

SUNRISE *City*

v0.8.2 "Prologue End"
Walkthrough



TABLE OF CONTENT

Foreword	4
Advice	4
Season 0 – Prologue	5
Episode 1	5
The Gin’s Bazar	5
The working-class district	6
Block B	7
Episode 2	9
The working-class district	9
The Nighty’s	11
The working-class district	12
Episode 3	13
Scarlett’s apartment	13
Block B	14
The working-class district	16
Episode 4	17
Warehouse 7 exploration	17
Freeing Scarlett	19
The escape	20
Episode 5	21
Lana	21
The morning	22
The evening	24
Episode 6	25
End of Troubles in Block B	25
Best Friends	26
Meanwhile...	27
Episode 7	31
The Nighty’s	31
Horizon Park	32
Horizon Pole	33
The morning	35
The working-class district	35
Dreams Battles	39
The Trio	39

Personal stories _____	40
Lana _____	40
Lana's Past _____	40
Grace _____	40
The VIP Girl _____	40
Zoey _____	40
In Sunrise shadows _____	40
Marcus _____	41
Number One _____	41
Clover _____	41
Sweet Music _____	41
Blake _____	41
The Red Bitch _____	41
Rollo _____	42
Strong and Soft _____	42
Miles _____	42
Best Bros _____	42
Rebecca _____	42
Juicy Business _____	42
June _____	43
Bold n'Tasty _____	43
The other girl _____	43
The other girl _____	43
Ellen _____	43
The Manager _____	43
Katja _____	43
Miss Fix-it _____	43
Holly _____	44
Strike force _____	44
Samantha _____	44
The boy, the girl and the dog _____	44
Investigations _____	45
Scarlett's disappearance _____	45
Troubles in Block B _____	45

FOREWORD



Welcome to the Sunrise City walkthrough and **thank you for your support.**

You will find in the following pages all the explanations to finish Sunrise City at 100%. **The Complete Walkthrough** will guide you through the episodes step by step, while for more specific information, you can look at the **Personal Stories** and **Investigations** sections.

If some explanations don't work, if they are insufficient, or if you want to give us your opinion about the game, don't hesitate to join the [Discord](#) to tell us about it.

Good game to all!

The editorial team: Sunny, Bosco and Zack

ADVICE

- ◆ This walkthrough only covers what is **mandatory** to move forward, feel free to interact with the elements in the background, chat with the different characters and present the clues that are not indicated if you want to **learn more about the world of Sunrise.**
- ◆ Thanks to the Replay menu you can replay an episode from a checkpoint. **Don't forget to save when leaving the replay**, otherwise the events you unlocked will not be added to your progress.
- ◆ If you are struggling with a fight, don't hesitate to try it again later after unlocking upgrades.

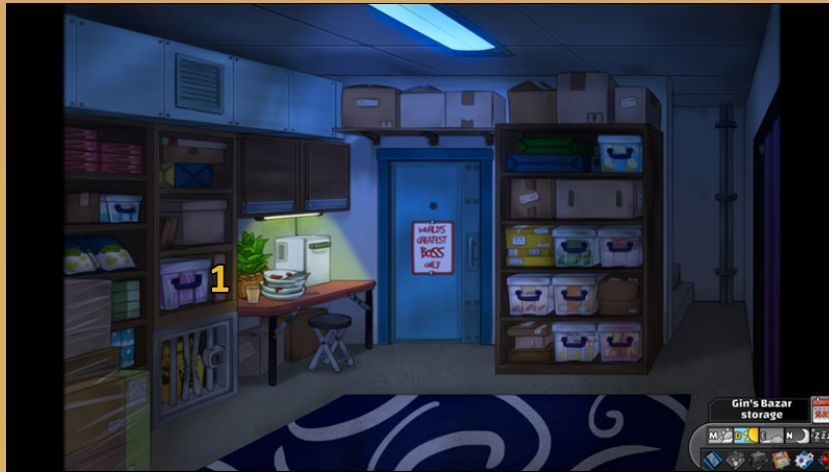
FULL WALKTHROUGH

SEASON 0 – PROLOGUE

EPISODE 1

THE GIN'S BAZAR

- ◆ After the intro, when you are talking to Lana, choose **"Can I help you?"** then **"Did I say something wrong?"** to start **"Lana's Past"** (see [Lana](#)).
- ◆ Play the shop mini-game twice. You must succeed to get the money.
- ◆ Once in the Gin's Bazar storage room, inspect the various elements in the background and then finish by clicking on the order (1).



BATTLE VS BOONE

Watch out for the **"Canon Boone"** skill that Boone will use as soon as it is available, keep a **"High Guard"** on hand to block it.

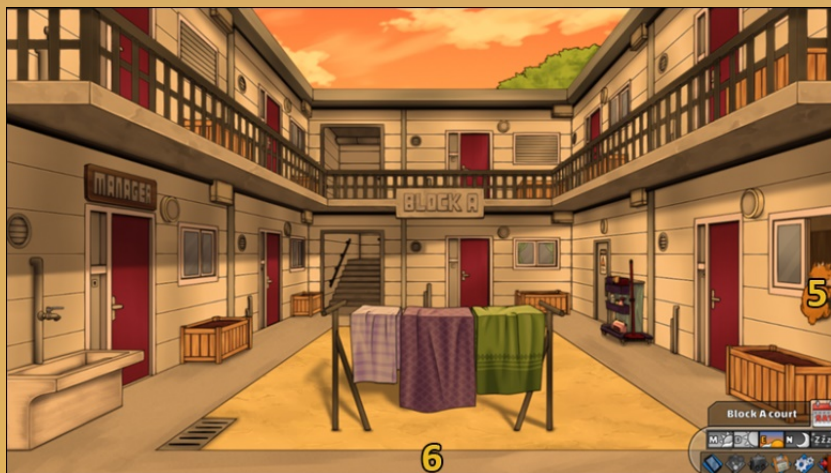
- ◆ Play the shop mini-game one last time, then proceed through the dialogues until you exit the Gin's Bazar.

