Main Story

Me: "I must .... "
- "Run away from the house."
- "Stay silent inside the house." **(Death)**

Me: "I should ...... "
- "Run Away"
- "Stay still. I cannot run from her anyway."
  valentia += 1 interes_maryen += 1
- "She is .... so beautiful. I want to be caught by her."
  perversion += 1 interes_kendra += 1

Me: "The queen? Who is she? I don't even remember what this place is."
- "Tell a lie."
  interes_kendra += 1
- "I don't know about her."
  interes_maryen += 1

Me: "However, Kendra called Maryen "Guardian" before. Seems like they protect people over here."
- "They are gentle persons who kindly decided to protect those who need them."
  interes_maryen += 1 bondad += 1
- "I have no idea of who they are..."
- "They are the ones who must protect us."
  interes_kendra += 1

Kendra: "What if I told you that if you became my prisoner, I would spare the lives of the people in this town. Then, tell me, what would you do?"
- "I would go with you if that way I can save their lives."
  interes_maryen += 1 bondad += 1 valentia +=2
- "I don't know those people. However, I would gladly go with you."
  interes_kendra += 1 perversion += 1
- "J-just let me go, I beg you!"
  interes_kendra += 1

if interes_kendra > 2 you get different text

Me: "What should I do...?"
- "Try to break free."

  Maryen: "Don't stay here, it's so dangerous! Run away now please!"
  - "Run away as fast as I can."   **Go to _Forest/Neutral Path_**
    (if bondad > 0 you get extra text)
  - "Stay here and watch." **(Death)**
    (if perversion > 0 you get different text)
  - "I cannot abandon Maryen." **(if interes_maryen > 1)**   **Go to _Heaven Path_**
    bondad += 1 valentia += 1

- "This is like a dream come true, I want to stay here!."
  perversion += 1 interes_kendra += 1
- "I cannot let Kendra hurt more people. I will obey her."
  valentia += 1 interes_maryen += 1

If interes_kendra > 2   **Go to** Hell Path.

Me: " I'm going to die..."
- "Try to comfort Maryen."
  valentia += 1 interes_maryen += 1
- "Struggle."

perversion += 1 interes_kendra += 1

If valentia > 1 then you gain maldicion_kendra_a_maryen +=1 and continue below. Else you get Death ending.

Heaven Path

Me: "Since I'm being held very close to Maryen's face, I can easily make out her expressions, so it's not hard for me to realise that what she just heard must be really painful to her."
- "YOU MORONS!! SHE JUST SAVED YOU ALL!"
    - *bondad+=1 interes_maryen+=1*
- "..."
- "... You should crush them all, Maryen."
    - *interes_sheina +=1 interes_kendra +=1 interes_maryen -=1*
- "That's really unfair. She just tried to help you all."
    - *bondad+=1 interes_maryen+=1*

Maryen: "You are safe now... don't worry."
- "Thank you so much Maryen."
    - *interes_maryen += 1*
- "..."

Maryen: "It's my fault. If only I had arrived earlier..."
- "It was not your fault. You saved many lives."
    - *interes_maryen += 1*
- "Those idiots don't deserve your help..."
- "..."

Eliette: "Nice to meet you Mr. %(player_name)s. Welcome to Keisiema."
- "My pleasure."
- "Nice to meet you too honey! *wink*"
    - *perversion += 1*
- "The pleasure is mine lady Eliette."
    - *interes_eliette += 1*

Me: "With more giantesses around I should..."
- "Just keep walking calmly."
- "Run closer to her."

Maryen: "I'm sorry..."
- "Don't worry Maryen. Thank you."
- "I have a goddess in front of me and you say that I'm not dreaming?"
    - *interes_maryen += 1*
- "It's okay, you were busy after all. Can you say thanks to Eliette from me please"
    - *interes_eliette += 2*

Me: "I nod with my head."
- "Good night Maryen."
- "So you are not sleeping with me...?" **(If interes_maryen > 3 you get different text)**
    - *perversion += 1 interes_eliette -= 1*

If interes_maryen > 3 you get choice below, else **Go to <u>A</u>**

    Me: "Somehow, I manage to calm myself. She looks genuinely worried."
- "I was being crushed by Kendra... It felt so real"
    - *interes_maryen += 1*
- "Yes, but don't worry, it was just a nightmare..."

valentia += 1

If interes_eliette < 2 continue below. If more than 2 then   **Go to <u>A</u>**

Maryen: "Maybe it's not comfortable for you to sleep with someone of my size but..."
- "Thanks Maryen, but that's not necessary. It was just a dream." **[A]**
- "Are you sure? I don't want to be a burden." **[B]**
- "Yes please... I would feel way safer with you." **[B]**
  interes_maryen +=1

If Maryen sleeps with you. [B]

Me: "I should..."
- "Have a proper etiquette, look at other way."   **Go to** <u>Continuation Heaven Path</u>
  interes_maryen += 1
- "There's no harm if I keep looking... right?"   **Go to** <u>Continuation Heaven Path</u>
- "Try to cover her."   **Go to** <u>Continuation Heaven Path</u>

If Maryen doesn't sleep with you. [A]

Me: "What should I do?"

- "Stay here resting."   **Go to** <u>Continuation Heaven Path</u>
- "Go find the noise origin, maybe Eliette needs my help."

Me: "What should I do?"
- "Gently call her again."

  Eliette: "Are you okay!?"
  - "Yup, I just have my heart on my mouth but I'm alive"
  - "Yes, do not worry Eliette, it was my fault."
    interes_eliette += 1

- "Get closer and call her again."

  Me: "My lower body hurts... but I think I have nothing broken."
  - "I'm fine, don't worry!"
    interes_eliette += 1
  - "Ouch... please, be careful."
  - "Actually... that felt good"

Eliette: "Well, and that's why I feel I must use it."
- "I see, that's understandable."
  interes_eliette += 1
- "But they cannot see you here"

Eliette: "There, now I hope you have a proper rest Mr. %(player_name)s."
- "Thank you a lot Eliette."
  interes_eliette += 1
- "You are not joining me tonight?"
  perversion += 1

Continuation Heaven Path

Maryen: "%(player_name)s, this is Sheina, she will try to help you."
- "It's a pleasure to meet you lady Sheina"
  interes_sheina += 1
- "Hello there beauty! *wink*"
- "Nice to meet you."

Sheina: "That's why she lets things be resolved by force if both parties wish it."
- "I see, that's fair"
    interes_sheina += 1
- "That's a nonsense... if you have the power to stop wars, you MUST do it."
    valentia += 1

    Sheina: "In any case, I would appreciate if you refrained from talking like that about my queen again."
    - "... Sorry. I shouldn't have said that in my position."
        interes_sheina += 1
    - "Sorry, but that's my opinion."

- "..."

Me: "I will..."
- "Stay in this kingdom." **(If bondad >= 1 you get interes_maryen +=1 interes_eliette += 1 interes_sheina += 1)**
    vas_con_sheina = "false"
- "Go with Sheina"
    interes_sheina += 1 vas_con_sheina = "true"

If vas_con_sheina == "true" you get different text
   If interes_maryen >= 4 you get extra text

If vas_con_sheina == "false" you get different text
   If interes_maryen >= 4 you get different text and choice below

   Maryen: "So I feel better knowing that you will keep being here for a while."
   - "Thanks for worrying that much Maryen"
   - "I'm not that weak, you know?"

Maryen: "Take your time, I will leave the door ajar so you can leave when you want."
- "Okay Maryen, thanks for everything."
    interes_maryen +=1
- "So... you are not joining me?"   **(if interes_maryen < 4 get a shy response)**
    perversion += 1

If interes_eliette >=3   **Go to** [Eliette Path]

if (vas_con_sheina == "true")   **Go to** [Sheina Path]

if (vas_con_sheina == "false")   **Go to** [Maryen Path]

Eliette Path

Within the action of Eliette sitting on you, you gain 2 points of her_pierna_izq and 1 point of her_pierna_der.

Me: "Eliette is on the verge of crying while looking at me."
- "Try to endure the pain and make her believe that I'm okay."
    interes_eliette += 1 bondad += 1 heroe_del_banio += 1 her_pierna_izq += 1
    her_pierna_izq -= 1 her_pierna_der -= 1

    Eliette: "You were trying to not worry me, right?"
    - "I don't know what you are talking about."
    - "I couldn't let tears to drop from those beautiful eyes."
        interes_eliette += 1
    - "Look aside and don't say anything."

interes_eliette += 1

- "Tell her that you think that you have something broken."
  her_pierna_izq -= 1 her_pierna_der -= 1

Elliette: "We were supposed to protect you and still... I hurt you way more than that demoness."
- "Accidents happens every day Eliette, don't worry."
- "You know? It wasn't that bad... kinda enjoyable in a way."   **(if perversion>1 you say one extra line.)**
  perversion += 1

if (vas_con_sheina == "true") you get different text and choice below

Me: "What should I do...?"
- "Accept Eliette's proposal."

    Me: "I don't think I can go anywhere like this, I would just be a burden to Sheina."
    - "Okay, but... Will you be careful with me?"
    - "I am at your care then Eliette, thank you."
      Interes_eliette += 1

- "Go with Sheina anyway"   **Go to** [Sheina Path](#)

if (vas_con_sheina == "false") you get different text and choice below

Me: "She looks really decided to do it."
- "Okay, but... Will you be careful with me?"
- "I am at your care then Eliette, thank you."
  interes_eliette += 1

Eliette: "But I will make sure to repay you for this."
- "Don't worry Eliette, it was just an accident."
  interes_eliette +=1
- "Can I ask for something lewd in return?" **(if perversion > 1)**

Eliette: "C-can I finish drying your hair?"
- "Sure, go ahead."
  interes_eliette +=1
- "Don't worry, I can do it by myself."

Eliette: "I am sorry Mr. %(player_name)s, I know it's something that any mortal wants to know, but still..."
- "It's okay Eliette, don't worry."
  interes_eliette += 1
- "That's unfair..."
  interes_eliette -=2

    Eliette: "It's not just following a rule, I really cannot speak about it..."
    - "I'm sorry Eliette..."
      interes_eliette += 1
    - "..."

Me: "..."
- "You have a heart of gold Eliette..."
- "..."

Eliette: "So please... try to move away so I can put it back on its place..."

- "Try to move away"
    interes_eliette +=1
- "Let me stay like this. I'm on a paradise right now." **(if perversion > 0)**
    perversion +=1

Me: "So... she is strong enough to move the closet, but trapped if she wants to keep me safe."
- "Nod and stay still."

    Eliette: "A-are you okay...? It's not painful... right?"
    - "It's okay, it's... ehem... it's soft. It doesn't hurt."
    - "(My body is reacting by itself)"
        perversion += 1

- "Take this chance and grope her." **(if perversion > 0)**   **(Death)**

Eliette: "I will leave you with Maryen, you are safe with her."
- "(I also think that's the best...)"
    deelietteamaryen1 = 1
- "That's not true. I want to stay with you."
    deelietteamaryen1 = 0

Me: "Eliette sighs sadly and seems about to start speaking."
- "Interrupt her and say that I'm okay."
    interes_eliette += 1
- "Let her speak."

If deelietteamaryen1 == 1 you get different dialogue and choice below

    Me: "Well..."
    - "My legs still hurts..."
    - "I feel bad for Eliette..."
        interes_maryen +=1 Interes_eliette +=1

If deelietteamaryen1 == 0 you get different dialogue and choice below

    Eliette: "Why...?"
    - "Because I know that I can believe in you."
        interes_eliette +=1
    - "Because you are so beautiful."

Me: "Eliette is really obliging, she didn't began eating until she was sure that the food was of my liking."
- "If this is the reward, I almost want you to accidentally sit on me more oftenly."
    perversion +=1
- "Thank you very much for all this."
    interes_eliette +=1

Eliette: "Never mind, it's not something I will do."
- "'Please tell me, I want to know.'"

    Eliette: "There's no way I could doom someone's soul. Eternal suffering is way worse than dying..."
    - "I see..."
    - "Sorry for asking Eliette. We can speak about something else."
        interes_eliette +=1

- "Don't ask about it."
    interes_eliette +=1

If deelietteamaryen1 > 1 you get extra text

Eliette: "I also have to attend my duties, so stay here and relax in the meanwhile."
- "See you later Eliette"
- "I'm going to miss you..."
    interes_eliette +=1 perversion +=1

Me: "When I open my eyes, my first sight is the gigantic hand of Maryen just in front of me, caressing my chest with a finger."
- "Oh... Hello Maryen."
- "AAAAAAAAAAAHHHH!!" **(if valentia < 3)**
    valentia -=1

Me: "When I finish my dinner..."
- "Stand up and bring the tray with dirty plates and the kitchen."
    bondad +=1 interes_maryen +=1
- "Hand them to Maryen."

Me: "The good part is that my legs doesn't hurt in the slightest, at least not while I'm lying down, so I suppose that I'm recovering."
- "I'm worried about Eliette."
    bondad +=1
- "She'll be fine."

Eliette: "Now that I think about it... Why are you under me...? I am too heavy for you..."
- "Yes you are... please move away."
- "You are not heavy, I'm fine."
    interes_eliette +=1 bondad +=1

Me: "..."
- "Don't think about it."
    interes_eliette +=1
- "This is turning me on..."   **(if perversion > 0)**

if interes_eliette > 7 you get extra text and choice below

> **Me: "She is not conscious right now, but..."**
> - "Stay silent and let her sleep."
> - "Don't worry Eliette... I will stay here."
>   *decir_eliette_te_quedas = 1*

Eliette: "G-good morning..."
- "Good morning Eliette."
- "Good morning cutie."

Bezvalienne: "I'm glad to see that you are alright."
- "Don't worry, nothing bad happened."
- "You should be more careful..."

Me: "It feels like my body is floating."
- "I'm fine, don't worry."
- "So this is how it feels to be in heaven?"
    perversion +=1

if interes_eliette > 15 you get different dialogue

Eliette: "Hmm... I was too busy today, since I had to do Maryen's work."
- "Are okay Eliette? That doesn't look healthy."

interes_eliette +=1
- "Her work? Is Maryen alright?"

Maryen: "I'm sure that he is feeling nice there, right little human?"
- "(This feels nice, but I should not mention it...)"
  interes_eliette +=1 valentia +=1
- "Now I'm sure that I'm in heaven."
  perversion +=1 valentia +=1
- "(I'm scared)"
  valentia = 0

if valentia == 0 you get different dialogue

Maryen: "Are you alright %(player_name)s? I didn't hurt you... right?"
- "I'm fine, don't worry."
- "That was amazing, we should repeat sometime!"
  perversion +=1

Me: "If I move enough I could make her notice that I'm here."
- "Move, I must get out of here."
- "Don't move, I want to stay here a little more."

     Eliette: "Uhm... maybe they'll stretch enough if I walk a little."
- "This is dangerous, I must make her notice that I'm here."
- "Stay quiet and don't move."　　　**(Death)**

Eliette: "Please don't move..."
- "Tickles! Keep moving."
  interaccionpieeliette = 1
- "Do as she says and don't move."
  interaccionpieeliette = 0
- "Can I stay here a little more?"
  interaccionpieeliette = 2

Eliette: "I'm not welcome there .... "
- "But knowing you, that's not going to stop you from helping."
  interes_eliette +=1
- "Then why you help them?"

Eliette: "Could you please try... ? I'm sure they'll trust a human more than a giantess."
- "Isn't that dangerous for me?"
- "Alright, I'll do it."
  bondad +=1

Dolores: "Oh .... I'm sorry. Am I talking too much?"
- "No, no. Please continue."
  doloresenkeisiema = 1
- "I'm sorry Dolores, but I'm in a hurry."
  doloresenkeisiema = 0

Unknown Male: "What are you doing here?"
- "Do not dare to call her giant monster again."
- "We are here to help."

Cal: "You almost get yourself in serious problems there. ... I told you to be careful."
- "I can beat them ... "
- "I was just trying to help."

Me: "He raises the sword getting closer to Eliette, clearly about to hit her."
- "I cannot hold myself..."
  golpeasbandidoeliette = 1

  Me: "I'm sure that some of them would be attacking me right now if Eliette were not here."
  - "Sorry, but he deserved it."
  - "Can I hit him just once again?" *interes_eliette -= 1*

- "Stay calm."
  golpeasbandidoeliette = 0

Eliette: "Could you let %(player_name)s sleep in a house?"
- "Stay silent."
- "No way, I'll stay with you."
  interes_eliette +=1

Eliette: "And while I was healing the survivors, she left..."
- "The world needs more people like you, Eliette."
  interes_eliette +=1
- "Maybe you should have killed her."
  interes_eliette -=2
- "Stay silent."

Me: "..."
- "Are you hurt?"
  interes_eliette +=1
- "Poke her buttcheek."
  perversion +=1

Eliette: "I don't need to eat that often, just once every few days."
- "I'll skip dinner too."
  bondad +=1
- "Are you sure Eliette?"

Eliette: "That was very brave from you."
- "I couldn't let anything happen to that innocent dog."
- "I knew you would feel bad if something happened."
- "My legs moved by themselves."

if interes_eliette > 20 you get different dialogue and choice below

  Me: "You will never be alone."
  - "I will stay with you."   **(if decir_eliette_te_quedas == 1 you get extra text)**
    Interes_eliette +=1
  - "Someone like you will always be surrounded by beloved people."

Eliette: "Not in the slightest... he will only feel bliss and calm, I promise..."
- "Shouldn't you bring your grandchildren to say goodbye to his father?"
  bondad +=1
- "Stay quiet."

Eliette: "... Are you okay %(player_name)s?"
- "That was really sad..."
  interes_eliette +=1
- "I'm fine, what about you?"

Eliette: "Can you... p-please turn around while I take my clothes off?"

- "Of course."
- "Ahw... but I already saw you naked."
    - *perversion +=1*

Eliette: "...!? %(player_name)s!"
- "Oh, sorry, I thought you were talking about my... absolutely-not-little-thing."
    - *interes_eliette -=1*
- "Sorry! I got distracted."

Eliette: "I'm really sorry...! I've put you in danger again..."
- "Don't worry, I'm not hurt."
- "I'm fine, what about you? Are you okay?"
    - *interes_eliette +=1*

Me: "It's true that you're a little clumsy, but..."
- "I know that I'm safe with you."
    - *interes_eliette +=1*
- "I can't complain when your clumsiness leads me here. This is like heaven."
    - *perversion +=1*

Me: "Dolores looks down silently at her former home."
- "Are you alright?"
    - *interes_eliette +=1*
- "Remain silent."

Me: "I'm also surprised by the angel's appetite."
- "You were hungry huh...?"
- "The food here is quite good!"

if heroe_del_banio == 1 you get different dialogue, her_pierna_izq +=1 and choice below

Me: "I'm almost sure that it's broken. What should I do?"
- "Don't move and wait for help."   **(Death)**
- "Try to crawl away."

if heroe_del_banio == 1 you get extra text

Me: "Since she's more worried about my health, Eliette is not asking me what I'm doing here... yet."
- "It was my fault, don't worry."
- "It's a price I'm willing to pay for this heavenly and soft reward."
    - *perversion +=1*

Eliette: "..."
- "Start changing my clothes."
    - *perversion +=1*
- "Uhm... can I have some privacy?"

Me: "..."
- "It was just an accident."
    - *elietteaccidente = 0*
- "Was that... a caveat?"
    - *elietteaccidente = 1 interes_eliette -=1*

if elietteaccidente == 1 you get different dialogue

Me: "So I gather the courage to keep talking."
- "Maryen, I really think that Eliette is trying to help you." **(if elietteaccidente == 0)**
    - *opinionremplazokeisiema = 1 interes_eliette +=1*

- "Eliette, I think that sending such request without asking Maryen was wrong..."
  opinionremplazokeisiema = 2 interes_maryen +=1
- "Nothing good will come from arguing now, neither for you nor for this kingdom."
  opinionremplazokeisiema = 0

Me: "There's no way I could stop you if you really wanted to keep arguing Eliette."
- "You two stopped because you're friends who care for each other."
  bondad +=1
- "You two stopped because you know it's the best for this kingdom."

if opinionremplazokeisiema == 1 you get extra dialogue
if opinionremplazokeisiema == 2 you get extra dialogue
if opinionremplazokeisiema == 0 you get extra dialogue

if elietteaccidente == 1 you get different dialogue

Eliette: "I have no appetite..."
- "You shouldn't go to sleep on an empty stomach."
  interes_eliette +=1
- "Don't say anything."

if elietteaccidente == 1 you get different dialogue

Me: "Yes, I slept well..."
- "You're quite well informed."
- "A little gossipy aren't you...?"

if elietteaccidente == 0 you get different text

if elietteaccidente == 0 you get different dialogue and choice below

    Me: "I should say something to calm her down, it was an accident after all..."
- "No problem, it was worth it!" **(if perversion > 2)**
  perversion +=1
- "Don't worry Eliette, I'm fine."

To be Continued

Maryen Path

Maryen: "Maybe you would like to find a job if you are going to stay, but right now, I will give you that so you have something to start."
- "Thank you so much Maryen."
- "... Thank you, but I cannot accept it."
  interes_maryen+=1 bondad+=1

Me: "She is moving her gigantic hand, about to grab me."
- "Step back."

    Maryen: "... %(player_name)s...?"
- "I'm sorry Maryen... it was instinctive."
  interes_maryen +=1
- "'Please don't touch me."
  interes_maryen -=4 bondad -=1 valentia = 0

- "Stay still." **(if valentia > 1)**
  interes_maryen +=1

Me: "Should I ask her about the red eyed Maryen that I see on my dreams?"
- "Don't mention it, it's just a nightmare."
- "I must ask her about it."

Maryen: "%(player_name)s, this is Bezvallienne, a close friend of mine."
- "Nice to meet you."
- "It's a pleasure to meet such a cute angel."
    - *interes_bezvallienne +=1*
- "Hello"

Maryen: "Excuse her, she is... quite an affectionate person."
- "That's fine by me. I find it adorable."
    - *interes_bezvallienne +=2*
- "N-never mind..."
    - *interes_bezvallienne +=1*
- "Well... yeah, maybe too much physical contact..."

Maryen: "I'm afraid it's something related to a third person... so to not violate their intimacy, could you give us a moment alone %(player_name)s?"
- "Of course, no problem."
    - *interes_maryen +=1 interes_bezvallienne +=1*
- "Just nod."

Me: "She smiles at me, it doesn't feel like the girl is making fun of me, but more like she is being friendly."
- "(Smile) "Would you treat me as your king then?."
    - *bondad +=1 roleplaycorona = 1*
- "Let is slide, it was not bad intended."
    - *roleplaycorona = 0*
- "(Upset) "It's not that I'm small... you are just absurdly big. ""

Me: "It would probably cost all my money... What should I do?"
- "Buy it for her."
    - *tobilleramaryen = 1 bondad +=1*
- "I should keep my money." **Go to** [Bezvallienne Path](#)
    - *tobilleramaryen = 0*

interes_maryen +=2

Me: "As she speaks, I notice that I was lost in my own thoughts."
- "Yes, sorry... I was just distracted."
- "I was thinking that your feet are beautiful."

> **Maryen: "I'm not used to receive compliments, but even less about my feet hehe...""**
> - "Well, you have lots of things to be complimented for."
> - "Why? I would love to be stepped by you."
>
> > **Maryen: "H-how can you say that? There's no way you could survive."**
> > - "Well... maybe if you are careful and don't put much weight on me..."
> >   - *interes_maryen+=1*
> > - "It's not a bad way to go. I'm already in "heaven" after all."

Maryen: "Let's just say... "much bigger"."
- "Why didn't you grow to stop Kendra yesterday?"
- "Do not mention it."
    - *interes_maryen+=1*

if interes_maryen > 9 she is a bit selfish on you living here.

