Where the Heart Is S1_Beta_20240906 Walkthrough rev 1.2

Written by: MrBubu https://www.patreon.com/mrbubu

Where the Heart Is

By CheekyGimp

https://www.patreon.com/CheekyGimp

This walkthrough intends to show all the paths through the game in an objective way. Colors and styles are only meant to highlights elements, not influence your decision. There isn't a right or wrong way through the game, only <u>you</u> should decide.

Only decisions that have an impact on the story or your character are shown. There are obviously many scenes that can play differently based on your choices, but "cosmetic" differences or small alterations in the dialogues are not part of this walkthrough.

The PDF is best viewed on a touch screen where it is easy to drag, zoom in and out with the fingers.

On a PC with Acrobat Reader, make sure to use the "hand" icon to easily drag with the mouse. Use *Control* + Mouse wheel to zoom in or out.

Legend

Character and game related attributes that can be increased/decreased (i.e.: a number value) will be represented with an icon followed by the character/description name: Bubu or Bubu

More complex values will be written as text instead:

girls kissed +20

Reference to these values will reuse the same icon or text:

Bubu is at least 5 girls kissed is at least 25

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this:

ViGrannyi igrandmas kissed +20i

Icons

: +1 Relationship point : +1 Friendship point : +1 Lesbianism point : +1 point (positive) : -1 Relationship point : -1 Friendship point : -1 Lesbianism point : -1 point (negative)

Flow Symbols



Skip until the next section

Decision labels

When something you do can have an impact later on in the game, a label will be visible where it happens like this $\frac{123}{123}$

In some rare cases decisions can be reversed, to distinguish it more easily the label will look like this did not decide something #123

References to this label will also include the same number so it is easy to track it down to where it happened (could be multiple places). decided something $^{\#123}$

Some decision labels can denote a progression and sometimes we must check if the current value is above or below a certain threshold. To keep it succinct, all accepted values will be listed in brackets.

For example let's define some karate belts and assign each one to a numerical value:

0 ⇒ white belt ^{#78}, 1 ⇒ yellow belt ^{#78}, 2 ⇒ orange belt ^{#78}

If in the code the condition checks that the value must be at least 1 (karate_belt >= 1)

It will be listed like this: karate belt: [yellow, orange] ^{#78}

While the game is being developed, decisions that do not impact the story (yet) will be displayed like this: i agree ; #55

Reversed decisions that do not impact the story (yet) will be displayed like this: ¿did not agree; #55

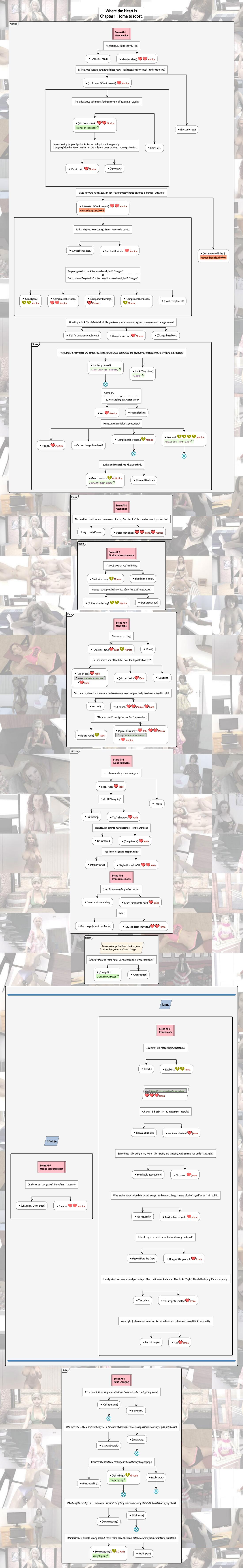
Check the last page of the walkthrough to learn how you can use the developer console to $\frac{1}{2}$ alter their value for your benefit: $\frac{1}{2}$

Enjoy the game!

Table of Contents

Introduction	1
Table of Contents	2
Chapter 1: Home to roost.	3
Chapter 1 - Part 2	4
Chapter 1 - Part 3	5
Chapter 1 - Part 4	6
Chapter 2: Love thy neighbour.	7
Chapter 2 - Part 2	8
Chapter 2 - Part 3	9
Chapter 2 - Part 4	10
Chapter 2 - Part 5	11
Chapter 3: Model behaviour.	
Chapter 3 - Part 2	13
Chapter 3 - Part 3	14
Chapter 3 - Part 4	15
Chapter 3 - Part 5	16
Chapter 3 - Part 6	
Chapter 4: The hand that feeds you	18
Chapter 4 - Part 2	
Chapter 4 - Part 3	20
Chapter 4 - Part 4	21
Chapter 4 - Part 5	22
Chapter 5: Best served cold	
Chapter 5 - Part 2	
Chapter 5 - Part 3	25
Chapter 5 - Part 4	26
Chapter 5 - Part 5	
Chapter 5 - Part 6	
Chapter 6: Where There's a Will	
Chapter 6 - Part 2	
Chapter 6 - Part 3	
Chapter 6 - Part 4	
Cheat without a MOD	34

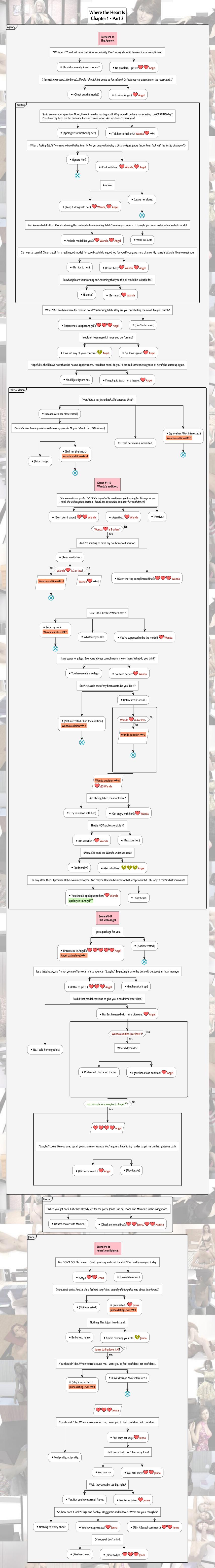


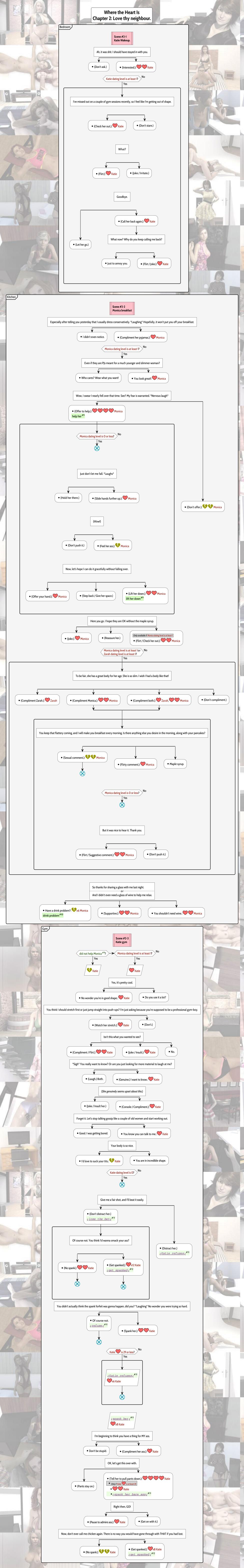


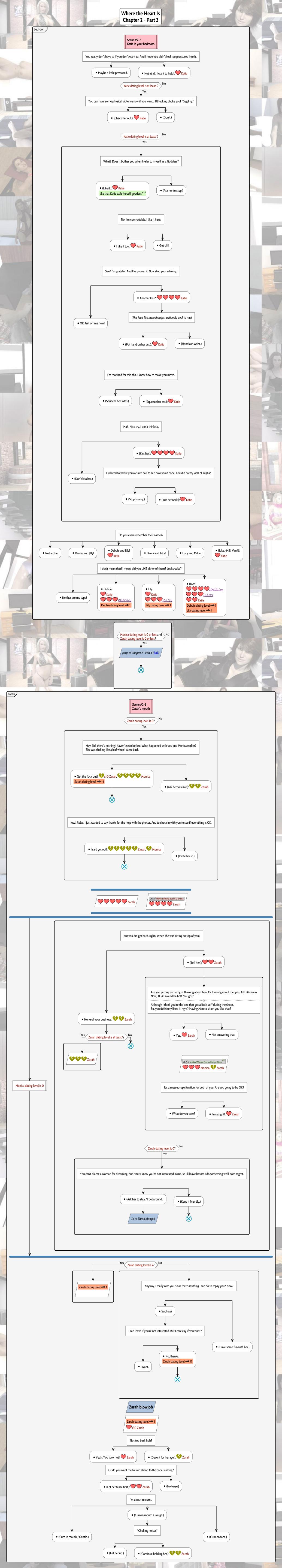
Come on, it'll be fun! What do you say?

