

Imperial Chronicles [Lazy Monkey] walkthrough version 0.35.

I tried to put there most important choices and dialogue branches.

Quick guide how to read it:

Description of the scene:

- Choice 1: Some points +1 (decision adds or decrease particular points).
- Choice 2: game will remember it (this decision sets some flag that might be used later in the game).
- Choice 3: go to **next scene**, nothing (this option doesn't affect anything and simply leads to next scene).

Choosing a perk is a major decision that will affect you playthrough. It will affect possible choices and sometimes add additional scenes. All content will be not accessible during single playthrough. You can choose between:

- **Bookworm**
- **Mage**
- **Warrior**

While all Love Interests are available for any of them. Having particular perk will give you more relationship points and additional scenes with some characters.

Overall it can be split like this:

- **Bookworm:** *Lia, Sona, Aurora.*
- **Mage:** *Elin, Alaina.*
- **Warrior:** *Cassandra, Isis.*

Mom's content doesn't depend on a perk.

Val (only **Mage** and **Warrior** can get her "rape path").

Helping *Rosa* in a tavern:

- You can have sex with her if *MC* is *Mage* or *Warrior*.
- Just help with the barrels: No sex with *Rosa*.

Talking with a girl near tavern:

You can let her predict your future or go away: sets the flag *MC* knows the prophecy.

Aker's assault:

MC deals different depending on his perk.

- *Bookworm* says killing someone during the day in the middle of the street is stupid
- *Mage* threatens to cast blinding spell.
- *Warrior* kicks the bucket.

MC takes bath in his home:

Slightly different scene depending on perk.

- *Bookworm* will answer all *Ludwig's* questions himself.
- *Mage* and *Warrior* will hear his lecture.

Memory dive with *Alaina*:

- Take Bath will *Elin*.
 - Kiss her: sets *MC's* first kiss was with *Elin*.
 - Prank her: nothing.
- Go and check voices: *MC* eavesdrops conversation between *Queen* and *Alaina* and learns about elves conspiracy.

Meeting *Elin*:

If *MC* is a *Mage*: *Elin relationship* + 1

- Help her Relax: *Elin relationship* + 1
- Keep chatting: nothing.

Laying in bed with *Elin*:

If *MC* is a *Mage*:

- Use magic to see her naked: *Elin relationship* - 1.
- Wishing good night: nothing.

Training fight with *Aker*:

- **Bookworm** and **Mage**: *MC* gets beaten.
- **Warrior**: fights better.

Buying wine with *Elin*:

- Evade question: **Elin relationship** - 1.
- Reply to her: **Elin relationship** + 1.

If *MC* is **Bookworm** or **Mage Ludwig** will advise him to forest and wait till the sunset. If you wait till the end you will see wisps.

Waiting in a forest:

- Follow wisps: *MC* follows wisps, meets forest nymph and breeds her.
Bookworm will understand more phrases she says in elvish.
* If you had sex with nymph *MC* wakes up only in the morning and misses **Night in a tavern** scene.
- Go to tavern: go to **Night in a tavern**.

Night in a tavern:

You can choose from **Girl**, **Woman** and **Go to bed**.

Got to bed: skips to the next scene.

Girl (Spring):

You will have 3 choices to get her mood points

Say you're a half-elf: **Spring mood** +1.

Say you've been kicked out of capital: **Spring mood** -1.

Tell her about starts: **Spring mood** +1.

Tell her about your difficult childhood: **Spring mood** -1

Kiss her right now: **Spring mood** +1.

Don't do it: **Spring mood** -1.

If **Spring mood** <= 0: she leaves.

If **Spring mood** > 0: she has sex with *MC*.

MC can cum outside or inside her.

Outside: nothing.

Inside: make her a baby. *MC* leaves her his house and promise to help raise the baby.

Woman (Sona):

You need to help her with chores in a tavern in order to proceed. Or you can leave and go to the next scene.

If you helped her, *MC* will wake up in *Sona's* bed and she gives him a potion from a headache.

Mage and *Warrior* will drink her elixir:

Mage passes out and goes to the next scene.

Warrior stay conscious and learns *Sona* is a vampire. She will tell you about power hidden in your blood afterwards.

Bookworm identifies potion is vampire elixir and pours it out. Next sex scene with her. During sex she asks to taste your blood. You can allow it or forbid. If you agree game remembers this decision.

Scene captured Val:

Bookworm will understand what she says and has some additional conversations with her in elvish.

- Execute her: *Elin relationship* - 2.
- Punish her with sun cell.
- Release her.
- Take her with you: *Elin relationship* + 1.