Fierkel: "Quite unusual... I've never seen a purebred human before."
- "Hello Fierkel, it's a pleasure to meet you."
- "If you come a little closer you'll also taste one for the first time..."
  interes_maryen +=1

Fierkel: "Bye..."
- "See you later Fierkel."
- "Why don't you stay with us?"
  bondad +=1

Me: "I see..."
- "Have I done something stupid?"
- "So you had sex with me while I was drunk?" **(if interes_maryen > 10 you get more dialogue.)**
  perversion +=1

Maryen: "How do you feel?"
- "I'm in heaven right now."
  interes_maryen +=1
- "I cannot move my body and my eyelids weights too much"

Maryen: "That was known later as " The great heaven's war ", which had the highest number of casualties in all the history of Keisiema."
- "I'm so sorry to hear that Maryen."
  bondad +=1 interes_maryen+=1
- "How can someone be so rotten inside...?"

Me: "Even if as you say, it's something widely known, I'm glad that you told me personally."
- "I hope you never have to feel such pain again."
  bondad +=1 interes_maryen +=1
- "The next time I see Kendra I'll..."
  valentia +=1

Me: "I cough recovering my breathe."
- "Don't worry, I'm fine."
  interes_maryen +=1 bondad +=1
- "You nearly killed me..."
  interes_maryen -=2

tequedas_celdamaryen1 = 1

Maryen: "Hmm...? What is it?"
- "Please stop, I cannot breathe..."
- "This feels too good."
  tequedas_celdamaryen1 = 2 her_torso +=1

   Me: " Even if I cannot see Maryen right now, I think that she is in tears right now ..... "
   - "It's fine Maryen .... I'm just too weak, but I trust you. "
     bondad +=1 interes_maryen +=2
   - "Stay quiet. "

if tequedas_celdamaryen1 > 0 … nothing happens and is always true, gj dev

Me: "Her face is close, but she is not touching me."
- "Aaaah!!"
  interes_maryen -=1
- "Try to relax."   **(if valentia > 0)**

Maryen: "We are just having some fun together."
- "Try to make them feel better."
    - *perversion +=1*
- "Stay still."

Maryen: "Feel free to do it .... that's the point after all."
- "I can't resist anymore, this feels too good."
- "You can go harder than this. I want you to enjoy it."
    - *maryen_hierealprota +=1 her_torso +=1 her_pierna_izq +=1 her_pierna_der +=1*

if maryen_hierealprota > 0 you get different dialogue

Eliette: "She's not herself without the eyepatch."
- "But I don't want her to feel lonely."
    - *bondad +=1*
- "Are you sure that's not her true nature?"
    - *interes_eliette = 0*

if maryen_hierealprota = 0 you get choice below

Maryen: "About what happened before ... "
- "Don't worry about it."
- "To be honest, that was incredible."

if maryen_hierealprota = 0 you get different dialogue

Maryen: "I know it's embarrasing .... if you don't want I'll understand."
- "It's fine, let's go together."
- "Are you kidding me? I would never miss that!"
    - *perversion +=1*

if perversion > 1 you get extra dialogue, twice

Me: "I can hear her breathing calmly."
- "Don't disturb her and stay silent."
- "(Whisper)"You're so beautiful Maryen ... "

if interes_maryen >18 you get extra dialogue

Me: "She looks so calmed and her behaviour is kind and serene."
- " Nice to meet you sister Evalin.."
- " A demoness nun .. ?"
    - *interes_maryen -=2*

Me: "But I must say that this looks a little too dark..."
- " Are you sure this will help Maryen?"
- " This is not right, take her out from there!"

Maryen: " Please forgive me... I-I don't wanted you to be involved."
- " Don't worry Maryen, I want to help you too."
    - *interes_maryen +=1*
- " This could be a good chance to check your diet..."

Me: "..."
- " Please Maryen, try to resist, this is not yourself..."
    - *maryenencaja = 0*
- " I'm feeling good too. Go on... do what you want to me." **(if maryen_hierealprota > 0 you get extra text)**
    - *maryenencaja = 1*

if maryenencaja == 0 you get different dialogue

Maryen: "..."
- "If it helps you, I'm willing to continue."
    - *interes_maryen +=1*
- "To be honest... that felt good..."
    - *perversion +=1*

Kendra: "Nice to see you again bug..."
- "I can't say the same... monster."
    - *interes_maryen -=1*
- "Stay silent."

Unknown male: "I'm talking to you shithead!"
- "Get any closer and you'll regret it."
    - *interes_kendra +=1*
- "You should sober up..."

if maryenencaja > 0 you get different dialogue and choice below

Me: "She's really about to break the demon's legs under her sole."
- "Maryen, stop!"
- "Stay silent."
    - *bondad -=1 maryenencaja = 2*

if bondad > 2 you get different dialogue

Eliz: "Yes, thanks again, and sorry little one... I wasn't trying to crush you or anything."
- "Step back silently."
- "Don't worry, it was an accident."

if maryenencaja < 2 you get different dialogue

if maryenencaja < 2 you get different dialogue
s

Maryen: "Live for your son, until you remember that you'll always have a reason to be alive."
- "Try to comfort him too."
    - *donasdindetroth = 1*
- "Stay silent."
    - *donasdindetroth = 0*

Kendra: "C'mon runt, don't you think that you should say something?"
- "There's nothing that doesn't suit you Maryen."
    - *interes_maryen +=1*
- "Now you look more like sisters."

Maryen: "She could have a chance. I want to believe that it's possible."
- "Everyone deserves a chance, and that includes your sister."

> *interes_maryen +=1 oportunidadkendra1 = 1*
- ... I'm not sure about that."
  > *oportunidadkendra1 = 0*

if maryenencaja = 2 you get different dialogue

if maryenencaja ≠ 2 you get different dialogue
> **if donasdindetroth == 1 you get extra text**

Kendra: "Oh...? And why are you so sure about that?"
- "You gave your word to your sister."
  > *pos_conkendra = 1 interes_kendra +=1*
- "Maryen would get angry at you."
  > *pos_conkendra = 0*

if oportunidadkendra1 == 1 you get different dialogue

Me: "This clearly required practice, she must have cooked pancakes for normal sized people before..."
- "Thank you Kendra, they're really good."
  > *pos_conkendra += 1 interes_maryen +=1 interes_kendra +=1*
- "Remain silent."

Me: "Her breathing becomes more heavy, even seductive, she seems to be enjoying it..."
- "I'm not hurt, don't worry Maryen, keep going."
  > *Jaulabajomaryen = 0*
- "Honestly? I'm somehow enjoying this too..."
  > *Jaulabajomaryen = 1*

if maryenencaja < 2 you get different dialogue
> **if Jaulabajomaryen == 1 you get different dialogue**

if maryenencaja < 2 you get different dialogue

if maryenencaja < 2 you get different dialogue

if maryenencaja < 2 you get different dialogue and choice below

> **Me: "..."**
> - "Remain silent."
> - "Speak on Maryen's behalf."
>   > *apoyasmaryenfrenteaeliette += 1*

if maryenencaja >= 2 you get different dialogue and choice below

> **Me: " So I gather the courage to keep talking."**
> - "Eliette, I think that you should have talked with Maryen before..."
>   > *apoyasmaryenfrenteaeliette += 1 interes_maryen +=1*
> - "Nothing good will come from arguing now, neither for you nor for this kingdom."

Maryen: "So... if you don't mind... would you come with me..."
- "Wohooo! Nothing would make me happier!"
  > *perversion += 1*
- " Of course."

if maryenencaja < 2 you get different dialogue
> **if oportunidadkendra1 == 2 you get extra text**

if maryenencaja < 2 you get different dialogue

if maryenencaja < 2 you get different dialogue

To be Continued

Bezvallienne Path

Maryen: "She is not listening to me..."
- "Don't worry, I will stay here."
- "I'm still thinking about it."

Bezvallienne: "Well, seems like we are alone %(player_name)s."
- "Is this a date then?"
    - *interes_bezvallienne +=1*
- "Where do we start then?"

Me: "Even though her small wings are barely flapping, she takes off easily and starts flying."
- "How can you fly with those small wings?"
- "Could I learn to fly too?"

Me: "I have the feeling that something's off..."
- "Are you okay Bezvy?"
    - *interes_bezvallienne +=1*
- "It must be my imagination."

Bezvalllienne: "Sorry %(player_name)s..."
- "Thank you Magallanes."
    - *interes_bezvallienne +=1*
- "This is not funny..."

Bezvallienne: "Well, I should bring you back to your place at the castle."
- "We should do this again."
    - *dormirconbezvy = 0*
- "I would like to stay with you tonight."
    - *dormirconbezvy = 1 perversion +=1*

if dormirconbezvy == 0 you get different dialogue and choice below

    Me: "... My heart skipped a beat again."
- "Please stay with me."
    - *dormirconbezvy = 1*
- "You can stay with me if you want."
    - *dormirconbezvy = 1*
- "I'm not sure if we should sleep together..."   **Go to** [Continuation Bezvallienne Path]

Bezvallienne: "Do you want me to 'calm' you %(player_name)s?"
- "Nod"
    - *dormirconbezvy = 2*
- "Shake my head"

if dormirconbezvy == 2 you get different dialogue and choices below

    Me: "She just started, but I won't be able to resist this much longer."
- "Try to resist the climax."
- "Let it happen."

    Me: "I think I'm going to lose my mind..."
- "Bezvy, I love you..."
    - *tedeclarasabez = 1 interes_bezvallienne +=1*

- "This feels so good..."
    - *tedeclarasabez = 0*

Continuation Bezvallienne Path

Me: "And her face relatively close to me."
- "Good morning Bezvy..."
    - *interes_bezvallienne +=1*
- "Just a little longer..."

if dormirconbezvy == 2 you get different text
if dormirconbezvy == 0 you get different text
if dormirconbezvy == 1 you get different text

Bezvallienne: "Eliette told me this morning that Maryen will be busy today, so I'll take care of you."
- "I see..."
- "It's great to share spend more time with you."
    - *interes_bezvallienne +=1*

Satiyoh: "So I'll let the little man here say it."
- "You are always beautiful Bezvy."
    - *interes_bezvallienne +=1*
- "I like it, it suits you."
- "Hmm... not bad."

Me: "..."
- "Come on! Go for it!"
    - *interes_bezvallienne +=1*

    Bezvallienne: "Even if I grab the bouquet, who would...?"
    - "You are such a wonderful girl, I'm sure that you'll find someone soon!"
        - *bez_cogeramo = "Si"*
    - "If you take the bouquet, I'll take the responsibility." **(if dormirconbezvy >= 1)**
        - *bez_cogeramo = "Compromiso" interes_bezvallienne +=1*

- "Alright, as you want."
    - *bez_cogeramo = "No"*

Bezvallienne: "Tadah~! I bought this yesterday, do you like it?"
- "You're gorgeous."
    - *interes_bezvallienne +=1*
- "You're cute."

if dormirconbezvy > 0 and if tedeclarasabez == "Si" you get extra text

Me: "But what she just said... is it really okay to let her feel like that...?"
- "Let it happen."
    - *bez_llora1 = 1 interes_bezvallienne -= 4*
- "Stop her." **(if bez_cogeramo ≠ "No")**
    - *bez_llora1 = 0*

if bez_llora1 == 0 you get extra dialogue
if bez_llora1 == 0 you get different dialogue

Me: "My name is %(player_name)s."
- "I'm Bezvy's friend."
    - *interes_bezvallienne +=1*

- "I'm Bezvalliene's assistant."

Me: "Hmm..."
- "Buy one for Bezvy."
    - *comprasflorbezvy =1*
- "Don't do it."
    - *comprasflorbezvy =0*

Me: "Of course, everything is perfect."
- "And the food is good too."
    - *interes_bezvallienne +=1*
- "Thanks for inviting me."

Bezvalliene: "It's a part of my past that I don't feel prepared to face."
- "You're not guilty for what happened."
    - interes_bezvallienne +=1
- "Stay silent."

if comprasflorbezvy == 1 you get different dialogue

if bez_llora1 == 1 you get different text

Bezvalliene: "Was it a good night? You look good."
- "Yeah, I slept like a log."
- "It couldn't be better, I dreamed about you."
    - *interes_bezvallienne +=1*

> **Bezvallliene: "Really? What was it about? I wanna know!"**
> - "You were about to do something lewd to me."
>   - *perversion +=1*
> - "We were cuddling on the bed."

Cal: "That's why I'm afraid of telling her about what happened with Bezvallienne... I'm afraid of what would she think about me."
- "To be an angel, you are such a coward rat..."
    - *disculpadecalix = 0*
- "You should apologize to Bezvallienne."
    - *disculpadecalix = 1*

Me: "I just climaxed again... I could try to use this few seconds of relative mental clarity to say something… before she starts moving again."
- "This feels so good Bezvy..."
    - *parasabezbebida = 0 perversion +=1*
- "Don't underestimate me, I'll not lose that easily next time."
    - *parasabezbebida = 0*
- "You're drinking to forget... but this is not going to change anything Bezvy."
    - *interes_bezvallienne -=4 parasabezbebida = 1*

if parasabezbebida == 1 you get different dialogue

if parasabezbebida == 1 you get choice below

> **Me: "She looks in a better mood now."**
> - "Apologize about yesterday."
>   - *interes_ bezvallienne +=2*
> - " Don't say anything."

Bezvalliene: " You like it?."
- " It's really good. Very sweet, as I expected from you."
    - *interes_bezvallienne +=1*
- " Delicious, but so much sweet could have consequences in my body."

Bezvalliene: " You're also quite good with words, little charismatic boy."
- " Nah... it's just that people here are too nice!."
    - *interes_bezvallienne +=1*
- " What can I say? I love myself too."

Bezvalliene: "Do I have something on my face?"
- "I just can't believe how beautiful you are."
    - *interes_bezvallienne +=1*
- "I just got distracted..."

if dormirconbezvy == 2 Bezvalliene looks different in the dream

Bezvalliene: "Sadly, it's not unusual for couples to have problems when they're about to marry."
- "I guess they're afraid of the commitment."
- "It's natural to be a little nervous, their lifes are going to change."
    - *interes_bezvallienne +=1*

Bezvalliene: "So don't worry about anything, just enjoy it..."
- "Enjoy what she's doing to me."
    - *contrataquebezvy1 = 0*
- "Time for the counter-attack."
    - *contrataquebezvy1 = 1 perversion +=1*

if contrataquebezvy1 == 1 you get extra text

Calix: "And as I expected, she's now rethinking about our marriage."
- "You did the right thing.
- "Maybe you should have just let that behind..."
    - *bondad -=1*

if disculpadecalix =/= 1 you get different dialogue and choice

> **Calix: "I don't deserve forgiveness, but I can't just keep hidding from my past mistakes."**
> - "Do what you think that is the right thing."
>   - *disculpadecalix = 1*
> - "... Don't get close to Bezvy."
>   - *disculpadecalix = 0*

if disculpadecalix == 1 you get different dialogue

if disculpadecalix == 1 you get different dialogue and choice

> **if disculpadecalix == 1 you get different dialogue**

> **Bezvalliene: "It's really enjoyable. You don't mind if I keep you there for longer... right?"**
> - "Sure, I'm fine with it."
> - "I want to stay here forever."
>   - *interes_bezvallienne +=1*

if disculpadecalix == 1 you get different dialogue

Me: "I have some money with me."
- "Can I buy something?"
   donaskeisiema1 = 1
- "Stay silent."
   donaskeisiema1 = 0

Bezvalliene: "So it must be done in private..."
- "Sure, it's reasonable."
   interes_bezvallienne +=1
- "If there's no other choice..."

Me: "Her skills are on a absolute diferent level and her aura makes all of this even more effective."
- "Let me do something for you first."
   bezvyorgas1 = 1
- "Let her continue."
   bezvyorgas1 = 0

if bez_llora1 == 0 and comprasflorbezvy == 1 and disculpadecalix == 1 you get extra dialogue and besobezvy = 1 (Else besobezvy = 0 and there will be no dialogue)

if bezvyorgas1 == 1 you get different dialogue

if bezvyorgas1 == 0 you get different dialogue
        if besobezvy == 1 you get different text

if besobezvy == 1 you get different text

Bezvalliene: "Let's go (player_name)s, it will be fun!"
- "Sure, but what was that glance before...?"
   interes_bezvallienne +=1
- "Uhm... I think I'll leave you two this time."

Bezvalliene: "Yeah, try this on! You'll look wonderful."
- "Alright, let's do this!"
   interes_bezvallienne +=1
- "So, today I'm your doll?"

Bezvalliene: "I'm so sorry! I should have noticed before."
- "Sorry, I didn't want to ruin your fun."
   bondad +=1
- "Aaah... I think that I need to be placed somewhere warm... and soft..."

Bezvalliene: "Are you okay with it too %(player_name)s?"
- "But it's our free day..."
- "You're the boss Bezvy, I'll follow you."

Me: "Bezvy looks sad to hear that, but she doesn't say anything yet."
- "Remain silent and keep listening."
   conflictoevalin = 0
- "That's unfair... I don't think the race matters."
   conflictoevalin = 1

if besobezvy == 1 you get different dialogue

Bezvalliene: "Aaah... I love it... I love it...! "
- "This feels like a dream Bezvy..."

- "I want to hear you moan my name."
  - *perversion += 1*

To be Continued

Sheina Path

if her_pierna_izq > 0 you get extra text

Sheina: "Maryen has gone to pick some things for your travel."
- "As expected from Maryen, she really is a nice person."
  - *interes_sheina +=1*
    - **If interes_sheina > 1 you get extra dialogue**
      - **If perversion > 2 you get extra dialogue.**
- "Let's wait for her then..."

if interes_sheina > 1 you get extra text and choice below

> **Me: "Is that an heart-shaped tattoo?"**
> - "What am I doing? I should stop watching!"
>
>> **Me: "I'm not sure if she noticed."**
>> - "I'm just a little dizzy because of the hot bath."
>> - "Sorry... That was really impolite."
>>   - *interes_sheina +=1*
>
> - "I could stare it the rest of my life."
>   - *perversion += 1*

if perversion > 0 you get different dialogue

Sheina: "You should try to have more confidence in me, we are going to travel together after all."
- "I wasn't scared!"
- "I know, sorry, it was just instinctive."
  - *interes_sheina +=1*

Sheina: "Phew... Now to the city. I must report this to the queen too."
- "Aren't you tired Sheina?"
  - *interes_sheina +=1*
- "Alright, let's go then."

Sheina: "Well, let's go, it's not far from here."
- "I wish I could be the one carrying you the next time."

> **Me: "...!!!"**
> - "Relax, she is not going to crush me like this."   **(if valentia > 1)**
> - "Stay still and raise your hands to recieve that perfect butt."   **(if perversion >1)**
> - "Beg her to stop."

- "But I was so comfortable there..."

if her_pierna_izq > 0 you get different text

Margarita: "Well...? Who is the little gentleman in your hands?"
- ""I'm %(player_name)s. It's a pleasure to meet you Margarita.""

- "Let Sheina answer her."

Sheina: "Don't worry about the prices, I invite today."
- "I want something expensive."
- "I want something cheap"
  - *interes_sheina+=1 bondad +=1*

Sheina: "It smells nice~"
- "A toast to our travel."
  - *interes_sheina +=1*
- "I toast for having met such a wonderful lady"
  - *interes_sheina += 1*
    - **if interes_sheina > 5 you get different dialogue**
- "Start drinking."

Me: "We both have a satisfied look in our faces."
- "Thanks a lot for the dinner Sheina."
  - *interes_sheina +=1*
- "..."
  - *interes_sheina -=1*

Me: "It's true that I can feel my cheeks getting hot."
- "It must be the alcohol"
  - *borracho1 +=1*
- "It's because of her"
  - *interes_sheina +=1*

Sheina: "What could you possibly do to me with that tiny body of yours... hmm?"
- "P-please Lady Sheina, stop. I-it's just the alcohol moving you."
  - *interes_sheina +=1*
- "If you expose such a feast in front of me, I have no choice but to eat."

Me: "She is also skillfully moving her feet."
- "But feet are not my thing..."
  - **If her_pierna_izq > 0 you get different dialogue and choice below.**
    - *her_pierna_izq +=1*
    - **Sheina: "An accident, you mean when Kendra attacked the city...?"**
      - "No, it was back in the castle. Eliette accidentally sat on me."
      - "Yes, I was hurt during the attack."
        - *interes_sheina +=1*
- "I'm beginning to feel so good." **(if interes_sheina > 8 different dialogue)**

if borracho1 > 0 you get different text

Me: "It's the owner of this place and also the waitress that we met yesterday."
- "Yes, it's a very comfortable place."
  - *interes_margarita +=1*
- "It could be better if you joined me on this bed."
- "My head hurts..." **(if borracho1 > 0)**

Margarita: "Take your time and enjoy your breakfast, I still have to prepare something before we leave."
- "Are you not eating?"
- "Okay, thanks!"

Me: "I could finish everything but... probably I will feel too heavy to walk later?"
- "Eat everything that she served to me."
  - *interes_margarita +=1*

- "Eat just what I feel that I need."

Me: "Even though she is walking slowly, her massive breasts are bouncing."
- "Keep looking."
    - *perversion +=1*
- "Take your eyes away."
    - *interes_margarita +=1*

Margarita: "Digestion makes one feel kinda drowsy right? This way you can relax."
- "Thank you Margarita."
- "Aren't you spoiling me too much?"

Margarita: "And then I come to my inn and work as a waitress."
- "Wow... you sure are a hard worker. I admire you."
    - *interes_margarita +=1*
- "That's too much work. You should relax a little."

Margarita: "Who knows? Maybe someday I'll follow the same fate and find my love here."
- "I'm sure about it."
    - *interes_margarita +=1*
- "That could happen... Who knows what awaits in the future?"
- "Hmm... I don't believe in destiny."
    - *interes_margarita = 0*

Margarita: "Do you want to come with me? It will not take much time."
- "Of course, I also want to be with you a bit longer."

    Margarita: "Oh... Sorry %(player_name)s. That was not intentional."
    - "*Blush* D-Don't worry..."
        - *interes_margarita +=1*
    - "I would not mind if you want to do it again."
        - *perversion +=1*
    - "Never mind! I'm not hurt or anything"
        - *interes_margarita +=1*

    Margarita: "Hmm... Maybe a strong human like you could hold them instead of clothing?"
    - "Anytime! I would gladly become your bra!"
        - *interes_margarita +=1*
    - "I don't think my arms could resist..."

    Margarita: "As I said, Sheina told that you can meet her in the main castle."
    - "But I want to stay with you." *interes_margarita +=1*

        Margarita: "Why you want to stay at my side?"
        - ""I feel good when I'm with you.""
        - "I feel that meeting you was my destiny." (If interes_margarita > 3) **Go to** [Margarita Path](#)
            - *interes_margarita +=2*

    - "Okay, thanks for everything Margarita."

- "Sorry, but I should meet with Sheina as soon as possible."

Margarita: "As I said, the guards are informed about your arrival, so you just need to introduce yourself to them."
- "Thanks again for everything you did today Margarita."
    - bondad +=1 interes_margarita +=1
- "Okay, I'll be going then."

Me: "Even though she was also distracted, those are her first words after almost killing me."
- "Argue with her."
    - *interes_chicacapucha +=1*
- "Apologize."

??: "I cannot move right now, so shut up and stay there."
- "Try to get out my myself."
- "Stay still."

Me: "What should I do...?"
- "Ask for help."
- "Stay silent."
- "Mess with her a little and ask for something in exchange for your silence."

    ??: "... What do you want?"
    - "Ask her to refer to me as her king."
    - "Ask her to do something lewd."
        - *perversion +=1 interes_chicacapucha +=1*

if perversion > 1 you get different text

Me: "I nod and follow the soldier."
- "Why did the winged soldier left before?"
- "Don't ask."

