SexBot 1.3 Walkthrough rev 1.8

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<u>SexBot</u>
By LlamaMann Games
https://www.patreon.com/llamamanngames

This walkthrough intends to show all the paths through the game in an objective way. Colors and styles are only meant to highlights elements, not influence your decision. There isn't a right or wrong way through the game, only <u>you</u> should decide.

Only decisions that have an impact on the story or your character are shown.

There are obviously many scenes that can play differently based on your choices, but "cosmetic" differences or small alterations in the dialogues are not part of this walkthrough.

The PDF is best viewed on a touch screen where it is easy to drag, zoom in and out with the fingers.

On a PC with Acrobat Reader, make sure to use the "hand" icon to easily drag with the mouse. Use *Control* + Mouse wheel to zoom in or out.

Legend

Character and game related attributes that can be increased/decreased (i.e.: a number value) will be represented with an icon followed by the character/description name: Bubu or Bubu

More complex values will be written as text instead:

girls kissed +20

Reference to these values will reuse the same icon or text:

Bubu is at least 5 girls kissed is at least 25

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this:

♥¡Granny¡
¡grandmas kissed +20¡

Icons

Flow Symbols



Skip until the next section

Decision labels

When something you do can have an impact later on in the game, a label will be visible where it happens like this decide something $^{#123}$

In some rare cases decisions can be reversed, to distinguish it more easily the label will look like this did not decide something $^{\#123}$

References to this label will also include the same number so it is easy to track it down to where it happened (could be multiple places). decided something $^{\#123}$

Some decision labels can denote a progression and sometimes we must check if the current value is above or below a certain threshold. To keep it succinct, all accepted values will be listed in brackets.

For example let's define some karate belts and assign each one to a numerical value:

 $0 \Rightarrow$ white belt ^{#78}, $1 \Rightarrow$ yellow belt ^{#78}, $2 \Rightarrow$ orange belt ^{#78}

If in the code the condition checks that the value must be at least 1 (karate_belt >= 1) It will be listed like this: karate belt: [yellow, orange] #78

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this:

while the game is being deve

Reversed decisions that do not impact the story (yet) will be displayed like this:

¿did not agree;#55

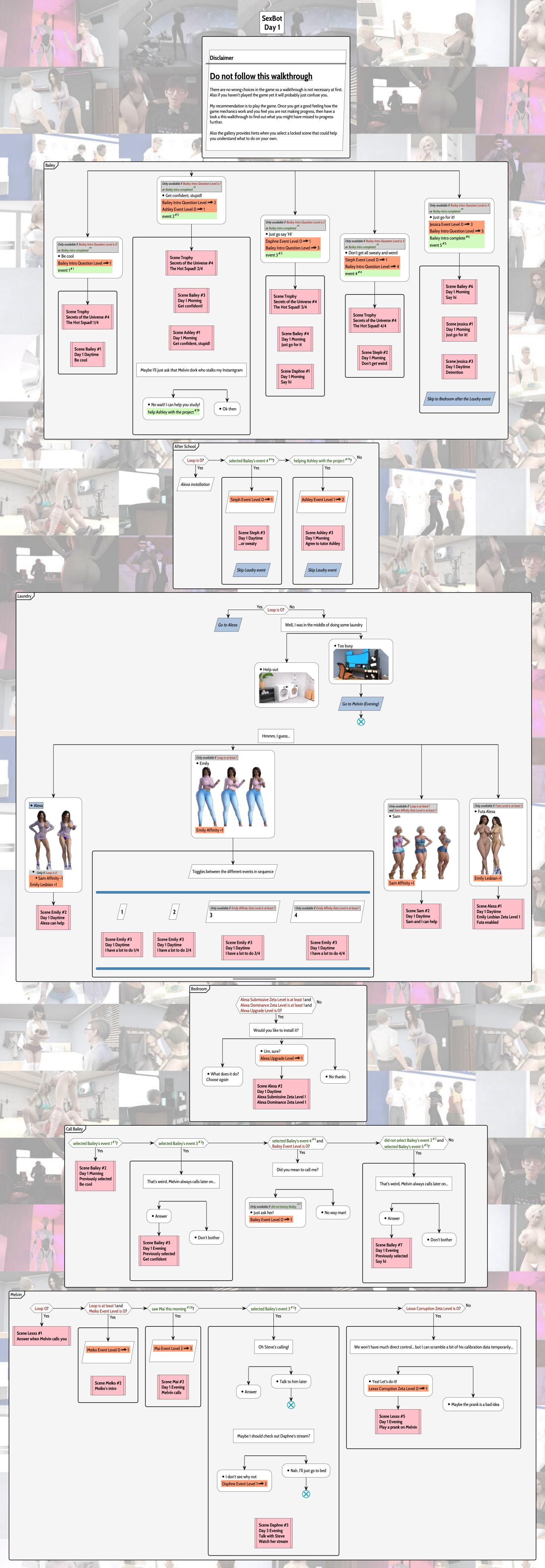
Check the last page of the walkthrough to learn how you can use the developer console to cheat alter their value for your benefit: (link).

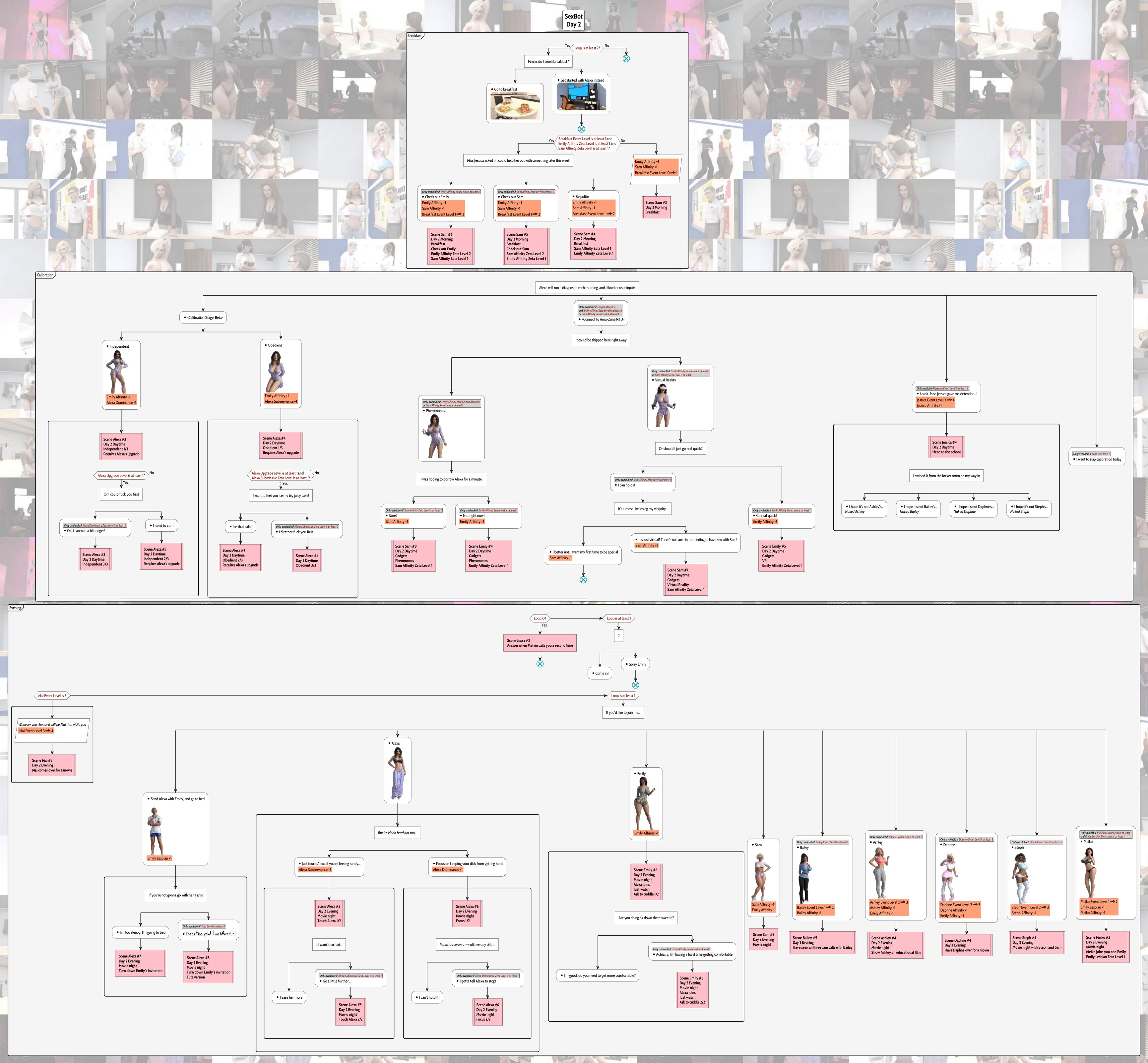
Enjoy the game!

