



Corrupted Kingdoms guide

v0.19.6

original thread

added and updated by micmitja

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EXPLORATION DIRECTIONS:

on top
down

Town:

North > North > North: Find/Lose Cash

South > East > South: Ice-cream Girls

East > East > North: Car Wash Girls

West > North > West: Burning building / Samantha

any path that doesn't lead nowhere : Look around Street Girl

Evening Exploration: Reporter Girl

Outskirts:

North > North > North: Find/Lose Crystals

North > West > South: Goblin Witch(?) meeting

South > South > West: Caretaker

East > North > North: Volleyball Girls

East > South > West: Mushrooms

Evening Exploration: Festival

Mountains:

North > North > North: Find/Lose Potion

North > West > West: Beach Girls

West > West > South: Something in the water... Fish girls

East > North > East: Lamia

Evening Exploration: Observatory

Most Powers do not work when Exploring with currently 3 exceptions

Drift - Find Goblin Witch(?) Hat

Endure - Samantha's Apartment

Aura - Car Wash Girls, Ice-cream Girls, and College Classes

The random odds of Find/Lose events are not currently favorable to the player. Allegedly more training will be available at a later date (Yet to be determined). So trying to farm money (Human, Fey, or Eldritch) has a chance to have you lose money instead.

Car Wash Girls - Ask to borrow Jessica's Car.

Oddly Jessica will not mention you getting her car cleaned

Get the Car Washed for \$2

Maybe I could get more with the Power Aura

Ice-cream Girls - Simply use Power Aura

Town Random Prostitute

Travel in any direction that takes you nowhere, Look Around, either pay or use powers

She also demonstrates the Speech System and has different outfits

Town Random Lyx, Goblin Witch, Encounter (After Chloe Event v0.7.3)

Travel in any direction that takes you nowhere

The Goblin Witch is called Lyx. Why the game tries so hard to not have her introduce herself is a mystery... Why isn't she categorized with Other Girls in the Gallery? Is she Main Girl material? Only time will tell
Everything else is teaser art, cute teaser art...

Fish girls – after you get endless air explore mountains W > W > S -> dive in to lake -> go to marina and think about fish girls -> go to nexus and whistle

Bomb construction

highly flammable liquid – Lily Bar

powdered rock – mountains lake

activating agent – Lyx

timing mechanism – school - clock

casing – Jessica office – property buy – visit property – fey merchant

Act 3 – starts with church no return mission (Mystery lead – Return to church), make sure you have done it all cause all changes, no more access to old sexy time for who knows how long

War Room: New room: the War Room! Talk to **Jessica** (Front Door on **Sunday afternoon**) and select "Strategize with Jessica" – new with v0.17.6 – after you will see room in bottom left corner in house

Combat skills: Act 3 - you learn them by playing support in battles. Each boss got some new skill and you have to use in real sector fight, practice one don't work. To get option for them to fight for you – 1st you have to win the sector, then you put them in dungeon and few times fuck em in to submission – till you get option to recruit them in to team.

First Encounter (Unlocking Her) – make sure you don't miss rescue chance

Explore Outskirts:

North > West > South: Goblin Witch(?) Meeting

South > South > South : Goblin Witch(?) Hat

Hint: Use Drift Power

West > West > West : Goblin Witch(?) Cottage

Hint: Look at the Hat in the Inventory

Cottage will become available on the Outskirts Map

Power Up Magic to the next level 1 (Unlocks Power Endure)

- * Talk to Goblin Witch in her Cottage
- * Write down her instructions on the type of Mushroom she wants you to gather
- * Go to the Mushroom Glen and pick up Mushroom
- * Give it to her at her Cottage

Congrats, you are now given the Power Endure!

right after you get endure go to sleep and visit cottage back so rescue might trigger – don not cheese daytime

Rescue the Goblin Witch Lyx with Power Endure

- * This may trigger right after you get Endure or you might have to go back to her Cottage first

Congrats, you finally been properly introduced to Lyx

Maybe she can help with Pixie's problem?

- * Option becomes available after you Rescue Lyx

It's rather straight forward and will unlock new Pixie Options.

To follow up on this go back to the Manor and Talk with Pixie

Power Up Magic to the next level 2 (Unlocks Power Aura)

