Written by: MrBubu https://www.patreon.com/mrbubu

**Pale Carnations** By Mutt & Jeff https://www.patreon.com/GIL3D

> This walkthrough intends to show all the paths through the game in an objective way. Colors and styles are only meant to highlights elements, not influence your decision. There isn't a right or wrong way through the game, only you should decide.

Only decisions that have an impact on the story or your character are shown. There are obviously many scenes that can play differently based on your choices, but "cosmetic" differences or small alterations in the dialogues are not part of this walkthrough.

The PDF is best viewed on a touch screen where it is easy to drag, zoom in and out with the fingers.

On a PC with Acrobat Reader, make sure to use the "hand" icon to easily drag with the mouse. Use Control + Mouse wheel to zoom in or out.

#### Legend

Character and game related attributes that can be increased/decreased (i.e.: a number value) will be represented with an icon followed by the character/description name: 🎔 Bubu or 💔 Bubu

More complex values will be written as text instead: girls kissed +20

Reference to these values will reuse the same icon or text: Bubu 🖤 is at least 5 girls kissed is at least 25

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this: 💛 į <u>Granny</u> į

¿grandmas kissed +20¿

#### lcons

- 41 Toughness point
- +1 Affection point
- +1 Friendship/Bromance/Trust point
- 📚 +1 Libido/Horniness point
- 😸 +1 Anger point
  - +1 Confidence point
- 🕺 +1 Affability (friendly and good-natured) point 🤨 -1 Affability (friendly and good-natured) point
- +1 Pressure point
- +1 Bi-Curious point
- +1 action/task/date point
- 😸 -1 Toughness point
- -1 Affection point
- -1 Friendship/Bromance point
- -1 Libido/Horniness point
- 🔁 -1 Anger point
  - -1 Confidence point
- 👗 -1 Pressure point

#### Flow Symbols



Skip until the next section

#### **Decision labels**

When something you do can have an impact later on in the game, a label will be visible where it happens like this decide something #123 In some rare cases decisions can be reversed, to distinguish it more easily the label will look like this did not decide something #123

References to this label will also include the same number so it is easy to track it down to where it happened (could be multiple places). decided something #123

Some decision labels can denote a progression and sometimes we must check if the current value is above or below a certain threshold. To keep it succinct, all accepted values will be listed in brackets.

For example let's define some karate belts and assign each one to a numerical value:  $0 \Rightarrow$  white belt <sup>#78</sup>,  $1 \Rightarrow$  yellow belt <sup>#78</sup>,  $2 \Rightarrow$  orange belt <sup>#78</sup> If in the code the condition checks that the value must be at least 1 (karate\_belt >= 1) It will be listed like this: karate belt: [yellow, orange] #78

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this: ¿agree;#55 Reversed decisions that do not impact the story (yet) will be displayed like this: ; did not agree; #55

Check the last page of the walkthrough to learn how you can use the developer console to cheat alter their value for your benefit: (link).

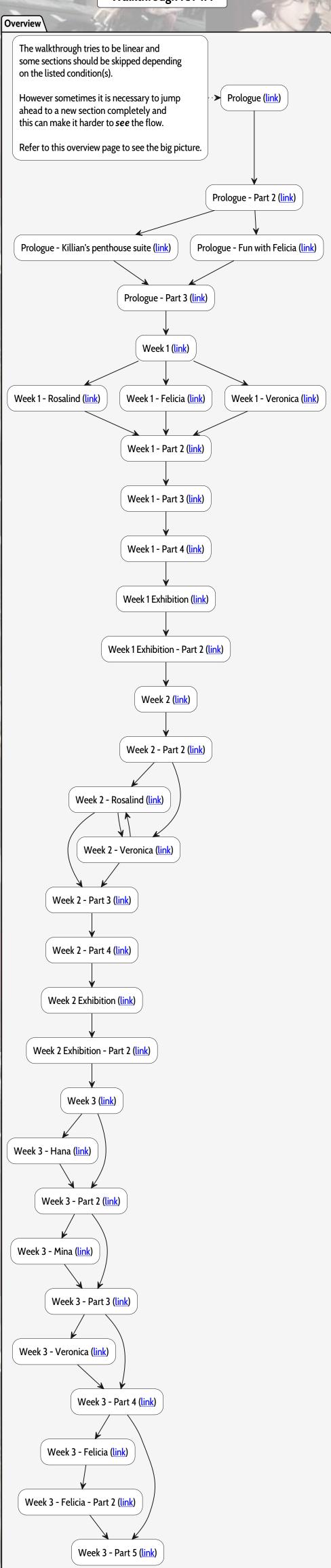
Enjoy the game!

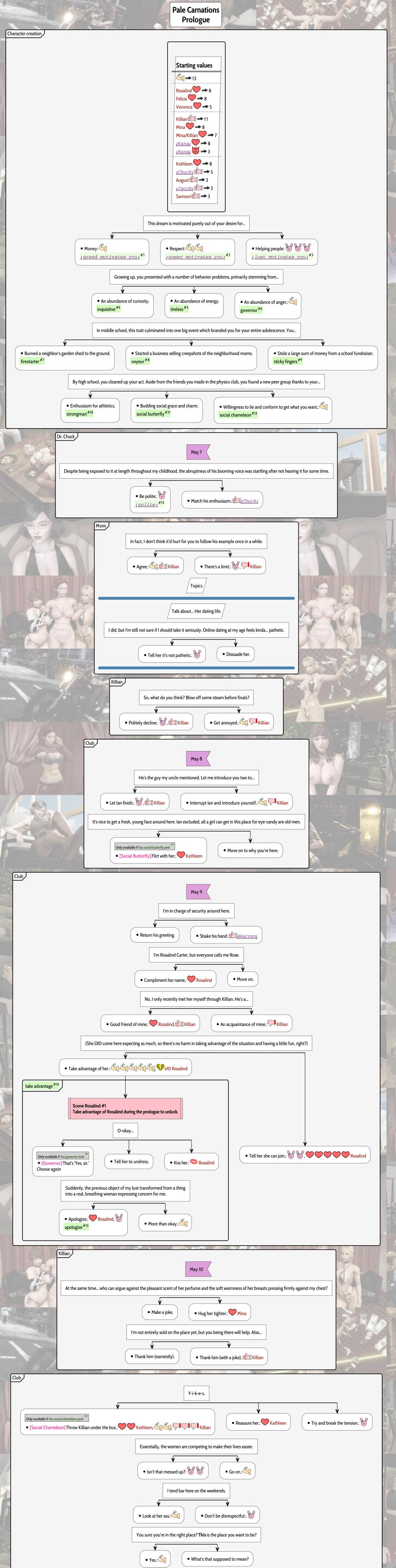
## Table of Contents

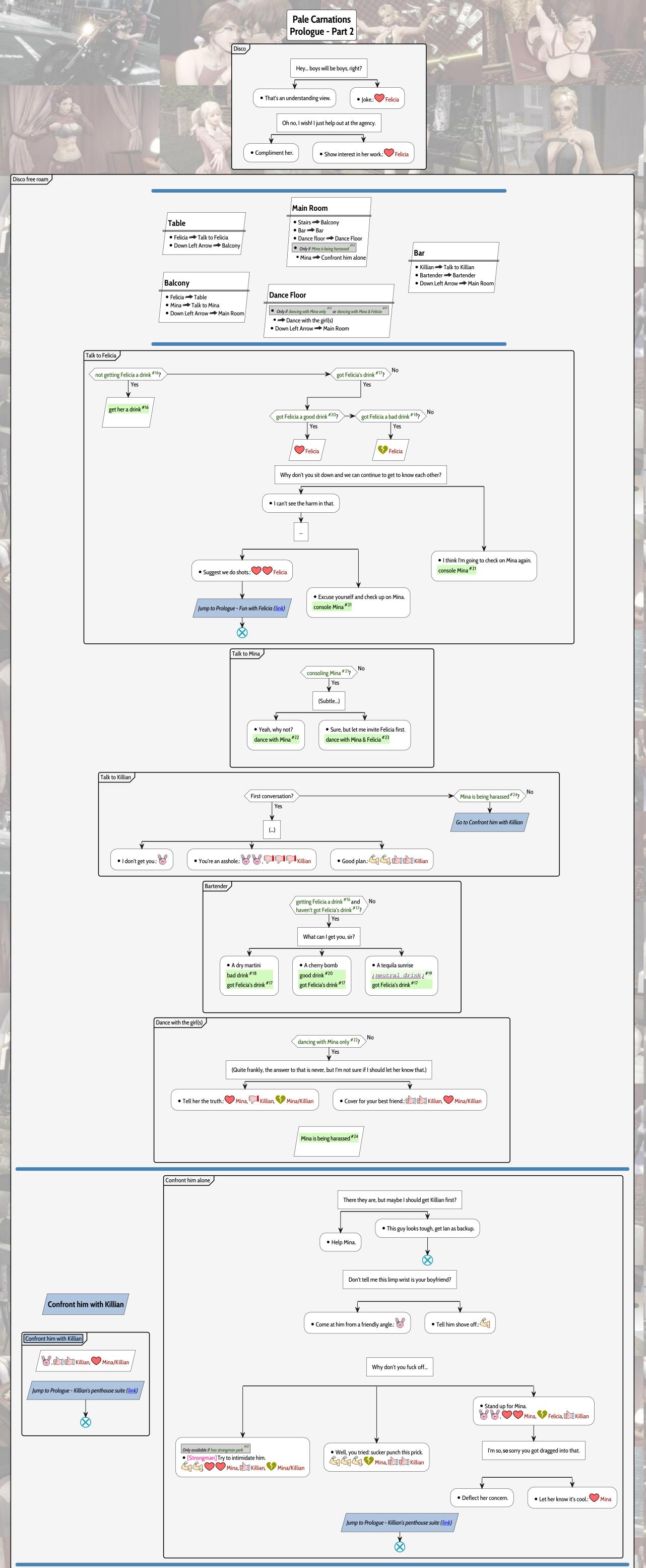
Introduction	1
Table of Contents	2
Overview	3
Prologue	4
Prologue - Part 2	5
Prologue - Killian's penthouse suite	6
Prologue - Fun with Felicia	7
Prologue - Part 3	8
Week 1	
Week 1 - Rosalind	10
Week 1 - Felicia	11
Week 1 - Veronica	12
Week 1 - Part 2	13
Week 1 - Part 3	14
Week 1 - Part 4	15
Week 1 Exhibition	16
Week 1 Exhibition - Part 2	17
Week 2	18
Week 2 - Part 2	19
Week 2 - Rosalind	20
Week 2 - Veronica	21
Week 2 - Part 3	22
Week 2 - Part 4	23
Week 2 Exhibition	24
Week 2 Exhibition - Part 2	25
Week 3	26
Week 3 - Hana	27
Week 3 - Part 2	28
Week 3 - Mina	29
Week 3 - Part 3	30
Week 3 - Veronica	31
Week 3 - Part 4	32
Week 3 - Felicia	33
Week 3 - Felicia - Part 2	34
Cheat without a MOD	36

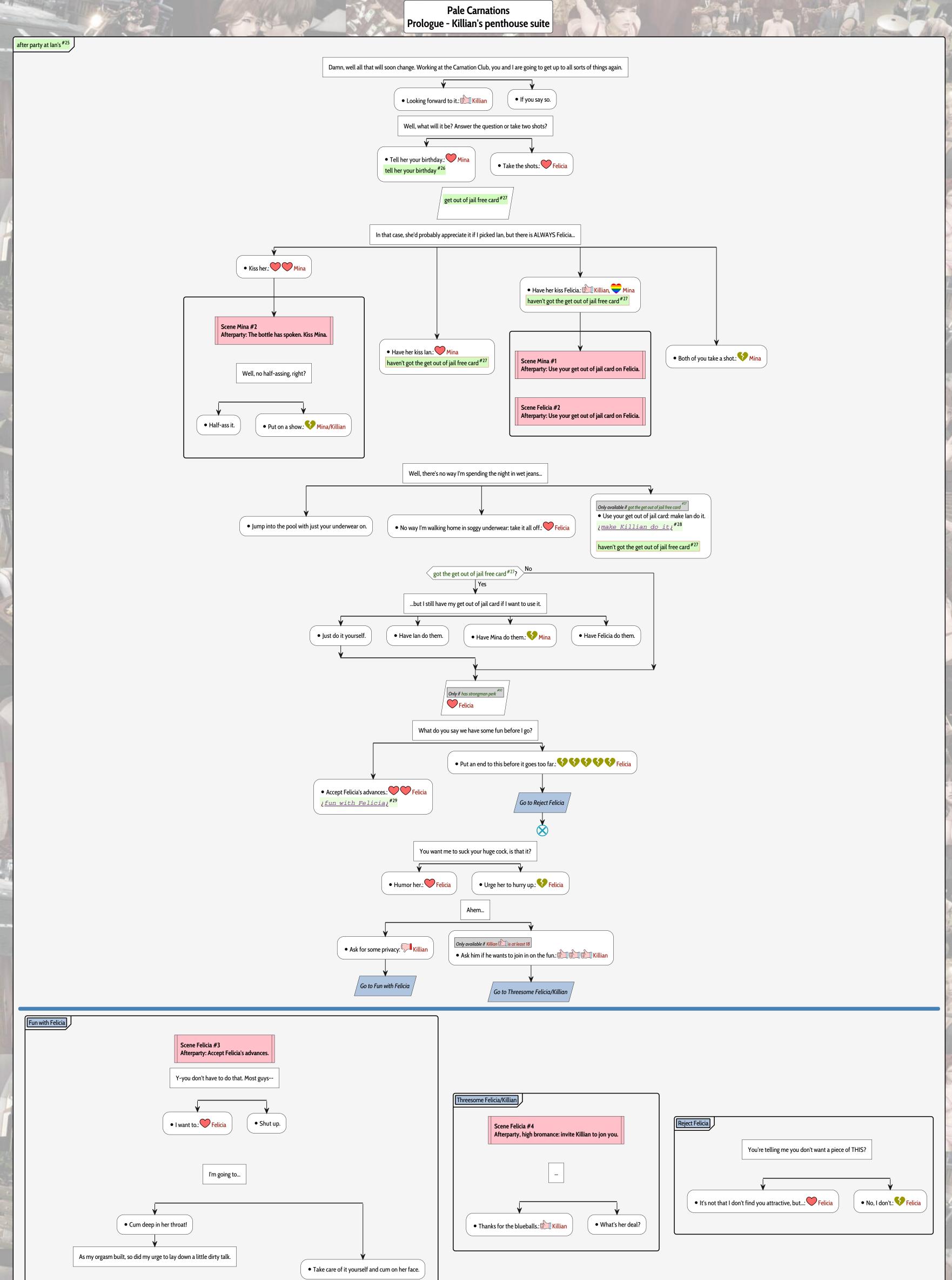


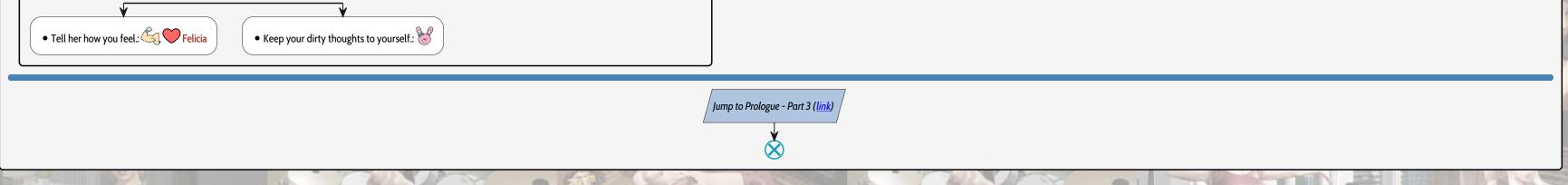
#### Pale Carnations Ch4Up4 Walkthrough rev 1.4

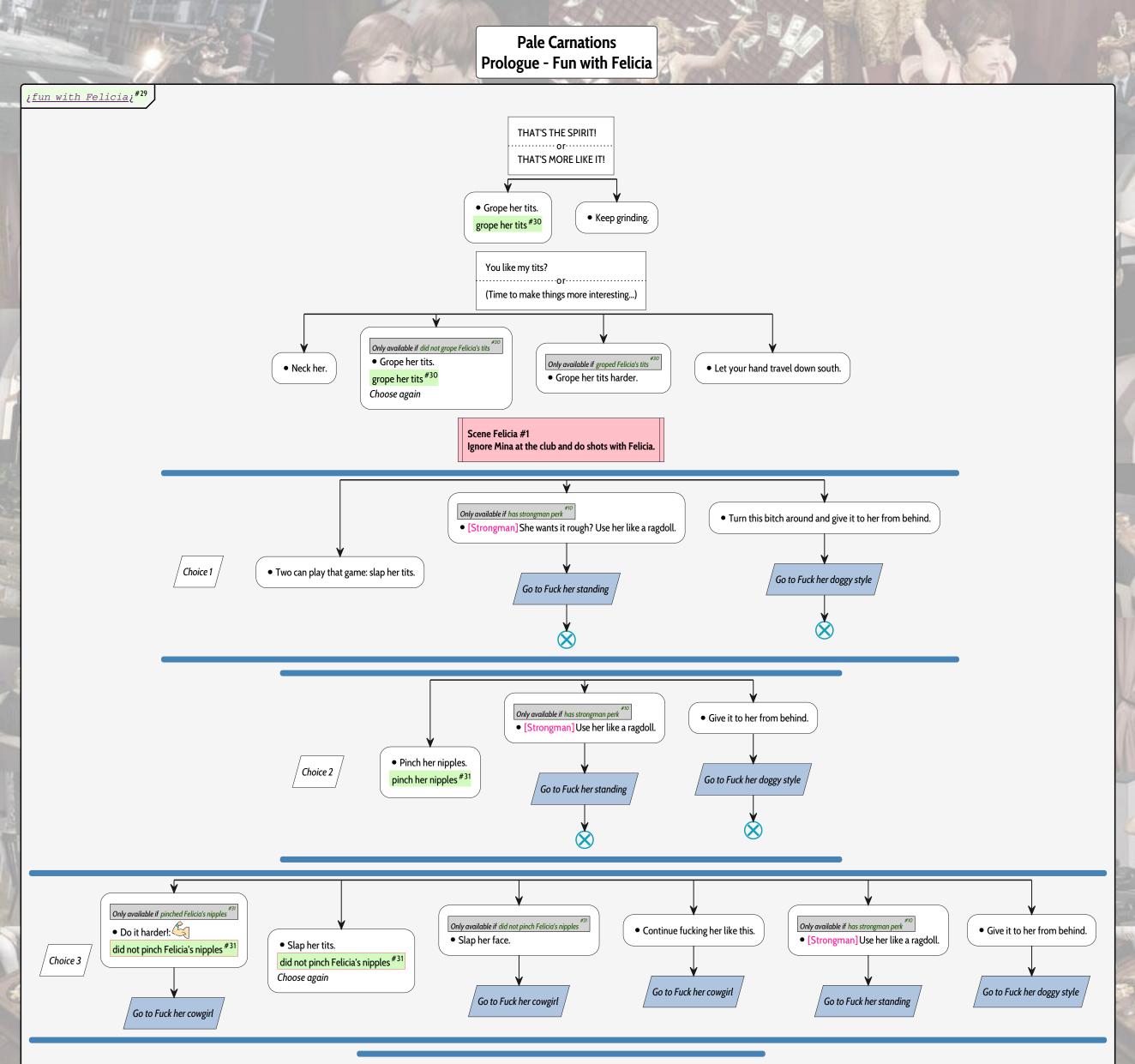


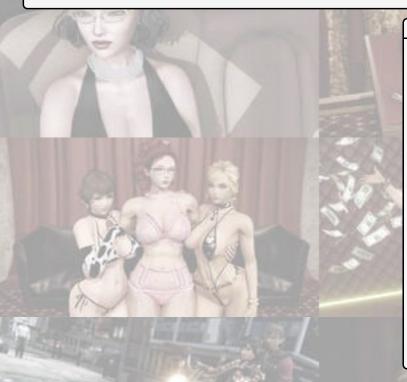








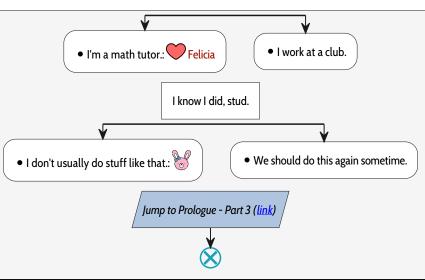




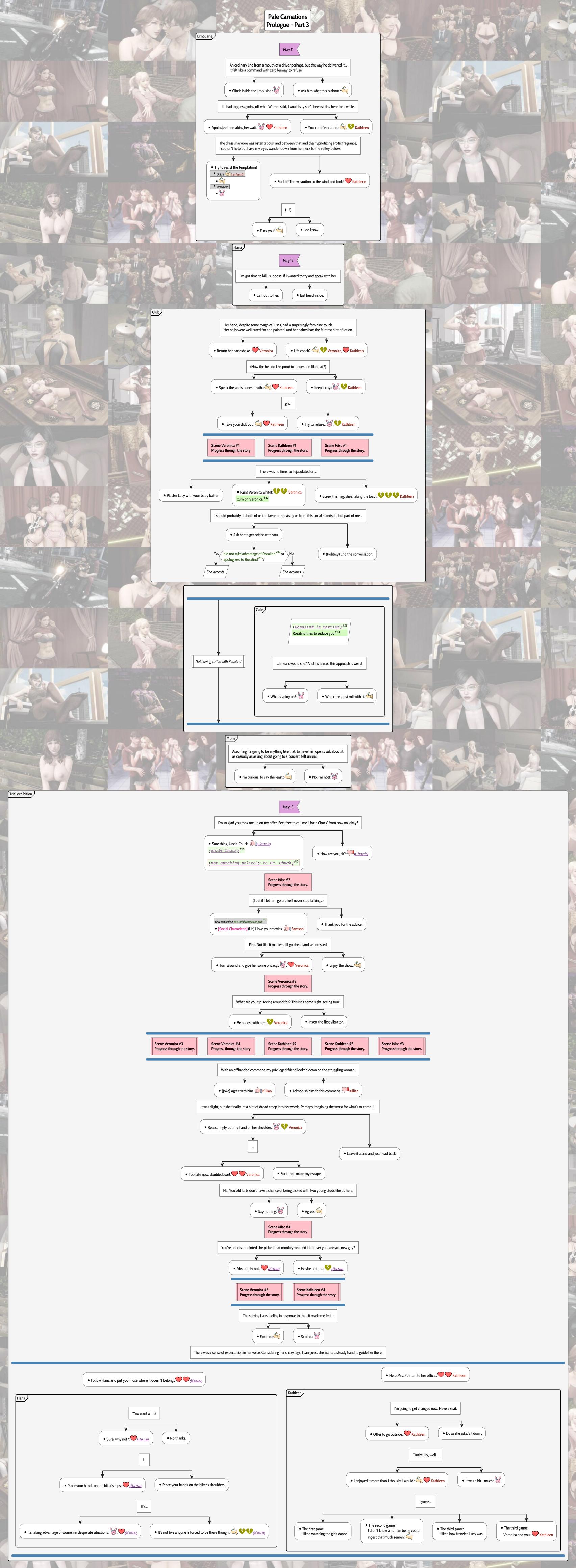
# Fuck her cowgirl Fuck her standing Fuck her doggy style

