

Lust Potions



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Basic Controls

	Directions	Interact	Jump
Keyboard Default	Arrow keys	E Key	Space
Controller Default	Left Stick	Face Button Right	Face Button Left

The above bindings can be modified in the settings menu.

- Lil' Dude can [interact] with something any time he has text over his head.
 - "Brew" opens the brew menu.
 - "Power Button" turns on the computer.
- Potion ingredients can be picked up by standing near them and pressing [interact].
- You can put a potion back down or toss it (when moving) by pressing [interact] again.

How to Brew

Press [interact] in front of the cauldron to open the brew menu. You will have three options:

- Back
 - Exit the brew menu.
- Brew
 - Attempt to create a new item using the current items in the cauldron.
- Empty
 - Empty the cauldron.

In order to brew a new item, you will need to toss items into the cauldron.

You may toss up to 4 items into the cauldron at a time, but most recipes use fewer ingredients.

If you struggle to find ingredient combinations that work, check your computer for hints. They update each time you brew a new item or summon a succubus.

Each succubus also has a set of hints that should help you figure out their desired potion.

How to Summon

The summoning circle requires 4 items to be placed along the circular sigils.

You can place an item in a sigil by dropping the item onto the sigil.

If all four items correspond to a succubus, a pulsing sigil should appear.

Interact with it to summon a succubus!

Succubi requires specific potions before you can get a sex scene. Stand on the center sigil and [interact] to talk to the succubus and figure out what kind of potion they're after.

Computer

You can interact with the computer using either the mouse, keyboard, controller, or touchscreen (mobile) . The bindings will match your assigned bindings.

- Up | Down | Left | Right
 - Move the cursor.
- Interact
 - Click

Double click on an icon to open the corresponding menu.

You can close any menu by pressing the large "X" in the corner of the menu or by opening a new menu.

Storage

The storage menu allows you to move your items from table to table or to storage.

- Click and drag an item to move it.
- Interact (or Right Click) over an item to pick it up/drop it.

By default, tables only fill up to 4 items per table, but you can place up to 5 items on each table manually if you'd prefer.

There is no limit on the number of items you can have in storage currently.

Settings

You can adjust your settings here. There's a scroll bar on the right in case any items are out of view. (scroll wheel + dragging on mobile work as well)

- GUI Settings:
 - Fullscreen - Toggle Fullscreen
 - Resolution - Select a resolution
 - Auto Resize Text - Automatically resizes the text depending on the resolution when enabled.

- Anti-aliasing - Select or disable anti-aliasing.
- Audio Settings:
 - Master - Change the game's overall volume
 - SFX - Change the volume of sound effects
 - Music - Change the volume of the music
 - Mute - Disable all audio
- Keyboard + Controller Bindings
 - Rebind your controls here.
(Select and press a new key)
- Miscellaneous:
 - Hint Images - Toggle the images that are shown along with hints.
 - Nude Mode - Removes the succubi's clothes (Unlocks after you seduce your first succubus)
 - Load Mods - Opens the modding menu (see "[Modding](#)")

Modding

Lust Potions supports modding in the form of Godot resource packs (.PCK).

Installing mods

- Mods can be added to your user directory which can be accessed from the modding menu or from one of the file paths below:

Windows	%APPDATA%\Godot\app_userdata\Lust Potions
macOS	~/Library/Application Support/Godot/app_userdata/Lust Potions
Linux	~/.local/share/godot/app_userdata/Lust Potions

- Move your mod PCK file(s) into a folder named "Mods" inside of your user directory. If you don't have a "Mods" folder, you'll need to create one.
- Open the modding menu (in the settings under "Miscellaneous") and highlight the mods you'd like to load.
- Click "Load Selected Mods" to load your mods.
 - Mods cannot be unloaded once they've been loaded.
 - You will need to do this each time you want to use your mods.

Creating mods

- Lust Potions is built using Godot 3.5, so please refer to the related documentation here:
 - https://docs.godotengine.org/en/3.5/tutorials/io/data_paths.html
- Any files included in your resource pack will be merged with Lust Potion's internal files.
 - If there are any conflicts, your mod's file will overwrite the game file. You can take advantage of this fact to modify game scenes, assets, etc. .
- If your mod requires custom assets, please isolate them within a "res://Mods/[YOUR MOD]" folder to prevent conflicts with other mods and game files.
 - If you'd like it to run a Godot scene when loaded, you will need a "res://Mods/[YOUR MOD]/setup.tscn" file.

Help Guide

The help guide is a built-in tutorial to explain the basics of the game. Simply press “Next” or “Back” to view the slides.

Hints

The hints menu shows you hints for all the items you can currently brew. It also hints at how to summon each succubus as you progress through the game.

Press “New Hints” to cycle through your currently available hints.

Recipes

View all your previously made recipes here.

Image Viewer

Whenever you have sex with a succubus for the first time, their image viewer panel is unlocked.

