

## Normal Life Under Feet walkthrough (-1.10.1)

### Preface:

It is an honor to write a guide for "Normal Life Under Feet." Since my style differs from the previous guide author, I've written a new one myself. Wishing everyone an enjoyable gaming experience!

### Basic Introduction:



Hunger Points, work, certain scenes, and sleeping each consume hunger points. The game ends when hunger points reach 0. Eggs: 4; Egg Pancakes: 12; Green Tea: 10; Junluo's Gift: 20; Beer: 25; Steamed Buns: 25; Canned Fish: 25; Stamina Pills: 50; Excrement: Pre-experiment submissiveness level \* 1, post-experiment submissiveness level \* 2.



Dominance Points: Some scenes require a certain level of dominance to trigger. It is advisable to increase dominance appropriately.



Submissiveness: This probably goes without saying.

Before the start of school: the game began according to the prompts, in the scene of the left side of the house in the leftmost room can be found in the house of Yamagata Hiroshi. After the drama into the right door into their own rooms, and then out of the living room can see the lower left corner of the computer desk chair can trigger the drama, choose to want to get a little closer to the slavery +1 and triggered the CG Yamagata Hiroshi's desk, and after that, choose to want to lick the slavery +1, choose to be found nothing happens. If you pick shoes only at the beginning of the episode, dominance +1 and no CG will be triggered.

Every day you can get an egg in the refrigerator, which can be processed in the kitchen into an omelet. Go to sleep and wake up at night, you can find a mirror in the upper right corner of the room, investigate the mirror, choose to touch the mirror, you can enter the flashback space, enter the flashback space, investigate the door on the far right (unlock the full CG, but will lead to trapped in the flashback space), choose to enter to trigger the CG pathetic slaves. Go out of the room and walk into Yamagata Hiroshi's room on the far right side of the living

room, go to the hint next to Yamagata Hiroshi's bed to trigger the plot, choose to smell Yamagata Hiroshi's feet to trigger the CG Slave +1 and next to Yamagata Hiroshi's bed, choose Yamagata Hiroshi sleeping soundly, I shouldn't have disturbed the dominant power +1 and won't trigger the CG.

Then go out and walk down the street and investigate the trash can to the left of center to get the important item Furniture Shop Recruitment Information (you can check it in your book bag). Enter the tunnel from the right side and get the important item Furniture Shop Flyer at the top right of the tunnel (you can check it in your bag). Exit the sewers from the left side to reach the Living Block and enter the convenience store. Talk to the convenience store clerk and select part-time job, select I can of slavery +1 and trigger the CG part-time job in the convenience store, in the CG select I will of slavery +1 and select Can't I find a ladder? (this is recommended) Dominance +1. pick I don't do low end labor (strongly not recommended) Dominance +1 and never be able to work at the convenience store.

Buy some bus tickets on the way out.

Go home and sleep until morning (Day3), take the bus to

the living neighborhood, find the woman in the gorgeous dress next to the tunnel, have a conversation and learn that her bag was snatched by a punk and choose to help her retrieve it (this is highly recommended) dominance +1, choose to persuade her to give up her slavery +1. then go home and sleep until night and enter the tunnel, trigger the CG miserable encounter in the tunnel (note: after the CG the money will turn to 0), during the CG choose Anything for you don't hurt me slavery +1; pick take your foot off you asshole! Dominance +1; pick Very... Very Good Drinking Slavery +1, pick You make me drink piss you asshole! Dominance +1 (it's recommended to pick the +Dominance option here for certain later scenes to unlock).

After the episode, go to the right side of the hall in the flashback house and talk to Ms. M. Choose Feeling a little...

After the episode, go to the right side of the hall in the flashback room and talk to Ms. M. Choose the option of feeling a little... Slavery +1 and triggers the CG special way of recharging hunger (restores 50 store hunger) choose not to! Dominance +1 and does not trigger CG.

Sleep until the next day, take the bus to the living

neighborhood and look for the woman in the fancy dress to get the stun gun. Then go to the convenience store and work there. If your slavery reaches 5 at this point and you are a bit tired, you can trigger the special part-time job at the convenience store. If you work at the convenience store, you can choose to scrub floors/human chairs.

Go home and sleep at night, enter the tunnel and choose to skip nothing happens, choose not to skip to trigger the CG encounter again after the failure, if you get the stun gun in front of you, you can also unlock the CG successful revenge, dominance +1, get the noblewoman's bag, the next day, give the bag to the woman in gorgeous clothes to get the Queen's Guide Volume 6 (after using the dominance +3).