THE WORKING-CLASS DISTRICT

- ◆ Once you have exited the Gin's Bazar and familiarized yourself with the movement system, go right.
- ◆ Click on the flyer (1) and the missing poster (2) and talk to Grace (3). Answer her first question any way you like, and then answer **"Deal!"** to start **"The VIP Girl"** (see [Grace](#)).



- ◆ Go to Block A (4) and click on Boone (5).



- ◆ When the scene is finished, save your game, and exit Block A (6) to start the next scene.

BATTLE VS THE BLOCK A GIRL

Be careful with the **"Attack Strip"** skill, she will use it as soon as available, counter it with a Speed skill.

Winning this fight is necessary to start **"In Sunrise shadows"**.

- ◆ Once the fight is over, finish the conversation to start **"In Sunrise Shadows"** (see [Zoey](#)), then exit Block A (6) and head to Block B (7). If you lost the fight, reload your save and try again.

BLOCK B

BATTLE VS GRIMM

Fight against Grimm, watch out for his skill **“Grimm Head Burst”** which he will use as soon as possible, use a **“High Guard”**.

◇ Once the discussion with Ellen is over you begin **“Number One”** (see [Marcus](#)) and **“The Manager”** (see [Ellen](#)), talk to Clover (1) to start **“Sweet Music”** (see [Clover](#)).



◇ Talk with Ellen (2), choose at least **“Talk about her daughter”** which will be useful later, then finish with **“Offer your help”** and **“Take the boxes”**.

◇ Once in maintenance room, choose **“No problem! I'm strong.”** then select the toolbox (1) and boxes (2) then click on the pipe (3).



◇ After the discussion with Ellen, you will unlock the investigation **“Troubles in Block B”**, take the opportunity to click on the pipe (4), the pipe on the cabinet (5), the boxes (6), and the invoice (7) to get clues.

- ◆ Go out of the maintenance room and talk to Clover (1) and choose **“Investigate Block B”** to get a clue. Finally click on your apartment door (2).



- ◆ Once inside, click on the television (1) to start Katja's **“Miss Fix-it”** (see [Katja](#)).



- ◆ Then go to the bathroom (2) and click on the shower, then to the bedroom (3) and click on the drawer (4). Go back to the living room and click on the fridge (5).

- ◆ Save after the discussion with Holly that concludes episode 1 and the mission **“A quiet Saturday”**.

EPISODE 2

THE WORKING-CLASS DISTRICT

- ◇ Go out into the Block B court, click on Ellen's door (1), and select **"I should close it, it's safer."**



BATTLE VS KANA

This battle is scripted and cannot be won.

- ◇ When the conversation is over, leave Block B (2) and go to Block A (3).



- ◇ Save before clicking on Boone.

BATTLE VS BOONE

The strategy remains the same, watch out for the **"Canon Boone"** skill that Boone will use as soon as it is available, keep a **"High Guard"** on hand to block it.

Winning this fight is necessary to progress in **"In Sunrise shadows"**.

- ◇ During the conversation select **"Tell the truth"**, and then **"You know Rollo?"** to start **"Strong and Soft"** (see [Rollo](#)).

◇ Exit Block A and go to Shop Street East. Enter the "Otto Repair" store (1) and talk to Katja (2).



◇ Select **"Talk about Otto and the Blocks"**, **"Talk about your TV"** and then interrogate Katja about all your clues. Once that is done, select **"Ask for her opinion on Ellen's parts."**

◇ Go back to the maintenance room of Block B and ask Grimm about the "Invoice" and "Grimm's Alibi" clues then select **"Think about all this"**.

◇ Go back to Katja and select **"Show the third part."**

◇ Exit Otto Repair and go to Shop Street West by clicking on the left of the screen.

◇ Once on Shop Street West, talk to Blake (1) to start **"The Red Bitch"** (see [Blake](#)). Ask her about the "Invoice" and "Grimm's Alibi" clues then enter the Nighty's (2).



THE NIGHTY'S

- ◇ After the dialogue with June, click on the VIP section curtain (1) and choose **"Use VIP pass"**.



- ◇ Choose the choice that suits you to answer Grace, then after you have looked around the VIP section, click on Grace and choose **"Yes, I'm good."** For the cocktail choice, we recommend the red cocktail.

DATE WITH GRACE

This date has an infinite number of tries.

This date is quite simple, feel free to make mistakes if it can help you score points.

You must reach a score of 75 to succeed and 100 for the Perfect Date (*unlocks a dream scene*).

- ◇ During the scene, choose **"Be more daring"**.

BATTLE VS GARRY

When Garry uses **"Sand attack"**, use neutral skills to avoid getting a critical hit.

- ◇ Once the dialogue is over, you are sent back to the main room of the Nighty's.
- ◇ Speak with Marcus (2) and choose **"You don't often talk about your rank."** then **"Ellen told me you were second."** then continue the conversation.

THE WORKING-CLASS DISTRICT

◇ Once outside, talk to Blake and save before heading towards the Blocks.

BATTLE VS ROLLO

Beware of **“Strong Punch”**, block the attack with **“High Guard”**.

Winning this battle is necessary to progress in **“Strong and Soft”**.

BATTLE VS GRIMM

The strategy remains the same as in episode 1, watch out for his skill **“Grimm Head Burst”** which he will use as soon as possible, use a **“High Guard”**.

◇ Once the conversation is over, go to Block C (1), read through the conversation on the phone and then click on Scarlett's apartment door (2) to end episode 2 and **“A night at the Nighty's”**.



EPISODE 3

SCARLETT'S APARTMENT

◇ Once the investigation starts, click on the clues: the bloodstain (1), the broken vase (2), the knife on the floor (3), the knife rack (4), the two sets of footprints (5 and 6), the bottle (7) and the piece of fabric (8).