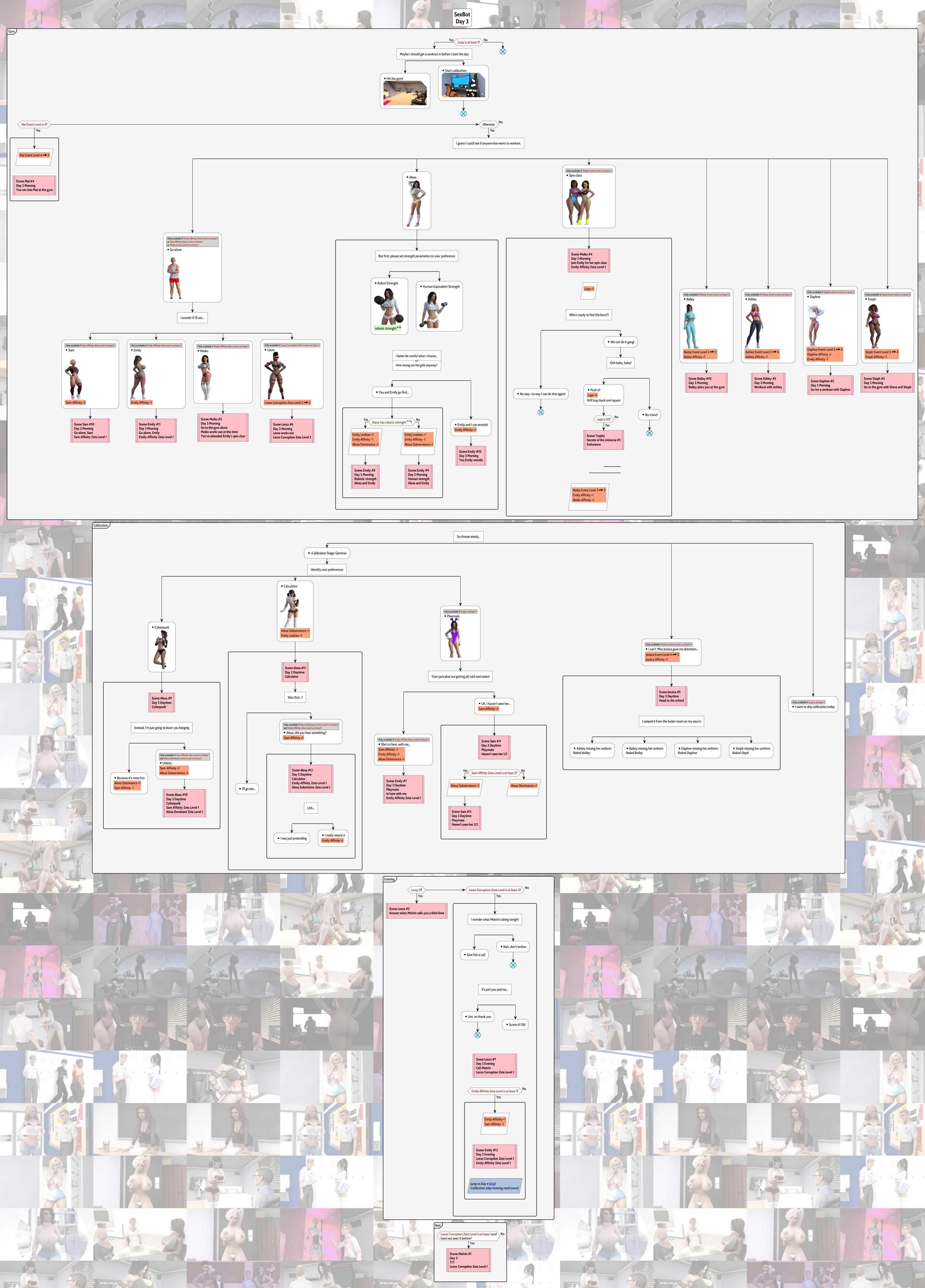
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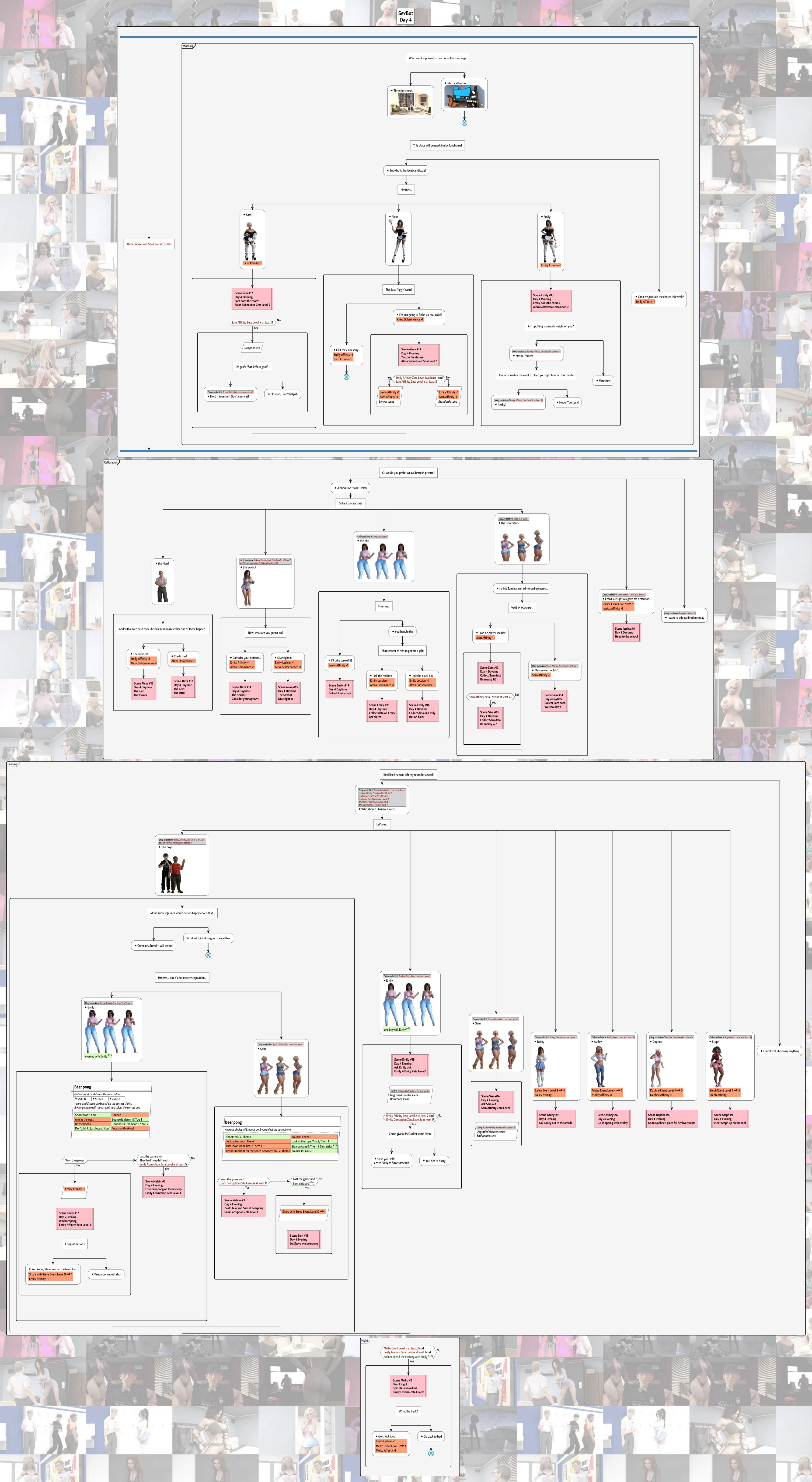
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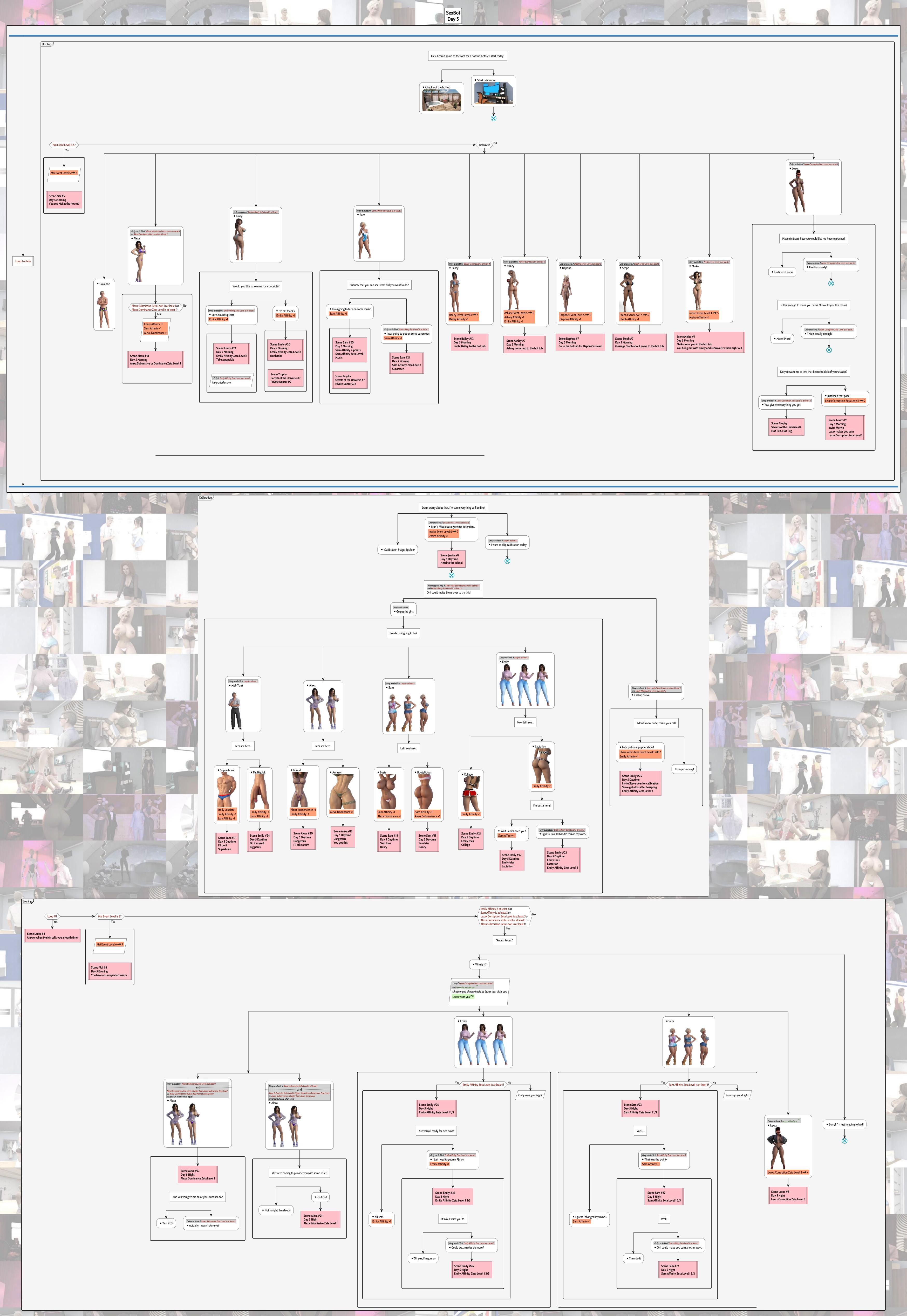