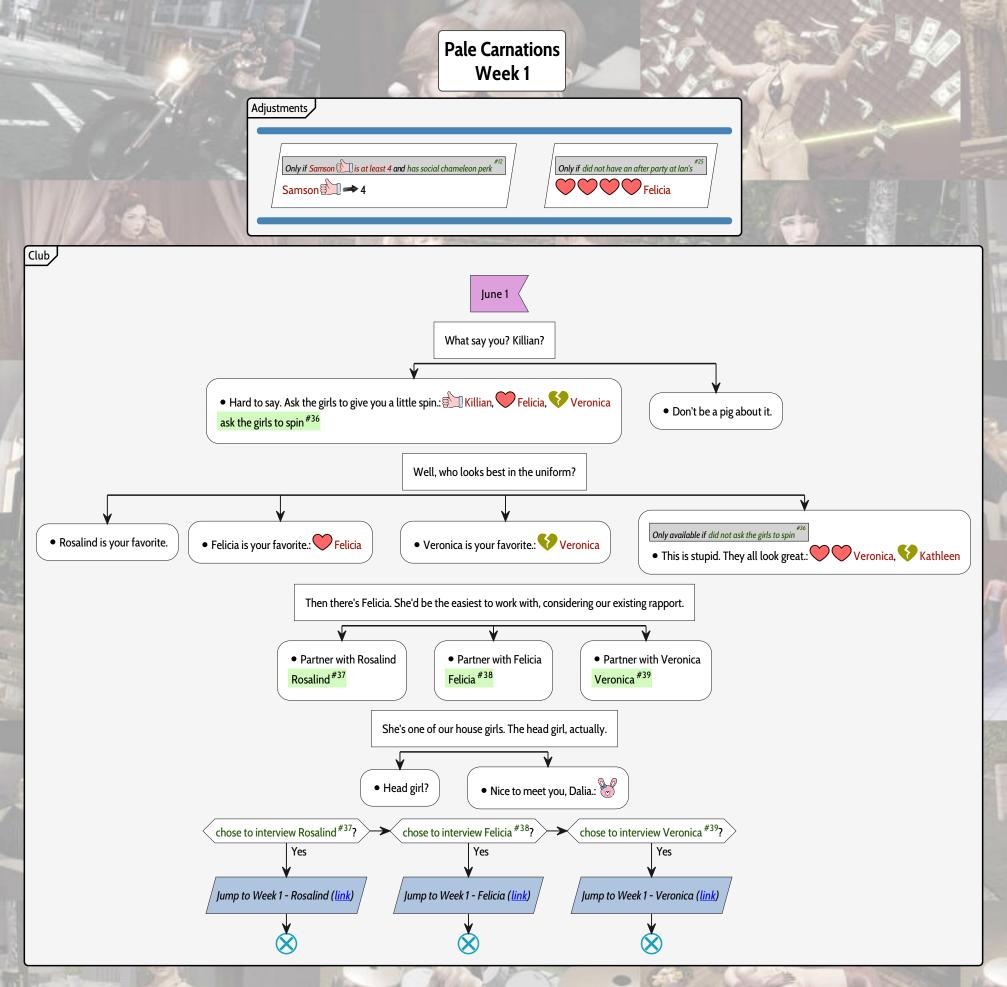
Diner

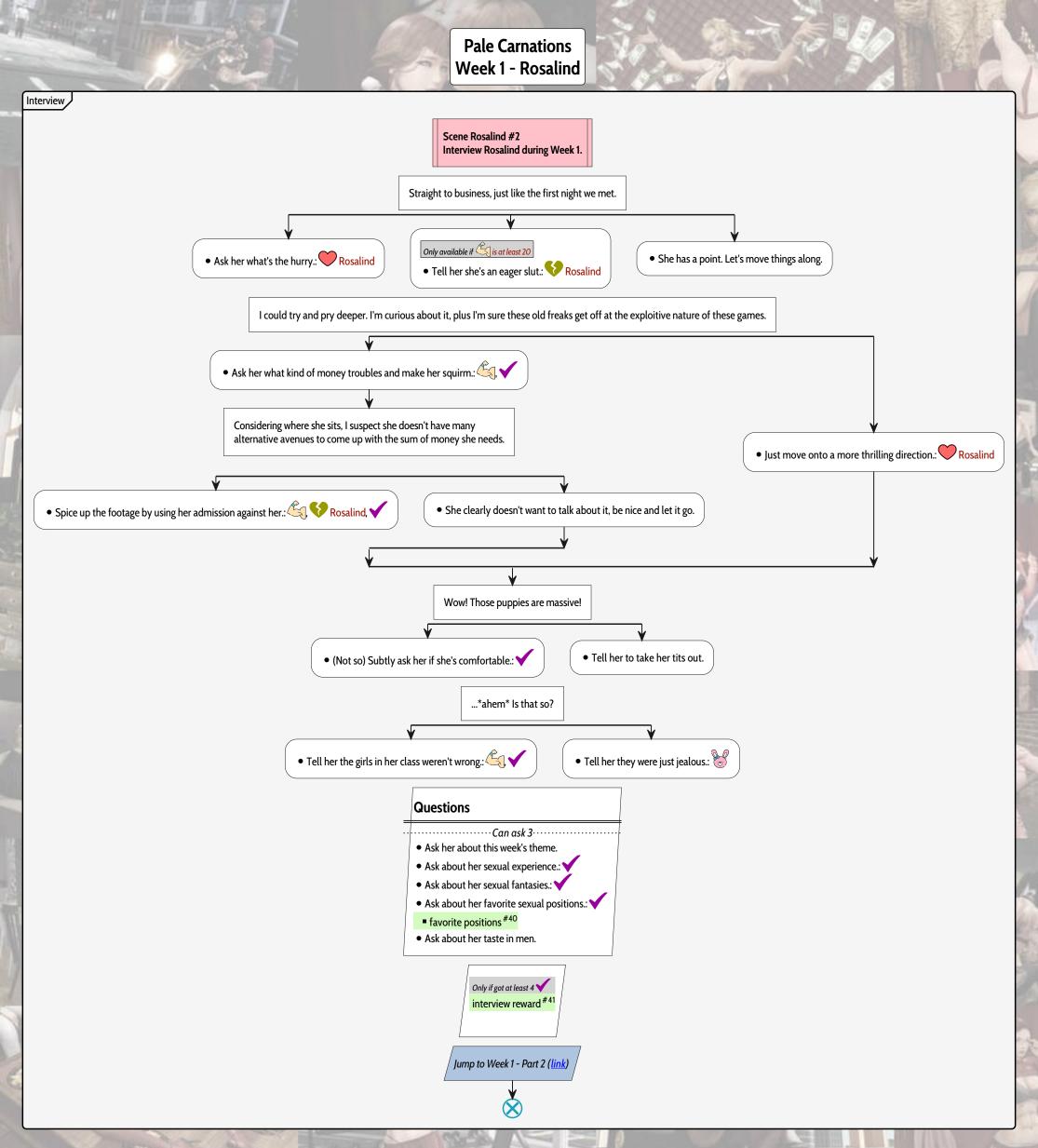
I could also keep it vague, tell her I work at a club. That's what I'll have to tell people from now on, right? Hopefully she won't press me too hard on it.



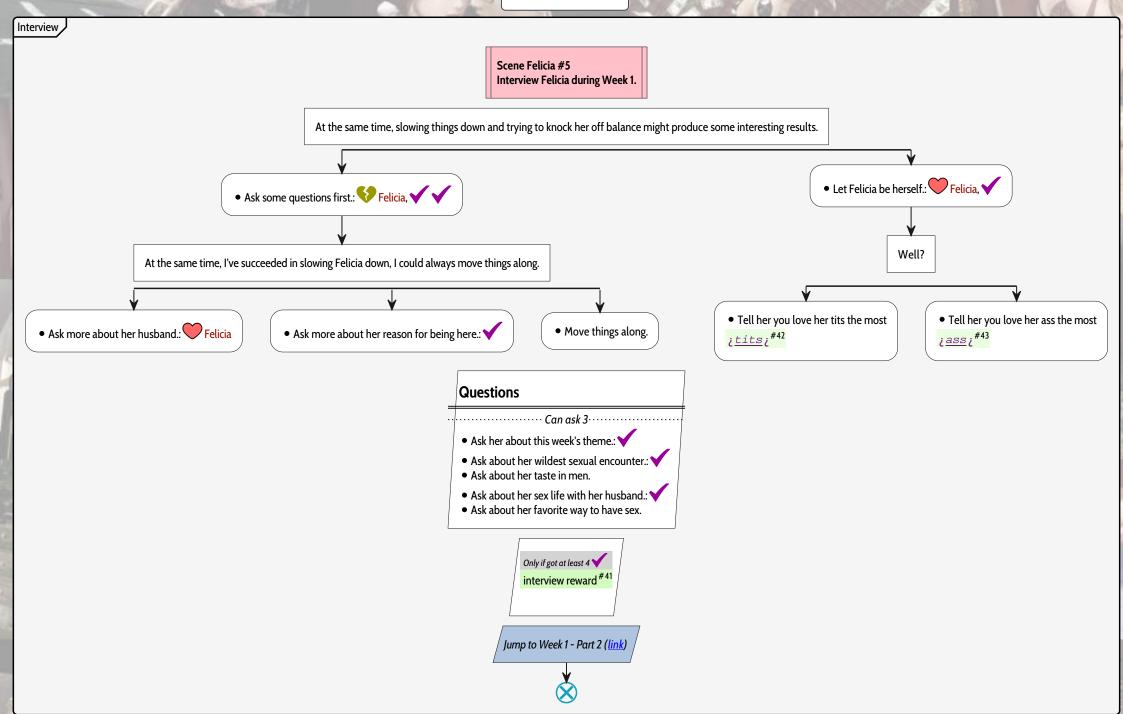


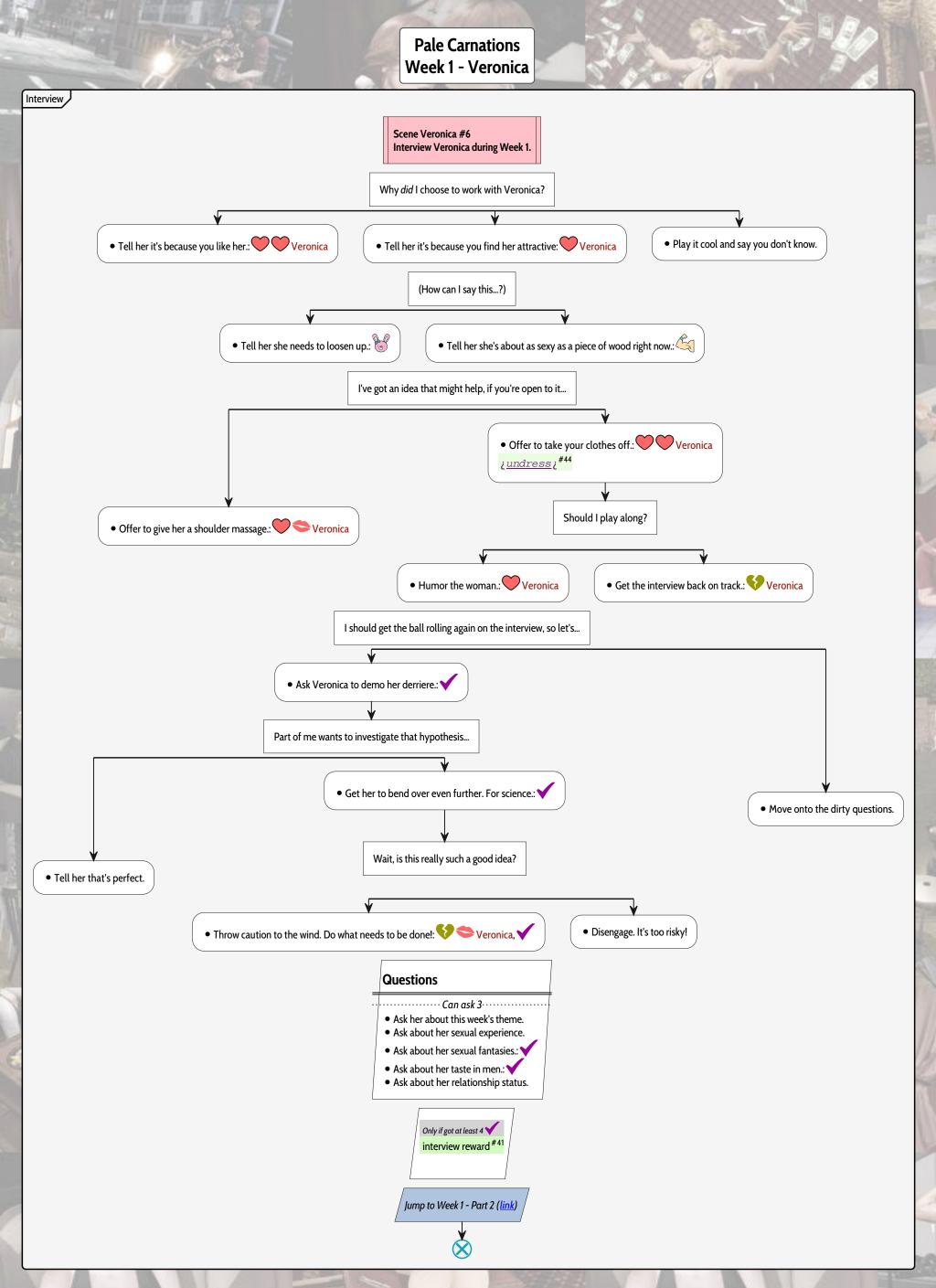


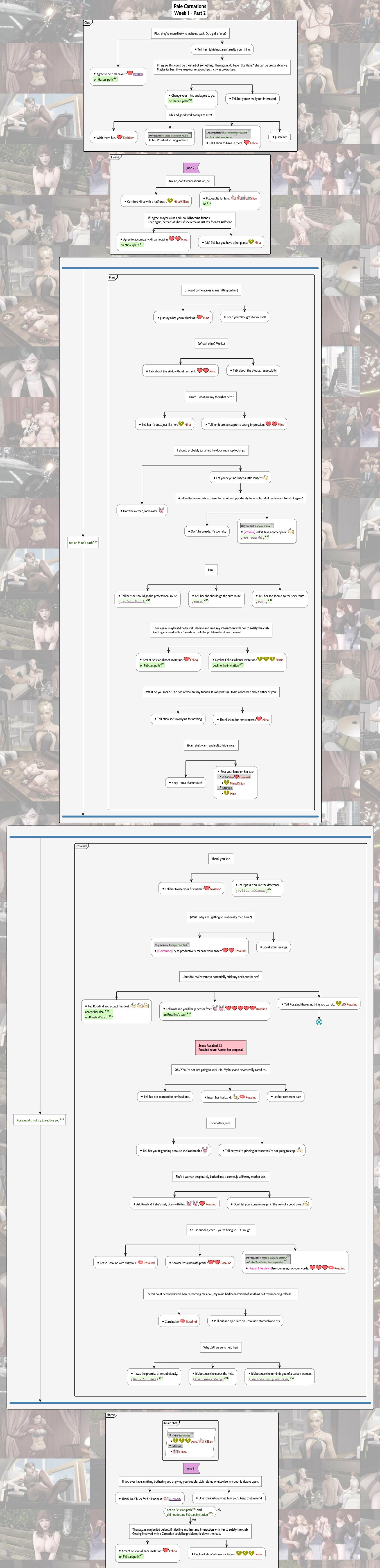




Pale Carnations Week 1 - Felicia



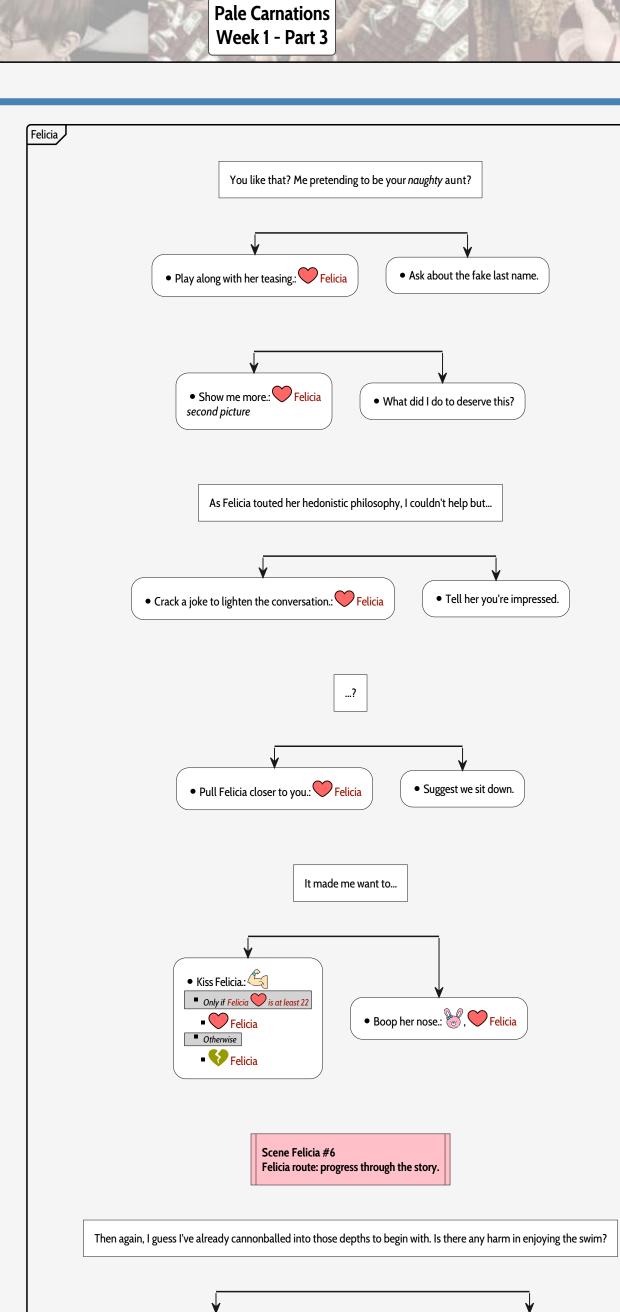




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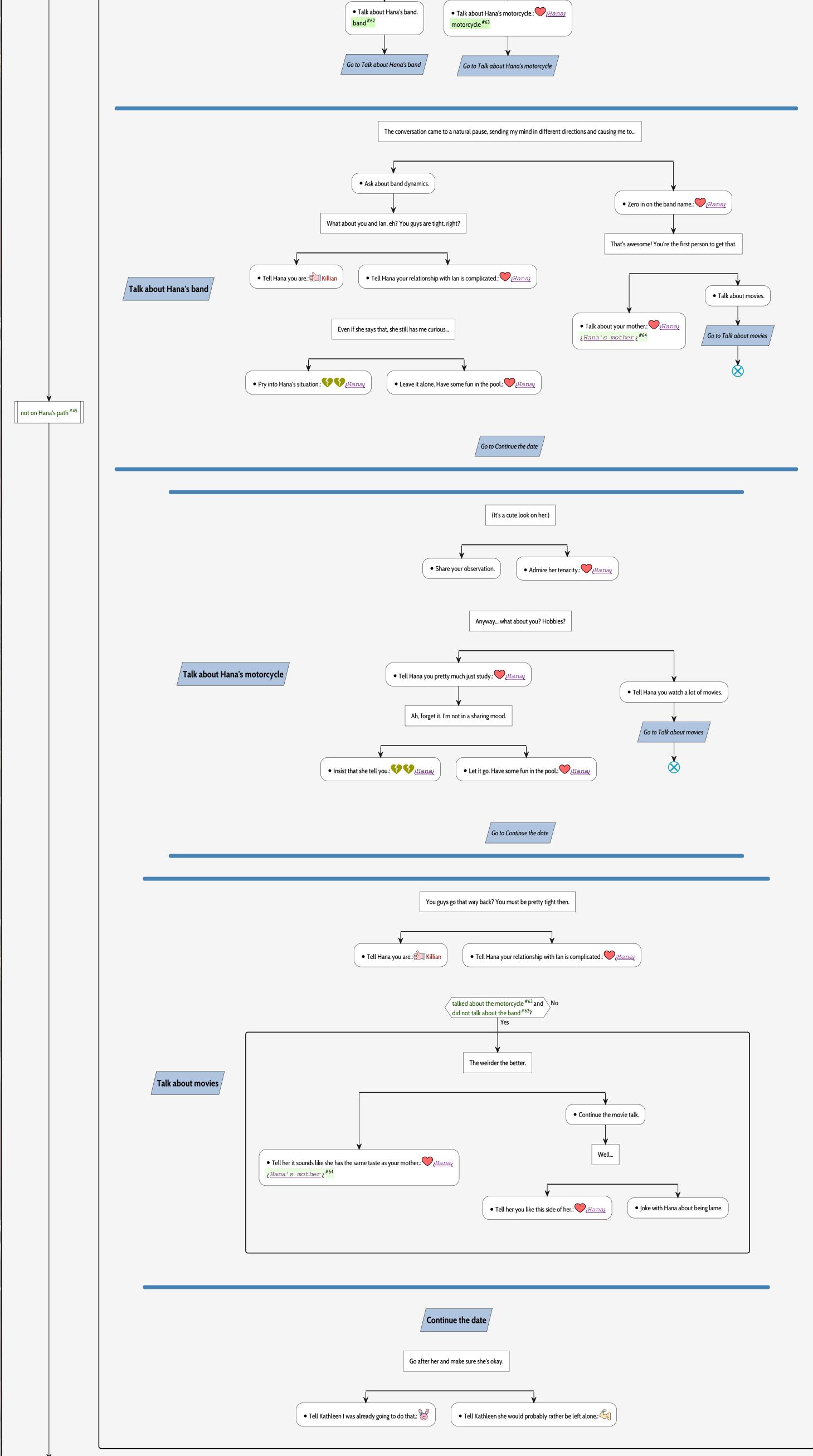
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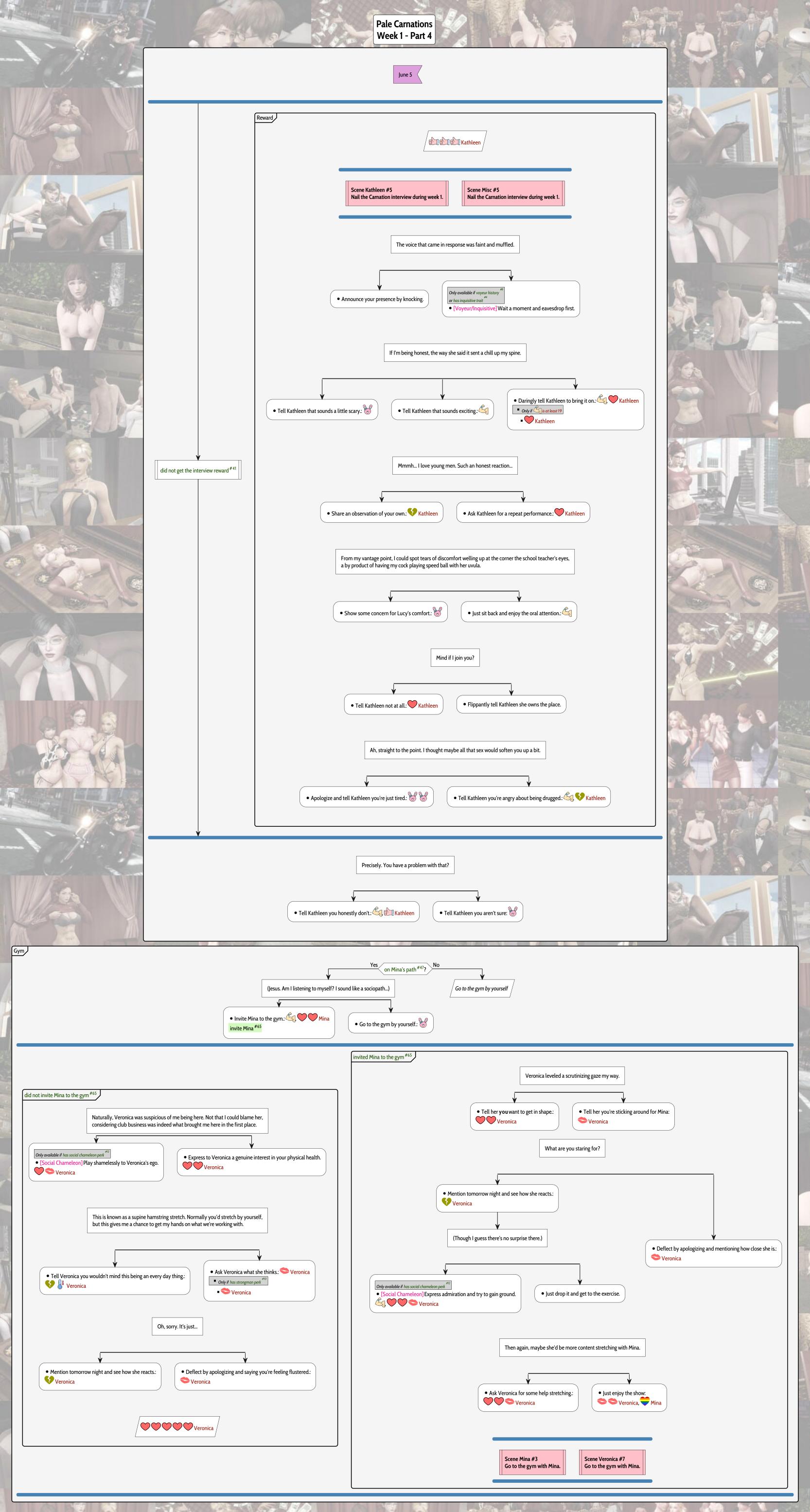