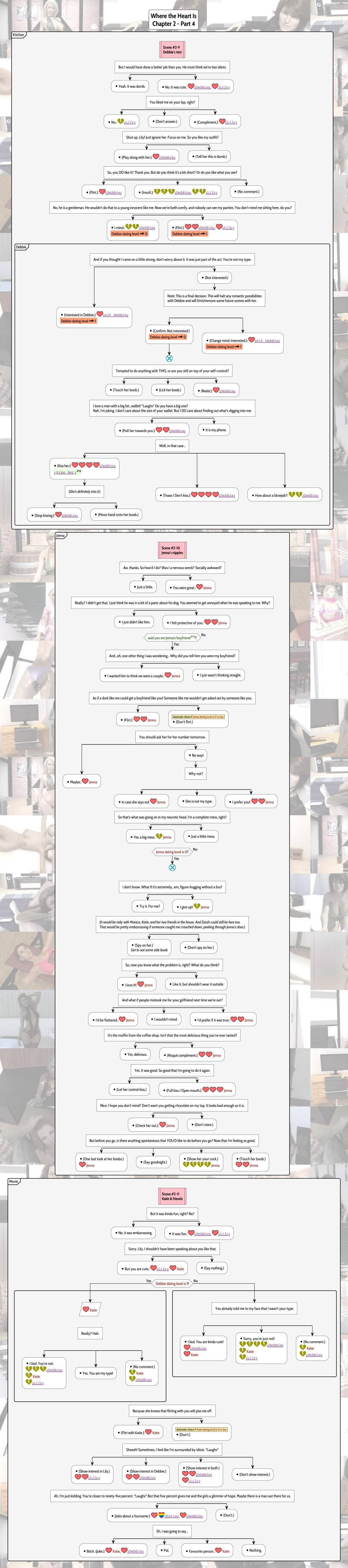
• No. (Stay with Monica and Jenna.): Monica, Jenna

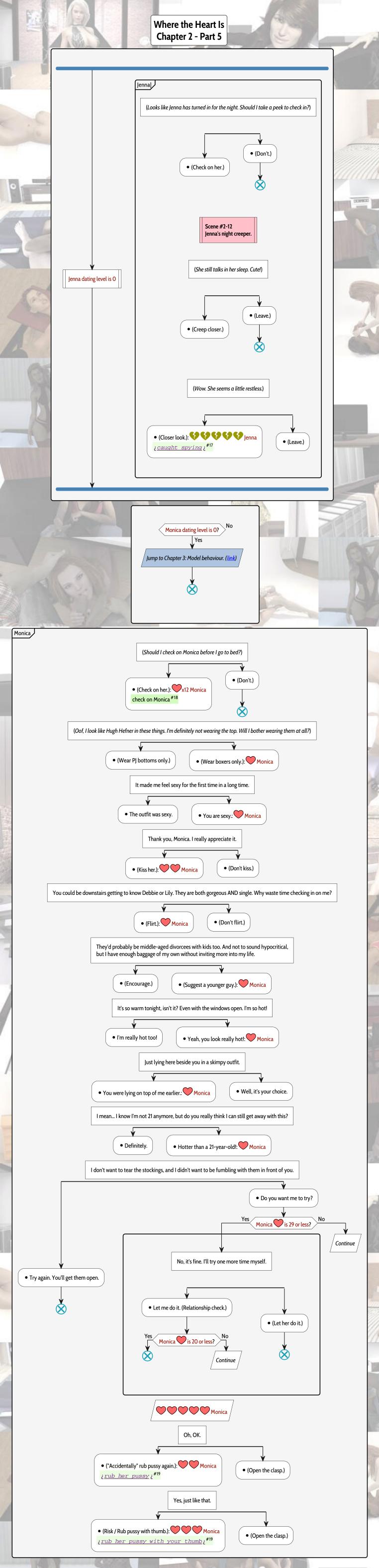
• Yeah, sure.