Sheina: "Well? How was your travel with Margarita?"
- "Fine, she's a good person.":
- "It was good, but I missed you..."
    - *interes_sheina +=1*

Sheina: "And what do you think about this country? Do you like it?"
- "It's maybe too big for me."
- "It's amazing, but I almost got crushed coming here."

Me: "Their steps are also synchronized, they tap the floor at the same time so they sound like a single person walking."
- "Awesome... How are you two so synchronized?"
    - *interes_aurcae +=1*
- "Are you twins or something?"

Me: "I see..."
- "That must be great."
    - *interes_aurcae +=1*
- "That sounds like a hassle..."

Me: "Their voices just sound like one right now..."
- "Go with Aureis."
- "Go with Caeris."

Me: "They are looking at me with the same eyes that if I were some kind of cute pet..."
- "W-what are you going to do?"
    - *interes_aurcae +=1*
- "You two are being too obvious... you know?"

Caeris: "I know right? But we are going to scare him if we keep saying things like that right?"
- "I'm not worried... I think I can trust you."

interes_aurcae +=1
- "I'm scared..."

Me: "They are leaning against the basin, so their chests are more exposed and close to me."
- "Just try to relax and enjoy."
- "This is turning me on."
  perversion +=1

  Me: "They keep teasing me with their words while massaging my crotch skillfully."
  - "I want to make you feel good too."
    interes_aurcae +=1
  - "You are amazing... It feels great."

Sheina: "I almost want to kidnap you and tell the Queen that you left."
- "It's not kidnapping if I want it to happen, right?"
  interes_sheina += 1
- "Wouldn't you be in troubles then?"

Me: Her order makes my lips start moving."
- "I beg your pardon, highness."
  interes_orphelith +=1
- "Sorry, sorry!"

Orphelith: "Your other option is to stay here in the castle until we can confirm your origin."
- "I want to go with Sheina."
  ec_timfalme1 = "sheina"
- "I want to stay here."
  ec_timfalme1 = "castillo"

Orphelith: "Is there something that you want to ask me?"
- "What's going to happen to Kendra?"

  Orphelith: "So neither Homaspernia or myself will punish Kendra."
  - "That's cruel and unfair."
    desafiasalareina = 1 valentia +=1 interes_orphelith = 0 interes_sheina -= 5
  - ""I see..."

- "Can I become your servant?" **(if ec_timfalme1 == "castillo")**
  interes_orphelith +=1

  Orphelith: Why would you want to become my servant, human?"
  - "Because I want to reward your kindness, my queen."
    interes_orphelith +=1
  - "Because I think that I fell in love with you."
    perversion +=1

- "Nothing in particular, my queen."
  interes_orphelith +=1

if ec_timfalme1 == "castillo" you get different text

Sheina: "Are you alright?"
- "My legs are still shaking."
  interes_sheina +=1
- "Yes, don't worry."

if ec_timfalme1 == "sheina" continue below, else

Sheina: "Yes, you don't mind that we share it during your visit to the castle, right?"
- "Are we going to share the same bed again?"
- "(Blush) I-is this alright...?"

Me: "She is not above me, but I can see her gigantic rear coming down."
- "Stay where she left me." **(if interes_sheina >= 9 you get extra text)**
- "Move closer to her." **(if interes_sheina >= 9 you get extra text)**

if desafiasalareina > 0, you get choice below

Sheina: "Please, refrain to do it ever again."
- "Nod."
- "Stay silent."

Sheina: "I hope you like it."
- "Thank you very much Sheina!"
- "How can I compensate you for this?"
   interes_sheina +=1

Sheina: "It really suits you and seems that I was right with your sizes."
- "(Blush) "Sh-Sheina... I can see through your clothes."
   interes_sheina +=1
- "Praise her." **(if interes_sheina >10 you get extra dialogue)**
   interes_sheina +=1
- "This pajama is really comfortable, thank you."

Sheina: "I'm speaking a lot, I hope that's not too boring..."
- "Nothing like that, in fact I'm very interested."
   interes_sheina +=1
- "Hmm... Maybe a too much information."

if interes_sheina > 10 follow below ,else   Go to [Continuation Sheina Path](#)

Sheina: "How many 'guardians' has each kingdom?"
- "One."
- "Two."
   p_examen_sheina1 +=1
- "Three."

Sheina: "Which kingdoms are probably going to have a conflict?"
- "Viridice and Lycalis."
   p_examen_sheina1 +=1
- "Homaspernia and Keisiema."
- "Timfalme and Viridice."

Sheina: "How long has been her majesty Orphelith the queen of Timfalme?"
- "Around 350 years."
- "Around 200 years."
- "Around 3.500 years."
   p_examen_sheina1 +=1

Sheina: "Why am I not wearing a bra?"
- "To tease me?"
   p_examen_sheina1 +=1
- "Because it's more comfortable for sleeping?"
   p_examen_sheina1 +=1

if p_examen_sheina1 == 4 you get choice below

Sheina: "It feels good, right?"
- "Leave myself on her hands."
    - *interes_sheina +=1*
- "Massage her too."
    - *interes_sheina +=1*

if 4 > p_examen_sheina1 > 1 you get different text
if p_examen_sheina1 < 1 you get different text

Continuation Sheina Path

if interes_sheina >14 you get extra text

Me: "Her bare foot steps so close to mee that I can feel the floor shaking."
- "Step back."
- "Stay still"
    - *valentia +=1 interes_sheina +=1*

Me: "Sure..."
- "Do it as strong as I can."
    - *interes_sheina +=1*
- "Do it carefully."

Sheina: "Isn't it the same for you?"
- "Of course, I also enjoy being with you."
    - *interes_sheina +=1*
- "(Stay quiet. I'm only doing this to find answers.)"
    - *interes_sheina -=5*

if interes_sheina > 15 you get different dialogue and choice below

Sheina: "Tell me %(player_name)s, would you be happy if I were to do such thing?"
- "Nod"
    - *interes_sheina +=1*
- "That looks dangerous..."
- "I prefer to travel inside your boot."
    - *quierepiesconsheina = 1*

Unknown Female: "Sometimes I really want to believe it."
- "It's soon to abandon hope, he could still return."
    - *bondad +=1*
- "I think it's better to be realistic..."

Me: "And the choice is on my hands huh...?"
- "I would destroy this boat."
    - *pesqueroroto = 1*
- "I would not do it."
    - *pesqueroroto = 0*

if pesqueroroto == 1 you get extra text

Synanla: "I see..."
- "It's an honour to meet you, lady Synanla."
    - *interes_synanla +=1*
- "A goddess! I'm in front of a goddess!"
- "(I'm too scared to speak.)"

Me: "What...?"
- "What could I do for you?"
    - *interes_sheina +=1*

- "Stay silent."

Me: "And suddenly, there's a terrible pressure on me."
- "I accept."
  - *propuestasynanla = 2*
- "I'm sorry, but I would like to stay in land."
  - *propuestasynanla = 1*
- "I want to stay with Sheina."
  - *propuestasynanla = 0 interes_sheina +=2*

Synanla: "The pleasure is mine."
- "Thank you for honouring us with your pressence, matriarch."
  - *interes_synanla +=1*
- "Remain silent and wave your hand."

if propuestasynanla == 0 you get extra text

if propuestasynanla == 2 you get extra text and   To be Continued

Unknown Male: "But I'm glad to skip all that ape shit..."
- "Funny for you to mention "ape shit."
  - *valentia +=1*
- "Stay quiet."

Me: "I should..."
- "Use the spell to make Sheina know that I'm in danger."
  - **(Keyword is adamal)**
  - *escapas_bandidos_sheina1 = 1*
  - **(if the entered word is incorrect then escapas_bandidos_sheina1 = 2)**
- "Try to get out by myself."
  - *escapas_bandidos_sheina1 = 0*

if escapas_bandidos_sheina1 == 1 you get choice below and different dialogue

Sheina: "So I'll bring you to Timfalme like this."
- "Ask her to destroy the building."
- "Stay silent."

if escapas_bandidos_sheina1 == 2 or 0
Me: "I grab the knife stronger and as soon as I feel the touch of his fingers on my lips to open my mouth, I-"
- "Aim to the throat."
- "Try to disarm him." **(Death)**

if escapas_bandidos_sheina1 == 1 you get different dialogue
if escapas_bandidos_sheina1 == 1 you get extra text

Unknown Male: "Please %(player_name)s, accept our apologies."
- "Nod silently."
- "You risk your lives for the citizens' safety. No need to apologize."
  - *bondad += 1*

Sheina: "I just have to deactivate the spell and..."
- "Wait for her to finish."
  - *destr_lust_barcosheina = 0*
- "I really like what I'm seeing."
  - *destr_lust_barcosheina = 1 perversion +=1 interes_sheina +=1*

Sheina: "It looks like you have something to say %(player_name)s..."
- "I just admire your work."
- "What if there's more slaves at the den?"
    - *bondad +=1*

if bondad > 1 you get extra text

Sheina: "With that I became a royal counselor and after some time and eventualities, the queen promoted me to be her right hand."
- "You must have worked hard for that."
- "You are amazing Sheina."
    - *interes_sheina +=1*

Sheina: "Can I ask about your thoughts at that moment?"
- "Impressive... and scary."
- "Astounding and beautiful."
    - *interes_sheina +=1*

if quierepiesconsheina == 1 you get different dialogue and choice below

    Sheina: "My feet are all yours right now."
- "Lick it."
- "Massage it."

Sheina: "Aaah... y-you... can let it happen... go ahead... uuhm~"
- "Try to endure it."
    - *interes_sheina +=1*
- "Surrender and climax."

Sheina: "Are you alright %(player_name)s?"
- "Yeah, I'm fine."
- "I'm a little nervous..."
    - *interes_sheina +=1*

if escapas_bandidos_sheina1 == 1 you get different text

Sheina: "Are you enjoying our time together?"
- "Very much."
    - s*interes_sheina +=1*
- "A little too extreme maybe..."
    - **if escapas_bandidos_sheina1 == 1 you get different text**

Sheina: "What do you say little one? Is that a good reward for you?"
- "More than I could ask for."
    - *interes_sheina +=1*
- "Try to climb."
- "Look at how she's taking off her socks." **(if quierepiesconsheina > 0)**
    - *quierepiesconsheina +=1*

if quierepiesconsheina == 2 you get different dialogue

if quierepiesconsheina ≠ 2 you get different dialogue and choice below

    Sheina: "Or perhaps you want me to do it for you?"
- "Try to pleasure her by myself."
    - *interes_sheina +=1*

- "Let her do it."

Sheina: "Hehe... I'm glad to hear that. This could become a tradition for us, don't you think"
- "Avert my eyes and nod."
- "Yep, but I won't go easy on you next time."
    - *perversion +=1*

Sheina: "You praise me too much."
- "But he's right."
    - *interes_sheina +=1*
- "Remain silent."

Sheina: "Most of people doesn't want to have them close..."
- "hat makes them more vulnerable to embrace a life of crime."
    - *interes_sheina +=1*
- " Why is that?"

Layland: "You know how tempting a purebred human will be for them."
- "Thanks for your concern."
    - *tetirasalpechodesheina = 0*
- "And speaking of tempting..." **(if perversion > 1)**
    - *tetirasalpechodesheina = 1*

Sheina: "Do you like it that much when I grow? Am I not big enough at my natural size? Fufu..."
- "I just think it would be faster that way."
    - *tegustaquesheinacrezca = 0*
- "You look even more astounding when you're bigger."
    - *tegustaquesheinacrezca = 1*

Sheina: " Aha..."
- "Well, you're quite diferent from them."
    - *opinassheinatravi = 0*
- "Uhm... in fact, you're not so diferent."
    - *opinassheinatravi = 1*

Me: "I can no longer hear their conversation, their voices are mufflered by these two giant mountains of flesh."
- "Try to fight back."
    - *perversion += 0*
- "Don't move."

if propuestasynanla == 0 you get different dialogue

To be Continued

Castle of Timfalme Path

Sheina: "But I hope to see you here when I come back."
- "Me too, I hope to see you soon."
    interes_sheina +=1
- "Have a safe trip."

Me: "Small houses inside of a gigantic room..."
- "That's an interesting idea."
    interes_aurcae +=1
- "Isn't this a little strange?"

Me: "I think I'm hearing something in the hall."
- "Go to check."
    pillasaladrona = 1

  ??: "Seriously... What the hell are you doing here?"
  - "Answer her firmly." **(if valentia > 1)**
      valentia +=1 interes_ladrona +=1
  - "I'm scared."

  ??: "But you have to promise me that you are not going to say anything about this."
  - "I cannot promise such thing. You are a thief." **(if valentia > 2)**

    ??: "Don't be stupid... I can kill you easily."
    - "You don't look like a murderer to me."
        interes_ladrona +=1
    - "How? Are you going to suffocate me with your massive tits?"
        perversion +=1

      ??: "Just tell me what you want in exchange for your silence."
      - "What about giving me a massage with your breasts?"
          perversion +=1 guarroconladrona +=1
      - "First tell me why are you doing this."

  - "You must have your reasons to do this. I won't say anything."   **(if valentia > 2)**
      interes_ladrona +=1 bondad +=1
  - ● "I-I won't say anything! I promise! But please spare my life."   **(if interes_ladrona == 0)**

  Me: "Look... I'm not going to say anything.""
  - "It's so gentle from you to do this."
      interes_ladrona +=1
  - "But you cannot let people depend on you."
  - "Now, can you let me down?"

  ??: "I'll take my leave now. Pretend that you didn't see me."
  - "What would happen to you if they catch you?"
  - "Okay, see you."

  if guarroconladrona > 0 you get different dialogue

- "Stay and sleep."
    pillasaladrona = 0

Me: "The door is stuck, probably due to the massive weight that the structure is holding."
- "Aureis, Caeris!! I'm inside the house!!"
- "AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAHHHHH!!!!!!"
    valentia -= 1

Aureis: "Wait, we will take you out of there."

- ""Yes please! The door is stuck!""

    Both: "Please, don't tell anyone..."
    - "I will not say anything. Just don't do it while I'm here."
        geminigems_juegocasas = "nunca"
    - "Don't worry. Now that I'm safe you can continue."
        geminigems_juegocasas = "fuera" interes_aurcae +=1

        Me: "Both girl looks eachother with a playful smile."
        - "That's not what I said..."
        - "Yup, that would make me very happy."
            perversion +=1

- "You know what? You can continue. I will stay here."
    geminigems_juegocasas = "dentro" perversion +=1 interes_aurcae +=2

If geminigems_juegocasas == fuera or dentroc you get different dialogue and choice below

    Caeris: "A-are you enjo-...ying the show?"
    - "Nice, please continue like this."
    - "You can go harder if you want."   **(if geminigems_juegocasas == "dentro" you get choice below)**

        Caeris: "The house c-could... collapse..."
        - "As I said, I trust you."
            interes_aurcae +=1
        - "If it's my fate to die under two beautiful maids, I'll gladly accept it!"
            interes_aurcae +=2

    if geminigems_juegocasas == "dentro" you get extra dialogue

if geminigems_juegocasas == "nunca" you get different dialogue

Me: "Anyways, I need to make her notice my pressence."
- "Stay calm and try to push her foot." **(if valentia > 0)**
    interes_helga +=1
- "(Panic) I DONT WANT TO DIE LIKE THIS!!"

Helga: "Are you okay? Did I hurt you?"
- "I'm okay, don't worry."
    tegustan_piesdehelga = 0
- "In fact, I actually liked it..."
    tegustan_piesdehelga = 1 interes_helga +=1

if interes_helga > 0 you get extra text

if tegustan_piesdehelga > 0 you get choice below

    Helga: "Unless you want to repeat, of course."
    - "Can we repeat then?"
        tegustan_piesdehelga = 2
    - "Get out."

Helga: "Can you guess what am I?"
- "A demoness."
- "A gargoyle."
    interes_helga +=1
- "A grey goat."

Caeris: "Do you feel comfortable in that house?"
- "Yeah, I have what I need. Thank you!"
- "It would be better if I wasn't here against my will..."

Me: "They are rubbing my body with their tongues, quickly cleaning the food that I had sticking on me."
- "Wait... What are you doing!?"
- "Woah... this feels good."
    - *perversion +=1*

Both: "What do you say?"
- "No please! Don't eat me!"
- "Knowing you both deeper right? Sure!"

if interes_aurcae > 4 you get extra dialogue

interes_croixelle = interes_chicacapucha + interes_ladrona

if pillasaladrona > 0 you get extra dialogue
if pillasaladrona > 0 you get extra dialogue

Croixelle: "In fact, just go hide somewhere and don't say a single word."
- "Alright... And what do I get in exchange?"
- "I won't say anything, don't worry."

Me: "What should I do?"
- "Don't move."
    - *interes_croixelle +=1*
- "This could be fun, try to push her."
    (if her_pierna_izq > 0 you get different dialogue and empeora_pierna_izq = 1 her_pierna_izq += 1 then/later her_pierna_izq = 1)
    - *guarroconladrona +=1 perversion +=1*

    Croixelle: "I could have killed you there!"
    - "But it was you the one who sat on me."
    - "I'm sorry..."
        - *interes_croixelle +=1*

if empeora_pierna_izq == 1 you get extra text

if pillasaladrona =/= 0 you get different dialogue and choice below

    Croixelle: "He was the kind of person that I hope to be one day."
    - "That's laudable, both from your father and you."
        - *bondad +=1 interes_croixelle +=2*
    - "And what does the queen think about this?"

if empeora_pierna_izq == 1 you get extra text
if empeora_pierna_izq == 1 you get extra text

if pillasaladrona > 0 you get choices below , else granujaconcroixelle = 0

    Croixelle: "Look at both sides before walking", even kids know that in Timfalme."
    - "I'm sorry, I was half-asleep."
    - "And what about you? It was your fault!"

Coixelle: "A dream about me...? What kind of dream?"
- "I can't remember... but I think it was something bad."
- "A dirty dream."
  perversion +=1

Croixelle: "I can risk myself, but I don't want to involve another person into this..."
- "Can I go with you?"
  interes_croixelle +=1

  Croixelle: "Why do you want to risk yourself like that?"
  - "I think that what you're doing is something really kind, so I want to help you."
    granujaconcroixelle = 0 bondad +=1 interes_croixelle +=1
  - "Because I'm bored and want to stretch my legs a little."
    granujaconcroixelle += 1

  if granujaconcroixelle > 0 you get different dialogue
  (Go to [Croixelle Path](#))

- "I see... be careful then."

Helga: "I'm not tired enough to sleep yet, so we can spend some time together."
- "Why not? I don't anything else to do."
- "Yeah, that sounds great."
  interes_helga +=1

Me: "So I bump my fist with hers, accepting her proposal."
- "Alright! Let's do it."
  interes_helga +=1
- "Okay, I guess that some training doesn't harms."

Helga: "Change into this."
- "Sure, thanks."
- "Okay, but can you turn around?"

Helga: "Hehe... don't you feel like you're lifting me?"
- "Yup! I-It makes me... feel very s-strong."
- "V-Very... funny..."

if tegustan_piesdehelga > 0 you get extra text

Helga: "Enjoying your stay in cheese-ville man?"
- "Ha-ha-ha... Timfalme's top humorist. Take me out!"
- "I wouldn't mind to stay here." **(if tegustan_piesdehelga > 0)**
  tegustan_piesdehelga = 3

  Helga: "I mean, I've been wearing those boots during the entire night shift."
  - "It's not that bad."
  - "Yeah, it stinks, but I can endure it."

Me: "They're not listening, they seem to be quite convinced about playing."
- "Alright! Sounds good to me."
  interes_aurcae +=1
- "If I don't have another choice..."

Me: "Before I can think about it, I follow her order."
- "I'm deeply sorry, her majesty!"
  interes_orphelith +=1
- "Stay silent."

Orphelith: "What were you doing here?"
- "I was playing hide and seek with the maids."
- "The maids sent me here to check the tea temperature!"
   interes_orphelith -=2

Me: "When the queen's gaze return to me, I notice that I talked without thinking."
- "My apologies... that was inconsiderate."
- "Shut my mouth."
   interes_orphelith -=1

Orphelith: "I will stop it when it stops being a fair conflict and becomes just a slaughter."
- "You could prevent all that..."
   interes_orphelith -= 1
- "Your labor is laudable, my queen, and I know that you have a good heart."
   interes_orphelith +=1

"But before, I turn around."
- (Bow) It's been an honour majesty."
   interes_orphelith +=1
- "(Leave silently)"

Me: "Well... she's really intimidating, that's for sure."
- "But also more approachable than I thought."
- "And cold as ice too..."
   interes_orphelith -=1

Both: "So we decided that today, you'll spend all the day with us."
- "Sounds good!"
   interes_aurcae +=1
- "... Come again?"

Aureis: "So you'll be joining us."
- "Gladly!"
   perversion +=1
- "Err... wait..."

Aureis: "Just say the word..."
- "S-stop, I can't endure this much longer."
- "Please contiue."

Caeris: "Yeah, you're drained, but you look reeeally satisfied."
- "I can't stand on my feet."
- "That was incredible..."
   interes_aurcae +=1

Me: "Uhm..."
- "T.T.T."
- ' Geminigems."
   interes_aurcae +=1

if tegustan_piesdehelga == 3 you get different dialogue

Me: "…..."
- "Don't dare to underestimate me Stinky Cheese!"
   interes_helga +=1
- "You're kidding... right?"

if tegustan_piesdehelga == 3 you get different dialogue

Caeris: "Too tired? Were you doing something?"
- "I was training with Helga."
    - *dicesaginigems =0*
- "I was trying to steal Croixelle's underwear."
    - *dicesaginigems =1*

Me: "Queen Orphelith, is there, sitting on an enormous expensive looking chair."
- "Good morning, your majesty."
    - *interes_orphelith +=1*
- "Hello."

Orphelith: "So, human... you will stay close to me from now on."
- "(Bow) It will be an honor, my queen."
    - *granujaconorphelith =0*
- "(Wink) I will be as close to you as you want, my queen."
    - *granujaconorphelith =1*

To be Continued

Croixelle Path

Unkown Female: "Just a little... I promise that it's not going to hurt... in fact... it will feel good for you too."
- "Stop her."
    - *dejasvampirabeber = 0*
- "Let her drink."
    - *dejasvampirabeber = 1 bondad +=1 interes_croixelle +=1*

if dejasvampirabeber > 0 you get different dialogue

Me: "Croixelle is a princess after all, I'm sure she's not used to do this."
- "I'm fine, don't worry."   **(if dejasvampirabeber > 0 you get different dialogue)**
- "Aah... I feel so cold and weak... if you could put me on a warmer place..." **(if guarroconladrona > 1 you get extra dialogue and if dejasvampirabeber > 0 you get different dialogue)**
    - *guarroconladrona += 1*

Croixelle: " And you are our only tiny guest here right now."
- " Thank you very much..."
- " I thought we were going to sleep together."
    - *perversion +=1*

Me: " There's a wheeled tray with a generous breakfast in front of me."
- "Thanks"
- "I wish I could prepare something for you sometime"
    - *interes_aurcae +=1*

Me: " In fact, my chest feels so compressed that I have to breathe at the same time than her ..... "
- "P-Please, hurry... I can't breathe ... "
- "T-take your time princess, I'm in no hurry to get out."
    - *perversion +=1*

Cygnia: "What about you human? How are you feeling?"

- "Afraid .... It's like I'm going to die anytime."
  - *dcpruebacroix = 0*
- "I know that I can trust her majesty."
  - *dcpruebacroix = 1 interes_croixelle +=1*
- "Great! I feel like I'm in heaven right now.." **(if perversion > 1)**
  - *dcpruebacroix = 2 guarroconladrona +=1*

if dcpruebacroix =/= 2 you get different dialogue
if interes_croixelle > 5 get extra dialogue.