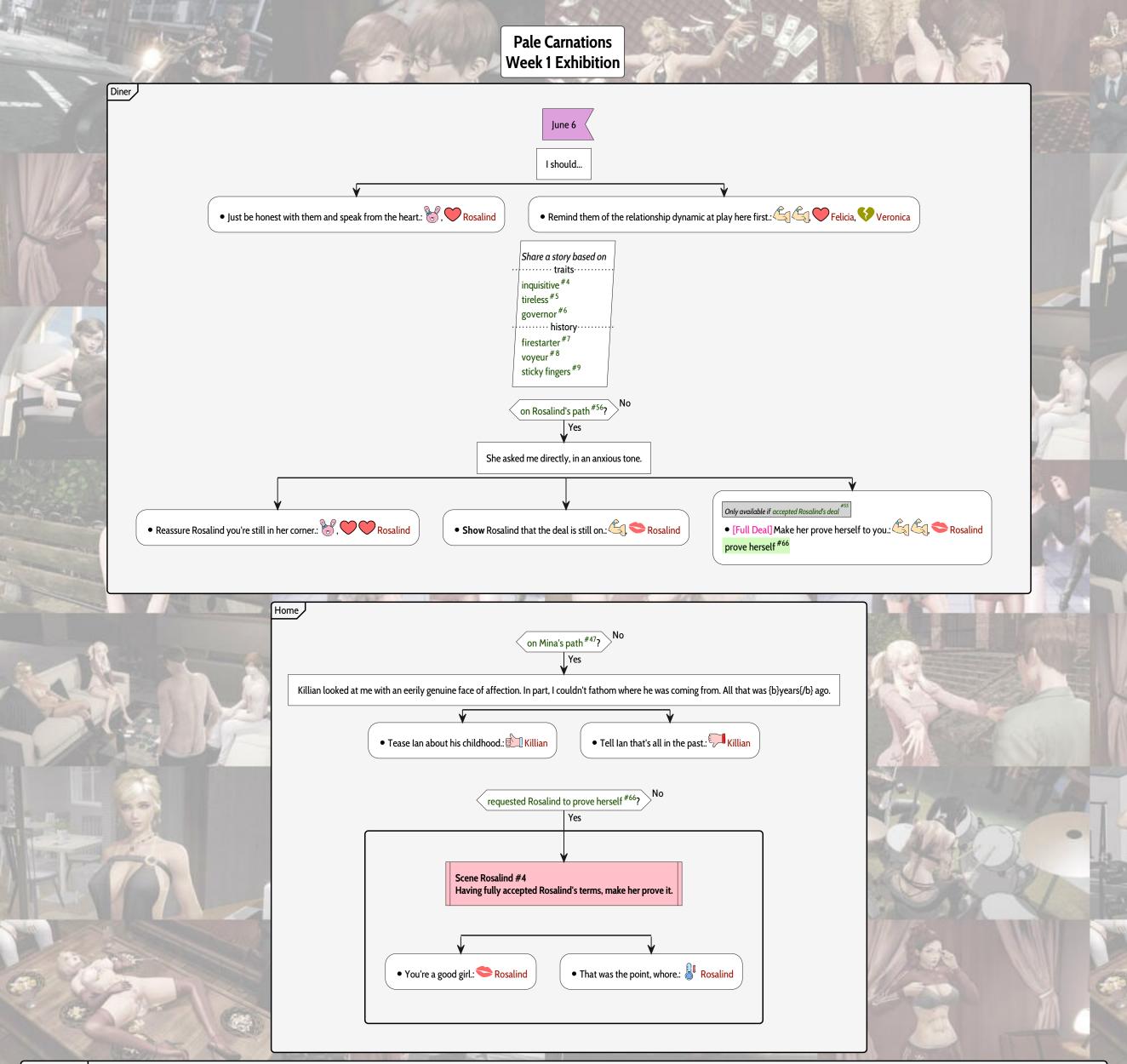


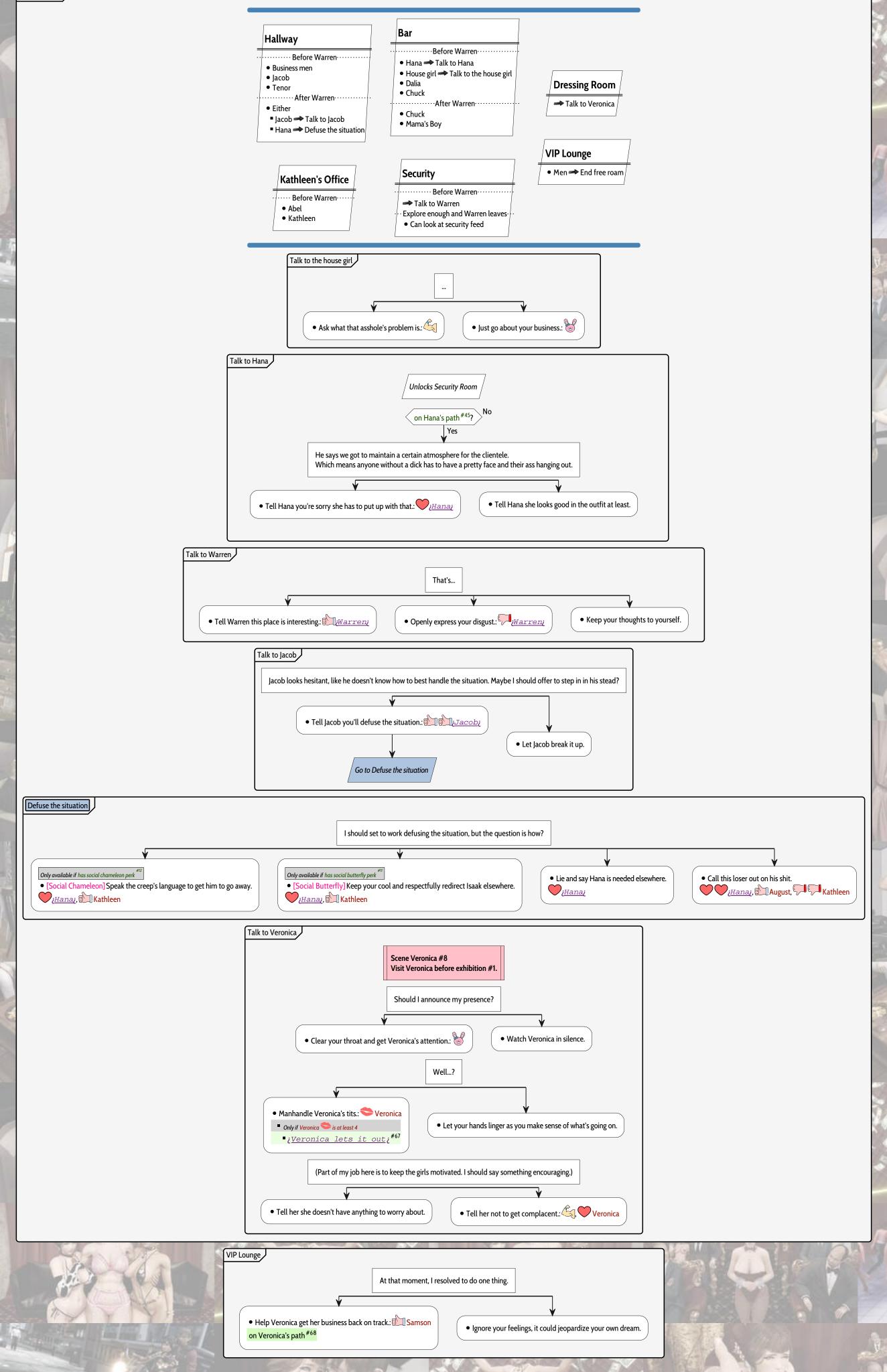


• Tell her it still seems extreme to you.. 😸 😸 • Admit to Felicia she made a convincing point.: 🖏 🧐 🍽 Felicia Hana June 4 (Who should I go over and see?) • Walk over and say hello to your boss.: 🐑 August • Walk over and say hello to Jacob and Harper.: Jacob vouches for you<sup>#61</sup> August narrowed his gaze and looked past me, clearly having a person or two in mind with that statement. Hey, for what it's worth, you're alright with me - just as long you keep the girls safe. Only available if has social chameleon perk #12 • Tell August he can trust you. • [Social Chameleon] Emphasize your trustworthiness to your boss. August • Don't make any future promises. August Thank Jacob • Tell him he doesn't need to worry about that.: ihe can trusts you;#60 <u>įhe can trusts you</u>į<sup>#60</sup> It was, uh... something else alright. Right? • Tell Hana they kick ass.: 💛 į<u>Hana</u>į • Agree with Jacob. Yeah, yeah... get it out of your system. • Admire Hana's tattoos.: 💛 į Hanaį • Don't say anything, just whistle. Only if has strongman perk #10 *V*iHanai Hmmm, well...