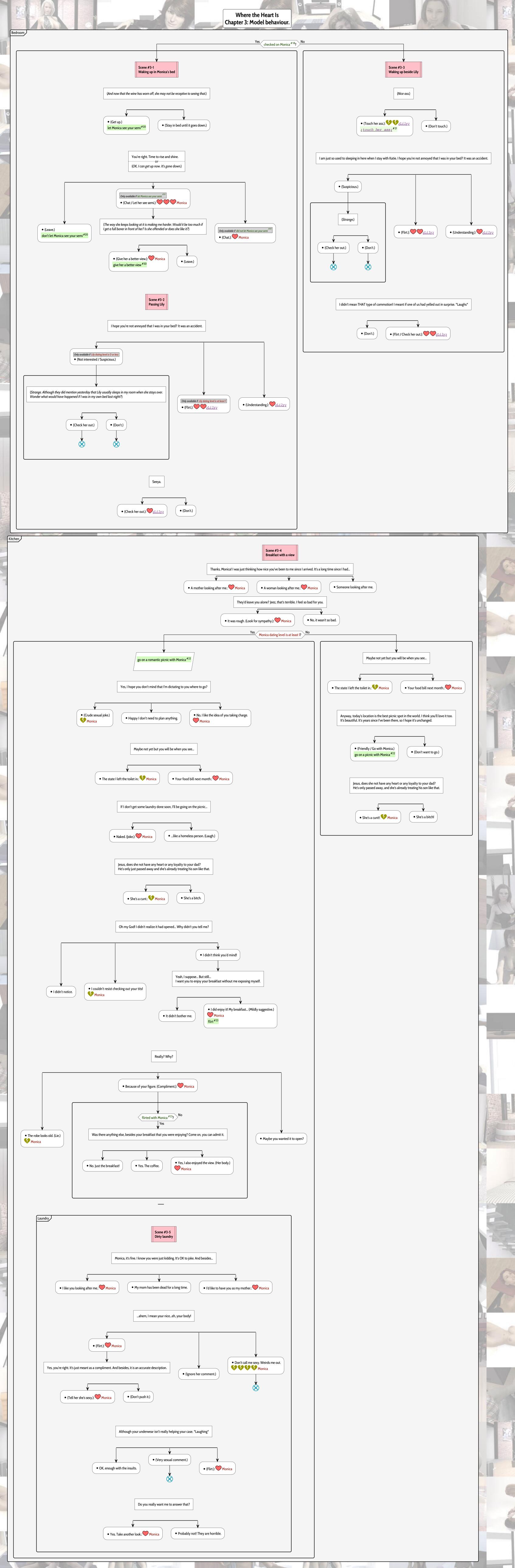


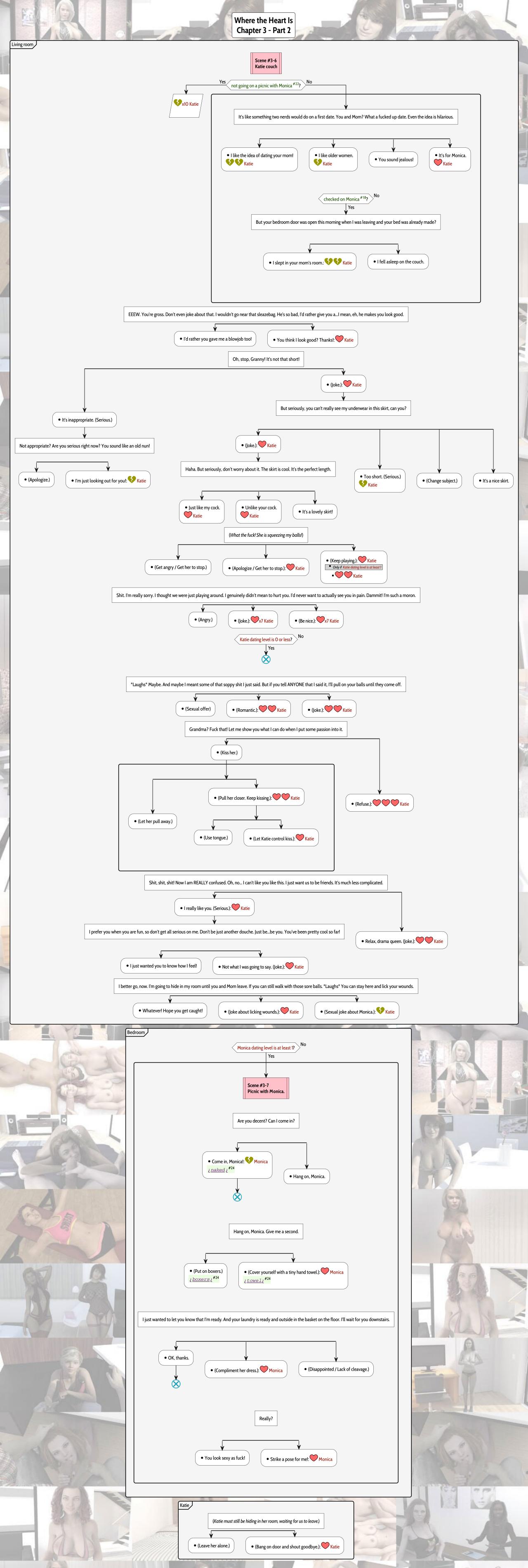


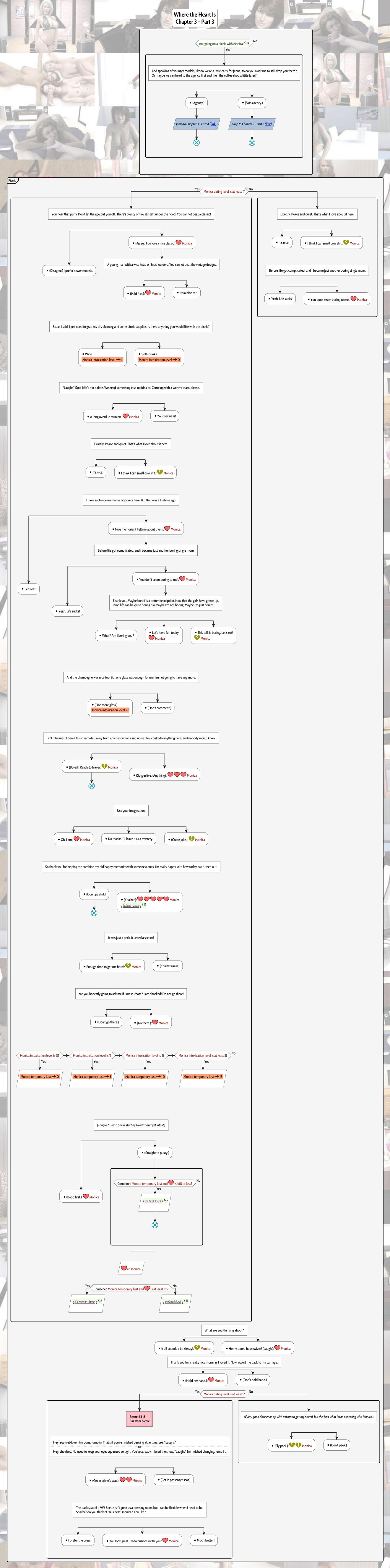












Monica

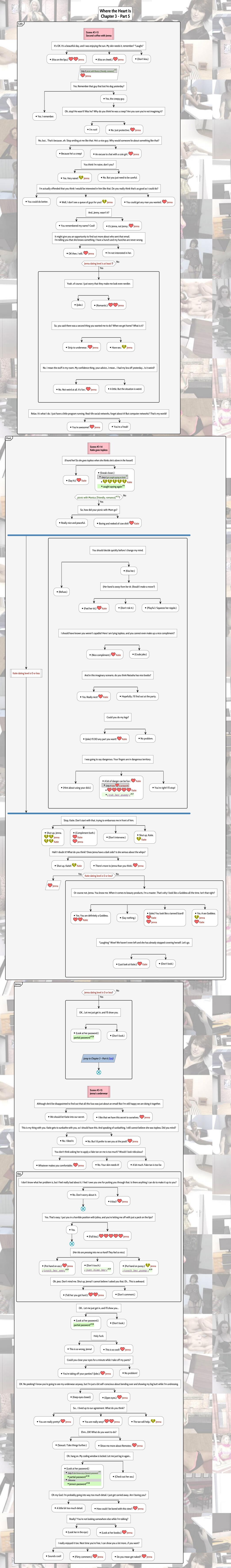
• Killer body, very flirty!