◇ Click Resolve and answer the questions:

1. "... two people"
2. "... a chemical product"
3. "Scarlett defended herself."
4. "With one of her kitchen knives."
5. "... the piece of fabric on the ground."
6. "... was knocked out with her vase and kidnapped."
7. Any "... the kidnapers will come back."

BATTLE VS SUIT GUY A

Nothing special to mention for this battle.

◇ Once outside, return to Block B.

BLOCK B

◇ Once in Block B, click on Ellen's door (1). Choose **“Talk about her evening with Kana”** and then **“Talk about the investigation”**.



◇ Once inside Ellen's apartment, click on the panel with the keys (2) and the letter on the cabinet (3). Then talk to Ellen and make whatever choice you like.

DATE WITH ELLEN

This date has an infinite number of tries.

You must reach a score of 95 to succeed and 100 for the Perfect Date (*unlocks choices in the following adult scene a dream scene*).

◇ In the following conversation, choose **“Talk about Katja's conclusions”** and show the clues “Ellen's letter”, “Proposal”, “Blocks contract”, and “Keys”. Finally, choose **“Finish”**.

◇ Go back to your apartment and then to your room and during the conversation with Zoey, choose:

1. **“I hang out with Zodiac.”** or **“I know guys from the VIP section of the Nighty's.”**
2. **“He's my tutor, a fucking asshole who's bugging the shit out of me.”** or **“He's a family friend, he's hiding something from me, and I want to know what.”**
3. **“You already are.”** or **“I beat Rollo.”**

◇ Go back to the living room and choose **“Explain the situation”** to Miles to start **“Best Bros”** (see [Miles](#)).

- ◆ Go to the bathroom and click on the net (1).



- ◆ Go back to the living room and click on the door. Choose **“Oh no, not at all!”**.

- ◆ Go into the phone then choose contact then select June and finish the dialogs to start **“Bold’n Tasty”** (see [June](#)). Then select Rebecca to start **“Juicy Business”** (see [Rebecca](#)) and choose **“Request a photo of Holly.”** then **“Request a photo of Miles”** and finish with **“What about you?”**.



- ◆ Leave your apartment and exit Block B.

THE WORKING-CLASS DISTRICT

- ◇ When in the Blocks Street, save.
- ◇ Talk with Rollo (1) and choose **“Grimm isn't with you?”** then **“Talk about Nova”** and **“Wait”** to get a new skill. Then choose **“You weren't serious earlier, were you?”** then **“Continue”**.

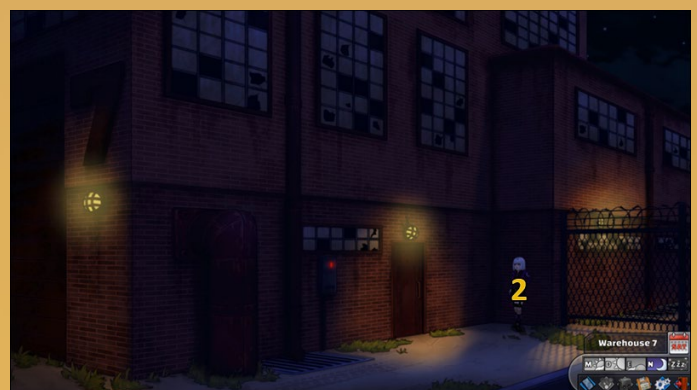


BATTLE VS ROLLO

This battle can be quite difficult even if the strategy remains the same. Beware of **“Strong Punch”**, block the attack with **“High Guard”**.

Winning this fight is necessary to progress in **“Strong and Soft”**.

- ◇ After the conversation, go to Shop Street East and talk with Grace (1) to finish **“The VIP Girl”**.



- ◇ Exit to the left to go to Shop Street West and when talking to Blake choose **“Explain the situation”** then **“I Promise!”**.
- ◇ Then go out the left side of the screen to reach the warehouses and finally talk with Scorpio (1) to finish episode 3 and **“Allies and Enemies”**.

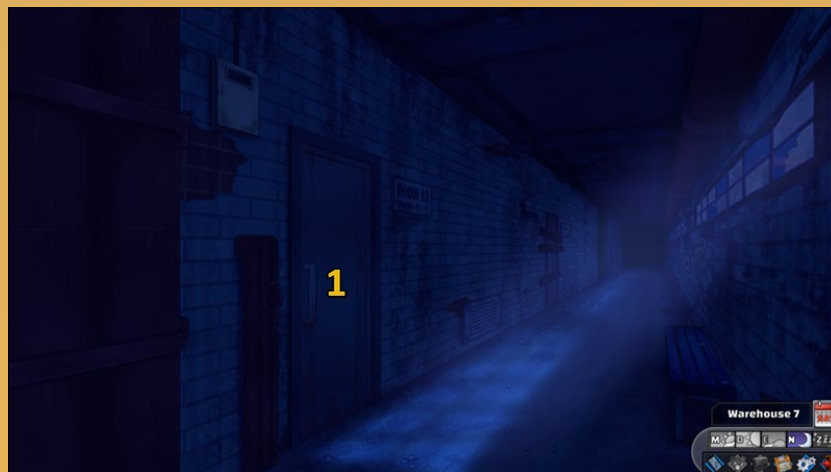
EPISODE 4

WAREHOUSE 7 EXPLORATION

◆ In the warehouse, follow this path until you can click on the door (1) and choose “Get closer”.



◆ After the scene, go back to the 1st corridor and click on the door (1).



BATTLE VS MINION A

Nothing special to mention for this battle.

BATTLE VS MINION B

Nothing special to mention for this battle.

◇ After looking through the background, go to the 2nd corridor, click on the door (1) and choose “Get closer”.



FREEING SCARLETT

Go to the 3rd corridor and click on the door (1).



BATTLE VS MINION B

Nothing special to mention for this battle.

BATTLE VS MINION C

Nothing special to mention for this battle.