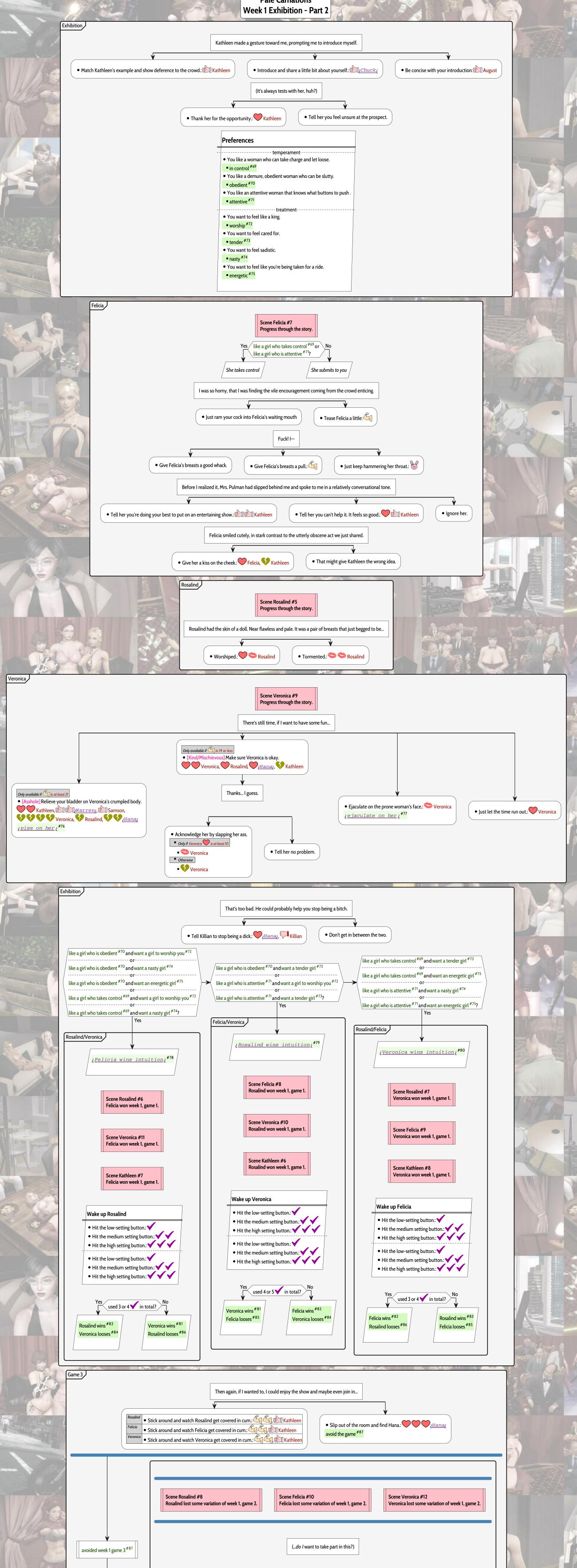


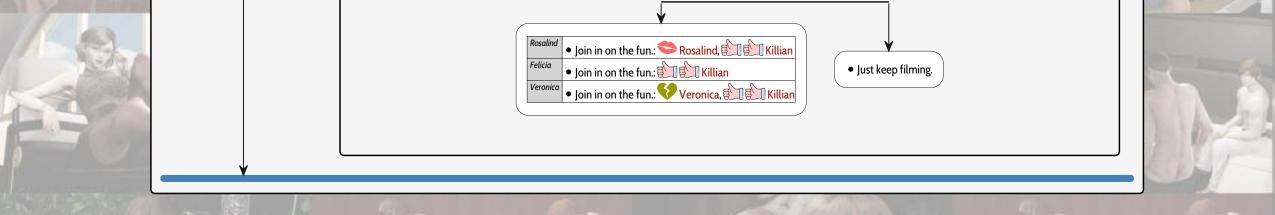


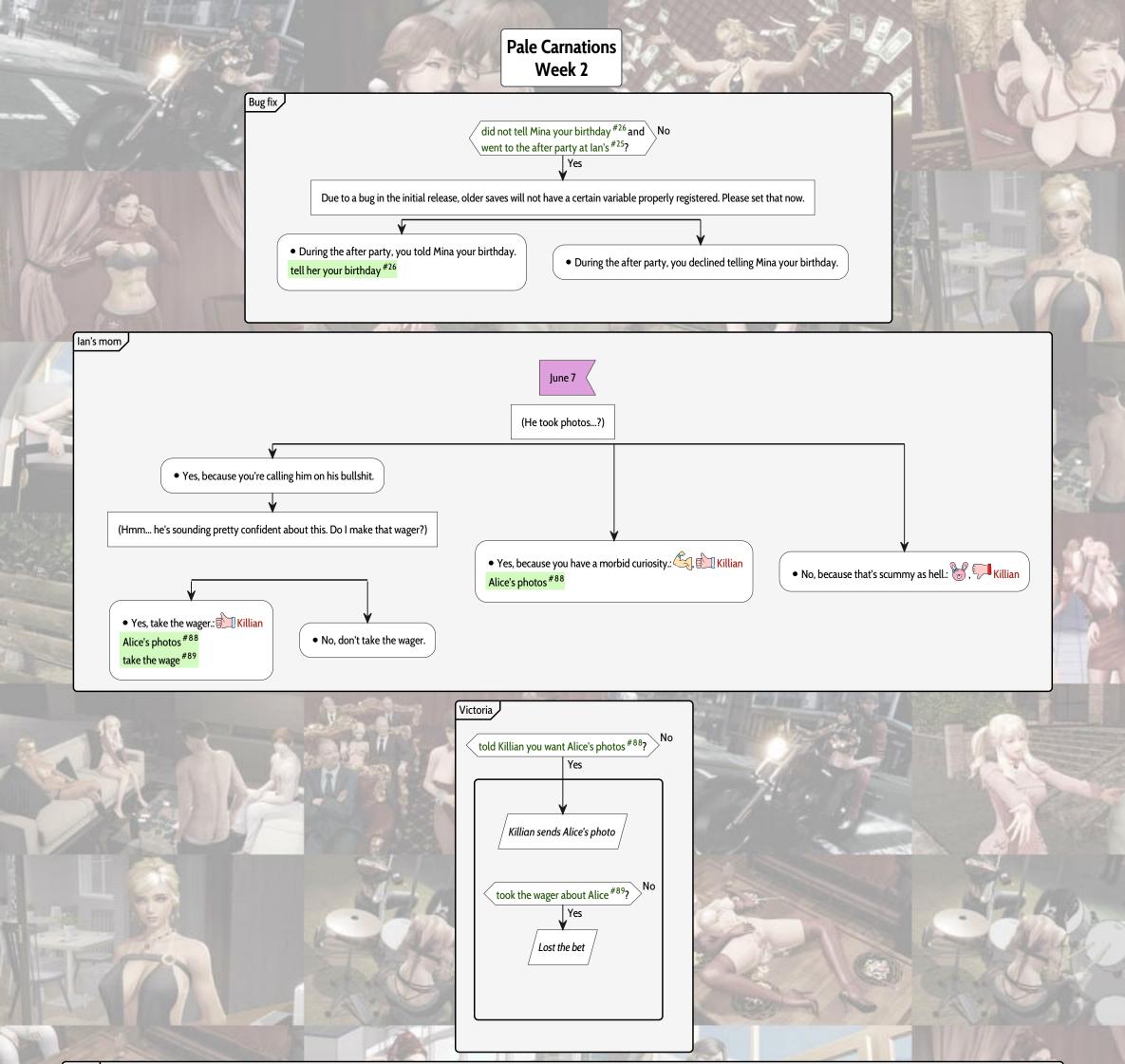




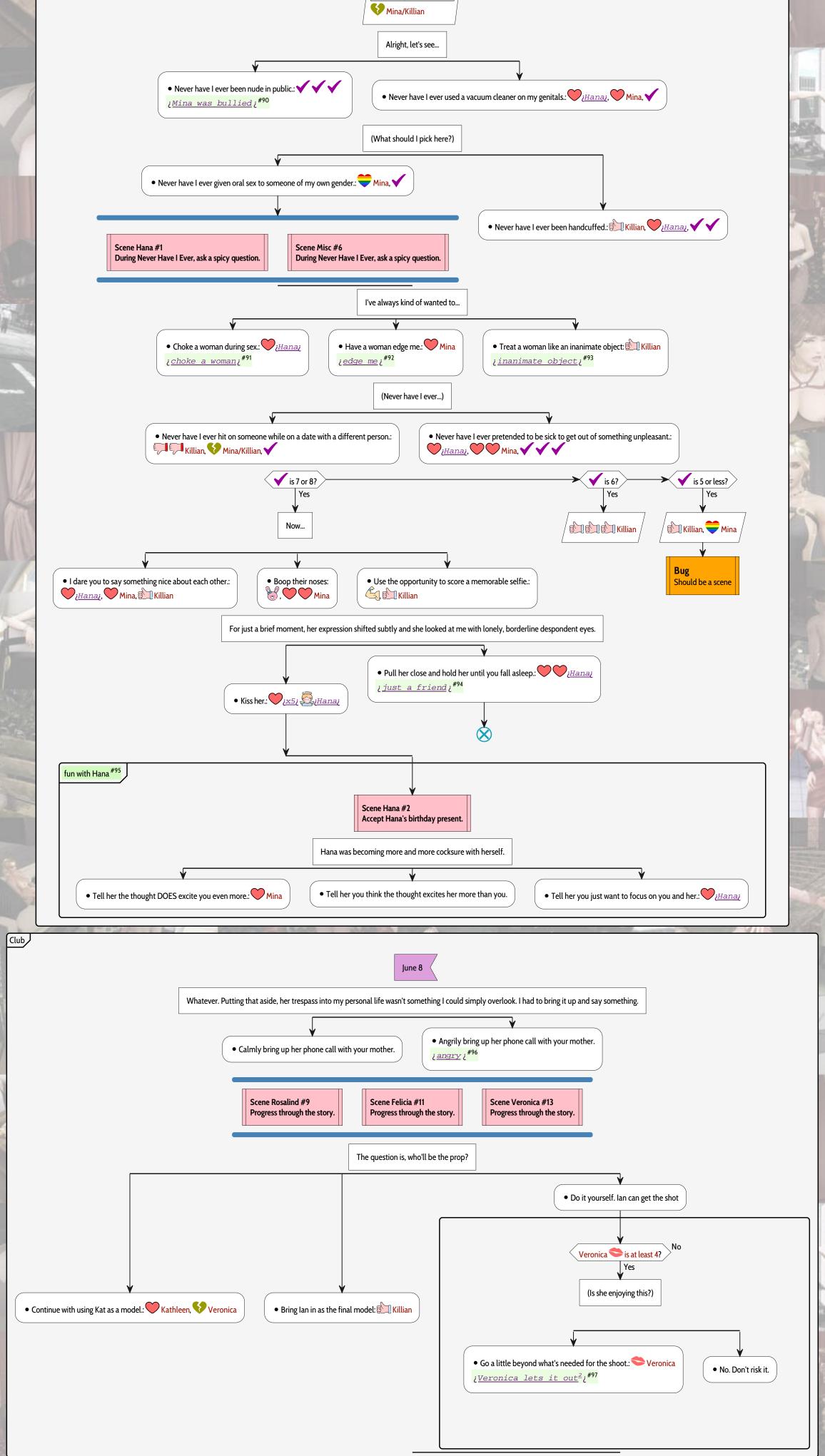






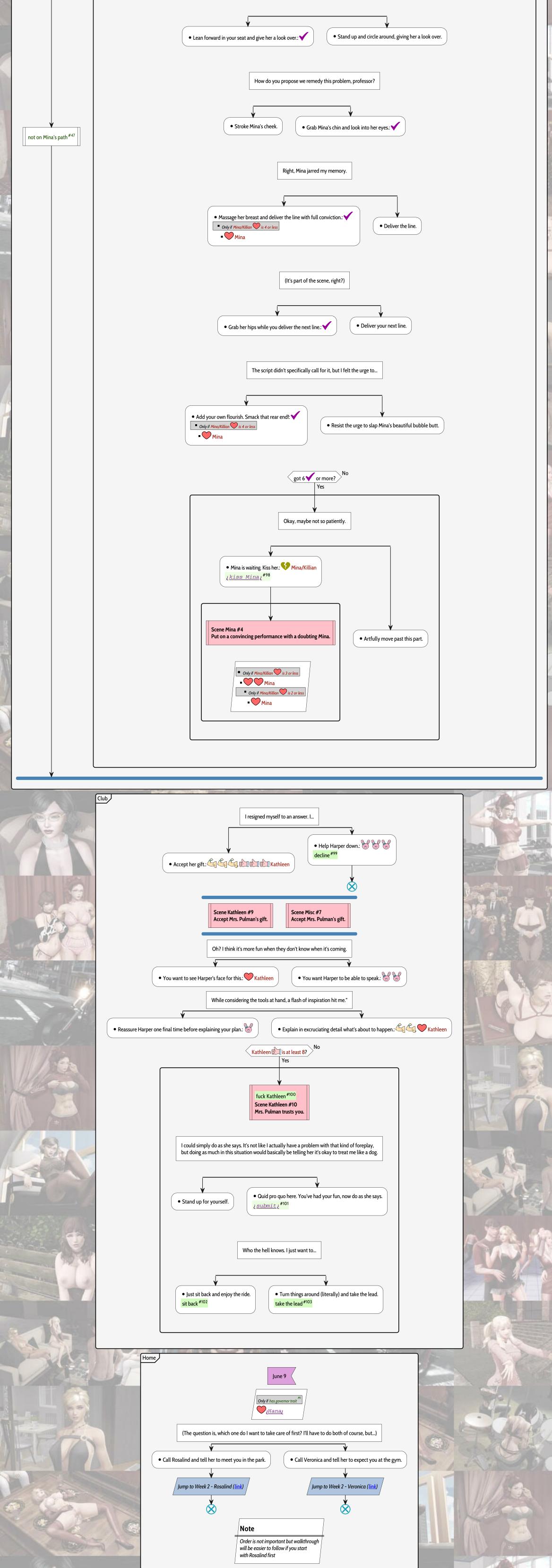


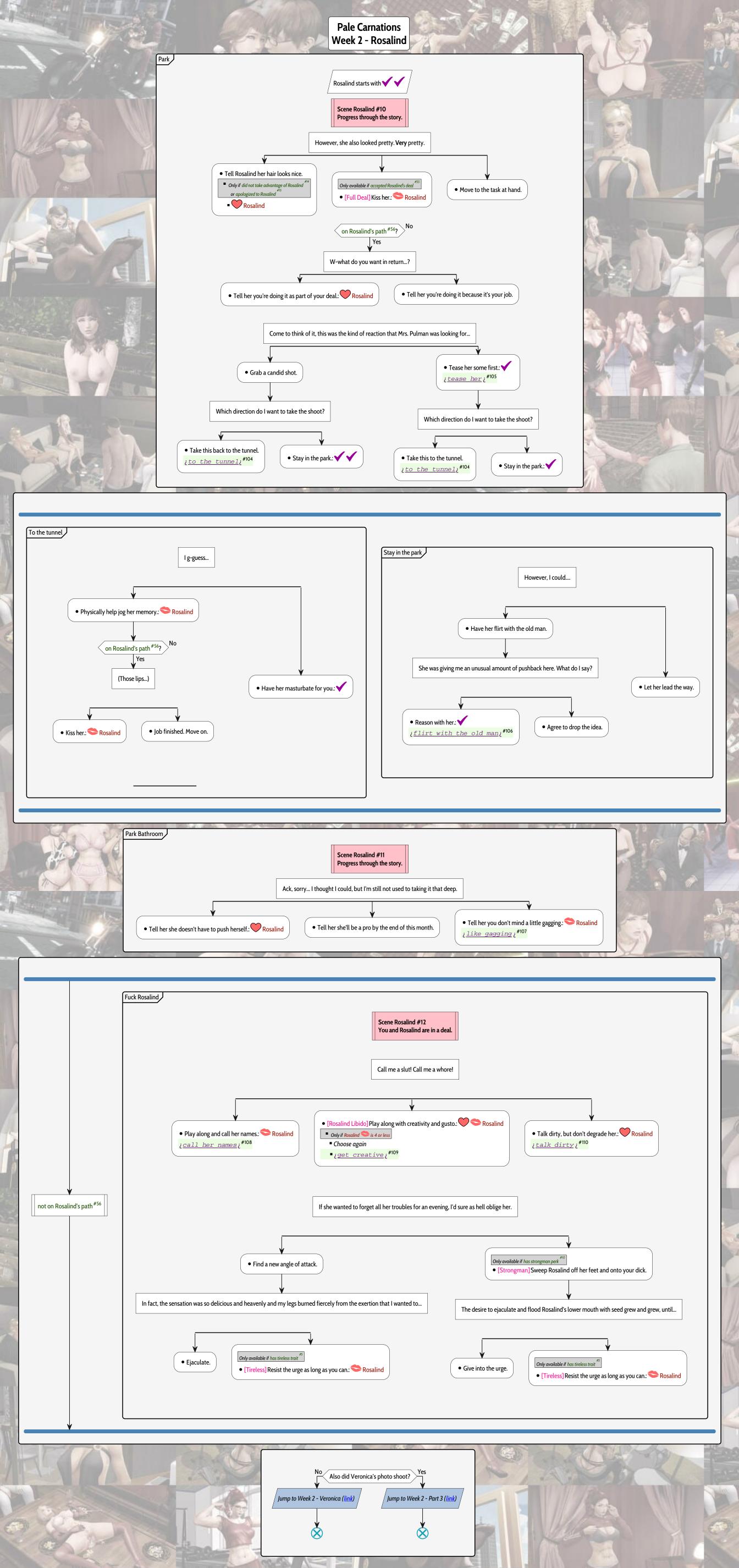
Only if told Mina your birthday #26 #47 and on Mina's path

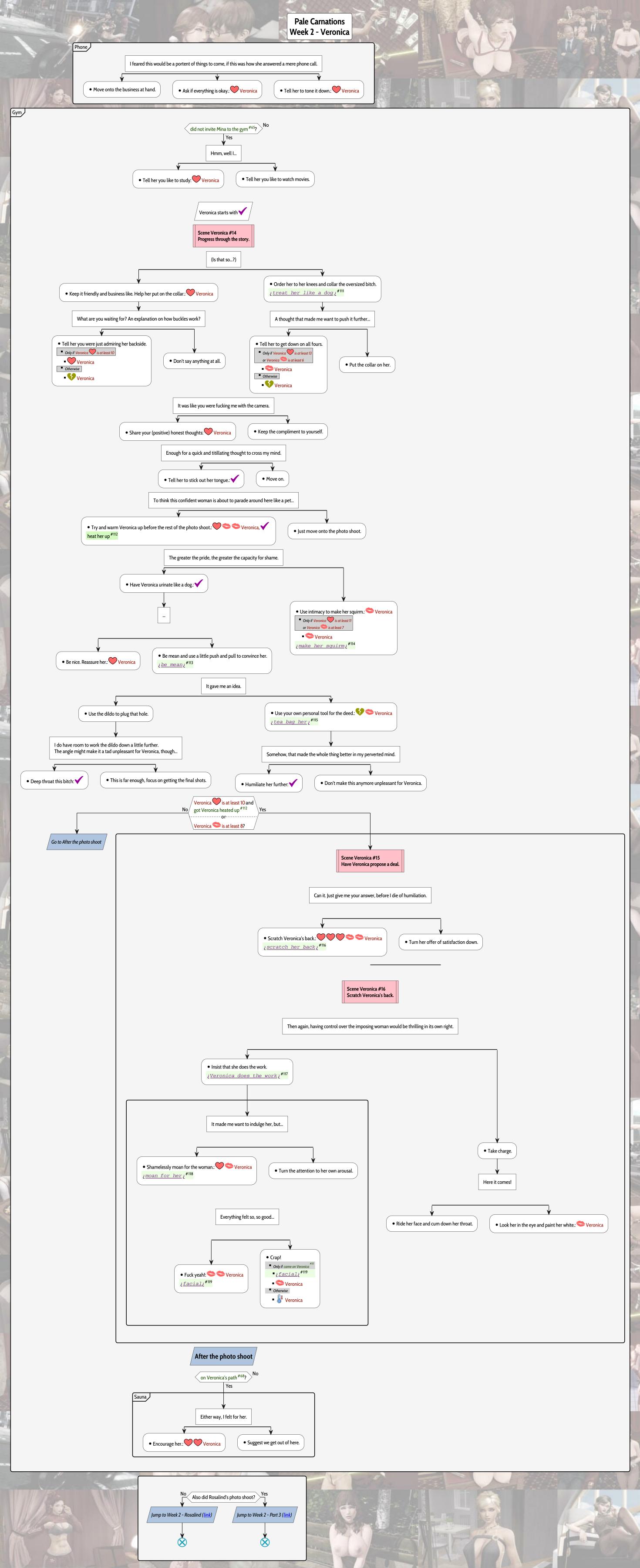


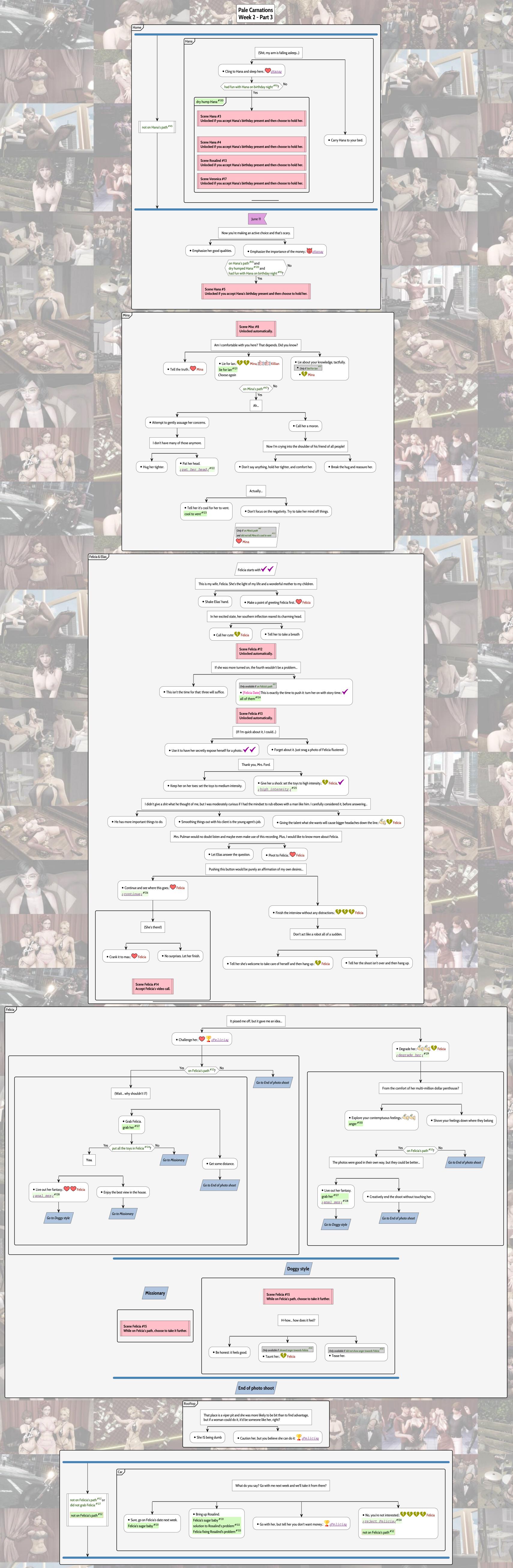
Pale Carnations Week 2 - Part 2

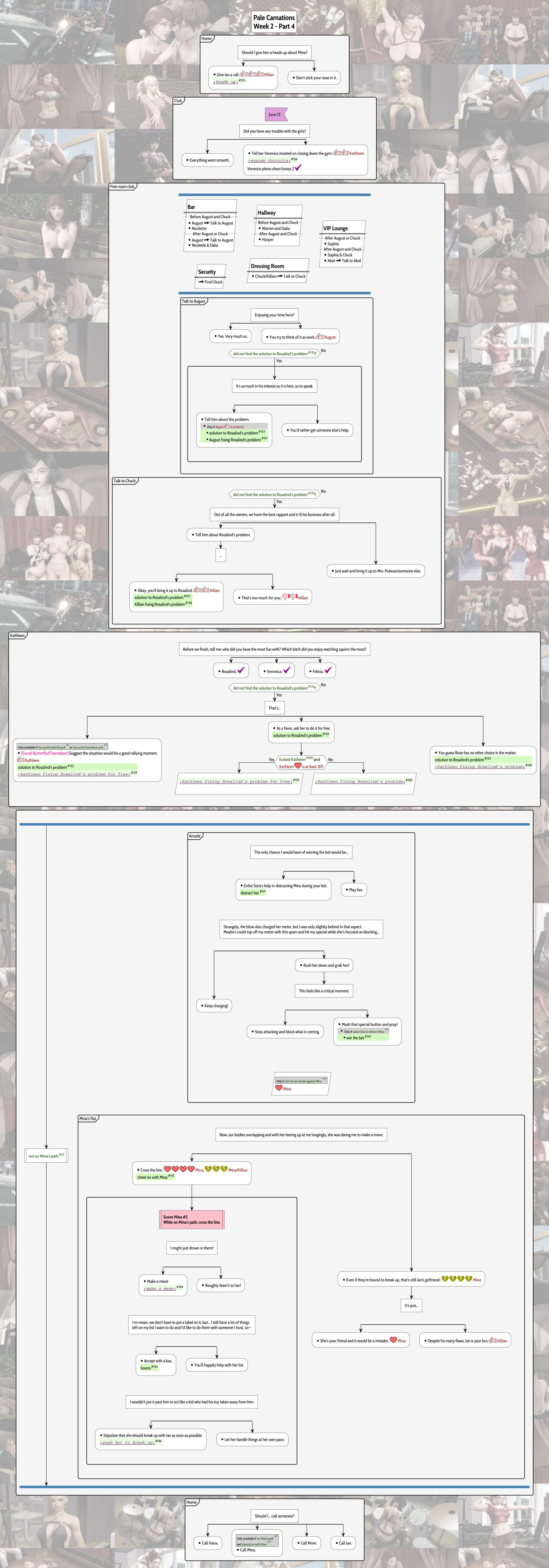
Mina	
	I immediately noticed the bruising and swelling underneath his right eye.
	Warmly introduce yourself to the boy.: Mina     Make a joke in an attempt to put the boy at ease.
	A quick glance down at the tablet only denoted to leave a pregnant pause before the next line. I guess how I act out that pause is up to me
Only available if has social	
	enameleon perk • Look away. • Stare at Mina's chest like a deer caught in the headlights.: •
	The next line read: "I don't care what you believe, it simply isn't true."
	Forcefully deliver the line.     Stand up for emphasis.:
	The script called for another pause. However, Mina's next line read "Would you like to touch them?" but it didn't prescribe any direction before that.
	$\checkmark$
	Look down at Mina's breasts.:     Let a hand languidly find their way to Mina's waist.
	(Hmmm, physically rebuke?)
	• Push Mina away from you:     • Forcefully turn away and point to the door.
	<ul> <li>Push Mina away from you.:</li> <li>Forcefully turn away and point to the door.</li> </ul>
	<ul> <li>Push Mina away from you.:</li> <li>Forcefully turn away and point to the door.</li> </ul>