Intro Summary:

Various texts depending on your choices, and variable values. No new variables are set here.

Camp in a forest:

If *Val* is taken slightly different conversations. *Bookworm* will tell *Aker* about average elf's life expectancy (between 200 and 300 years).

If *MC* bred forest nymph he can speak about with *Ludwig*.

In catacombs with *Cassandra*:

- Kiss her: if haven't kissed *Elin* in bath *MC* first kiss will be with *Cassandra*.
- Do nothing.

Scene in *Alaina's* tent:

If MC didn't get angry:

- Lie down and rest
 - Take advantage: *MC* masturbates with *Alaina's* feet.
 - Just relax: next scene.
- Do nothing: next scene.

Dialogue with *Aker*.

If *Val* was released: he isn't happy about this and says it wasn't just.

Else: different conversation where he half-jokingly asks to make him royal executioner.

If *Val* is taken

Scene tied *Val*:

- Let her go piss: *MC* takes her to pee.
- Say no to her: next scene.
- Grope her: same as let her go piss plus groping.

MC can look how *Val* pisses: no effect except some comments from her.

Scene returning to the camp:

- Don't tie her up
 - Promise she won't be hurt. *Val* will make comment if you groped her before.
 - Promise her nothing: *Val* tries to escape.
- Tie her hands: *Val* tries to escape.

Val escaping:

Bookworm can't catch her. *Val* runs away.

Mage uses spell to stop her.

Warrior runs faster and catches her.

If *Val* escape failed:

- Back to camp: next scene.
- Punish her: *MC* rapes *Val*.
 - Outside: no effect.
 - Inside: *Val* is pregnant from *MC*.

Sitting with Elin in a camp:

- Put you hand above her knee: **Elin relationship + 1.**
- Keep talking.

If **Elin relationship** < 0: **Elin** goes to a river alone.

If **Elin relationship** >= 0. **Elin** proposes **MC** go to swim together.

In a river with *Elin*:

- I like her: **MC** and **Elin** kiss in a river, game remembers this decision.
- I just came for a swim: **MC** goes back to the camp.

Sitting in elven ruins with *Cassandra*:

- Say you can marry her: **Cassandra relationship + 1**, **Cassandra** will remember this promise.
- Don't make any promises: **Cassandra relationship - 1.**

In a tavern near capital:

Dick or Eye: no real effect.

If you promised to marry **Cassandra**, she will tell **Elin** about it.

Next 3 ending are possible:

- **Sleeping alone.**
- **Sleeping with *Cassandra*.**
- **Sleeping with *Elin*.**

***Cassandra's* game:**

- Question: which breasts **MC** likes.
 - Big: game remembers it.
 - Small: game remembers it.
- Dare: **Cass** sucks honey from **MC** fingers, **Elin relationship - 1.**

MC chooses who's turn is next:

MC chose **Cassandra**: **Elin relationship - 1**

- Give me something: **Cassandra** gives **MC** her panties.
- Show your eye: no effect.

Cassandra passes turn to **MC**:

- Dare: **Elin relationship - 1**, go to **Sleeping with *Cassandra*.**
- Question: **Elin relationship + 1**, go to **Kissing contest.**

MC chose **Elin**: Elin relationship + 1

- Ask about her magic abilities: **Elin** tells how she learned to open portals, go to **Kissing contest**.
- Ask if she is a virgin: MC learns Elin is a virgin, but probably had sex with other girls in magic towers, go to **Sleeping with Elin**.

Kissing contest:

- Elin: **Sleeping with Elin**.
- Cass: **Sleeping with Cassandra**.
- Delay the game: **Sleeping alone**.

Sleeping with Cassandra: Cassandra relationship + 1, Elin relationship - 1.

- Just sleep: go to **Arriving to the Capital**.
- Start touching her:
 - If **Cassandra** gave MC her panties:
 - Still have fun with her: MC fingers **Cass**, she will remember it.
 - Go to bed: go to **Arriving to the Capital**.

Sleeping with Elin: Cassandra relationship - 1

- Offer her massage.
 - Lift up her dress Elin relationship + 1.
 - Hold yourself: go to **Midnight talk**.
 - Get the dick out: Elin relationship - 5, **Elin** will remember it.
- If Elin relationship > 1: go to **Midnight talk**.
Else: go to **Arriving to the Capital**.
- Go to bed: go to **Midnight talk**.