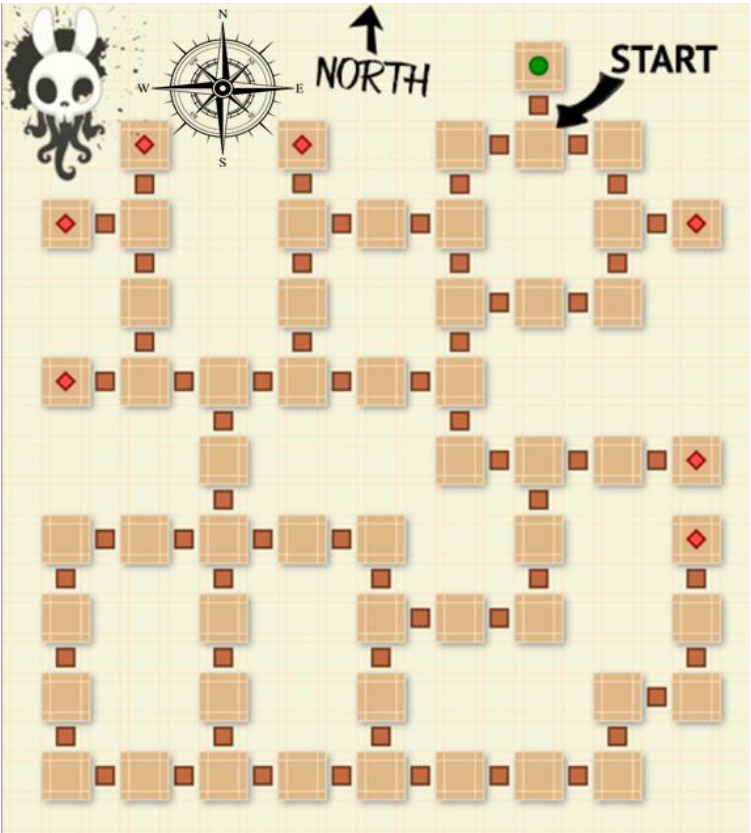
- * Talk to Goblin Witch in her Cottage
- * Write down her instructions on the type of Mushroom she wants you to gather
- * Go to the Mushroom Glen and pick up Mushroom
- * Give it to her at her Cottage



- "think about gramps" - Unlocks Access to Gramps' Dojo from the Nexus along with access to the Nexus from there.
- "think about arc" (Variants "think about arcgames", "think about arc games", "think about thearcadean", or "think about the arcadean") - A funny skit with maybe a picture of Arc doing coding?
- "whistle" - Unlocks Power Endless Air and Access to Water World
- "think backwards" - Empty void... A good place to take a nap.
- "key" - A special message for those that took enter key literally.
- "help" - Pixie somehow explains how this mysterious place functions.
- Blank - Message about being more creative along with generic code not valid response.
- Unknown Code - Generic code not valid response.
- "clap" wasteland

Luna tunnels map

on top
up / down



you can pop sticky notes on map

Act3 Characters locations

Alice, Ami, [Gwen](#), [Jessica](#), [Lucille](#)

on top
up / down

Emma – can see her sneaking in evening when you walk from room to kitchen (random event); after you take back all available districts around manor talk to her in her room -> scout and investigate Apartment Block

Hana/Ard – kitchen morning/afternoon

Lily – park sat/sun morning / after conquer park you can talk with her at bar; after eldritch attack bar it joins manor, talk with Jessica after about it and return to bar (remains open).

Molly – garden morning/afternoon

Chloe - War Room every MORNING and AFTERNOON!

Pixie – back in mc bedroom

Puppet Nun - East Hallway

Lyx - Conquer the Apartment Block and then sleep in your room at the Manor to meet her again!

Alice	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning	Front Door				Living room		
Afternoon			garden				
Evening							

Ami	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning	bathroom		east hallway		garden		
Afternoon	lookout duty	lookout duty	lookout duty	lookout duty	lookout duty	lookout duty	lookout duty
Evening							

up

Gwen	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning							
Afternoon							
Evening	Front Door	Front Door	Front Door	Front Door	Front Door		
Living room Morning/Afternoon							

Jessica	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning			bathroom				
Afternoon							Front Door
Evening							
Call in living room at any time / nude only in wed mor – bathroom or living room							

up

Lucille	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning	east hallway						
Afternoon	bathroom						
Evening							

Name	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Morning							
Afternoon							
Evening							

Buildings "Investigate district" - [War Map](#)

Construction Yard - Hillside - once built, will allow you to construct unique buildings in other districts

Training Grounds - Glades - will allow you to increase the MC's PHY stat permanently by one! May have more uses later!

The Clearing - The Glades - Revisit it for some peeks into MC's childhood, or Pixie being weird

The Rehabilitation Centre - Northside - allow you to recruit Boss Girls without using the dungeon! You can also recruit Goons you beat (who can be turned into new squads, assigned to particular buildings and functions and so on)

Recipes "Investigate the area"

Sugar Water - Investigate **Hillside Development district** after you've conquered it! Heals half of your maximum WP!

Pepperoni Pizza – Learned from Hana I think, it shows again among recipes. Heals half of your maximum HP!

Supplies "search for supplies"

Water - by selecting "Search for supplies" when scouting the conquered **Riverview district!**

Sugar - by selecting "Search for supplies" when scouting the conquered **Hillside Development district!**

Construction Materials - "Search for Supplies" in **Hillside** (after finding the Yard!)

Vegetables - "Search for Supplies" in **The Glades!**

Timber - "Search for Supplies" in **The Glades** (after finding the Training Grounds!)

Assorted Materials - "Search for Supplies" in **Northside** (after finding the Build Site)!

