Amy	
STY01 Amy and Maxine	STY07 Amy's and Faye's Accident
STY02 Amy and the Riding Crop	STY08 Amy Gets New Underwear
STY03 Amy in the Stationary Cupboard	STY09 Amy and Debbie in the Shower
STY04 Future Female Sports Stars	STY10 Amy's Offer Part 1
STY05 Amy's Multiple Orgasms	STY11 Amy's Offer Part 2
STY06 Amy Teaches Tia a New Trick	STY12 Amy's Offer Part 3
	STY13 Amy Gets Anal
Cassandra	
STC01 Cassandra's Shocking Realization	STC06 Cassandra's Public Paddling
STC02 Debbie's New Posters	STC07 The Group Hug
STC03 Cassandra the Bully	STC08 Debbie Recounts her Experiences
STC04 Cassandra the Fibber	STC09 The Practice Date
STC05 Cassandra the Attention Seeker	STC10 Debbie's Disappointment
	STC11 Blowjob Practice

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STP01 Priti Needs Her Fix	STP09 Priti's Disregard for the Rules
STP02 Priti's Terrible Crime	STP10 Giving Priti a Hand
STP03 Priti's Achilles Heel	STP11 Priti's Nude Performance
STP04 The Goddess of Beauty	STP12 Everyone Does it
STP05 Priti Won't Snitch	STP13 Priti Takes a Stand
STP06 Chocolate Velvet	STP14 The Food Fight
STP07 It was Itsy-Bitsy-Teeny-Weeny	STP15 Baking in the Buff
STP08 Priti's New Uniform	
Twins	
STW01 The Twin Swap (Part 1)	STW05 The Twin Swap (Part 5)
STW02 The Twin Swap (Part 2)	STW06 Louise Complains
STW03 The Twin Swap (Part 3)	STW07 Heels and a Handbag
STW04 The Twin Swap (Part 4)	STW08 The Twins Public Shaming
Harriet	
STH01 Harriet Meets her Source	STH03 Harriet's Punishment
STH02 Harriet's Contraband Discovered	Announcement
	STH04 Harriet's Body Inspection
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STE01 I am Not a Nudist	STE03 The Benefits of Nudism
STE02 Emily's Juicy Gossip	
Maxine	
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STX02 The Bikini	STX08 The Minimal Uniform Requirements
STX03 Bondage Gear	STX09 Kind, Thoughtful and Exhibitionistic
STX04 Simulated Nudity	
STX05 Naked, Waxed and Oiled	
STX06 Ada's Betrayal	
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PUN01 Amy	PUN05 Priti
PUN02 Cassandra	PUN06 Faye
PUN03 Debbie	PUN07 Liz
PUN04 Rachel	PUN08 The Twins

Class Events	
CLA01 The First Public Spanking	CLA11 How to Discipline a Young Woman
CLA02 The Twins Practical Joke	CLA12 Sex Ed from the Nurse
CLA03 Emily Lost Her Skirt (Part 1)	CLA13 Olivia's First Class
CLA04 Emily Lost Her Skirt (Part 2)	CLA14 Liz Flashes Her Pussy
CLA05 Amy is Late for Class	CLA15 Liz's Distracting Thoughts
CLA06 Rachel Falls Asleep	CLA16 Good Girl Priti
CLA07 Debbie the Bully	CLA17 Bad Girl Priti
CLA08 Debbie's Inner Turmoil	CLA18 The Forgetful Faye
CLA09 Cassandra on her Phone	
CLA10 Amy Gets Tickled	

Patrol Events	
Crying Girl	
PAT01 Crying Girl	PAT02 Crying Girl 2
Group Project	
PAT03 Group Project	PAT04 Group Project 2
Windy Day	
PAT05 Windy Day	PAT06 Windy Day 2
Other Patrol Events	
PAT07 Lucy Gets a Wedgie	PAT14 Ice Lollies
PAT08 Amy Racing Through the Halls	PAT15 The Naked Mole Rat
PAT09 Debbie Shows Maxine Who's Boss	PAT16 Charlotte Caught Smoking
PAT10 Trixie's Dirty Stories	PAT17 A Spanking or a Handjob?
PAT11 Anna the Inspiration	PAT18 Lost Contact Lens
PAT12 Lucy Tells All	PAT19 Flexible Girls
PAT13 Hot Girls	PAT20 Careless Flashing

Weekend Patrol Events	
Inappropriate Clothing	
WEP01 Inappropriate Clothing	WEP02 Inappropriate Clothing 2
Playing Music	
WEP03 Debbie and Cass Playing Music	WEP04 Debbie and Cass Playing Music 2
The Man with the Golden Water Pistol	
WEP05 The Man With the Golden Water Pistol (Part 1)	WEP06 The Man With the Golden Water Pistol (Part 2)
Other Weekend Patrol Events	
WEP07 Twins Practicing Football	WEP09 Nina Meets Faye
WEP08 Liz and Faye on the Roof	WEP10 The Sprinklers

Sports Coaching	
Football	
SPT01 Charlotte and April Fighting	SPT08 Work those Glutes
SPT02 The Girls take a Break	SPT09 The Third Match
SPT03 The First Match	SPT10 The Fourth Match
SPT04 The Second Match	SPT11 Charlotte's Team Play Bottomless
SPT05 Cardio, Cardio, Cardio	SPT12 April's Team Play Bottomless
SPT06 Bouncing Girls	
SPT07 Doing the Splits	
Swimming	
SPT13 The First Swimming Lesson	SPT15 The Twins Poolside Punishment
SPT14 Swimming Lengths	
The Girls' Locker Room	
SPT16 The Locker Room Incident	SPT19 Singing in the Showers
SPT17 Lucy the Flasher	SPT20 Alice's Magnificent Breasts
SPT18 Emily's Naked Surprise	SPT21 A Pain in the Coccyx

Spying	
SPY01 Rachel in the Shower	SPY07 Nina's Secret Crush
SPY02 Busy Shower Room	SPY08 The Chubby Student
SPY03 Cassandra's Red Butt	SPY09 A Delightful Assortment 1
SPY04 Rachel and the Ointment	SPY10 A Delightful Assortment 2
SPY05 Emily and Harriet Compare Boobs	SPY11 Ada the Prude
SPY06 Maxine Gets a Whipping	SPY12 Athletes in the Shower

Paperwork	
PAP01 The Student President	PAP05 Alice Offers a Deal
PAP02 Maxine's Demand	PAP06 The Great Underwear Shortage
PAP03 Lucy's Request	PAP07 Watching Porn
PAP04 Alice Needs Tutoring	

At the Lake	
LAK01 The New Volley Ball Uniform	LAK03 Emily the Nudist
LAK02 Donna and the Beast	LAK04 Amy Goes for a Swim

At Home	
HOM01 Lucy the Maid	HOM06 Topless Maid Service
HOM02 Lucy Runs You a Bath	HOM07 Lucy Needs a Shower
HOM03 Lucy and the Broken Vase	HOM08 Lucy's Extra Services
HOM04 Lucy and the Apron	HOM09 Lucy Lends a Hand
HOM05 Lucy and the Bee	

At the Office	
OFF01 Miss Swallows Desperation	OFF05 Jasmine's Arrival
OFF02 Olivia's Arrival	OFF06 Watching Porn with Your Pet
OFF03 The New Dinner Lady	OFF07 Ada the Secret Voyeur
OFF04 Samantha's Reaction	

Around the School	
Body Search	
SCH01 Nina's Secret Possession	SCH05 Emily's Body Search
SCH02 The Twins Body Search	SCH06 Alice's Body Search
SCH03 Liz's Body Search	SCH07 Priti's Body Search
SCH04 Lucy's Body Search	SCH08 Donna's Hallway Spanking
Other School Events	
SCH09 Faye's Embarrassing Situation	SCH12 Amy in the Girls' Locker Room
SCH10 Amy and Her Abs	SCH13 A Duchess in the Kitchen
SCH11 Liz and the Blue Underwear	

On TV	
OTV01 Movie Night	OTV04 CLA Episode 3
OTV02 CLA Episode 1	OTV05 CLA Episode 4
OTV03 CLA Episode 2	OTV06 CLA Episode 5

Others	
Drama Night	
OTH01 Drama Night	OTH02 Drama Night part 2
Dreaming	
OTH03 The Second Dream	OTH04 The Third Dream (Rosie and Sarah)
Dungeons and Dragons	
OTH05 Dungeons and Dragons	OTH06 Dungeons and Dragons Part 2
Sally in the Dressing Room	
OTH07 Sally and the Towels	OTH09 Sally Tests Your Skills
OTH08 Sally's Lost Keys	
Others	
OTH10 The First Group Medical	OTH14 First Date with Samantha
OTH11 The First Dance Lesson	OTH15 Meeting Lily
OTH12 The First Board Meeting	OTH16 A New Chapter
OTH13 Faye the Faker	

Holiday Specials	
HOL01 The Halloween Special	HOL03 Debbie's Halloween
HOL02 The Christmas Special	

Endings	
END01 The Student Revolt	END02 Ruth Asks Some Questions

The Introduction

Introduction Events

There are 7 introduction events in the event log. They are:

- Sarah on Stage
- The School Tour and Job interview
- The Water Balloon
- Sally in the Men's Room
- Debbie gets Spanked
- Spying on the Girls
- The Dream

These events will all happen if you select "play intro" when starting a new game. They will automatically unlock if you start a game from day 2.



Event Log: Staff Quests [STA]

[STA01] Miss Chang's Formula

Once you have \$500, buy the "Upgrade science facilities" from the Upgrade Facilities option on your computer. In the evening, talk to Miss Chang in her classroom about the New Equipment. This will give you +1 Influence point.

Mr Mykock will visit you the following morning and give you a warning. During the day, visit Miss Chang's classroom. You will then see Miss Chang's clothes dissolving solution in action.

[STA02] The Interview

Once you have unlocked Miss Chang's Formula ([STA01](#)), visit Miss Chang in the evening again and ask her for "further help with the board". She will say she wants a lab technician. The following day, use your phone to call Sam into your office and talk about the New Technician. She will tell you that she needs 3 days.

On day 4, call Sam back into your office and ask about the Lab Technician. She'll say she's found 2 candidates, who you can interview.

Note: Sam needs 3 days, not 3 working days, so if you ask Sam on Thursday you can hold the interviews on Monday.

To unlock this event, you can select either candidate. But to unlock Trixie's Second Chance ([STA05](#)), you need refuse Trixie's offer of a blowjob so that you hire Anna instead. In the evening, speak to Miss Chang. She will thank you and you will get +1 Influence Point.

Alternative path: if you accept Trixie's offer of a blowjob, you will hire her as the lab technician. It also means you see a nice little cut scene of Trixie giving you a private dance. You will then need to make her the dance teacher instead. See [XTRA01](#), Making Trixie the Dance Teacher, for more details.

[STA03] Little Sally Still Wants to Fight

Open the Recycle bin on your computer and read the April 15 entry. That unlocks the Main Quest "If a Headmaster Falls in the Woods" ([QM2](#)).

Complete the "Order to the Chaos" Main Quest and have the Second Dream ([OTH03](#)). Next Friday at the next School Board propose the Corporal Punishment rule that "Corporal punishments may be carried out on students by any teacher regardless of gender".

Speak to Ruth in the Teachers' Lounge during the day and ask about "the old headmaster". Then speak to Miss Chang in the evening and ask about "the old headmaster's password". Miss Chang will say she wants you to play a trick on Miss Newman first.

If you have not already done so, have your initial conversation with Sally on Monday, Tuesday, Wednesday or Friday afternoon. See [OTH10Sally's Lost Keys \(OTH08\)](#) for details.

On Monday afternoon, go to changing room and click on Sally's bag. That evening, Miss Newman and Miss Chang will have a fight and this event will unlock.

[STA04] Miss Chang's Expensive Request

Complete the Old Headmaster's Safe ([STA17](#)). In the evening, speak to Miss Chang about "the notes in the old headmaster's safe".