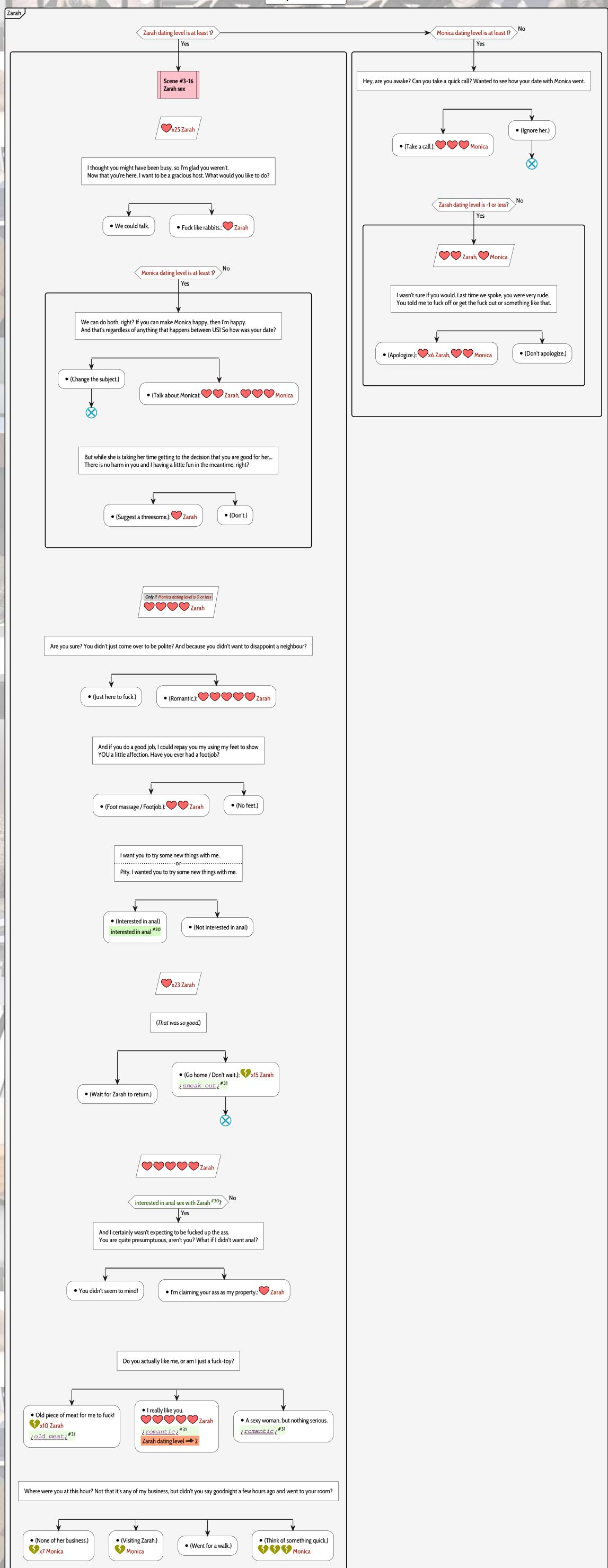
Monica

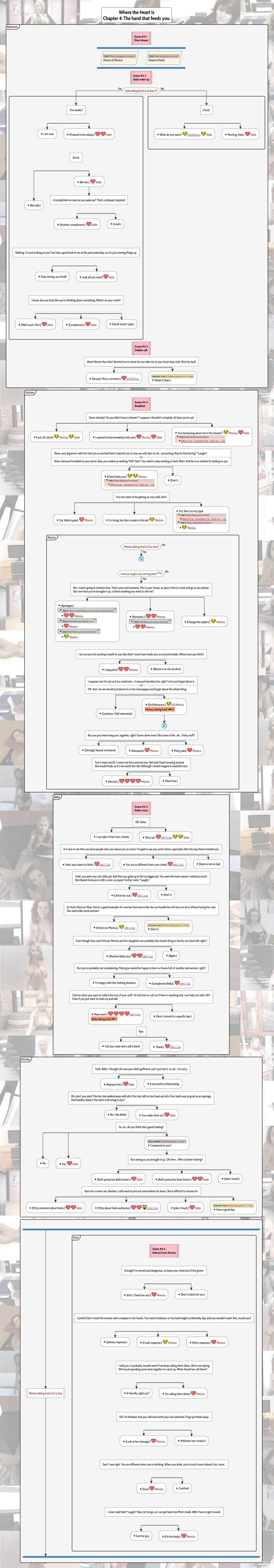
 \bullet No. That sums her up nicely.

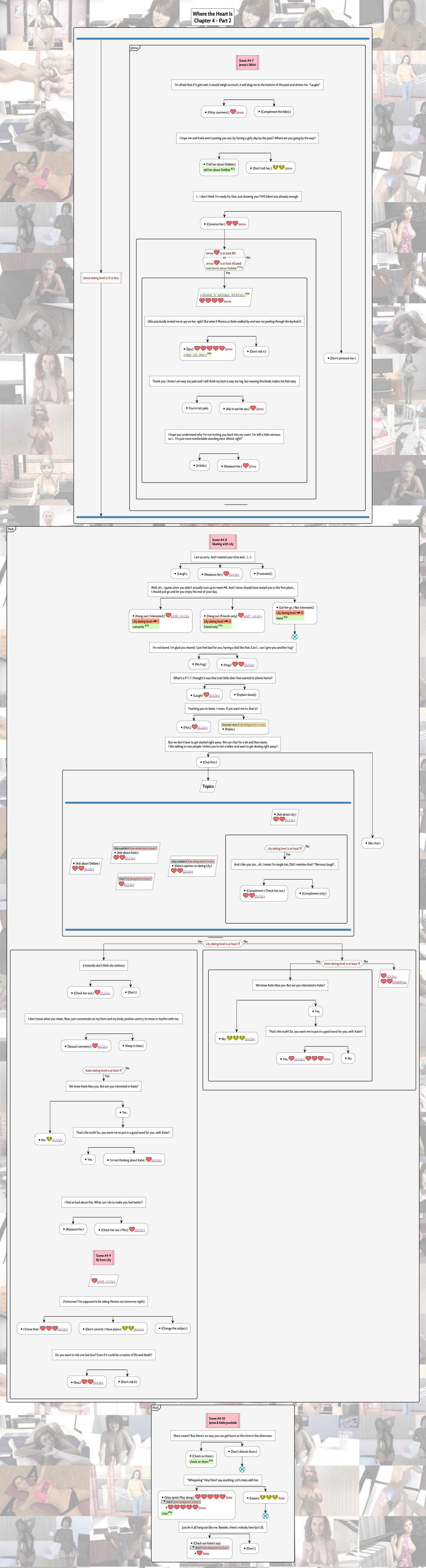
• Elegant and good company.