Cygnia: "But believe it or not, I'm getting useful information."
- " I'm fine with it."
- " I don't think this is okay ... "

Me: "Croixelle looks at me, she probably noticed that I'm worried"
- "Do you think she knows about what we did yesterday?"
- "Maybe she knows that I've been in your boobs?"
  - *perversion +=1*

if empeora_pierna_izq > 0 you get different dialogue

Croixelle: "Are you alright?"
- "Yeah, I'm fine."
- "That was scary ... "
  - *interes_croixelle +=1*

Croixelle: "I don't feel anyone's presence there, the tower is empty. "
- "Calm down, there's not going to be any victims."
  - *interes_croixelle +=1*
- "Drop the tower, it's going to collapse anyway."

Croixelle: "At this rate, I'm going to destroy both of them!"
- "Listen, this is not your fault, calm down."
  - *bondad +=1 interes_croixelle +=1*
- "Well, being crushed against the chest or rear of a clumsy princess doesn't sound that bad."
  - *perversion += 1 granujaconcroixelle +=1*

Cygnia: "Can you hold this against your chest little one?"
- "Sure, I'm glad to help."
  - *bondad +=1*
- "You're going to have fun with this again... right?"

if guarroconladrona > 1 you get different dialogue and choice below

"She moves her toe up and down, squishing me and making me exhale the air out of my lungs."
- "W-wait...! You're not... g-going to crush me aren't you!?"
- "I'm under the clumsy princess... It's surprising that I'm not dead yet." **(if valentia > 1)**
  - *valentia +=1*

if guarroconladrona <= 1 you get different dialogue and choice below

Croixelle: "... You're quite afraid..."
- "Well, I think that the reason is obvious..."
  - *interes_croixelle -=2*
- "I-I trust you..."
  - *interes_croixelle +=1*

Yakuu: "And I have the feeling that you're closer to your father's mindset."
- "You're just trying to manipulate her."
  - *acusasayakuu = 1*
- "Stay quiet."
  - *acusasayakuu = 0*

if acusasayakuu == 1 you get extra text

Croixelle: "Yeah, I can see it."
- "We must help!"
  - *interes_croixelle +=1*
- "We should get closer and observe."

Me: "He makes a gesture with his hand and the other men get closer to the cart with lances, axes and swords."
- "Let them go."
  - *ayudaneutralcroix = 0*
- "Punch him in the face."
  - *ayudaneutralcroix = 1*

if interes_croixelle > 8 you get different dialogue

Me: "Doina looks at my neck and licks her own lips subtly."
- "Sorry, but I should get going."
- "Sure."
  - *bondad += 1*

Me: "I can see that with just looking at her..."
- "It's not your fault Croixelle." (**if interes_croixelle > 8**)
- "I'm cold, can't you carry me in your breasts?" (**if guarroconladrona > 1**)
  - *perversion += 1*
- "Remain silent."

Croixelle: "But this time I was distracted and let my guard down."
- "I guess I'm too attractive."
  - *perversion += 1*
- "I'm sorry..."

if empeora_pierna_izq == 1 you get different dialogue

Me: "..."
- "Praise her from my heart."
  - *enelarmario = 0*
- "Mess with her." (**if empeora_pierna_izq == 1 you get extra dialogue**)
  - *enelarmario = 1*

Croixelle: "Okay, follow me closely, your room is not far away."
- "Wouldn't be easier if you carry me?"
- "Sure."
  - *interes_croixelle += 1*

if perversion > 2 you get different text

if interes_croixelle > 10 you get different dialogue

Me: "We can't seem to fool Cygnia anyway..."

- "Good day Cygnia, princess."
- "Well? What kind of experiment will I be subjected to today?"
    interes_cygnia += 1

Cygnia: "Would you come with me?"
- "Well, I have nothing better to do."
- "But of course!"
    interes_cygnia += 1

if enelarmario == 0 you get different dialogue

Croixelle: "Wait... are you... jealous? "
- "Maybe."
- "Don't get the wrong idea."
    interes_croixelle -= 1

if granujaconcroixelle > 0 and enelarmario == 0 you get different dialogue

To be Continued

Margarita Path

Me: "Not to mention what would happen if she falls..."
- "I trust her."
    interes_margarita +=1
- "I am afraid."
    valentia -=1

Me: "It's like a really intense full body massage."
- "This feels too good."
    perversion +=1
- "I have to find a way to escape."

Me: "It's hard for me to breathe..."
- "Struggle."
- "Don't move."
    interes_margarita +=1

Margarita: "You wanted to stay with me. I hope... that you are not afraid of me now."
- "In fact, that made me happy."
    interes_margarita +=1 perversion +=1
- "What's done is done."

Margarita: "What do you think about our work here at the farm?"
- "I would gladly work here too."
    interes_margarita +=1
- "It looks like hard work."

Me: "When I open my eyes, I can only see the shadow of a huge boot over me."
- "W-wait!! I'm not a thief!"
- "Good morning?" **(if valentia > 0)**
    valentia +=1

Kive: "You look like a human and I don't see any animal or monster feature in you. No wings, no pointy ears..."

- "I'm just a purebred human."
  - *bondad +=1*
- "In fact, I'm nothing less than a purebred human."

Margarita: "Don't worry Margarita..."
- "I'm okay."
  - *interes_margarita -=2*
- "I only have eyes for you."
  - *interes_margarita +=1*

Me: "Ahw..."
- "Will you tell me if I take a flower and ask you for a date?"
  - *interes_margarita +=1*
- "Come on, it was about me after all, I want to know!"

Me: "She hands me a glass of water while gently smiling at me."
- "Do you want some?"

  - **Me: "Her lips are gently pressing my arm, it's not painful in the slightest, but still..."**
    - "Keep calm and smile."
      - *interes_margarita +=1 valentia +=1*
    - "...!! P-please don't eat me!"
      - *interes_margarita -=2*

- "Are you not going to eat?"

Margarita: "And of course, I'll pay you."
- "You don't need to pay me, I just want to stay with you."
  - *interes_margarita +=1*
- "Thank you, that sounds fair."

Me: "I could try to take one for Margarita."
- "Go and take it."
  - *floramargarita = 1*
- " It's better to not risk myself."
  - *floramargarita = 0*

if floramargarita == 1 you get different dialogue and choice below

  - *interes_margarita +=1*

  - **Margarita: "You are such a handsome gentleman."**
    - "Thank you Margarita."
    - "I am the fortunate one." *interes_margarita +=1*
    - "Your breasts do not belong to this world." **(if perversion > 1)**
      - *perversion +=1*

  - **if interes_margarita > 14 you get different dialogue and choice below**

    - **Margarita: "W-what do you think dear...? Do you like it?"**
      - "It feels amazing..."
        - *interes_margarita +=1*
      - "Please stop... It's too soon for this."

Me: "She is already dressed up."
- "Good morning Margarita."
- "Good morning dear."
  - *interes_margarita +=1*

Me: "What should I do?"
- "Eat just what I can."

- "Eat everything."
  - *interes_margarita +=1*

Margarita: "Then you can try my mother's food, she cooks better than me."
- "I can't believe there's someone who cooks better than you."
  - *interes_margarita +=1*
- "I'm eager for that day to come!"

Margarita: "I work with ingredients of my size and just cut them the smaller that I can when it's a tiny dish."
- "Of course I will help."
  - *interes_margarita +=1*
- "I suppose that I have no choice."
  - *interes_margarita -=3*

Margarita: "..."
- "(Blush)"
- "Drop the tools."
  - *interes_margarita +=1*
- "Stay quiet."

Margarita: "You worked very hard today honey."
- "You too Margarita. Good work."
- "Raise my head and kiss her on the lips."
  - *interes_margarita +=1*

Me: "Her voice is trembling as she is milking herself."
- "It feels great like this."
  - *tecaesenlaleche = 1*
- "Go harder please..."
  - *tecaesenlaleche = 1*
- "A little more soft please..."
  - *tecaesenlaleche = 0*

if tecaesenlaleche == 1 you get different dialogue

Me: "Her soft and warm lips are still very close to me."
- "(Kiss her) "Good morning dear."
  - *interes_margarita +=1*
- "Good morning Margarita."

Me: "Margarita looks down at me, without noticing I was completely quiet looking at her bottom."
- "S-sorry, I wasn't pretending to stare like that."
- "It can't be helped, you have the best rear that I have ever seen."
  - *perversion +=1*

Kive: "Uhm~? Perhaps you like my legs or it's just my imagination...?"
- "(Continue working) Well, I think they're beautiful."
  - *interes_kive +=1*
- "I would kill to be between them"
- "Shouldn't you be working...?"

Me: "I..."
- "Let her continue."
  - *infiel_a_margarita +=1*
- "Stop, I'm not that kind of man."
  - *interes_kive +=1*

if infiel_a_margarita < 1 you get extra dialogue

Me: "I feel my cheeks burning and my heart beating fast."
- "You are so beautiful that I have no words..."
- "Phew... you're hot!"
    perversion +=1
- "I-I... y-you... err..."

if infiel_a_margarita =< 0 you get different dialogue and choice below

> **Me: "What should I do? She seems happy to do this but I could try to make her feel good too..."**
> - "Try to use your legs."
>   interes_margarita +=1
> - "Do not move."

Me: "She's sitting on the giant bed close to me, making it sink slightly under her rear."
- "Good morning dear."
    interes_margarita +=1
- "Good morning Margarita."
    interes_margarita -=2

Margarita: "She always says that "the way to a man's heart is through his stomach"."
- "You could conquer any man with such delicious food."
    interes_margarita -=1
- "That was not necessary, you have my heart already."

Me: "It's like Sheina's letter made her doubt if I was being held here against my will."
- "Of course, I want to be with you."
    interes_margarita +=1
- "Sure! I enjoy working here."
    interes_margarita -=3

Kivi: "I hope you're not afraid of speed."
- "I would love some speed."
- "Hmm... isn't that dangerous?"

Me: "Then she continues running as fast as before."
- "Yeeeeehaaaaa!"
    disfrutasvelocidad = 1 interes_kive +=1
- "I'm gonna diiiiiie!"
    disfrutasvelocidad = 0

if disfrutasvelocidad > 0 you get different dialogue

Kive: "Do it and I'm going to give you "another kind of ride" later at the farm..."
- "Get closer."   **(If infiel_a_margarita == 1 it will be set to 3 which will lead to a death ending. If not then it will be set to infiel_a_margarita == 2.)**
       if infiel_a_margarita == 3 you get different text
- "Make some distance."

> **Me: "Kive looks at me with a surprised expression."**
> - "I'm in love with Margarita."
>   *interes_margarita +=3 interes_kive +=1 con_margarita = 2*
>   **if infiel_a_margarita == 1 you get different text**
>
> - "You're beautiful Kive, but doing that would hurt Margarita." *interes_kive +=1*

Kiv: "But what are your feelings towards her? Do you love her?"
- "Yes, of course I love her."
  - *con_margarita = 2*
- "I don't know..." *con_margarita = 1 interes_kive +=1*

if infiel_a_margarita > 1 you get different text
if infiel_a_margarita > 1 you get different text

Me: "Margarita kisses the tip of her finger and pokes me gently on my chest."
- "See you later dear."
- "See you later."
  - *interes_margarita -=1*

if infiel_a_margarita > 1 you get different text

if con_margarita == 1 you get choice below

Me: "Is it alright for me to accept this when I'm not sure if the feeling is mutual...?"
- "Let her continue."
  - *paizuriconmar = 1*
- "Ask her to stop."
  - *paizuriconmar = 0*

if paizuriconmar == 1 you get different dialogue

if infiel_a_margarita > 1 you get different dialogue
if floramargarita == 1 you get extra text
if infiel_a_margarita == 3 (Death)

if infiel_a_margarita =< 1 you get choice below

Margarita: "Aaah... You liked it dear...?"
- "I loved it... that was amazing."
- "Do I really need to say it dear...?"

if paizuriconmar == 0 you get different text and   **Go to [Kive Path](#)**

if infiel_a_margarita > 1 you get different dialogue

Margarita: " I understand that not everyone enjoys working so much as I do."
- "Being with you, I'm fine with both jobs."
  - *interes_margarita +=1*
- "I hope I can follow your pace..."

if infiel_a_margarita > 1 you get different dialogue and choice below

Kive: "I'll make you pay."
- "I won't. I love Margarita."
- "Is that a threat?"

if infiel_a_margarita = 1 or 0 you get different dialogue
if infiel_a_margarita == 1 you get different text

Me: "When I open it, there're new clothes, shoes, socks, trunks and an apron."

- "Thank you very much my love, you're the best."
  - *interes_margarita +=1*
- "Thanks Margarita, I needed this."

Me: "At times like this, I must resort to..."
- "Diplomacy."
  - *atizasalcliente = 0*
- "Violence."
  - *atizasalcliente = 1*

Kora: "But there's something special, how could I call it...?"
- "It's the love that she puts on her plates."
  - *interes_margarita +=1*
- "She's a natural at this."

if infiel_a_margarita > 1 you get different dialogue

Me: "You mean that you milk Margarita and she does the same to you?"
- "I see..."
  - *propmilkora1 = 0*
- "I could be the one milking you this time." **(if infiel_a_margarita > 1)**
  - *propmilkora1 = 1*

if infiel_a_margarita > 1 you get different text
if propmilkora1 == 1 you get different dialogue
if propmilkora1 == 1 you get extra text
if propmilkora1 == 1 you get different text
if propmilkora1 == 1 you get different dialogue and choice below

> **Margarita: "Why you asked to milk her...?"**
> - "I never asked her that, it's a lie!" **(Death)**
> - "I did it because I don't want anyone to touch you."

if propmilkora1 ≠ 1 you get different dialogue and choice below

> **Margarita: "I can't thank enough that the destiny brought you to me."**
> - "I'm thankful too dear."
> - "Woah... you're quite wet down here honey."
>   - *perversion +=1*

> **if tecaesenlaleche == 1 you get different dialogue**

Me: "As always, she woke up way earlier than me to prepare everything."
- "Good morning dear.'
  - *interes_margarita +=1*
- "Woah, the legendary mountains of happiness!"
  - *perversion +=1*

Anabel: "Nice to meet you."
- "The pleasure is mine lady Anabel."
  - *impadresmarg += 1*
- "Hey there!"

Rocco: "A purebred human huh...?"
- "Nice to meet you Mr. Rocco."
  - *impadresmarg += 1*
- "Woah... you don't have to look at me like that."

Margarita: "Very good! The harvest went even better than I expected and the crops are growing nicely."
- "That's because you're such a hard worker."
    - *impadresmarg +=1*
- "Yup, it's like some kind of magic."

if infiel_a_margarita < 1 you get different dialogue
> **if impadresmarg > 1 you get different dialogue**

if impadresmarg > 1 and infiel_a_margarita < 2 you get different dialogue

if infiel_a_margarita > 1 you get different dialogue

if infiel_a_margarita <= 1 you get different dialogue
if infiel_a_margarita <= 1 you get different dialogue

Anabel: " I made two of them, one is waiting for Kive at the kitchen, but the other one is here for us."
- "Alright, I HAVE to taste that."
- "I'm sorry, but I can't..."

if atizasalcliente == 0 you get different dialogue

Me: "I can feel her hot breath on my back."
- "I want it!."
    - *interes_margarita += 1*
- "Don't you have a pot..."

if propmilkora1 == 1 you get different dialogue

if impadresmarg > 1 and infiel_a_margarita < 2 you get different dialogue

if infiel_a_margarita < 2 you get different dialogue
> **if impadresmarg > 2 you get different dialogue and compromisomarg = 2, if not then compromisomarg = 1**

if infiel_a_margarita >= 2 you get different dialogue, compromisomarg = 0 and choice below

> **Me: "Well... I..."**
> - "I wasn't planning to marry you." **(it leads to a death ending)**
>   - *compromisomarg -= 1*
> - "I didn't thought about it, sorry..."

if compromisomarg <= 0 you get different dialogue
> **if compromisomarg == -1 (Death)**

Margarita: "Are you okay my love?"
- "Yes honey, that was the best way to start a day."
    - *interes_margarita += 1*
- "Uhm... a little tired."

Margarita: "I'm glad to hear that dear, but if you're still tired, you can take today's work with calm."
- "Okay, thank you."
- "Nah, I'm fine thanks to you. I'll do my best."
    - *interes_margarita += 1*

if propmilkora1 == 0 you get extra text
if propmilkora1 == 0 you get different dialogue

if infiel_a_margarita > 1 you get different dialogue
if infiel_a_margarita > 1 you get different dialogue

if infiel_a_margarita =< 1 you get different dialogue and choice below

> **Margarita: "You can count on me for whatever you need... okay?"**
> - "Yeah, and me too."
>   *interes_kive += 1*
> - "Leave this to Margarita."

Margarita: "What do you think honey...? Do you like it?"
- "You look gorgeous my love."
  interes_margarita += 1
- "Beautiful, but you look even better when you're not wearing anything."
  perversion += 1

if infiel_a_margarita > 1 you get different dialogue
if infiel_a_margarita > 1 you get different dialogue

if infiel_a_margarita > 1 you get different dialogue and choice below

> **Me: "They're warm and comfortable."**
> - "And I like the fact that we match."
>   *interes_margarita += 1*
> - "But I would have picked a different color."

if infiel_a_margarita =< 1 you get different dialogue and choice below

> **Margarita: "It's almost unfair... How do you do it?"**
> - "It's obvious that I will do everything in my hand when I have the best woman with me."
>   *interes_margarita += 1*
> - "Uhmm... Take it as I'm retaliating."
>   *interes_margarita += 1*

To be Continued

Kive Path

Kive: "If you're not too busy, do you want to join me?"
- "Uhm... I'm not that much into exercising..."
- "Sure! Let me finish and I'll join you."
  interes_kive +=1

Kive: "You thought that I was going to crush you or something?"
- "Maybe you were trying to be the first horse riding a human."
  interes_kive +=1
- "... That was scary."

if infiel_a_margarita == 0 you get extra dialogue

if infiel_a_margarita == 1 you get different dialogue

Kive: "Unless you really want to do it, then I'll not stop you."
- "I guess I could do that for you..."
- "In fact, I would love to do it."

perversion +=1

Kive: "Unless you really want to do it, then I'll not stop you."
- "I guess I could do that for you..."
- "In fact, I would love to do it."
  perversion +=1

Margarita: "That's not true, you have such a nice figure."
- "Both of you are quite attractive."
- "Girls... mine's clearly superior."
  interes_kive +=1

if disfrutasvelocidad > 0 you get different text

Kive: "Red and skirt or black and tights?"
- "Red and skirt."
  trajekive = 0
- "Black and tights."
  trajekive = 1

if trajekive == 0 you get different dialogue

if interes_kive > 5 and infiel_a_margarita == 0 you get different dialogue and choice below

Kive: "But still, I want to hear it."
- "You're astoundingly gorgeous..."
  interes_kive +=1
- "It really suits you."

Me: "Ivory uses her free hand to grab Kive by her wrist. She's still in shock and not reacting to what's happening."
- "Don't touch her!"
  protegesakive1 = 1 valentia +=1 interes_kive +=1
- "Don't move."
  protegesakive1 = 0

Kive: "I still wonder why..."
- "She probably did it for you."
  interes_kive +=1
- "Maybe she was too deeply in love."

if interes_kive > 6 and infiel_a_margarita == 0 you get different dialogue
if interes_kive > 6 and infiel_a_margarita == 0 you get different dialogue

Helga: "Leave it to me."
- "She probably did it for you."
  interes_kive +=1
- "I'll do what I can."

Kive: " I bet it must be quite depressing to be with me right now."
- "Well, this doesn't look like you, but I can understand why..."
- "Not at all, I'm glad to be with you."
  interes_kive +=1

if interes_kive > 7 and infiel_a_margarita == 0 you get different dialogue

To be Continued

Forest/Neutral Path

Me: "I should..."
- "Get closer."

  Me: "Well, not that I can be any kind of threat to her, but still..."
  - "Thanks a lot, you saved my life..."
    interes_regina += 1
  - "You are not going to eat me, right...?"

- "Run away!"

  Me: "She is playing with me..."
  - "I'm %(player_name)s."
  - "...I'm too scared to even speak."

  Me: "She is smiling brightly, it would seem innocent if I wasn't aware of the situation..."
  - "Please, have mercy."
  - "What are you going to do with me?"

  Me: "Her warm tongue is rubbing against my legs, hips, crotch... is she savouring me or just Playing...?"
  - "Thinking about her teeth biting me is horrifying. I won't move." **(Death)**
  - "Struggle with everything I have!" **(Death)**
  - "It feels amazing..." **Go to** [Naya Path](#)
    perversion += 1

Me: "On the other hand, it can be dangerous to be alone but... I think I would like to search for more civilization, maybe someone there would remember me."
- "I want to stay with her"
- "I would like to find answers by myself."

  Regina: "Even during day, the forest is dangerous."

- "Don't sweat it, I was born lucky!"
- "I'm thankful Regina, and I hope to see you again."
- "I will keep that on mind... thanks."

Go To

Regina Path

Me: "Absorbed in my thoughts, I hear the sound of Regina's clothes falling to the ground."
- "Is she undressing near to me?"
  - *perversion += 1*
- "She needs some privacy, keep looking at the lake."
  - *interes_regina += 1*

Me: "She doesn't look embarrassed on the slightest... as if this was the most natural request."
- "Yes ma´am!"
- "...You want us to take a bath together?"

Regina: "Are you okay there? I'm not pressing you too hard right? I don't want you to fall."
- "I feel like nothing bad could happen to me now..."
  - *interes_regina +=1*
- "Yup! With those huge tiddies enveloping me, everything is better."
  - *perversion +=1*
- "I...I... err... *gulps*"

Me: "I can also feel the giant girl breathing and how her chest inflates and deflates."
- "It's so relaxing I could fall asleep again."
  - *interes_regina += 1*
- "This is... turning me on..."
  - *perversion += 1*

> **Regina: "I heard that human's libido was higher at night but... you are quite active in the morning."**
> - "It's your fault!"
> - "...I'm sorry."
>   - *interes_regina += 1*

Regina: "Most of people are usually too afraid from our size to have those feelings."
- "How could I be scared of such a beauty?"
  - *perversion += 1*
- "You are really gigantic compared to me but... I feel that I can believe in you."
  - *bondad += 1 interes_regina += 1*
- "(I'm still kinda afraid...)"

Regina: "Just keep some distance if I need to fight, okay?"
- "And leaving you fighting alone? No way, I will help."
  - *interes_regina += 1*
- "Okay, I understand."

Regina: "In the name of all kind giant girls around here, is there something that I can do for you?"
- "Don't worry Regina, you are already doing much."
  - *interes_regina += 1*
- "Can you please squeeze me stronger?"

> **Me: "She is being delicate enough as to not harm me in the slightest. In fact, this is unbelievably comfortable."**
> - "Harder, please!"
> - "Thanks, this feels like heaven"
>   - *interes_regina +=1*

- "Can we stay like this for longer please?"
  - *interes_regina += 1*

Regina: "I think I will let you discover it with time."
- "Aaahw! Come on! That's unfair! I want to know"
- "Sounds good to me."

Me: "I'm firmly trapped between her impressively soft breasts, just my arms and my head are buried."
- "Don't worry, it's really comfortable..."
  - *interes_regina +=1*
- "I'm in heaven..."
- "T-thank you but... I would like to walk now that I'm awake."