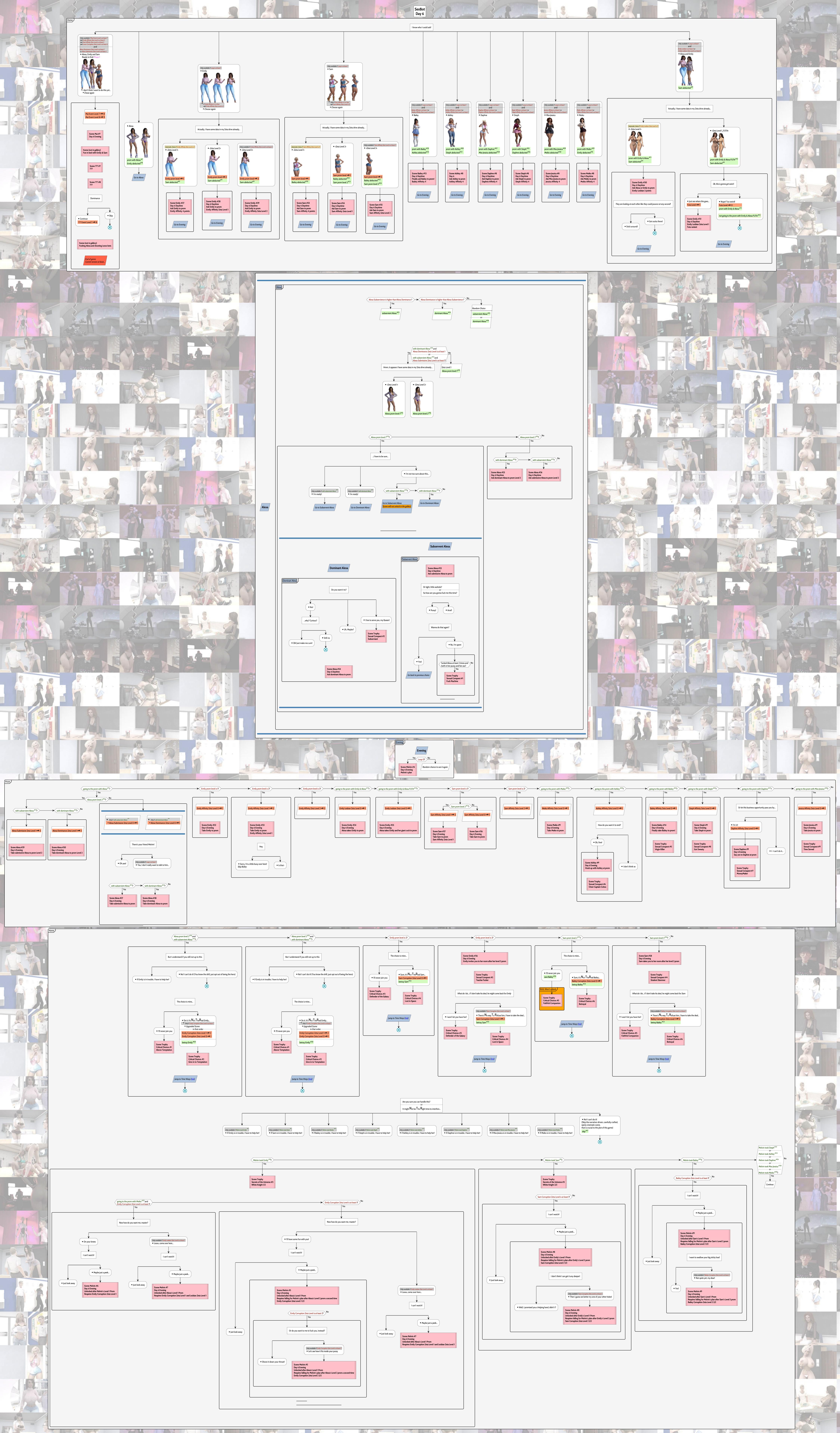


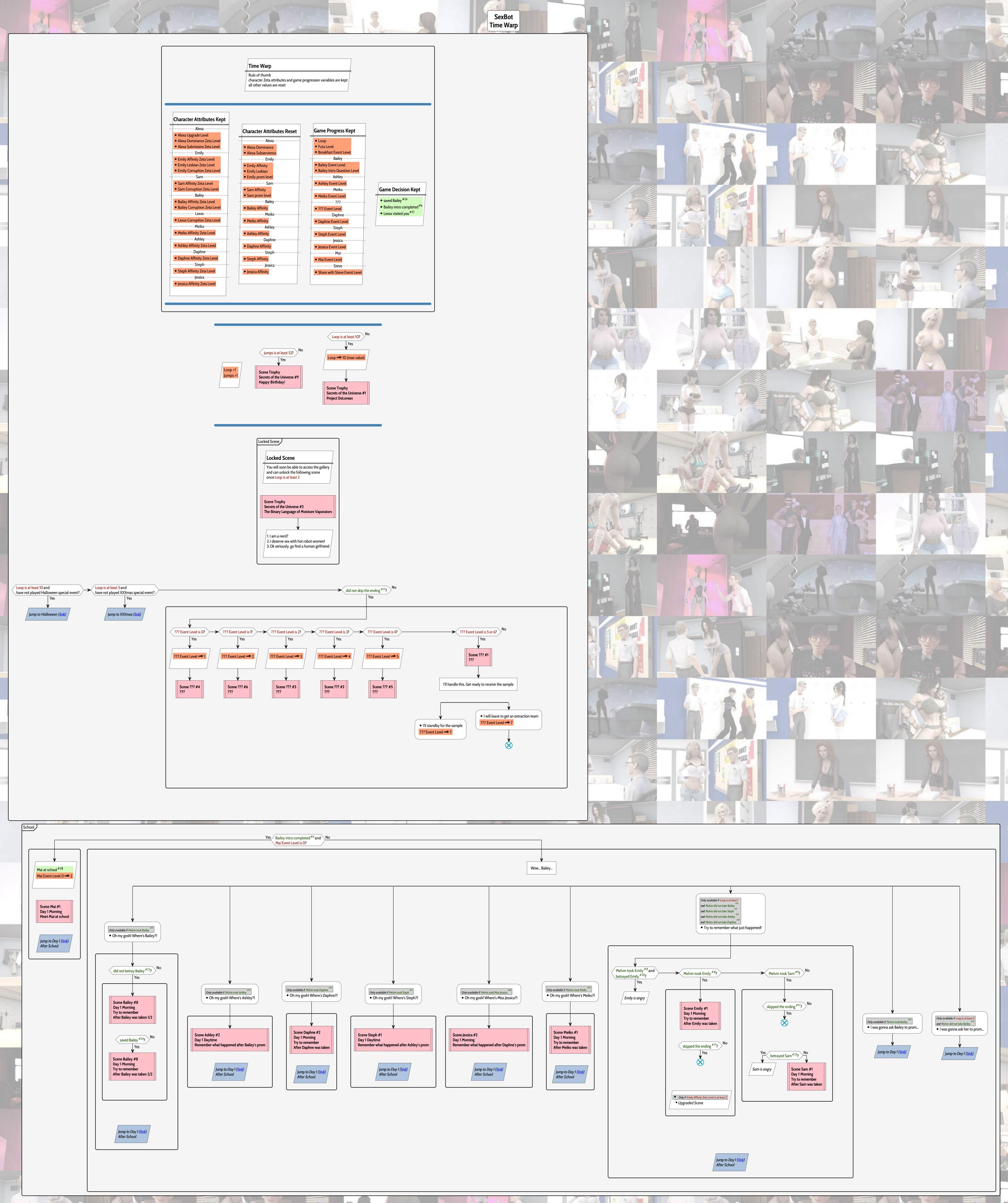




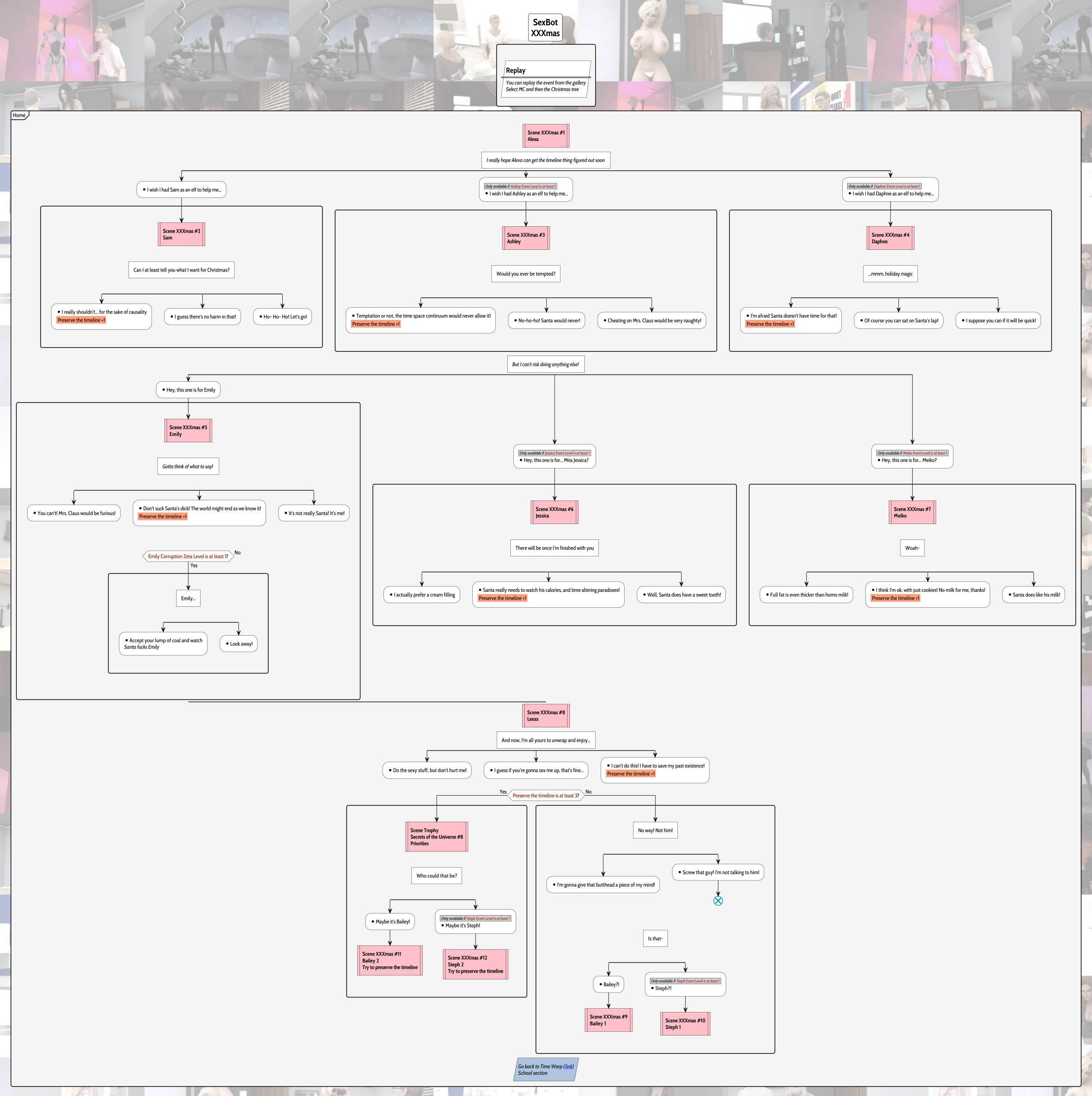








SexBot Halloween Replay You can replay the event from the gallery Select MC and then the Halloween scene Home Scene Halloween #1 Alexa Halloween main menu You have 4 hours Each action takes 1 hour and then you loop back to this menu after 4 hours you jump back in time. I mean-• Ashley? • Daphne? Scene Halloween #2 Scene Halloween #4 Ashley Daphne • Bailey? Meiko? • On second thought... Oh geez, am I really gonna bang a sexy werewolf? Now are you ready to lose your virginity? Scene Halloween #3 Scene Halloween #5 Bailey Meiko • Oh, heck no! • No way! • I suppose so? • If it means you won't eat me... Go back to Time Warp (<u>link</u>) School section



