GOAT VR Quest Installation Guide

The installation can be a hassle, especially if you never sideloaded before, but I provided some explanation and youtube sources that can help you through the process.

Download the .apk and Contents from the provided link(If you haven't done it already)

How to Install the APK on your device

(I will show the SideQuest method, but you can use any method you know. It's just installation and file copying.)

-Download and install SideQuest https://sidequestvr.com/download Choose the SideQuest Desktop App

-Connect your Quest to the PC. To sideload content to it, you need to enable Developer mode on it (It's not hard, just some hassle)

Link:

How to turn on Developer mode on Quest 3!

-After Dev mode is enabled, you might need to enable USB debugging the headset, to allow it to communicate with your PC. Just press Always allow when the message pops up.



If everything is correct, you can see your headset status on the SideQuest app.



There is a video about a detailed debugging and installation if something went wrong:

Link:

How to Use SideQuest - PC Advanced Installer Tutorial

If your PC can see you device, you can start sideloading.



Locate the **goatvr_quest.apk** from your downloaded folder, and install it (might take some time)

You can check the install status here:

SideQuest	×
Oculus Quest 3 3 84%	+ S → Ď 奈 □ ■ ■ 1
< васк Home Task Manager	SIDEQUEST SIDEQU
Manage tasks for downloading, transferring and installing to your headset.	
goatvr.quest.apk: Installing Apk	×



After installation

Now you need to run the GOAT application, so the device can create the necessary folders we need to copy the contents to.

You can find the GOAT app in the unknown sources in your device library:

(If you can't find the unknown sources, check video)

Unknown Sources New Location - Quest 3 Jan 2025 #quest3 #meta

After running it, you can close the app, so we can copy the contents from your PC the Quest.

If your PC can't see the Quest as a data device, you can enable MTP with SideQuest, so you can access it's file explorer.



Now locate the applications data folder. It should be deeper in the file hierarchy: Android -> data -> com.Garwaron.GOAT -> files -> Content

Alarms	Android	Audiobooks
data	media	obb
com.Garwaron.GOAT		
cache	v files	
Content	il2cpp	

(If the Content folder is missing, create one, but it should exist with a Saves folder in it. Copy the downloaded contents to the Content folder. Copying the files might take a while.

Your Contents folder should look like this, otherwise the game will not load the goodies.

Characters	Custom Skins
Resources	Saves
Scenes	SoundProfiles

If everything is done, you can launch the app and have fun!