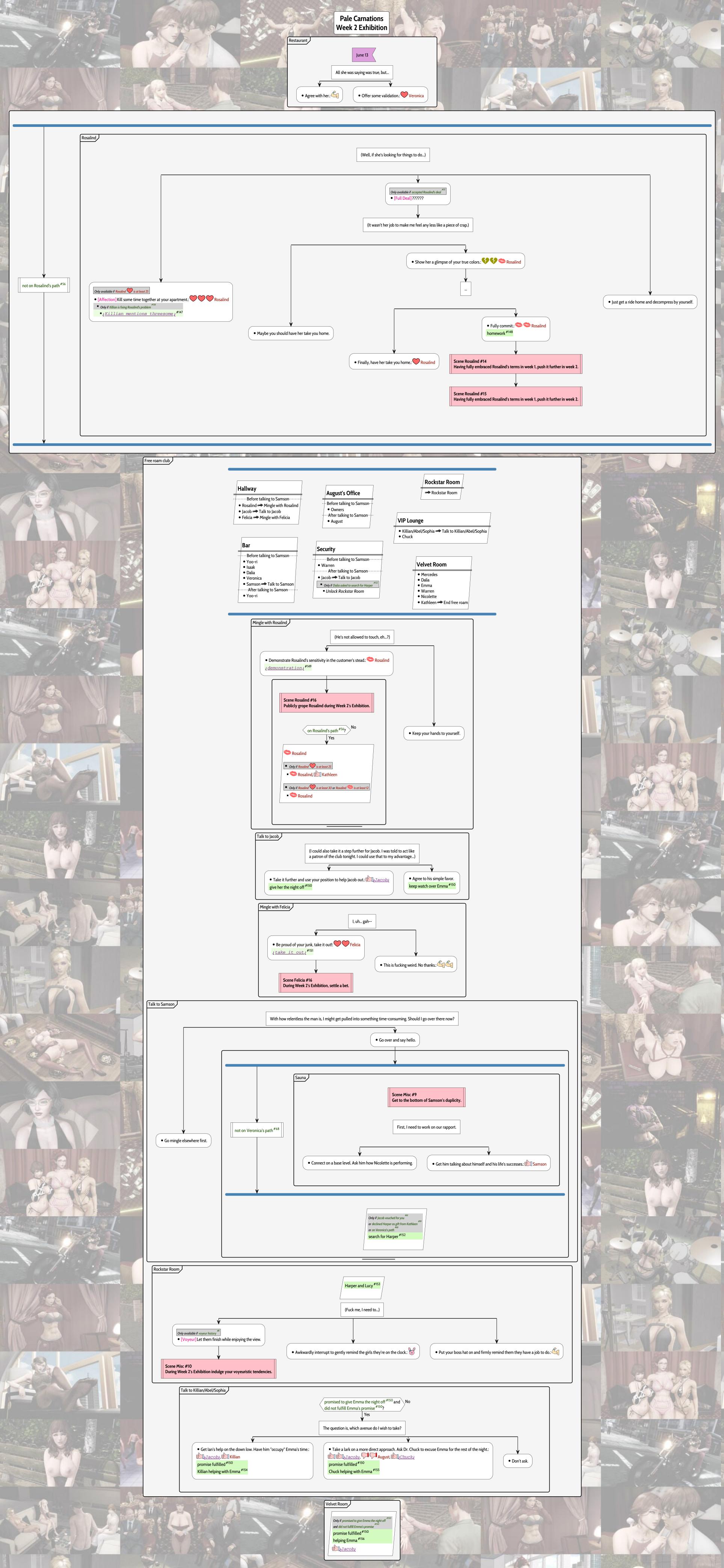


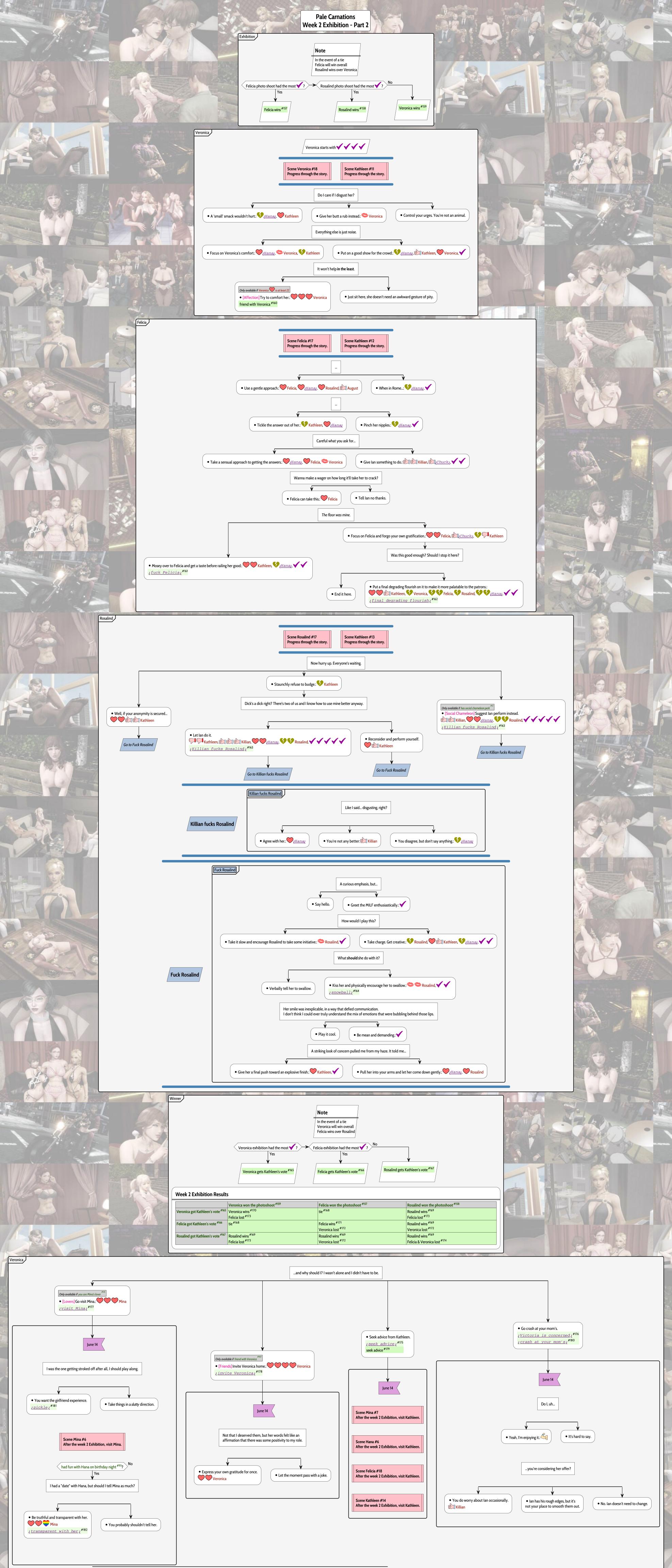






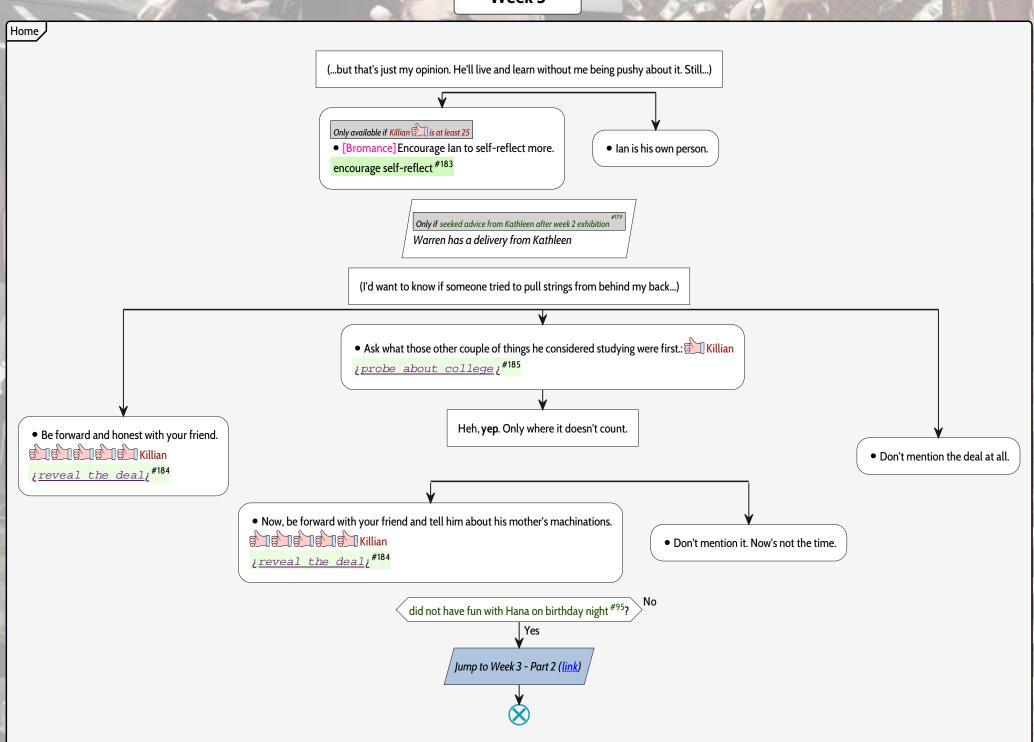


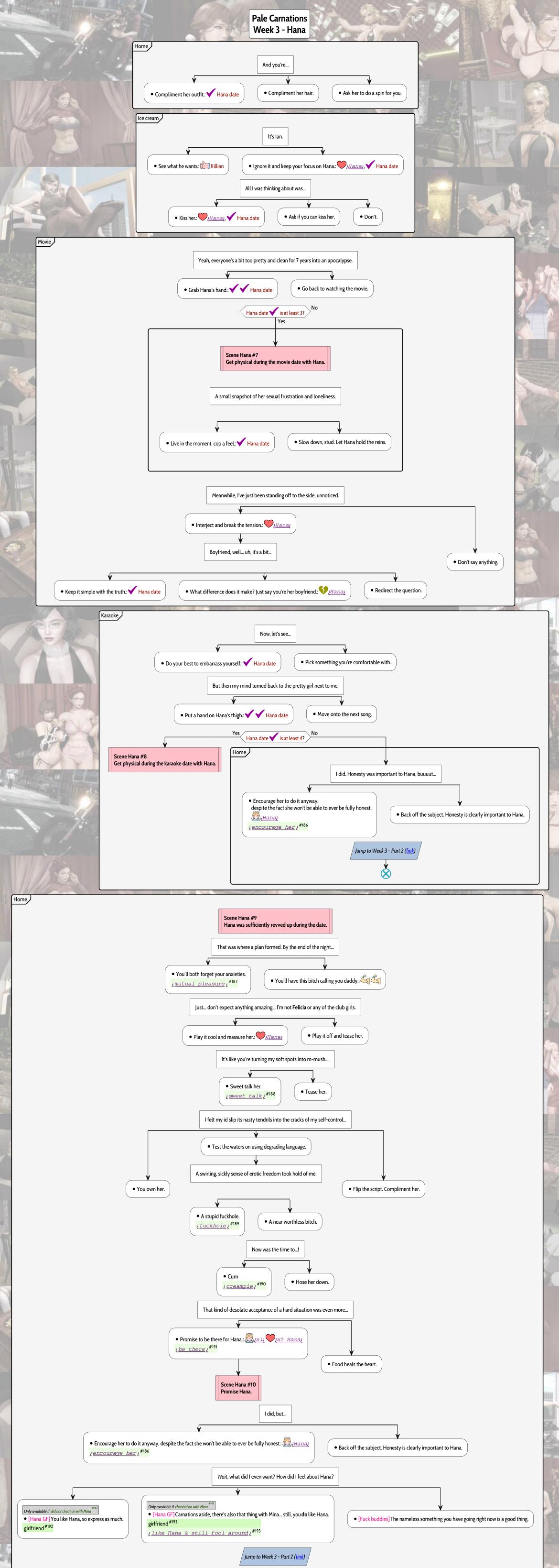




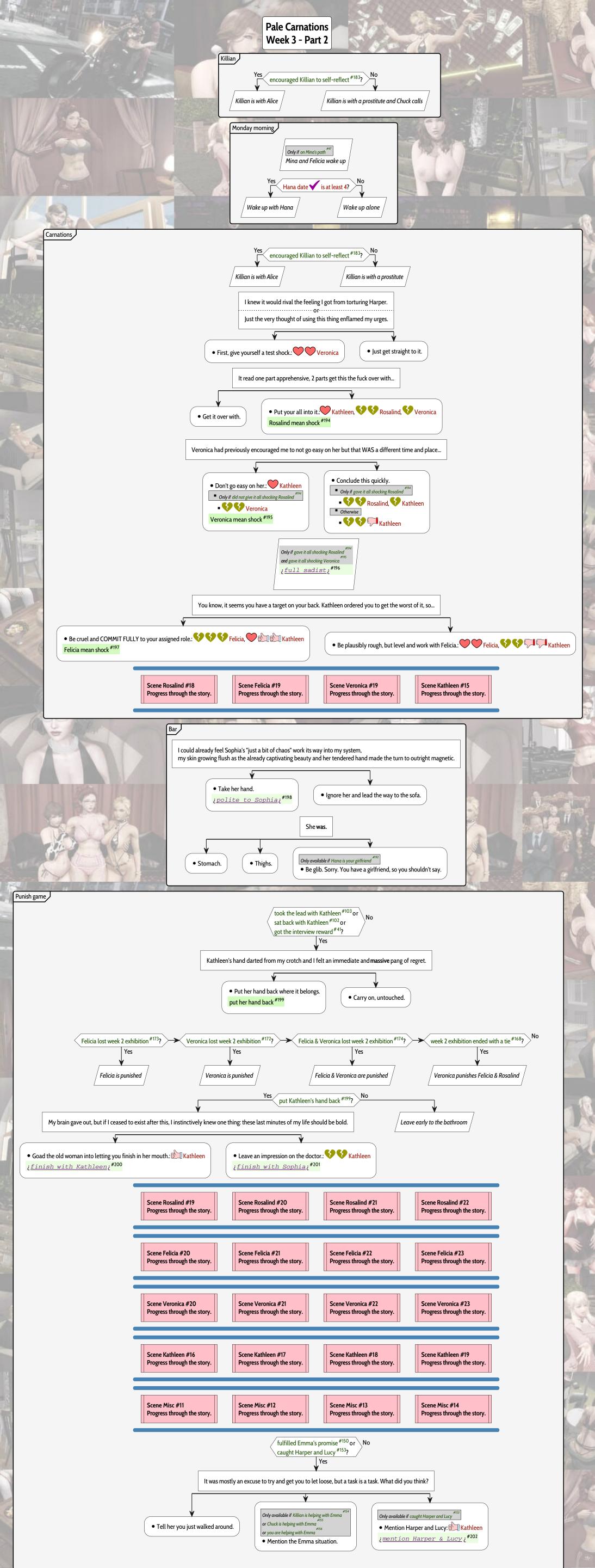
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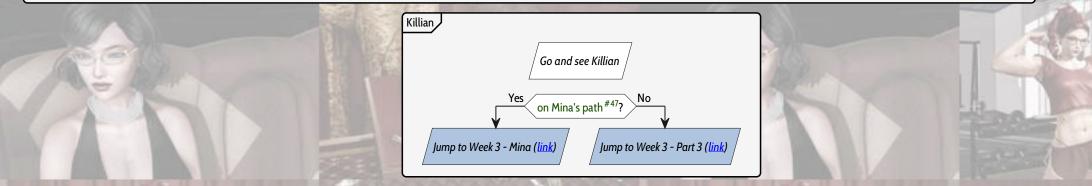
Pale Carnations Week 3



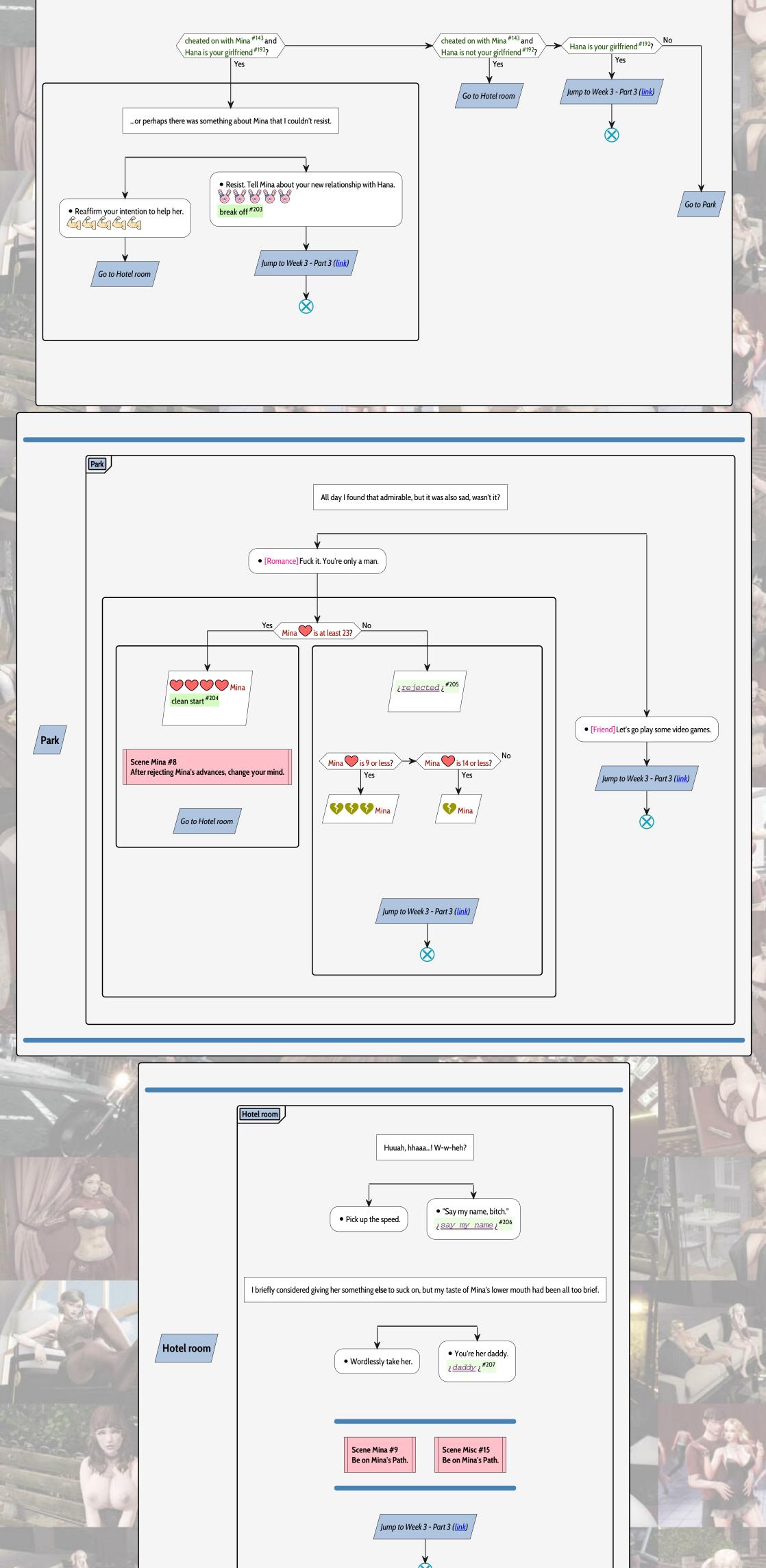


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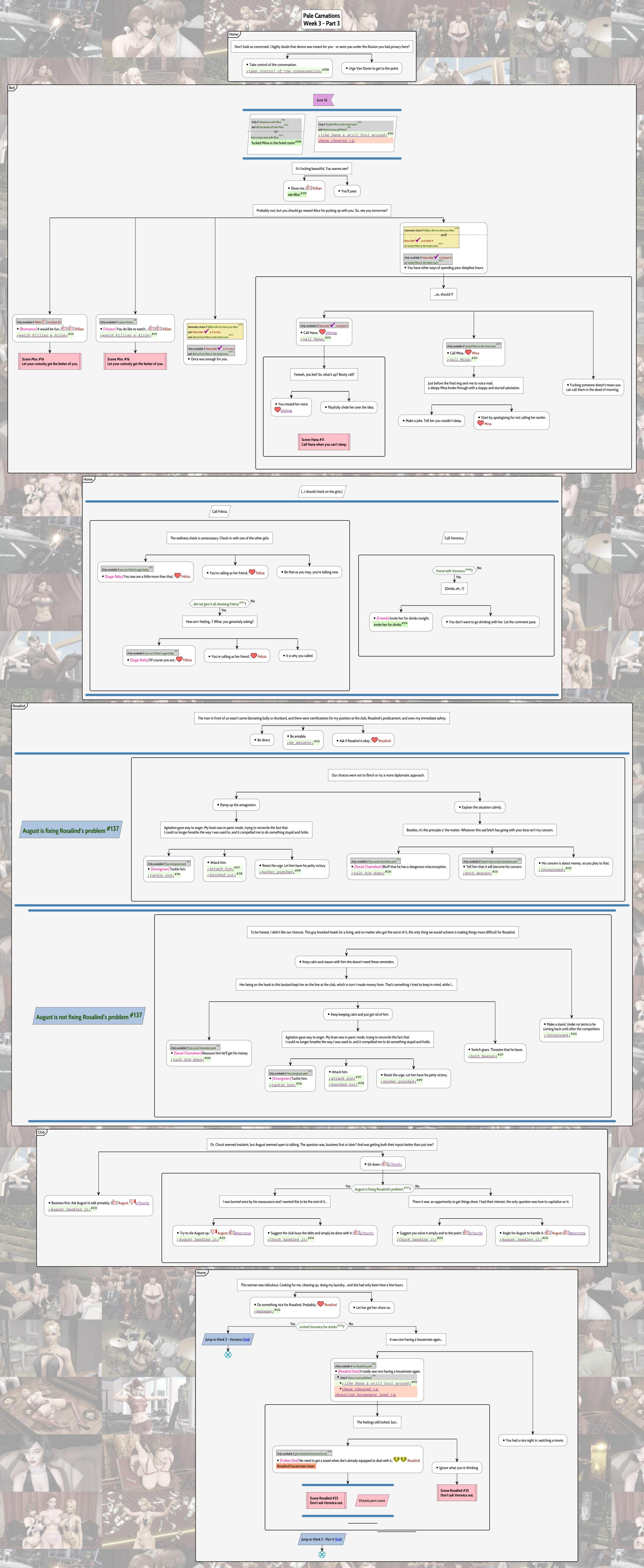