Each succubus has the following options:

- Scene Image
 - View an image of the succubus’s sex scene.
- Replay Scene
 - Play through the succubus’s rhythm game again.
- Listen to Music
 - Listen to the song that plays during the succubus’s sex scene.

delsys32.bat

Use this to erase your save data. (This does not harm your computer)

You can also clear your save data by creating a new game or by deleting the files in your user folder.

User folder locations:

Windows: %APPDATA%\Godot\app_userdata\Lust Potions
macOS: ~/Library/Application Support/Godot/app_userdata/Lust Potions
Linux: ~/.local/share/godot/app_userdata/Lust Potions

Sex Scenes

The sex scenes are designed with “distracted single hand play” in mind.

When you start a sex scene you should get the following options:

- Return to Basement
 - Exit the sex scene.
- Play
 - Start the rhythm minigame.
- Auto
 - Start the rhythm minigame and have it play itself.

The rhythm minigame requires you to tap in sync with the music in order to fill up 5 hearts. You'll get a small dialogue break with each heart filled, but if you mess up too much, you'll have to fill up the heart again.

Tap when the moving circle aligns perfectly with the stationary circle to get 2x score.

Once you're done with the sex scene, you can either choose to adjust the speed of the animation or decide where you want to finish.

Succubi Guide

In case you are having trouble summoning or seducing a specific succubi, this guide should help you without directly spoiling the recipes.

If you just want the recipes, check the recipes index after the guide.

Tutorial

Before you can summon any succubi, you'll need to unlock the computer and the summoning circle.

You can do this by interacting with "A Moron's Guide to Wizardry" in the center of the room. This will give you a code in the upper right corner of the screen, which is used to unlock your computer desktop.

Once you've unlocked the computer desktop, use the storage menu to move Lil' Dude's "V-Card" out of storage.

Once that's done, toss a single V-Card into the cauldron, [interact] with the cauldron, and click "Brew". You'll be given a set of basic alchemy materials, which you'll get a lot of use out of very soon.

Rosea Nexilis



Required items:

			
Aero Orb	Dew Orb	Gaia Orb	Sol Orb

Rosea is intended as the starter succubus. She's a good place for most players to begin.

If you've completed the tutorial, you should have all of the items needed to summon Rosea. One of each starter item in the summoning circle should get you going.

Make sure you summon and speak with Rosea. She has a set of hints that will prove very useful. The important hints are:

- Rosea loves roses.
- Her potion has something to do with heat.
- There are only two ingredients.

You already have something that can create heat, but you don't have any way to create roses just yet. We'll need to work our way up to roses for now.

If you're not sure where to start, check the computer. You should have a set of hints which will point you in the right direction.

The important hints for now:

- Have you tried combining all the starter ingredients?
- The root of life is a brew of all fundamental elements.

"All the starter ingredients"

You summoned Rosea in the same way earlier. This time, try putting them into the cauldron instead. You should get a shiny new item.

With your new item in tow, there are all kinds of possibilities. In fact, you should have hints for three new items on the computer. For now, let's focus on the rose related ones.

- Flowers enjoy the warmth of the sun.
- Rose flowers are known for their warm color and thorny stems.

This is probably the first set of hints that might stump some players. That's alright! In case you need it, the recipes are included at the end of the guide.

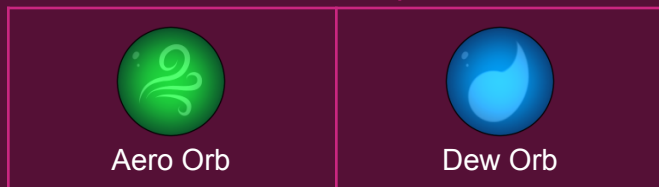
Don't get too fixated on the poetic riddles, though. You definitely need that shiny new item for something and "warmth" probably has something to do with the solution.

Once you've got the roses, it's time to use Rosea's potion hints to make her potion. Warmth again, this time with roses. Enjoy your sex scene!

Unda Fatuus



Required items:



Unda's a very simple succubus and, as such, summoning her is fairly simple as well. She's another great succubus to start with.

Provided you've done the tutorial, you should have all the ingredients needed to get started with Unda. That said, the path to her is not immediately obvious, so you should start by checking your hints.

Here are the relevant hints you should have at first:

- Concentrated water.
- Water twins.
- Pop!
- Wet air.

If you've already summoned Rosea, you should also have an additional pair of hints:

- Flood the summoning circle with clean water.
- Four cups summon the water succubus.

Unfortunately, the Dew Orb doesn't qualify as "clean water", so you'll need to synthesize some. It is water though, so the "water twins" hint should be pretty direct.

Once you've made the "clean water", you should be able to "flood" the summoning circle with those "four cups". Summon Unda and take this chance to talk with her and get her potion hints.