To get the full scene, ask about the "anti-aging treatment". You will then automatically ask about BDSM as well. Tell her that you "wish I could" enjoy your blissful ignorance and she'll warn you about Mykock.

Miss Chang will then ask you to buy a 3D printer. You can agree ("I'm listening"), disagree ("I'm not interested") or tell her you'll want to fuck her.

[STA05] Trixie's Second Chance

Complete the Interview ([STA02](#)) and refuse Trixie's offer of a blowjob. You will then hire Anna. That night, Trixie will come to your apartment and this event will unlock.

To unlock several of the other events, you need to accept her offer of a blowjob and hire her as the dance teacher.

[STA06] Trixie's Special Relaxation Techniques

Hire Trixie as the dance teacher, either after her interview ([XTRA01](#)) or during Trixie's second chance ([STA05](#)). Visit her apartment any evening, and this event will then unlock.

Note: if you hire Trixie as the lab technician during the interview ([STA02](#)) but have not yet made her the dance teacher ([XTRA01](#)), then you cannot visit her apartment.

[STA07] Spanking the English Teacher

During the evening, visit Miss Potts' apartment. You can visit her any night (including weekends) except for Wednesdays. You will have an initial conversation where you agree to give her additional training.

You will then need to visit her another 6 times, and choose "continue training". The first 4 lessons will involve you discussing (in order) her need to show confidence; classroom dynamics; the need for consistency; and how she is making progress. The last 2 lessons will involve you giving her a verbal telling off.

After this, you will need to visit her classroom during the day, where you will see her managing to control Debbie. You will receive +1 Influence point. Following this, you will need to visit her in the evening again, where you will say she needs a practical lesson in being spanked. The next time you visit her, you will carry out the spanking.

[STA08] Punished by the Books

Complete Spanking the English Teacher ([STA07](#)). In the evening, visit Miss Potts' apartment again. You can do this any evening except Wednesday. Choose to continue her training. You will give Miss Potts another lesson, and this event will then unlock.

[STA09] Claire Teaches Faye a Lesson

Complete Punished by the Books ([STA08](#)) and pass the Very Strict Uniform Policy (which allows you to confiscate clothing).

Note: to unlock the Very Strict Uniform Policy you will need to raise Debbie to punishment level 4 and then touch her breasts. See [DEB04](#) and [DEB05](#) for details.

During the day, visit Miss Potts' classroom and this event will unlock. You will receive +1 influence point from her.

[STA10] Claire Gets a Proper Punishment

Complete Claire Teaches Fay a Lesson ([STA09](#)). In the evening, visit Miss Potts' apartment again. You can do this any evening except Wednesday. Choose to continue her training. You will give her a spanking, and she will then give you a blowjob. This event will then unlock.

[STA11] Claire Gives her First Spanking

Complete Claire Gets a Proper Punishment ([STA10](#)). During the day, visit Miss Potts' classroom. You will see her punish Mary (in the wrong way) and this event will unlock.

[STA12] The Wrong Way to Give a Punishment

Complete Claire Gives her First Spanking ([STA11](#)). In the evening, visit Miss Potts' apartment again. You can do this any evening except Wednesday. You will discuss her punishment of Mary, and you agree to punish her in your office the following evening.

The next evening, you will automatically get a scene where you punish Claire. The goal of the punishment is to max out her fear. However, if her fear score is greater than her submission score, then she will use her safe word and the scene will end. The event will unlock in the event log even if the scene ends early.

If Claire uses her safeword, you will automatically get the same scene the following day.

To complete the scene, insult her, lightly slap her face, inspect her uniform, and tear off her skirt and knickers. Inspect her bra and then tear off the rest of her clothes. Grope her breasts, slap her breasts and take her picture.

After that, change position and force her over your desk. Spank her and do a cavity search. Change position and force her to her knees. Pull your dick out, do a dick slap, make her kiss it and force it in her mouth. Twist her hair or slap her, and force it down further.

Finally, lift her onto your desk, legs in the air, and force her legs apart. You can finger her first or simply penetrate her to complete the punishment. You will then get +1 Influence

[STA13] Stealing Priti's Password

In the evening, visit Mr Wilson's apartment. He will tell you that he will only support you if you steal Priti's email password. Accept his offer. This will unlock the "Priti as a Picture" staff quest ([QSF03](#)).

If you haven't already done so, upgrade the Science Facilities (see [STA01](#)). The following evening, visit Miss Chang in her classroom and ask about "stealing passwords" and then about "the keylogger program".

The following school day, use your office phone to call Priti to your office. You will then steal her password and social media pictures. Visit Mr Wilson in the evening and give him the password. This will give you +1 Influence Point.

Fun note: you can then view Priti's social media pictures using the Photo Album app on your computer.

[STA14] Priti's Pictures: The Direct Approach

After you have completed the Stealing Priti's Password event ([STA13](#)), visit Mr Wilson in the evening to hand over the password. Visit him again the following evening and ask for "more help with the board". Agree when he says he wants nude pictures of Priti.

The following morning, Priti will talk to you about her ideas for the school website. During this conversation, you will think about two ways you could get the photos: accuse her of a crime, or get her to model swimming costumes.

Once you have \$1000, buy the Digital Camera from the Online Shopping | Electronics option on your office computer. The camera will arrive the following weekday. You can then use your phone to summon Priti to your office.

Note: You might already have the camera if you have raised Debbie to Level 4. See [DEB04](#) for details.

You should then choose to "trick her". See [STA15](#) (Priti's Photoshoot) for details.

(The "order to strip" option will give you less influence points and will result in you losing grade, discipline and popularity points. See [XTRA02](#) for details. It will also prevent you from choosing certain options during Priti's student quest later in the game. See [STP03](#) for details.)

[STA15] Priti's Photoshoot

When completing Priti's Pictures: The Direct Approach ([STA14](#)), you will need to select the "trick her" option. You'll take some basic photos of her, and will unlock the ability to purchase the "school swimwear samples".

Once you have \$1200, buy the School Swimwear Samples from the Online Shopping | Electronics option on your office computer. It will arrive the following weekday. You can then use your phone to summon Priti again and complete the photoshoot. (You can then view the pictures using the Photo Album app on your computer.)

Following the Photoshoot, Mr Mykock will visit you and offer to pay you for the photos you take. See [XTRA04](#) for more details.

Fun note #1: you can then view the photos you took during both photoshoots (STA14 and STA15) using the Photo Album app on your computer.

Fun note #2: if you speak to Priti in the classroom hall on Tuesday morning and do an underwear inspection, you will see that she's a lot less reluctant than she was before doing the photoshoot.

[STA16] Hey Mr, Wanna Buy Some Candy

After you have hired Trixie (STA05 or XTRA01) and completed Priti's Photoshoot (STA15), visit Mr Wilson's apartment in the evening and refuse to hand over the photos. Wilson will tell you he wants an attractive prostitute and some Viagra.

Once you have \$200, attempt to buy the Viagra pills from the Online Shopping | Health option on your office computer. When you get the option, buy the cheap \$20 pills instead. Use the phone in your office to summon Trixie and then ask her about the prostitute. The following day, check your email. You'll need \$2000 to order the prostitute.

Once the pills have arrived and you've paid for the prostitute, see Mr Wilson in the evening and tell him about the prostitute. Remove the warning label from the pills before you hand them over.

At the end of the following day, you'll be told by Samantha that Mr Wilson didn't show up to his last class of the day. (If it's a weekend, you'll get a phone call from Miss Potts saying Mr Wilson didn't show up to a book club instead.) You'll then automatically go to Mr Wilson's apartment.

The event unlocks at this point and you can choose to play through however you want. The following evening, go back to Mr Wilson's apartment and talk about Candy. You will get +2 Influence points.

Note: There are a couple of alternative ways of completing this event, although you will not unlock all events in the Event Log. See XTRA03 for details.

[STA17] The Old Headmaster's Safe

If you have not already done so, at the Friday School Board, choose to open the Lake (see under Other Rules).

Note: you should ensure Discipline is 20+ before you do this, or grades will decrease by -2 every day the Lake is open.

Complete the third dream (OTH04) by speaking to Ruth about the old headmaster's journal. During a weekday morning, go to the lake and speak to Jimmy. Ask about "the old headmaster" and then "the old headmaster's body".

The following morning, Jimmy will take you to the spot where the headmaster died. You will find his wallet with the safe combination in it. Go to your office and click on the bookcase. You will then be able to unlock the safe and this event will unlock.

Fun note: if you tell yourself that you're a villain and you're OK with that, then you'll get the opportunity to humiliate Ruth by doing an underwear inspection on her later, during Ruth's Capitulation (STA18).

[STA18] Ruth's Capitulation

Complete the Old Headmaster's Safe (STA17), and then speak to Ruth in the Teachers' lounge about "the old headmaster's safe". You will have various options about how to speak to Ruth. If you told yourself that you were a villain in the earlier cut scene, you will blackmail her, and have the option to humiliate her further by doing an underwear inspection.

If you told yourself that you're not a villain, you can choose whether to simply give her the photos, or to blackmail her. However, even if you decide to blackmail her, you can't humiliate her further by doing an underwear inspection. Regardless of which option you choose, in the end Ruth will agree to your demands, although she will set out some conditions of her own.

Fun note: if you told yourself that you're a villain and you're OK with that during the Old Headmaster's safe (STA17), and then you decide to humiliate her, then you will be able to demand underwear inspections from her whenever you visit her in the teachers' lounge.

Note: Completing this quest is one of the actions you need to unlock the new girl Ada Campbell. See XTRA10 for details.

Student Quests (Event Log): Debbie [STD]

[STD01] Maxine's Protest (Part 1)

Unlock the Debbie Shows Maxine Who's boss event ([PAT09](#)). The next Sunday afternoon you will see Part 1 of Maxine's Protest. You can choose to break it up, or to walk away. Either will unlock this event, but if you break it up your popularity will decrease by 2 points.

Until you unlock Part 2 ([STD02](#)), Maxine will keep giving protests every Sunday afternoon. If you break it up, you will lose 2 popularity points, and if you walk away you will lose 2 discipline points.

Completing this event will also unlock the Student Quest "Taming a Prefect" ([QST1](#)).

[STD02] Maxine's Protest (Part 2)

Complete Maxine's Protest Part 1 ([STD01](#)). Complete Debbie's Pledge of Loyalty ([STD04](#)) and make Debbie a prefect. The next Sunday afternoon, Debbie will stop the protest.

[STD03] Debbie Gets Fingered

Raise Debbie to punishment level 5 ([DEB07](#)). During the punishment, position Debbie over Miss Newman's knee and rub her pussy. This will unlock the fingering option.

Position her with hands above her head and get Miss Newman to finger her to orgasm. This event will then unlock.

Note: Unlocking this event will allow you to complete [STD04](#) (Debbie's Pledge of Loyalty) and make Debbie a prefect.

[STD04] Debbie's Pledge of Loyalty

Raise Debbie to punishment level 5 ([DEB07](#)). Make sure that Miss Newman fingered her to orgasm during the punishment (see [STD03](#)). At the end of the punishment, you can choose to Assign Role to her. Debbie will give you a handjob and you will make her a prefect.

Note: if you did not make her a prefect during when you raised her to level 5, you can punish her again, and you will be given the opportunity to assign her a role again.

Fun note: once Debbie is a prefect, you will sometimes get a class event where Debbie is doing an underwear inspection of some of the other girls. The hallway interaction with her will also change. See [XTRA06](#) and [XTRA07](#) for more information.



Student Quests (Event Log): Rachel [STR]

[STR01] Sleeping in Reception (Part 1)

Complete Rachel and the Ointment ([SPY04](#)) by giving her a private punishment and then spying on her in the evening. The following morning, this event will automatically happen.

This event will unlock Rachel's Student Quest, "The Headmaster's Pet" ([QST02](#)).