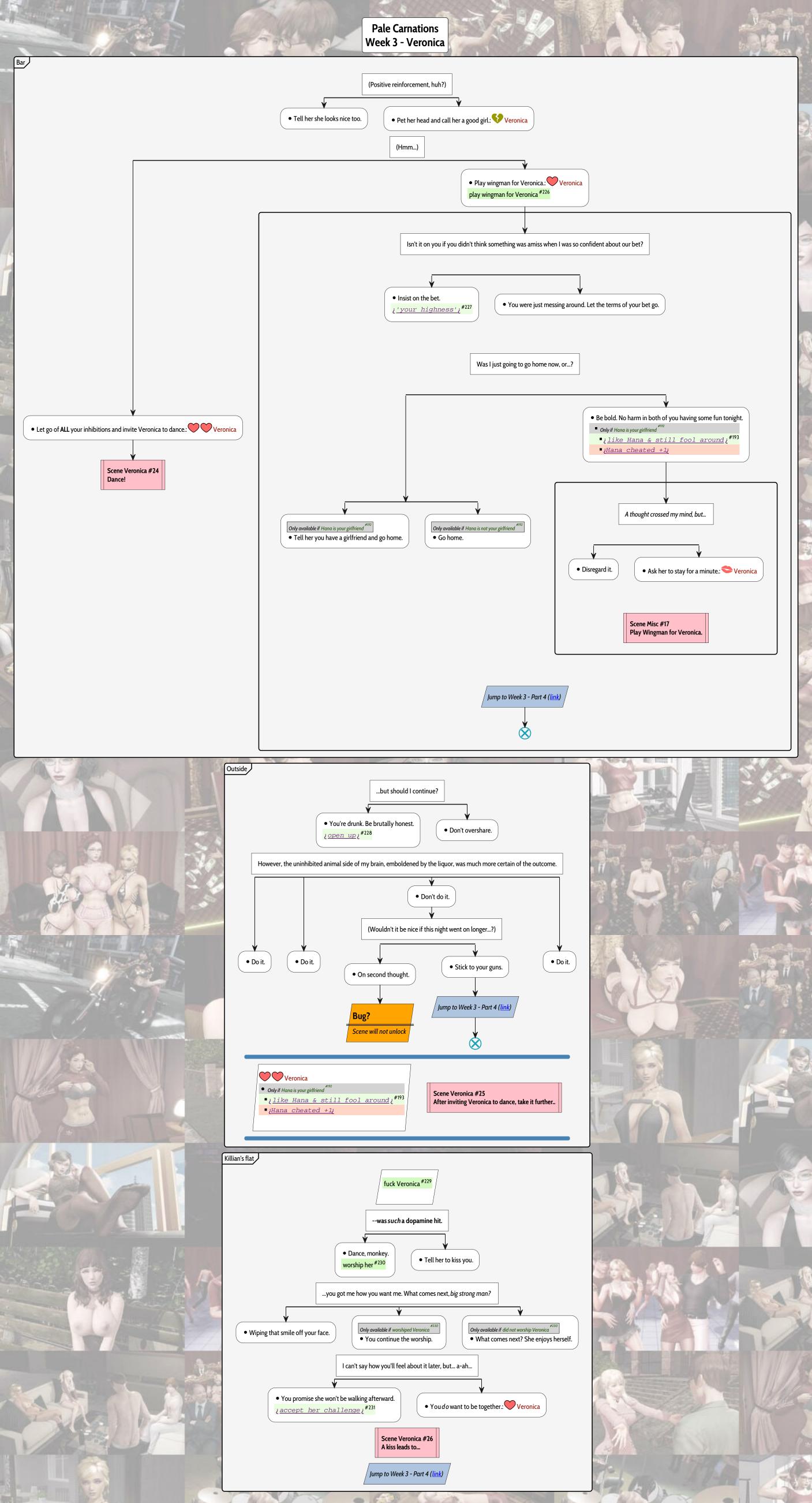


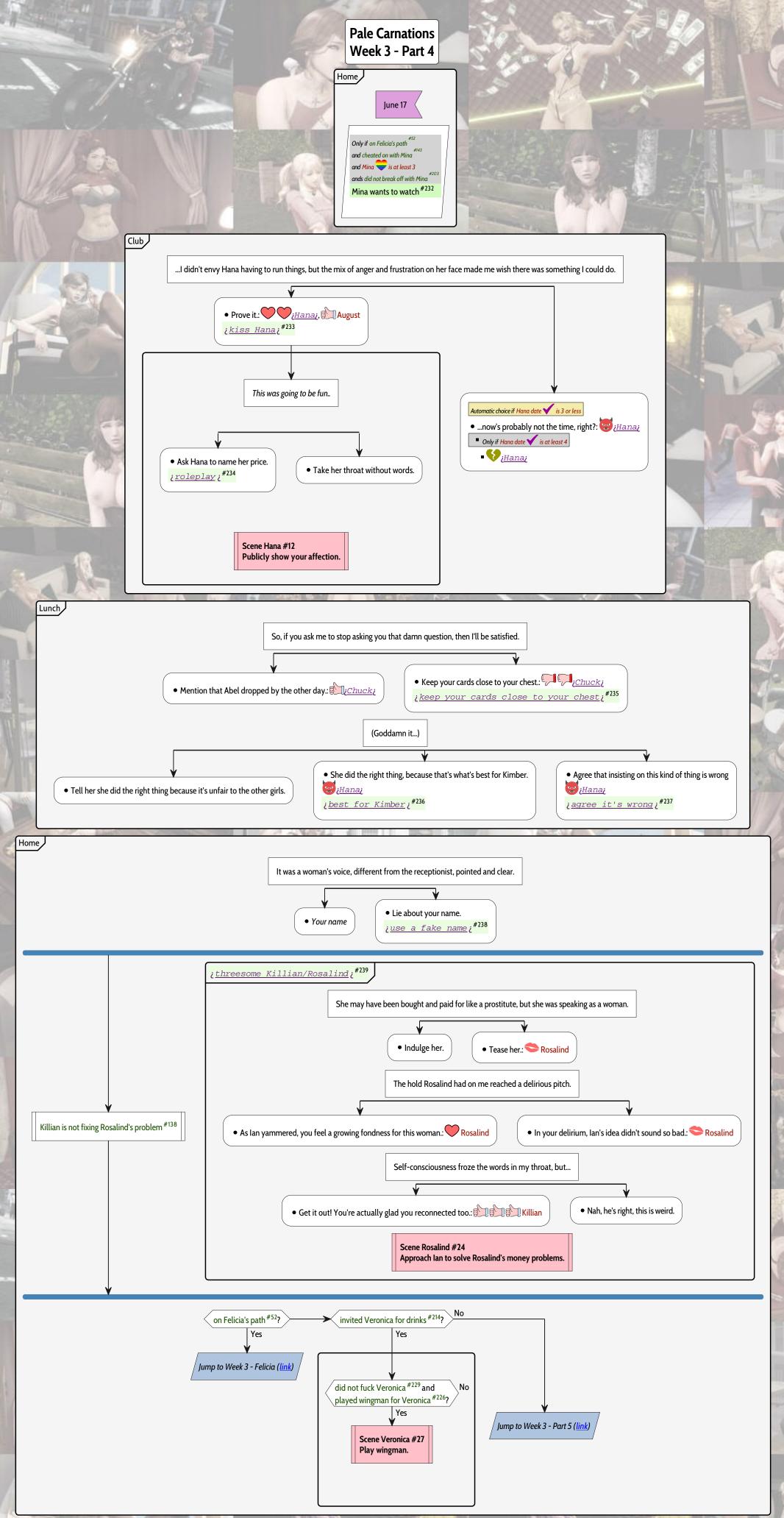


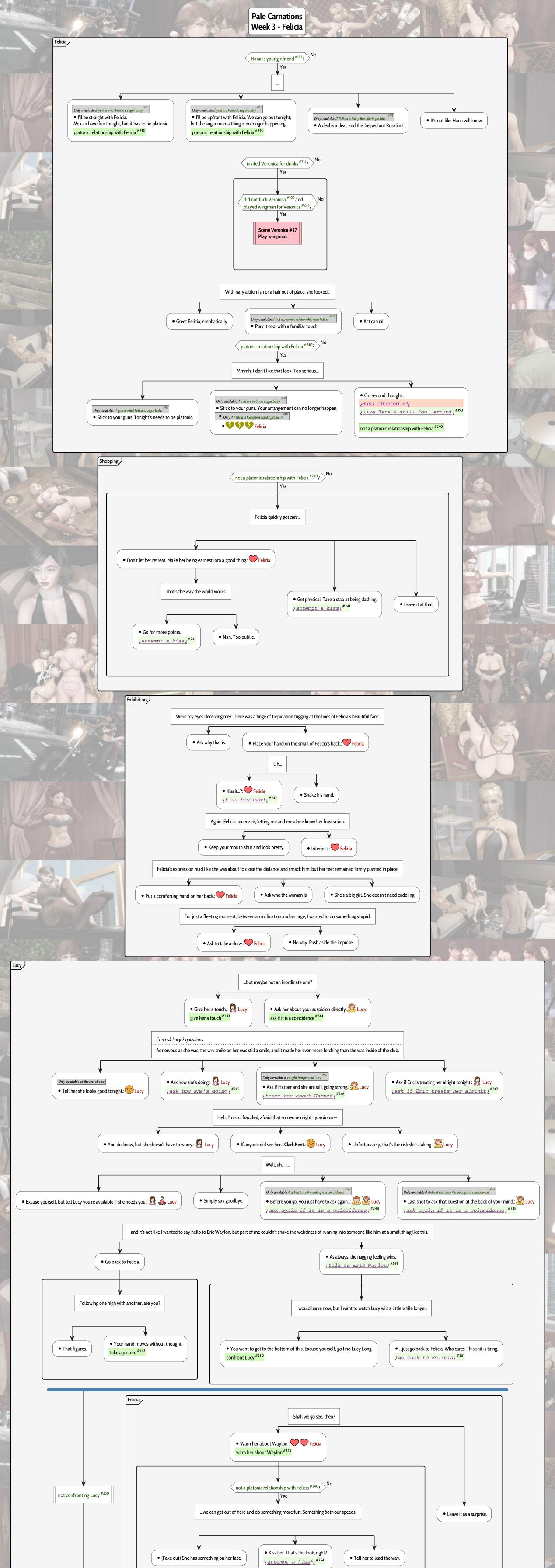


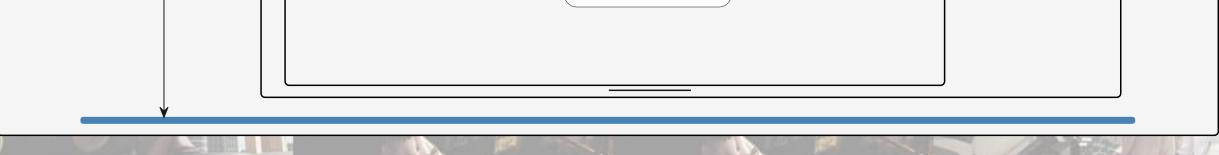


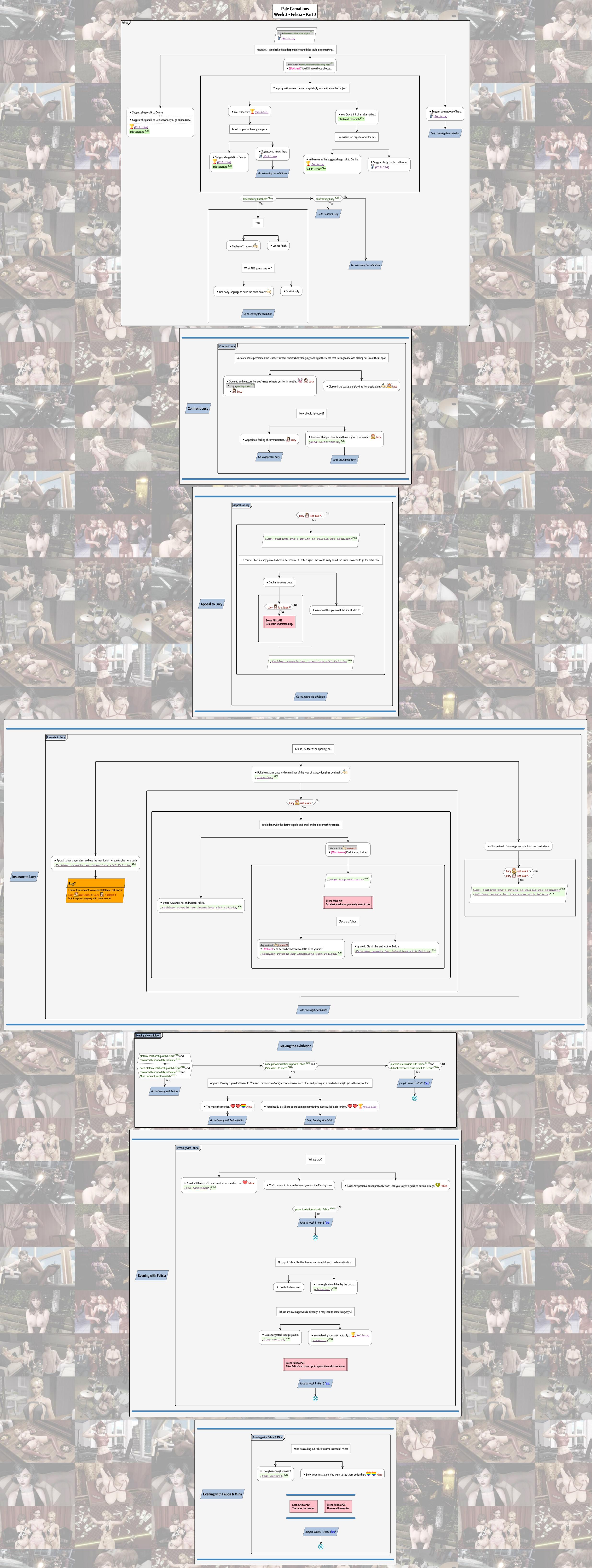












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cope h	<u>er</u> ; <sup>#259</sup>			

#### Pale Carnations Week 3 - Part 5

#### End of current version

Pale Carnations Ch4Up4 Walkthrough rev 1.4 Cheat without a MOD

So you want to try out a new branch but do not feel like completely starting over a new game?

Don't worry, with the developer console you can easily modify in-game variables. You only need some basic understanding of scripting.

The easiest way to enable it is to use the Universal Ren'Py Mod from 0x52. Download it from the webpage: <u>https://0x52.dev/mods/Universal-Ren-Py-Mod-1000</u>, then unzip it and drop the rpa file in the game folder.

(Re)Start the game and load a savegame, type ALT+O (Hold the ALT key and type the letter O) to open the console and use the ESC key to exit

# Character variables

variable: The variable definition: what it represents set variable / new value: what to type in the developer console to turn the variable on or set a new value unset variable: what to type in the developer console to turn the variable off check current value: what to type in the developer console to check the current value

variable	definition	set variable / new value	unset variable	check current value
toughness	toughness points	toughness = value		toughness
August_Friendship	August friendship points	August_Friendship = value		August_Friendship
Chuck_Friendship	Chuck friendship points	Chuck_Friendship = value		Chuck_Friendship
Felicia_Affection	Felicia affection points	Felicia_Affection = value		Felicia_Affection
Felicia_Confidence	Felicia confidence points	Felicia_Confidence = value		Felicia_Confidence
Hana_Affection	Hana affection points	Hana_Affection = value		Hana_Affection
Hana_Anger	Hana anger points	Hana_Anger = value		Hana_Anger
Jacob_Friendship	Jacob friendship points	Jacob_Friendship = value		Jacob_Friendship
Kathleen_Affection	Kathleen affection points	Kathleen_Affection = value		Kathleen_Affection
Kathleen_Trust	Kathleen trust points	Kathleen_Trust = value		Kathleen_Trust
Killian_Bromance	Killian bromance points	Killian_Bromance = value		Killian_Bromance
Mina_Affection	Mina affection points	Mina_Affection = value		Mina_Affection
Mina_KLove	Mina's love for Killian points	Mina_KLove = <i>value</i>		Mina_KLove
Mina_BiCurious	Mina's Bi curious points	Mina_BiCurious = value		Mina_BiCurious
Rosalind_Affection	Rosalind affection points	Rosalind_Affection = value		Rosalind_Affection
Rosalind_Libido	Rosalind libido points	Rosalind_Libido = value		Rosalind_Libido
Sam_Friendship	Samson friendship points	Sam_Friendship = value		Sam_Friendship
Veronica_Affection	Veronica affection points	Veronica_Affection = value		Veronica_Affection
Veronica_Horniness	Veronica horniness points	Veronica_Horniness = value		Veronica_Horniness
Warren_Friendship	Warren friendship points	Warren_Friendship = value		Warren_Friendship
w3HanaDP	Hana date points	w3HanaDP = <i>value</i>		w3HanaDP
hanaCheat	Hana cheated	hanaCheat = value		hanaCheat
w3RoseStayLewd	Rosalind housemate lewd	w3RoseStayLewd = value		w3RoseStayLewd
w3RoseStayMean	Rosalind housemate mean	w3RoseStayMean = value		w3RoseStayMean
w3LucyAffability	Lucie affability points	w3LucyAffability = <i>value</i>		w3LucyAffability
w3LucyPressure	Lucie pressure points	w3LucyPressure = <i>value</i>		w3LucyPressure

## Game Decisions Variables

# **label**: The label as found in the walkthrough **set variable**: what to type in the developer console to turn the variable on **unset variable**: what to type in the developer console to turn the variable off **check current value**: what to type in the developer console to check the current