◇ After the fights, choose **“Not exactly...”** during the conversation with the stranger. Then retrieve the key by clicking on the pillow (1).



◇ Go back to the 2nd corridor, click on the door and choose **“Use the key”**.

◇ After the conversation with Scarlett click on the door (2) and choose **“Get closer”**. Then click on the locker (3), the keypad (4), the cell grid (5) and the computer (6), then on Scarlett.

THE ESCAPE

- ◇ Exit the room by clicking at the bottom of the screen and then head to the exit of the warehouse, making a stop where you fought Minions A and B.
- ◇ Once you saw that the entrance is blocked, go to the 3rd corridor (*you will have to fight a Minion C and a Minion A on the way*).
- ◇ Once in the room where Scarlett is changing, choose **“Wait”**. Then leave the room and click on the stairs (1).



BATTLE VS CONNOR

The goal is not to beat Connor but to **reduce his HP below 19** after which he will activate his talent and quickly end the fight.

- ◇ Episode 4 ends here as well as **“Warehouse 7”**.

EPISODE 5

LANA

◇ Go to the end of the warehouse.



BATTLE VS NOVA FORMATION AB

This enemy combines minions A and B but is not a big challenge for Lana.

◇ Once the battle is over, click on the stairs (1).



THE MORNING

- ◇ After all the dialogues, you find yourself in the car with Lana, choose **“Talk about Onyx”** then **“A pretentious asshole?”**.
- ◇ Go home and on the phone, choose **“I need to talk to you”** then go take a shower to unlock the ability tree.
- ◇ Go open the door and choose **“Offer to help”**.
- ◇ Click on the soup and choose **“Eat the soup and pray for your survival”**.

BATTLE VS THE SOUP

To deal damage to the soup, use a **skill with even damage during even turns** and **odd damage during odd turns**.

- ◇ Then go to your room, click on the bed and choose **“Take a nap”** then **“Dream”**.
- ◇ When you wake up, go to Shop Street East and click on the Gin's Bazar's door (1). Then inside, click on the curtain (2) and choose **“Listen”**.



- ◇ Go out and go to the warehouses. On the way you will receive a text from Rebecca, choose **“Negotiate”** and then **“Keep negotiating”**.

◆ Enter the warehouse and save, then go to the last room.

BATTLE VS TAURUS

This battle has only one try, save before it or come back in Replay if you lose.

This battle is quite difficult, we recommend the following seed for the ability tree: *(copy the seed, and paste it into the game via the paste button (1))*

SBI101,BFF105,K104,K102,PW104,PW105,PW107



And we recommend the following seed for the deck: *(copy the seed, and paste it into the game via the paste button (2))*

Kick_1;Hammer_1;HighGuard_1;KylePunch_1;Tackle_1;KneeStrike_1



This fight is divided into 2 parts. The fight will be cut by a dialogue, before resuming against a more powerful Taurus. During the fight, keep your **“High Guard”** to counter his **“Strong Palm”** in the second part.

If you still can't beat Taurus, don't hesitate to move on in the game and come back later when you have progressed in the ability tree.

THE EVENING

- ◆ Leave the warehouses and talk to Blake (1) in Shop Street West. Then, in Shop Street East, talk to Kana (2) about all the topics.



- ◆ Then go to the Block C court and talk to Grimm (1), choose **“Talk about the warehouses”** and then **“Talk about the ice cream man”**. Then choose **“Talk about Blake”**, then **“Talk about Rollo”** and **“Zoey, she's part of Hog Spirit”**. Finally, choose **“Talk about the warehouses”** and **“I'm done.”**.



- ◆ Go back to Blake and choose **“Talk about Connor”**. Talk to Blake again and choose **“Remember your first meeting”**.

- ◆ Enter the Nighty's and talk with June (1). Then go to the clinic, go upstairs and talk with Evelyn (2).

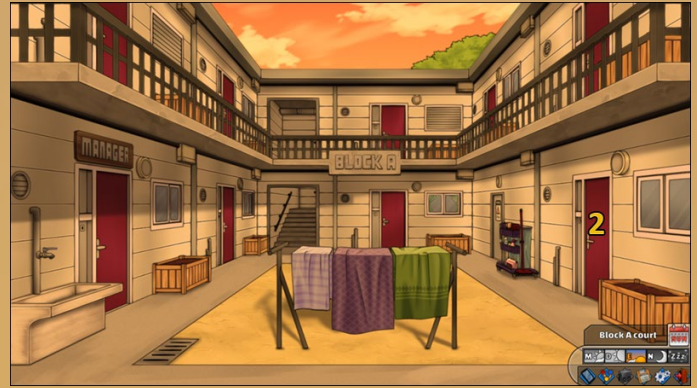


- ◆ You have finished episode 5 and **“Weakened”**.

EPISODE 6

END OF TROUBLES IN BLOCK B

- ◆ Go see Katja at Otto Repair and choose **“Talk about the master key”** and then **“How are you getting on?”**.
- ◆ Go to the Block B court, click on Clover's apartment window (1) to finish **“Sweet Music”**.



- ◆ Go to the Block C court then talk with Grimm, choose **“Talk about the investigation in Block B”** then **“You're the one who stole those boxes.”**.
- ◆ Go to Block A and click on the door to Zoey's apartment (2).
- ◆ Make the choice you want at the beginning, then show the clue **“Invoice”** and choose **“Don't stop Grimm”**, then show the clue **“Proposal”** and choose **“Calm Grimm”**, then choose **“Is something wrong?”**.
- ◆ Go to Block B and talk with Ellen to solve the investigation. To do it, answer:
 1. **“Parts are sabotaged.”**
 2. **“Someone else”**
 3. **“The new part I got for Katja.”**
 4. **“The company does not exist.”**
 5. **“... to Ellen's letter.”**
 6. **“... he has a master key. “**
 7. **“... a member of the mafia.”**
 8. **“... to own Block B.”**
 9. **“The Blocks' contract”**
 10. **“By getting Ellen to sell to him.”**
 11. **“The invoice and the proposal”**
- ◆ After the conversation you finish **“Troubles in Block B”** and **“The Manager”**.