Me: "When she is this close, I can see how round and soft her rear looks..."
- "Go closer and keep looking."
  - *perversion +=1*

  - **Me: "I have no time to run, I should..."**
    - "Try to make her know that I'm here."
    - "Raise my hands."
      - *interes_regina +=1*

  - **Regina: "But if any accident happen... I could crush you, you are very small and fragile."**
    - "I'm Sorry Regina. I'll be more careful."
      - *interes_regina +=1*
    - "I'm sorry, but the views were just hypnotizing."
      - *perversion +=1*

- "Keep this distance and stop looking."

Me: "It tastes really good and it's really easy to chew."
- "I like it! Thanks a lot Regina."
  - *interes_regina +=1*
- "Keep eating without saying anything."

Diula: "Are you perhaps willing to mate, human?"
- "It's just a physical reaction."
- "I'm in heaven right now."
  - *perversion +=1 interes_regina+=1 interes_diula+=1*
- "I'm sorry..."
  - *Interes_regina+=1*

Me: "Their subtle movements are making me feel good..."
- "I must resist."
  - *climaxconregdiu = 0*
- "This feels too good to resist."
  - *climaxconregdiu = 1 perversion +=1*

if climaxconregdiu == 1 you get different text

Regina: "We can leave her sleeping here."
- "It's not dangerous for her to sleep here alone?"
  - *interes_regina +=1 bondad +=1*
- "Nod in agreement."

Me: "She takes a step back."
- "Summoning your own clothes looks convenient."
- "You look georgeous, it really suits you."

> interes_regina +=1

Regina: "And right now, I'm both of them."
- "It looks like a huge responsibility."
   interes_regina +=1
- "Wouldn't you want to have more... freedom?"

Regina: "But she is also fragile... and it's my duty to protect her."
- "Sorry, but that's not true. It's not just your duty." **(if bondad > 0)**
   interes_regina +=2 compromisonatural = 1
- "Mother nature is lucky to have such a great protectress."
   interes_regina +=1
- "I would not care much..."
   interes_regina -=2

Me: "Her clothes feels the same than silk and they are very thin."
- "Don't move."
- "This is not good, I should make some distance from her intimacy."
- "I must take this chance to tease her a little..."   **(if perversion > 0) if climaxconregdiu > 0 you**

   get extra text

   Me: "She is looking at me with her mouth partially open, breathing deeply."
   - "That was enough, I was just teasing her."
   - "Continue."

if compromisonatural>0 and interes_regina > 8 you get different dialogue

Regina: "Ending a life is always heartbreaking."
- "You said "most of them" right?"
- "Don't ask."
   interes_regina +=1

Regina: "So I'll leave you on a safe place and return later to do it."
- "Don't worry, you can crush it that also makes you feel better."
   tolerdestruccionregina = 1

   Regina: "I'll gladly do it anytime."
   - "I'm glad to see you smiling."
      interes_regina +=1 bondad +=1
   - "I didn't know that you had such a sadistic side."

   Me: "The sound of the wood cracking is becoming stronger."
   - "(I'm enjoying watching this.)"
      tolerdestruccionregina +=1

      Regina: "Are you perhaps enjoying this too %(player_name)s?"
      - "Nod silently."
      - "Of course! How could I not like this?"
         perversion +=1

      Regina: "What about this is so alluring for you?"
      - "It's impressive to see such a big woman crushing a building effortlessly."
      - "To be honest, I think that the house is lucky to be your chair."
      - "To be honest, I think that the house is lucky to be your chair."

      if interes_regina > 12 you get extra dialogue and choice

      Regina: "I love it..."
      - "Try to massage her too."
      - "Do as she says and leave it to her."

- "(At least this time I'm not inside...)"

- "Yes please... I would prefer to not see that again."
  olerdestruccionregina = 0

Me: "The gigantic plant girl walks closer."
- "D-D-Diula!? H-H-Hello..."
  valentia -=1
- "Good evening Diula."

Madea: "But now, could you move out from there...?"
- "I'm so sorry!"
  interes_regina +=1
- "Please let me stay on this paradise."
  perversion +=1

  Madea: "..."
  - "But her butt is so soft..."
  - "I don't mind to be eaten by her."

Regina: "What do you say, do you want to try while I keep massaging her?"
- "Sure! Leave it to me."
  interes_regina +=1
- "Sorry... I'm not sure about this."

Me: "Inside, there's a deep red pulp that smells incredibly good when she brings it closer to me."
- "Take it with my hands and eat."
- "Eat directly from her fingers."
  interes_regina +=1

Me: "This doesn't seems to be an easy topic for her."
- "Tell me about it, please."
- "You don't need to tell me if you don't feel comfortable."
  interes_regina +=1 bondad +=1

Me: "I see... you were avoiding the topic because..."
- "... It's a painful memory for you."
- "... You regret killing that people."

Regina: "%(player_name)s... am I too scary?"
- "Don't worry, you are not scary."
  valentia += 1 interes_regina +=1

  Regina: "But you are trembling honey..."
  - "It's just that your size is impressive."
  - "It's just that you are even more beautiful now."

- "I'm sorry but... that size is a little scary." *interes_regina -=2 valentia = 0*

Regina: "Do you trust me?"
- "Nod in response." **(if valentia > 0) (if interes_regina > 15 you get different dialogue)**
  interes_regina +=1
- "That's too dangerous..."
  interes_regina -=2

Me: "I think that I know what's about to happen."
- "Keep my eyes open."
  nogoreregina = 0

Me: "Then, he runs towards Regina, who is not looking at him..."
- "Regina! Behind you!"
    - *interes_regina +=1*
- "Stay quiet."

- "I cannot look at this..."
    - *nogoreregina = 1*

Me: "What should I do?"
- "Go there."
    - *interes_regina +=1 salvas_chica_regina = 1*

    Regina: "Fortunately, since we were touching just minutes ago, I was able to followт my own essence to find you."
    - "Thank you Regina."
        - *Interes_regina +=1*
    - "..."

- "Stay here." **(if nogoreregina == 0 you get different dialogue)**
    - *salvas_chica_regina = 0*

if salvas_chica_regina == 1 you get extra dialogue

if salvas_chica_regina == 1 you get different dialogue

Regina: "I'm sorry for what you had to see %(player_name)s..."
- "Don't worry. I can understand your reaction..."
    - *interes_regina +=1*
- "To be honest... you scared me."

Regina: "Do you think that I'm a good guardian?"
- "You are the best guardian that Viridice could have Regina."
    - *interes_regina +=1*
- "Everyone makes mistakes. You're not different."

Regina: "I don't enjoy taking lifes..."
- "They leave you no choice Regina..."
    - *apoyas_guerra_regina = 1*
- "Maybe there's another way..."
    - *apoyas_guerra_regina = 0*

Regina: "What makes you think that? You already saw me taking many lives..."
- "Because it's your duty as a guardian."
- "Because every life is precious to you."
    - *interes_regina +=2*

Regina: " I'm sorry, did I wake you up?"
- " Hmm... a few more minutes please..."
- "It's alright, I slept enough."

Regina: "Stay close to me, but at least a step away so no accidents happen if I have to fight, alright?"
- "Can I be of help too?"
    - *interes_regina +=1*
- " Sure."

Regina: "Do you want me to carry you?"
- " Yes please."
- " Thanks, but I will be more helpful walking by myself."

valentia +=1 interes_regina +=1

Me: "After all, if she were to rest her weight, I would be crushed along with that mushroom."
- "I know that I can trust her."
    miedoderegina = 0
- " I'm scared, I want this to stop."
    miedoderegina = 1

if miedoderegina == 1 you get different dialogue *interes_regina -=2*
if miedoderegina = 0 you get different dialogue and choice below

> **Me: "Her tender and even warmer labia envelops my legs when she moves backwards."**
> - "Leave myself in her hands."
> - "Try to move my legs to massage her."

> **Regina: "Tell me... my lovely human... Is this enjoyable enough for you...?"**
> - "It's perfect like this, please keep going."
>   *lepidesintensoreg = 0*
> - "Can you do it more intensely?"
>   *lepidesintensoreg = 1*

if miedoderegina == 1 you get different text

Me: "Regina seems to snap, she makes a gesture with her finger and the spike moves."
- "Try to stop Regina." **(if valentia > 1 and miedoderegina == 0 and apoyas_guerra_regina == 0)**
    valentia +=2 defiendesanaya1 = 2
- "Stay at a safe distance."
    defiendesanaya1 = 0

if defiendesanaya1 == 2 you get extra text

if defiendesanaya1 == 2 you get extra text

Regina: "Shall we go %(player_name)s? You must be hungry..."
- "To be honest, I'm starving."
    interes_regina +=1
- "I'm not really hungry in this situation..."

if compromisonatural > 0 and interes_regina > 20 you get different text

if apoyas_guerra_regina =/= 1 you get different dialogue and choice below

> **Regina: "I really want to avoid a conflict... I'd love to find a peaceful solution..."**
> - "Caress her cheek." **(if miedoderegina < 1)**
>   *acariciasaregina = 1 interes_regina +=1*
> - "Everything will be alright Regina."

> **if defiendesanaya1 == 2 you get extra dialogue**

Regina: "Are you ready to stand up and start the day?"
- "Ready!"
    interes_regina +=1
- "Uhm... could you give me a back massage, please?"

if apoyas_guerra_regina == 1 you get different text

Alryen: Nice to meet you, %(player_name)s."
- "Nice to meet you too Alryen."
    - *interes_regina +=1 primersaludoalryen = 1*
- "(Step back) ... The pleasure is mine."
    - *primersaludoalryen = 0*

Regina: "%(player_name)s, I introduce you to her majesty Irisventia Viridice, the princess of our kingdom."
- "(Bow) Pleased to make your acquaintance, her majesty."
    - *primersaludoiris = 1*
- "Nice to meet you."
    - *primersaludoiris = 0*

if primersaludoiris == 0 you get different text

Regina: "You look kinda reflexive little one... can I ask about your thoughts?"
- "I was thinking that you're heavenly beautiful..."
- "I was thinking that this reminds me our first bath together."
    - *interes_regina +=1*

if apoyas_guerra_regina == 1 you get different dialogue

Me: "Just those little movements from her feel so overwhelmingly pleasurable to me."
- "This feels amazing Regina."
- "But I want to do something for you this time."
    - *interes_regina +=1*

if apoyas_guerra_regina ≠ 1 you get different dialogue and choice below

      Regina: "How are you feeling in there?"
- "Really good."
- "I feel like nothing bad could happen to me."
    - *interes_regina +=1*

Alryen: "Delicious as you may look..."
- "Keep calm." (if valentia > 1)
    - *interes_alryen += 1*
- "Step back."

if interes_alryen > 0 you get different text

if apoyas_guerra_regina == 1 you get different expression on Regina's face

Irisventia: "Last time we were with our guard down, but during a war, no one will reach the core of Viridice."
- "And... what if they do?"
- "Remain quiet."
    - *interes_regina += 1*

Irisventia: "Of course, we don't expect you to fight."
- "But I want to help protecting Viridice. I can fight." **(if valentia > 1)**
    - *protvirid = 1*
- "... Alright, I understand."
    - *protvirid = 0*

Me: "Then you should know that..."

- "I have no way to reject something so tempting."
- "Nothing would make me happier."

if acariciasaregina == 1 you get extra text
          if defiendesanaya1 == 1 you get extra text

if defiendesanaya1 == 2 you get different dialogue

To be Continued

Diula Path

Me: "I feel myself calmer than I should be on this situation, maybe it's an effect of the same toxin?"
- "Stay still without moving and reflect on the situation."
- "Slowly try to move to the exit."
- "Struggle with all my strength" **(Death)**

Me: "She doesn't look like an evil man-eater... but now that she is talking I can see her unnaturally sharp teeth."
- "I a-a-am... %(player_name)s."
- "I'm %(player_name)s."
    - *valentia += 1*

if *valentia* > 1 you get different text

Me: "...!!"
- "H-Hey!! I thought that you were not going to eat me!"
    - *valentia += 1*
- "... (If I'm going to die, this is not a bad way)."
    - *perversion += 1 interes_diula +=1*
- "AAAAAAAAAAAAAAAAAAHHHH!!"

Me: "However..."
- "...I am afraid"
- "...this is too stimulating."
    - *perversion +=1*

Me: "I look at the exotic looking fruit in front of me, it looks edible and smells nice."
- "I don't want to hurt you."
    - *interes_diula +=1*
- "Thanks, I'm starving."

Me: "If you are hungry..."
- "Maybe you should be patient and wait here for more preys." **(Solo with Diula)**
- "You should move to other position to hunt."   **Go to** Diula/Regina Path)

Me: "...!!"
- "H-hey! You said that you wouldn't eat me!"
    - *valentia +=1*
- "Finally! I will gladly satisfy your hunger"
    - *perversion +=1 interes_diula +=1*
- "AAAAAAAAAAAAAAAAAAAAAHHH!!!"

Me: "Her stomach walls feel elastic and slippery."
- "Let me out of here!! I don't want to die like this!!"
- "Woah! Amazing! So this is how you are in your insides?"
- "AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAHHHH!!!"

To be Continued

Diula/Regina Path

Diula: "Oh... Hi Regina."
- "Nice to see you again Regina!"
    - *interes_regina +=1*
- "Hello again."

Me: "The breathing from both girls and how their breasts are moving is being too intense for me."
- "(I'm scared, this is dangerous...)"
- "(This feels too good)."

        Regina: "My my..."
- "(Don't say anything)."
- "I'm sorry."
  - *interes_regina +=1*

        if interes_regina > 2 you get extra text

        Diula: "Can you make more?"
- "Please... G-give me a break."
- "Sure! Go ahead."

        if interes_regina > 2 you get extra text

        Me: "She asks in a soft tone and a sweet smile on her face."
- "It doesn't hurt. I feel really good."
  - **if interes_regina > 2 you get different text**
- "I'm fine! You can do it harder." **Go to** Continuation Diula/Regina Path
  - *her_brazo_izq +=2 then her_brazo_izq -=1*

Me: "Wind begins blowing, materializing white and golden threads around Regina's naked body."
- "Stop looking and apologize."
- "Keep looking."   **(if perversion < 3 you get different text)**

Continuation Diula/Regina Path

Me: "Speaking to me in a quiet voice to wake me up."
- "Good morning."
- "Just a little more..."

if her_brazo_izq > 0 you get extra text and choice below

        Diula: "I'm sorry."
- "It was my fault, I told you to do it harder."
  - *interes_regina +=1 interes_diula +=1 bondad+=1*
- "Don't worry. Just be more careful in the future."
  - *interes_regina -=1*

Diula: "It's difficult to control my strength with this size, but I don't want you to fall."
- "I see, okay I'll endure it then."
- "Don't worry, I will not fall, you can move that vine away." **(Death)**

Me: "Then she crouches to pick the corpse and brings it to her mouth full of sharp teeths."
- "Keep looking."
- "(I don't want to see this...)"

Diula: "Three days with no food or water for me."
- "That's so cruel..."
  - *interes_diula +=1 bondad +=1*
- "Well, you had it well deserved."
  - *bondad = 0*

Me: "..."

- "I'm glad that you found a place to call home Diula."
    interes_diula +=1
- "Stay quiet."
- "(I cannot hold my tears)."
    interes_diula +=1 bondad +=1

Me: "So this is what happens to poachers here..."
- "I'm terrified..."
    valentia -=1
- "So... it's forbidden to hunt here in Viridice?"
    interes_diula +=1 valentia +=1

Diula: "But they are now food for me and for this forest."
- "I think you was too extreme..."
- "They had it deserved..."
    interes_diula +=1

Diula: "Regina says that good things happen to good people."
- "Thank you Diula."
    interes_diula +=1
- "..."

Madea: "It's a pleasure, %(player_name)s."
- "The pleasure is mine."
- "Hey cutie."
    perversion +=1

Diula: "Even if she insist that is fine."
- "I think that you are doing a good job."
    interes_diula +=1
- "So you are a living weapon."
    interes_diula -=2

Diula: "It feels good but... at the same time I feel... lonely."
- "Instead of doing it alone, you can use me if you want."
    interes_diula +=1 perversion +=1
- "I see..."

Me: "What should I do?"
- "Try to move."
    interes_diula +1
- "Stay still."

Hirduil: "There's much to learn... but don't worry and give yourself some time."
- "Thank you very much Hirduil."
- "Is there no way that Diula can teach me?"

Diula: "And I don't know why... but that makes me happy."
- "Here? But someone could find us."
- "I'll do my best!"
    perversion +=1

Me: "Specially because we are at the capital of Viridice..."
- "Maybe we should stop..."
- "Keep doing it."
    perversion +=1 interes_diula+=1

Brais: "Nice to meet you %(player_name)s!"
- "Nice to meet you, I'm sure we'll get along fine."
    - *amistad_brais +=1*
- "Woah... so much energy to spare."

Brais: "Heya~!"
- "Good morning Hirduil, Brais."
- "Good morning master, mate!"

Brais: "I-I don't want to... be mean but... is that safe for you...?"
- "No problem, she is careful with me."
- "I guess I'll die..."

Me: "Brais looks genuinelly happy for me."
- "Thank you."
- "Thanks mate, I'm sure you'll do it soon."
    - *bondad +=1*

Diula: "...I want to feel you deeper."
- "That sounds great!"
    - *interes_diula +=1*
- "Wait... this is going too fast!"

Me: "This thing covering my body... are her stomach fluids?"
- "Trust her and try to stay calmed."
- "Struggle violently and try to escape."

    Me: "Even with her usual calmed voice, Diula sounds really aroused, her breathing becomes heavyand fast."
    - "Try to stay calm and stop moving."
    - "Keep trying to get out." **(Death)**

Brais: "He really inspires me to keep doing my best!"
- "Thank you Brais, you're also helping me in some way."
    - *amistad_brais +=1*
- "You should go at your own pace."

Diula: "Don't be scared, I'll not let you fall."
- "You're massive..."
- " Yeah, it's just that I'm not used, but I trust you."
    - *interes_diula +=1*

Diula: " Am I hurting you or something?"
- " Instead of just me, we should have fun together."
    - *profundocondiula = 0*
- "I don't need a reward for staying with you."
    - *profundocondiula = 1 interes_diula +=2*

if profundocondiula == 1 you get different text

Mel: "Could he... stay with me... and keep me company? Just the two of us..."
- "Stay silent."
    - *interes_mel = 0*
- "Gladly!"
    - *interes_mel = 1 interes_diula -=1*

if interes_mel > 0 you get extra text

Me: "I think that maybe this time, there's something more pushing her to behave like this."
- "W-wait Diula, I t-think the corruption is having effect on you."
- "Let her continue."

Me: "But I don't even care, all that I want now is to stay here, to lose myself into her."
- "Simply surrender to pleasure."
- "Try to move to make her feel even better."
      interes_diula +=1

Diula: "What do you say little human...? Do you want to keep going until you pass out...?"
- "That could be dangerous right now..."
      diulacorrupta = 0
- "Yes please."
      diulacorrupta = 1

if diulacorrupta == 1 you get different dialogue

Brais: "E-eh...?"
- "Point at the horizon."
- "Point at Diula's bossom."
      perversion +=1

Diula: "I'm afraid... of being feared by them."
- "They'd never be afraid of you."
      diula_nomiedo = 1
- "Even if that happens, you still have your home here."
      diula_nomiedo = 0

Diula: "Would I be a failure to Viridice? Would they abandon me...?"
- "You're free to do what you want."
- "Whatever you do, I'll never abandon you." **(if profundocondiula == 1)**
      profundocondiula = 2

Mel: "I'm just living my life peacefully here."
- "Well, you're free to live where you want."
      interes_mel += 1
- "Are you sure about that..."

Diula: "Yes... I wan't to hear it too."
- "It's so good that I'm gonna lose my mind...!"
      interes_diula +=1
- "W-well... it's not bad..."

if profundocondiula == 2 you get different dialogue

if profundocondiula == 2 you get different dialogue and choice below

      Me: "..."
      - "I think you already have someone like that. "
            amistad_brais += 1
      - "... You'll find the right person someday."

if profundocondiula =/= 2 you get different dialogue and choice below

      Me: "..."
      - "Pat his head."

amistad_brais += 1
- "It was kinda cool, wanna try next?"

if profundocondiula == 2 you get different dialogue

Diula: "I will get rid of them."
- "Shouldn't we keep trying to interrogate them?"
- "Remain silent and keep looking."

if profundocondiula == 2 you get different dialogue

Me: "His brain doesn't look as rotten as the others, perhaps we could get some information from him."
- "Diula! There's another one there!"
    - *interes_diula +=1*
- "Remain silent."

To be Continued

Naya Path

Naya: "But I'm not sure if I would be able to stop myself if I savour you once more... are you sure?"
- "Please! I want to get inside again."

    Naya: "As I thought, you must really like my mouth to risk your life that way."
    - "It's not just your mouth, I want to be swallowed!"
    - "Indeed! Please let me in again."

- "Why would I ever want to risk my life again!?"
- "No please, I don't want to die."

Me: "The feeling is so intense and even if both the grass and the girl are soft to touch, it still hurts a bit since she is not being especially careful.."
- "I-it hurts! Stop!"
- "It's amazing Naya...! I love it!"
    - *perversion += 1 valentia +=1 interes_naya += 1*
- "(Stay quiet)."

Me: "Things are becoming more and more wild."
- "I want to make her feel good. Try to be more active."
    - *interes_naya +=1*
- "I will just let her use me."
    - *her_torso +=1*

    Me: "But if she continues like this, I will die for sure."
    - "(Keep trying to make her stop.)" **(Death)**
    - "(Try to make her feel even better.)"

- "Struggle and try to escape. I'm going to die at this rate!"

Naya: "This is... so good...!"
- "(I'm also feeling great down here)"
    - *interes_naya +=1 perversion +=1*
- "(It's better if she ends soon...)"

if interes_naya > 2 you get different dialogue and choice below

Naya: "Woah! Sorry, I almost squish you there. Are you okay?"
- "Sure! I'm fine. By the way, it has been awesome!"
  interes_naya +=1
- "It has been dangerous..."

Naya: "Is that just your morning wood or maybe you are happy to be there?"
- "..."
- "Who wouldn't wake up "happy" after sleeping on boobs?"
  perversion +=1 interes_naya +=1

Madea: "Where is she hiding?"
- "She just climbed that tree behind me..."
  interes_naya -=2 interes_madea +=1
- "I don't know..."
  interes_naya +=1

Naya: "Of course! Right %(player_name)s?"
- "(Keep silent)."
  interes_madea +=1
- "Yeah, she saved me back in the forest."
  interes_naya +=1

Me: "..."
- "I will be careful, thanks Madea."
  interes_madea +=1
- "But... I do like how the crotch tattoo sounds."
  interes_naya +=1 perversion +=1

Naya: "What do you think that Madea is?"
- "Half-fox"
- "Half-wolf"
  interes_madea +=1
- "Half-cat"

Naya: "It's me~! Did I forget to mention it?"
- "Okay, that was funny but... jokes aside, Who is the matriarch?"
  interes_madea +=1
- "Oh? So you are the leader here?"
  interes_naya +=1

Me: "Then, Naya moves her lips. Reading them, she is clearly repeating "Crotch tattoo"."
- "Thank you very much Madea."
  interes_madea +=1
- "Nah, you are such a worrywart Madea. I'll be okay."
  interes_naya +=1

Me: "Indeed, they seem to be prepairing a big festival."
- "Is there something that I can do to help?"
  interes_madea +=1 bondad +=1
- "Follow them quietly."

Naya: "Aahw~ You don't want to let him see your naked body?"
- "That's a shame, but I'll obey."
  perversion +=1
- "Okay Madea, thanks."
  interes_madea +=1

Madea: "... They are the same as always."

- "Take a look."   **(if perversion > 0)**

   Me: "So she was not speaking to me..."
   - "This is a sign, I should not be trying to look."
   - "Screw it! I must feast my eyes." **(Death)**

- "Don't look."