Console – want to cheese

inv[1],.....,inv[300] - inv slots

inv[1] = u'item_pizza - half max HP

inv[1] = u'item_sugarwater' - half max WP

u'item_vegetables'

u'item_meat'

u'item_flour'

u'item_egg'

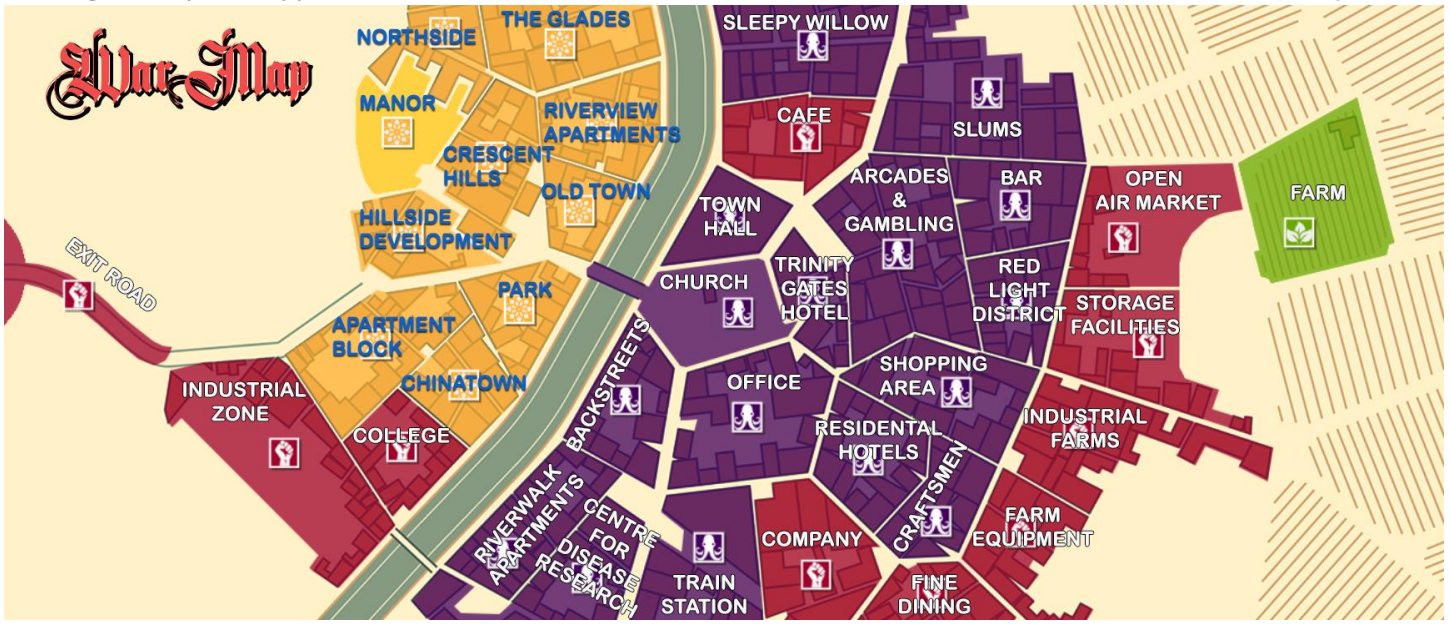
u'item_sugar'

u'item_water'

War Map

[Buildings / Recipes / Supplies](#)

[on top](#)
[up / down](#)



Try not to break your game with this one
always check the variable before you change it without =
+= add to amount / -= reduce it

save_name = u'' ('name' and save again) keep in mind named save stick with you to remove it write initial code without name, or do double save before you name it

bag_cash = - Human
bag_gems = - Fey
bag_potions = - Eldritch

gold = - supplies Act 3

name = beer, cham, wine - bar
ifp(infertility), sfp (pregnancy), tvp(tacent voices) - fey store potions - 5 max
inv_var_name =

education =

day =
timevar = 1(morning), 2(afternoon), 3(Evening) - daytime (can break your game) – don't use on Lyx till you save her

Time = u'Morning', u'Afternoon', u'Evening' - name on screen only

week_day = 0(Mon) / 6(Sun)

lyx_met = 1 – if “meet the witch” bugs and cant progress
lyx_name = u'Lyx'

relic_took = 0/1 – who knows what future will bring

fighting game

p_name.EXP = - (10 = 1lvl) – after you finish fight you gain levels

name = p_mc, p_chloe, p_chelsea, p_hazel, p_jess, p_noelle, p_tammi, p_terri, p_ophelia, p_rachel

name_rehab = 7 - if you want to send them to rehab (bosses) after is build and speed up

goon_rehab = - after you build rehab

supplies

inv[1],...,inv[300] - inv slots

inv[1] = u'item_pizza - half max HP

inv[1] = u'item_sugarwater' - half max WP

u'item_vegetables'

u'item_meat'

u'item_flour'

u'item_egg'

u'item_sugar'

u'item_water'