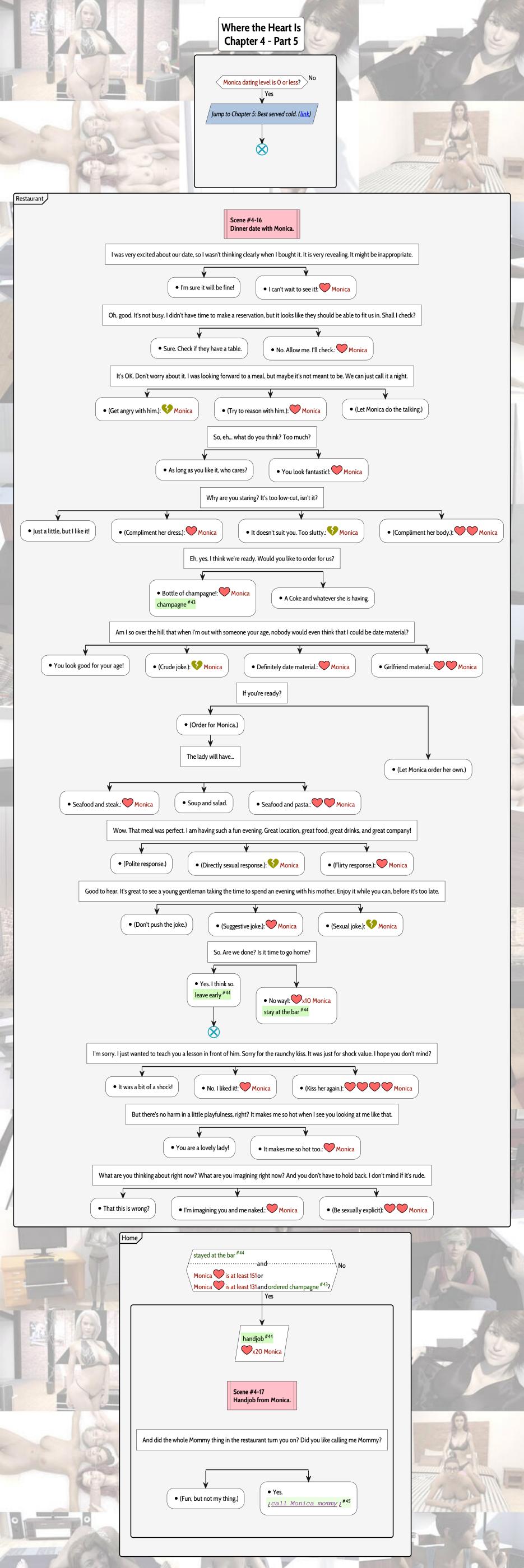
Monica

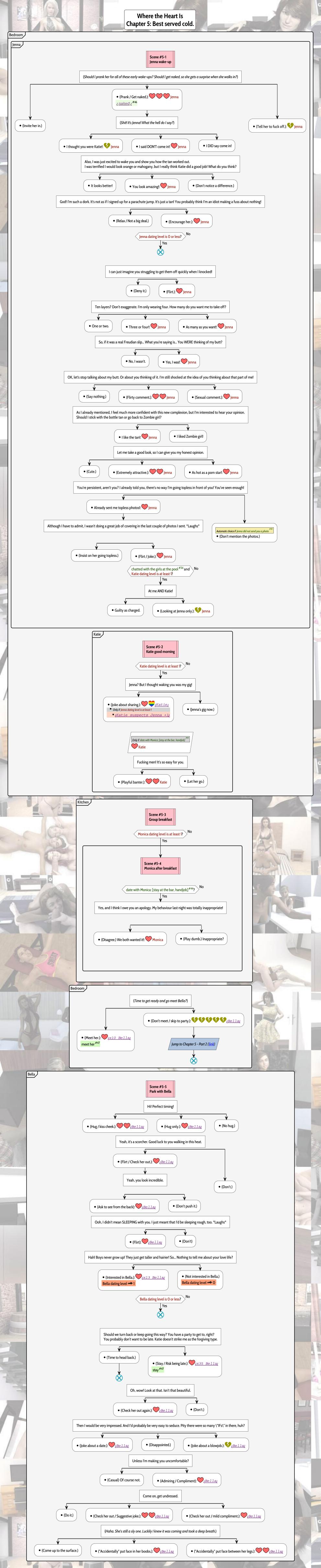


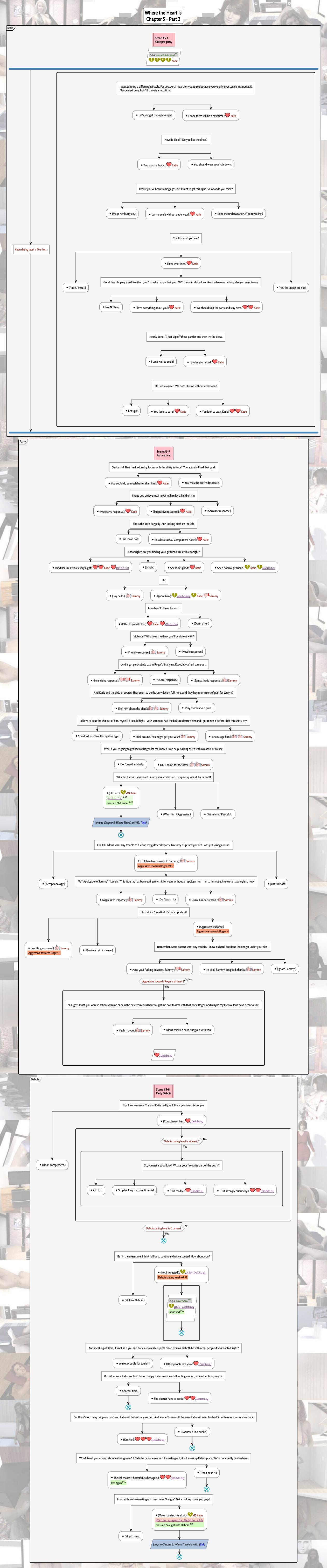


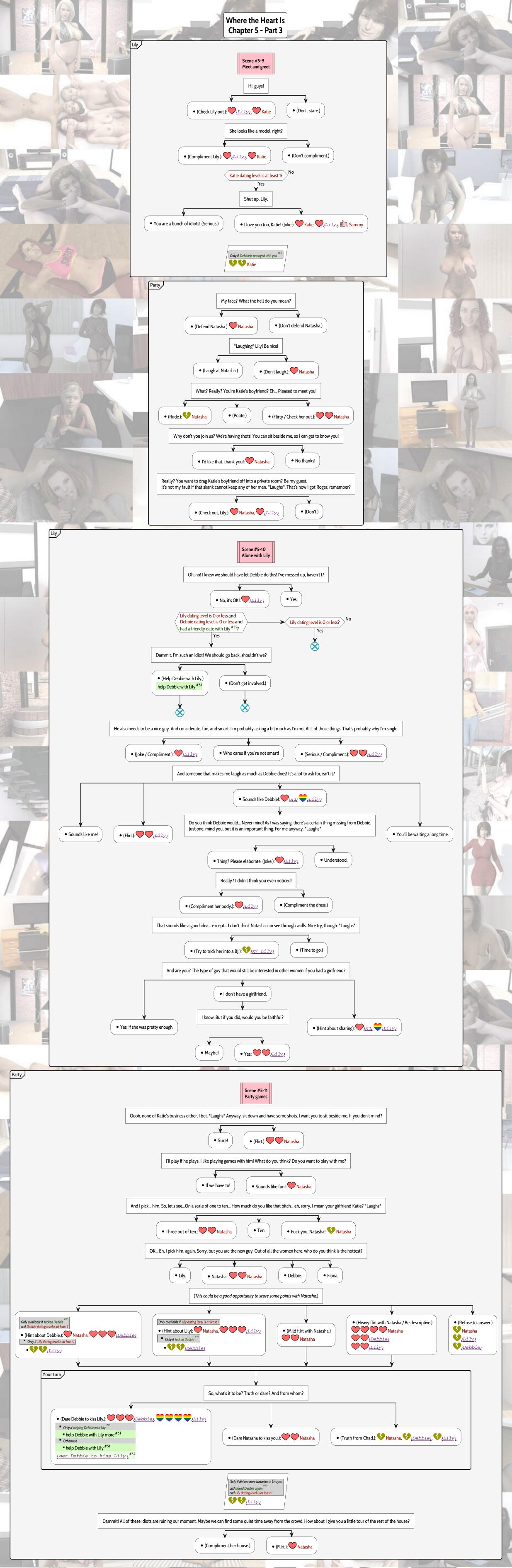


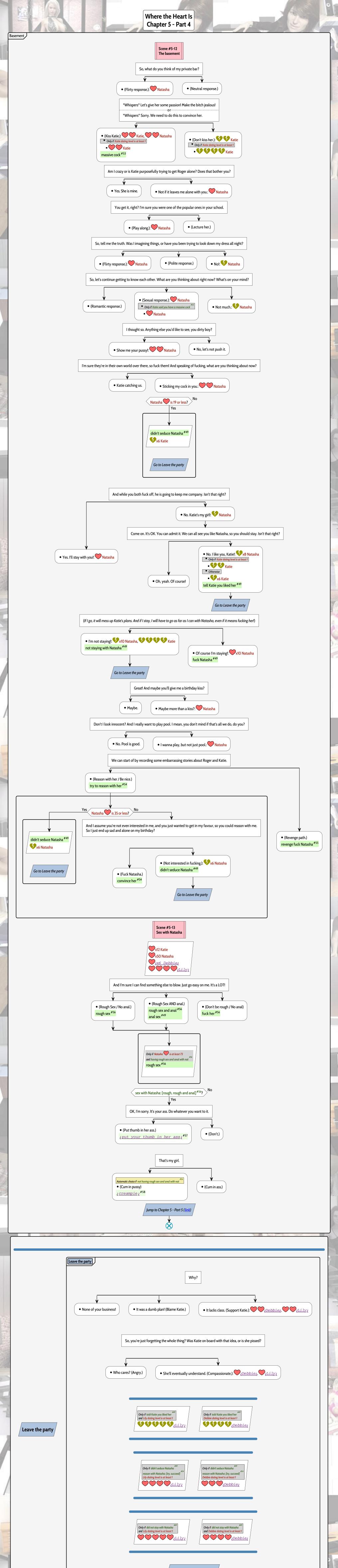






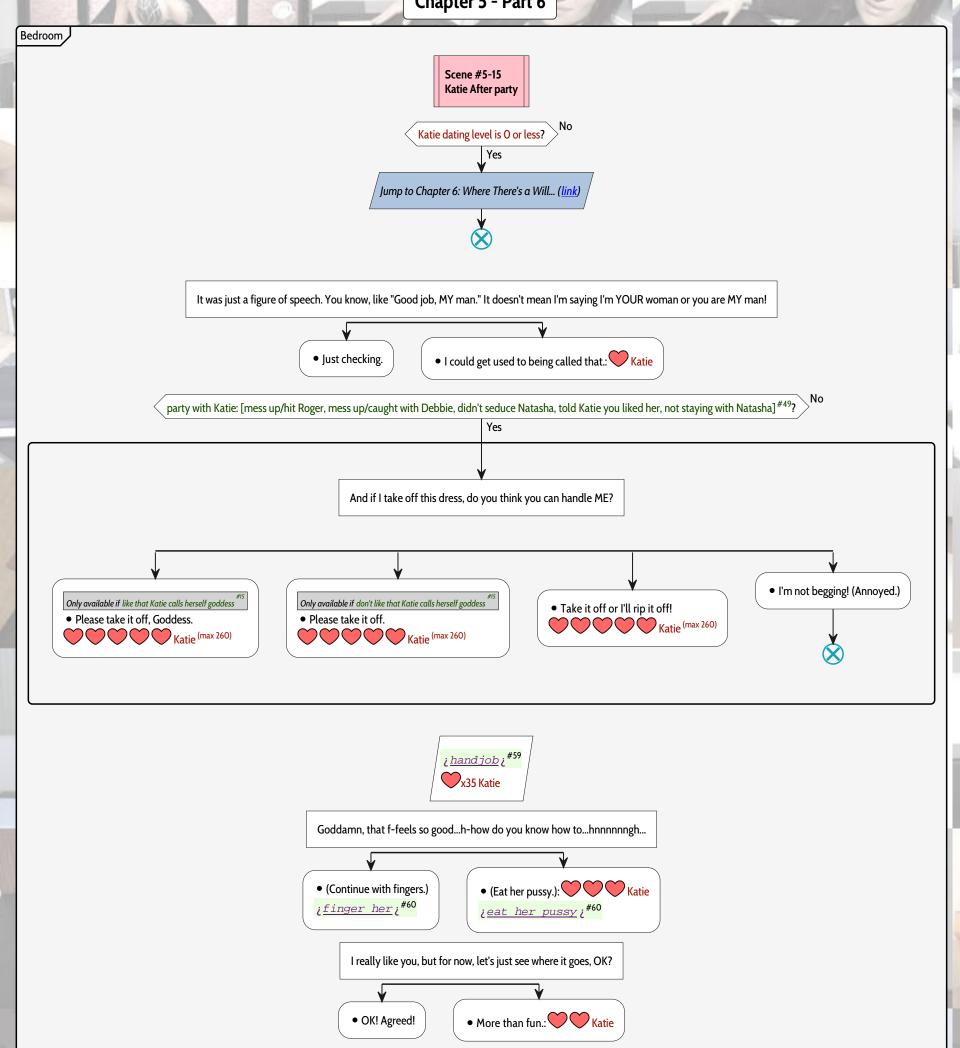