BEST FRIENDS

- ◇ Go to your phone and contact Holly to start **“Strike Force”** (see [Holly](#)).
- ◇ Choose **“How's Rebecca?”** then **“There's more to life than training.”** Then choose **“So, how was your vacation?”**, then **“I need your help.”**.
- ◇ Once inside the Nighty's, talk with Holly (1) about all her subjects, then Miles (2) about all his subjects. Then click on Boone (3) and then on the television (4). Finally click on Miles and Holly (5) and choose **“Sit Down”**.



- ◇ Once outside, head for Block B.

BATTLE VS BLAKE

Be careful with **“Switchblade”** because even if you block it with **“High Guard”**, its effect will apply.

- ◇ Progress through the scenes and when you are back to texting with Holly, choose **“We could try again.”** to end **“Strike Force”**.

MEANWHILE...

- ◇ Return to your apartment.
- ◇ During the phone conversation with Lana, choose **"I'm as good as gold"**, then **"Is that a proposition"**, **"I went to the warehouses."** and finish with **"Talk about Taurus"**.
- ◇ Go to your phone and then to your contacts and select Katja. Do the two discussions **"Parties"** and **"Mechanics"** and then choose **"Something simple"**, then **"Yeah, Holly does it easily"**, **"It looks good on you"**, **"Okay, show me"**, **"Would Otto agree?"**, **"Alright, fine"** and finish with **"With this you could set the place on fire..."**.
- ◇ Go meet Lana at the park (1).



- ◇ During the conversation with Lana, answer **"Take a chance with her"** then **"...test products."**, **"They are Diplomacy's minions."** and finish with **"Describe the woman in detail"**.
- ◇ During the conversation with Mr. Swan and Samantha, choose the answer that suits you the most then go to Gin's Bazar.

BATTLE VS RED MINION

Be careful with **"Golden Brass Knuckles"** which he uses as soon as possible. Careful, **"High Guard"** blocks the damage but not the effects.

- ◇ Return to your apartment to search for your phone with no success.

◆ Go see June (1) at The Nighty's and then return to Boone (2) at Gin's Bazar.



◆ Go to Shop Street East and click on Boone (1) then choose **"Listen to Boone"**, then **"Listen to Samantha - Part 1"** and finally **"Leave"**.

◆ Go to Shop Street West and click on Boone (2) then choose **"Listen to Boone"**, then **"Listen to Samantha - Part 2"** and finally **"Leave"**.

◆ Go to Block B and click on Boone (3) then choose **"Listen to Boone"**, then **"Listen to Samantha - Part 3"** and finally **"Leave"**.



- ◆ Go to warehouse 7 and click on Boone (1) then on the door (2) and select **“Enter the warehouse”**.



- ◆ Go towards the room where you fought Connor.

BATTLE VS BLUE MINION

The minion uses **“Endure”** whenever you use a skill that does a lot of damage.

- ◆ Continue towards the room where you fought Connor.

BATTLE VS MINIONS RED&BLUE

The minion duo uses roughly the same logic as their separate versions: **“Endure”** against big attacks and **“Golden Brass Knuckles”** whenever possible.

- ◆ Once you have beaten the duo, enter the room (1), click on Boone (2) and choose **“Talk to Boone”**.



◇ After talking to Boone, continue on your way to the room where you fought Connor.

BATTLE VS THE MYSTERY MAN

This fight is quite difficult, we recommend the following seed for the ability tree:

SBI101,BFF105,BFF101,Blocs102,Blocs101,NIG101,Z101,K104,PW101,PW102,PW105,PW107,K101,Trio101,NIG102,Trio102,K105

And the following seed for the deck :

Punch_1;KylePunch_1;Hammer_1;Kick_1;HighGuard_1;Tackle_1

The mystery man will be trying to use **“Roaring”** followed by **“Hand Sweep”** so keep a **“High Guard”** aside just in case. If he can't do both of these skills, he'll only try **“Punch”** and **“Endure”**.

If despite this you can't beat him, feel free to advance in the game and come back later when you have progressed in the ability tree.

◇ Once out of the warehouse, return home.

◇ During the dialogue with Samantha, choose the answer that suits you. When the scene is over, go to Horizon Park to talk to Mr. Swan (1).



◇ When Clover comes to talk to you, choose **“Listen to Clover”**.

◇ You have finished episode 6 and **“Meanwhile...”**.

EPISODE 7

THE NIGHTY'S

- ◇ During the conversation in the Nighty's with June, choose **"Convince her to stay back"**, then **"Keep trying to convince her"**, then **"Try to convince her once more"**, and finally **"Go all in"**.
- ◇ Go to your phone and then to your contacts and select Rebecca to progress in her personal story.
- ◇ Click on Zoey (1) and choose **"Talk to her"**. Talk about all of her subjects, and choose the answer you prefer in the **"Lieutenants of Hog"** discussion.
- ◇ Click on the television (2) and then talk to June (3) about all her subjects. For the cocktail choice, we recommend the red or yellow cocktail. Then choose **"Wait for Connor"** and then **"Let's go!"**.



- ◇ Once you are in the vent, choose **"Pass in front"** to see June's Bonus scene.

HORIZON PARK

◇ Go towards Horizon Park. Choose "**Intervene**" to complete "**Lana's Past**" (see [Lana](#)).

◇ Before continuing to Horizon Park, take a look at the frame below to prepare yourself. Once you have done this, go to Horizon Park.

BATTLE VS NOVA COMMANDO

We recommend the following seed for the ability tree:

SBI101,BFF104,BFF101,K104,PW104,PW105,PW102,K102,SP101,SP102,SP105,BFF102,HOL101,HOL104,HOL105,K108,K109,Blocs101,Blocs102,NIG101,Z101

And the following seed for the deck:

Punch_1;HighGuard_1;KylePunch_1;Hammer_1;KneeStrike_1;Tackle_1

Check the State in which the minions start to hit them with as many critical hits and one-shots as possible at the same time.