SexBot 1.3 Walkthrough rev 1.8 Cheat w

definition: what it represents unset variable: what to type in the developer console to turn the variable off **check current value**: what to type in the developer console to check the current value

variable set variable / new value definition unset variable

zalexaupgrade Alexa Upgrade Level zalexaupgrade = value alexadom Alexa Dominance alexadom = value Alassa Culhaamiianaa

check current value zalexaupgrade alexadom

set variable / new value: what to type in the developer console to turn the variable on or set a new value

variable: The variable

ş	
	So you want to try out a new branch but do not feel like completely starting over a new g
	Don't worry, with the developer console you can easily modify in-game variables. You only need some basic understanding of scripting.
-	The easiest way to enable it is to use the Universal Ren'Py Mod from 0x52. Download it from the webpage: https://0x52.dev/mods/Universal-Ren-Py-Mod-1000 , to
	(Re)Start the game and load a savegame, type ALT+O (Hold the ALT key and type the le
	Character variables
	variable: The variable

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e variables.
x52. -Py-Mod-1000, then unzip it and drop the rpa file in the garey and type the letter O) to open the console and use the ES

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ariables.

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rting over a new game	?
variables.	
x52. -Pv-Mod-1000. then u	1L

ınzip it and drop the rpa file in the game folder.				
O) to open the console and use the ESC key to exit				
new value				
ble check current value				

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alexasub	Alexa Subservience	alexasub = <i>value</i>	alexasub
zalexadom	Alexa Dominance Zeta Level	zalexadom = value	zalexadom
zalexasub	Alexa Submissive Zeta Level	zalexasub = value	zalexasub
mom	Emily Affinity	mom = value	mom
momles	Emily Lesbian	momles = value	momles
zmomprom	Emily Affinity Zeta Level	zmomprom = value	zmomprom
zmomles	Emily Lesbian Zeta Level	zmomles = value	zmomles
zmomcorrupt	Emily Corruption Zeta Level	zmomcorrupt = value	zmomcorrupt
momdate	Emily prom level	momdate = value	momdate
sam	Sam Affinity	sam = value	sam
zsamprom	Sam Affinity Zeta Level	zsamprom = value	zsamprom
zsamcorrupt	Sam Corruption Zeta Level	zsamcorrupt = value	zsamcorrupt
samdate	Sam prom level	samdate = value	samdate
baileyevent	Bailey Affinity	baileyevent = value	baileyevent
zbaileycorrupt	Bailey Corruption Zeta Level	zbaileycorrupt = value	zbaileycorrupt
zbaileyevent	Bailey Event Level	zbaileyevent = <i>value</i>	zbaileyevent
zbaileyquestion	Bailey Intro Question Level	zbaileyquestion = value	zbaileyquestion
zbaileyprom	Bailey Affinity Zeta Level	zbaileyprom = value	zbaileyprom
zlexcorrupt	Lexxx Corruption Zeta Level	zlexcorrupt = value	zlexcorrupt
ashevent	Ashley Affinity	ashevent = value	ashevent
zashevent	Ashley Event Level	zashevent = value	zashevent
zashprom	Ashley Affinity Zeta Level	zashprom = value	zashprom
meikoevent	Meiko Affinity	meikoevent = value	meikoevent
zmeikoevent	Meiko Event Level	zmeikoevent = value	zmeikoevent
zmeikoprom	Meiko Affinity Zeta Level	zmeikoprom = value	zmeikoprom
zvoroniczovont	222 Event Lovel		