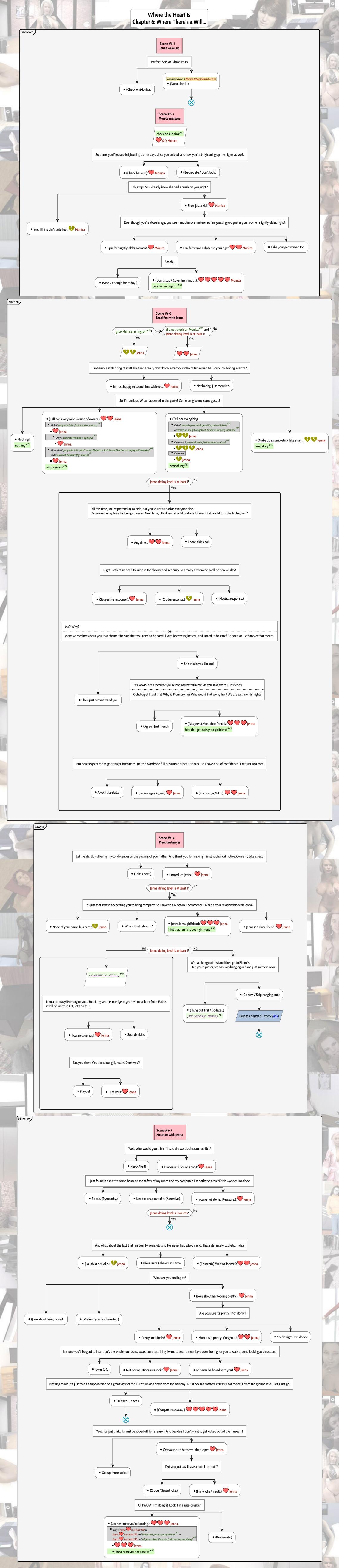




Jump to Chapter 5 - Part 6 (link)

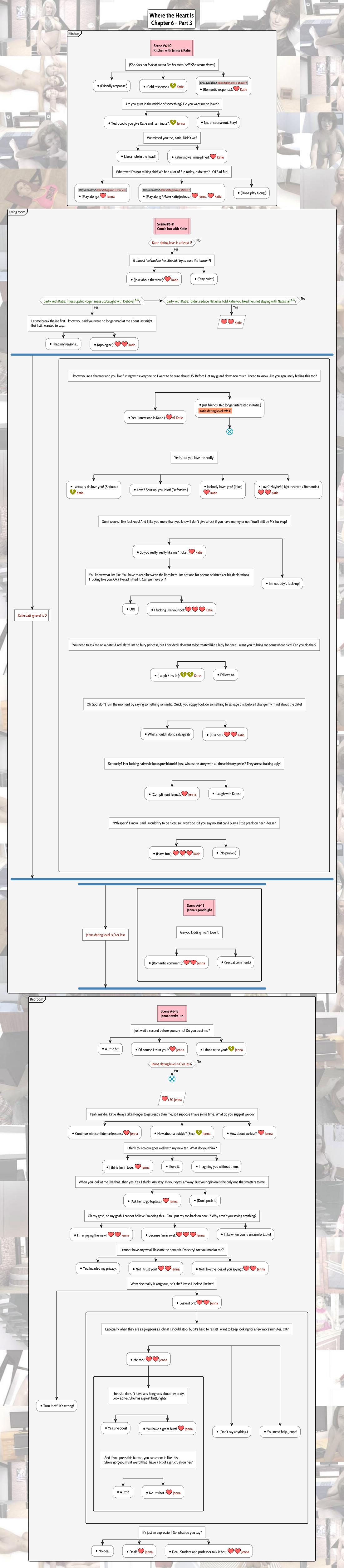
Where the Heart Is Chapter 5 - Part 6

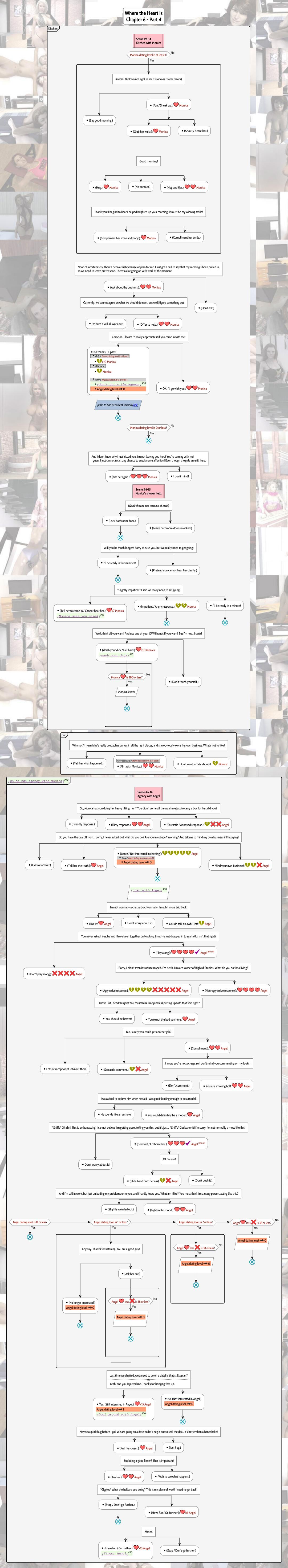




• It was very exciting!: Jenna

• It was just weird.