At this point, the CG can be opened before the beginning of the school year are opened (Note: If the slavery before the beginning of the school year to reach 7 or more can also trigger the Yamagata Hiroshi's CG but this will lose a little bit of dominance, I do not think there is a need to do so, those CG later open can also be), every day to receive the eggs to make egg pancakes, work to earn money and so on the beginning of the school year, it is recommended

to work at night through the tunnel, the rest of the money to buy a bus ticket. If you have extra money, you can buy the Supergirl vs Freak CD Vol.117 (\$8) at the convenience store, go back to your room and play the CD on your computer, and the 32G memory card (\$25) will be used to open CGs later.

Starting School: School starts when the game reaches 8ay, take the bus to school in the morning.

School:



First enter the building on the southeast side into classroom A on the left and walk to the front seat of the classroom to trigger the CG Freshman Orientation. Pick fantasy time! Slave +1 and trigger Fantasy Time at the CG

Freshman Orientation. Pick Freshman Orientation time!  
Dominance +1 and will not trigger the CG. re-enter classroom A after the episode and investigate the seat you just took.

Enter the Membership Service Center, talk to the receptionist and choose What can I do here? She will ask you to leave, so talk to her again and choose "Is there anything else I can do? After that, choose "yes" to become a waitress here. Talk to all the people in there and choose Can I lick your feet? /Can I lick your shoes? (except for the girl sitting on the bar) will get +1 slavery (one time only), talk to the security guard and choose to go to the service area to get inside, talk to the woman standing in front of the bar and choose to seek orders to trigger a random scene, the first time you become a human toilet paper, you will trigger the CG Kamiyama Chizuru's toilet paper and get the fecal matter (that's all that's been updated in the membership service center so far).

When you enter the Life Department, first talk to the receptionist and choose What can I do here? At the end of the conversation there will be an additional mid-level member of the Life Department on the couch to the left of

the doorway, talk to her to get a movie ticket (you'll need it later). At the top right of the front desk there is a girl who is gambling, talk to her and choose to lend her 2\$ to get a yellow liquid of unknown origin (+3 slavery after use).

On the right side of the front desk of the living department, there is a person who is acting weird, talk to her, agree to her request (you need to have a dominance of 5) and find out that her name is Hwang Yusen and get a key card (Hwang Yusen). After that, go to the room on the right side of the inner most part of the living department and use the key card to open the room to trigger CG Hwang Hwang's request, which can be triggered again and again.

There is a blonde older sister to the left of the front desk of the living department, talk to her and learn her name is Nanaka Kawamura, then talk to her again to participate in the bet, choose to kneel, choose to accept the slavery +1 and trigger the CG Kawamura's bet. If you choose not to accept (strongly not recommended), you will get +1 dominance and no CG will be triggered, and Kawamura will disappear from the living department.



After triggering the CG, re-enter the living room and you will find a girl on the right side of the doorway, talk to her and find out her name is Tsubaki Aoyagi. Talk to her again, select "Agree" (Note: Forced to enter the night) and trigger the CG "Tsubaki Aoyagi's Invitation", after the CG the slavery +1. At night, go to the convenience store and buy the Supergirl Vs. Freaks CD Vol. 117 (Ignore it if you bought it earlier), re-enter the store and buy the Supergirl Vs. Freaks CD Vol. 118 from the hint on the right of the store entrance, and watch it on the computer in your room. Then go to sleep, triggering the strange CG dream. Sleep until morning and go to the desk in the living room where you can see Yamagata Hiroshi, leave it alone for now. Take the bus to the school, go to classroom A in the school building, where the front row prompts, pick hidden slavery +1 and trigger the CG Hole in the Floor ~ Hino Misa.

You can meet Hino Misa at the door of Classroom A. Talk to her, pick small talk, and pick Let's go together. Then go to the prompt at the top left of the front desk of the Life Department and select Key Card (Movie Viewing Room) to trigger the CG Wonderful Movie Viewing Experience.

Go to the library to the right of the front desk of the school building. You can obtain Slave Girl Footrests Before Birth Volume 1, Ruler of the Third District, and Slave Girl Footrests Volume 1 on the bookshelf. Then investigate, the flash at the front desk of the library. Then talk to the girl at the front desk and learn that her name is Jun Lolo, talk to her again and select that you want to read the Queen's Guide. Continue to talk to her and select Willing to Help to trigger the CG Jun Luo Luo ~Help~. Talk to her again and select Willing to Help to trigger the CG Jun Lolo ~Practice~ and receive the Queen's Guide Volume 1 (+3 Dominance after use) and Jun Lolo's Gift. You can now buy books on the right side of the front desk, which can be viewed in the book bag after using them in the items (similar to novels, not related to game progression, 29\$ a book, and there are more of them, so buy them according to your current financial strength).