Unda's hints aren't very direct, but they should get us there. The important ones are these three:

- I think you've already made one of the ingredients.
- Uh, it needs those air-pop things. I can't say their name.
- Three ingredients, I think? Well, two of one.





Summoning Unda only requires making one item so you should already know one of the required items for the potion from her hints. The other one is what she refers to as "air-pop things". That would be your "wet air" hint from before.

Once you have your "air-pop things", all you need to do is figure out which of her required items you need two of for her potion and you'll be on your way to having sex with Unda.

Ignis Catta



Required items:

						
Aero Orb	Dew Orb	Gaia Orb	Sol Orb	Life Root	Roses	Purified Water

Ignis requires some prerequisites to summon. It's best to get those squared away first. Here are the relevant hints we'll be using:

- Dew is water. Sol is fire. Gaia is earth. Aero is wind.

- Soggy dirt.
- Hot earth.
- String can be made from spun plant fibers.
- In alchemy, wind can be associated with spirals and twisting.

If you've summoned Rosea, you should also have the following Ignis specific hints:

- The fire princess loves yarn.
- The fire princess requires a suitable cup.
- The fire princess is often seen in her sleepwear.

The "yarn" is fairly easy. You'll need to twist some plant fibers.

That should unlock these hints:

- Stringy broth for stringy cloth.
- You should take up knitting. It's a great way to keep warm in the winter.

Let's work on the sleepwear. A "stringy broth" in the cauldron should be pretty straightforward. You'll need to fill the pot with your new item.

After that, you'll need a few more hints:

- Roses are a symbol of passion.
- Passion and fashion. Lace and ribbon.

Do you still have your roses out? You'll need them along with some "lace and ribbon" to make the fire princess's sleepwear. This is a three item brew.

You still need two more items to summon Ignis. Let's focus on the cup next. "Hot earth" should get you started. The hint is essentially just the recipe with alternate names for the starting orbs.

Figure out "hot earth" yet? It's the same logic for "soggy dirt".

Once you have your "hot earth" and "soggy dirt", you can start using them. Check out the following hints. It should be pretty direct:

- Dry the wet earth with the hot earth.

Now, assuming you've summoned Unda before, you should be able to use this next hint to acquire the aforementioned "cup".

- A cup made from gold, inset with ruby, and dipped in the purest water.

There! Got your yarn, cup, and sleepwear? Then you're finally ready to summon the fire princess. The fourth item has been repeated through her name this whole time. If you're having trouble, check the recipes at the end of the guide. There's no shame in it.

Have you chat with Ignis? She's looking fairly exhausted, so we'll need to give her something to wake her up. This will require some creative potion making. We'll be using these hints:

- I think you humans have a drink that wakes you up in the morning. Something with beans?
- I'd like the potion to be warm, please.
- The potion is three items, I think.
- You're going to need milk for the cream.
- Water your plants and give them plenty of sunlight to make sure they grow big and strong.
- They make you toot.
- Gift life to the soggy dirt.

There are a few places to start here, but we'll start with Ignis's hint relating to "beans". They're related to the "gift life"/"soggy dirt" hint. Life, of course, is a reliable plant for alchemists. You should get your "beans" right away from that.

"Milk for the cream" is going to be a lot more difficult. She doesn't want coconut milk, so we'll need to synthesize something living that we can milk.

You know the "water your plants" hint? We'll start there. It's actually a recipe guide in of itself. You can probably figure out the three key items from that hint by now.

Now, the "big and strong" thing you've grown has an unexpected use. Check out these new hints:

- Did you know? Rubber trees are a special tree grown in the Amazon Rainforest. This tree's sap can be harvested to make rubber products; like a bouncy ball.
- Rubber needs to be heated and air dried before it can be made into products.

So, rubber, right? The path from this to milk might not seem obvious at first, but this "rubber" thing you'll create isn't just a ball. It's a representation of something. "Heat" and "air dry" some "rubber tree wood" and you'll see what I mean.

You should get a new hint:

- Can a fake bird give life? In alchemy, yes.

Give your rubber some "life".

You should get... an egg! And two new hints:

- I wonder what's in the egg?
- Take good care of the egg. Give it a chance at life.

Give the egg some "life".

Now that you've hatched the egg and have that thing, you'll need to milk it. You have some new hints, but one from Ignis is likely the most direct:

- Hey, where did you get the holy grail anyhow? I guess you could put the milk in that, right?







That and the "Holy cow" hint in the computer should tell you the recipe to finally get you some milk.

You should finally have everything needed to make Ignis's potion. She wanted something "warm" with "beans" and "milk". Enjoy your sex scene!

Alucita Vexas



Required items:

					
Aero Orb	Gaia Orb	Sol Orb	Wood	Egg	Milk

Despite looking like a fairy, Alucita is definitely still a succubus. Let's get started with her hints. Keep in mind that this list of hints assumes you've already summoned Ignis:

- Time flies.
- Flying fairy of the woods.
- Play some music for the fairy.