Madea: "It's the tradition... and it's not like you have to wear it all the time."
- "You both are georgeous... it suits you very well."
   interes_madea +=1 interes_naya +=1
- "Are we going back then?"

If interes_madea > 3   Go to [Madea Path](#)

Naya: "This little pervert is happy to be there~ right?"
- "Nod."
   perversion +=1 interes_naya +=1
- "Shake my head."

Naya: "Well? What do you think? Don't you feel like a chief here? Haha~"
- "I would not mind becoming chief if that means that you'll be my wife."
   interes_naya +=1
- "I'm not really interested..."

Naya: "Hmm?"
- "Why are those boys dancing with the giantesses? Isn't that dangerous?"
- "Why am I not dancing among those giantesses?"
   interes_naya+=1

Naya: "You'll keep being my little sex slave~! You are too rare to let you go."
- "But I want to be your only man."
- "Sounds good to me."
   interes_naya +=1
- "When will I be free?"

estamina_piernasnaya = 2

Naya: "We have just started~"
- "P-please stop!""
- "This feels incredible Naya..."
   estamina_piernasnaya -= 1
- "This is nothing, I can resist without problem."
   estamina_piernasnaya -=1

Naya: "Now try to push my legs with your hips, the same as you would if you were having sex."
- "Give it all." **(If her_torso = 0 you get different dialogue and estamina_piernasnaya -=1)**
- "Do it as strongly as you can resist for a while."
   interes_naya +=1
- "Don't do it."   **(If her_torso = 0 estamina_piernasnaya -=1 , if her_torso > 0 Death)**

if estamina_piernasnaya == 0 you get different dialogue

Male: "And judging your question... are you perhaps interested in her?"
- "Not really."
- "Nod"

Me: "So what about enjoying some quality time together~?"
- "Are you sure this is okay? You have a partner now."
    - *interes_naya +=1*
- "Sure! Go for it."
    - *interes_naya +=1*
- "Do I have an alternative...?"

Me: "But sometimes, her sharp teeth touches me, reminding me that she only has to bite to cut me in half."
- "I'm afraid..."
    - *valentia -=1*
- "This feels wonderful."
    - *interes_naya+=1 perversion +=1*

Naya: "Of course, feel free to cum too."
- "Move intensely."
    - *comotemuevesnaya = 2*
- "Move with delicacy."
    - *comotemuevesnaya = 1*
- "Don't move."

>   **Me: "Naya licks her own lips after saying this."**
>   - "Move with all my strength."
>   - *comotemuevesnaya = 2*
>   - "Move with delicacy."
>   - *comotemuevesnaya = 1*
>   - "I'm not your toy."
>   - *comotemuevesnaya = 0*

if comotemuevesnaya == 2 you get different dialogue and interes_naya +=1

if comotemuevesnaya == 1 you get different dialogue

if comotemuevesnaya == 0 you get different dialogue and Death

if comotemuevesnaya == 2 you get different dialogue

Me: "However, no one asked her for help even if they look very busy."
- "Are you not going to help?"
    - *bondad +=1*
- "Where are we going?"

Madea: "..."
- "You killed your previous partner!?"
- "Well, looks like a good way to go."
    - *interes_naya +=1*

Me: "I must..."
- "Try to find a good place to hide."

>   **Me: "I find a gigantic hollow tree. It's really big and dark inside."**
>   - "Hide here."
>   - *escondite_naya1 = 2*
>   - "Keep looking."

>   >   **Me: "What can I do...?"**
>   >   - "Calm down and keep looking."
>   >   - *escondite_naya1 = 3*
>   >   - "Run away!!"
>   >   - *escondite_naya1 = 1*

- "Wait here. I want her to catch me."
  - *escondite_naya1 = 0 interes_naya +=1 perversion +=1*

if escondite_naya1 == 0 you get different dialogue
if escondite_naya1 == 1 or escondite_naya1 == 2 you get different dialogue

if escondite_naya1 == 0 you get different dialogue
if escondite_naya1 == 1 or escondite_naya1 == 2 you get different dialogue and Death

if escondite_naya1 == 0 you get different dialogue and choice below

> **Naya: "Remember... if you cum without my permission, you'll become my food."**
>   - "Do my best to resist."
>   - "This feels too good to resist." **(Death)**

Naya: "Their flavour cannot be compared to yours... hehe."
- "Say nothing."
- "I'm happy to hear that. When is my turn then?"

Me: "Maybe I should say something... It's true that Naya crushed the relic, but about the other things... she's innocent."
- "Try to say something to defend Naya."
  - *defiendesanaya1 = 1 interes_naya +=2*
- "Stay silent."
  - *defiendesanaya1 = 0*

Naya: "Should I... prepare Lycalis for war...?"
- "With you by their side, Lycalis could easily win a war."
  - *apoyasguerralycaviri = 1 bondad = 0*
- "There are no winners in a war Naya."
  - *apoyasguerralycaviri = 0*

> **Naya: "Alright... I suppose that I should ask Madea to talk with Regina."**
>   - "That would be a wise choice."
>   - "No, I think it should be you."
>   - *interes_naya +=1 bondad +=1*

if defiendesanaya1 == 1 you get extra text

if interes_naya >=14 you get different dialogue

if interes_naya >=10 you get different dialogue

Me: "The meat is perfectly spiced and feels really tender when I bite it."
- "So tasty! Thank you!"
  - *interes_naya +=1*
- "Uhm... Can I have fork and knife?"

Naya: "Or even into my mouth, so the first thing that you see when you wake up are my teeth."
- "That sounds bad for my heart..."
- "That sounds incredible."
  - *perversion +=1*

Me: "During our travel throught the forest of Lycalis, Naya remains silent."
- "Lift my arm to caress under her neck."
  - *bondad +=1 interes_naya +=1*
- "Do nothing."

Me: "Nothing like that."

- "I find it really interesting."
- "But it doesn't look like something that you like to remember."
    interes_naya +=1

Me: "After savouring his prey, she swallows him without chewing."
- "..."
    lepidesvoreanaya = 0
- "Can I be the next one?"
    lepidesvoreanaya = 1

Naya: "Flattened tinies covered on dirt are not that tasty..."
- "Look."
- "I don't want to look."

Me: "So she wants to play with me with that size?"
- "Do I have another choice?"
- "I can't wait!"
    perversion +=1

Me: "I'll have to move my entire body to let her feel something, but how should I do it?"
- "Slowly and gently."
- "With all my strenght."
    interes_naya +=1

if lepidesvoreanaya == 1 you get different dialogue and choice below

> **Me: "However, she's letting me choose my fate with a smile..."**
> - "Keep holding onto her tongue."
> - "Don't try to resist." **(Death)**

Naya: "Why? Perhaps it makes you feel even more afraid?"
- "No, in fact, I prefer you that way."
- "Yes, you are already dangerous at your natural size..."

Me: "However, even if Naya seems to be really angry, she didn't kill any of them."
- "I thought that you were to kill them."
- "I'm glad to see that you're not taking lifes."
    bondad+=1

Me: "Regina seems to lose her patience, she makes a gesture with her finger and the projectile moves."
- "Protect Naya."   **(if defiendesanaya1 == 1 and apoyasguerralycaviri == 0)**
    valentia +=2 defiendesanaya1 = 2
- "There's nothing that I can do."

if defiendesanaya1 == 2 you get extra text

if defiendesanaya1 == 2 you get different dialogue and choices below

> **Naya: "I only know how to fight... what if I bring a disaster to my kingdom?"**
> - "That's not going to happen."
>   *bondad +=1*
> - "Then you need to become stronger."
>   *apoyasguerralycaviri +=1*
>
> **Naya: Why did you do that?"**
> - "Because your people need you."
>   *rutanaya = 0*
> - "Because I like you."   **(if lepidesvoreanaya == 1 you get extra text)**

rutanaya = 1

if defiendesanaya1 ≠ 2

Naya: "I only know how to fight... what if I bring a disaster to my kingdom?"
- "That's not going to happen."
  bondad +=1
- "Then you need to become stronger."
  apoyasguerralycaviri +=1

rutanaya = 0

Naya: "Good morning tiny~!"
- "...!"
- "AAAAAAAAAHHHH!!"
  interes_naya +=1

if defiendesanaya1 = 2 you get different dialogue

if rutanaya == 1 you get different dialogue

if defiendesanaya1 = 2 you get different dialogue and choices

Me: "I'll stay! I want to show you that-"
- "I also have guts!"
  valentia +=1
- "I trust you."
  interes_naya +=1

Naya: "I wonder what could I do to reward your bravery little human...?"
- "To see you smiling again is a reward already." **(if rutanaya == 1)**
  interes_naya +=1
- "What about another dance?"

if defiendesanaya1 ≠ 2 you get different dialogue and choices

Me: "She or any of the other giantesses would quickly flatten my if they were to step on me."
- "Stay and keep dancing."
  valentia +=1
- "Run away." **(Death)**

if defiendesanaya1 == 2 you get different dialogue

Naya: "It wasn't that bad, right?" or
Naya: "Did you like it? The dance I mean" **(If defiendesanaya1 == 2)**
- "To be honest, that was terrifying..."
- "It was more enjoyable than I thought."
  interes_naya +=1 if rutanaya == 0 you get different text

if rutanaya == 0 you get different dialogue

Madea: "You...? Waking up early, for real?"
- "Nod"
  interes_naya +=1
- "Shrug"

Naya: "If you win, I'll meow for you. They say that humans like the sounds that cats make."
- "Sure! What's the trial about?"
    - *interes_naya +=1*
- "I'm not interested..."

Naya: "Now you can claim your prize."
- "Yup! Go ahead, I want to hear you."
    - *interes_naya +=1 nayameow1 = 0*
- "What if you talk WHILE meowing?"

    Naya: "What do you think meow~?"
    - "Adorable."
        - *nayameow1 = 2*
    - "You're right, that was weird."
        - *nayameow1 = 1*

if rutanaya == 1 and interes_naya > 17 you get extra dialogue

Aisling: "I'm afraid that I don't know."
- "You don't know or you don't want to say it...?"
    - *valentia +=1*
- "Remain silent."

if defiendesanaya1 == 2 you get extra dialogue
if defiendesanaya1 == 2 you get extra dialogue

Me: "..."
- "Since when you're so happy about taking a bath?"
- "We're not just going to bath... right?" **(if rutanaya == 0 you get different text)**

if rutanaya == 0 you get different text

Naya: "But hey, do your best~"
- "Try to endure it."
    - *interes_naya +=1*
- "Surrender."

if rutanaya == 0 you get different text

if lepidesvoreanaya == 1 you get different text

Me: "She teasefully winks at me again."
- "If I have any more action now, I'll not live to see another morning."
- "I'd love that."
    - *interes_naya +=1*

if rutanaya == 0 you get different text

if rutanaya == 0 you get different text

if defiendesanaya1 == 2 you get different dialogue

if defiendesanaya1 == 2 you get different dialogue

if defiendesanaya1 == 2 you get different dialogue and choices

    Me: "Even in the way that she's talking, the usual full of energy Naya looks tired."

- "Are you okay?"
  valentia +=1
- "Don't think about that now, let's just enjoy our time together."
  interes_naya +=1

if defiendesanaya1 == 2 you get different text

if defiendesanaya1 == 2 you get extra text

if rutanaya == 1 you get different dialogue

To be Continued

Madea Path

Madea: "I'm sorry, I know it's not very polite to grab you but it would be dangerous for you otherwise..."
- "It can't be helped..."
- "Don't worry, in fact, sorry for the inconvenience."
  interes_madea +=1

Me: "There are a lot of giantesses and persons of my size dancing together around a big fire."
- "Isn't that dangerous for them?"
- "Can I join them?"

Madea: "Are you feeling good? We can stop if you want."
- "To be honest, I'm afraid, but I feel that I can trust you."
  detenerbaile = 0 bondad +=1 interes_madea +=1
- "This is fun! I like it!"
  detenerbaile = 0 interes_madea +=1
- "Could we stop please?"
  detenerbaile = 1

if detenerbaile == 0 you get different dialogue and choice below

> **Madea: "What do you think? Do you like it?"**
> - "It's interesting and funny. I want to learn more." *interes_madea +=1*
>
> > **Madea: "I think this is not safe for you... we better stop."**
> > - "Can we dance again the next time?"
> >   *interes_madea +=1*
> > - ""No problem, it was fun.""
>
> - "Your breasts? Of course! They are beautiful."
>   *perversion +=1 interes_madea -=2*

Me: "What should I do...?"
- "Struggle and try to escape."
  temuevesbajomadea = 1
- "Try to make her feel better."
  temuevesbajomadea = 1 perversion +=1
- "Don't move."
  temuevesbajomadea = 0

if temuevesbajomadea == 1 you get different dialogue

Me: "My back hurts a little due to what she did yesterday, but I'm fine."
- "I'm fine, don't worry."
- "Nah, you were very gentle."

Madea: "And it could cause a conflict."
- "That sounds horrible..."
  - *interes_madea +=1*
- "Are you afraid?"

Me: "Even if it looked small on her hands, just the piece that she gave to me is larger than both my hands together."
- "Thank you so much."
  - *interes_madea +=1*
- "Where does this meat comes from?"

Me: "Yeah... Naya found me after that."
- "She almost ate me... but brought me with her at the end."
  - *techivasdenaya1 = 1*
- "She saved me."
  - *techivasdenaya1 = 0*

Madea: "But now, could you move out from there...?"
- "I'm so sorry!"
  - *interes_madea +=1*
- "After what you did yesterday and you are now shy about this?"
  - *perversion +=1*

  Madea: "..."
  - "But her butt is so soft..."
  - "I don't mind to be eaten by her."

Regina: "What do you say, do you want to try while I keep massaging her?"
- "Sure! Leave it to me."
  - *interes_regina +=1 interes_madea +=1*
- "Sorry... I'm not sure about this."
  - *interes_madea -=1*

Madea: "I'm sorry for what you just had to see."
- "Don't worry. Are you feeling better now?"
  - *interes_madea +=1*
- "It's fine, that was impressive to see."

Madea: "But Naya is going there too... what is that air-head thinking?"
- "I don't know why Naya is a guardian."
- "I don't know her enough to judge her."
  - *interes_madea +=1*

Me: "Judging her reaction, it's clear that her mind is not here right now."
- "I'm fine, but the question is, are you alright?"
  - *interes_madea +=1*
- "No worries, I wouldn't mind ending under your rear."

Madea: "That idiot... What are we going to do now...?"
- "I don't think that she did this intentionally."
- "It's almost like she's looking for a war."
  - *interes_madea -=2*

Madea: "If those two fronts explode at the same time... Lycalis will..."
- "Have no chance..."
- "Defeat their enemies."
  - *interes_madea -=2*
- "..."

interes_madea +=1

Madea: "I would do a better job just as a warrior."
- "No way! That's not true!" **(if interes_madea >= 14 you get different dialogue)**
  madeadejapuesto = 0 interes_madea +=2 bondad +=1
- "If you feel that the weight is too much... I don't see why not."
  madeadejapuesto = 1

Madea: "If those two fronts explode at the same time... Lycalis will..."
- "Don't push yourself too much."
- "Tell me next time and I'll stay awake with you."
  interes_madea +=1

Madea: "Alright %(player_name)s, follow me, and remember to stay close..."
- "Can't you keep carrying me?"
- "Sure."

Me: "She moves even closer, I feel her chest squishing against mine and our faces are really close."
- "Nice to meet you Lera."
- "Too close..."

Madea: "Okay... d-d....d-dear...?"
- "I'm sorry honey."
- "Nod (My heart is racing, I feel my face burning...)"
  interes_madea +=1

Madea: "So even if they just had the intention of breeding... you would probably end with a few broken bones, or even dead..."
- "Thanks for saving me Madea."
- "You're such a killjoy... that would be incredible."
  interes_madea -=3

Madea: "So she came suddenly... please... let me stop her."
- "Madea is just trying to help, let her pass before it's too late."
  interes_madea +=1
- "Stay silent."

Madea: "However... she is too..."
- "Impulsive."
- "Stupid?"
  interes_madea -=1

Madea: "What should we do...?"
- "Do something to calm her." **(if interes_madea > 16)**
  acariciasamadea = 1
- "You did what you could Madea."
  acariciasamadea = 0

Kynam: "Madea, your mind is not here... you must focus."
- "Give her a break."
  interes_madea +=1
- "Stay silent"

Kynam: "Would you have any recomendation about our defense?"
- "I don't think that I should do it..."
  estratlyca1 = 0
- "What if you use the graves?"

estratlyca1 = 1

if acariciasamadea == 1 you get different dialogue and choice below

Me: "You'll do fine, everything will go alright."
- "And now that you're blushing, you're even more similar to the flower."
  escenaflor1 = 1 perversion +=1
- "And this beautiful orange glow reminds me your hair under the sun."
  escenaflor1 = 2

Naya: "I'm fine, I just needed some sleep."
- "You don't look so good."
  interes_madea +=1
- "Stay silent."

Madea: "Are you cold?"
- "I can deal with it."
- "To be honest... yes."
  interes_madea +=1

if escenaflor1 > 0 you get different dialogue and choice below

Madea: "I should have know..."
- "But I'm not against the idea."
- "I'd love to continue..."

Madea: "I'll stay awake for a while, I need some time to think."
- "Okay, tell me if you need anything."
  interes_madea +=1
- "Do you want company?"

Ruvna: "I didn't hurt you, right?"
- "That was scary... I thought was gonna die."
- "My back feels great now, thanks!"
  interes_ruvna +=1

if escenaflor1 > 0 you get different dialogue and choice below

Madea: "I'm sorry."
- "You don't have to worry about that."
- "I'll feel bad if you apologize for that."
  interes_madea +=1

if escenaflor1 == 1 you get different text

if escenaflor1 > 0 you get different text

Madea: "Kynam and Lera are over there, could you stay with them meanwhile?"
- "I can stay by myself, you don't have to worry."
- "Sure, I'll go."

Madea: "You can leave it to m-"
- "Do I have to repeat myself?"
  muerdesmadea = 0
- "Bite her."
  muerdesmadea = 1

if escenaflor1 > 0 you get different dialogue

Me: "Don't worry... I'm just tired..."
- "But that was easily the best day of my life."
    - *interes_madea += 1*
- "You're such a beast..."

if escenaflor1 > 0 you get different text

if escenaflor1 > 0 you get different text

Me: "Oh wait, I know her... but I'm not sure about her name."
- "Good morning Shakani."
- "Good morning Shikali."
    - *interes_shikali += 1*

Me: "Humans are smart, I'm sure that he'll find a way to help."
- "Yeah, I'll make myself useful."
    - *interes_ruvna += 1*
- "Uhm... as long as it's safe..."

if escenaflor1 < 1 you get different text

if escenaflor1 == 0 you get different text

To be Continued

Hell Path

Kendra: "Well? How do you feel?"
- "My head is still spinning..."
- "I'm very happy at becoming your slave!" **(if perversion > 0)**
    perversion += 1 interes_kendra += 1

Kendra: "So if I were you, I would not try to escape or you could end up being devoured."
- "D-d-devoured!!? Are there giantesses eating humans!?"
- "Being eaten? That would be awesome!"
- "I want to stay with you anyway. I don't plan to escape." **(if perversion > 1)**
    interes_kendra +=1

Me: "I must..."
- "Keep calm and try to wake her up" **(if valentia > 1)**
    valentia += 1

    Kendra: "What makes you think I will not crush you...?"
    - "You would not kill me after taking me with you."

        Kendra: "Are you sure...?"
        - "Maybe I cannot be sure about what a giant demoness would do to someone she just met."
            interes_kendra += 1
        - "Nod with a confident smile." **(Death)**

    - "Maybe you would, but panicking would not help me."
        valentia += 1 interes_kendra += 1

- "Stay and enjoy her breasts."   **(if perversion > 0)**

    Me: "I will..."
    - "Try to massage her breast."

        Kendra: "Put your hands under my breast again. Now..."
        - "Obey her and ask for her forgiveness."
        - "Keep massaging her." **(Death)**

    - "Endure it, it's better if she doesn't wake up."

- "Try to break free with all my strength!! She is going to crush me!!!"

Me: "We walk in silence for a while."
- "Where are we going...?"
- "..."

if (interes_kendra > 5) you get different dialogue

Me: "I'm %(player_name)s"
- "Nice to meet you"
    interes_nyxmay += 1
- "I'm frozen... I don't think I can speak."

Me: "Is she really able to feel my heartbeats just by looking at me?"
- "I am afraid..."
    interes_nyxmay += 1
- "You are imagining things."
    interes_nyxmay -=1
- "It's because you are incredibly beautiful."
    perversion += 1

Me: "She seems to know something... I think she could help me but..."
- "Can you help me please?"
    - *interes_nyxmay += 1*
- "What must I do to have your help?"
    - *interes_nyxmay += 1*
- "She would never help me..."

if (interes_kendra > 5) continue below, else   **Go to** [Nyxmay Path.](#)

Nyxmay: "Maybe it was love at first sight?"
- "But I want to go with you."
- "..."
- "That's nice to hear."
    - *interes_kendra +=1*

Kendra: "Uhm? You are not going to eat?"
- "I'm not hungry right now, but thanks."
- "Who could eat after hearing that?"
    - *valentia+=1*

Kendra Path

Me: "He doesn't look like he's in pain, in fact, the small person is smiling."
- "What is wrong with this place?"
- "Interesting..."
    - *interes_kendra+=1 perversion+=1*

if (interes_kendra > 6) then continue below, else   **Go to** [Yakuu Path.](#)

Me: "She begins pressing her foot against the orc who is screaming under her while his bones are being slowly crushed."
- "Kendra, stop!!"

    Kendra: "Why should I stop?"
    - "That's too cruel!"
        - *bondad +=1*
    - "It's unfair that he gets under your sole before me."
        - *perversion +=2 interes_kendra+=1*

- "Close my eyes and cover my ears."
- "Keep looking and enjoy the show."
    - *perversion +=1 interes_kendra+=1*

Me: "Kendra continues walking, leaving behind the orc corpse."
- "That blow from before, it didn't hurt you right?"
- "Don't say anything."

Kendra: "Yup..."
- "Now that you mention it... you two look similar."
    - *interes_kendra -=2*
- "I would never guessed..."

Kendra: "And since most of the people from Homaspernia hate that kingdom... let's say that I'm very welcome on this land."
- "Why did you do that to your home and your sister?"
    - *bondad+=1*
- "I suppose that you had your reasons."

Me: "She is no longer looking at me..."
- "Keep all the distance from Kendra as I can." **(Death)**
- "Keep the same distance with her."

Kendra: "Or maybe knowing that your life is in my hands is turning you on even more?"
- "You would not do such a thing if there's something from your sister in you." **(Death)**
- "Yeah, I enjoy being at your mercy." **(if perversion > 2)**
    - *interes_kendra+=1 perversion +=1*
- "It's just that there's nothing I can do."

Me: "She keeps grinding her butt against me, but right now she is not breaking me anything."
- "Please stop...!"
- "Try to resist and don't say anything."
- "This feels amazing, please continue."
    - *interes_kendra +=1 perversion +=1*

Kendra: "I could think about it if you beg me."
- "There's no way I would beg!"
- "P-please..."
    - *interes_kendra +=1 perversion +=1*

Me: "Every second that I'm walking by myself on this place I'm on risk of being crushed..."
- "Thanks for carriyng me Kendra."
    - *interes_kendra +=1*
- "(Stay quiet)."

Me: "I can only imagine how was this person's last moments."
- "Take the food from the bag."
    - *interes_kendra +=1*
- "There's no way I can eat this."

Kendra: "Pwah~ that really hits the spot."
- "Can I have some?"
- "Drink from my water canteen."

Kendra: "No problem! You are light as a feather, I'm sure that he'll be fine."
- "Try to escape."
- "Stay here."