Note: during this event, you will have the option to order her to your office after school. However, you will not be able to raise her to the next punishment level until you have purchased the aloe vera cream, and you have not had the opportunity to do so yet.

If you let her go, you will get +1 popularity. Alternatively, you can still get money or discipline points from giving her a private or public punishment.

[STR02] Special Homework Assignment

Raise Rachel to punishment level 2 ([RAC02](#)). At the end of the punishment, give her the special homework assignment. In the evening, spy on Rachel's room. You will tell yourself that Rachel looks rather adorable in her cat-ear headphones, and you then see her masturbating (poorly).

Note #1: before you can spy on Rachel, you will need to complete Rachel in the Shower ([SPY01](#)). However, you can complete the two events in the same evening. If you get a message saying it "doesn't look as if Rachel is here", then spy on the shower first. You will see the Rachel in the Shower scene. You can then spy on Rachel's room and watch her trying to do her "homework".

Note #2: once you have completed this event and Maxine's Demand ([PAP02](#)), then the following morning you tell yourself it might be nice to have a pet to keep you company. You ask Samantha, your secretary, if there is a pet shop in town, but she says there isn't. You wonder if there might be some other way to get a pet instead.

[STR03] Sally and Rachel Get Changed

Complete Rachel's Special Homework Assignment ([STR02](#)) and raise Rachel to punishment level 3 ([RAC03](#)).

At the end of the punishment, assign Rachel a role. You assign her a role of personal trainee. The following afternoon, there is a scene where Rachel reports

to you. You will receive a message saying that you have a new follower: Rachel, and that you can click on her icon to interact with her.

On Monday, Tuesday, Wednesday or Friday afternoon, go to the sports Center. You will get a scene where Rachel says she doesn't like changing with other girls, and you agree she can change with you. Go into the men's changing room and this scene will unlock. You will see Sally and Rachel getting changed together.

Note #1: you have to click on the sports Center and then on the men's changing room. If you click on the quick access button on the main map menu, this scene will not unlock.

Note #2: Once Rachel is your trainee, there are several small scenes where Rachel will interact with other staff and students. Most of these will happen if you click on her icon, but some will happen automatically, or if you click on people in the classroom halls or sports Center hall.

[STR04] Rachel's Weakness Revealed

Complete Sally and Rachel Get Changed ([STR03](#)) and the Second Match event ([SPT04](#)). During the match say that you prefer small boobs or that you like both equally. (See [XTRA08](#) if you said you liked big boobs. See [RAC04](#) for more details about the sports events.)

If you have not already done so, pass the Public Punishments "punishment outfit" rule at the Friday school board. You will need Discipline 25+ and Influence 4+ to do so.

Teach classes until you see Rachel falling asleep again. Order her to your office after school and give her a public (not private) punishment. Say that you like her boobs. You will then admire her body and this event will then unlock.

Completing this event will also unlock the ability to purchase the "cat ears".

Note: if you say you don't like her boobs, then you will have to teach classes until you can punish her again, and give her another public (not private) punishment. You will get the chance to tell her you like her boobs then.

[STR05] Confidence Building Exercise

Complete the "Rachel's Weakness Revealed" event ([STR04](#)). Once you have \$50, buy the Cat Ears from the Online Shopping | Clothing option on your office computer. It will arrive the following weekday.

Raise Rachel to punishment level 4 ([RAC06](#)). At the end of the punishment, carry out the Special Confidence Building Technique. She will act like a cat and you will pet her. You will also tell her to do her "homework" that evening.

Fun note: after you have completed this action, then you can pet Rachel in your office, or let her take a cat nap.

[STR06] Rachel Gets Frustrated

Complete Rachel's Confidence Building Exercise ([STR05](#)). In the evening, spy on Rachel's room. You will see her trying to masturbate again.

[STR07] Sleeping in Reception (Part 2)

Complete the Rachel Gets Frustrated event ([STR06](#)). The following morning, you will get a scene with Rachel sleeping in reception again and this event will automatically unlock.

You can unlock the "strip to underwear" corporal punishment rule during this event. Choose to teach her a lesson and then open her shirt. See [RAC07](#) for details of unlocking the rule. However, you will not be able to pass this rule until you start Chapter 2 of the game. See A New Chapter ([OTH16](#)) for details of starting Chapter 2.



Student Quests (Event Log): Amy [STY]

[STY01] Amy and Maxine

Teach classes or do patrols until you can give Amy her first punishment ([PUN01](#)). You will automatically choose to punish her after school. You will not be able to level her up during this punishment but it is still worth giving a severe punishment to earn as much money as possible. During the punishment, you will discover her weakness: she is a masochist who takes pleasure from being hurt but her tolerance for pain is much higher.

That evening, spy on Amy's room. (Note: Amy's room will initially be shown as an "unknown room".) You will see Maxine ask Amy to take a photo to gather evidence against the headmaster.

This event will unlock Amy's Student Quest, "The Spanking Connoisseur" ([QST04](#)).

[STY02] Amy and the Riding Crop

Complete Amy and Maxine ([STY01](#)), and unlock the remove skirts rule by giving Debbie a punishment at Level 2 (see [DEB02](#) for details.)

Once you have Influence 4 and Discipline 25, pass the new Corporal Punishment rule to remove skirts at the Friday board meeting.

Teach classes or do patrols until you see Amy running in the halls ([PAT08](#)) or being late to class ([CLA05](#)). Choose to give her another private punishment. At the start of the punishment, Amy will give you a riding crop to punish her with.

Raise Amy to punishment level 2 ([AMY02](#)). At the end of the punishment, ask her about her sex life. She will admit to masturbating frequently and making out with multiple other students.

In the evening, spy on Amy's room. You will see her spanking herself with her riding crop.

[STY03] Amy in the Stationary Cupboard

Complete Amy and the Riding Crop ([STY02](#)) and Amy Gets Tickled ([CLA10](#)). Do a patrol during the week. You will see Amy making out with Tia in the stationary cupboard.

You will also automatically choose to give Amy a punishment after school.

[STY04] Future Female Sports Stars

Once you have popularity 10+, speak to Amy in the Sports Center on Tuesday morning. She'll tell you she was expelled because she did a porn shoot. (Doing this will also unlock event [SCH10](#), Amy and her abs, if you have not already done so.)

Once you have \$1000, use the Web Search option on your office computer to search for her porn. The next day, check your email and you'll be able to buy the magazine. It will arrive 5 working days (i.e. a full week) later.

Fun note: if you check your email the following day, you will receive an email from Mr Mykock saying that the school owners are interested in the girls and he is preparing to transfer legal guardianship of the girls to your school.

[STY05] Amy's Multiple Orgasms

Complete Amy in the Stationary Cupboard ([STY03](#)) and Future Female Sports Stars ([STY04](#)). In the evening, spy on Amy's room. You will see her being upset about missing the Olympics.

If you have not already done so, buy the paddle from Online Shopping | Sex Toys option on your office computer. It will cost \$500. The paddle will arrive the following weekday.

Teach classes or do patrols until you get the opportunity to give Amy a Private punishment.

Note: You will automatically give Amy a private punishment at the end of the Stationary Cupboard event ([STY03](#)). If you have already completed the Future Female Sports Stars ([STY04](#)) event and spied on her, then you can complete this event during that punishment.

You will need to raise Amy to level 3. See [AMY08](#) for details of how to do this.

At the end of the punishment, choose to "help her out". You will finger and lick her to multiple orgasms.

[STY06] Amy Teaches Tia a New Trick

Complete Amy's Multiple Orgasms ([STY05](#)). In the evening, spy on Amy's room again. You will see Amy teaching Tia how to give her multiple orgasms.

This event will unlock the ability to purchase the Chastity Panties.

Student Quests (Event Log): Cassandra [STC]

[STC01] Cassandra's Shocking Realization

Give Cassandra a private punishment. You can do this by teaching classes until she misbehaves, or you can complete "Faye's Embarrassing Situation" (SCH09) by going to the Sports Center on Wednesday afternoon and talking to Faye. In the evening, spy on Debbie's room. You will see Debbie look at Cassandra's butt and Cassandra will run off.

If you have not already done so, complete Rachel in the Shower (SPY01) by spying on the shower as well.

Raise Cassandra to punishment level 2 (CAS01). At the end of the punishment, ask her to "Give me a smile". In the evening, spy on Debbie's room. You will see Cassandra trying out her smile, and coming to the realization that you might have been right when you told her she might not find a rich and handsome man to marry her. This event will then unlock.

Note #1: Once you have completed this event, you can unlock Cassandra's Student Quest. To do this, check the email on your office computer and read the email from Mr Mykock. See QST07 for details.

Note #2: It is possible to raise Cassandra to punishment level 2 the first time you spank her. However, you can only do this if you have already passed the Remove Skirts rule by punishing Debbie (see DEB02 for details) and have purchased the Aloe Vera cream after punishing Rachel (see RAC01 for details).

If you do raise Cassandra to punishment level 2 during her first punishment, then you can still see both spy scenes. The first time you spy on Debbie's room, you will see Debbie look at Cassandra's butt. You will need to spy on Debbie's room again another evening, and you will then see Cassandra's realization, and this event will unlock.

(However, you cannot see Rachel in the Shower and Cassandra's realization on the same evening.)

[STC02] Debbie's New Posters

Complete Cassandra's Shocking Realization (STC01), and then raise Cassandra to punishment level 3 (CAS02). At the end of the punishment, give Cassandra a Basic Flirting Lesson.

In the evening, spy on Debbie's room. You will see Cassandra practicing her flirting in the mirror, while Debbie is putting up posters of the Celebrity Love Archipelago stars Jodie, Kelly & Paige.

Fun note: if you have seen any of the Celebrity Love Archipelago episodes (see [OTV02](#) for details) then the dialogue changes slightly.

You discover that Cassandra is still much too proud of herself to learn anything from you. You decide to observe her behavior around the school in a variety of situations in order to discover her weakness and to devise an appropriate strategy.

[STC03] Cassandra the Bully

Complete Debbie's New Posters ([STC02](#)). In the evening, spy on the showers. You will see Cassandra picking on the "crying girl" (see [PAT01](#) and [PAT02](#) for the crying girl events).

Note: if you spy on the showers immediately after Debbie's New Posters ([STC02](#)) it is possible to complete this event in the same evening.

[STC04] Cassandra the Fibber

Complete Debbie's New Posters ([STC02](#)). Choose to teach a class. After the lesson you will stay behind to do some marking. Some of the students also stay behind chatting. Cassandra makes up a story about a hot date and you tell yourself that you suspect she has little real sexual experience.

[STC05] Cassandra the Attention Seeker

Complete Debbie's New Posters ([STC02](#)). Choose to do a patrol during the week. You will see the twins showing off their football skills. Cassandra is annoyed that she is not the center of attention. She then tells everyone that Debbie has a crush on Miss Newman the sports teacher in order to get their attention again.

Student Quests (Event Log): The Twins [STW]

[STW01] The Twin Swap (Part 1)

Complete The Twin's Practical Joke (CLA02) and pass the Remove Skirts rule at the school board. Buy the paddle from the online store and wait for it to arrive.

(See DEB02 and DEB03 for details about passing the remove skirts rule and unlocking the paddle.)

In the evening, spy on Mary's room. (If you haven't already spied on her, then Mary's room will initially be shown as "unknown room".) You will see the twins doing their homework and agreeing to swap places for a test.

[STW02] The Twin Swap (Part 2)

Complete the Twin Swap Part 1 (STW01) and then teach a class. This event will automatically play out. You will give the class a test and trick Louise.



[STW03] The Twin Swap (Part 3)

Complete the Twin Swap Part 2 ([STW02](#)). This event will automatically happen the same day as Part 2. After the afternoon period has finished, the twins will visit you in your office. You will inspect and spank them. You will receive \$600.