Where the Heart Is **End of current version**



Where the Heart Is S1_Beta_20240906 Walkthrough rev 1.2

Cheat without a MOD

Angel

Bella

Debbie

Jenna

check current value

C1_MonPeck

E1S1_Stairs

C1_JenShorts

C1_Creeper

C1_MonPeck = 0

E1S1_Stairs = 0

C1_JenShorts = 0

C1_Creeper = 0

So you want to try out a new branch but do not feel like completely starting over a new game? Don't worry, with the developer console you can easily modify in-game variables.

You only need some basic understanding of scripting.

The easiest way to enable it is to use the Universal Ren'Py Mod from 0x52.

Angel relationship points

Bella relationship points

Debbie relationship points

Jenna relationship points

Download it from the webpage: https://0x52.dev/mods/Universal-Ren-Py-Mod-1000, then unzip it and drop the rpa file in the game folder. (Re)Start the game and load a savegame, type ALT+O (Hold the ALT key and type the letter O) to open the console and use the ESC key to exit

Character variables

variable: The variable **definition**: what it represents set variable / new value: what to type in the developer console to turn the variable on or set a new value

Angel

Bella

Debbie

Jenna

unset variable: what to type in the developer console to turn the variable off **check current value**: what to type in the developer console to check the current value variable definition set variable / new value unset variable check current value

Angel = value

Bella = value

Debbie = value

Jenna = value

Katie Ka	olina relationship points	Jolina =	7			
		UUIIIA =	value		Jolina	
KLesb Ka	atie relationship points	Katie = v	alue		Katie	
	atie lesbianism points	KLesb = v	alue		KLesb	
Lily Lil	ly relationship points	Lily = va	lue		Lily	
LLesb Lil	ly lesbianism points	LLesb = v	alue		LLesb	
Monica M	Ionica relationship points	Monica =	value		Monica	
Natasha Na	atasha relationship points	Natasha =	value		Natasha	
Sammy Sa	ammy friendship points	Sammy = v	alue		Sammy	
Wanda W	/anda relationship points	Wanda = v	alue		Wanda	
Zarah Za	arah relationship points	Zarah = v	alue		Zarah	
Angel_Date Ar	ngel dating level	Angel_Dat	e = value		Angel_Dat	e
BDate Be	ella dating level	BDate = v	alue		BDate	
BellaCum Be	ella creampie	BellaCum = value BellaCu		BellaCum		
C1_Barman M	Ionica intoxication level	C1_Barman = value		C1_Barman		
C1_Z_Flirt Fl	lirt with Zarah	C1_Z_Flirt = value C1_		C1_Z_Flir	C1_Z_Flirt	
DDate De	ebbie dating level	DDate = value DDat		DDate	DDate	
JDate Je	enna dating level	JDate = value			JDate	
KDate Ka	atie dating level	KDate = value		KDate		
KsusD Ka	atie suspects Debbie	KsusD = value Ks		KsusD		
KsusJ Ka	atie suspects Jenna	KsusJ = value			KsusJ	
LDate Li	ly dating level	LDate = value		LDate		
MDate M	Ionica dating level	MDate = value MDa		MDate		
MsusK M	Ionica suspects Katie	MsusK = value		MsusK		
WD3_Aud W	/anda audition	WD3_Aud = value			WD3_Aud	
ZDate Za	arah dating level	ZDate = value			ZDate	
Temp Je	enna girl type	Temp = value Temp		Temp	Temp	
MTemp M	Ionica temporary lust	MTemp = value MTemp		MTemp		
MTemp Ag	ggressive towards Roger	MTemp = value MTemp		MTemp		
Temp Ru	ude towards Angel	Temp = value Temp				