<b>label</b> : The label as found in the walkthrough set variable: what to type in the developer console to turn the variable on unset variable: what to type in the developer console to turn the variable off check current value: what to type in the developer console to check the current value			
label         ¿greed motivates you¿#1         ¿power motivates you¿#2         ¿lust motivates you¿#3	set variable         id_greed = True         id_power = True         id_lust = True	<pre>unset variable id_greed = False id_power = False id_lust = False</pre>	check current value id_greed id_power id_lust
inquisitive <sup>#4</sup> tireless <sup>#5</sup> governor <sup>#6</sup>	<pre>trait_inquisitive = True trait_tireless = True trait_governor = True</pre>	<pre>trait_inquisitive = False trait_tireless = False trait_governor = False</pre>	<pre>trait_inquisitive trait_tireless trait_governor</pre>
firestarter <sup>#7</sup>	<pre>history_firestarter = True</pre>	<pre>history_firestarter = False</pre>	history_firestarter
voyeur <sup>#8</sup>	history_voyeur = True	history_voyeur = False	history_voyeur
sticky fingers <sup>#9</sup>	history_stickyFingers = True	history_stickyFingers = False	history_stickyFingers
strongman <sup>#10</sup>	perk_strongman = True	perk_strongman = False	perk_strongman
social butterfly <sup>#11</sup> social chameleon <sup>#12</sup> $ipolitei^{#13}$ take advantage <sup>#14</sup>	<pre>perk_socialButterfly = True perk_socialChameleon = True chuck_polite = True roseTakeAdvantage = True</pre>	<pre>perk_socialButterfly = False perk_socialChameleon = False chuck_polite = False roseTakeAdvantage = False</pre>	<pre>perk_socialButterfly perk_socialChameleon chuck_polite roseTakeAdvantage</pre>
apologize <sup>#15</sup> get her a drink <sup>#16</sup> got Felicia's drink <sup>#17</sup> bad drink <sup>#18</sup>	<pre>roseTakeAdvantage = True roseTAapology = True drinkGet = True drinkGot = True drinkBad = True</pre>	<pre>roseTAapology = False drinkGet = False drinkGot = False drinkBad = False</pre>	roseTAapology drinkGet drinkGot drinkBad
<pre>¿ neutral drink ¿ #19 good drink #20 console Mina #21</pre>	drinkNeutral = True	drinkNeutral = False	drinkNeutral
	drinkGood = True	drinkGood = False	drinkGood
	discoMinaConsole = True	discoMinaConsole = False	discoMinaConsole
dance with Mina <sup>#22</sup>	<pre>discoDanceMina = True</pre>	<pre>discoDanceMina = False</pre>	discoDanceMina
dance with Mina & Felicia <sup>#23</sup>	discoDanceGroup = True	discoDanceGroup = False	discoDanceGroup
Mina is being harassed <sup>#24</sup>	discoMinaBathroom = True	discoMinaBathroom = False	discoMinaBathroom
after party at lan's <sup>#25</sup>	prAfterParty = True	prAfterParty = False	prAfterParty
tell her your birthday <sup>#26</sup>	<pre>prBirthdayMinaGift = True prGetOutOfJail = True prPoolJumpKillian = True feliciaSex = True</pre>	prBirthdayMinaGift = False	prBirthdayMinaGift
get out of jail free card <sup>#27</sup>		prGetOutOfJail = False	prGetOutOfJail
¿ <u>make Killian do it</u> ; <sup>#28</sup>		prPoolJumpKillian = False	prPoolJumpKillian
¿ <u>fun with Felicia</u> ; <sup>#29</sup>		feliciaSex = False	feliciaSex
grope her tits <sup>#30</sup> pinch her nipples <sup>#31</sup> cum on Veronica <sup>#32</sup>	<pre>prDiscoFelTit = True prDiscoFeliciaPinch = True prVero_Facial = True</pre>	<pre>prDiscoFelTit = False prDiscoFeliciaPinch = False prVero_Facial = False</pre>	prDiscoFelTit prDiscoFeliciaPinch prVero_Facial
<pre>¿Rosalind is married ¿#33 Rosalind tries to seduce you #34 ¿uncle Chuck ¿#35 ask the girls to spin #36</pre>	<pre>roseMarried = True roseSeduceFlag = True chuck_uncle = True wlSpin = True</pre>	<pre>roseMarried = False roseSeduceFlag = False chuck_uncle = False wlSpin = False</pre>	roseMarried roseSeduceFlag chuck_uncle wlSpin
Rosalind <sup>#37</sup>	<pre>wlRoseGonzo = True wlFelGonzo = True wlVeroGonzo = True roseGonzoPositions = True</pre>	<pre>wlRoseGonzo = False</pre>	wlRoseGonzo
Felicia <sup>#38</sup>		wlFelGonzo = False	wlFelGonzo
Veronica <sup>#39</sup>		wlVeroGonzo = False	wlVeroGonzo
favorite positions <sup>#40</sup>		roseGonzoPositions = False	roseGonzoPositions
<pre>interview reward #41  ¿<u>tits</u>; #42  ¿<u>ass</u>; #43  ¿<u>undress</u>; #44</pre>	<pre>wlGonzoReward = True wlFelTits = True wlFelAss = True wlVeronicaPCUndress = True</pre>	<pre>wlGonzoReward = False wlFelTits = False wlFelAss = False wlVeronicaPCUndress = False</pre>	wlGonzoReward wlFelTits wlFelAss wlVeronicaPCUndress
on Hana's path <sup>#45</sup> lie <sup>#46</sup> on Mina's path <sup>#47</sup> ¿ <u>get_caught</u> ; <sup>#48</sup>	<pre>hanaFlag = True wlMinaLie = True minaFlag = True wlMinaCaught = True</pre>	<pre>hanaFlag = False wlMinaLie = False minaFlag = False wlMinaCaught = False</pre>	hanaFlag wlMinaLie minaFlag wlMinaCaught
<pre>¿professional;#49 ¿cute;#50 ¿sexy;#51 on Felicia's path#52</pre>	MinaOutfitPro = True	MinaOutfitPro = False	MinaOutfitPro
	MinaOutfitCute = True	MinaOutfitCute = False	MinaOutfitCute
	MinaOutfitSexy = True	MinaOutfitSexy = False	MinaOutfitSexy
	feliciaFlag = True	feliciaFlag = False	feliciaFlag
decline the invitation <sup>#53</sup> <u>i polite address</u> ; <sup>#54</sup> accept her deal <sup>#55</sup> on Rosalind's path <sup>#56</sup>	<pre>feliciaDinnerDecline = True rosePolite = True roseDealFullAcceptance = True roseFlag = True</pre>	<pre>feliciaDinnerDecline = False rosePolite = False roseDealFullAcceptance = False roseFlag = False</pre>	feliciaDinnerDecline rosePolite roseDealFullAcceptance roseFlag
<pre>i help for sex i #57 i she needs help i #58 i reminds of your mom i #59 i he can trusts you i #60</pre>	<pre>roseHelpSex = True roseHelpNeed = True roseHelpMom = True wlAugustTrust = True</pre>	<pre>roseHelpSex = False roseHelpNeed = False roseHelpMom = False wlAugustTrust = False</pre>	roseHelpSex roseHelpNeed roseHelpMom wlAugustTrust
Jacob vouches for you <sup>#61</sup>	jacobHarpVouch = True	<pre>jacobHarpVouch = False wlHanaBandPath = False wlHanaBikePath = False wlHanaSingleMother = False</pre>	jacobHarpVouch
band <sup>#62</sup>	wlHanaBandPath = True		wlHanaBandPath
motorcycle <sup>#63</sup>	wlHanaBikePath = True		wlHanaBikePath
¿ <u>Hana's mother</u> ; <sup>#64</sup>	wlHanaSingleMother = True		wlHanaSingleMother
<pre>invite Mina #65 prove herself #66 ¿Veronica lets it out; #67</pre>	<pre>minaGym = True w1RosalindPhoto = True w2VeronicaPentUp = True</pre>	<pre>minaGym = False w1RosalindPhoto = False w2VeronicaPentUp = False</pre>	minaGym w1RosalindPhoto w2VeronicaPentUp
on Veronica's path <sup>#68</sup> in control <sup>#69</sup> obedient <sup>#70</sup> attentive <sup>#71</sup>	<pre>VeroFlag = True wlExInControl = True wlExDeferential = True wlExAttentive = True</pre>	<pre>VeroFlag = False wlExInControl = False wlExDeferential = False wlExAttentive = False</pre>	VeroFlag wlExInControl wlExDeferential wlExAttentive
worship <sup>#72</sup>	<pre>wlExWorship = True wlExTender = True wlExNasty = True wlExTease = True</pre>	<pre>wlExWorship = False</pre>	wlExWorship
tender <sup>#73</sup>		wlExTender = False	wlExTender
nasty <sup>#74</sup>		wlExNasty = False	wlExNasty
energetic <sup>#75</sup>		wlExTease = False	wlExTease
<pre>¿piss on her;#76 ¿ejaculate on her;#77 ¿Felicia wins intuition;#78 ¿Rosalind wins intuition;#79</pre>	<pre>wlExVeroPissedOn = True</pre>	<pre>wlExVeroPissedOn = False</pre>	wlExVeroPissedOn
	wlExGamelEjaculation = True	wlExGamelEjaculation = False	wlExGamelEjaculation
	wlExIntuitionGameWinnerFel = True	wlExIntuitionGameWinnerFel = False	wlExIntuitionGameWinnerFel
	wlExIntuitionGameWinnerRose = True	wlExIntuitionGameWinnerRose = False	wlExIntuitionGameWinnerRose
<pre>¿Veronica wins intuition;#80 Veronica wins#81 Felicia wins#82 Rosalind wins#83</pre>	<pre>wlExIntuitionGameWinnerVero = True</pre>	<pre>wlExIntuitionGameWinnerVero = False</pre>	wlExIntuitionGameWinnerVero
	wlExGame2WinnerVero = True	wlExGame2WinnerVero = False	wlExGame2WinnerVero
	wlExGame2WinnerFel = True	wlExGame2WinnerFel = False	wlExGame2WinnerFel
	wlExGame2WinnerRose = True	wlExGame2WinnerRose = False	wlExGame2WinnerRose
Veronica looses <sup>#84</sup>	<pre>wlExGame2LoserVero = True</pre>	<pre>w1ExGame2LoserVero = False</pre>	wlExGame2LoserVero
Felicia looses <sup>#85</sup>	wlExGame2LoserFel = True	w1ExGame2LoserFel = False	wlExGame2LoserFel
Rosalind looses <sup>#86</sup>	wlExGame2LoserRose = True	w1ExGame2LoserRose = False	wlExGame2LoserRose
avoid the game <sup>#87</sup>	wlExGame3Avoid = True	w1ExGame3Avoid = False	wlExGame3Avoid
Alice's photos <sup>#88</sup>	<pre>w2AlicePhotos = True w2KillianBet = True minaBully = True w2FetishChoke = True</pre>	<pre>w2AlicePhotos = False</pre>	w2AlicePhotos
take the wage <sup>#89</sup>		w2KillianBet = False	w2KillianBet
¿ <u>Mina was bullied</u> ; <sup>#90</sup>		minaBully = False	minaBully
¿ <u>choke a woman</u> ; <sup>#91</sup>		w2FetishChoke = False	w2FetishChoke
<pre>¿enone a womany? ¿edge me i #92 ¿inanimate object i #93 ¿just a friend i #94 fun with Hana #95</pre>	<pre>w2FetishEdging = True w2FetishObjectify = True hanaFriendFlag = True w2HanaSex = True</pre>	<pre>w2FetishEdging = False w2FetishObjectify = False hanaFriendFlag = False w2HanaSex = False</pre>	w2FetishEdging w2FetishObjectify hanaFriendFlag w2HanaSex
<pre>iun with Haha *** ¿angry ¿ #96 ¿Veronica lets it out<sup>2</sup> ¿ #97 ¿kiss Mina¿ #98 decline #99</pre>	<pre>w2HanaSeX = True</pre>	<pre>w2Hanasex - False</pre>	w2HallaSex
	w2KatAnger = True	w2KatAnger = False	w2KatAnger
	VeronicaPentUp = True	VeronicaPentUp = False	VeronicaPentUp
	w2MinaKiss = True	w2MinaKiss = False	w2MinaKiss
	w2HarpRainCheck = True	w2HarpRainCheck = False	w2HarpRainCheck
fuck Kathleen <sup>#100</sup> $i \underline{submit} i^{\#101}$ sit back <sup>#102</sup> take the lead <sup>#103</sup>	<pre>w2HarpRainCheck = True w2KatSex = True w2KatSexSub = True w2KatTop = True w2KatBottom = True</pre>	<pre>w2HarpRainCheck = False w2KatSex = False w2KatSexSub = False w2KatTop = False w2KatBottom = False</pre>	w2HarpRainCheck w2KatSex w2KatSexSub w2KatTop w2KatBottom
<pre>¿to the tunnel;#104 ¿tease her;#105 ¿flirt with the old man;#106</pre>	<pre>w2RosalindParkTunnel = True w2RosalindTeased = True w2RosalindParkOldman = True</pre>	<pre>w2RosalindParkTunnel = False w2RosalindTeased = False w2RosalindParkOldman = False w2RoseGag = False</pre>	w2RosalindParkTunnel w2RosalindTeased w2RosalindParkOldman
<pre>¿like gagging ¿#107 ¿call her names ¿#108 ¿get creative ¿#109 ¿talk dirty ;#110 #111</pre>	<pre>w2RoseGag = True w2RosaMean = True w2RosaCreative = True w2RosaKind = True</pre>	<pre>w2RosaMean = False w2RosaCreative = False w2RosaKind = False</pre>	w2RoseGag w2RosaMean w2RosaCreative w2RosaKind
<pre>¿treat her like a dog;#111 heat her up#112 ¿be mean;#113 ¿make her squirm;#114</pre>	<pre>w2VeronicaDog = True w2VeronicaHeated = True w2VeronicaMean = True w2VeronicaSquirm = True</pre>	<pre>w2VeronicaDog = False w2VeronicaHeated = False w2VeronicaMean = False w2VeronicaSquirm = False</pre>	w2VeronicaDog w2VeronicaHeated w2VeronicaMean w2VeronicaSquirm
<u>¿tea bag her</u> ; <sup>#115</sup>	<pre>w2VeronicaTBag = True</pre>	<pre>w2VeronicaTBag = False</pre>	w2VeronicaTBag
<u>¿scratch her back</u> ; <sup>#116</sup>	w2VeronicaScratch = True	w2VeronicaScratch = False	w2VeronicaScratch
<u>¿Veronica does the work</u> ; <sup>#117</sup>	w2VeronicaTop = True	w2VeronicaTop = False	w2VeronicaTop
<u>¿moan for her</u> ; <sup>#118</sup>	w2VeronicaShameless = True	w2VeronicaShameless = False	w2VeronicaShameless
<pre>¿facial;<sup>#119</sup> dry hump Hana <sup>#120</sup> lie for lan <sup>#121</sup> ¿pat her head;<sup>#122</sup></pre>	<pre>w2EdwinFacial = True</pre>	<pre>w2EdwinFacial = False</pre>	w2EdwinFacial
	w2HanaHump = True	w2HanaHump = False	w2HanaHump
	w2MinaIanCover = True	w2MinaIanCover = False	w2MinaIanCover
	w2MinaPat = True	w2MinaPat = False	w2MinaPat
<pre>cool to vent #123 all of them #124 ¿high intensity i #125 ¿continue i #126</pre>	<pre>w2MinaFlagVent = True</pre>	<pre>w2MinaFlagVent = False</pre>	w2MinaFlagVent
	w2FeliciaPacked = True	w2FeliciaPacked = False	w2FeliciaPacked
	w2FeliciaHigh = True	w2FeliciaHigh = False	w2FeliciaHigh
	w2FeliciaExtra = True	w2FeliciaExtra = False	w2FeliciaExtra
grab her <sup>#127</sup>	<pre>w2FeliciaImpressed = True</pre>	<pre>w2FeliciaImpressed = False edwinAnal = False w2FeliciaDegrade = False feliciaAnger = False</pre>	w2FeliciaImpressed
¿ <u>anal_sex</u> ; <sup>#128</sup>	edwinAnal = True		edwinAnal
¿ <u>degrade_her</u> ; <sup>#129</sup>	w2FeliciaDegrade = True		w2FeliciaDegrade
anger <sup>#130</sup>	feliciaAnger = True		feliciaAnger
Felicia's sugar baby <sup>#131</sup> solution to Rosalind's problem <sup>#132</sup> Felicia fixing Rosalind's problem <sup>#133</sup> ¿reject Felicia į <sup>#134</sup>	<pre>feliciaSugarBaby = True rosalindSolution = True rosalindFelSolution = True w2FeliciaAbort = True</pre>	<pre>feliciaSugarBaby = False rosalindSolution = False rosalindFelSolution = False w2FeliciaAbort = False</pre>	feliciaSugarBaby rosalindSolution rosalindFelSolution w2FeliciaAbort
<pre>¿ heads up ¿ #135 ¿ expose Veronica ¿ #136 August fixing Rosalind's problem #137 Killian fixing Rosalind's problem #138</pre>	<pre>killianHeadsUp = True w2VeronicaExposed = True rosalindAugSolution = True rosalindKilSolution = True</pre>	killianHeadsUp = False w2VeronicaExposed = False rosalindAugSolution = False rosalindKilSolution = False	killianHeadsUp w2VeronicaExposed rosalindAugSolution rosalindKilSolution
<pre>¿Kathleen fixing Rosalind's problem for free;#139</pre>	<pre>rosalindKatSolutionFree = True rosalindKatSolution = True w2MinaDistract = True w2MinaBetWin = True</pre>	<pre>rosalindKatSolutionFree = False</pre>	rosalindKatSolutionFree
¿Kathleen fixing Rosalind's problem;#140		rosalindKatSolution = False	rosalindKatSolution
distract her #141		w2MinaDistract = False	w2MinaDistract
win the bet #142		w2MinaBetWin = False	w2MinaBetWin
cheat on with Mina <sup>#143</sup> <u>i make a mess</u> i <sup>#144</sup> lovers <sup>#145</sup> <u>i push her to break up</u> i <sup>#146</sup>	<pre>minaCheat = True w2MinaMess = True w2MinaLovers = True w2MinaPush = True</pre>	<pre>minaCheat = False w2MinaMess = False w2MinaLovers = False w2MinaPush = False</pre>	minaCheat w2MinaMess w2MinaLovers w2MinaPush
<pre>¿Killian mentions threesome; #147 homework #148 ¿demonstration; #149 Jacob's favor for Emma #150</pre>	<pre>w2ThreesomeTopicBreached = True</pre>	<pre>w2ThreesomeTopicBreached = False</pre>	w2ThreesomeTopicBreached
	w2RosalindPhoto = True	w2RosalindPhoto = False	w2RosalindPhoto
	w2ExRosalindKissDemo = True	w2ExRosalindKissDemo = False	w2ExRosalindKissDemo
	keep watch:w2ExEmmaFavor = "watched"	w2ExEmmaFavor = "unknown"	w2ExEmmaFavor
<u>itake it out</u> ; <sup>#151</sup>	<pre>give her the night off:w2ExEmmaFavor = "promised" fulfilled the favor:w2ExEmmaFavor = "fulfilled" w2ExWhippedOut = True w2ExSearch = True</pre>	w2ExWhippedOut = False	w2ExWhippedOut
search for Harper <sup>#152</sup>		w2ExSearch = False	w2ExSearch
Harper and Lucy <sup>#153</sup>	<pre>w2ExLezSeen = True</pre>	<pre>w2ExLezSeen = False</pre>	w2ExLezSeen
Killian helping with Emma <sup>#154</sup>	w2ExEmmaFavorIan = True	w2ExEmmaFavorIan = False	w2ExEmmaFavorIan
Chuck helping with Emma <sup>#155</sup>	w2ExEmmaFavorChuck = True	w2ExEmmaFavorChuck = False	w2ExEmmaFavorChuck
helping Emma <sup>#156</sup>	w2ExEmmaFavorSolo = True	w2ExEmmaFavorSolo = False	w2ExEmmaFavorSolo
Felicia wins #157         Rosalind wins #158         Veronica wins #159         friend with Veronica #160	<pre>w2ShootWinnerFel = True</pre>	<pre>w2ShootWinnerFel = False</pre>	w2ShootWinnerFel
	w2ShootWinnerRose = True	w2ShootWinnerRose = False	w2ShootWinnerRose
	w2ShootWinnerVero = True	w2ShootWinnerVero = False	w2ShootWinnerVero
	veronicaFriend = True	veronicaFriend = False	veronicaFriend
<pre>¿fuck Felicia;#161 ¿final degrading flourish;#162 ¿Killian fucks Rosalind;#163 ¿snowball;#164</pre>	<pre>w2FelSex = True</pre>	<pre>w2FelSex = False</pre>	w2FelSex
	w2FelHalfMeasure = True	w2FelHalfMeasure = False	w2FelHalfMeasure
	w2ExRoseIanSex = True	w2ExRoseIanSex = False	w2ExRoseIanSex
	w2ExSnowball = True	w2ExSnowball = False	w2ExSnowball
Veronica gets Kathleen's vote <sup>#165</sup>	<pre>w2ExKatVeronica = True</pre>	<pre>w2ExKatVeronica = False</pre>	w2ExKatVeronica
Felicia gets Kathleen's vote <sup>#166</sup>	w2ExKatFelicia = True	w2ExKatFelicia = False	w2ExKatFelicia
Rosalind gets Kathleen's vote <sup>#167</sup>	w2ExKatRosalind = True	w2ExKatRosalind = False	w2ExKatRosalind
tie <sup>#168</sup>	w2ExLosersAll = True	w2ExLosersAll = False	w2ExLosersAll
Rosalind wins #169         Veronica wins #170         Felicia wins #171         Veronica lost #172	<pre>w2ExWinnerRosalind = True</pre>	<pre>w2ExWinnerRosalind = False</pre>	w2ExWinnerRosalind
	w2ExWinnerVeronica = True	w2ExWinnerVeronica = False	w2ExWinnerVeronica
	w2ExWinnerFelicia = True	w2ExWinnerFelicia = False	w2ExWinnerFelicia
	w2ExLoserVeronica = True	w2ExLoserVeronica = False	w2ExLoserVeronica
Felicia lost <sup>#173</sup>	<pre>w2ExLoserFelicia = True</pre>	<pre>w2ExLoserFelicia = False</pre>	w2ExLoserFelicia
Felicia & Veronica lost <sup>#174</sup>	w2ExLoserDuo = True	w2ExLoserDuo = False	w2ExLoserDuo
<u>i seek advice</u> i <sup>#175</sup>	w2ExKathleenAdvice = True	w2ExKathleenAdvice = False	w2ExKathleenAdvice
<u>i Victoria is concerned</u> i <sup>#176</sup>	w2ExMomConcern = True	w2ExMomConcern = False	w2ExMomConcern
<pre>¿victoria is concerned ; """ ¿visit Mina; #177 ¿invite Veronica; #178 seek advice #179 ¿crash at your mom's; #180</pre>	<pre>w2ExMomConcern = True w2ExEndingMina = True w2ExEndingVeronica = True w2ExEndingKathleen = True w2ExEndingVictoria = True</pre>	<pre>w2ExMomConcern = False w2ExEndingMina = False w2ExEndingVeronica = False w2ExEndingKathleen = False w2ExEndingVictoria = False</pre>	w2ExEndingMina w2ExEndingVeronica w2ExEndingKathleen w2ExEndingVictoria
<pre>¿crash at your mom's;#180</pre>	<pre>w2ExEndingVictoria = True</pre>	<pre>w2ExEndingVictoria = False</pre>	w2ExEndingVictoria
¿pickle;#181	w3MinaPickle = True	w3MinaPickle = False	w3MinaPickle
¿transparent with her;#182	w3MinaTransparent = True	w3MinaTransparent = False	w3MinaTransparent
encourage self-reflect #183	ianIntrospect = True	ianIntrospect = False	ianIntrospect
¿reveal the deal;#184	w3IanDealReveal = True	w3IanDealReveal = False	w3IanDealReveal
<pre>¿reveal the deal; #104 ¿probe about college; #185 ¿encourage her; #186 ¿mutual pleasure; #187 ¿sweet talk; #188</pre>	<pre>w3IanDealReveal = True w3IanCollegeProbe = True w3HanaFriendEncourage = True w3HanaMutual = True w3HanaSweet = True</pre>	<pre>w3IanDealReveal = False w3IanCollegeProbe = False w3HanaFriendEncourage = False w3HanaMutual = False w3HanaSweet = False</pre>	w3IanDealReveal w3IanCollegeProbe w3HanaFriendEncourage w3HanaMutual w3HanaSweet
<u>i sweet talk</u> i #100	<pre>w3HanaSweet = True w3HanaFH = True w3NotMessy = True w3HanaUnconditional = True hanaGF = True</pre>	<pre>w3HanaSweet = False</pre>	w3HanaSweet
<u>i fuckhole</u> i #189		w3HanaFH = False	w3HanaFH
<u>i creampie</u> i #190		w3NotMessy = False	w3NotMessy
<u>i be there</u> i #191		w3HanaUnconditional = False	w3HanaUnconditional
girlfriend #192		hanaGF = False	hanaGF
girlfriend <sup>#192</sup>	<pre>hanaGF = True</pre>	<pre>hanaGF = False</pre>	hanaGF
<u>i like Hana &amp; still fool around</u> <u>i</u> <sup>#193</sup>	hanaTwoTime = True	hanaTwoTime = False	hanaTwoTime
Rosalind mean shock <sup>#194</sup>	w3RosalindMeanShock = True	w3RosalindMeanShock = False	w3RosalindMeanShock
Veronica mean shock <sup>#195</sup>	w3VeronicaMeanShock = True	w3VeronicaMeanShock = False	w3VeronicaMeanShock
<u>i full sadist</u> i <sup>#196</sup>	w3PromoShockFullSadism = True	w3PromoShockFullSadism = False	w3PromoShockFullSadism
Felicia mean shock <sup>#197</sup> <i>i polite to Sophia i</i> <sup>#198</sup> put her hand back <sup>#199</sup>	<pre>w3PromoShockFullSadism = True w3FeliciaMeanShock = True w3SophiaPolite = True w3HagHandie = True w3KatPromoFinish = True</pre>	<pre>w3PromoShockFullSadism = False w3FeliciaMeanShock = False w3SophiaPolite = False w3HagHandie = False w3KatPromoFinish = False</pre>	w3PromoShockFullSadism w3FeliciaMeanShock w3SophiaPolite w3HagHandie w3KatPromoFinish
<pre>¿finish with Kathleen;#200 ¿finish with Sophia;#201 ¿mention Harper &amp; Lucy;#202 break off #203 clean start #204</pre>	w3SophiaPromoFinish = True	w3SophiaPromoFinish = False	w3SophiaPromoFinish
	w3KathleenLezTold = True	w3KathleenLezTold = False	w3KathleenLezTold
	minaBreakOff = True	minaBreakOff = False	minaBreakOff
<pre>clean start #204 i rejected i #205 i say my name i #206 i daddy i #207 i teles control of the control of t</pre>	<pre>minaCleanStart = True w3MinaRejection = True w3MinaSayMyName = True w3MinaDaddy = True w3MinaDaddy = True</pre>	<pre>minaCleanStart = False w3MinaRejection = False w3MinaSayMyName = False w3MinaDaddy = False w3AinaDaddy = False</pre>	minaCleanStart w3MinaRejection w3MinaSayMyName w3MinaDaddy
<pre>¿take control of the conversation; #208 fucked Mina in the hotel room #209 see Alice #210 ¿watch Killian &amp; Alice; #211</pre>	<pre>w3AbelControl = True</pre>	<pre>w3AbelControl = False</pre>	w3AbelControl
	w3MinaHotelFucked = True	w3MinaHotelFucked = False	w3MinaHotelFucked
	w3AliceSeen = True	w3AliceSeen = False	w3AliceSeen
	w3AliceOffer = True	w3AliceOffer = False	w3AliceOffer
<u>i call Hana</u> ; <sup>#212</sup> <u>i call Mina</u> ; <sup>#213</sup> invite her for drinks <sup>#214</sup> <u>i be amiable</u> ; <sup>#215</sup> <u>i call a bis</u> <sup>#216</sup>	<pre>w3HanaCutieCall = True w3MinaCutieCall = True w3VeroBarDate = True w3RosalindConfrontationAmiable = True</pre>	<pre>w3HanaCutieCall = False w3MinaCutieCall = False w3VeroBarDate = False w3RosalindConfrontationAmiable = False</pre>	
<pre>¿tackle him;#216</pre>	<pre>w3RCTussled = True</pre>	<pre>w3RCTussled = False</pre>	w3RCTussled
¿attack him;#217	w3RCKnockout = True	w3RCKnockout = False	w3RCKnockout
¿knocked out;#218	w3EdwinKnockedOut = True	w3EdwinKnockedOut = False	w3EdwinKnockedOut
¿sucker punched;#219	w3RCSuckerPunched = True	w3RCSuckerPunched = False	w3RCSuckerPunched
<pre>¿talk him down;#220 ¿both beaten;#221 ¿threatened;#222 ¿August handles it;#223</pre>	<pre>w3RCTalkedDown = True</pre>	<pre>w3RCTalkedDown = False</pre>	w3RCTalkedDown
	w3RCDoubleAssBeat = True	w3RCDoubleAssBeat = False	w3RCDoubleAssBeat
	w3RCThreatened = True	w3RCThreatened = False	w3RCThreatened
	w3RosalindViolentSolution = True	w3RosalindViolentSolution = False	w3RosalindViolentSolution
<pre>¿Chuck handles it;#224 ¿massage;#225 play wingman for Veronica #226 ¿'your highness';#227</pre>	<pre>w3RosalindConnectionSolution = True</pre>	<pre>w3RosalindConnectionSolution = False</pre>	w3RosalindConnectionSolution
	w3RosalindMassaged = True	w3RosalindMassaged = False	w3RosalindMassaged
	w3VeronicaWingman = True	w3VeronicaWingman = False	w3VeronicaWingman
	w3VeroHighness = True	w3VeroHighness = False	w3VeroHighness
<pre>¿_your_mighness_{ ¿open_up;#228 fuck Veronica #229 worship her #230 ¿accept_her_challenge;#231</pre>	<pre>w3VeronicaShared = True w3VeronicaSex = True w3VeronicaWorship = True w3ChallengeAccepted = True</pre>	<pre>w3VeronicaShared = False w3VeronicaSex = False w3VeronicaWorship = False w3ChallengeAccepted = False</pre>	w3VeronicaShared w3VeronicaSex w3VeronicaWorship w3ChallengeAccepted
i accept her challenge (****         Mina wants to watch #232         i kiss Hana (****)         i roleplay (****)         i keep your cards close to your chest (*****)	<pre>w3ChallengeAccepted = True w3MinaWantsToWatch = True w3HanaClubKiss = True w3HanaBrothelRP = True w3ChuckClose = True</pre>	<pre>w3ChallengeAccepted = False w3MinaWantsToWatch = False w3HanaClubKiss = False w3HanaBrothelRP = False w3ChuckClose = False</pre>	w3ChallengeAccepted w3MinaWantsToWatch w3HanaClubKiss w3HanaBrothelRP w3ChuckClose
<pre>¿keep your cards close to your chest;#233</pre>	<pre>w3ChuckClose = True w3KimberReality = True w3KimberWrong = True w3DariusFakeName = True w3MCThreesomeCherryPopped = True</pre>	<pre>w3ChuckClose = False</pre>	w3ChuckClose
¿best for Kimber;#236		w3KimberReality = False	w3KimberReality
¿agree it's wrong;#237		w3KimberWrong = False	w3KimberWrong
¿use a fake name;#238		w3DariusFakeName = False	w3DariusFakeName
¿threesome Killian/Rosalind;#239		w3MCThreesomeCherryPopped = False	w3MCThreesomeCherryPopped
platonic relationship with Felicia <sup>#240</sup>	<pre>w3FeliciaPlatonic = True</pre>	w3FeliciaPlatonic = False	w3FeliciaPlatonic
¿attempt a kiss į <sup>#241</sup>	kissAttempt = True	kissAttempt = False	kissAttempt
¿kiss his hand į <sup>#242</sup>	w3RayKiss = True	w3RayKiss = False	w3RayKiss
give her a touch <sup>#243</sup> ask if it is a coincidence <sup>#244</sup> <u>¿ask how she's doing</u> ¿ <sup>#245</sup> <u>¿tease her about Harper</u> ¿ <sup>#246</sup>	<pre>w3LucyTouch = True w3CoincidenceAsk = True w3LucyHowUDoin = True w3LucyLezTease = True w3LucyLezTease = True</pre>	<pre>w3LucyTouch = False w3CoincidenceAsk = False w3LucyHowUDoin = False w3LucyLezTease = False w3LucyLezTease = False</pre>	w3LucyTouch w3CoincidenceAsk w3LucyHowUDoin w3LucyLezTease
<pre>¿ask if Eric treats her alright; #247 ¿ask again if it is a coincidence; #248 ¿talk to Eric Waylon; #249 confront Lucy #250</pre>	<pre>w3LucyEricAsk = True</pre>	<pre>w3LucyEricAsk = False</pre>	w3LucyEricAsk
	w3CoincidenceAskTwice = True	w3CoincidenceAskTwice = False	w3CoincidenceAskTwice
	w3EricTalked = True	w3EricTalked = False	w3EricTalked
	w3LucyConfront = True	w3LucyConfront = False	w3LucyConfront
$\frac{2}{2} \frac{2}{3} \frac{2}{3} \frac{2}{3} \frac{1}{3} \frac{1}$	<pre>w3FeliciaIdle = True</pre>	<pre>w3FeliciaIdle = False</pre>	w3FeliciaIdle
	w3LizaBlackMail = True	w3LizaBlackMail = False	w3LizaBlackMail
	w3FeliciaEricWarn = True	w3FeliciaEricWarn = False	w3FeliciaEricWarn
	kissAttempt2 = True	kissAttempt2 = False	kissAttempt2
talk to Denise <sup>#255</sup>	<pre>w3FeliciaDeniseConvinced = True w3ActuallyBlackmail = True w3LucyRelationshipOffer = True</pre>	<pre>w3FeliciaDeniseConvinced = False</pre>	w3FeliciaDeniseConvinced
blackmail Elizabeth <sup>#256</sup>		w3ActuallyBlackmail = False	w3ActuallyBlackmail
¿good relationship; <sup>#257</sup>		w3LucyRelationshipOffer = False	w3LucyRelationshipOffer
¿Lucy confirms she's spying on Felicia for Kathleen; <sup>#258</sup>		w3FeliciaKatCall = False	w3FeliciaKatCall
<pre>¿Indey confirms she's spying on Ferrera for Kathleen?""" ¿grope her¿#259 ¿grope Lucy even more;#260 ¿Kathleen reveals her intentions with Felicia;#261 ¿big compliment;#262</pre>	<pre>w3FellClakatCall = True</pre>	<pre>w3Feliciakattai1 = False</pre>	w3FeliClaKatCall
	w3LucyGrope = True	w3LucyGrope = False	w3LucyGrope
	w3LucySupergrope = True	w3LucySupergrope = False	w3LucySupergrope
	w3KathleenFeliciaReveal = True	w3KathleenFeliciaReveal = False	w3KathleenFeliciaReveal
	w3FeliciaHeavyCompliment = True	w3FeliciaHeavyCompliment = False	w3FeliciaHeavyCompliment
<pre>¿choke her;#263 ¿lose control;#264 ¿romantic;#265</pre>	<pre>w3FeliciaHeavyCompliment = True w3FeliciaChoke = True w3FeliciaLoseControl = True w3FeliciaRomanceFocus = True w3FeliciaThreesomeControl = True</pre>	<pre>w3FeliciaHeavyCompliment = False w3FeliciaChoke = False w3FeliciaLoseControl = False w3FeliciaRomanceFocus = False w3FeliciaThreesomeControl = False</pre>	w3FeliciaHeavyCompliment w3FeliciaChoke w3FeliciaLoseControl w3FeliciaRomanceFocus w3FeliciaThreesomeControl
<u>itake control</u> ; <sup>#266</sup>	True	False	ainreesomeControl