[STW04] The Twin Swap (Part 4)

Complete the Twin Swap Part 3 ([STW03](#)). In the evening, spy on Mary's room again. You will see them talking about their punishment. Louise will say that she wants revenge.

[STW05] The Twin Swap (Part 5)

Complete the Twin Swap Part 4 ([STW04](#)). This event will then automatically happen the next time you teach a class. Mary will ask you to inspect her before the rest of the class arrives. You will get +2 grade points.



Punishments [PUN]

[PUN01] Amy

You can punish Amy from the start of the game. The patrol event [PAT08](#) (Amy Racing through the Halls) and class event [CLA05](#) (Amy is late for class) will both give you the opportunity to punish Amy. The first time you punish Amy, you will automatically choose to give her a spanking after school and this event will unlock.

(If you get the patrol event ([PAT08](#)), you will first need to order her to your office. If you decide to let her off, then this event will not unlock.)

For details of how you should carry out the actual punishment, see [AMY01](#).

[PUN02] Cassandra

You can punish Cassandra from the start of the game. The class event [CLA09](#) (Cassandra on the phone) and event [SCH09](#) (Faye's embarrassing situation) will both give you the opportunity to punish Cassandra. Choose to punish her after school. You will automatically decide to spank her and this event will unlock.

This event will only unlock if you choose to give Cassandra a private punishment. It will not unlock if you give her a public punishment or if you decide to punish her in class instead.

For details of how you should carry out the actual punishment, see [CAS01](#).

Note: the first public spanking event ([CLA01](#)) does not unlock this event.

[PUN03] Debbie

You can punish Debbie from the start of the game. Patrol event [PAT07](#) (Lucy gets a wedgie) and class event [CLA07](#) (Debbie the bully) will give you the first opportunities to punish Debbie. For the patrol event ([PAT07](#)), you will need to decide to Intervene Immediately.

This event will only unlock if you choose to give Debbie a private punishment. It will not unlock if you give her a public punishment or (in the class event) if you decide to punish her in class instead.

For details of how you should carry out the actual punishment, see [RAC01](#).

[PUN04] Rachel

You can punish Rachel from the start of the game. See class event [CLA06a](#) (Rachel falls asleep). The first time this happens, you will automatically punish her after school and decide to spank her.

For details of how you should carry out the actual punishment, see [RAC02](#).



Class Events [CLA]

Class Events: Bonus Discipline Points

When discipline is low, you will get extra discipline points. This is to reflect the fact that in the early game, the girls are not used to your discipline methods, and it will have a bigger impact on their behavior.

This means that, particularly at the start of the game, you may receive more discipline points than shown below. For example, if you see the Inappropriate Clothing event ([WEP01](#)) during the first weekend, and you tell the girls to change, you may receive +2 or +3 discipline instead of +1 discipline.

See [REFR02](#) for more information about the bonus discipline points.

[CLA01] The First Public Spanking

The event will happen automatically during the first class you teach. Cassandra will insult you and Miss Newman will spank her. You will get +2 discipline points. (Because this happens at the start of the game, you will probably receive bonus discipline points as well; see above for details.)

[CLA02] The Twins Practical Joke

Once you have completed the First Public Spanking event ([CLA01](#)), this event will happen automatically during the first class you teach on Day 4 (or any day after). The twins try to play a practical joke on you, but you turn the joke around on them.

You will get +2 discipline points. (Because this happens at the start of the game, you will probably receive bonus discipline points as well; see above for details.)

[CLA03] Emily's Lost Skirt (Part 1)

This event is available from the start of the game. Visit the Classrooms area on Tuesday afternoon. In the hall, you will see a group of 4 girls beside the lockers. When you talk to them, you will find Emily's skirt is stuck. Select "pull her waist", and then teach a class that afternoon. This event will unlock and you will get +1 discipline point. (You may also receive bonus discipline points, see above for details.)

Note #1: If you select "pull her skirt" instead of "pull her waist", then this event will not unlock, but you will get +1 popularity.

Note #2: This event is only available in Chapter 1. Once you start Chapter 2 of the game you will no longer be able to see this event.

[CLA04] Emily's Lost Skirt (Part 2)

Pass the Very Strict Uniform Policy to allow you to confiscate non-regulation underwear. (See [DEB05](#) for details about unlocking this rule.)

Visit the Classrooms area on Tuesday afternoon, talk to Emily and select "pull her waist" again, and then teach another class that afternoon. This event will unlock and you will get +2 discipline points. (You may also receive bonus discipline points, see above for details.)

Note #1: If you select "pull her skirt" instead of "pull her waist", then this event will not unlock, but you will get +1 popularity.

Note #2: You do not have to complete Emily's Lost Skirt Part 1 ([CLA03](#)) before completing Part 2. If you did not complete Part 1 before completing Part 2, then both parts will be unlocked in the event log when you complete Part 2.

Note #3: This event is only available in Chapter 1. Once you start Chapter 2 of the game you will no longer be able to see this event.

[CLA05] Amy is Late for Class

There are two versions of this event.

First version: this is available from the start of the game. It will randomly happen when you teach a class. The options you can choose are:

Option	Outcome	Notes
Let her off	+1 popularity -1 discipline	
Order her to your office after school	+1 grades	Will also get money or discipline depending on the after school punishment you choose.
Corporal punishment	+2 or +3 discipline	Will get +3 discipline if the remove skirts rule has been passed.

Note: You may also receive bonus discipline points, see above for details.

If you decide to punish her during class, you will also complete part of the "Amy gets tickled" event ([CLA10](#)).

Second version: this is available once you have completed the "Amy gets tickled" event ([CLA10](#)). You arrive at your classroom to find Amy there early, but she is missing her tie. You can choose to let Amy off, or to punish her after school. If you let her off, you teach your class and get +2 grades.

[CLA06a] Rachel Falls Asleep (Chapter 1 version)

This first version of this event is available from the start of the game. It will happen randomly when you teach a class. The options you can choose are:

Option	Outcome	Notes
Let her off	+1 popularity -1 discipline	
Order her to your office after school	+1 grades	Will also get money or discipline depending on the after school punishment you choose.
Corporal punishment	+2 or +3 discipline	Will get +3 discipline if the remove skirts rule has been passed.

Note: You may also receive bonus discipline points, see above for details.

Fun note: Once you have completed Sally's Lost Keys (OTH08), then if you punish Rachel in class during the afternoon, you will see Sally wearing her volleyball uniform instead of her normal clothes.

Once you have completed the New Chapter event (OTH16) and started Chapter 2 of the game, you will see the second version of this event. See CLA06b for details.

[CLA07] Debbie the Bully

There are 3 versions of this event. The initial version is available from the start of the game. It shows Debbie with Lucy in a headlock. It is available from the start of the game. You can choose to punish Debbie during class, after school, or to let her off.

The options you can choose are:

Option	Outcome	Notes
Let her off	-1 popularity -1 discipline	The girls don't like you being soft on bullies so you will get negative popularity and negative discipline
Order her to your office after school	+1 grades	Will also get money or discipline depending on the after school punishment you choose.
Corporal punishment	+2 discipline	Game note: you do not get extra discipline even if the remove skirts rule has been passed.

Note: You may also receive bonus discipline points, see above for details.

Once you have raised Debbie to punishment level 3 (see [DEB03](#)) this event will no longer occur and you will not be able to replay it in the event log. Instead, you will get different events instead. See [XTRA06](#) for more information.

[CLA08] Debbie's Inner Turmoil

This is an event which can happen when you are teaching classes. You will see Nurse Kate give the girls a talk about healthy eating. The nurse will bend over Charlotte's desk and Debbie will then grope the nurse's bottom. You will then punish Debbie after school.

There are two different ways of unlocking this event.

Option 1: If Debbie is at punishment level 3, you should carry out a patrol, during which you will see her make a rather poor attempt at apologizing to Lucy. (See [DEB04](#) for details.)

If you fail to raise Debbie to level 4 at this point (e.g. if you give her a public punishment instead of a private one), then this event can happen when you teach a class. You can then give Debbie a private punishment and raise her to level 4. (See [DEB06](#) for details.)

Option 2: If you did not see this event when Debbie was at punishment level 3 (for example if you successfully raised Debbie to level 4), then this event can happen when you teach a class after you have made Debbie your prefect. (See [STD04](#) and [DEB08](#) for making Debbie a prefect.)

The event will only happen once. The dialogue during the event will be slightly different depending on whether Debbie is your prefect at the time or not.

[CLA09a] Cassandra on her Phone (Chapter 1 version)

The first version of this event is available from the start of the game. It will happen randomly when you teach a class. You will spot Cassandra using her phone. The options you can choose are:

Option	Outcome	Notes
Let her off	+1 popularity -1 discipline	
Order her to your office after school	+1 grades	Will also get money or discipline depending on the after school punishment you choose.
Corporal punishment	+2 or +3 discipline	Will get +3 discipline if the remove skirts rule has been passed.

Note: You may also receive bonus discipline points, see above for details.

Once you have completed the New Chapter event ([OTH16](#)) and started Chapter 2 of the game, you will see the second version of this event. See [CLA09b](#).

[CLA10] Amy Gets Tickled

Complete Amy's first punishment ([PUN01](#)). During the after school punishment, you will discover she's a masochist. When you get another class event where Amy is late for class ([CLA05](#)), select punish her now. She will become aroused and you will get +1 discipline and +1 Horniness, but grades do not improve.

Pass the new Corporal Punishment rule to remove skirts at the Friday board meeting (See [DEB02](#)). The next time you get a class event when Amy is late ([CLA05](#)), select punish her now. The other girls will tie her up and tickle her. You will get +2 discipline but grades do not improve.

[CLA11] How to Discipline a Young Woman

To get this event, you need to fully complete the "A Man's Work" Main Quest ([QM3](#)).

To do this, you will need to complete Ruth's Capitulation ([STA18](#)) and make Debbie a Prefect (See [STD04](#), Debbie's Pledge of Loyalty.).

Once you have 9 Influence and 40 Discipline, pass the "corporal punishments may be carried out by any teacher regardless of gender" rule at the next Friday morning school board meeting.

Immediately after you pass the rule, Samantha will tell you that Mr Mykock is about to arrive by helicopter. You will see a large scale event where you punish girls for the first time and this event will unlock.

At the end of the event you will receive 3 horniness points.

Note: once you complete this event, Chapter 2 of the game will automatically start on the following Monday. See [A New Chapter \(OTH16\)](#) for details.

Patrol Events [PAT]

[PAT01] Crying Girl

This patrol event is available from the start of the game. It will randomly happen when you patrol during the week. You will see a girl crying on a bench. If you comfort her, you will get +1 popularity. If you ignore her there is no change to the stats.

Once you have started Chapter 2 of the game, and have popularity 20+, you will see a different version of this event. See Crying Girl 2 ([PAT02](#)).

[PAT03] Group Project

This patrol event is available from the start of the game. It will randomly happen when you patrol during the week. You will see some of the girls studying together, and you will get +1 grade point.

Once you pass the Strict Uniform Policy, you can choose to do a uniform inspection during this event. If you do this, you will get +1 discipline point but you will not get the grade point.

Once you have completed the New Chapter event ([OTH16](#)) and started Chapter 2 of the game, then this event will no longer be available. You will see a different version of this event instead ([PAT04](#)).

[PAT05] Windy Day

There are two versions of the Windy Day patrol event.

First version: this is available from the start of the game. It will randomly happen whenever you patrol during the week.

Second version: this is available once you have told Liz not to wear any underwear. See Liz and the Blue Underwear ([SCH11](#)).

With both versions, if you look away, you will get +1 popularity. If you keep watching, you will get -1 popularity.

Once you have completed the New Chapter event ([OTH16](#)) and started Chapter 2 of the game, then this event will no longer be available. You will see a different version of this event instead ([PAT06](#)).

[PAT07] Lucy Gets a Wedgie

This patrol event is available from the start of the game. It will randomly happen when you patrol during the week.