zveronicaevent = value

daphneevent = value

zdaphneevent = value

zdaphneprom = value

stephevent = value

zstephevent = value

zstephprom = value

jessicaevent = value

zjessicaevent = value

zjessicaprom = value

zmaievent = value

zbreakfast = value

xmaschoice = value

spinclasslap = value

zsteveshare = value

jumps = value

game = value

futa = value

zveronicaevent

daphneevent

zdaphneevent

zdaphneprom

stephevent

zstephevent

zstephprom

jessicaevent

zjessicaevent

zjessicaprom

zmaievent

zbreakfast

xmaschoice

spinclasslap

zsteveshare

check current value

baileyq1

baileyq2

baileyq3

baileyq4

baileyq5

alexadate

momtaken

samtaken

baileytaken

emdateles

emdatefuta

alexadate_sub

alexadate dom

alexadate_level1

alexadate_level2

timewarpskip

wstrength

mombetray

samprom2

sambetray

baileysave

momd4busy

sampongstrip

zlexxxvisit

maiintro

meikodate

ashleydate

stephtaken

baileydate

ashleytaken

samprom3

stephdate

daphnetaken

daphnedate

jessicataken

jessicadate

meikotaken

check current value

persistent.t5

persistent.t4

persistent.t20

persistent.t21

persistent.t23

persistent.t22

persistent.t26

persistent.t25

persistent.t27

persistent.ntremilygood

persistent.ntremilybad

persistent.ntrsamgood

persistent.ntrsambad

persistent.ntrbaileygood

persistent.ntrbaileybad

persistent.t15

persistent.t7

persistent.tla

persistent.t1b

persistent.t14a

persistent.t14b

persistent.t14c

persistent.t14d

persistent.t2a

persistent.t10

persistent.t11b

persistent.t11c

persistent.t3

persistent.t24

persistent.hlalexal

persistent.hlashley1

persistent.h1bailey1

persistent.hldaphnel

persistent.hlmeikol

persistent.xlalexal

persistent.xlashley1

persistent.x1daphne1

persistent.x1emily1

persistent.x1meiko1

persistent.x1lexxx1

persistent.x1bailey1

persistent.x1steph2

persistent.x1bailey2

persistent.x1steph1

persistent.dlalexal

persistent.dlalexa2

persistent.d2alexa1

persistent.d2alexa1b

persistent.d2alexa1c

persistent.d2alexa2

persistent.d2alexa2b

persistent.d2alexa2c

persistent.d2alexa8

persistent.d2alexa3

persistent.d2alexa7

persistent.d2alexa4

persistent.d2emily4

persistent.d2alexa6

persistent.d3alexa1

persistent.d3alexa4

persistent.d3alexa2

persistent.d3alexa3

persistent.d4alexa6

persistent.d4alexa2

persistent.d4alexa3

persistent.d4alexa4

persistent.d5alexa3

persistent.d5alexa1

persistent.d5alexa2

persistent.d4alexa5

persistent.d5alexa4

persistent.d6alexa1

persistent.d6alexa2

persistent.d6alexa7

persistent.d6alexa8

persistent.d6alexa3

persistent.d6alexa4

persistent.d6alexa5

persistent.d6alexa6

persistent.dlemily3

persistent.dlemily1

persistent.dlemily2-1

persistent.dlemily2-2

persistent.dlemily2-3

persistent.dlemily2-4

persistent.d2emily1

persistent.d2emily5

persistent.d2emily2

persistent.d2emily3

persistent.d3emily1

persistent.d3emily2

persistent.d3emily3

persistent.d3emily5

persistent.d3emily4

persistent.d4emily6

persistent.d4emily1

persistent.d4emily4

persistent.d4emily5

persistent.d5emily6

persistent.d4emily7

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persistent.d5emily3

persistent.d5emily8

persistent.d4emily2

persistent.d4emily2b

persistent.d4emily2c

persistent.d6emily1

persistent.d6emily6

persistent.d6emily9

persistent.d6emily4

persistent.d6emily5

persistent.d6emily2

persistent.d6emily7

persistent.d6emily3

persistent.d6emily8

persistent.d6emily10

persistent.dlsam1

persistent.dlsam2

persistent.d2sam5

persistent.d2sam4

persistent.d2sam7

persistent.d2sam8

persistent.d2sam2

persistent.d2sam6

persistent.d2sam3

persistent.d3sam1

persistent.d2sam1

persistent.d2sam1b

persistent.d4sam4

persistent.d4sam2

persistent.d4sam2b

persistent.d4sam3

persistent.d4sam5

persistent.d4sam6

persistent.d5sam1

persistent.d5sam2

persistent.d5sam3

persistent.d5sam4

persistent.d5sam5

persistent.d4sam1

persistent.d4sam1b

persistent.d4sam1c

persistent.d6sam4

persistent.d6sam5

persistent.d6sam2

persistent.d6sam3

persistent.d6sam6

persistent.d1bailey1

persistent.dlbailey5

persistent.dlbailey8

persistent.dlbailey2

persistent.dlbailey4

persistent.dlbailey3

persistent.dlbailey6

persistent.dlbailey7

persistent.d1bailey10

persistent.d2bailey1

persistent.d3bailey1

persistent.d4bailey1

persistent.d5bailey1

persistent.d6bailey1

persistent.d6bailey2

persistent.dlsteph3

persistent.dlsteph1

persistent.d1steph2

persistent.d2steph1

persistent.d3steph1

persistent.d4steph1

persistent.d5steph1

persistent.d6steph1

persistent.d6steph2

persistent.dldaphnel

persistent.dldaphne3

persistent.dldaphne2

persistent.d2daphne1

persistent.d3daphne1

persistent.d4daphne1

persistent.d5daphne1

persistent.d6daphne1

persistent.d6daphne2

persistent.dlashley1

persistent.dlashley3

persistent.dlashley2

persistent.d2ashley1

persistent.d3ashley1

persistent.d4ashley1

persistent.d5ashley1

persistent.d6ashley1

persistent.d6ashley2

persistent.dljessical

persistent.dljessica3

persistent.dljessica2

persistent.d2jessical

persistent.d3jessical

persistent.d4jessical

persistent.d5jessical

persistent.d6jessical

persistent.d6jessica2

persistent.dllexxx1

persistent.dllexxx2

persistent.dllexxx3

persistent.dllexxx4

persistent.dllexxx5

persistent.d3lexxx1

persistent.dllexxx6

persistent.d4lexxx1

persistent.d5lexxx1

persistent.dlmeiko2

persistent.dlmeikol

persistent.d2meikol

persistent.d3meikol

persistent.d3meiko2

persistent.d3meiko3

persistent.d5meikol

persistent.d6meikol

persistent.d6meiko2

persistent.dlmail

persistent.dlmai2

persistent.d2mail

persistent.d3mai1

persistent.d5mail

persistent.d5mai2

persistent.d6mail

persistent.d2lexxx1

persistent.n5emily1

persistent.nlemily1

persistent.nlemily4

persistent.nlemily3

persistent.nlemily2

persistent.nlsaml

persistent.n1sam2

persistent.nlbailey1

persistent.n1bailey2

persistent.dlv6

persistent.dlv4

persistent.dlv3

persistent.dlv1

persistent.d1v5

persistent.d1v2

persistent.d1v8

persistent.d1v7

persistent.n4sam1

persistent.emilymovie2seen

persistent.x1jessica1

persistent.x1sam1

baileybetray

ashleystudy

zbaileyquestioncomplete

jumps

futa

unset variable

baileyq1 = False

baileyq2 = False

baileyq3 = False

baileyq4 = False

baileyq5 = False

alexadate = False

momtaken = False

samtaken = False

baileytaken = False

emdateles = False

emdatefuta = False

alexadate_sub = False

alexadate_dom = False

alexadate_level1 = False

alexadate_level2 = False

timewarpskip = False

wstrength = False

mombetray = False

samprom2 = False

sambetray = False

baileysave = False

momd4busy = False

sampongstrip = False

zlexxxvisit = False

maiintro = False

meikodate = False

ashleydate = False

stephtaken = False

baileydate = False

ashleytaken = False

samprom3 = False

stephdate = False

daphnetaken = False

daphnedate = False

jessicataken = False

jessicadate = False

meikotaken = False

lock

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persistent.t11c = False

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persistent.x1bailey2 = False

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persistent.d2alexa1c = False