These hints suggest you will need something to represent time, the woods, music, and flying (which is repeated in two of her hints) .

You should already have two of the required items (the ones that represent “the woods” and “flying/air”) . Feel free to toss those into the summoning circle.

The next two items will require a bit more work. We'll start with these hints:

- Wind erosion.
- Dunes are an example of "aeolian" landforms. The term comes from Æolus, the Greek god of the winds.

If you've gotten this far, you've likely already tried all of the different combinations of the starting orbs and gotten your “dunes” as a result of that. If not, go ahead and create your “dunes”. You should then unlock the following hints:

- What happens when you melt sand?
- You'll need heat in order to melt something.

Heat and sand? That's a simple brew!

With your melted sand in hand, you should have a few new hints:

- Time flows from the top bulb to the bottom bulb.
- The sands of time.
- Alchemy does not discern between glass and ceramics; for example, musical instruments.
- A fun, simple wind instrument.
- Fairy flute.

You're now within kissing distance of summoning Alucita. You just need to make two more brews!

The first brew has something to do with time. There are two bulbs that pass time (represented with sands) . That sounds like a three item brew, doesn't it?

The other brew has three hints. One explains that you can use glass instead of ceramics to brew instruments and the other two suggest wind instruments. Those should be your two ingredients.

With your new items, feel free to summon Alucita and find out a bit more about what kind of potion she's after.

Now that you've spoken with Alucita, you should have a fairly good idea for her needs. She wants to become bigger, right?

Here are her hints:

- How do you normally grow big? By eating right, right?
- Fruits are healthy.
- Three ingredients.

- How do you like your eggs? I prefer mine fertilized.
- How about a nutritious breakfast drink?

Let's parse this information. You need three ingredients, all of which are something you can eat or drink as part of a nutritious breakfast. Her hints specifically mention eggs, fruits, and a nutritious breakfast drink. You should already have two of those if you've been following this guide.

The hints for the final item are:

- "OW!" - Sir Isaac Newton (Probably)
- Future generations of trees are given life through the seeds in fruit. How'd that life get in there anyway?
- Even in alchemy, trees need sun, water, love, and care.

This brew can be a little tricky, but you've done some pretty creative alchemy already so you should be able to handle this.

One hint specifically talks about life while another lists five items (trees, sun, water, love, and care) . That makes six total. We can't brew anything with more than four items so two of those in that list must be things we can't use.

And the new hints from your computer:








- Nothing is stopping you from dipping apple slices in milk.
- You can cook eggs for breakfast. You can even have them with milk.

Once you've mixed all three of Alucita's potion items, it's time to hand it to her and enjoy your succubus sex. Have fun!

Dulcis Dente



Required items:

						
Aero Orb	Gaia Orb	Sol Orb	Roses	Apple	Milk	Beans

Dulcis and Vox unlock at the same time after Alucita so you can go for either of the two but we'll start with Dulcis.

Here are her hints:

- The earth villainess has a sweet tooth.
- Be sure to bring the villainess offerings of flowers, chocolates, and fruit.

With this basic information, we can glean a few things: Dulcis has a sweet tooth and likes flowers, chocolates, and fruit. Interestingly, she's also associated with "earth" as an element. If you've been following along with the guide, you should already have three of the items prepared for her summoning. The fourth is going to be a bit more difficult.

Let's start with some computer hints:

- Fructose.
- Heating some fruits can bring out their sweetness.

You already have a fruit you can heat so that's simple enough. Up next, you'll need another set of hints:

- Cocoa is one of three key ingredients for this delectable treat.

- A popular, mildly milky sweet.

Looks like Dulcis' last item is going to require three items. Cocoa is one of them. The item you just made is another. The third must have something to do with it being "milky".

Once you have Dulcis' final item, go ahead and summon her and get an idea for what kind of potion she's after.

Dulcis really does have a sweet tooth. Let's take a look at her hints:

- What four ingredients make a slice of... baked good?
- You must already have some sweet-tasting powder, right?
- They make sweets with eggs too, right?
- You'll need butter too, I think.
- A flower for the flour.

This may be your first four item potion, but it's not too tough. Sweet-tasting powder is something we definitely have. Eggs and a flower, too. We'll just need to make some butter.

Fortunately, we already have the hints for butter:

- Churned dairy.
- Twist and stir like a whirlwind.

Pretty straightforward, just whirlwind some dairy.

Then we can make Dulcis's potion. In case you have any trouble with that, here are the PC hints:

- Pound cake.
- A baked delicacy. Those who love it know it best.

Go ahead and hand in Dulcis' potion and enjoy the ride.

Vox Electrica



Required items:

							
Aero Orb	Dew Orb	Gaia Orb	Sol Orb	Wood	Ore	Mud Ball	Magma

Let's summon Vox! Here are her hints:

- This succubus is a battery-powered golem.
- A singing machine.
- A magic, humanoid doll made of circuitry.