Talk to Tsubaki Aoyagi on the couch to the right of the living room entrance (note: forced night time), select Clean Soles, select Agree to trigger the CG Tsubaki Aoyagi's "roommate", and +1 slavery at the end of the scene. Sleep until morning, take the bus to school, go to

your usual spot in classroom A, choose hide and realize that no one is coming to the interview. Exit classroom A and go left, you will see a girl in front of the vending machine, she is the student you interviewed today: Yuko Ishikawa. Talk to her, choose Chat, and buy a can of fish from the vending machine. Talk to her again and choose to give her the can. Go back to your usual spot in Classroom A again and choose Hide Slave +1 and trigger the CG Hole in the Floor ~ Yuko Ishikawa.

Go to the library and talk to Jun Lolo, choose Willing to Help to trigger CG Jun Lolo ~Study 1~ and get Jun Lolo's gift. Talk to her again and choose Willing to Help to trigger CG Jun Lolo ~Study 2~ and get Jun Lolo's gift.

Go to the couch to the right of the living room entrance and talk to Tsubaki Aoyagi (Note: Forced to go into the night), choose to strike up a conversation, choose Agree to trigger the CG Three's Pleasure, and get +1 slavery at the end of the scene.

Return home and investigate the living room kitchen "!" (need slavery to reach 12), go to the building to investigate the elevator, choose the top floor, investigate the water valve in the middle, choose to open the valve,

then take the elevator, choose the first floor to send CG elevator room capture, the scene choose to agree to the slavery +1 and trigger CG elevator room temporary expropriation, choose to reject the dominance +1 will not trigger the CG and lose all the money.

Sleep until the morning, out to the street received a call from Konstina, called the protagonist to the commercial street, temporarily unable to go, first regardless. Take the bus to the school, go to your usual spot in classroom A of the school building and choose Hide, then go to the faculty office to the right of the front desk and talk to Kamiyama Chizuru on the desk to the left. Pick... The interviewed student is waiting for you. You can see a girl with green hair on the right side of the faculty building entrance, talk to her, choose to strike up a conversation, and choose to persuade her. Go back to your usual spot in classroom A. Select Hide Slave +1 and trigger the CG Hole in the Floor ~ Fluke's Escape and Hole in the Floor ~ Hada Yuri's Relentless Stomping.

Go to the library and talk to Jun Lolo, select Willing to help to trigger CG Jun Lolo ~Study 3~ and get Jun Lolo's gift.

Go home and talk to Hiroshi Yamagata and choose What

Can I Do? Get two bus tickets and a bank savings card.

There are three scenarios here; ①Withdraw more than 500\$, then buy 32G memory card and report back to Yamagata Hiroshi, you will be kicked out of Yamagata Hiroshi's house and the game will end (you can't recall this scenario, so it's recommended to archive it first). ② withdraw less than or equal to 500, then buy 32G memory card and report to Yamagata Hiroshi, nothing happens. ③ Don't withdraw money, use your own money to buy 32G memory card, and when you come back to report with Yamagata Hiroshi, choose Massage the soles of your feet slavery +1 to trigger the reward of CG running errands. Choose Give Me Some Pocket Money for Dominance +1 and not trigger CG.

Sleep through the night, enter the flashback space, trigger the episode, and investigate the strange mist in the episode. Trigger the CG and enter someone's room by mistake. Selecting Silence twice in a row during the scene will result in game over. After the scene, talk to Ms. M and choose Recent. Then go back to your room, go to the living room and talk to Hiroshi Yamagata, select Ready, select I want to go to the meeting that triggers the CG

Hiroshi Yamagata.

In the morning, take the bus to the living neighborhood, go to the convenience store and talk to Miss M next to it, pick need, pick okay! Slavery +1, pick not to skip the method of triggering the CG to restore your memories.

Pick never! Dominance +1 and will not trigger the CG.

after the scene the two lights above will light up, they are Yamagata Hiroshi's Meeting ~ Vanishing Memories 1~ and Yamagata Hiroshi's Meeting ~ Vanishing Memories 2~, turn on both flashbacks.

Take the bus to the school, go to the old place in classroom A of the school building and select hidden to trigger the CG Hole in the Floor ~ Missed Interview and Hole in the Floor ~ Unexpected Encounter (to trigger this CG you must have talked to Ms. M in the flashback space the night before and select recent events).