persistent.d2alexa2 = False

persistent.d2alexa2b = False

persistent.d2alexa2c = False

persistent.d2alexa8 = False

persistent.d2alexa3 = False

persistent.d2alexa7 = False

persistent.d2alexa4 = False

persistent.d2emily4 = False

persistent.d2alexa6 = False

persistent.d3alexa1 = False

persistent.d3alexa4 = False

persistent.d3alexa2 = False

persistent.d3alexa3 = False

persistent.d4alexa6 = False

persistent.d4alexa2 = False

persistent.d4alexa3 = False

persistent.d4alexa4 = False

persistent.d5alexa3 = False

persistent.d5alexa1 = False

persistent.d5alexa2 = False

persistent.d4alexa5 = False

persistent.d5alexa4 = False

persistent.d6alexa1 = False

persistent.d6alexa2 = False

persistent.d6alexa7 = False

persistent.d6alexa8 = False

persistent.d6alexa3 = False

persistent.d6alexa4 = False

persistent.d6alexa5 = False

persistent.d6alexa6 = False

persistent.dlemily3 = False

persistent.dlemily1 = False

persistent.dlemily2-1 = False

persistent.dlemily2-2 = False

persistent.dlemily2-3 = False

persistent.dlemily2-4 = False

persistent.d2emily1 = False

persistent.d2emily5 = False

persistent.d2emily2 = False

persistent.d2emily3 = False

persistent.d3emily1 = False

persistent.d3emily2 = False

persistent.d3emily3 = False

persistent.d3emily5 = False

persistent.d3emily4 = False

persistent.d4emily6 = False

persistent.d4emily1 = False

persistent.d4emily4 = False

persistent.d4emily5 = False

persistent.d5emily6 = False

persistent.d4emily7 = False

persistent.d5emily4 = False

persistent.d5emily5 = False

persistent.d5emily1 = False

persistent.d5emily2 = False

persistent.d5emily7 = False

persistent.d5emily3 = False

persistent.d5emily8 = False

persistent.d4emily2 = False

persistent.d4emily2b = False

persistent.d4emily2c = False

persistent.d6emily1 = False

persistent.d6emily6 = False

persistent.d6emily9 = False

persistent.d6emily4 = False

persistent.d6emily5 = False

persistent.d6emily2 = False

persistent.d6emily7 = False

persistent.d6emily3 = False

persistent.d6emily8 = False

persistent.d6emily10 = False

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persistent.dlsam2 = False

persistent.d2sam5 = False

persistent.d2sam4 = False

persistent.d2sam7 = False

persistent.d2sam8 = False

persistent.d2sam2 = False

persistent.d2sam6 = False

persistent.d2sam3 = False

persistent.d3sam1 = False

persistent.d2sam1 = False

persistent.d2sam1b = False

persistent.d4sam4 = False

persistent.d4sam2 = False

persistent.d4sam2b = False

persistent.d4sam3 = False

persistent.d4sam5 = False

persistent.d4sam6 = False

persistent.d5sam1 = False

persistent.d5sam2 = False

persistent.d5sam3 = False

persistent.d5sam4 = False

persistent.d5sam5 = False

persistent.d4sam1 = False

persistent.d4sam1b = False

persistent.d4sam1c = False

persistent.d6sam4 = False

persistent.d6sam5 = False

persistent.d6sam2 = False

persistent.d6sam3 = False

persistent.d6sam6 = False

persistent.dlbailey1 = False

persistent.dlbailey5 = False

persistent.dlbailey8 = False

persistent.dlbailey2 = False

persistent.dlbailey4 = False

persistent.dlbailey3 = False

persistent.dlbailey6 = False

persistent.dlbailey7 = False

persistent.d1bailey10 = False

persistent.d2bailey1 = False

persistent.d3bailey1 = False

persistent.d4bailey1 = False

persistent.d5bailey1 = False

persistent.d6bailey1 = False

persistent.d6bailey2 = False

persistent.d1steph3 = False

persistent.dlsteph1 = False

persistent.d1steph2 = False

persistent.d2steph1 = False

persistent.d3steph1 = False

persistent.d4steph1 = False

persistent.d5steph1 = False

persistent.d6steph1 = False

persistent.d6steph2 = False

persistent.dldaphne1 = False

persistent.dldaphne3 = False

persistent.dldaphne2 = False

persistent.d2daphne1 = False

persistent.d3daphne1 = False

persistent.d4daphnel = False

persistent.d5daphne1 = False

persistent.d6daphne1 = False

persistent.d6daphne2 = False

persistent.dlashley1 = False

persistent.dlashley3 = False

persistent.dlashley2 = False

persistent.d2ashley1 = False

persistent.d3ashley1 = False

persistent.d4ashley1 = False

persistent.d5ashley1 = False

persistent.d6ashley1 = False

persistent.d6ashley2 = False

persistent.dljessical = False

persistent.dljessica3 = False

persistent.dljessica2 = False

persistent.d2jessica1 = False

persistent.d3jessica1 = False

persistent.d4jessica1 = False

persistent.d5jessica1 = False

persistent.d6jessica1 = False

persistent.d6jessica2 = False

persistent.dllexxx1 = False

persistent.d1lexxx2 = False

persistent.dllexxx3 = False

persistent.dllexxx4 = False

persistent.dllexxx5 = False

persistent.d3lexxx1 = False

persistent.dllexxx6 = False

persistent.d4lexxx1 = False

persistent.d5lexxx1 = False

persistent.dlmeiko2 = False

persistent.dlmeiko1 = False

persistent.d2meiko1 = False

persistent.d3meiko1 = False

persistent.d3meiko2 = False

persistent.d3meiko3 = False

persistent.d5meiko1 = False

persistent.d6meiko1 = False

persistent.d6meiko2 = False

persistent.dlmail = False

persistent.d1mai2 = False

persistent.d2mai1 = False

persistent.d3mai1 = False

persistent.d5mai1 = False

persistent.d5mai2 = False

persistent.d6mail = False

persistent.d2lexxx1 = False

persistent.n5emilv1 = False

persistent.dllexxx7 = False

persistent.nlemily1 = False

persistent.nlemily4 = False

persistent.nlemily3 = False

persistent.nlemily2 = False

persistent.nlsam1 = False

persistent.n1sam2 = False

persistent.nlbailey1 = False

persistent.nlbailey2 = False

persistent.d1v6 = False

persistent.d1v4 = False

persistent.d1v3 = False

persistent.d1v1 = False

persistent.d1v5 = False

persistent.d1v2 = False

persistent.d1v8 = False

persistent.dlv7 = False

persistent.n4sam1 = False

persistent.emilymovie2seen = False

persistent.x1jessica1 = False

persistent.x1sam1 = False

baileybetray = False

ashleystudy = False

zbaileyquestioncomplete = False

zveronicaevent

daphneevent

zdaphneevent

zdaphneprom

stephevent

zstephevent

zstephprom

jessicaevent

zjessicaevent

zjessicaprom

zmaievent

zbreakfast

xmaschoice

spinclasslap

zsteveshare

label

event 1#1

event 2#2

event 3 #3

event 4 #4

event 5 #5

Bailey intro complete #6

prom with Alexa #7

Emily abducted #8

Sam abducted #9

Bailey abducted #10

subservient Alexa #13

dominant Alexa #14

Alexa prom level 1^{#15}

Alexa prom level 2 #16

robotic strenght #18

betray Emily #20

betray Bailey #22

betray Sam #23

save Bailey #24

Sam strips #26

Lexxx visits you #27

Mai at school #28

prom with Meiko #29

prom with Ashley #30

Steph abducted #31

prom with Bailey #32

Ashley abducted #33

Sam prom level 3 #34

prom with Steph #35

Daphne abducted #36

prom with Daphne #37

Miss Jessica abducted #38

prom with Miss Jessica #39

Meiko abducted #40

character: The scene character gallery

unlock: what to type in the developer console to unlock it **lock**: what to type in the developer console to lock

number

2

3

4

5

6

7

8

9

1

2

3

4

5

6

2

3

check current value: what to type in the developer console to check the current value