◇ Talk to Lana (1) and choose "**Answer**", then talk to Blake (2) and choose "**Talk about Science's plans**", and finally talk to Boone (3).

Saving **will not be available** in the following part. Remember to save before entering the Horizon Pole.

If you haven't completed the side content, the upcoming battle may be unwinnable. We recommend completing the side quests as well as the Dream battles.

◇ Click on the gate leading to the Horizon Pole (4).

HORIZON POLE

◇ Progress through the dialogues until you reach the questions about Connor and answer:

1. "Yes"
2. "It caused the opponent to lose action points."
3. "Speed"
4. "It allowed him to cancel an attack."
5. "It allowed him to gain strength."

◇ Then, choose **"I hope the girls are fine..."**.

BATTLE VS ABC FORMATION

The ABC formation uses **"Block"** as soon as you use **"Guard Break"**.

◇ Progress through the dialogues until you reach the Horizon Pole rooftop.

BATTLE VS CONNOR

We recommend the following seed for the ability tree:

SBI101,BFF105,BFF101,Blocs102,Blocs101,NIG101,Z101,K104,PW102,PW105,PW107,K101,Trio101,NIG102,Trio102,K105,PW104,K106,K102,K108,PW101

And the following seed for the deck:

Punch_1;KylePunch_1;Hammer_1;Kick_1;HighGuard_1;Tackle_1

Keep your **"High Guard"** aside and use it after Connor has used **"Guard Break"**.

Be careful, Connor uses his talent when he drops to 25% of his hit points.



◇ Once you are alone on the rooftop, talk to Blake (1), then Boone (2), then Lana (3) and choose **"The other girl"**, then Lana (4) again and talk about all of her subjects.

◆ Leave the Horizon Pole and go to the clinic to find Blake (1) and talk to her.



◆ Return home and, once in your room, enjoy the Dreamscene you've just unlocked, then get some rest.

THE MORNING

- ◇ After waking up, click on the door to let Lana in and talk about all her subjects, keeping **"The Other Girl"** for last.
- ◇ Go outside and talk to Scorpia about all her subjects.
- ◇ Go to the clinic and talk to Evelyn. Choose **"Watch her from afar"**, then **"Kana"**, **"Blake"** and finally **"Samantha"**.
- ◇ Go outside and to Horizon Park to meet Marcus. Talk about all his subjects, then finish with **"Be content with the questions asked"**. You will then be teleported to Gin's Bazar.

THE WORKING-CLASS DISTRICT

- ◇ Progress through the dialogues and enjoy the scene with Blake. Now it is time to walk around the neighborhood!
- ◇ As you leave Gin's Bazar, talk to Rebecca on your phone to complete **"Juicy Business"** (see [Rebecca](#)).



- ◇ Then talk to Katja (1) outside Otto Repair.



- ◇ Head left, towards Shop Street West, and speak to Mr Swan and Samantha (1).



◆ Continue towards the warehouses and speak to Scorpia (1).



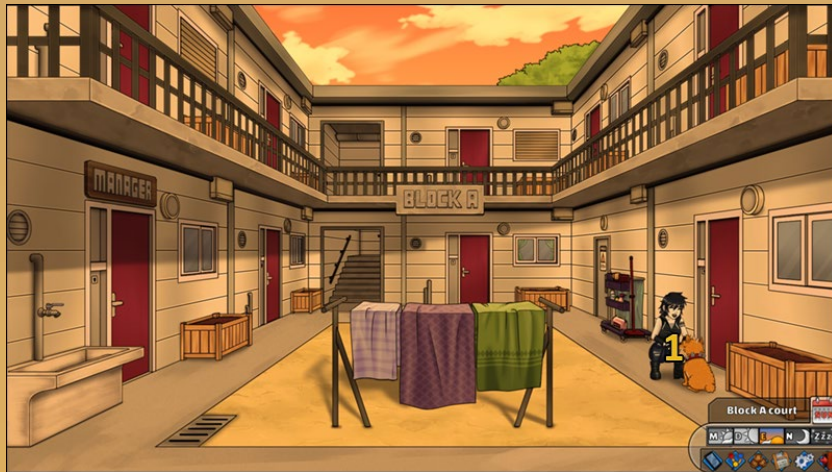
◆ Turn back and go to Blocks Street to speak with Grace (1).



◆ Then, go to Horizon Park to find Grimm and Rollo (1), and talk with them to complete "Strong and Soft" (see [Rollo](#)).



◆ Now go back to Block C to find Blake (1), and talk about all her subjects to complete "The Red Bitch" (see [Blake](#)).



◆ Now, go to Block A to speak with Zoey and Boone (1).



◆ Go to Block B to speak with Ellen (1). Talk about "[Marcus](#)" and "[Block B](#)" so you can choose "[Ellen's Determination](#)".

◆ Then go home and watch the bonus scene with Clover.



- ◆ Now that you've talked to everyone, go to the Nighty's. Click on the TV (1) then on June (2) and choose **"Talk to June"**, then **"Talk about the date"**.
- ◆ Talk to Holly and Miles about your weekend to finish "Best Bros" (see [Miles](#)).
- ◆ Leave the Nighty's, talk to Grimm's group, and go to Gin's Bazar.

BATTLE VS BOONE

For this fight, Boone will have the same stats as you in Power, Speed, Energy and Health Points.

Watch out for the **"Missile Boone"** skill that Boone will use as soon as it is available, keep a **"High Guard"** on hand to block it, although the effects will still apply.

- ◆ Once in Gin's office, talk about all subjects. Now make yourself comfortable and enjoy the end of the prologue!

-
- ◆ **Congratulations**, you have reached the end of the content of version 0.8.2! The prologue is finished so **remember to save** and we'll see you soon for the next version!