If you intervene immediately, you will give Debbie an after-school punishment. If you wait and see what happens, you will get +1 popularity point but -2 discipline points.

Note: once you have raised Debbie to punishment level 3 (DEB03), you will no longer see this event.

[PAT08] Amy Racing Through the Halls

This event is available from the start of the game. They will randomly happen when you patrol during the week. Amy will run through the hall and crash into you. If you let her go, you will get +1 popularity. If you order her to your office you will punish her after school (see [PUN01](#)).

[PAT09] Debbie Shows Maxine Who's Boss

Once you have unlocked Maxine's Demand ([PAP02](#)), then the next time you patrol (on a weekday) you will automatically get this event.

[PAT10] Trixie's Dirty Stories

Hire Trixie, either as the lab technician or dance teacher ([STA02](#), [XTRA01](#) or [STA05](#)). This event will then randomly happen when you patrol during the week.

You can stop her from telling inappropriate stories, or you can leave her be. If you stop her, you will get -1 popularity. If you leave her be, you will get -1 discipline.

[PAT11] Anna the Inspiration

Hire Anna as the lab technician ([STA02](#) or [XTRA01](#)). This event will then randomly happen when you patrol during the week.

You will see Anna talking to some of the girls. You will get +1 grades and +1 discipline.

[PAT12] Lucy Tells All

Complete Lucy Runs you a Bath ([HOM02](#)) and choose to expose yourself to Lucy. The next time you patrol during the week, you will get this event, and will receive +1 Horniness Point.

[PAT18] Lost Contact Lens

Complete the “Miss Potts teaching outside” patrol event ([XTRA05](#)).

This patrol event is then unlocked. It will randomly happen when you patrol during the week. You encounter some girls looking for something on the ground near a bench. You thought you spotted some non-regulation underwear but you couldn't be certain.

The options available will depend on which rules you have passed at the school board. If you have passed the Strict Uniform Policy you can carry out a uniform inspection, and if you have passed the Very Strict Uniform Policy, you can confiscate the underwear of one of the girls.

The options available are:

Option	Outcome	Requirements
Leave them alone	No change to stats	
Investigate further: help them out	Popularity +1	
Uniform inspection - give her a warning	Discipline +1	Strict Uniform Policy
Uniform inspection - Confiscate her underwear	Discipline +2	Very Strict Uniform Policy

Note #1: The Strict Uniform Policy rule is available from the start of the game, but you will need 4 Influence and 18 Discipline to pass it.

Note #2: to unlock the Very Strict Uniform Policy you will need to raise Debbie to punishment level 4 and then touch her breasts. See [DEB04](#) and [DEB05](#) for details. You will need 6 influence and 30 Discipline to pass the rule.

[PAT19] Flexible Girls

Complete the “Miss Potts teaching outside” patrol event ([XTRA05](#)).

This patrol event is then unlocked. It will randomly happen when you patrol during the week. You will see three girls stretching after their daily exercises.

The options available will depend on which rules you have passed at the school board. If you have passed the Strict Uniform Policy you can carry out a uniform inspection, and if you have passed the Very Strict Uniform Policy, you can confiscate the underwear of one of the girls.

Option	Outcome	Requirements
Leave them alone	No change to stats	
Talk to them: Give them some guidance	Popularity +1	
Uniform inspection: give her a warning	Discipline +2	Strict Uniform Policy
Uniform inspection: Confiscate her knickers	Discipline +3	Very Strict Uniform Policy
Body Searches	Discipline +4	Body Search Rule

[PAT20] Careless Flashing

Complete the “Miss Potts teaching outside” patrol event ([XTRA05](#)).

This patrol event is then unlocked. It will randomly happen when you patrol during the week. You see a brown haired girl trying to take a shortcut to her English class by climbing over a fence.

The options available will depend on which rules you have passed at the school board. If you have passed the Corporal Punishment rule to remove skirts, then you can confiscate her skirt.

Option	Outcome	Requirements
Let her off with a warning	Popularity +1 Discipline -1	
Confiscate her skirt	Discipline +1	Remove skirts rule (See DEB02 for details.)

In Chapter 2, there are two new versions of this event. The first happens once you have seen “The Great Underwear Shortage” scene ([PAP06](#)) where Maxine complains about the lack of underwear. In this version, you discover that the girl isn’t wearing any underwear. You can then choose to remove her

The second version is available after you have completed Maxine’s fundraiser week and seen the “Minimal Uniform Requirements” scene ([STX08](#)).

Option	Outcome	Requirements
Let her off with a warning	Popularity +1 Discipline -1	
Confiscate her skirt	Discipline +2	Remove skirts rule Have seen The Great Underwear Shortage (PAP06).
Assign the minimal uniform	Discipline +3	Minimal Uniform (See STX08 for details).



Weekend Patrol Events [WEP]

Weekend Patrols: Bonus Discipline Points

When discipline is low, you will get extra discipline points. This is to reflect the fact that in the early game, the girls are not used to your discipline methods, and it will have a bigger impact on their behavior.

This means that, particularly at the start of the game, you may receive more discipline points than shown below. For example, if you see the Inappropriate Clothing event ([WEP01](#)) during the first weekend, and you tell the girls to change, you may receive +2 or +3 discipline instead of +1 discipline.

See [REFR02](#) for more information about the bonus discipline points.

[WEP01] Inappropriate Clothing

This patrol event is available from the start of the game. It will randomly happen when you patrol during the weekend. You will see Alice and Amy wearing very skimpy clothing.

If you complement them, you will get -1 discipline and +1 popularity. If you tell them to change, you will get +1 discipline and -1 popularity. (You may also receive bonus discipline points, see above for details.)

Once you have completed the New Chapter event ([OTH16](#)) and started Chapter 2 of the game, then this event will no longer be available. You will see a different version of this event instead ([WEP02](#)).

[WEP03] Debbie and Cass Playing Music

This patrol event is available from the start of the game. It will randomly happen when you patrol during the weekend. You will see Debbie and Cassandra playing music.

If you leave them be, you will get +1 popularity but -1 discipline. If you tell them to turn it down, you will get -1 popularity but +1 discipline. (You may also receive bonus discipline points, see above for details.)

Once you have appointed Debbie as a prefect ([DEB08](#)) then this event will no longer be available. You will see a different version of this event instead ([WEP04](#)).

[WEP04] Debbie and Cass Playing Music 2

This patrol event is available once you have appointed Debbie as a prefect (DEB08). It will randomly happen when you patrol during the weekend. You will see Debbie and Cassandra playing music again, but this time Debbie thinks they should turn the music down as some girls might be studying.

If you tell them the music is fine, you will get +2 popularity but -2 discipline. If you tell them to turn it down, you will get -2 popularity but +2 discipline.

[WEP05] The Man With the Golden Water Pistol (Part 1)

Complete Miss Chang's Formula (STA01), Stealing Priti's Password (STA13) and Nina Meets Faye (WEP09). The next time you do a weekend patrol, this event will automatically happen. However, you will need popularity 18+ to join in.

If you do not have popularity 18+, then you will not be able to join in. However, this event will happen again during the first weekend patrol you do during every subsequent weekend.

Note: if you complete Miss Chang's Formula and Stealing Priti's Password during the first week, then it is possible to get this event during the first weekend without completing the Nina Meets Faye event.

Once the fight starts, click the forward arrow 4 times. Priti will be attacked and you will find yourself facing Amy and Harriet. Shoot Amy (on your left) and then take cover. Click the forward arrow again and then dive for cover. Press the forward arrow another 2 times, and then take cover. You'll then attack Cassandra. Dodge left and then try and stall for time. Tell her you might "let you off your next punishment". You'll then take part in the final assault against the twins, and be shot. This will unlock the ability to buy a golden water pistol.

[WEP06] The Man With the Golden Water Pistol (Part 2)

Complete The Man With the Golden Water Pistol Part 1 (WEP05). Once you have \$300, buy the golden Water Pistol (Natural Rubber) from the Online Shopping | Electronics option on your office computer. It will arrive the following weekday.

Once you have the golden water pistol, then next time you do a weekend patrol, this event will automatically happen.

Click the forward arrow 3 times. Priti will be attacked and you will find yourself facing Amy and Harriet (again). You can take cover immediately, or you can take a couple of shots at Amy or Harriet before taking cover.

You can choose to shoot at just Amy's skirt, just Amy's bra, at both Amy's skirt and bra, or just Harriet's bra, but you must then take cover. If you don't take cover, the water fight will end and you will lose 10 popularity. If you try any other combination (e.g. Harriet's bra and Amy's skirt) you will find you can't then take cover and you will be forced into the bad ending.

After you take cover, you will shoot Rachel, and then you can shoot Amy and Harriet again. Harriet's skirt will not dissolve but you can remove the rest of their clothing. Once you've done so, the two girls will then run away.

You will then need to dive for cover, and then press the forward arrow twice. Take cover when April and Alice appear again. You will then flank Cassandra again. Dodge left, and then the rest of the water fight will play out.



[WEP07] Twins Practicing Football

This patrol event is available from the start of the game. It will randomly happen when you patrol during the weekend. You will see the twins practicing football. If you join them, you will get +1 popularity.

[WEP08a] Liz and Faye on the Roof (Chapter 1 version)

This patrol event is available from the start of the game. It will randomly happen when you patrol during the weekend. If you stop and chat you will offer them some sunscreen.

If you say "here you go" you will get +1 popularity. If you have popularity 20+, you can offer to help them apply it. The first time you help them, you will get Popularity +2 and Horniness +1.

Warning: if you do not have popularity 20+, then do not offer to apply the sunscreen. If you do, you will lose a popularity point.

If you do this event again, you will get Popularity +2.

[WEP09] Nina Meets Faye

This event will happen automatically the first time you do a weekend patrol during the second weekend (or any weekend afterwards). You will see Faye trying to have a conversation with Nina.



Sports Coaching [SPT]

[SPT01] Charlotte and April Fighting

This event is available from the start of the game. It will randomly happen when you teach a sports lesson in the afternoon. You will see Charlotte and April about to fight. If you break it up, you will get +1 discipline. If you let them sort it out themselves, you will get +1 popularity but -2 discipline.

[SPT02] The Girls take a Break

This event is available from the start of the game. It will randomly happen when you teach a sports lesson in the afternoon. You will see the girls sitting talking to each other. If you let them take a break you will get +1 popularity. If you make them exercise, you will get +1 discipline.

[SPT03] The First Match

There are two ways to unlock this event.

Method 1: Go to the Sports Center in the afternoon and give the girls sports lessons. Teach 5 sports lessons. During the fifth sports lesson, you will play a match. This event will then automatically happen.

Method 2: Complete the "Sally and Rachel get Changed" event ([STR03](#)). At the end of this event, you will teach a sports lesson and play a match. This event will then automatically happen.

At the start of the match, you will be given the opportunity to suggest playing a "shirts and skins" game. In order to unlock the second match event ([SPT04](#)), you will need to play the "shirts and skins" game. You can only do this if you have popularity 9+. If you not have popularity 9+, then your suggestion will fail.

If your suggestion fails (or if you tell Charlotte "no", you can't think of a way to tell the teams apart), then you will need to teach another 5 sports lessons. You will then play another match, giving you another opportunity to complete this shirts and skins successfully.

[SPT04] The Second Match

Before you can unlock this event, you will need to complete the First Match ([SPT03](#)) and play a Shirts and Skins game. You will also need to complete the "Sally and Rachel get Changed" event ([STR03](#)).

There are then two ways to unlock this event:

Method 1: If you did not unlock the "Sally and Rachel get Changed" event ([STR03](#)) before playing the First Match ([SPT03](#)), then you will need to complete the event now. At the end of that event, you will teach a sports lesson and play a match. This event will then unlock

Method 2: If you unlocked the "Sally and Rachel get Changed" event ([STR03](#)) before playing the First Match, then you will need to go to the Sports Center in the afternoon and give the girls sports lessons. Teach 5 sports lessons. During the fifth sports lesson, you will play a match. This event will then unlock.