Go to the library and talk to Jun Lolo, choose Willing to Help to trigger the CG Jun Lolo ~Trouble 1~ and get Jun Lolo's gift. Then go to the prompt at the door and choose to lie down to trigger CG Jun Lolo ~Trouble 2~.

Sleep until morning, when Yamagata Hiroshi comes looking for you, choose Sure I will! Dominance +1. pick

won't... Slavery +1. Get a letter of introduction and now you can head to the shopping street, but let's take the bus to the school first and go to the library to talk to Jun Lolo. Exit the school building and go all the way to the left to reach the playground, where you can find the Bowdoin Department in the lower left corner. Enter and automatically trigger the CG Bow Do Department training. Talk to Wang Ying, select Ask about the Bow Department and select Rank to trigger the CG about the department's rank. Talk to Wang Ying again, select "Ask about the Bow Department" and select "Training Method" to trigger the CG about the training method. Take the car to Commercial Street, and what comes into view is the bubbling "!" Constantine's car, ignore it for now. Enter the office building on the left and get the Furniture Store Attendant Job Guide from the flashing trash can to the left of the front desk (you can view it in your book bag). Then talk to the receptionist to get the Hyatt Foreign Trade Company Temporary Gate Card. Enter the company through the gate on the left and select Agree to become an employee of the company. Answer the questions. For the first question, choose 7. For the second question, choose 159.

trigger the CG Memories of a Part-Time Job ~ Minami Tagami (center) ~ .

Go to the vending machine on the right and buy a beer, then investigate the red car on the side of the road with a "!" red car (note: forced to go into the night), choose to give her a drink to trigger CG Konstina's Request and Konstina's Driving (you need to give her a beer, choose Accelerate, Accelerate, Heavy Pedal, Accelerate, Accelerate, Light Pedal, Accelerate) and get Queen's Guide Volume 2 (+3 to Dominance after using it), and +1 to Slavery after the scene.

Sleep in until morning and get a call from Konstina in the hallway about being at the penthouse for the night. Take the bus to Commercial Street and go to the office building's company. Answer the questions, for the first question, pick lying on the floor and acting as a client's chair. For the second question, pick 10. Trigger CG part-time job memory ~Yamagata Hiroshi~. Go home and sleep until the night, take the elevator to the top floor and automatically trigger the CG Unproductive Surveillance. Sleep until morning, take the bus to the shopping street and go to the company in the office building. Answer the



questions. First question, choose to empty your stomach and head to the malfunctioning restroom to act as a makeshift commode. Second question, pick 2.4. Third question, pick connecting a tube to your intestines through your anus to promote fecal elimination. For the fourth question, choose to lie on your back in a pool of water and act as a human pedal to assist a female guest in standing (leaving) the venue. Trigger a CG part-time job memory ~Matsuki Chika~. Go home and sleep until the night, take the elevator to the top floor, go to the lower left hint and choose Yes to trigger the CG Unexpected Side.

Sleep until morning, take the bus to the shopping street, go to the office building's company (note: forced to go into the night), automatically trigger CG Work's Mistake, slavery +1 after the scene. take the elevator to the top floor, go to the lower left cue, choose yes to trigger CG Shame under the eyes of the crowd.

Sleep until morning, take the bus to the school, go to the women's restroom in the upper left corner of the school building, go to the left prompt and choose wait (Note: Forced to go into the night), triggering the CG Kawabata

Reika's Experiment Preparation and Kawabata Reika's Experiment Day1, after the scene, slavery +1, you can now collect excrement in specific toilets to replenish your hunger value every day, and the locations where you can currently collect excrement are the toilets at your home; the toilet in the school building ; toilets in the membership service center. Take the bus home.

Sleep until morning, take the bus to the school, go to the women's restroom in the upper left corner of the school building, go to the prompt on the left and choose Wait (Note: Forced to go into the night), triggering CG

Kawabata Reika's Experiment Day2, slavery +1 after the scene. go home, take the elevator up to the penthouse, go to the location where you were monitoring before, and Konstantina will call. Sleep in until morning, take the bus to the school and investigate the flashing cabinet to the left of the doorway inside the school building. Go to the tip of the couch on the right side of the living department, choose wait to trigger CG Yamashita Risa's request, after the scene ends slavery +1. Then go to the faculty office in the school building, choose sneak change report card to trigger the mini-game, it shows two and a half minutes,

investigate the flash of the coffee on the top right, then investigate the flash of the game console on the bottom right, choose check the bottom of the table, choose take it away to get Kamiyama-sensei's old shoes. Use Kamiyama-sensei's old shoes in the item bar, footprints will appear on the floor, investigate the cabinet at the top left corner where the footprints are, trigger CG Kamiyama Chizuru's foot pads, slavery +1 at the end of the scene. Go to the life department, investigate the note on the desk on the right side, automatically triggers the plot, Hino Misa wants to create a new department. Go to the school building, investigate the glittering cabinet to the left of the doorway inside, and choose to take the flash drive to get Konstina's flash drive.