Her hints might seem a little strange at first, but that's because we haven't prepared her items just yet. Let's start with the simplest summoning item of hers with these hints:

- A life-like clay miniature.
- Soggy soil can retain its shape if dried by heat.
- Life is full of good shapes.

Golems are often made from clay, so these hints seem like a good place to start. They mention "soggy soil" and "heat" as well as "life" which should give you a good idea for what items you'll need to craft this first item.

Next we should probably work on the battery to power this golem. Here are the relevant hints:

- Make sure you are properly grounded before working with any electronics.
- Copper and aluminum with something between them.

You can probably figure out that copper and aluminum are both represented by two of the same ingredients, but the third ingredient is something that will function as a “ground”.

That’s the second of Vox’s items down, but you’ll still need two more. Next, we’ll add in some “circuitry”.

- In soldering, a molten metal is used to connect electronic components.
- Copper is used in many circuit boards as a path between different electronic components.

Molten metal should be pretty simple and we have copper again, but you’ll need something to represent the “electronic components”. Perhaps your most recent creation?

Your circuitry is our third item for Vox. Next, we’ll have to make her something to sing with. Unfortunately, the path to that isn’t immediately obvious. We’ll have to take a brief detour.

The following recently added hints mention electronics, so let’s work on this item:

- A legendary wizard’s oak walking stick, imbued with supernatural energy from the earth itself.
- Modern electronics would seem like a source of magic to someone from the Middle Ages.

If modern electronics can represent magic, we can start with our battery from before. The other ingredients likely have to do with “oak” and “earth”.

This new item unlocks some interesting hints:

- A long shaft. Electronic components. An egg-shaped head.
- Converts sound waves into electrical signals.

That sounds like our “singing machine”! Let’s mix our recently made shaft, our “electronic components” and something egg shaped to make Vox’s final summoning item. Give her a summon when you’re ready.

Vox is pretty demanding and what she’s after isn’t exactly the most obvious at first but let’s look at her hints:

- You do know what _____ is, right? It’s like, uh, an electrified gas or something.
- You should probably start by making some kind of vapor.
- You’ll need to have some sort of energy source, like a battery.
- I know the potion for _____ is only three ingredients.
- When magic electronics break, they’ll sometimes let out a puff into the air. All you have to do to fix them is put it back in. It’s common sense, really.

So, what we know: Vox’s potion is a three ingredient brew. It requires some kind of vapor to create an electrified gas of some kind. We don’t really have any vapor, but that shouldn’t be too hard.

Here are the relevant hint for the “vapor”:

- Boiling.

Go heat up some water! Then you’ll get the final hints for Vox’s potion:





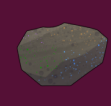
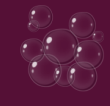


- Magic smoke.
- Electrified vapor with extra air.

Once you’ve mixed a source of electricity with the vapor and some “extra air” you’ll be good to go. Enjoy your sex scene!

Athleta Fanaticus



Required items:

 Aero Orb	 Sol Orb	 Wood	 Mud Ball	 Ore	 Cloth	 Bubbles	 Beans
 Rubber Duck	 Ocarina	 Hourglass					

Let’s dive right in with Altheta’s hints:

- Sporty girls need a sport ball.

- Sporty girls can be allured by the blow of a whistle.
- Do you have any clothing or oversized hand to impress the sporty succubus with?

Sports! Do you have any sporty items? If you're sticking to the guide, probably not. Let's solve this problem by making our ball first:

- He shoots! He scores!
- Large bouncing balls are typically filled with air.
- Trying to make a sports ball through alchemy? Be sure to include the shape!

You should already have something ball shaped, some air, and a material that should bounce well. This may take a couple attempts as the third ingredient is only implied, but you're a pretty confident alchemist by now so you've got this.

With our ball in the summoning circle, let's work on some more sports stuff:

- A referee's best friend.
- A metal wind instrument commonly used at sporting events that has a "pea" inside that vibrates.
- You can transmute one wind instrument into another with a couple extra ingredients.

You should have all the ingredients for this brew by now if you've summoned all the previous succubi. According to the hints, you'll need metal and a "pea" to modify your "wind instrument".

With your new metal instrument in the circle, your hints don't have an obvious way forward, really. For now, we'll work with the following hints as Athleta's remaining summoning items are locked behind them:

- Animal remains can be melted to their natural oils through alchemy.
- Seawater is so salty that some alchemists use beach sand for their brews.
- Oil and salt.

So we need oil and salt. Unfortunately, those items aren't something we can brew. Fortunately, the PC knows of some interesting alternatives in the form of melting animal remains to make oil and by using beach sand for the salt. The three item brew is a little strange, but it'll get us the material we're after.