At the start of the match, if you have Discipline 15+, you can make the teams switch around so the other side plays skins.

You don't need to do this to unlock this event. However, you will need to do this in order to unlock Rachel's Weakness Revealed event ([STR04](#)).

If you not have Discipline 15+, then your suggestion will fail. If you fail (or if you tell them teams to keep things as they are), then you will need to teach another 5 sports lessons. You will then play another match, giving you another opportunity to complete this shirts and skins successfully.

During this event, you will also be asked if you prefer big boobs or small boobs. In order to unlock Rachel's quest, it is best to either say you prefer small boobs or you like both equally. (It is possible to unlock Rachel's quest if you say big boobs are superior, but it requires an additional action – see [XTRA08](#))



Spying [SPY]

[SPY00a] Liz's Gossip Topics (Chapter 1)

Note: This is not an actual event in the event log, but is provided for general information.

When you spy on Liz's room, you will see Liz, Emily and Harriet gossiping about various events that happened around the school. Sometimes you will need to hear the girls gossiping about a particular topic to unlock an event or progress a quest.

The topics of gossip are in a particular order. If you do not spy of Liz regularly, you may find that you need to listen to the girls gossiping about several events before they will talk about the particular event that you are interested in.

This is a list of the various topics of gossip in the order the girls will talk about them.

Gossip Topic	Refers to Event	Notes
Available in Chapter 1		
Priti getting called to the Headmaster's office	Stealing Priti's Password (STA13)	
Weird explosion in Miss Chang's chemistry class	Miss Chang's Formula (STA01)	
Cassandra getting spanked	First Public Spanking (CLA01)	
Anna, the new lab technician	Hiring Anna as the lab technician (STA02 or XTRA01)	
The new dance teacher, Miss Star	Hiring Trixie as the dance teacher (STA05 or XTRA01)	Needed to complete the Emily and Harriet Compare Boobs event (SPY05). Note: you will stop spying and go home after you see this event.
Harriet asking Liz if she has found any new white underwear yet	Liz and the blue underwear (SCH11)	You can hear this gossip as soon as you carry out the first underwear inspection of Liz, where you tell her she can't wear blue underwear.

[SPY01] Rachel in the Shower

This event is available from the start of the game. It will usually be the scene you see the first time you spy on the shower room in the evening.

[SPY02] Busy Shower Room

This event is available from the start of the game. You get it by spying on the shower room in the evening for a second time.

[SPY03] Cassandra's Red Butt

After you have spanked Cassandra after school (see [PUN02](#)), spy on Debbie's room in the evening and you will see this event. The event will not be available if you spank Cassandra during class instead.

[SPY04] Rachel and the Ointment

After you have given Rachel a private punishment (see [PUN04](#)), spy on her room in the evening and you will see this event. Donna and Maxine comfort Rachel, Maxine takes a photo of her bottom as evidence, and Donna will then rubs some ointment onto Rachel's bottom.

Note: Rachel's room will initially be shown as an "unknown room". This event will not be available if you spank Rachel during class instead.

This event will unlock the ability to purchase the "aloe vera cream".

[SPY05] Emily and Harriet Compare Boobs

Once you have hired Trixie as the dance teacher ([STA05](#) or [XTRA01](#)), spy on Liz's room in the evening. You can then hear the girls talk about Trixie and then compare their boobs. You then tell yourself that you need to go home and relieve yourself, and the evening will end.

Note: Depending on what other events you have done, and when you last spied on Liz, the girls may talk about other subjects first. See [SPY00](#) for a note of all the topics of gossip that the girls discuss.

[SPY06] Maxine Gets a Whipping

Complete Rachel in the Shower ([SPY01](#)), Cassandra's Red Butt ([SPY03](#)), Rachel and the Ointment ([SPY04](#)) and Amy and Maxine ([STY01](#)). This involves punishing Rachel, Cassandra and Amy and then spying on them afterwards.

Complete Maxine's Protest (Part 2) ([STD02](#)). This involves completing Maxine's paperwork events and making Debbie a prefect.

In the evening, spy on the dorm rooms. You will tell yourself that you think you heard a noise from Rachel's room. You should spy on Rachel's room, then Liz's room, Priti's room, Amy's room and then the shower.

You find out that Maxine took a photo of Debbie and Cassandra in the shower. Maxine then drops her phone outside the window to hide it from Debbie.



[SPY08] The Chubby Student

Complete the Busy Shower Room ([SPY02](#)) and Miss Potts Teaching Outside ([XTRA05](#)). You will see this event when spying on the shower room again.

If you see the event again, you will see a slightly different version, where Cassandra asks the chubby student if she is going to run off crying again.

[SPY09] A Delightful Assortment 1

This event is available from the start of the game. You will see it when you spy on the shower room.

Before you see the event, you will need to see the Busy Shower Room ([SPY02](#)). You may need to see certain other spy events as well:

- if you have seen Miss Potts Teaching Outside ([XTRA05](#)), you will see The Chubby Student before this event.
- if you have spoken to Ada in the hallway, then you will see Ada the Prude ([SPY11](#)) and A Delightful Assortment 2 ([SPY10](#)) before this event.

You will then see this event when you spy on the shower room again.



[SPY10] A Delightful Assortment 2

This event is available from the start of the game. You will see it when you spy on the shower room.

Before you see the event, you will need to see the Busy Shower Room ([SPY02](#)). You will need to see certain other spy events as well:

- if you have seen Miss Potts Teaching Outside ([XTRA05](#)), you will see The Chubby Student ([SPY08](#)) before this event.
- if you have spoken to Ada in the hallway (see [SPY11](#)), then you will see Ada the Prude ([SPY11](#)) before this event.
- If you have not spoken to Ada in the hallway, then you will see A Delightful Assortment 1 ([SPY09](#)) before this event.

You will then see this event when you spy on the shower room again.

[SPY11] Ada the Prude

Once Ada has joined the school ([XTRA10](#)), speak to her in the classroom hallway on Monday afternoon. She will tell you that she's not used to the communal showers, and she feels uncomfortable being naked in front of a bunch of girls she barely knows.

Complete the Busy Shower Room ([SPY02](#)). If you have seen Miss Potts Teaching Outside ([XTRA05](#)), then you will also need to complete The Chubby Student ([SPY08](#)) as well.

You will then see this event when spying on the shower room again.



Paperwork [PAP]

[PAP00a] Paperwork Options

Note: This is not an actual event in the event log, but is provided for general information.

When doing paperwork, you will have the option to grade some homework, which will give +1 grades, or manage the school's budget, which will give you +\$100. You can also decide to watch some porn instead. In addition, you will sometimes be visited by pupils: see below for details.

[PAP01] The Student President

The first time you do paperwork Maxine will introduce herself and this event will unlock.

[PAP02] Maxine's Demand

Once you have seen Lucy's Request ([PAP03](#)), then the next time you do paperwork Maxine will demand you stop the use of corporal punishment.

Note: you can unlock this event before unlocking Lucy's Request ([PAP03](#)). Even if you did not have popularity 5+ when Lucy spoke to you, you will still get this event next time you do paperwork.

Once you have unlocked this event, next time you do a patrol you will automatically get the "Debbie Shows Maxine Who's Boss" event ([PAT09](#)).

[PAP03] Lucy's Request

Once you have unlocked The Student President ([PAP01](#)), then the next time you do paperwork Lucy will speak to you. Once you have popularity 5+, you can employ Lucy as your maid.

Note: if you started Chapter 2 without completing this event, you may also need to complete Alice Needs Tutoring ([PAP04](#)) and Alice Offers a Deal ([PAP05](#)) before you can see this event.

The Maid Outfit and Apron will become available to buy on your computer, under the Online Shopping | Clothing section. These will be required for events [HOM02](#) (Lucy Runs You a Bath) and [HOM04](#) (Lucy and the Apron).

If you do not have popularity 5+, then this event will remain locked, but next time you do paperwork you will get Maxine's Demand ([PAP02](#)) instead.

Once you have unlocked Maxine's Demand, then the next time you do paperwork you will get Lucy's Request again. You will continue to get Lucy's Request whenever you do paperwork until you have popularity 5+ and can unlock this event.



At the Lake [LAK]

[LAK00] Opening the Lake

Note: This is not an actual event in the event log, but is provided for general information.

Before you can achieve any of these events, you will need to open the lake. To do this, on Friday morning, at the School Board, choose to "Open the Lake" (see under Other Rules).

Note: you should ensure Discipline is 20+ before you do this, or grades will decrease by -2 every day the Lake is open. (See [REFG01](#) for details.)

[LAK01] The New Volley Ball Uniform

Once you have completed Sally's Lost Keys ([OTH08](#)), visit the lake any afternoon. You will see the girls in their uniforms, and this event will unlock.

[LAK02] Donna and the Beast

On Monday, Tuesday, Wednesday or Thursday morning, go to the lake and speak to Jimmy and Beast.

On Saturday afternoon, visit the lake and speak to Donna. She will be very rude to you. Press the right arrow and speak to Beast again. He will fetch you a beer.

(The steps above aren't required to unlock the event but they help to develop the story.)

On the right of the lake (next to the sunbathing Charlotte) there is a pile of stones. Click on them and you will find a bikini. Speak to Beast and show him the lost bikini. Beast will rip Donna's bikini bottom off her and give it to you.

[LAK03] Emily the Nudist

Complete Lucy and the Bee ([HOM05](#)). On Sunday morning, go to the lake. You will see Lucy helping Emily to change into her bikini. You will play a trick that will cause Lucy to run away, leaving Emily naked. Ruth then accuses her of being a streaker, and you then convince Emily to become a reluctant nudist to avoid being punished for streaking.

Note: this event will help you unlock Emily's "The Reluctant Nudist" quest. See [QST06](#).

[LAK04] Amy Goes for a Swim

Once you have +3 horniness points, go to the Lake on Saturday afternoon and speak to Amy and her friends. Amy will try to tempt you into the water by taking her top off. If you agree, you will get +1 popularity.

Note: for a list of all the horniness points and how to get them, see [REF02](#).



At Home [HOM]

[HOM01] Lucy the Maid

Complete Lucy's Request (PAP03) and employ Lucy as your maid. On Saturday Morning, Lucy will come to your apartment to clean it. She will charge you \$30 (or \$50 if you ask her to wear the maid outfit).

Note: if you buy the maid outfit first and get her to wear it, you will also complete the first part of the Lucy runs you a bath event (HOM02) at the same time as unlocking this event.

[HOM02] Lucy Runs You a Bath

Complete Lucy's Request (PAP03) and employ Lucy as your maid. Once you have \$400, buy the maid outfit from the Online Shopping | Clothing option on your office computer. It will arrive the next day.

The following Saturday, get Lucy to wear the maid outfit and pay her the extra \$20. If you take a peek when she's changing, choose "better not push my luck".

Note: if you choose "keep watching", then Lucy will see you spying on her and will run off. She will return the following Saturday. (If you speak on her on Friday afternoon in the Classroom hall, you will apologize to her, but you do not need to do this for her to return the following Saturday.)

Lucy will spend the morning cleaning while you rest.

Note: If you buy the maid's outfit before Lucy starts working for you, you can unlock the Lucy the Maid event (HOM01) at the same time as completing this.

The following Saturday, Lucy will automatically change into her maid's outfit and you will decide to take a bath. You will have the opportunity to expose yourself to Lucy. To do this, choose to get in the bath, and then demand to know where she's been.

This event will unlock regardless of what you choose. However, to unlock Lucy Tells All (PAT12), you will need to expose yourself to Lucy.

[HOM03] Lucy and the Broken Vase

Complete Lucy runs you a bath (HOM02). The following Saturday, Lucy will automatically change into her maid's outfit. She will break a vase when cleaning. This event will unlock automatically, but if you lie and say the vase was expensive, then you get the opportunity to spank Lucy.