Go home, use the computer in your room to watch Konstina's flash drive, after watching it, dominance +1.

Receive a call from Konstina in the hallway. Go to the shopping street, enter the path on the right, go to the prompt on the right side of the path, choose Start Waiting to Trigger CG Tracking Qin Qingyi. Go back to the prompt and choose to hide and observe the triggering episode (this episode seems to be impossible to recall, so it is

recommended to archive it first). Go back to the path again and step on Qin Qingyue to trigger the CG Stomp on Qin Qingyue. Repeatedly step on her twice or so to trigger the episode. Step on Qin Qingyi again and choose to lick the soles of Qin Qingyi's feet.

Take the bus to the school, go to the piano at the top left of the school building and talk to Risa Yamashita, choose to mention the departmental activities to her, choose the TV in my house to get Risa Yamashita's phone number.

Talk to Misa Hino at the entrance of classroom A. Choose About the departmental activities... Then enter classroom A and go to the first row of seats. Go to classroom A, go to the first row seat "!", select Waiting for class to trigger CG first class, select Not bad slavery +1 in the scene, select Let me out, dominance +1! Dominance +1, go to the upper left corner of the ladies' room, go to the left prompt and choose to wait (note: forced to enter the night), triggering the CG Kawabata Reika's experiments Day3, after the scene slavery +1.

Take the bus home, go to the flashback space, enter the magic formation next to the entrance to reach the flashback space Police station, investigate the gray lamp

on the right, select Recall to open the CG Qin Qingyue's Memory ~1~. Go back to the room and it will automatically call Konstina to report. Investigate the TV in front of the room and select Contact Risa Yamashita to trigger CG Cheap Whore 069. According to the dialog, there will be a follow up only if you are in Ukitopia, but you can't go to Ukitopia for the time being, so leave it for now.

Sleep until morning, you can see Yamagata Hiroshi at the entrance of your room, ignore it for now. Take the bus to the school, go to classroom A in the school building, select Waiting for class at the prompt on the right side of the lecture, and trigger the second CG class.

Take the bus to the shopping street, go to the path, step on Qin Qingyi and choose to lick the soles of Qin Qingyi's feet. Go home and talk to Hiroshi Yamagata at the door of your room (note: forced to go into the night), pick free.

Pick this... Dominance +1, choose good slavery +1, whichever you choose triggers CG Yamagata Hiroshi and Konstina's foot pads, and based on the dialog, you can learn that the subsequent episode is going to be about going to the dance practice room. Go to the Recollection

Space Police Station, investigate the newly added gray light on the right hand side, and select Recollection to open the CG Qin Qingyue's Memory ~2~. Sleep in until morning, take the bus to the school, go to the building and talk to the front desk and pick where the dance practice room is. You'll learn that it's the first room on the left on the southwest side. Enter the dance practice room (the toilet here collects excrement), talk to Yuko Ishikawa, and select that you want to use the practice room. Talk to him again and select Ready. Then, investigate the footprints on the right side one by one, and select Lick the footprints clean. When you're done with all of them, talk to Yuko Ishikawa, and you can officially enter the dance practice room. Investigate the shoes in the lower left corner one by one, choose Clean Shoes to trigger the CG Clean Shoes in Dance Practice Room and Slave +1. Go to the top left prompt and choose Lie Down to trigger the CG Observation in Dance Practice Room Day1.

Go to the restroom at the top left of the school building and investigate the note where Reika Kawabata was experimenting. Go to the faculty office and talk to Reika Kawabata in the upper right corner. Re-enter the faculty

office, talk to Kawabata Reika again, and select Ready to trigger CG Kawabata Reika's Flesh Experiment Day1 and Slave +1. Go to the prompt to the right of the lecture in Classroom A, and select Waiting for Class, to trigger CG 3rd Period. Take the bus home.