100

### Unlock scenes

1

F

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1 martine

# number: The scene number

title: The scene title unlock: what to type in the developer console to unlock it lock: what to type in the developer console to lock check current value: what to type in the developer console

	to type in the developer console to lock <b>ent value</b> : what to type in the developer console to check the current value			
number 1	title Take advantage of Rosalind during the prologue to unlock.	<b>unlock</b> persistent.RoseTAGallery = True	<pre>lock persistent.RoseTAGallery = False</pre>	check current value persistent.RoseTAGallery
2 3	Interview Rosalind during Week 1. Rosalind route: Accept her proposal.	<pre>persistent.roseGonzoGallery = True persistent.roseWlSexGallery = True</pre>	<pre>persistent.roseGonzoGallery = False persistent.roseWlSexGallery = False</pre>	persistent.roseGonzoGallery persistent.roseWlSexGallery
4 5	Having fully accepted Rosalind's terms, make her prove it. Progress through the story.	<pre>persistent.roseBodyWritingText = True persistent.roseExhibitionlGamel = True</pre>	<pre>persistent.roseBodyWritingText = False persistent.roseExhibition1Game1 = False</pre>	persistent.roseBodyWritingText persistent.roseExhibition1Game1
6 7 8	Felicia won week 1, game 1. Veronica won week 1, game 1. Rosalind lost some variation of week 1, game 2.	<pre>persistent.w1ExGame2VeroRoseGallery = True persistent.w1ExGame2RoseFelGallery = True</pre>	<pre>persistent.wlExGame2VeroRoseGallery = False persistent.wlExGame2RoseFelGallery = False </pre>	persistent.w1ExGame2VeroRoseGallery persistent.w1ExGame2RoseFelGallery
9 10	Progress through the story. Progress through the story.	<pre>persistent.w1ExGame3RoseGallery = True persistent.w2ShamePhotoshootGallery = True persistent.roseW2ParkSceneGallery = True</pre>	<pre>persistent.wlExGame3RoseGallery = False persistent.w2ShamePhotoshootGallery = False persistent.roseW2ParkSceneGallery = False</pre>	<pre>persistent.wlExGame3RoseGallery persistent.w2ShamePhotoshootGallery persistent.roseW2ParkSceneGallery</pre>
11 12	Progress through the story. You and Rosalind are in a deal.	<pre>persistent.roseW2BoobjobSceneGallery = True persistent.roseW2KitchenSceneGallery = True</pre>	<pre>persistent.roseW2BoobjobSceneGallery = False persistent.roseW2KitchenSceneGallery = False</pre>	persistent.roseW2BoobjobSceneGallery persistent.roseW2KitchenSceneGallery
13 14	Unlocked if you accept Hana's birthday present and then choose to hold her. Having fully embraced Rosalind's terms in week 1, push it further in week 2.	persistent.hanaW2Dream = True persistent.roseW2Spank = True	persistent.hanaW2Dream = False persistent.roseW2Spank = False	persistent.hanaW2Dream persistent.roseW2Spank
15 16	Having fully embraced Rosalind's terms in week 1, push it further in week 2. Publicly grope Rosalind during Week 2's Exhibition.	<pre>persistent.roseW2Sausage = True persistent.roseW2Sgrope = True</pre>	<pre>persistent.roseW2Sausage = False persistent.roseW2Sgrope = False</pre>	persistent.roseW2Sausage persistent.roseW2Sgrope
17 18	Progress through the story. Progress through the story.	<pre>persistent.roseW2Shame = True persistent.w3ShockGame = True</pre>	<pre>persistent.roseW2Shame = False persistent.w3ShockGame = False</pre>	persistent.roseW2Shame persistent.w3ShockGame
19 20 21	Progress through the story. Progress through the story. Progress through the story.	<pre>persistent.w3PunishGame = True persistent.w3PunishGame = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame persistent.w3PunishGame
21 22 23	Progress through the story. Don't ask Veronica out.	<pre>persistent.w3PunishGame = True persistent.w3PunishGame = True persistent.w3RoseCouchHJ = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False persistent.w3RoseCouchHJ = False</pre>	persistent.w3PunishGame persistent.w3PunishGame persistent.w3RoseCouchHJ
24 1	Approach Ian to solve Rosalind's money problems. Afterparty: Use your get out of jail card on Felicia.	persistent.w3RoseThreesome = True persistent.minaFeliciaKissGallery = True	<pre>persistent.w3RoseThreesome = False persistent.minaFeliciaKissGallery = False</pre>	persistent.w3RoseThreesome
2 3	Afterparty: The bottle has spoken. Kiss Mina. Go to the gym with Mina.	persistent.minaMCKissGallery = True persistent.wlMinaVeroGym = True	<pre>persistent.minaMCKissGallery = False persistent.wlMinaVeroGym = False</pre>	persistent.minaMCKissGallery persistent.wlMinaVeroGym
4 5	Put on a convincing performance with a doubting Mina. While on Mina's path, cross the line.	<pre>persistent.w2MinaKissGallery = True persistent.w2MinaMindBlown = True</pre>	<pre>persistent.w2MinaKissGallery = False persistent.w2MinaMindBlown = False</pre>	persistent.w2MinaKissGallery persistent.w2MinaMindBlown
6 7	After the week 2 Exhibition, visit Mina.         After the week 2 Exhibition, visit Kathleen.	persistent.minaW3HJ = True persistent.w3dream = True	<pre>persistent.minaW3HJ = False persistent.w3dream = False</pre>	persistent.minaW3HJ persistent.w3dream
8 9 10	After rejecting Mina's advances, change your mind. Be on Mina's Path. The more the merrier.	<pre>persistent.w3MinaParkKiss = True persistent.w3MinaHotelSex = True </pre>	<pre>persistent.w3MinaParkKiss = False persistent.w3MinaHotelSex = False persistent.w2FalizieNineThusesene False</pre>	<pre>persistent.w3MinaParkKiss persistent.w3MinaHotelSex persistent.w3FeliciaMinaThreesome</pre>
10 1 2	During Never Have I Ever, ask a spicy question. Accept Hana's birthday present.	<pre>persistent.w3FeliciaMinaThreesome = True persistent.w2HanaZaraFBGallery = True persistent.w2HanaBDGallery = True</pre>	<pre>persistent.w3FeliciaMinaThreesome = False persistent.w2HanaZaraFBGallery = False persistent.w2HanaBDGallery = False</pre>	persistent.w2HanaZaraFBGallery persistent.w2HanaBDGallery
3	Unlocked if you accept Hana's birthday present and then choose to hold her. Unlocked if you accept Hana's birthday present and then choose to hold her.		<pre>persistent.hanaW2Dream = False persistent.hanaW2DryHump = False</pre>	persistent.hanaW2Dream
5 6	Unlocked if you accept Hana's birthday present and then choose to hold her. After the week 2 Exhibition, visit Kathleen.		persistent.hanaMCKiss = False persistent.w3dream = False	persistent.hanaMCKiss persistent.w3dream
7 8	Get physical during the movie date with Hana. Get physical during the karaoke date with Hana.	<pre>persistent.w3moviemakeout = True persistent.w3karaokemakeout = True</pre>	<pre>persistent.w3moviemakeout = False persistent.w3karaokemakeout = False</pre>	persistent.w3moviemakeout persistent.w3karaokemakeout
9 10 11	Hana was sufficiently revved up during the date. Promise Hana. Call Hana when you can't sleep	<pre>persistent.w3hanafuckfest = True persistent.w3HanaRomanceSex = True persistent w3HanaRomeSex = True</pre>	<pre>persistent.w3hanafuckfest = False persistent.w3HanaRomanceSex = False persistent w3HanaRomanceSex = False</pre>	persistent.w3hanafuckfest persistent.w3HanaRomanceSex persistent.w3HanaRomanceSex
11 12 1	Call Hana when you can't sleep. Publicly show your affection. Ignore Mina at the club and do shots with Felicia.	<pre>persistent.w3HanaPhoneSex = True persistent.w3HanaFacefuck = True persistent.felBathroomGallery = True</pre>	<pre>persistent.w3HanaPhoneSex = False persistent.w3HanaFacefuck = False persistent.felBathroomGallery = False</pre>	<pre>persistent.w3HanaPhoneSex persistent.w3HanaFacefuck persistent.felBathroomGallery</pre>
2 3	Afterparty: Use your get out of jail card on Felicia. Afterparty: Accept Felicia's advances.	<pre>persistent.felBathroomGallery = True persistent.minaFeliciaKissGallery = True persistent.felAfterPartyGallery = True</pre>	<pre>persistent.felBathroomGallery = False persistent.minaFeliciaKissGallery = False persistent.felAfterPartyGallery = False</pre>	persistent.felBathroomGallery persistent.minaFeliciaKissGallery persistent.felAfterPartyGallery
4 5	Afterparty, high bromance: invite Killian to jon you. Interview Felicia during Week 1.	<pre>persistent.felDiscoThreesomeGallery = True persistent.felGonzoGallery = True</pre>	<pre>persistent.felDiscoThreesomeGallery = False persistent.felGonzoGallery = False</pre>	persistent.felDiscoThreesomeGallery persistent.felGonzoGallery
6 7	Felicia route: progress through the story. Progress through the story.	<pre>persistent.felWlFantasyGallery = True persistent.felExhibitionlGame1 = True</pre>	<pre>persistent.felWlFantasyGallery = False persistent.felExhibitionlGame1 = False</pre>	persistent.felW1FantasyGallery persistent.felExhibition1Game1
8 9	Rosalind won week 1, game 1. Veronica won week 1, game 1.	<pre>persistent.w1ExGame2VeroFelGallery = True persistent.w1ExGame2RoseFelGallery = True</pre>	<pre>persistent.wlExGame2VeroFelGallery = False persistent.wlExGame2RoseFelGallery = False</pre>	persistent.wlExGame2VeroFelGallery persistent.wlExGame2RoseFelGallery
10 11 12	Felicia lost some variation of week 1, game 2. Progress through the story. Unlocked automatically.	<pre>persistent.w1ExGame3FelGallery = True persistent.w2ShamePhotoshootGallery = True persistent.w2FeliciaEggStuff = True</pre>	<pre>persistent.wlExGame3FelGallery = False persistent.w2ShamePhotoshootGallery = False persistent.w2FeliciaEggStuff = False</pre>	<pre>persistent.wlExGame3FelGallery persistent.w2ShamePhotoshootGallery persistent.w2FeliciaEggStuff</pre>
12 13 14	Unlocked automatically. Accept Felicia's video call.	<pre>persistent.w2FeliciaConvoTease = True persistent.w2FeliciaBathroomJill = True</pre>	<pre>persistent.w2FeliciaConvoTease = False persistent.w2FeliciaBathroomJill = False</pre>	persistent.w2FeliciaConvoTease persistent.w2FeliciaBathroomJill
15 16	While on Felcia's path, choose to take it further. During Week 2's Exhibition, settle a bet.	persistent.w2FeliciaSex = True persistent.felW2grope = True	<pre>persistent.w2FeliciaSex = False persistent.felW2grope = False</pre>	persistent.w2FeliciaSex persistent.felW2grope
17 18	Progress through the story. After the week 2 Exhibition, visit Kathleen.	persistent.felW2Shame = True persistent.w3dream = True	<pre>persistent.felW2Shame = False persistent.w3dream = False</pre>	persistent.felW2Shame persistent.w3dream
19 20	Progress through the story. Progress through the story.	persistent.w3ShockGame = True persistent.w3PunishGame = True	<pre>persistent.w3ShockGame = False persistent.w3PunishGame = False</pre>	persistent.w3ShockGame persistent.w3PunishGame
21 22 23	Progress through the story. Progress through the story. Progress through the story.	<pre>persistent.w3PunishGame = True persistent.w3PunishGame = True persistent.w3PunishGame = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame persistent.w3PunishGame persistent.w3PunishGame
24 25	After Felicia's art date, opt to spend time with her alone. The more the merrier.	persistent.w3FeliciaSoloPath = True persistent.w3FeliciaMinaThreesome = True	<pre>persistent.w3FeliciaSoloPath = False persistent.w3FeliciaMinaThreesome = False</pre>	persistent.w3FeliciaSoloPath persistent.w3FeliciaMinaThreesome
1	Progress through the story. Progress through the story.	<pre>persistent.katCarnationInterviewReplay = True persistent.VeroEggInsertGallery = True</pre>	<pre>persistent.katCarnationInterviewReplay = False persistent.VeroEggInsertGallery = False</pre>	<pre>persistent.katCarnationInterviewReplay persistent.VeroEggInsertGallery</pre>
3	Progress through the story. Progress through the story.	<pre>persistent.FEG1Gallery = True persistent.FEG2Gallery = True</pre>	<pre>persistent.FEG1Gallery = False persistent.FEG2Gallery = False</pre>	persistent.FEG1Gallery persistent.FEG2Gallery
5 6 7	Progress through the story. Interview Veronica during Week 1. Go to the gym with Mina.	<pre>persistent.FEG3VeroGallery = True persistent.veroGonzoGallery = True persistent.wlMinaVeroGym = True</pre>	<pre>persistent.FEG3VeroGallery = False persistent.veroGonzoGallery = False persistent.wlMinaVeroGym = False</pre>	<pre>persistent.FEG3VeroGallery persistent.veroGonzoGallery persistent.wlMinaVeroGym</pre>
9	Visit Veronica before exhibition #1. Progress through the story.	<pre>persistent.wiMinaverogym = True persistent.veroExlGrope = True persistent.veroExhibitionlGame1 = True</pre>	<pre>persistent.wiminaverogym = False persistent.veroExlGrope = False persistent.veroExhibition1Game1 = False</pre>	persistent.veroExlGrope persistent.veroExhibitionlGame1
10 11	Rosalind won week 1, game 1. Felicia won week 1, game 1.	persistent.w1ExGame2VeroFelGallery = True persistent.w1ExGame2VeroRoseGallery = True	<pre>persistent.wlExGame2VeroFelGallery = False persistent.wlExGame2VeroRoseGallery = False</pre>	persistent.wlExGame2VeroFelGallery persistent.wlExGame2VeroRoseGallery
12 13	Veronica lost some variation of week 1, game 2. Progress through the story.	<pre>persistent.w1ExGame3VeroGallery = True persistent.w2ShamePhotoshootGallery = True</pre>	<pre>persistent.wlExGame3VeroGallery = False persistent.w2ShamePhotoshootGallery = False</pre>	persistent.wlExGame3VeroGallery persistent.w2ShamePhotoshootGallery
14 15	Progress through the story. Have Veronica propose a deal.	<pre>persistent.veroW2GymSceneGallery = True persistent.veroW2ScratchGallery = True</pre>	<pre>persistent.veroW2GymSceneGallery = False persistent.veroW2ScratchGallery = False</pre>	persistent.veroW2GymSceneGallery persistent.veroW2ScratchGallery
16 17 18	Scratch Veronica's back. Unlocked if you accept Hana's birthday present and then choose to hold her. Progress through the story.	<pre>persistent.veroW2MCScratchGallery = True persistent.hanaW2Dream = True persistent.veroW2Shame = True</pre>	<pre>persistent.veroW2MCScratchGallery = False persistent.hanaW2Dream = False </pre>	<pre>persistent.veroW2MCScratchGallery persistent.hanaW2Dream persistent.veroW2Shame</pre>
19 20	Progress through the story. Progress through the story.	<pre>persistent.verowzsname = True persistent.w3ShockGame = True persistent.w3PunishGame = True</pre>	<pre>persistent.veroW2Shame = False persistent.w3ShockGame = False persistent.w3PunishGame = False</pre>	persistent.w3ShockGame persistent.w3PunishGame
21 22	Progress through the story. Progress through the story.	persistent.w3PunishGame = True persistent.w3PunishGame = True	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame
23 24	Progress through the story. Dance!	<pre>persistent.w3PunishGame = True persistent.w3VeronicaDance = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3VeronicaDance = False</pre>	persistent.w3PunishGame persistent.w3VeronicaDance
25 26 27	After inviting Veronica to dance, take it further A kiss leads to	<pre>persistent.w3VeronicaKiss = True persistent.w3VeronicaSex = True </pre>	<pre>persistent.w3VeronicaKiss = False persistent.w3VeronicaSex = False </pre>	<pre>persistent.w3VeronicaKiss persistent.w3VeronicaSex </pre>
27 1 2	Play wingman. Progress through the story. Progress through the story.	<pre>persistent.w3VeronicaStory = True persistent.katCarnationInterviewReplay = True persistent.FEG1Gallery = True</pre>	<pre>persistent.w3VeronicaStory = False persistent.katCarnationInterviewReplay = False persistent.FEG1Gallery = False</pre>	<pre>persistent.w3VeronicaStory persistent.katCarnationInterviewReplay persistent.FEGIGallery</pre>
2 3 4	Progress through the story. Progress through the story. Progress through the story.	<pre>persistent.FEGIGallery = True persistent.FEG2Gallery = True persistent.FEG3VeroGallery = True</pre>	<pre>persistent.FEGIGallery = False persistent.FEG2Gallery = False persistent.FEG3VeroGallery = False</pre>	persistent.FEG2Gallery persistent.FEG3VeroGallery
5 6	Nail the Carnation interview during week 1. Rosalind won week 1, game 1.	persistent.gonzoRewardGallery = True persistent.wlExGame2VeroFelGallery = True	<pre>persistent.gonzoRewardGallery = False persistent.wlExGame2VeroFelGallery = False</pre>	<pre>persistent.gonzoRewardGallery persistent.wlExGame2VeroFelGallery</pre>
7 8	Felicia won week 1, game 1. Veronica won week 1, game 1.	<pre>persistent.wlExGame2VeroRoseGallery = True persistent.wlExGame2RoseFelGallery = True</pre>	<pre>persistent.wlExGame2VeroRoseGallery = False persistent.wlExGame2RoseFelGallery = False</pre>	persistent.wlExGame2VeroRoseGallery persistent.wlExGame2RoseFelGallery
9 10	Accept Mrs. Pulman's gift. Mrs. Pulman trusts you.	<pre>persistent.w2KatBirthdayGiftGallery = True persistent.w2KatSceneGallery = True</pre>	<pre>persistent.w2KatBirthdayGiftGallery = False persistent.w2KatSceneGallery = False</pre>	persistent.w2KatBirthdayGiftGallery persistent.w2KatSceneGallery
11 12 13	Progress through the story. Progress through the story. Progress through the story.	<pre>persistent.veroW2Shame = True persistent.felW2Shame = True persistent.roseW2Shame = True</pre>	<pre>persistent.veroW2Shame = False persistent.felW2Shame = False persistent.roseW2Shame = False</pre>	<pre>persistent.veroW2Shame persistent.felW2Shame persistent.roseW2Shame</pre>
13 14 15	After the week 2 Exhibition, visit Kathleen. Progress through the story.	<pre>persistent.roseW2Shame = True persistent.w3dream = True persistent.w3ShockGame = True</pre>	<pre>persistent.roseW2Shame = False persistent.w3dream = False persistent.w3ShockGame = False</pre>	persistent.roseW2Shame persistent.w3dream persistent.w3ShockGame
16 17	Progress through the story. Progress through the story.	<pre>persistent.w3PunishGame = True persistent.w3PunishGame = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame persistent.w3PunishGame
18 19	Progress through the story. Progress through the story.	<pre>persistent.w3PunishGame = True persistent.w3PunishGame = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame
1 2	Progress through the story. Progress through the story. Dreagness through the story.	<pre>persistent.katCarnationInterviewReplay = True persistent.HarpSaunaBJGallery = True</pre>	persistent.HarpSaunaBJGallery = False	persistent.HarpSaunaBJGallery
3 4 5	Progress through the story. Progress through the story. Nail the Carnation interview during week 1	<pre>persistent.FEG1Gallery = True persistent.FEG3LucyGallery = True persistent_gonzoRewardGallery = True</pre>	<pre>persistent.FEG1Gallery = False persistent.FEG3LucyGallery = False persistent gonzoRewardGallery = False</pre>	<pre>persistent.FEG1Gallery persistent.FEG3LucyGallery persistent_gonzoPewardGallery</pre>
5 6 7	Nail the Carnation interview during week 1.During Never Have I Ever, ask a spicy question.Accept Mrs. Pulman's gift.	<pre>persistent.gonzoRewardGallery = True persistent.w2HanaZaraFBGallery = True persistent.w2KatBirthdayGiftGallery = True</pre>	<pre>persistent.gonzoRewardGallery = False persistent.w2HanaZaraFBGallery = False persistent.w2KatBirthdayGiftGallery = False</pre>	<pre>persistent.gonzoRewardGallery persistent.w2HanaZaraFBGallery persistent.w2KatBirthdayGiftGallery</pre>
7 8 9	Unlocked automatically. Get to the bottom of Samson's duplicity.	<pre>persistent.w2KatBirthdayGiftGallery = True persistent.w2IanMaid3some = True persistent.daliaW2Sauna = True</pre>	<pre>persistent.w2KatBirthdayGiitGallery = False persistent.w2IanMaid3some = False persistent.daliaW2Sauna = False</pre>	persistent.w2KatBirthdayGiitGallery persistent.w2IanMaid3some persistent.daliaW2Sauna
10 11	During Week 2's Exhibition indulge your voyeuristic tendencies. Progress through the story.	persistent.harperlucyW2Lez = True persistent.w3PunishGame = True	<pre>persistent.harperlucyW2Lez = False persistent.w3PunishGame = False</pre>	<pre>persistent.harperlucyW2Lez persistent.w3PunishGame</pre>
12 13	Progress through the story. Progress through the story.	persistent.w3PunishGame = True persistent.w3PunishGame = True	<pre>persistent.w3PunishGame = False persistent.w3PunishGame = False</pre>	persistent.w3PunishGame
14 15 16	Progress through the story. Be on Mina's Path.	<pre>persistent.w3PunishGame = True persistent.w3VicMidTierFBSex = True persistent w2AlicoPhoneSer = True</pre>	<pre>persistent.w3PunishGame = False persistent.w3VicMidTierFBSex = False persistent w3NicGDepensor = False</pre>	<pre>persistent.w3PunishGame persistent.w3VicMidTierFBSex persistent.w2AligapheneSex</pre>
16 17 18	Let your curiosity get the better of you. Play Wingman for Veronica. Be a little understanding.	<pre>persistent.w3AlicePhoneSex = True persistent.w3LBBathroomBJ = True persistent.w3LucyAffable = True</pre>	<pre>persistent.w3AlicePhoneSex = False persistent.w3LBBathroomBJ = False persistent.w3LucyAffable = False</pre>	<pre>persistent.w3AlicePhoneSex persistent.w3LBBathroomBJ persistent.w3LucyAffable</pre>
19	Do what you know you really want to do.	persistent.w3LucyQPQ = True	persistent.w3LucyQPQ = False	persistent.w3LucyQPQ

Appleter, A participant of the second second