unlock

persistent.t5 = True

persistent.t4 = True

persistent.t20 = True

persistent.t21 = True

persistent.t23 = True

persistent.t22 = True

persistent.t26 = True

persistent.t25 = True

persistent.t27 = True

persistent.ntremilygood = True

persistent.ntremilybad = True

persistent.ntrsamgood = True

persistent.ntrsambad = True

persistent.ntrbaileygood = True

persistent.ntrbaileybad = True

persistent.t15 = True

persistent.t7 = True

persistent.tla = True

persistent.tlb = True

persistent.t14a = True

persistent.t14b = True

persistent.t14c = True

persistent.t14d = True

persistent.t2a = True

persistent.t10 = True

persistent.t11b = True

persistent.t11c = True

persistent.t3 = True

persistent.t24 = True

persistent.hlalexa1 = True

persistent.hlashley1 = True

persistent.hlbailey1 = True

persistent.hldaphne1 = True

persistent.hlmeiko1 = True

persistent.xlalexa1 = True

persistent.xlashley1 = True

persistent.xldaphne1 = True

persistent.x1emily1 = True

persistent.xlmeiko1 = True

persistent.x1lexxx1 = True

persistent.x1bailey1 = True

persistent.x1steph2 = True

persistent.x1bailey2 = True

persistent.xlsteph1 = True

persistent.dlalexa1 = True

persistent.dlalexa2 = True

persistent.d2alexa1 = True

persistent.d2alexalb = True

persistent.d2alexa1c = True

persistent.d2alexa2 = True

persistent.d2alexa2b = True

persistent.d2alexa2c = True

persistent.d2alexa8 = True

persistent.d2alexa3 = True

persistent.d2alexa7 = True

persistent.d2alexa4 = True

persistent.d2emily4 = True

persistent.d2alexa6 = True

persistent.d3alexa1 = True

persistent.d3alexa4 = True

persistent.d3alexa2 = True

persistent.d3alexa3 = True

persistent.d4alexa6 = True

persistent.d4alexa2 = True

persistent.d4alexa3 = True

persistent.d4alexa4 = True

persistent.d5alexa3 = True

persistent.d5alexa1 = True

persistent.d5alexa2 = True

persistent.d4alexa5 = True

persistent.d5alexa4 = True

persistent.d6alexa1 = True

persistent.d6alexa2 = True

persistent.d6alexa7 = True

persistent.d6alexa8 = True

persistent.d6alexa3 = True

persistent.d6alexa4 = True

persistent.d6alexa5 = True

persistent.d6alexa6 = True

persistent.dlemily3 = True

persistent.dlemily1 = True

persistent.dlemily2-1 = True

persistent.dlemily2-2 = True

persistent.dlemily2-3 = True

persistent.dlemily2-4 = True

persistent.d2emily1 = True

persistent.d2emily5 = True

persistent.d2emily2 = True

persistent.d2emily3 = True

persistent.d3emily1 = True

persistent.d3emily2 = True

persistent.d3emily3 = True

persistent.d3emily5 = True

persistent.d3emily4 = True

persistent.d4emily6 = True

persistent.d4emily1 = True

persistent.d4emily4 = True

persistent.d4emily5 = True

persistent.d5emily6 = True

persistent.d4emily7 = True

persistent.d5emily4 = True

persistent.d5emily5 = True

persistent.d5emily1 = True

persistent.d5emily2 = True

persistent.d5emily7 = True

persistent.d5emily3 = True

persistent.d5emily8 = True

persistent.d4emily2 = True

persistent.d4emily2b = True

persistent.d4emily2c = True

persistent.d6emily1 = True

persistent.d6emily6 = True

persistent.d6emily9 = True

persistent.d6emily4 = True

persistent.d6emily5 = True

persistent.d6emily2 = True

persistent.d6emily7 = True

persistent.d6emily3 = True

persistent.d6emily8 = True

persistent.d6emily10 = True

persistent.dlsam1 = True

persistent.dlsam2 = True

persistent.d2sam5 = True

persistent.d2sam4 = True

persistent.d2sam7 = True

persistent.d2sam8 = True

persistent.d2sam2 = True

persistent.d2sam6 = True

persistent.d2sam3 = True

persistent.d3sam1 = True

persistent.d2sam1 = True

persistent.d2sam1b = True

persistent.d4sam4 = True

persistent.d4sam2 = True

persistent.d4sam2b = True

persistent.d4sam3 = True

persistent.d4sam5 = True

persistent.d4sam6 = True

persistent.d5sam1 = True

persistent.d5sam2 = True

persistent.d5sam3 = True

persistent.d5sam4 = True

persistent.d5sam5 = True

persistent.d4sam1 = True

persistent.d4sam1b = True

persistent.d4sam1c = True

persistent.d6sam4 = True

persistent.d6sam5 = True

persistent.d6sam2 = True

persistent.d6sam3 = True

persistent.d6sam6 = True

persistent.dlbailey1 = True

persistent.dlbailey5 = True

persistent.dlbailey8 = True

persistent.dlbailey2 = True

persistent.d1bailey4 = True

persistent.dlbailey3 = True

persistent.dlbailey6 = True

persistent.dlbailey7 = True

persistent.dlbailey10 = True

persistent.d2bailey1 = True

persistent.d3bailey1 = True

persistent.d4bailey1 = True

persistent.d5bailey1 = True

persistent.d6bailey1 = True

persistent.d6bailey2 = True

persistent.dlsteph3 = True

persistent.dlsteph1 = True

persistent.d1steph2 = True

persistent.d2steph1 = True

persistent.d3steph1 = True

persistent.d4steph1 = True

persistent.d5steph1 = True

persistent.d6steph1 = True

persistent.d6steph2 = True

persistent.dldaphne1 = True

persistent.dldaphne3 = True

persistent.dldaphne2 = True

persistent.d2daphne1 = True

persistent.d3daphne1 = True

persistent.d4daphne1 = True

persistent.d5daphne1 = True

persistent.d6daphne1 = True

persistent.d6daphne2 = True

persistent.dlashley1 = True

persistent.dlashley3 = True

persistent.dlashley2 = True

persistent.d2ashley1 = True

persistent.d3ashley1 = True

persistent.d4ashley1 = True

persistent.d5ashley1 = True

persistent.d6ashley1 = True

persistent.d6ashley2 = True

persistent.dljessical = True

persistent.dljessica3 = True

persistent.dljessica2 = True

persistent.d2jessica1 = True

persistent.d3jessica1 = True

persistent.d4jessica1 = True

persistent.d5jessical = True

persistent.d6jessica1 = True

persistent.d6jessica2 = True

persistent.dllexxx1 = True

persistent.d1lexxx2 = True

persistent.dllexxx3 = True

persistent.dllexxx4 = True

persistent.dllexxx5 = True

persistent.d3lexxx1 = True

persistent.dllexxx6 = True

persistent.d4lexxx1 = True

persistent.d5lexxx1 = True

persistent.d1meiko2 = True

persistent.dlmeiko1 = True

persistent.d2meiko1 = True

persistent.d3meiko1 = True

persistent.d3meiko2 = True

persistent.d3meiko3 = True

persistent.d5meiko1 = True

persistent.d6meiko1 = True

persistent.d6meiko2 = True

persistent.dlmail = True

persistent.dlmai2 = True

persistent.d2mai1 = True

persistent.d3mai1 = True

persistent.d5mail = True

persistent.d5mai2 = True

persistent.d6mail = True

persistent.d2lexxx1 = True

persistent.n5emilv1 = True

persistent.d1lexxx7 = True

persistent.nlemily1 = True

persistent.nlemily4 = True

persistent.nlemily3 = True

persistent.nlemily2 = True

persistent.nlsam1 = True

persistent.n1sam2 = True

persistent.nlbailey1 = True

persistent.nlbailey2 = True

persistent.dlv6 = True

persistent.dlv4 = True

persistent.d1v3 = True

persistent.dlv1 = True

persistent.d1v5 = True

persistent.dlv2 = True

persistent.dlv8 = True

persistent.dlv7 = True

persistent.n4sam1 = True

persistent.emilymovie2seen = True

persistent.xljessical = True

persistent.xlsam1 = True

number: The scene number

Unlock scenes

gallery

Trophy**

Halloween

Halloween

Halloween

Halloween

Halloween

XXXmas

Alexa

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Emily

Sam

Bailey

Steph

Steph

Steph

Steph

Steph

Steph

Steph

Steph

Steph

Daphne

Daphne

Daphne

Daphne

Daphne

Daphne

Daphne

Daphne

Daphne

Ashley

Ashley

Ashley

Ashley

Ashley

Ashley

Ashley

Ashley

Ashley

Jessica

Jessica

Jessica

Jessica

Jessica

Jessica

Jessica

Jessica

Jessica

Lexxx

Lexxx

Lexxx

Lexxx

Lexxx

Lexxx

Lexxx

Lexxx

Lexxx

Meiko

Meiko

Meiko

Meiko

Meiko

Meiko

Meiko

Meiko

Meiko

Mai

Mai

Mai

Mai

Mai

Mai

Mai

Melvin

???

???

???

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???

???

???

Sexual Conquest

Critical Choices

Critical Choices

Critical Choices

Critical Choices

Critical Choices

Critical Choices

Secrets of the Universe

Secrets of the Universe

Secrets of the Universe

Secrets of the Universe

- Secrets of the Universe

2

5

3

5

10

11

12

2

3

3

3

5

8

10

11

12

13

16

17

18

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14

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6

8

9

3

5

4

5

6

8

9

3

5

5

6

7

8

8

2

3

5

evening with Emily #25

Sam prom level 2 #21

help Ashley with the project #19

skip #17

prom with Emily & Alexa #11

prom with Emily & Alexa FUTA #12

jumps

game

futa

??? Event Level

Daphne Affinity

Steph Affinity

Jessica Affinity

Jessica Event Level

Mai Event Level

Jumps

Loop

Laps

label: The label as found in the walkthrough

Game Decisions Variables

Futa Level

Breakfast Event Level

Preserve the timeline

Share with Steve Event Level

set variable: what to type in the developer console to turn the variable on unset variable: what to type in the developer console to turn the variable off

check current value: what to type in the developer console to check the current value

set variable

baileyq1 = True

baileyq2 = True

baileyq3 = True

baileyq4 = True

baileyq5 = True

alexadate = True

momtaken = True

samtaken = True

baileytaken = True

emdateles = True

emdatefuta = True

alexadate_sub = True

alexadate_dom = True

alexadate_level1 = True

alexadate_level2 = True

timewarpskip = True

wstrength = True

ashleystudy = True

mombetray = True

samprom2 = True

sambetray = True

baileysave = True

momd4busy = True

sampongstrip = True

zlexxxvisit = True

maiintro = True

meikodate = True

ashleydate = True

stephtaken = True

baileydate = True

ashleytaken = True

samprom3 = True

stephdate = True

daphnetaken = True

daphnedate = True

jessicataken = True

jessicadate = True

meikotaken = True

baileybetray = True

zbaileyquestioncomplete = True

Steph Event Level

Daphne Event Level

Daphne Affinity Zeta Level

Steph Affinity Zeta Level

Jessica Affinity Zeta Level