Sleep until morning, take the bus to school, go to the dance practice room in the school building where you observed yesterday, select Lie down to trigger CG Dance Practice Room Observation Day2. then go to the faculty office and talk to Kawabata Reika, select Ready to trigger CG Kawabata Reika's Flesh Experiment Day2. take the bus home.

Sleep until morning, take the bus to school, go to the dance practice room in the school building where you observed yesterday, and choose Lie down to trigger CG Dance Practice Room Observation Day3 and get the SLUT Medal. Then go to the faculty office (note: forced to go into the night), you'll be prompted to archive, which automatically triggers the plot and earns you Kawabata Reika's potion (residue). Choosing to put it away here will result in a game over, and choosing to drink Kawabata Reika's potion triggers the CG to retrieve the drug.

Sleep until morning, go to Yamagata Hiroshi's room and talk to her, choose Ready! Obtain an invitation to the Floating Top Country. Take the bus to the shopping street, go to the office building, talk to the receptionist, and choose to ask about the Floatopia office to get the office building elevator ID card. Investigate the elevator and select 13F to reach the Floatopia office. Talk to the woman in front of you and select Who are you? Find out that her name is Yum Yum Yum. Talk to her again and select all the options from top to bottom, and finally select I want to apply for a visa to Ukitokuni. Investigate the cabinet to the left of the doorway and select Undress. Go to the prompt on the right and select Step on it. Go to the restroom on the right, select defecate, select urinate into her mouth, select clean your posterior, select leave. Talk to the cunt-licking Yung Zi and trigger the CG misunderstanding. Go inside to the front desk on the right hand side and talk to Licky Yung Zi, select I want to apply for a Floatopia Visa, select No Skip to trigger CG Visa Slave +1. Take the bus home, go to Yamagata Hiroshi's room and talk to Yamagata Hiroshi, select I don't want Yamagata Hiroshi to drink it.



Take the bus to the shopping street, go to the Ukitaku Country Office, talk to Yumiko Lick Yum, pick Airline Ticket... , pick Ready to trigger CG Packing. Arrive at the airport, talk to the woman in front of the airport, you will be prompted to file, select FEET CLASS to trigger the CG FEET CLASS, in the scene, select LICKING, selecting SILENCE will result in the end of the game.

Arrive at the Floating Top Country, take a step out and automatically trigger the CG CLOTHING CHECK. Keep going forward, walk to the gate, talk to the royal guard in front of the gate, select SILENCE to trigger CG Royal Guard's Warning. Talk to her again, choose silence to trigger the CG Royal Guard's Anger, during the scene choose to beg for mercy, choosing silence will cause the game to end.

Go to the inn to the left of the gate to the Land of Floating Tops, talk to Yum Yum Hajime at the front desk (twice), and select I want to stay at the inn. Investigate the statue of the goddess to the left of the inn's entrance and select Enter. Investigate the glittering place in the upper center, choose enter, choose any food and choose leave. Walk out of the inn and you'll be prompted to archive (it's

recommended that you don't overwrite this archive).

Auto-trigger the plot, select why I'm going with you to trigger the CG Hajime Preparation (selected ones won't trigger) and the Hajime. Selecting I Do in the scene will cause the game to end (this scene cannot be recalled).

Select Allow me to refuse to get the holy water rewarded by Mizu (+3 slavery after use).

Enter the casino on the right hand side of the gate to the Land of Floating Tops, talk to the woman on the right hand side with the two braids tied together, and select Observe. Talk to her again, choose to strike up a conversation, and choose to lend her 50\$. Re-enter the casino, continue to talk to her, choose to strike up a conversation, and choose to ask about the human gaming machine. Talk to him again, select Pray to her to trigger the CG to vent after losing a bet and get 5 Golden Gold Coins from the 7th District Casino. Go to the front desk and talk to the clerk on the left, pick I want to redeem it, pick redeem it to find out there's no room for the console. On the left side of the casino you can find Nanaka Kawamura, talk to her (twice) and select I want to play too to trigger CG Kawamura's Idea. Talk to her again and select Ask for Empty Room to

get a Key Card (Games Department). Go to the front desk again to exchange for a game console. Go to the Foot Licking Reina conversation at the entrance of the Floatopia, select Leave Floatopia, select HEAD CLASS to trigger CG HEAD CLASS and get 20 bus tickets.