With your new material in hand, you should have two new hints. Let's go through them:

- Classic sport memorabilia to represent your team made from fabric, thread, and sometimes vinyl.
- Make a point to your enemies that your people are better than their people! It only takes a fiery spirit, some polyvinyl chloride, and foam.

The first is for a type of sporty clothing (which we'll need for the summoning circle) using the new material we just crafted and some basic clothing materials (fabric, thread) .

The other hint is another one of our sporty summoning items. This time, you'll need the new material you made along with something "fiery" and something that represents "foam". With all four sporty items, you should be able to summon Athleta. Chat with her and you should be able to get the following hints:

- I'm looking for a peek into sports history.
- Do you humans have any way to record things?
- If you don't have any recordings, a written account will do.
- If we could turn back the sands of time, that would help.
- Do you have any Foam Fingers memorabilia?

We actually have most of the items needed for this, but we're missing the "written account". Let's make that.

These hints should help:

- Extra! Extra!
- Tree fabric that we write on.

It's a simple two ingredient brew, so you may have stumbled upon this "written account" on your own before. If not, the "tree fabric" part is the only thing you need to worry about.

With your "written account" in hand, you should have the following new hints:

- Looking to re-experience a moment? Go back in time.
- If you're creating an alchemical memory, you'll need a memento to represent the specific type of memory.
- You can write your memories down or record them if you'd prefer.










Athleta would prefer a "recording" and we happen to have a popular form of audio recording. Adding our "written account" is also necessary. Time is something we used back when we summoned Alucita. Last but not least, the "Foam Fingers" memorabilia Alucita requests should be pretty obvious.

Combine all four items in the cauldron and hand in Athleta's potion for a rockin' sex scene.

Vivi Mortui



Required items:

 Foam Finger	 Milk	 Roses	 Sugar	 Purified Water	 Clay Doll	 Creature
 Merlin's Staff	 Rubber Duck					

This guide assumes you've already summoned all the previous succubi up to Athleta. If you haven't done that yet, the items above are the ones you'll need to continue.

Vivi can be a bit tricky, so let's start with her hands:

- Give the undead succubus a hand... or four.
- Put the undead succubus's body parts together using the summoning circle.

Looks like all you'll need is to fill the summoning circle with hands. You won't have any hints for that item yet, but you should have the following relevant hints:

- Lots of calcium and a similar shape will a dog's favorite chew toy make.
- It's like a rod that provides structure to the body.

Our undead succubus will need the structure, so let's go ahead and mix calcium and "a similar shape". The hints here are somewhat obfuscated but they should give you enough of a push to get the two item brew for a "dog's favorite chew toy".

With that item created, you should have the following hints for the hands mentioned earlier:

- Need a hand? Start with a finger!
- Connect the bone into the wrist socket to make a limb. This works with both dolls and living creatures!

Now we know we need a finger, a bone, and that these items should work with "both dolls and living creatures". These four ingredients are the brew needed for the one item needed to summon Vivi.

Fill the summoning circle with hands and ask Vivi what she could use a potion for. She'll give you the following hints:

- Do you know how to make, um, some kind of adhesive?
- Isn't there some kind of trick with sugar water and flour?
- Can't you make sticky stuff from rubber?
- Do you have a cup of water?
- It's spelled F L O U R not F L O W E R, right?

You should also have the following PC hints:



- Mix some pure water with sugar, flour, and a secret ingredient.
- Rubber can be used to create certain types of glues.

Vivi's hints do a good job of explaining what you'll need, but the PC hints should clarify any confusion. You'll need pure water, sugar, flour (which Vivi confuses with "flower"), and a secret ingredient which we can assume must be rubber. Combine all four items and enjoy your sex scene with Vivi!

Parva Dudette



Required items:

							
Potion of Bubbly	Potion of Lust	Potion of Waking	Potion of Growth	Potion of Dessert	Potion of Magic Smoke	Potion of Memory	Potion of Glue

Parva looks a bit familiar, doesn't she?

Anyway, her hints:

- Half of your potions go in the circle. The other half go into the cauldron.
- Put your potions in the circle first.
- Potion circle!

Parva requires all of the Potions in the game in order to summon and seduce her. First, you'll need to fill the summoning circle with potions. Any potions will do, just remember which ones you end up using.

Parva will request a potion made from potions, so all you need to do is use the remaining potions you didn't use in summoning her. If anything is unclear, feel free to ask her for hints.

Enjoy your sex scene with Parva!

Secret Character



Required items:

				
Holy Grail	Merlin's Staff	King's Crown	Creature	Magma

After having at least one sex scene with all of the succubi in the game, you'll be rewarded with the King's Crown! Great work!

There's still one more character, though. She doesn't have a potion, but she does have a unique item of her own nonetheless. Here are the hints from the PC:

- This legendary creature can be seen in ancient British folklore hoarding legendary treasures.
- The famous wizard, Merlin, was the child of an incubus and a mortal woman. So incredible were his magic powers that one legend tells of him seducing a dragon.
- This mythical creature has a molten core.