Midnight talk:

- Say you want to sleep: go to **Arriving to the Capital**.
- Ask what happened: MC and **Elin** speak about their feelings.
Mage has extended scene MC and **Elin** find out they can read mind of each other.

Sleeping alone: Cassandra relationship - 1.

In a bath with **Mom**:

- Don't get distracted.
- She's very pretty: *MC* passes out in bath and wakes up with erection. **Mom** notices, she will remember it.

Chose who will introduce *MC* to the **King**:

- Mom: **Cassandra** will remember it, **Cassandra relationship** - 1.
- Cassandra: **Mom** will remember it, **Cassandra relationship** + 1.

If **Mom's introduction** and *MC* got an erection in a bath she will ask about "his problem".

Game remembers who you choose to introduce you.

In the end of the scene you choose to:

- Knee down: **King** will remember it, **Cassandra relationship** - 1
- Don't bow: **King** will remember it, **Cassandra relationship** + 1.

Scene with **Conrad** afterwards:

If **Bookworm** *MC* recognizes **Conrad** cites the book.

Waiting in **Mom's** room:

If *MC* had an erection in the bath: **Mom sex interest** + 1.

- Open the chest.
 - First Mom underwear: **Mom sex interest** + 1, go to **Speaking with Mom**.
 - Just open the chest: *MC* finds a letter
 - If **Bookworm**: translates the letter and learns **Alaina** spied on him and reported to his mother.
 - Else takes the letter.
- Don't do it: go to **Speaking with Mom**.

Speaking with **Mom**:

- Ask her about the letter: *MC* will discuss it with **Mom**.
- Don't do it.

Mom changing:

- Spy on her: **Mom sex interest** + 1.
- Just sit.

If **Mom sex interest** >= 2, she will make a remark how *MC* looks at her + additional scene with some kind of blue banana.

If *MC* asked about the letter, he will joke his Mom already knows everything about how he lived.

If *Mom sex interest* ≥ 2 , she will make a proposition to help *MC* with “his problem”.

Giving food to citizens:

- Order.
- Do not interfere.

No major difference just slightly different notes in *Ophelia's* book.

After the market:

- Take her to elven ruins.
- Coming home.

Different endings, game will remember if you went to the ruins.

If *MC* bent the knee before the *King Cassandra* will make a remark about him.

Promise to *Arcadia*(or *Arkadia*):

- Promise her: promised will be remembered, *Cassandra relationship* - 1
- Promise nothing: *Cassandra relationship* + 1.

If *MC* discovered he and *Elin* can read each other minds you can speak with *Pretorius* about it. He will mention that probably it has some something with blood magic.

If *MC* took letter from *Mom's* chest he can ask *Arcadia* to translate it.

You can go to terms and meet *Cassandra* here if you want.

With *Cassandra* in terms:

- Drink wine: sub scene.
- Let her drink it: dom scene
 - Shout her name: *Cassandra* will remember it.
 - Don't do it.

Iron counselor candidate:

If *Cassandra relationship* > 0 : she recommends *Aker*.

Else: she recommends *Conrad*.

If *Mom* proposed to help with “your problem” you get the scene with Southern Girl (*Ahara*).

Scene in your room with *Ahara*:

- Send her away: go to *Elin's portals scene*.
- Let her drink it: sex scene with her.
 - Doesn't matter if *MC* cums outside or inside

Scene *Elin's portals*:

If *MC* first kiss was with *Elin* and *Elin relationship* > 0: additional dialogue and *MC* kisses her one more time.

If *Bookworm* or *Warrior*: portals will lead to icy mountains.

Tira says *MC* and *Elin* are beautiful and going to have beautiful children:

If *Elin relationship* > 1: *Elin* won't say anything.

Else: *Elin* corrects her saying you are brother and sister.

Tira proposes sex:

- Agree: sex scene with her: sex scene.
- Say you need to go: *MC* and *Elin* return to the elven ruins.

If *Mage* *MC* helps *Elin* using his powers and portal will lead to other worlds (different content).

Night visit:

After portal scene *Warrior* can jump to *Elin's* balcony and catch her masturbating.

If *Elin relationship* > 1: *Elin* gives *MC* handjob using magic.

Else: *Elin* kicks him away from her room.

In a bathhouse at night:

Scene has 3 possible endings:

Evening Bath Ending 0 (Neutral): *MC* and *Queen* will simply speak.

Evening Bath Ending 1 (Love): *MC* kisses *Mom* and gets an erection.

Evening Bath Ending 2 (Tease): *MC* and *Mom* are hugging naked in a water.