Take the bus to the school, go to the faculty office, talk to Kawabata Reika on the left side of the entrance (twice), and select Is there anything I can do to help? Follow the prompts and go to the northwest corner of the playground, choose not to skip to trigger the plot (1.10.1 deleted these two CGs, so we recommend archiving them), go to the staff office and talk to Kawabata Reika to trigger the plot. Investigate the Pillar of Man (requires dominance of 10) and choose to worship it for +1 dominance. Go to the Living Department and talk to Tsubaki Aoyagi on the right hand side of the entrance to learn that she's going to smuggle herself into the Floating Top Country. Talk to Nanaka Kawamura and select Is there anything you can do to get Nanaka Kawamura's number, which will give you access to the room above the front desk (the restroom here collects excrement). Go to the hints inside, the important items in the item bar, and call Nanaka

Kawamura on her cell phone to trigger CG Kawamura Nanaka's break and get the Life Department Points Token. Talk to Nanaka Kawamura again and choose if there is anything you can do to trigger CG Nanaka Kawamura and Jiu Jiu and get Life Department Points Tokens.

Go to the Floating Top Country, talk to the cunt-licking Fragrant Orange on the left side of the inn, and choose Stowaway... Trigger the CG Strictly Prohibit Stowaways. Go to the Floatopia Office in the Commercial Street Office Building, talk to Yum Yum Yung Zee, and choose Strictly Prohibit Stowaways for the propaganda... Trigger the CG Strictly prohibit smuggling propaganda.

Enter the center room of the Life Department and trigger the plot to create the Game Department. Re-enter the Game Department, investigate the flashing computer on the left, and select Start to trigger the CG Game Start!

Investigate the blue crystal in front of you, and then enter the door inside to trigger the CG Full Elevator.

**Game: World Map:**



**Game : Zhang Hefu :**



Investigate the flames ahead and meet up with Misa Hino and Risa Yamashita. Enter the Chapter Tsuru House and go to the big house on the upper right (the village headman's mansion) at the prompt to trigger the plot and battles (two of them), and after winning the battles trigger the CG Misunderstanding after the initial battle. Enter the village

headman's mansion and trigger the CG Village Headman's Residence.

Talk to Haruno Sakura in front of you and ask for help to buy high-grade silk. Go talk to the merchant (pink hair) on the left and buy two fabrics (silk). Go back to the village headman's mansion, talk to Haruno Sakura, and choose to buy them, the fabrics (silks) won't be taken away here (not sure if it's a bug, you can sell them to buy new equipment). You will be told to go to the Mirror Stone Road to collect materials. Go to the village chief's mansion across the river by the high platform and talk to Hinata, select there is a way to trigger the CG to restore your stamina. After that, you can restore your stamina on the high platform.

Go out to the world map and enter the Mirror Stone Road at the left-hand tip that connects to the real world entrance and exit, and pick up one clog from a low-ranked bare-chested samurai, one sock from a young cat-eared woman, and one boot from a Tekken woman, and one stocking from a bandage woman. Once you've swiped them all, go to the Mayor's Residence and talk to Haruno Sakura to trigger a CG interview with the Mayor. Talk to Haruno Sakura again to trigger the CG to meet Tsunade

again.

Go to the Mirror Stone Road and investigate the tent in front of the entrance. Investigate the bucket in the middle of the map and select Read. In front of the blocked entrance, you can see a set of footprints, follow the footprints to the left hand side to find a trap. Enter Mirrorstone Cave 1F, investigate the wood next to the entrance, select Make Torch to get a Simple Torch, and use the Simple Torch (disposable) in the Item Lan to increase visibility. Go forward and investigate the glittering crate inside, select Read. Go left, then down and investigate the glittering crate next to the stairs, select Read. Go up the stairs to Mirrorstone Cave 2F, go left, then up, investigate the smoking bonfire in front of the tent, and read (there is a bug here, there is a container full of purple liquid at the top right of the tent, it shouldn't be there right now, so ignore it). Enter the tent, investigate the glitter to the left of the tent doorway, and choose Read. Investigate the stockings next to the bed, a set of footprints appear, follow the footprints to find the mechanism and stairs appear. Go down and investigate the half-open door on the right, triggering CG Yamashita Risa's poop. Walk

outside the tent and investigate the container filled with purple liquid at the top right of the tent, select Read to trigger a battle (two). After winning the battle, go to the tent of the bare-chested samurai and go underground to trigger the CG Daimyo's place.

Go back to the Chapter Crane House and trigger the plot at the entrance to the Chapter Crane House, pick Tell Daisy to trigger the CG Village Chief's Clogs, GAMEOVER, and Hidden at the Feet. Go to the pink woods hint on the left hand side and choose Hide Daimyo to trigger the CG Hide Daimyo. Enter the Chapter Crane House, go to the village headman's mansion and talk to Haruno Sakura to trigger the plot and get the rune to unseal the seal (there's a bug here, even if you bring the daimyo back to the Chapter Crane House, you can give her a few kicks in the Pink Woods).