C1_MonPeck = 1

touch her ass: E1S1_Stairs = -2

look at it: E1S1_Stairs = 1

C1_JenShorts = 1

don't:c1_Creeper = 0

caught:C1_Creeper = 1 caught again: C1_Creeper = 2

mention her ass: E1S1_Stairs = -1 let her go ahead: E1S1_Stairs = 0

spy on Katie #4

kiss her on the cheek #1

change in swimwear #3

¿Monicaon the stairs; #2

Monica and your bulge #5	take it out: C1_MGrab = 0 let Monica take it out: C1_MGrab = 1 walk away: C1_MGrab = 2	C1_MGrab = 0	C1_MGrab
į <u>fetish</u> į ^{#6}	MILF fetish: c1_Mommy = 1	C1_Mommy = 0	C1_Mommy
	mommy fetish: C1_Mommy = 2		
apologize to Angel #7 ¿kiss Monica; #8	D1_Angel_Apology = 1 don't: C1 MonKiss = 0	D1_Angel_Apology = 0 C1_MonKiss = 0	D1_Angel_Apology C1_MonKiss
(KISS MOIIICA)	kiss her: C1_MonKiss = 1 rebuffed kiss: C1_MonKiss = 2	CI_NOINTIBB = 0	C1_MOINTED
	hold the kiss: C1_MonKiss = 3		
	rebuffed boob: C1_MonKiss = 4 touch her boob: C1_MonKiss = 5		
helping Monica #9	don't help her: C2_MonFell = 0 help her: C2_MonFell = 1	C2_MonFell = 0	C2_MonFell
	lift her down: C2_MonFell = 2		
drink problem #10	MTemp0001 = 1	MTemp0001 = 0	MTemp0001
¿Katie gym bet;#11	lost the bet: KSpank = 0 Katie refuses: KSpank = 1	KSpank = 0	KSpank
	don't spank: KSpank = 2 spank with shorts: KSpank = 3		
//42	spank bare ass: KSpank = 4		
iget spanked; #12	KSpankMC = 1	KSpankMC = 0	KSpankMC
Jenna's boyfriend #13 ¿photo shoot; #14	JTemp = 1 take pictures: c2_shoot = 1	JTemp = 0 C2_Shoot = 0	JTemp C2_Shoot
	model:c2_shoot = 2	_	_
like that Katie calls herself goddess #15	KGoddess = 1	KGoddess = 0	KGoddess
<pre>¿kiss her; #16 ¿caught spying; #17</pre>	C2_DebKiss = 1 C2_Creeper = 1	C2_DebKiss = 0 C2_Creeper = 0	C2_DebKiss C2_Creeper
check on Monica #18	C2_MonVisit = 1	C2_MonVisit = 0	C2_MonVisit
¿rubbing Monica's pussy;#19	rub it: C2_PussyRub = 1	C2_PussyRub = 0	C2_PussyRub
Monica and your erection #20	with thumb: C2_PussyRub = 2 did not see it: C3_M_Glory = 0	C3_M_Glory = 0	C3_M_Glory
Monica and your erection "	saw it: c3_M_Glory = 1	CS_M_GIOTY = 0	C2_iw_G101
¿touch her ass;#21	<pre>better view: C3_M_Glory = 2 Temp_C3S2_Felt_Lily_ass = 1</pre>	Temp_C3S2_Felt_Lily_ass = 0	Temp_C3S2_Felt_Lilv ass
picnic with Monica #22	<pre>don't go: C3_Picnic = 0 friendly: C3_Picnic = 1 romance: C3_Picnic = 2</pre>	C3_Picnic = 0	C3_Picnic
flirt #23	Temp_C3S3_Mon_flirty = 1	Temp_C3S3_Mon_flirty = 0	Temp_C3S3_Mon_flirty
¿Monica sees you; #74	<pre>naked:C3_M_View = 0 towel:C3_M_View = 1 boxers:C3_M_View = 2</pre>	C3_M_View = 0	C3_M_View
¿picnic with Monica;#25	kiss her: MD3Kiss = 1 finger her rebuffed: MD3Kiss = 2 finger her: MD3Kiss = 3	MD3Kiss = 0	MD3Kiss
¿creampie;#26	Tinger ner: MD3Kiss = 3 WD3_Cum = 1	WD3_Cum = 0	WD3_Cum
¿rub her pussy;#27	C3_K_Finger = 1	C3_K_Finger = 0	C3_K_Finger
Jenna's password #28	don't know: JPassword = 0 partial: JPassword = 1 know: JPassword = 2	JPassword = 0	JPassword
į <u>kiss Jenna</u> į ^{#29}	kiss only: C3_J_Kiss = 1 touch her ass: C3_J_Kiss = 2 touch her pussy: C3_J_Kiss = 3	C3_J_Kiss = 0	C3_J_Kiss
interested in anal #30	C3_Z_Anal = 1	C3_Z_Anal = 0	C3_Z_Anal
¿after fuckinh Zarah¿#31	call her old meat: C3_Z_Sneak = 1 sneak out: C3_Z_Sneak = 2	C3_Z_Sneak = 0	C3_Z_Sneak
	romantic: c3_Z_Sheak = 3		
where you tell Monica you were #32	<pre>walk: MTemp = 1 Zarah: MTemp = 2 think of something: MTemp = 3 none of her business: MTemp = 4</pre>	MTemp = 0	MTemp
tell her about Debbie ^{#33}	JTemp = 1	JTemp = 0	JTemp
¿ <u>Jenna's bikini</u> ;#34	skimpy: D4_Jenna_Bikini = 1	D4_Jenna_Bikini = 0	D4_Jenna_Bikini
date with Lily ^{#35}	<pre>spy: D4_Jenna_Bikini = 2 left: D4_Lily_Date = 0 friend: D4_Lily_Date = 1</pre>	D4_Lily_Date = 0	D4_Lily_Date
girls at the pool #36	romantic: D4_Lily_Date = 2 leave: D4_KJ_Pool = 0 check on them: D4_KJ_Pool = 1	D4_KJ_Pool = 0	D4_KJ_Pool
date with Debbie ^{#37}	<pre>chat: D4_KJ_Pool = 2 left: D5_Debbie = 0</pre>	D5_Debbie = 0	D5_Debbie
dute with Debbie	friend: D5_Debbie = 1 romantic: D5_Debbie = 2	50_50225	20_00020
¿deal with Cosmo¿#38	D5_Cosmo = 1	D5_Cosmo = 0	D5_Cosmo
¿Katie's hand job;#39	close the door: D4_K_HJ = 0 make her jealous: D4_K_HJ = 1	D4_K_HJ = 0	D4_K_HJ
	drop the towel: D4_K_HJ = 2 can touch: D4_K_HJ = 3		
Jenna's photo ^{#40}	handjob: D4_K_HJ = 4 bikini: D5_Photo = 1	D5_Photo = 0	D5_Photo
	sexy selfie: D5_Photo = 2 save bikini: D5_Photo = 6		
	save sexy selfie: D5_Photo = 7		
finger Debbie #41	<pre>slide hand: D5_D_Finger = 1 finger: D5_D_Finger = 2</pre>	D5_D_Finger = 0	D5_D_Finger
fuck Debbie #42	D5_D_Sex = 1	D5_D_Sex = 0	D5_D_Sex
champagne #43	C1_Barman = 1	C1_Barman = 0	C1_Barman
date with Monica #44	leave early: M6Date = 2 stay at the bar: M6Date = 3 handiab: M6Date = 3	M6Date = 0	M6Date
¿call Monica mommy ¿#45	handjob: M6Date = 4 C4_Mommy = 1	C4_Mommy = 0	C4_Mommy
¿naked; #46	D6_J_Naked = 1	D6_J_Naked = 0	D6_J_Naked
meet with Bella #47	<pre>don't meet her: D6_Bella_Meet = 0 meet her: D6_Bella_Meet = 1 interested: D6_Bella_Meet = 2</pre>	D6_Bella_Meet = 0	D6_Bella_Meet
. hit him #AR	<pre>stay: D6_Bella_Meet = 3 D6_Roger_hit = 1</pre>	D6 Demanda la	D6 Demon 1.1
party with Katie #49	mess up/hit Roger: KParty = 1	D6_Roger_hit = 0 KParty = 0	D6_Roger_hit KParty
party marriage	mess up/caught with Debbie: KParty = didn't seduce Natasha: KParty = 3 told Katie you liked her: KParty = 4 not staying with Natasha: KParty = 5	_	-
	fuck Natasha: KParty = 6 anal sex: KParty = 7		
party with Debbie #50	annoyed: DTemp = 1 kiss again: DTemp = 2	DTemp = 0	DTemp
help Debbie with Lily ^{#51}	help: Debbie_Lily_Match = 1	Debbie_Lily_Match = 0	Debbie_Lily_Match
iget Debbie to kiss Lily;#52	<pre>extra help: Debbie_Lily_Match = 2 D6_DebLil_kiss = 1</pre>	D6_DebLil_kiss = 0	D6_DebLil_kiss
massive cock #53	KTemp = 1	KTemp = 0	KTemp
reason with Natasha #54	try:D6_Nat_Reason = 1	D6_Nat_Reason = 0	D6_Nat_Reason
Natasha revenge fuck #55	<pre>succeed: D6_Nat_Reason = 2 easy: D6_Nat_Revenge = 1</pre>	D6_Nat_Revenge = 0	D6_Nat_Revenge
	full revenge: D6_Nat_Revenge = 2		
sex with Natasha #56	fuck her: D6_Nat_Sex = 1 rough: D6_Nat_Sex = 2	D6_Nat_Sex = 0	D6_Nat_Sex
	fuck her: D6_Nat_Sex = 1 rough: D6_Nat_Sex = 2 rough and anal: D6_Nat_Sex = 3		
<pre>¿put your thumb in her ass¿#57</pre>	fuck her: D6_Nat_Sex = 1 rough: D6_Nat_Sex = 2	D6_Nat_Sex = 0 D6_Nat_ass = 0 Nat_Cum = 0	D6_Nat_Sex D6_Nat_ass Nat_Cum
	fuck her: D6_Nat_Sex = 1 rough: D6_Nat_Sex = 2 rough and anal: D6_Nat_Sex = 3 D6_Nat_ass = 1	D6_Nat_ass = 0	D6_Nat_ass
<pre>¿put your thumb in her ass; #57 ¿creampie; #58</pre>	<pre>fuck her: D6_Nat_Sex = 1 rough: D6_Nat_Sex = 2 rough and anal: D6_Nat_Sex = 3 D6_Nat_ass = 1 Nat_Cum = 1</pre>	D6_Nat_ass = 0 Nat_Cum = 0	D6_Nat_ass Nat_Cum

fun with Monica #61

tell Jenna about the party $^{\#62}$

hint that Jenna is your girlfriend $^{\#63}$

¿date with Jenna¿#64

Jenna removes her panties #65

¿finger Jenna;#67

¿shower & Monica;#69

¿go to the agency with Monica; #70

kiss her #66

¿<u>bella</u>;#68

orgasm: D7_M_Massage = 2

fake story: JParty = -1

friendly: D7_J_Date = 1

romantic: D7_J_Date = 2

with panties: D7_J_Finger = 1

without panties: D7_J_Finger = 2

see you naked: D8_M_Shower = 1

wash your dick: D8_M_Shower = 2

chat with Angel: D8_Agency = 2 fool around with Angel: D8_Agency = 3

finger Angel: D8_Agency = 4

 $D7_J_Panties = 1$

run:D7_Bella = 0

go back: D7_Bella = 1 **SeX:**D7_Bella = 2

don't go: D8_Agency = -1

go: D8_Agency = 1

nothing:JParty = 0 mild version: JParty = 1 everything: JParty = 2

JTemp = 1

Temp = 1

check on her: D7_M_Massage = 1

JParty = 0

JTemp = 0

Temp = 0

 $D7_J_Date = 0$

D7_J_Panties = 0

 $D7_J_Finger = 0$

 $D8_M_Shower = 0$

 $D8_Agency = 0$

 $D7_Bella = 0$

 $D7_M_{assage} = 0$

JParty

JTemp

Temp

D7_J_Date

D7_J_Panties

D7_J_Finger

D8_M_Shower

D8_Agency

D7_Bella

D7_M_Massage