You will pay her \$50 and if you spank her, you will also give her a tip. You can choose to give her \$10, \$50 or \$100.

If you previously exposed yourself to her during the Lucy runs you a bath event ([HOM02](#)) and you spank her now, make sure you give her at least a \$50 tip, or else she will refuse to come the following Saturday. (If she refuses, you will need to speak to her in the school hall on Friday afternoon, and pay her \$500 to change her mind.)

[HOM04] Lucy and the Apron

Complete Lucy and the Broken Vase ([HOM03](#)). Once you have \$200, buy the apron from the Online Shopping | Clothing option on your office computer. It will arrive the next day.

The following Saturday, Lucy will automatically change into her maid outfit and will serve you breakfast. The event will automatically unlock. However, to continue with Lucy's storyline, you will need to say that the coffee is terrible and then agree to pay her the extra money to wear the apron. You will pay her \$150.

Note: if you say the coffee is great, then this event will repeat the following Saturday.

[HOM05] Lucy and the Bee

Complete Lucy and the Apron ([HOM04](#)). The following Saturday, Lucy will automatically wear the apron again. She will serve you tea in the garden, and you will find out she is allergic to bees. This event will unlock automatically, but if you lie and say that the bee is still on her, you will get the opportunity to feel her breasts. You will pay her \$150.

[HOM06] Topless Maid Service

Complete Lucy and the Bee ([HOM05](#)). The following Saturday, Lucy will offer to clean your house topless, but wants \$200.

You can choose what she wears. If you ask her to go topless, then you will have the option to "take a peek" and then watch her get changed, although it will cost you an extra \$50.

Note #1: this is as far as you can progress Lucy's storyline in Chapter 1. You must start Chapter 2 before you can unlock any more of Lucy's events. However, you can get the Psychology Association trophy (which is required for Lucy's next event) during Chapter 1. You will need to complete Maxine's demand (PAP02) as well this event.

During Chapter 1, on following Saturdays, you will also get to choose what Lucy wears. If she wears her own clothes or school uniform, it will cost you \$30, if she wears the maid outfit, she will charge \$50, and if she wears the apron she will charge \$150. If you ask her to wear the topless apron, it will cost \$200, or \$250 if you want to watch her get changed again, and if you want her to wear the topless maid dress, it will cost \$200.

Note #2: if you tell her to wear the maid outfit and you spy on her again, she will no longer run off. Instead, there is a small (but funny) scene where Lucy tells you off for not paying her more to wear the apron instead.



Around the School [SCH]

[SCH09] Faye's Embarrassing Situation

On Wednesday afternoon, go to the Sports Center. You will see Faye standing naked outside the changing room. After you speak to her, this event will unlock. You will also punish Cassandra after school, which can unlock event her punishment event ([PUN02](#)) as well.

Note: once you have completed Cassandra's Public Paddling ([STC06](#)), Faye will no longer appear beside the changing room door on Tuesday afternoon, so you will not be able to complete this event after you have done Cassandra's public paddling.

[SCH10] Amy and Her Abs

On Tuesday morning, go to the sports Center and talk to Amy. She will show you her abs. If you have popularity 10+ then she will also tell you about her porn shoot and you can also unlock the first part of the Future Female Sports Stars event ([STY04](#)). The following Tuesday, speak to her again and she will allow you to touch her abs.

[SCH11] Liz and the Blue Underwear

On Monday morning and Friday afternoon, you can talk to Liz in the classroom building. The first time you talk, you will get some background information about her.

Once you have Discipline 18+ and Influence 4+, pass the Strict Uniform Policy at the Friday school board. This will allow you to inspect the students' underwear

Talk to Liz again and carry out a uniform inspection. You will tell her she can't wear blue underwear.

Doing this will also allow you to unlock the second version of the Windy Day patrol event ([PAT05](#)).

Do another uniform inspection on Liz. You will tell her you think going commando excites her. She denies this but you decide to spy on her in her room.

In the evening, spy on Liz's room. She will tell her friends that she finds it exciting to walk around without underwear. The next time you talk to her, do a uniform inspection and you will fondle her vagina and find she is soaking wet. You will get +1 horniness point and this event will unlock.

Fun note: On Wednesday morning, if you visit the nurse, you will see her looking after Liz, who has hurt her knee. Once you have told Liz not to wear her underwear, then you will be able to slightly different version of the scene with the nurse, where Liz isn't wearing underwear.



On TV [OTV]

[OTV01] Movie Night

On Friday evening, go to the dorm and speak to the group of girls there. Say "sure", you're happy to watch it with them.

If you choose the Romance or Horror movies, you will get +1 popularity points. If you choose the Documentary, you will get +1 grades. If you choose the Arthouse film, everyone will fall asleep.

The following Friday, speak to the group again. Suggest a Raunchy movie. You will get +1 Horniness point.

If you join the group again, you will get the same options as the first week, and can gain additional popularity or grade points.

[OTV02] CLA Episode 1

On Sunday evening, go to the dorm and speak to the group of girls there. They tell you that they are watching their favorite show, Celebrity Love Archipelago, and ask if you want to join them.

If you accept, you will see an episode of the show, which introduces the contestants and shows them having a deep philosophical discussion. You will get +1 popularity but -1 grades.

[OTV03] CLA Episode 2

Watch the first episode of Celebrity Love Archipelago ([OTV02](#)). The following Sunday evening, go to the dorm and speak to the group of girls again. They will ask you to join them.

You will see one of the contestants discussing her date, another having her bikini bottoms stolen, and the third talking about how being famous is more important than anything else. You will get +1 popularity but -1 grades.

[OTV04] CLA Episode 3

Watch the second episode of Celebrity Love Archipelago ([OTV03](#)). The following Sunday evening, go to the dorm and speak to the group of girls there again. They will ask you to join them again.

You will see the contestants going naked in an attempt to have a private conversation, and looking at (and displaying) a full moon. You will get +1 popularity but -1 grades.

[OTV05] CLA Episode 4

Watch the third episode of Celebrity Love Archipelago ([OTV04](#)). The following Sunday evening, go to the dorm and speak to the group of girls there again. They will ask you to join them again.

You will see the TV contestants arguing over a boy, kissing each other, and then trying to deal with a jellyfish sting. You will get +1 popularity but -1 grades.

[OTV06] CLA Episode 5

Watch the fourth episode of Celebrity Love Archipelago ([OTV05](#)). The following Sunday evening, go to the dorm and speak to the group of girls there again. They will ask you to join them once again.

You will see the celebrities dancing naked. The girls watching it become aroused. You get +1 horniness and +1 popularity but -1 grades.

There are no other episodes of the show to unlock but you can continue to watch the show on Sunday evenings. Every time you watch it you will receive +1 popularity but -1 grades.



Others [OTH]

[OTH01] Drama Night

Visit the gym hall in the Sports Center on Wednesday night and talk to at least one of the people there.

[OTH03] The Second Dream

To get the second dream, you need to fully complete the "Order to the Chaos" Main Quest ([QM1](#)).

To do this, you will need to complete [STA01](#) (Miss Chang's Formula), [STA02](#) (The Interview), [STA07](#) (Spanking the English Teacher) and [STA13](#) (Stealing Priti's Password). If you hired Trixie during the interview ([STA02](#)), you will also need to complete [XTRA01](#) to hire Anna as the lab technician.

If you have not already done so, you will need to pass at least one rule at the Friday school board. Keep Discipline above 20 and at night you will get the Second Dream event.

If you have not already unlocked the Remove Skirts Rule (See [DEB02](#)), then the next weekday morning you will see a scene with Sally and Izzy running. The option to buy paddle will be unlocked. The option to propose new Corporal Punishment rule to remove skirts will become available.

[OTH04] The Third Dream (Rosie and Sarah)

Complete Little Sally Still Wants to Fight ([STA03](#)). Open the Recycle bin on your computer and read the (previously locked) April 16 entry. Go to the Teachers' Lounge and speak to Ruth about the old headmaster's journal. At night, you will then get the third dream and this event will unlock.

[OTH05] Dungeons and Dragons Part 1

On Sunday afternoon, go to the dorm and speak to the group of girls there. They are playing dungeons and dragons. Agree to watch them play. You will be joined by Miss Chang.

At the end of the game, you will be asked who had the best costume. You should choose Faye. If you do, then the following week Emily will be dressed in a skimpier costume.

[OTH06] Dungeons and Dragons Part 2

Complete Dungeons and Dragons Part 1 ([OTH05](#)). The following Sunday afternoon, go back to the dorm and speak to the group of girls.

At the end of the game, you will be asked who had the best costume. You should choose Emily. The other girls will agree to go to Priti's room to try on some new costumes.



[OTH07] Sally and the Towels

If you have not already done so, have your initial conversation with Sally on Monday, Tuesday, Wednesday or Friday afternoon. See [OTH10 Sally's Lost Keys](#) ([OTH08](#)) for details.

On Monday afternoon, go to the men's changing room and click on the shower area. You will be told that if you go forward any further Sally will notice you.

Note: If you click on the towel rack and you will be told that there is one big towel and lots of small ones. This step is not required but helps explain the prank you are about to pull.

Click on the shower area, and Sally will ask you wait a couple of minutes. She will then come out of the shower and takes the big towel. This first scene will be unlocked in the event log.

The next Monday afternoon, go to the men's changing room and click on the shower area again. Click on the towel rack, and choose to grab the big towel. Click on the shower area, and Sally will again ask you to wait a couple of minutes. This time, when she comes out, she will be forced to use one of the small towels instead. This new scene will be unlocked in the event log.

[OTH08] Sally's Lost Keys

The first time you speak to Sally in the Sports Center changing room, she will apologize for exposing herself to you on Day 1. If you have not already done so, speak to Sally on Monday, Tuesday, Wednesday or Friday afternoon to have this initial conversation.

After you have had the initial conversation, then on Tuesday, Wednesday or Friday afternoon, you can talk to Sally in the changing room in the Sports Center. Initially, you will see Sally standing in front of the lockers. Speak to her about "more about you". After you do this, and after the first Board meeting ([OTH12](#)), you will see Sally in her underwear standing in front of the mirror instead. Speak to Sally again, and she will ask you if you have found a set of keys.

Complete Sally and the Towels ([OTH07](#)) and the Second Dream ([OTH03](#)). At the School Board, choose to open the Lake (see under Other Rules).

Note: you should ensure Discipline is 20+ before you do this, or grades will decrease by -2 every day the Lake is open. (See [REFG01](#) for details.)

The first weekday after you have the second dream ([OTH03](#)), Samantha will tell you that the groundskeeper (Jimmy) wants to talk to you about some keys. Once the Lake is opened, you can speak to him any morning. Ask him about the missing keys and he will give you Sally's keys.

On Monday, Tuesday, Wednesday or Friday afternoon, talk to Sally again. This time she will be standing naked in front of the mirror. You can choose to give her the keys or throw them to her. The event will unlock either way.

Fun note #1: the best option is to throw the keys and then admit you were being sneaky.

Fun note #2: Once you have completed this event, then when Sally helps you punish Rachel in class during the afternoon ([CLA06a](#)), you will see Sally wearing her volleyball uniform instead of her normal clothes.

[OTH09] Sally Tests Your Skills

(If you go to the Sports Center on Thursday afternoon, you will see Sally with a group of students. If you talk to her, you will find that she is about to take them on a long run. This step is not required but it does provide some background information for the event.)

Teach a sports class on Thursday afternoon. After the lesson, you will take a shower, and the initial version of this event will play out. Sally will come into the changing room and wait for you to leave the showers before she gets in.

This will unlock the event in the event log. However, to get the full version, you will need to complete Sally's Lost Keys ([OTH08](#)) and Debbie's Pledge of Loyalty ([STD04](#)).

Once you have done this, teach a sports class on Thursday afternoon. After the lesson, you will take a shower. Sally will come into the shower and the full version of this event will play out. You will spank her and then have sex with her.