Go to Mirror Stone Cave F2, tent continue up (that container filled with purple liquid can restore blood, but according to the dialog two teammates didn't want to drink it, so I didn't drink it), investigate the stone statue, select Unseal to trigger a battle (Sealed Evil Spirit HP 4,100 My Challenge Level 9, equipment all updated), defeat



triggers the CG Harunozakura's Boost. After defeating, you will get the urine of the evil spirit (after using it, you will get a permanent increase in your abilities).

Enter the Lost Forest and investigate the Recovery Slave in front of you where you can recover your stamina. Go left, continue left at the intersection, switch scenes and go to the bottom left, go to the intersection and go down, you can see a lake on the left. Investigate the flashing light and select Collect Lake to get the lake in the Lost Forest. After that, a magic formation will appear on the left, step on it and choose teleportation to go back to Zhanghe's mansion. Go to the Mayor's residence and talk to Haruno Sakura to trigger the CG Daimyo's treatment. Talk to the villagers on the left side of the village headman's mansion, go back to the village headman's mansion, go to the hint on the left side, and choose Wait to trigger the CG Fireworks Festival.

Here are the cheats for version 1.10.1:

Talk to Hinata Hinata in the lower left corner of the village chief's mansion and select Learn Ninjutsu to trigger the CG Worship Hinata Hinata. Re-enter the village headman's residence and talk to Hinata, select Learn Ninjutsu to

trigger the CG Domination and Submission Streams.

Re-enter the Mayor's Residence and talk to Hinata again, and select Learn Ninjutsu to purchase the Domination Scroll [Domination Technique - Stomp] (Hino Misa and Yamashita Risa can learn it).

Go to the store to the right of the entrance to the Chapter Crane House, talk to the owner inside (the convenience store clerk), and select the commissioned quest that prompts you to go to the Chisei Mining Cave. Go out to the world map and there's a hint next to the pink woods, where you can cross the river, and the cave above you is the Thousand Born Mines (the low-level swordsmen of the Red Inferno Faction and the Hidden Cat Lady in there are rather nasty, so we recommend practicing at the entrance first). Go right to the end, then up, the intersection goes left and up again. Investigate the skeleton with the flashing light to trigger a fight (two fights), losing the second fight triggers a CG to clear the door. Investigate the wooden cart on the left to trigger a battle (low level demoness, HP unknown, my challenge level 15). After defeating the demoness, you will receive the demoness's warp blood (which improves your abilities permanently).

Go back to Jang Tsuru Mansion, go to the store, talk to the store owner, and choose the mission to get the Power Potion (permanent power boost). Re-enter the store and talk to the boss, select Commissioned Quest (twice) and select Ready to Trigger CG Manu's Job. Talk to the boss again, pick the commissioned quest, and select Ready to trigger the CG Taking care of the store. Continue to talk to the boss, select the commissioned quest and be told that you need two pairs of Mimic Socks for Mechi-Hime #2 (this is misspelled here, it should be one each of Mimic Socks for Mechi-Hime #2 and Clogs for the low-level swordsmen of the Red Inferno Faction). Swipe them all and go back to the store, talk to the boss, pick the commissioned quest (twice), and pick Ready to Trigger CG Shrine's Majestic.

Back in the real world, go to the Bow Dojo in the school playground, talk to Qin Lingge, and choose How have you been? (The plot here can actually be triggered after Wang Ying's CG in the Bowdoin Department, but the real world is version 1.10) Trigger the CG Qin Lingge's Crisis. Go home and sleep through the night, go to the Recollection Space and talk to Ms. M. Choose Transfiguration to trigger

the CG Face Change and get two Transformation Potions. Sleep until morning, take the bus to the school, go to the Bowdoin Department in the playground, talk to Qin Lingge, select About Duress (twice) and select Ready. Then follow the prompt to go to the prompt on the bench to the left of the school entrance and select Wait to trigger CG Qin Lingge's double. Go to the Archery Department and talk to Wang Ying, and choose About Seeking Help. Sleep until morning, go to the hint next to the Bowdoin Department's hint board in the schoolyard, and choose Waiting to Trigger CG Wicked's Ending. After the episode, you can investigate Saki Uehara and Yuzuki Suga at the top left of the Bowdoin Department, choose Sit Down and Rest (+1 to Dominance), and choose Stomp for Fun (+1 to Dominance).