If you didn't had scene with *Ahara*: **Evening Bath Ending 0.**

If you had scene with *Ahara*:

If you Sent *Ahara* away:

Evening Bath Ending 1.

If you had sex with *Ahara* and chose *Mom* to introduce you to the *King*:

- Everything went well: **Evening Bath Ending 2.**
- I wanted love not this: **Evening Bath Ending 1.**

If you had sex with *Ahara* and chose *Cassandra* to introduce you to the *King*:
Evening Bath Ending 2.

Royal breakfast:

- Agree with you mother.
- Standup for *Cass*: game will remember it.

Royal breakfast end:

- Help your father: *King* will remember it, *Elin relationship* - 1.
- Stay and calm down Elin: *King* will remember it, *Elin relationship* + 5.

Scene vision:

You can see all of them. Doesn't matter which sister you chose in the end (no variables here).

- Tell her about your visions.
- Don't tell.

(Strange as only in the first option *Mom* suggests to find siren, but no variables are set here so you can choose whatever).

Doctor visit:

If *Bookworm MC* can agree to examine Lia himself otherwise Ludwig will do it.

Take position of examination: *Lia corruption* = 1.

Continue: *Lia corruption* = 2.

If *Lia corruption* > 0: she asks if you are going to have for more examinations and mentions she likes the way *MC* works.

***Cassandra* training fight:**

If *Cassandra relationship* > 0: draw, *Cassandra relationship* + 1.

Else:

- If *Warrior*: victory, *Cassandra relationship* + 1.
- Else: defeat, *Cassandra relationship* - 1.

Picnic:

Game remembers what you say about Aker "Friend" or "Soldier".

Kissing a frog: no effect just slightly different scenes.

If *MC* **didn't** take *Lia* to elven ruins there will be an option to punish her by spanking.

If spent night with *Sona*:

Warrior will feel something strange.

Bookworm:

- If allowed *Sona* to drink his blood: she comes and say MC's blood is amazing and makes her may be strongest vampire in the world. Now she always knows where MC is and going to protect him.
- If didn't gave her your blood: *Sona* will be wounded and weak.
 - Give her your blood.
 - Refuse: takes her to hospital, game hints you won't meet her again. (Strange but currently there is no variable to store any of these decisions).

In both scenarios *MC* learns there is another vampire in the castle.

Scene with *Alaina* in elven ruins:

MC needs to choose if he feels as Elf, Human or Ruler that is both. It sets corresponding flag.

Mage will see flashback from *Alaina's* past where she speaks with her grandfather.

If *Val* was taken *Alaina* brings *MC* to her prison and following tribunal. *Val* is sentenced to work in iron mines.

- Standup for *Val*: *Val* is freed and will work as *Alaina's* apprentice.
- Respect the tribunal sentence: *Val* goes to mines, *Alaina* refuses to tell you more about elven ruins.

If *Val* is free and *MC* promised she won't be hurt *Val* will mention it.

If *Val* is free and *MC* raped her before then another raping scene. Cumming inside will make her pregnant if not yet.

Inside old temple with *Alaina*:

- Tell her that you saw this place in the vision: *MC* will see vision based on chosen identity (elf, human, king).
- Don't tell her about it: go to **Meeting two princesses**.

Meeting two princesses:

This sequence has 3 endings you can have only one of them:

Northern Princess (Aurora).

Southern Princess (Isis).

Queen.

If **Bookworm**:

- Check out the tricks from old book on her.
 - To do what you have planned: **Aurora ending**.
 - Opt out with the plan: go next.
- Don't do it: go next.

If **Warrior**:

- Jump to the princess on bullrock: **Isis ending**.
- Don't do it: go next.

Else: **Queen ending**.

Aurora ending:

Depending on your behavior Aurora will get provoking points:

Touch her: + 1 **Aurora provoking point**.

Vulgar joke: + 1 **Aurora provoking point**

Making up more tall tales: + 1 **Aurora provoking point**.

Take of your pants: + 2 **Aurora provoking points**.

Sit on the throne: + 2 **Aurora provoking points**.

If **Aurora provoking points** < 3: Aurora is ashamed she didn't recognize you.

If **Aurora provoking points** between 3 and 5: Aurora thinks your joke was funny.

If **Aurora provoking points** > 5: Aurora is shocked and afraid by your performance.

Isis ending:

No choices here, **Isis** is amazed by your move.

Queen ending:

If you had **Evening Bath Ending 0**, you will simply drink beer in a tavern with her.

If **Evening Bath Ending 1** or **Evening Bath Ending 2**: MC go dancing with Mom and they kiss at the end.