DREAMS BATTLES

THE TRIO



Use the following seed in the ability tree:

◆ K103,BFF105,BFF102,SBI101,NIG101,Z101,Blocs102,Blocs101,K104,K107,PW104,PW105,PW106,K102

Go to your room and click on the bed, **“Access the Dreamworld”** then **“Battle”** to fight stronger versions of Grimm, Garry and Rollo to unlock images, a scene and new tokens.

PERSONAL STORIES

LANA



LANA'S PAST

- ◆ (Episode 1) After the intro, choose **"Can I help you?"** and **"Did I say something wrong?"**.
- ◆ (Episode 5) In the car choose **"Talk about Onyx"** and **"A pretentious asshole?"**.
- ◆ (Episode 6) At Horizon park choose **"Take a chance with her"**.
- ◆ (Episode 7) In the Blocks Street, choose **"Intervene"**.

GRACE



THE VIP GIRL

- ◆ (Episode 1) Successfully complete the 3 shop mini games to get money.
- ◆ (Episode 1) In the Blocks Street, **before going home to shower**, accept Grace's proposal.
- ◆ (Episode 2) Go to the VIP section of the Nighty's before talking to Marcus.
- ◆ (Episode 2) Pass the Date with **at least 75 points**.
- ◆ (Episode 3) After changing your bands but **before going to the warehouses**, talk to Grace as she's waiting for the bus on Shop Street East.

ZOEY



IN SUNRISE SHADOWS

- ◆ (Episode 1) In Block A, before going home to shower, click on Boone and beat Zoey.
- ◆ (Episode 2) In Block A, before you go to the Nighty's, talk to Zoey and beat Boone.
- ◆ (Episode 3) Go back to your apartment and then to your room and during the discussion with Zoey, choose:
 1. **"I hang out with Zodiac."** or **"I know guys from the VIP section of the Nighty's."**
 2. **"He's my tutor, a fucking asshole who's bugging the shit out of me."** or **"He's a family friend, he's hiding something from me, and I want to know what."**
 3. **"You already are."** or **"I beat Rollo."**
- ◆ (Episode 6) This step is validated by talking to Zoey when you are with Grimm in the **"Troubles in Block B"** investigation.
- ◆ (Episode 7) In the Nighty's, choose **"Talk to her"** and talk about all her subjects.
- ◆ (Episode 7) In the evening in Block A, while you can walk around, talk to Zoey.
- ◆ Wait for further events.

MARCUS



NUMBER ONE

- ◇ (Episode 2) In the Nighty's, talk with Marcus and choose **"You don't often talk about your rank."** and **"Ellen told me you were second."**
- ◇ (Episode 7) In the morning at Horizon Park, talk to Marcus and choose **"Top 1"**.
- ◇ (Episode 7) In the evening in Block B, talk to Ellen and choose **"Marcus"**.
- ◇ Wait for further events.

CLOVER



SWEET MUSIC

- ◇ (Episode 1) After beating Grimm, talk to Clover in the Block B court.
- ◇ (Episode 3) When Clover comes to see you at the apartment, before leaving for the warehouses, choose **"Oh no, not at all!"**.
- ◇ (Episode 5) When Clover comes to see you at the apartment, before leaving for the Gin's Bazaar, choose **"Offer to help"**.
- ◇ (Episode 5) Beat the soup on the living room table.
- ◇ (Episode 6) In the Block B court, **when you hear the piano playing**, click on Clover's window.

BLAKE



THE RED BITCH

- ◇ (Episode 2) Talk to Blake **before entering the Nighty's**.
- ◇ (Episode 2) Talk to Blake as you leave the Nighty's after talking to Marcus.
- ◇ (Episode 3) Complete the investigation "Scarlett's disappearance".
- ◇ (Episode 3) When Blake talks to you on Shop Street West, choose **"Explain the situation"** and **"I Promise!"**.
- ◇ (Episode 5) In the evening, **once Grimm agrees to talk to you**, choose **"Talk about Blake"**.
- ◇ (Episode 5) This step is validated when you talk to Blake about Connor.
- ◇ (Episode 7) Save Scarlett.
- ◇ (Episode 7) Talk to Blake in front of the clinic **before going to rest**.
- ◇ (Episode 7) In the evening in Block A, talk to Blake about all her subjects.

ROLLO



STRONG AND SOFT

- ◇ (Episode 2) In Block A, before going to the Nighty's, talk to Zoey and after defeating Boone, choose **"You know Rollo?"**.
- ◇ (Episode 2) Succeed in defeating Rollo **after talking to Marcus and exiting the Nighty's**.
- ◇ (Episode 3) In the Blocks Street, before going to the warehouses, choose **"Grimm isn't with you?"** then **"Talk about Nova"** and **"Wait"**.
- ◇ (Episode 3) In the Blocks Street, before going to the warehouses, choose **"You weren't serious earlier, were you?"** then **"Continue"**.
- ◇ (Episode 5) In the evening, **once Grimm agrees to talk to you**, choose **"Talk about Rollo"**.
- ◇ (Episode 7) In the evening in Horizon Park, talk to Rollo and Grimm.

MILES



BEST BROS

- ◇ (Episode 3) When you get home from Scarlett's apartment, choose **"Explain the situation"** when Miles texts you. If you are doing Zoey's story, you will have to finish the step where you have to convince Zoey first and then come back to the living room for Miles to text you.
- ◇ (Episode 5) When you get home after Lana drops you off, choose **"I need to talk to you"** when Holly texts you.
- ◇ (Episode 6) Finish **"Strike Force"** (see Holly).
- ◇ (Episode 7) Tell Miles and Holly everything that happened to you.