Note: until you have completed Sally's Lost Keys or Debbie's Pledge of Loyalty, Sally will not join you in the shower. However, the dialogue will change slightly depending on what you have done. E.g. if you threw Sally her keys (during [OTH08](#)) then you will mention seeing her naked. If you have made Debbie a prefect ([STD04](#)) you will mention the connection between you and Sally.

Fun note: after you have unlocked the full version of this event, then on Monday afternoons, if you go into the changing room and click on the shower area, then you will be able to join Sally in the shower and have sex with her again.

[OTH10] The First Group Medical

On the first Wednesday (Day 3), Nurse Kate will visit you if your office at the start of the day. You will agree to have medical inspections held on Thursday mornings in the gym. On Thursday morning, go to the gym hall in the Sports Center. You will see the inspection in progress and this event will unlock.

[OTH11] The First Dance Lesson

After you have hired Trixie as the Dance Teacher ([STA05](#) or [XTRA01](#)), visit the gym on Wednesday morning. You can stay and watch the class if you want, but even if you leave immediately the event is unlocked.

[OTH12] The First Board Meeting

This will happen automatically on the first Friday morning (day 5).

[OTH13] Faye the Faker

You can talk to the nurse in her office (in the sports Center) on Monday, Tuesday, Thursday or Friday afternoon.

The first time you speak to her, she tells you there are a few students who often see the nurse. You see Faye sleeping on a bed. The second time you speak to the nurse, Faye will come into the office, and the nurse will mention this is the second time this week Faye has been in.

Once you have \$250, buy the Butt Plug from Online Shopping | Sex Toys option on your office computer. It will arrive the next day. The Butt Plug is available from the start of the game, so you can order it even before you've spoken to the nurse.

Speak to the nurse for the third time. Faye will come in, and you will make sure she doesn't think about skipping any more classes. The scene will then unlock.

Fun note: If you speak to Faye in the dorm room on Tuesday evening, she will initially talk about how she used to be sexually harassed at her old school. But after this event is unlocked, if you talk to her she will mention how weird the butt plug felt instead.

[OTH14] First Date with Samantha

Make sure that you have at least \$60. Go to the school office and ask Samantha about "the local area" and then "ask her out for dinner". That evening, you will go on the date with Samantha.

Complement her outfit, order the house red, and choose to have the same as Samantha. Ask about her interests, and then say that you are keen on home improvements. Ask about her sister and her love life.

Your waitress, Arabella will then ask you about the school. You find that she is currently being homeschooled by her mother Patricia, who is also the manager of the restaurant.

Arabella will bring the wrong order. Chose to "Intervene" and then "go check it out". You will see Arabella about to be spanked by her Patricia. Open the door a little further, and then say that "actually, I do mind".

At the end of the meal say that it was delicious and then pay for everything. The bill will be \$60. Samantha will kiss you and you'll say that you thought dinner went very well.

Game note: if you press "skip day", you will not go on the date. (Pressing "skip period" is OK.) You will still get the date on any following day where you don't press "skip day".

[OTH15] Meeting Lily

The morning after your date with Samantha (OTH14), you will get a scene where Samantha is talking to Lily, her sister. Lily is trying to borrow some money from Samantha, and asked about her date with you. Lily then tells you that she used to have to spank Samantha when she was younger.



Endings [END]

[END01] The Student Revolt

This is a bad ending, which means you have failed. It can happen at any time if Discipline falls to zero.

[END02] Ruth Asks Some Questions

This is another bad ending, which means you have failed. It can happen at any time if Grades falls to zero.

If both grades and discipline fall to zero at the same time (e.g. if you force Priti to strip, see [XTRA02](#)), then you will get the Student Revolt ([END01](#)), not this ending.



Extra Events Not in the Event Log [XTRA]

Note: These are not actual events in the event log, but you may need to do these before completing some of the other events.

[XTRA01] Making Trixie the Dance Teacher

If you accept Trixie's offer of a blowjob during the interview ([STA02](#)), you will then hire Trixie as the lab technician. That evening, visit Miss Chang in her classroom. She will insist you fire Trixie.

The following day, use your office phone to summon Trixie. You will appoint her as Dance Teacher and hire Anna, the other candidate, as the lab technician. Speak to Miss Chang in the evening, and she will thank you and you will get +1 Influence Point.

[XTRA02] Priti's Photoshoot: Ordering Her to Strip

During Priti's Photoshoot ([STA14](#)), you can choose to "order her to strip" or "trick her". For the "trick her" option, see [STA15](#).

If you choose "order her to strip", then after you've taken the photos, you will need to choose to "stop". If you choose to "keep going", you will be interrupted by the School inspector Ruth, and you'll get a bad game ending.

The following morning, Samantha will tell you that Priti was seen running from your office in tears. Your grades, discipline and popularity will all decrease by 10. If this causes grades or discipline to fall to zero, you will get an immediate bad game ending. This can include either the Student Revolt bad ending ([END01](#)) or the "Ruth Asks Some Questions" bad ending ([END02](#)).

When you give Mr Wilson the photos of Priti being forced to strip, he will complain about the fact that she is not smiling. You will only get +1 influence point, instead of the +2 influence points you would get from the other two paths (either [STA16](#), hiring the prostitute for him or [XTRA03](#), tricking Priti into stripping).

Fun note: if you chose to order her to strip, you can then view the photos you took using the Photo Album app on your computer.

Not-so-fun note: if you chose to order her to strip, then if you speak to Priti in the classroom hall on Tuesday morning, you will realize that she has been traumatized by your actions. You will not be able to do an underwear inspection on her. (However, once you start Chapter 2 of the game, you will be able to inspect her again.)

[XTRA03] Priti as a Picture (Alternative Paths)

If you want to both complete the "Priti as a Picture" staff quest (QSF3) and fully unlock all the events in the Event log, you will need to complete [STA01](#), [STA13](#), [STA14](#), [STA15](#) and [STA16](#) in order.

However, if you just want to complete the staff quest and don't mind about unlocking all the items in the event log, there are a couple of alternative ways of completing the staff quest.

Alternative path #1:

After you have completed Priti's Photoshoot ([STA08](#)) and visit Mr Wilson in the evening, you can simply agree to hand over the photos of Priti. This will give you 2 influence points, but it means that the "Wanna Buy Some Candy" event ([STA16](#)) will not unlock.

Alternative path #2:

You do not have to complete Priti's Pictures ([STA14](#)) or Priti's Photoshoot ([STA15](#)). Instead, after you hire Trixie ([STA05](#) or [XTRA01](#)) and steal Priti's password ([STA13](#)), visit Mr Wilson in the evening to hand over the password. Visit him again the following evening and ask for "more help with the board". Refuse when he says he wants nude pictures of Priti. You can then agree to give him a night with a prostitute instead.

This will allow you to unlock the "Wanna Buy Some Candy" event ([STA16](#)) but you will not be able to unlock Priti's Pictures ([STA14](#)) or Priti's Photoshoot ([STA15](#)).

Note: you can change your mind about whether you take the nude pictures of Priti or not. To do this, visit Mr Wilson in the evening. Speak to him about the "photos of Priti". You will then tell him "I've decided to help you" (if you want to take the photos) or "I've changed my mind" (if you don't want to take the photos).

[XTRA04] Selling Photos to Mykock

The morning after you complete Priti's photoshoot ([STA15](#)), Mykock will visit you and offer to buy a copy of the photos. If you agree he will pay you \$300.

He will then offer to buy photos you take of any of the girls during a private punishment, and you will agree. From that point onward, if you take photos of a girl during a private punishment, you will receive an extra \$100.

Note: if you order Priti to strip, instead of tricking her (see [STA14](#)), this event will not unlock.

[XTRA05] Miss Potts Teaching Outside

Complete Spanking the English Teacher ([STA07](#)), and do a patrol. You will see Miss Potts reading to her class outdoors.

You tell yourself that none of the girls are in your classes so you haven't had much interaction with them, and because you usually see the same girls, you sometimes forget you are running an entire school with dozens of students.

You are told that the more progress you make training the staff, the more you will see these girls being punished around the school.

[XTRA06] Debbie: Further Class Events

There are three very different versions of the "Debbie the Bully" class event ([CLA07](#)). They will all randomly happen when you teach a class.

First version: this shows Debbie with Lucy in a headlock. It is available from the start of the game. This is the version you will see when you unlock the event in the Event Log.

Once you have raised Debbie to punishment level 3 (see [DEB03](#)) this event will no longer occur.

Second version: this will happen once you have raised Debbie to punishment level 4 and passed the Very Strict Uniform Policy (see [DEB05](#)). You are told that all the girls are behaving themselves and even Debbie is doing her work. You will get 2 grade points. At the end of the class Donna will tease Debbie and Debbie will hit Donna. You will automatically choose to punish Debbie after school.

Note: if you have not passed the Very Strict Uniform Policy, then you will not see the scene where Donna teases Debbie. You will get 2 grade points but you will not get the opportunity to punish Debbie.

Third version: once you have made Debbie a Prefect ([STD04](#)), then you will see a scene where Debbie is carrying out an underwear inspection on three students. You will get 2 Discipline and 2 Grade points.

[XTRA07] Debbie & Cassandra Hallway Interactions

On Wednesday mornings, you will see (and can speak to) Debbie and Cassandra in the classroom hallway. At first, the two girls will be disrespectful.

Once you have raised Debbie to level 4 (see [DEB04](#)), she will become (slightly) more respectful. Once you have made Debbie a prefect (see [DEB08](#) and [STD04](#)) then you will see her doing an underwear inspection on Cassandra.

[XTRA08] Convincing Rachel you like Small Boobs

During the Second Match ([SPT04](#)), if you say you like large boobs, you will not be able to immediately complete the "Rachel's Weakness Revealed" event ([STR04](#)). You will need to complete an additional action first.

On Thursday afternoon, teach a sports class. Rachel will hide in the corner. You will tell yourself it was a grave error to have said you preferred big boobs.

You can then continue with Rachel's quest and complete Rachel's Weakness Revealed.

Note: The Rachel's Weakness event will play slightly differently if you had to take this additional step. This version is not fully completed in the game, and there is a dev note saying additional dialogue will be added later.

[XTRA09] Cassandra and Faye Patrol Scene

This is an extra patrol scene that is not included in the Event Log. To see it you, will need to unlock Cassandra's student quest.

To do this, you will need to complete Cassandra's Shocking Realization ([STC01](#)) by raising Cassandra to punishment level 2 and spying on Debbie's room twice.

The following day, check your email (on your office computer). You will see an email from Mr Mykock. It says that a number of wealthy individuals have expressed an interest in visiting the school, and that he suggests you find a student to take them on a guided tour. You tell yourself that a girl trained to be the perfect hostess would be of great use to you. You think about choosing Cassandra. This will unlock Cassandra's student quest.

You can then do a patrol. You will see Cassandra smiling, but she is still rude to Faye when Faye tries to speak to her. You realize that transforming Cassandra into a hostess for the school is going to take a lot of work.

[XTRA10] Ada Campbell

Ada Campbell is a new girl who joins the school. To get Ada to join the school, you will need to complete Debbie's Pledge of Loyalty ([STD04](#)) to make Debbie your prefect, and complete Maxine's Demand ([PAP02](#)). (You do not have to complete [PAP03](#), Lucy's Request.) You also have to visit Mr Wilson for the first time (see [STA13](#)).

The following weekday morning, Samantha will tell you that Mr Mykock is sending a new girl to the school and she will arrive the following morning.

The following morning you will see a scene where Ada arrives at the school and you talk to her. You can then see Ada in the classroom hall on Monday afternoons.

If you have not unlocked Ada by the time you pass the school rule to punish the girls yourself, then immediately after the school board meeting, you will see the scene where Ada arrives before the How to Discipline a Young Woman scene ([CLA11](#)) plays out.



[End of Part 1]