Me: "I feel how Trish lifts her rear just a little so I can breathe again."
- "Move your fat ass away you crazy bitch!" **(Death)**
- "Just take some air and endure it."

Kendra: "Yeah, I'm sure that he is smart enough to obey..."
- "Please stop! I'll not endure this."
    - *interes_kendra +=1*
- "I could do this all the day."
- "Stay silent and just focus."

Me: "They are really tempting my body, but if I don't resist... I'm sure that the punishment will be something really bad."
- "Keep trying to resist"
    - *ganasjuegokendratrish = 1*
        - **if interes_kendra >= 11 you get different dialogue and regalokendratrish = 1 if if interes_kendra < 11**
        - **regalokendratrish = 0**

- "Just enjoy and let it happen."
    - *ganasjuegokendratrish = 0*
        - **if interes_kendra > 11 you get different dialogue if interes_kendra <= 11 Death**

if regalokendratrish == 1 you get extra text

camino = "kendra"

Unknown Female: "H - e l p . . . ???"
- "Scream."
- "Try to stay calm." **(if valentia > 1)**
    interes_vaiklis +=1

        Unknown Female: " . . . "
- " I'm not afraid of you..."
- "Are you trying to help me?"
    interes_vaiklis +=1

if interes_vaiklis > 0 you get extra text

Vaiklis: "And emptiness... feels sad..."
- "Maybe forgetting is not that bad."
- "Yeah, it really feels empty."
    interes_vaiklis +=1

Vallklis: "But I am only comfortable in this house... and I cannot get out from this kingdom."
- "Excuse me but... What happened to you?"
    interes_vaiklis +=1
- "And how did you turned into... that?"

Nyxmay: "Well? And how about %(player_name)s? Are you two getting along?"
- "She's a good girl."
    vasconvaiklis = 0
- "I think that you should let her die..." **(Death)**
- "In fact... I would like to stay with her."   **(if interes_vaiklis >= 1)**
    vasconvaiklis = 1

    Me: "Surprisingly, both Nyxmay and Kendra kept silent when Vai'Klis asked."
- "Because I also know the sorrow of losing my past."   **Go to** Vaiklis Path
    vasconvaiklis = 2 interes_vaiklis +=1
- "Because you are so hot."
    interes_nyxmay -=2 interes_kendra -=2 interes_vaiklis = 0

Kendra: "It's usually Nyxmay the one doing this, but..."
- "You have a pride to protect."
    interes_kendra +=1
- "You want to face your fears."
- "Stay silent."

Me: "However..."
- "I should not miss this chance to scare her." **(Death)**
- "I should try to calm her."
    interes_kendra +=1

    Me: "I should try to calm her..."
- "They are afraid of you."
- "They don't want to leave because you are too sexy." *perversion +=1*
        if interes_kendra > 14 you get extra text

Vai'klis: "Are you okay... %(player_name)s?"
- "S-sure...! It feels... great..."
    perversion +=1
- "I cannot breathe..."

Nyxmay: "Are you ready...?"
- 'Please, I don't want to die."
    valentia -=1
- "Sounds great, I cannot wait!"
    perversion +=1
- "I'm not a toy..."
    valentia +=1

Me: "She's also moving a little, doing her part."
- "Yes, it feels so good."
    - *interes_vaiklis +=1 interes_nyxmay +=1*
- "N-Not really..."

Nyxmay: "And what about you, little human? How do you feel?"
- "Amazing, I'm in heaven."
- "Stay silent."
- "She's... too cold."
    - *insultasavai1 = 1 interes_kendra -=5 interes_nyxmay -=3*

    Kendra: "What the fuck did you say...?"
    - "Sorry... I mean that she feels really good."
    - "It's true, she's too cold... it doesn't feel any good." **(Death)**

Me: "She is using her hand to use me as a sex toy, driving me deeper into her."
- "Move my legs as strong as I can."
    - *interes_kendra +=1*
- "Move my legs slowly."

Kendra: "I don't mind... doing all the job myself but... come on... are you really that pathetic?"
- "I'm too exhausted, let her do it."
- "Use my legs and arms until my last drop of energy."
    - *interes_kendra +=1*

Me: "She doesn't even have to use her hands to keep me here, just the weight of one of her breasts against the other is enough."
- "It's not half bad to sleep like this."
    - *interes_kendra +=1 perversion +=1*
- "But I'll suffocate here!"

Kendra: "Aha...? Got any problem with that?"
- "I don't have appetite."
- "Not at all, thank you."

Me: "It tastes really good and the texture is very enjoyable."
- "This is a masterpiece Kendra, thank you."
    - *interes_kendra +=1*
- "Eat silently."

Me: "He's completely terrified, tears are quickly gathering on his eyes."
- "Help him."

    Kendra: "If you don't answer... I'll also squish that one."
    - "Eat him."
        - *esclavocoliseo = 1*
    - "Crush him."
        - *esclavocoliseo = 1*
    - "I can't do this..."
        - *esclavocoliseo = 0*

- "Ignore him."
    - *esclavocoliseo = 0*

if esclavocoliseo == 0 you get different text

if esclavocoliseo == 1 you get different text

Me: "Not to mention that this is feeling good all over my body..."
- "Could you carry me anywhere else...?"
- "I missed your breasts."

perversion +=1

Kendra: "I hope that you choose something that satisfies me..."
- "Left."
    bondad = 0 elegistecasallena = 1
- "Right."
    bondad +=1 elegistecasallena = 0

if elegistecasallena = 0 you get different dialogue
    her_torso +=2

if elegistecasallena = 0 you get different dialogue

Eliz: "Yes, thanks again, and sorry little one... I wasn't trying to crush you or anything."
- "Step back silently."
- "Don't worry, it was an accident."

Maryen: "Live for your son, until you remember that you'll always have a reason to be alive."
- "Try to comfort him too." (*if elegistecasallena == 0)*
    kendradonadetroth = 1
- "Stay silent."
    kendradonadetroth = 0

Kendra: "C'mon runt, don't you think that you should say something?"
- "I'm in front of two beautiful goddesses..."
    interes_kendra +=1
- "Now you look more like sisters."

if elegistecasallena == 0 you get different dialogue

Maryen: "Uhm... Are you alright %(player_name)s?"
- "Sure! I couldn't ask for a better carriage."
    perversion = +1
- "I almost suffocate in there..."

if kendradonadetroth == 1 you get different dialogue

Me: "Once again, she made some of my size too."
- "Thank you Kendra, they're really good."
    interes_maryen +=1 interes_kendra +=1
- "Remain silent."

Me: "It's unusual to see her this low on spirits..."
- "You miss her, right?"
    bondad +=1
- "Wanna have some fun together?"
    perversion +=1

Kendra: "Meanwhile, I'll be kneading my boobs... not strong enough to crush you, but to make it harder. "
- "Is this... really going to... make you feel better Kendra...?"
- "Don't worry about that... I'm "hard" already..."

if elegistecasallena == 0 you get different dialogue
    if interes_kendra < 10 you get different dialogue death ending

if elegistecasallena == 0 you get different dialogue

if kendradonadetroth == 1 you get different dialogue and choice below

Kendra: "Meh... there's no need for that, it was just some spare money..."
- "I think that Kendra is trying to say that she's glad to help"
    bondad +=1
- "I just said a few words, but I'm glad it helped."

Kendra: "Hehe... nice landing bug."
- "Thank you?"
- "You almost crush me there."
- "Thanks, I guess that practice makes the master."
    interes_kendra +=1

Me: "I think that she misses you too."
- "You should be more honest with your feelings."
    interes_kendra +=1
- "Perhaps you should be the one who visits her next time."
    if elegistecasallena == 0 you get different dialogue

Kendra: "C'mon, do something!"
- "But I don't have a towel..."
- "Drink the water from her."
    interes_kendra +=1

if elegistecasallena == 0 you get different dialogue and choice below

Me: "Well... you're not really trying to hurt me..."
- "And your rear is soft and smooth, it feels very good..."
    interes_kendra +=1
- "So I guess that I can be calmed."

if elegistecasallena =/= 0 you get different dialogue and choice below

Me: "There's nothing I can do, I'm at her mercy..."
- "Endure it silently. "
- "That won't make you feel any better, you crazy bitch." **(Death)**

To be Continued

Nyxmay Path

Nyxmay: "You will feel less "compressed" in that place and that means your victory."
- "I refuse, I am not interested in going with you."
- "I have no choice but to obey her."
    interes_nyxmay +=1
- "Awesome! I cannot wait!."
    perversion += 1

Me: "It is soft for now but..."
- "She is going to kill me! I must start moving!!"
- "She is just playing... I will not follow her game." **(Death)**
- "Try to stay calm and firmly start moving."
    valentia += 1 interes_nyxmay += 1

if perversion > 1 you get extra text and interes_nyxmay -=1

Me: "At this point it starts to become difficult to breathe since my chest gets squeezed between her soft thighs really hard."
- "Please stop, this is impossible." **(Death)**
- "Keep pushing and advancing with all my strength."

    Nyxmay: "You are very close~"

- "Make a last push and reach the "goal"   **(if perversion > 1)**
    interes_nyxmay -= 1
  - "Don't touch there. That's a lady most private place after all..." **(if interes_nyxmay > 3 you get extra text)**
    interes_nyxmay += 2

Kendra: "Uhm? You are not going to eat?"
- "I'm not hungry right now, but thanks."
- "Who could eat after hearing that?"
    valentia+=1

if interes_nyxmay > 4 you get different dialogue and spellringakendra = 1

if interes_nyxmay > 1 and interes_nyxmay <= 4 you get different dialogue
            if interes_kendra >= interes_nyxmay Go to Kendra Path

if interes_nyxmay <= 1 Go to Kendra Path

Me: "..."
- "I'm afraid..."
    interes_nyxmay +=1
- "Do not show fear."
    valentia += 1

Me: "I should..."
- "Stay quiet."
- "Shout to the monster and try to distract him." *bondad +=1 interes_nyxmay +=1*

    Me: "Then she begins walking again, but the elder man is just in front of us. Is she going to crush him?"
    - "DO NOT DARE TO DO IT, YOU MONSTER!!"
        valentia +=1 interes_nyxmay-=1
    - "Please, don't kill him!" **(if interes_nyxmay >=7 you get extra text)**
        bondad +=1 interes_nyxmay +=1
    - "..."

if spellringakendra == 1 you get extra dialogue

Nyxmay: "Give me a second, I will be back."
- "Please don't leave me alone."
    interes_nyxmay+=1
- "Don't you think I could escape?"
- "..."

Nyxmay: "But thanks to that, now I have a very enjoyable new toy..."
- "Stop calling me toy..."
- "I'm also happy of being yours."
    perversion +=1
- "..."

Nyxmay: "Well? What do you think of my place?"
- "It's so silent that it makes me nervous"
- "It's silent and peaceful. I like it."
    interes_nyxmay+=1

Me: "I feel how it's gradually getting more difficult to breathe."
- "P-please, I don't want to die!"
    interes_nyxmay +=1
- "Stop playing, just end me already."
    valentia +=1
- "I know this is dangerous, but I'm getting turned on."
    interes_nyxmay +=1 perversion +=1

Me: "Gh...!"
- "S-stop, it hurts!! Stop this!!"
- "Try to endure it silently."
    interes_nyxmay+=1

if interes_nyxmay <= 10 Death

Nyxmay: "Well... it was really enjoyable, but if I want to keep your sanity, I should let you have some rest."
- "Thank you..."
- "Can we... do it again please?"
    interes_nyxmay+=2

> **Nyxmay: "This last is my personal favorite... but since you are such a good boy, I will let you decide."**
> - "Squish me fast."
> - "Do it slowly."
>   *interes_nyxmay +=1*

if interes_nyxmay > 11 you get extra text

Nyxmay: "Well... let's just say that you would find that there are fates way worse than death."
- "Thanks for keeping me alive then."
    interes_nyxmay +=1
- "What will happen when you run out of magic?"

Nyxmay: "I hope you don't mind... but I like to sleep like this."
- "It's not like I have another choice anyway..."
- "(Blush) I-It's okay..."
    interes_nyxmay +=1

if bondad > 1 you get extra text and interes_nyxmay +=1

Nyxmay: "I'll just watch how you die, coughing your delicious blood over my breasts."
- "Breathe. She is just trying to scare me." **(Death)**
- "She is serious..."

> **Nyxmay: "Good boy... Do you want to keep playing?"**

- "No please... have mercy."
- "If that makes you happy, go ahead."
  - *interes_nyxmay +=1*

Me: "..."
- "Good morning Nyxmay."
- "Stay quiet."
  - *interes_nyxmay -=1*

Me: "As always, her lustful and sadistic smile combined with her sweet voice sends a chill down my spine."
- "Please, make it painless."
- "I'll gladly do whatever makes you happy."
  - *interes_nyxmay +=1*
- "Let me go already, I'm not your toy."
  - *interes_nyxmay -=2*

Me: "Just looking at her eyes already frightens me."
- "Please don't eat me!!"
- "Stay quiet."
  - *valentia +=1 interes_nyxmay +=1*
- "What the fuck are you doing!? Let me out!!"
  - *interes_nyxmay -=10*

Nyxmay: "For being such a good boy, I will make it stop hurting."
- "Let her do it."
  - *consentir_dolor = 0*
- "No, I want you to fully enjoy this."
  - *consentir_dolor = 1 interes_nyxmay +=2*

if consentir_dolor == 0 you get extra text

if interes_nyxmay <= 14 Death

Me: "Nyxmay is combing her hair when she notices that I'm awake."
- "Nod."
- "I had a beautiful dream."
  - *bondad +=1*

camino = "nyxmay"

Unknown Female: "H - e l p . . . ???"
- "Scream."
- "Try to stay calm." **(if valentia > 1)**
  - *interes_vaiklis +=1*

  Unknown Female: " . . . "
  - "I'm not afraid of you... "
  - "Are you trying to help me?"
    - *interes_vaiklis +=1*

if interes_vaiklis > 0 you get extra text

Vaiklis: "And emptiness... feels sad..."
- "Maybe forgetting is not that bad."
- "Yeah, it really feels empty."
  - *interes_vaiklis +=1*

Vaiklis: "But I am only comfortable in this house... and I cannot get out from this kingdom."
- "Excuse me but... What happened to you?"
  - *interes_vaiklis +=1*

- "And how did you turned into... that?"

Nyxmay: "Well? And how about %(player_name)s? Are you two getting along?"
- "She's a good girl."
    vasconvaiklis = 0
- "I think that you should let her die..." **(Death)**
- "In fact... I would like to stay with her." **(if interes_vaiklis >= 1)**
    vasconvaiklis = 1

    Me: "Surprisingly, both Nyxmay and Kendra kept silent when Vai'Klis asked."
    - "Because I also know the sorrow of losing my past."
        vasconvaiklis = 2 interes_vaiklis +=1
    - "Because you are so hot."
        interes_nyxmay -=2 interes_kendra -=2 interes_vaiklis = 0

Nyxmay: "Since I find so cute the way you are struggling that much with the slightest movement."
- "Try to stay still."
- "Try to make her feel good."

Me: "I had no time to recover... I still have this increasing mixture of feelings between pleasure and... fear?"
- "Don't move."
- "Struggle." **(if vasconvaiklis == 1 Death)**
    interes_nyxmay +=1

Vai'klis: "Are you okay... %(player_name)s?"
- "S-sure...! It feels... great..."
    perversion +=1
- "I cannot breathe..."

Nyxmay: "Are you ready...?"
- 'Please, I don't want to die."
    valentia -=1
- "Sounds great, I cannot wait!"
    perversion +=1
- "I'm not a toy..."
    valentia +=1

Me: "She's also moving a little, doing her part."
- "Yes, it feels so good."
    interes_vaiklis +=1 interes_nyxmay +=1
- "N-Not really..."

Nyxmay: "And what about you, little human? How do you feel?"
- "Amazing, I'm in heaven."
- "Stay silent."
- "She's... too cold."
    insultasavai1 = 1 interes_kendra -=5 interes_nyxmay -=3

    Kendra: "What the fuck did you say...?"
    - "Sorry... I mean that she feels really good."
    - "It's true, she's too cold... it doesn't feel any good."

Me: "While still touching me, she lifts her rear just enough to free my chest and let me talk properly."
- "Soft..."
- "You can go harder if you want."

Me: "I know what makes Nyxmay feels good..."
- "Stay silent."
- "That's not fair, I want you to feel good too." **(if consentir_dolor == 1 you get different text)**
    interes_nyxmay +=2

    Nyxmay: "Fufu... That's just a little reward for being so obliging."
    - "Thanks Nyxmay."

- ● "To see you enjoying it that much was rewarding enough."
  interes_nyxmay +=1

Kendra: "Aha...? Got any problem with that?"
- ● "I don't have appetite."
- ● "Not at all, thank you."

Me: "It tastes really good and the texture is very enjoyable."
- ● "This is a masterpiece Kendra, thank you."
  interes_kendra +=1
- ● "Eat silently."

Me: "..."
- ● "I will take his place."
  interes_nyxmay +=2 esclavocoliseo = 1
- ● "Lower my head, I can't do anything."
  esclavocoliseo = 0

if esclavocoliseo == 1 you get different dialogue

Nyxmay: "Did you enjoy what you see at the colisseum?"
- ● "Not in the slightest, that was cruel and horrific..."
- ● "Somehow, I couldn't take my eyes from you."
  interes_nyxmay +=1

Nyxmay: "Are you afraid...? Or perhaps you really want it to happen?"
- ● "I'm afraid..."
- ● "I want to feel it again."
  interes_nyxmay +=1

if esclavocoliseo == 1 you get different dialogue

Nyxmay: "In fact... almost no one here does."
- ● "That's great. It sounds like a paradise."
  opinionparaisonyx1 = 1
- ● "Isn't that dangerous for them?"
  opinionparaisonyx1 = 0

if interes_nyxmay > 18 and esclavocoliseo == 1 you get extra text

Me: "Prim..."
- ● "That sounds funny too."
- ● "It's a cute name."
  interes_nyxmay +=1

Xilia: "Are you not going to resist?"
- ● "What if I hurt you?"
  interes_nyxmay +=1
- ● "I'll have my revenge!"

Nyxmay: "Making you see things that I'm not showing you intentionally."
- ● "Where are them? Are they okay? Prim, Xilia, all the other fairies..."   **(if bondad > 1)**
  emp_nyx = 1 interes_nyxmay +=1
- ● "Ah... so it was just a dream."
  emp_nyx = 0

Nyxmay: "And you will live a long live..."
- ● "Thank you Nyxmay." *if emp_nyx == 1 you get different text*
- ● "Living that long... That's a torture." *if emp_nyx == 1 you get different text*

Nyxmay: "Your face always turns red when I put you there."
- "It's because it feels good here..."
- "It's because you're a lady."
  - *interes_nyxmay +=1*

if emp_nyx == 1 you get different text

Nyxmay: "I was thinking about buying you some clothes."
- "Oh, thank you."
- "How can I repay you for that?"
  - *interes_nyxmay +=1*

Nyxmay: "Surprised?"
- "Well, yeah... I wasn't expecting that."
- "To be honest, I somehow expected something like that from you."
  - *interes_nyxmay +=1*

Me: "There's no way I can't answer, there's no gap between me and her labia squished against my face."
- "Start licking her."
  - *perversion +=1*
- "Struggle."

if emp_nyx == 1 you get different dialogue

To be Continued

Vaiklis Path

if vasconvaiklis == 2
> **if camino == "nyxmay"**
>> **camino = "nyx_vaiklis"**
> **if camino =/= "nyxmay"**
>> **camino = "ken_vaiklis"**

Vaiklis:"%(player_name)s... What's your opinion on them?"
- "They are monsters..."
  - *interes_vaiklis -=1*
- "I'm no one to judge..."
  - *interes_vaiklis +=1*
- "They are like goddesses."

Vai'klis: "Are you okay... %(player_name)s?"
- "S-sure...! It feels... great..."
  - *perversion +=1*
- "I cannot breathe..."

Nyxmay: "Are you ready...?"
- 'Please, I don't want to die."
  - *valentia -=1*
- "Sounds great, I cannot wait!"
  - *perversion +=1*
- "I'm not a toy..."
  - *valentia +=1*

Me: "She's also moving a little, doing her part."
- "Yes, it feels so good."
  - *interes_vaiklis +=1 interes_nyxmay +=1*
- "N-Not really..."

Nyxmay: "And what about you, little human? How do you feel?"
- "Amazing, I'm in heaven."
- "Stay silent."
- "She's... too cold." *insultasavai1 = 1*
  - *interes_kendra -=5 interes_nyxmay -=3*

> **Kendra: "What the fuck did you say...?"**
> - "Sorry... I mean that she feels really good."
> - "It's true, she's too cold... it doesn't feel any good." **(If you have walked the Kendra Path before, Death)**

Me: "What should I do then...?"
- "Massage her with all my strength."
- "Do it delicately."
  - *interes_vaiklis +=1*

Me: "When I take out the cork a fruity smell tickles my nose."
- "Is it safe...?"
- "Cheers!"

Me: "This is a lot of food..."
- "I don't think I can eat this much."
- "But it's too delicious! I'll eat it all."
  - *interes_vaiklis +=1*

Vaiklis: "Because you are in front of me, not inside me."
- "Hmm... I understand."
  - *interes_vaiklis +=1*

- "I wouldn't mind being inside you."
  - *perversion +=1*

Vaiklis: "Are you... okay with that...?"
- "Of course, if you like it..."

  Vaiklis: "I must be cold... I don't think I feel good to touch."
  - "It's cold, but also soft and tender."
    - *interes_vaiklis +=1*
  - "I can endure it, don't worry."

- "Sure! It feels great here."
  - *interes_vaiklis +=1*

Vaiklis: "But the vast majority of people would get very sick or even die..."
- "Can I learn to make those antidotes too?"
  - *interes_vaiklis +=1 aprendes_antidoto = 1*
- "Maybe it's a good way to be safe on a place like this..."
  - *aprendes_antidoto = 0*

Me: "As she snaps her fingers, her clothes begin vanishing."
- "Keep looking."
  - *perversion +=1*
- "Don't look."

Me: "I think that she's having a nightmare... Nyxmay said that she uses to have them."
- "Caress Vai'Klis and try to calm her."
  - *interes_vaiklis +=1 ayudasdormir = 1*
- "Don't move."
  - *ayudasdormir = 0*

Vaiklis: "Are you okay...?"
- "..."
- "Don't touch me!"
  - *interes_vaiklis -=1*

Vaiklis: "In that dream... Were you afraid of me?"
- "Yes."
  - *interes_vaiklis +=1*
- "No."

if camino == "nyx_vaiklis" you get extra dialogue
  if interes_vaiklis > 6 you get extra dialogue

if ayudasdormir == 1 you get different dialogue

Vaiklis: "You s-see... I..."
- "Cover my nose."
- "Try to endure it."
  - *interes_vaiklis +=1*

Vaiklis: "I know this could be unpleasant but... it would be really helpful to me."
- "Sure! Go ahead."
  - *interes_vaiklis +=2 vaimouthplay = 1*
- "No please, stop."
  - *vaimouthplay = 0*

if vaimouthplay == 1 you get different dialogue

if camino == "nyx_vaiklis" you get extra text

Vaiklis: "I'll keep you close all the time, don't worry..."
- "Turn around."
- "Keep looking."
    perversion +=1

Vaiklis: "You like it...?"
- "Lift it with my hands to give her a bite." **if vaimouthplay == 1 you get different text**
    interes_vaiklis +=1
- "Keep eating."