This is a four ingredient brew, so it may be a bit of a challenge. You should have one legendary treasure, one ingredient related to Merlin, a "mythical creature", and something to represent the molten core. Combine these four and you'll get one final hint:

- The dragon. The grail. The staff. The crown.





This is the recipe for the final summoning circle. Place the matching items into the circle and summon the final character. She'll handle the rest.

Thanks for playing!

Recipes

Recipes are subdivided into tiers. Each tier is determined by the ingredients used to make an item. I.E. Roses uses an item from Tier 1 and Tier 0, which makes Roses a Tier 2 item.

Tier 0

Item	Recipe
 Aero Orb	V-Card
 Dew Orb	V-Card
 Gaia Orb	V-Card
 Sol Orb	V-Card

Tier 1

Item	Recipe	Item	Recipe
 <p>Life Root</p>	<p>Aero Orb Dew Orb Gaia Orb Sol Orb</p>	 <p>Magma</p>	<p>Gaia Orb Sol Orb</p>
 <p>Mud Ball</p>	<p>Dew Orb Gaia Orb</p>	 <p>Sand</p>	<p>Aero Orb Gaia Orb</p>
 <p>Bubbles</p>	<p>Aero Orb Dew Orb</p>	 <p>Steam</p>	<p>Dew Orb Sol Orb</p>
 <p>Purified Water</p>	<p>Dew Orb Dew Orb</p>		

Tier 2

Item	Recipe	Item	Recipe
 <p>String</p>	<p>Aero Orb Life Root</p>	 <p>Ore</p>	<p>Mud Ball Magma</p>
 <p>Roses</p>	<p>Sol Orb Life Root</p>	 <p>Beans</p>	<p>Life Root Mud Ball</p>
 <p>Wood</p>	<p>Dew Orb Sol Orb Life Root</p>	 <p>Glass</p>	<p>Sol Orb Sand</p>
 <p>Potion of Bubbly</p>	<p>Bubbles Purified Water Purified Water</p>	 <p>Clay Doll</p>	<p>Sol Orb Life Root Mud Ball</p>



Tier 3

Item	Recipe	Item	Recipe
 <p>Cloth</p>	<p>String String String String</p>	 <p>Potion of Lust</p>	<p>Sol Orb Roses</p>
 <p>Rubber Duck</p>	<p>Aero Orb Sol Orb Wood</p>	 <p>Hourglass</p>	<p>Sand Glass Glass</p>
 <p>Apple</p>	<p>Dew Orb Sol Orb Life Root Wood</p>	 <p>Ocarina</p>	<p>Aero Orb Glass</p>
 <p>Holy Grail</p>	<p>Purified Water Ore Ore</p>	 <p>Energy Cell</p>	<p>Gaia Orb Ore Ore</p>

Tier 4

Item	Recipe	Item	Recipe
 Lingerie	Roses String Cloth	 Sugar	Sol Orb Apple
 Basketball	Aero Orb Mud Ball Rubber Duck	 Circuit	Energy Cell Magma Ore
 Egg	Life Root Rubber Duck	 Merlin's Staff	Gaia Orb Energy Cell Wood
 Potion of Magic Smoke	Aero Orb Energy Cell Steam	 Whistle	Beans Ocarina Ore
 Paper	Cloth Wood		

Tier 5

Item	Recipe	Item	Recipe
 <p>Creature</p>	<p>Life Root Egg</p>	 <p>Microphone</p>	<p>Circuit Egg Merlin's Staff</p>
 <p>Potion of Glue</p>	<p>Purified Water Roses Rubber duck Sugar</p>		

Tier 6

Item	Recipe	Item	Recipe
 <p>Milk</p>	<p>Creature Holy Grail</p>	 <p>Vinyl Record</p>	<p>Creature Magma Sand</p>
 <p>Red Dragon</p>	<p>Creature Holy Grail Magma Merlin's Staff</p>		


Tier 7

Item	Recipe	Item	Recipe
 <p>Potion of Waking</p>	<p>Sol Orb Beans Milk</p>	 <p>Potion of Growth</p>	<p>Apple Egg Milk</p>
 <p>Chocolate</p>	<p>Beans Milk Sugar</p>	 <p>Butter</p>	<p>Aero Orb Milk</p>
 <p>Jersey</p>	<p>Cloth String Vinyl Record</p>	 <p>Bone</p>	<p>Merlin's Staff Milk</p>
 <p>Foam Finger</p>	<p>Sol Orb Bubbles Vinyl Record</p>		







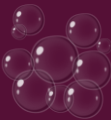

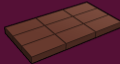
Tier 8

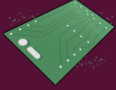









Item	Recipe	Item	Recipe
 <p>Potion of Dessert</p>	<p>Butter Egg Roses Sugar</p>	 <p>Potion of Memory</p>	<p>Foam Finger Hourglass Paper Vinyl Record</p>
 <p>Body Part</p>	<p>Bone Clay Doll Creature Foam Finger</p>		