REBECCA



JUICY BUSINESS

- ◇ (Episode 1) In the Blocks Street, click on the flyer on the wall.
- ◇ (Episode 3) Contact Rebecca through the phone and choose **"Request a photo of Holly."** then **"Request a photo of Miles"** and finish with **"What about you?"**.
- ◇ (Episode 5) Before going to Warehouse 7, when Rebecca texts you, choose **"Negotiate"** and then **"Keep negotiating"**.
- ◇ (Episode 6) Contact Holly via the phone and choose **"How's Rebecca?"** then **"There's more to life than training."**
- ◇ (Episode 7) **Before spying on Connor in the Nighty's**, contact Rebecca through the phone.
- ◇ (Episode 7) In the evening, when you can walk around, contact Rebecca through the phone.

JUNE



BOLD N'TASTY

- ◇ (Episode 3) **After putting on new bands in your bathroom**, contact June via the phone.
- ◇ (Episode 7) When you arrive at the Nighty's, choose **"Convince her to stay back"**, then **"Keep trying to convince her"**, then **"Try to convince her once more"**, and finally **"Go all in"**.
- ◇ (Episode 7) **Before spying on Connor in the Nighty's**, talk to June and choose **"The date"**.
- ◇ (Episode 7) In the evening at the Nighty's, after walking around, choose **"Talk to June"**, then **"Talk about the date"**.
- ◇ Wait for further events.

THE OTHER GIRL



THE OTHER GIRL

- ◇ (Episode 4) During the conversation, choose **"Not exactly..."**. The rest of the steps are validated when you return to the room with Scarlett.
- ◇ (Episode 6) Talk to Lana in the park and choose **"Describe the woman in detail"**.
- ◇ (Episode 7) Talk to Lana on the Horizon Pole rooftop and choose **"The other girl"**.
- ◇ (Episode 7) When Lana comes to see you in the morning, talk to her about **"The other girl"**.
- ◇ Wait for further events.

ELLEN



THE MANAGER

- ◇ (Episode 1) After beating Grimm, click on Ellen and choose **"Offer your help"** and **"Take the boxes"**. After the conversation, click on the toolbox, the boxes and then the pipe.
- ◇ Complete the steps for **"Troubles in Block B"** (see [Troubles in Block B](#)).

KATJA



MISS FIX-IT

- ◇ (Episode 1) In your apartment, click on your TV.
- ◇ (Episode 2) Before going to the Nighty's, talk to Katja at Otto Repair and choose **"Talk about your TV"**.
- ◇ (Episode 6) **Before going to Horizon park to see Lana**, go to your contacts and select Katja, do the two discussions **"Parties"** and **"Mechanics"** and then choose **"Something simple"**, then **"Yeah, Holly does it easily"**, **"It looks good on you"**, **"Okay, show me"**, **"Would Otto agree?"**, **"Alright, fine"** and finish with **"With this you could set the place on fire..."**.
- ◇ (Episode 7) In the evening, in Shop Street East, talk to Katja.
- ◇ Wait for further events.

HOLLY



STRIKE FORCE

- ◆ See [Best Friends](#), in episode 6.

SAMANTHA



THE BOY, THE GIRL AND THE DOG

- ◆ (Episode 6) **After giving Boone the steak**, go to Shop Street East and click on Boone then choose "[Listen to Samantha - Part 1](#)" and then "[Leave](#)".
- ◆ (Episode 6) Go to Shop Street West and click on Boone then choose "[Listen to Samantha - Part 2](#)" and then "[Leave](#)".
- ◆ (Episode 6) Go to Block B and click on Boone then choose "[Listen to Samantha - Part 3](#)" and then "[Leave](#)".
- ◆ (Episode 6) **After leaving Samantha at the park**, when Clover comes to talk to you in the Blocks Street, choose "[Listen to Clover](#)".

INVESTIGATIONS

SCARLETT'S DISAPPEARANCE

◇ For this investigation, see [Scarlett's apartment](#) in episode 3.

TROUBLES IN BLOCK B

◇ To start this investigation, start **"The Manager"** (see [Ellen](#)).

◇ (Episode 1) In the maintenance room click on the pipe you fixed, the pipe on the cabinet, the boxes and the invoice, then go outside to talk to Clover and choose **"Investigate Block B"**.

◇ (Episode 2) **At the beginning of the episode**, go to the Block B court and click on Ellen's door.

◇ (Episode 2) **Before you go to the Nighty's**, talk to Katja at Otto Repair and choose **"Talk about Otto and the Blocks"** and then interrogate Katja about all your clues. Once that is done, select **"Ask for her opinion on Ellen's parts."** Go back to the maintenance room of Block B and ask Grimm about the "Invoice" and "Grimm's Alibi" clues, and then choose **"Think about all this"**. Go back to Katja and select **"Show the third part."**

◇ (Episode 2) **Before entering the Nighty's**, talk to Blake and ask her about the "Invoice" and "Grimm's Alibi" clues.

◇ (Episode 3) **After leaving Scarlett's**, go to the Block B court and click on Ellen's door and choose **"Talk about the investigation"**. Once in Ellen's apartment, click on the panel with the keys and the letter on the cabinet, then talk to Ellen and finish the scene.

◇ (Episode 6) After receiving a message from Katja, go to Otto Repair and choose **"Talk about the master key"** and then **"How are you getting on?"**. Go to the Block C court and then talk to Grimm, choose **"Talk about the investigation in Block B"** then **"You're the one who stole those boxes."** Then go to Block A and click on Zoey's apartment door, then show the clue "Invoice" and choose **"Don't stop Grimm"**, then show the clue "Proposal" and choose **"Calm Grimm"**, then exit the interrogation mode and choose **"Is something wrong?"**. Go to Block B, talk with Ellen to solve the investigation and answer:

1. "Parts are sabotaged."
2. "Someone else"
3. "The new part I got for Katja."
4. "The company does not exist."
5. "... to Ellen's letter."
6. "... he has a master key."
7. "... a member of the mafia."
8. "... to own Block B."
9. "The Blocks' contract"
10. "By getting Ellen to sell to him."
11. "The invoice and the proposal"

◇ Finish the discussion to complete the investigation.