Vaiklis: "I want us to feel good together... is that wrong?"
- "Well, no, but why all of the sudden...?"
    interes_vaiklis +=1
- 'Nope! No prob! Let's do it."
    perversion +=1

Vaiklis: "If you are too tired... you don't have to do anything back..."
- "I have my pride, you know?"
- "That would be unfair."
    interes_vaiklis +=1

if interes_vaiklis > 13 you get different dialogue

Me: "Once again, she didn't made anything for herself."
- "Thanks for the meal Vai."
- "Are you not eating?"
    interes_vaiklis +=1

Vaiklis: "So stay here and I'll protect you..."
- "I'm not so helpless."
- "Isn't it dangerous for you?"
    interes_vaiklis +=1

Me: "I must hurry! Which one of them was the repellent?"
- "The violet potion."
    pocioncorrecta = 1
- "The white potion." **(Death)**
    pocioncorrecta = 0

if interes_vaiklis > 13 you get different dialogue

To be Continued

Yakuu Path

Yakuu: "I hope you make a better job as part of my bed than cleaning..."
- "No please, don't crush me!"
- "..."
  - *interes_yakuu += 1*
- "I'm not afraid of you..."
  - *interes_yakuu += 1 valentia += 1*

Me: "At this rate, he is going to die for sure..."
- "Stop!! you monster!"
  - *valentia += 1 bondad += 1 interes_yakuu += 1*
- "Please my lady, don't kill him."
  - *bondad += 1 interes_yakuu += 1*
- "..."

Me: "It's almost impossible to breath like this."
- "Struggle and try to move, I must get out of here." **(Death)**
- "Don't move."

if valentia < 1 Go to Continuation Yakuu Path

if interes_yakuu <= 0 Death

Yakuu: "Y-you will... beg for me... to end you..."
- "This is also turning me on..."

  Me: "Easier said than done... The sensations on all my body are overwhelming."
  - "There's no way I can hold this..."
    - *orgasmoconyakuu1 = 1*
  - "I must endure it..."
    - *orgasmoconyakuu1 = 0*

- "I hope this ends quickly."

Continuation Yakuu Path

Pyeka: "A human... and a purebred one none less. That's really surprising."
- "H-hello..."
  - *interes_pyeka +=1*
- "What a beautiful sight to wake up.."
  - *interes_pyeka +=2*
- "Keep silence"

Pyeka: "Are you okay %(player_name)s...?"
- "You are... a psychopath maneater monster." **(Death)**

  Me: "I cannot believe it... is this where I end!?"
  - "Keep fighting."
  - "Surrender and wait."

- "Please don't eat me I beg you!!"
  - *valentia -=1 interes_pyeka +=1*
- "I was thinking that being eaten by you it's not a bad way to go."
  - *interes_pyeka +=1 perversion +=1*
- "..."

Pyeka: "Oh...? And what do you think? What's your first impression?"
- "You are really beautiful..."
  - *interes_pyeka +=1*
- "We are already on a bed. Want me to show you what I think?" **(if perversion > 1)**
  - *perversion +=1*

- "..."

Pyeka: "Can I savor you little? I promise that I won't eat you."
- "Accept."
    - *interes_pyeka +=1*
- "Refuse."

Pyeka: "In fact... I think I like your flavor too much..."
- "H-hey! You promised that you won't eat me!"
- "It's okay, you can keep savoring me."
    - *interes_pyeka +=1*

Me: "..."
- "Keep silent and look at Pyeka."
    - *interes_pyeka +=1*
- "I can't remember anything before Kendra captured me."

Me: "Then she found me interesting enough to not just squish me and took me with her."
- "Please, help me."
    - *interes_pyeka +=1*

    Yakuu: "This is your life now... and you must only care about being a good servant."
    - "I'm just asking for mercy. Please..." **(if orgasmoconyakuu1 > 0 you get extra text)**
        - *interes_pyeka +=1*
    - "... Yes ma'am."

- "And that's all."

if interes_pyeka > 5 then Go to [Pyeka Path](), else continue below.

Me: "She is standing in the middle of that gigantic room, right now seems like she is alone."
- "Yes mistress."
- "Okay, but please, don't move much."
- "Keep quiet."
    - *interes_yakuu +=1*
- "This is so humiliating..."
    - *interes_yakuu +=1*

Me: "If she sits there's no way I will survive."
- "Stay silent."
- "Shout and ask the countess for help." **(Death)**

Me: "But the truth is that I'm being pulled against Yakuu's soft places."
- "This is really turning me on."
    - *yakuuseviene1 = 0 perversion +=1*
- "I hope this ends soon."
    - *interes_yakuu+=1*

    Me: "Now it's being painful... this could end really bad."
    - "Struggle with all my strength."
        - *yakuuseviene1 = 1*
    - "I must stay still."
        - *yakuuseviene1 = 0 valentia +=1*

if yakuuseviene1 > 0 you get extra text

if yakuuseviene1 > 0 you get different text

if orgasmoconyakuu1 > 0 you get different text

Yakuu: "Am I clear...?"
- "But that's so difficult..."

interes_yakuu+=1
- "No problem..."

Me: "Maybe now he knows what will happen if he becomes Yakuu's slave."
- "What are you waiting for!? Run away!" **(Death)**
- "Stay silent."

Me: "He did it for me... even if he was scared, he tried to help me."
- "Don't move."
    salvasalloodeyakuu = 0
- "Help him."
    salvasalloodeyakuu = 1 interes_yakuu+=1

        Yakuu: "Your right arm for this slave's life... What do you say?"
- "I accept."
    salvasalloodeyakuu = 1 interes_yakuu +=1 her_brazo_der +=1
- "You are not so stupid to waste two slaves like that." **(Death)**

if salvasalloodeyakuu == 0 you get different text

Yakuu: "Public executions are a show that our citizens can enjoy for free."
- "That's horrible."
    bondad += 1
- "Stay silent."
- "That doesn't sounds half bad..."   **(if bondad < 2)**
    bondad = 0

if salvasalloodeyakuu == 1 you get extra text

Me: "..."
- "This is too cruel..."
    bondad +=1

        Me: "It's so unfair."
        - "Stay quiet."
        - "MURDERERS!! THEY WERE INNOCENT!"   **(Death)**

- "That was a nice show."
    bondad = 0 perversion +=1

Me: "It feels like she is about to break something..."
- "T-too strong..."
    interes_yakuu -=1
- "Stay quiet."

Unkown Male: "Are you okay?"
- "Yeah, I'm fine."
- "It's been harsh to see such cruelty..."

Unknown Male: "And when the Queen approved the guardian's decree, she choose Yakuu as the main guardian of Homaspernia and Pyeka as the second."
- "I don't think it was a wise choice..."
- "Well, they look strong."

if salvasalloodeyakuu == 1 you get different dialogue

Me: "The wolf guy moves away."
- "Move."
- "Stay."

Yakuu: "Now paint my toe nails..."
- "It will be an honour!"
    - *perversion +=1*
- "But I never have done this before..."

Me: "Come on... what are you waiting for?"
- "Hurry up." **(if salvasalloodeyakuu =/= 1 different text and Death)**
- "Keep doing it slowly."

Me: "I keep carefully painting her nails while she is looking at me silently for now."
- "Stay silent."
- "Praise her feet."
    - *perversion +=1 interes_yakuu +=1*

Yakuu: "Stop squirming insect... I still have to dress up."
- "Keep trying to get out of here." **(Death)**
- "Obey her and don't try to move."

Yakuu: "Anything that you want to say...?"
- "Thank you...?" **(Death)**
- "I'm... so sorry..."

    Me: "But I can still talk."
    - "My apologies lady Yakuu, that was so unpolite from me."
        - *interes_yakuu +=1*
    - "I think it's because of the drink that you had..."
    - "I'm such a disgraceful worm! I'm so sorry my lady!"
        - *valentia = 0*
    - "But it's all your fault!" **(Death)**

Yakuu: "That's... if there was any to begin with."
- "This is a nightmare."
    - *masoquistapie = 0*
- "A part of me is enjoying this."
    - *masoquistapie = 1*

Yakuu: "Lick my foot right now... or I'll crush you like the filthy bug that you are..."
- "Do as she says."
- "I refuse." **(Death)**

Yakuu: "... She's already snoring."
- "That was fast..."
- "She snores like an ogre."

Yakuu: "Massage me down there... make sure to give me enough pleasure so I don't have to keep moving."
- "Massage her."
    - *interes_yakuu +=1*

    Me: "Everything that I can do to make her feel good will help..."
    - "Lick her."
        - *interes_yakuu +=1*
    - "Try to use my legs."

- "Don't do it."

    Me: "It hurts, it hurts so much... I can't take air anymore, then I begin to panic."
    - "W-Wait! Stop!!" **(Death)**
    - "Start massaging her with everything I have."

if orgasmoconyakuu1 == 1 you get different text

Me: "I want to stay with..."

- "Yakuu."
- "Makla."   Go to [Makla Path](#)

Me: "The travel is being quite long..."
- "Ask her about the soap smell."
  - *preguntasporbanio = 1*
- "Keep quiet."
  - *preguntasporbanio = 0*

Yakuu: "... Are you alive?"
- "My body hurts..."
  - *masoquistanga = 0*
- "The best day of my life..." **(if masoquistanga you get extra text)**
  - *masoquistayakuu = 1*

Me: "They served me a portion for my size but it's really generous, even if I'm hungry I don't think that I can finish it."
- "Wait for her to start eating."
  - *interes_yakuu +=1*
- "Start eating already."

if interes_yakuu > 4 and salvasalloodeyakuu == 1
  - **ruta = "yakuu2"**

if interes_yakuu <= 3 or salvasalloodeyakuu =/= 1 you get different dialogue
  - **ruta = "yakuu1"**

  - **if masoquistapie == 1 you get extra dialogue**
  - **if masoquistanga == 1 you get extra dialogue**
  - **if masoquistapie == 1 or masoquistanga == 1 you get extra dialogue**

Me: "Yakuu sighs once we're alone."
- "Keep silence."
  - *interes_yakuu +=1*
- "What are you planning to do?"

Me: "Yakuu is waiting patiently, but..."
- "Try to help him to focus."   **(if salvasalloodeyakuu == 1)**
  - *juegogema1 = 2 bondad +=1*
- "Stay silent."
  - *juegogema1 = 1*
- "Try to make him more nervous."   **(if salvasalloodeyakuu == 0)**
  - *juegogema1 = 0 bondad -= 1*

Me: "But if I win, this man is going to die..."
- "Eight."
  - *soulcrystal = 1*
- "Two."
  - *soulcrystal = 0*

  - **if ruta == "yakuu2" you get different dialogue and her_pierna_der +=1**
  - **if ruta ≠ "yakuu2 Death**

if soulcrystal == 1 you get different dialogue

Yakuu: "But it's a good start... "
- "What's happening? What are you planning to do?"
- "Remain silent. "
  - **if soulcrystal == 1 you get different dialogue**

if soulcrystal == 0 you get extra dialogue

if soulcrystal == 1 you get different dialogue

Me: "I start using my hands to massage her soles."
- "Do it with all my strength."
    - *interes_yakuu +=1*
- "Do it carefully."

if soulcrystal == 0 you get different dialogue and choice below

> **Me: "... I have no choice but to follow your orders now that I'm a slave. But..."**
> - "I'll keep doing what I think it's right."
>   - *interes_yakuu +=1*
> - "As you said, I still have some pride."

To be Continued

Pyeka Path

Pyeka: "Yakuu is a lovely friend of mine, but she is very strict and sometimes kills her slaves at the smallest mistake."
- "I don't think that 'lovely' is the word to define such a monster."
    - *interes_pyeka -=1*
- "Seems like you really appreciate her right?"

Me: "Even with that size, her nails are sharp like a blade..."
- "Don't move."
    - *interes_pyeka +=1 valentia +=1*
- "(I'm trembling...)"

Pyeka: "Then, the ring will disappear and that person's body will follow your orders."
- "I order you to come with me, Pyeka."
- "Don't try it."

Pyeka: "Good luck finding someone for Yakuu, %(player_name)s. I will be waiting for you."
- "I have no choice..."
    - *bondad +=1*
- "In fact, this could be fun..."
    - *bondad = 0*

??: "Uhm... your nose is bleeding, are you okay?"
- "It must be the impact."
- "It's because you are so absurdly sexy..." **(if perversion > 0)**
    - *perversion +=1*

Me: "So it's on my hand huh...?"
- "The wolf guy." **(if bondad > 0 you get extra text)**
    - *esclavoelegido = "wolf"*
- "The demon guy."
    - *esclavoelegido = "demon"*

if esclavoelegido == "wolf" you get different text and interes_pyeka +=1

if esclavoelegido = "demon" you get different text, interes_pyeka -=3 and choice below

> **Me: "The point of her tail is swinging fast and even her way of talking is different."**
> - "Punch him in the face."
>   - *interes_pyeka +=1 valentia +=1*
> - "Don't move."
>   - *esclavoelegido = "corpse"*

deseoapyeka1 = "nolepregunta"

Me: "About me, I should..."
- "Do it as strong as I can."
- "Keep doing moderately strong, with delicacy."

        Pyeka: "I can feel your gentle touch, subtle, delicate..."
-     "Well, you are a lady... I must be gentle."
  - *interes_pyeka +=1*
-     "Keep quiet."

if esclavoelegido ≠ "wolf" you get different dialogue and choice below

        Me: "When she is silent, the only thing I can hear is the water when the demon lamia moves her gigantic body."
-     "Apology about what happened before with the slave." **(if esclavoelegido == "demon" you get different text)**
-     "Don't bring the topic back..." **(if esclavoelegido == "corpse" you get dead ending)**

if esclavoelegido = "wolf" you get different dialogue if interes_pyeka > 8 you get deseoapyeka1 = "ninguno"

Pyeka: "Does this suits me?"
- "You are gorgeous."
  - *interes_pyeka +=1*
- "I prefer when you are naked."
  - *perversion +=1*
- "Stay silent"
  - *interes_pyeka -=1*

Pyeka: "Simple... isn't it?"
- "I'll... do my best."
- "Woah! Really? That's like a dream coming true!"

Pyeka: "Now... let's find what that tiny body of yours can do."
- "Move with all my strenght from the beginning."
- "Begin slowly moving."

Me: "Deeper? That would mean getting completely inside."
- "Do it."
  - *unbirth_pyeka1 = 1 interes_pyeka +=2 perversion +=1*
- "It's too dangerous, I will continue like this."
  - *unbirth_pyeka1 = 0*

Me: "After every movement, it makes more clear for me that I'll not resist this much longer."
- "Keep moving until I'm totally drained."
  - *interes_pyeka +=1*
- "Leave it to her."

Me: "Just one piece is almost bigger than me..."
- "Eat by myself."
- "Ask her for help."

Pyeka: "Hehe... your heart is beating so fast that I can feel it."
- "It's because I'm afraid."
- "It's because you are incredibly gorgeous."
  - *interes_pyeka +=1*

Pyeka: "But don't worry, I'm going to do my best effort to resist my urges to swallow you."
- "Thank you..."

        Me: "Yet... somehow, the idea of just asking her to make me finish in exchange of swallowing me, pops in my mind."
-     "No way."

pyekatetraga1 = 0
- "I don't care if you eat me, please just finish." **(if perversion >1)**
pyekatetraga1 = 1 interes_pyeka +=1

- "You don't have to resist, eat me."
pyekatetraga1 = 1 interes_pyeka +=2

if pyekatetraga1 == 1 you get different dialogue and choice below

Pyeka: "But don't worry... you'll make another visit sooner than you think."
- "How did you take me out?"
- "Don't ask."

Pyeka: "I suppose you have no problem with it, right?"
- "How could I not enjoy being with such a beautiful woman?"
interes_pyeka +=1
- "Stay silent."

Pyeka: "I could kill them with a spell but... I just use it to stun them."
- "Ask her about how she finish them."
- "I don't want to hear it..."

Me: "What are they doing?"
- "What's going on?"
- "Are you going to be alright?"
bondad +=1 interes_pyeka +=1

Cult leader: "Blessed be our brother."
- "This is crazy..."
opiniondelritualpyeka = 0
- "Stay silent."
opiniondelritualpyeka = 1
- "Can I be the next one?"
interes_pyeka +=1 opiniondelritualpyeka = 2

Pyeka: "That's why you are the most suitable to do this."
- "I'll gladly help you."
interes_pyeka +=1
- "Do I have an alternative...?"

Pyeka: "You will get to know every corner of my body like your own."
- "Nothing would make me more happy."
interes_pyeka +=1
- "..."

Pyeka: "But before that... did you liked it %(player_name)s?"
- "It was the best experience of my life."
interes_pyeka +=1
- "It was good, but to be honest, I prefer your mouth."
interes_pyeka +=1
- "I thought I was going to die..."

Pyeka: "Do you know how hard I'm trying to not swallow you right now...?"
- "Please don't..."
- "I'm okay with being swallowed by you."
interes_pyeka +=1

Pyeka: "So I will ask you... Is that really your wish?"
- "That would be an honour." **(Death)**
- "I would like to live longer..."

Pherse: "When I was cleaning you, I was so jealous about how her scent were impregnated on you."

- "..."
- "That experience was etched in my mind forever."
    interes_pyeka +=1

Pyeka: "What do you say %(player_name)s...? You're enjoying it too... right?"
- "Everything for my goddess."
    cultistadepyeka +=1
- "This feels incredible..."

Me: "I can't endure this anymore... I'm about to climax."
- "Ask her to move away."
    interes_pyeka +=1
- "Let it happen."

if cultistadepyeka == 1 you get different text

Me: "The thought that this man's fate depends on me weights on me more than I expected."
- "I feel bad about this, but I have no choice."
- "Everything for Pyeka."
    bondad -=2

Pyeka: "I need something special for this occasion... but what should I pick?"
- "Anything looks great on you."
    interes_pyeka +=1
- "Do you have any preference?"

Pyeka: "I'm curious about what will you choose."
- "I think that the snake necklace really suits you."
    colgantepyeka = "serpiente"
- "The cage, I would love to be carried by my goddess."
    cultistadepyeka +=1 colgantepyeka = "jaula"

Pyeka: "What do you think of me when I grow? I want to hear..."
- "You look absolutely breathtaking."
    interes_pyeka +=1
- "To be honest... I'm a little afraid when you do it."

Pyeka: "You remember it, right?"
- "A wedding ring?"
- "An obedience ring."
    interes_pyeka +=1

Pherse: "And if I have to die for our goddess, so be it."
- "Let her do it."
    salvasapherse = 0
- "Face him by myself."
    salvasapherse = 1 valentia +=1 her_brazo_der +=1

if salvasapherse == 1 you get different text and her_brazo_der -=1

if salvasapherse == 1 you get different dialogue

if salvasapherse == 1 you get extra dialogue

if cultistadepyeka <= 1 you get different dialogue and choice below
> **Pyeka: "Don't forget that you're mine after all sweetie!"**
> - "Of course I am."
>   *interes_pyeka +=1*
> - "Remain silent."

Pyeka: "And the least that I can do is to make sure that your tiny stomach is satisfied."
- "Do you want some?"
    - *interes_pyeka +=1*
- "Don't say anything."

if cultistadepyeka == 2 you get different dialogue

To be Continued

Makla Path

Makla: "In fact, you are quite unique, so I prefer that you stay as you are."
- "Yes please..."
- "Thank you, becoming a undead looks... painful."
    - *interes_makla +=1*

Makla: "Would you say that you're safer now?"
- "Yes, you look more friendly."
    - *interes_makla +=1*
- "Probably not..."

her_brazo_izq +=2

Me: "She's very close..."
- "Don't move"
    - *relacion_sirvientes = 1*
- "Step back"
    - *relacion_sirvientes = 0*

if relacion_sirvientes == 1 you get different text

her_brazo_izq -=1

Makla: "Give me ten more at least!"
- "Ten? I'll give you twenty!"
    - *interes_makla +=1*
- "I can't! I'm going to fall!"

Makla: "C'mon! Time to break a sweat, use those muscles."
- "Do as she says."
    - *interes_makla +=1*
- "Try to get out."

Me: "The steam that comes from it smells like some kind of herb."
- "Look reluctantly."
- "Drink it."
    - *relacion_sirvientes += 1*

if relacion_sirvientes > 0 you get different text
if relacion_sirvientes > 0 you get different text

Makla: "And it wouldn't take me any effort..."
- "You wouldn't do that, right?"
    - *interes_makla +=1*
- "Nah, you wouldn't do that."

Makla: "Are you exhausted already?"

- "I will not surrender yet."
    - *gallardomakla = 1*
- "Yeah... I don't think I can resist anymore."
    - *gallardomakla = 0*

Me: "When she answers, I notice that her face turns a little serious."
- "Apologize."
    - *interes_makla +=1*
- "Remain silent."

Me: "Err..."
- "Hollow of the Forbidden."
    - *interes_makla -=1*
- "Sorrow of the Forgotten."

Mylo: "A fate worse than death... awaits for you..."
- "Lady Makla counts on me, I'll do it."
    - *echasvalormakla1 = 1 valentia += 1*
- "There's NO FUCKING WAY I will go."
    - *echasvalormakla1 = 0 valentia = 0*

if echasvalormakla1 == 0 you get different text

if echasvalormakla1 == 1 you get different text

To be Continued

Extra/Special

Campus Life

Kendra: "I'm sure that my shoe would be a good bed for you."
- "I don't want to sleep in a shoe, thanks..."
- "That doesn't sounds bad."

Maryen: "By the way, Kendra... Why are you still here if he's not around?"
- "Try to ask for help."
- "Don't move."

Elilette: "I-I'm glad to hear that... I was worried."
- "Could I ask you to do it again?"
- "Don't worry about it, it wasn't your fault."

Maryen: "Are you okay with that?"
- "Sure! I'm happy to be with you."
- "Hmm... but I don't want to be a nuisance."

Me: "While looking at me, Naya licks her lips and Pyeka gulps saliva."
- "No please, have mercy!"
- "Very funny..."
    - *valentia +=1*
- "Yes please, eat me."

Me: "Yeah, I'm fine..."
- "Can you do it again?"
    - *perversion +=1*
- "Don't worry."

Me: "When she asks me, Naya notices something and laughs."
- "(I cannot breathe...)"
- "(This is not a bad way to die...)"
    - *perversion +=1*

Me: "After finishing assembling the basket, Eliette relaxes and moves her back backwards, focusing more weight on me."
- "I wonder when is she going to get up..."
- "This is turning me on."
    - *perversion +=1*

Eliette: "A-Are you okay...?"
- "It didn't hurt in the slightest, don't worry."
    - *bondad +=1*
- "I was regretting not having a testament ready..."

Eliette: "Don't worry, I'll take you out from there."
- "Let her take me."
    - *pides_eliette = 0*
- "In fact... Could you sit again?"
    - *pides_eliette = 1 perversion +=1*

if pides_eliette == 1 you get extra text

Naya: "Unlike most of the other lessons, what you will learn in our club will be useful for the rest of your life!"
- "Sounds like a layabout convention to me..."
- "Sounds good."
    - *perversion +=1*

Me: "She's holding me strong enough to not let me escape or fall..."
- "(Struggle) H-hey! Let me go!"
    - *quierevore1 = 0*
- "I hope that I'm tasty."
    - *quierevore1 = 1*

if quierevore1 == 1 you get different text

Me: "..."
- "Can we repeat?."
    - *quierevore1 = 2*
- "I'd rather not repeat it..."
    - *quierevore1 = 0*

To be Continued

Halloween Special 1
(...Why did I do this, because there are no parameters obtained in choices and affecting the game...)

Vai'Klis: "W a k E u P."
- "...!!"
- "AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAH!!"

Me: "When she begins taking off her clothes, I..."
- "Keep looking."
- "Avert my eyes."

Me: "It's making my chest feel so compressed, there's pain an sorrow in that voice."

- "Get closer."
- "Run away."

To be Continued