Tier 9

Item	Recipe
 <p>Potion of Potion</p>	<p>Potion x 4</p>

Alphabetical







Item	Image	Tier	Recipe
Aero Orb		Tier 0	V-Card
Apple		Tier 3	Dew Orb, Sol Orb, Life Root, Wood
Basketball		Tier 4	Aero Orb, Mud Ball, Rubber Duck
Beans		Tier 2	Life Root, Mud Ball
Body Part		Tier 8	Bone, Clay Doll, Creature, Foam Finger
Bone		Tier 7	Merlin's Staff, Milk
Bubbles		Tier 1	Aero Orb, Dew Orb
Butter		Tier 7	Aero Orb, Milk
Chocolate		Tier 7	Beans, Milk, Sugar

Circuit		Tier 4	Energy Cell, Magma, Ore
Clay Doll		Tier 2	Sol Orb, Life Root, Mud Ball
Cloth		Tier 3	String, String, String, String
Creature		Tier 5	Life Root, Egg
Dew Orb		Tier 0	V-Card
Egg		Tier 4	Life Root, Rubber Duck
Energy Cell		Tier 3	Gaia Orb, Ore, Ore
Foam Finger		Tier 7	Sol Orb, Bubbles, Vinyl Record
Gaia Orb		Tier 0	V-Card
Glass		Tier 2	Sol Orb, Sand

Holy Grail		Tier 3	Purified Water, Ore, Ore
Hourglass		Tier 3	Sand, Glass, Glass
Jersey		Tier 7	Cloth, String, Vinyl Record
King's Crown		N/A	N/A
Life Root		Tier 1	Aero Orb, Dew Orb, Gaia Orb, Sol Orb
Lingerie		Tier 4	Roses, String, Cloth
Magma		Tier 1	Gaia Orb, Sol Orb
Merlin's Staff		Tier 4	Gaia Orb, Energy Cell, Wood
Microphone		Tier 5	Circuit, Egg, Merlin's Staff
Milk		Tier 6	Creature, Holy Grail

Mud Ball		Tier 1	Dew Orb, Gaia Orb
Ocarina		Tier 3	Aero Orb, Glass
Ore		Tier 2	Mud Ball, Magma
Paper		Tier 4	Cloth, Wood
Potion of Bubbly		Tier 2	Bubbles, Purified Water, Purified Water
Potion of Dessert		Tier 8	Butter, Egg, Roses, Sugar
Potion of Glue		Tier 5	Purified Water, Roses, Rubber Duck, Sugar
Potion of Growth		Tier 7	Apple, Egg, Milk
Potion of Lust		Tier 3	Sol Orb, Roses
Potion of Magic Smoke		Tier 4	Aero Orb, Energy Cell, Steam

Potion of Memory		Tier 8	Foam Finger, Hourglass, Paper, Vinyl Record
Potion of Potion		Tier 9	Potion x 4
Potion of Waking		Tier 7	Sol Orb, Beans, Milk
Purified Water		Tier 1	Dew Orb, Dew Orb
Red Dragon		Tier 6	Creature, Holy Grail, Magma, Merlin's Staff
Roses		Tier 2	Sol Orb, Life Root
Rubber Duck		Tier 3	Aero Orb, Sol Orb, Wood
Sand		Tier 1	Aero Orb, Gaia Orb
Sol Orb		Tier 0	V-Card
Steam		Tier 1	Dew Orb, Sol Orb

String		Tier 2	Aero Orb, Life Root
Sugar		Tier 4	Sol Orb, Apple
V-Card		N/A	N/A
Vinyl Record		Tier 6	Creature, Magma, Sand
Whistle		Tier 4	Beans, Ocarina, Ore
Wood		Tier 2	Dew Orb, Sol Orb, Life Root

Summon Recipes

Rosea Nexilis



Aero Orb



Dew Orb



Gaia Orb



Sol Orb

Unda Fatuus



Purified Water



Purified Water



Purified Water



Purified Water

Ignis Catta



 Holy Grail	 Lingerie	 Sol Orb	 String
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Alucita Vexas

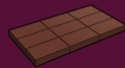


 Aero Orb	 Hourglass	 Ocarina	 Wood
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Dulcis Dente



Apple



Chocolate

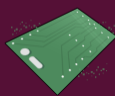


Gaia Orb



Roses

Vox Electrica



Circuitl



Clay Doll



Energy Cell



Microphone

Athleta Fanaticus



Basketball



Foam Finger



Jersey



Whistle

Vivi Mortui



Body Part



Body Part






Body Part



Body Part





Parva Dudette



			
Potion	Potion	Potion	Potion

Secret Character



			
Holy Grail	King's Crown	Merlin's Staff	Red Dragon